

Random walks on dynamic graphs: Mixing times, hitting times, and return probabilities

Thomas Sauerwald and Luca Zanetti

to appear in ICALP'19, full version arXiv:1903.01342

7 May 2019



UNIVERSITY OF
CAMBRIDGE

Intro

Random Walks on Sequences of Connected Graphs

Random Walks on Sequences of (Possibly) Disconnected Graphs

Conclusion

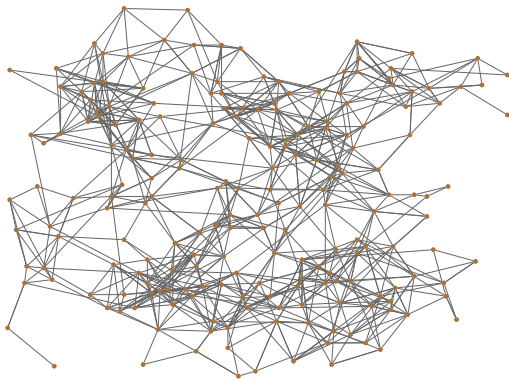


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

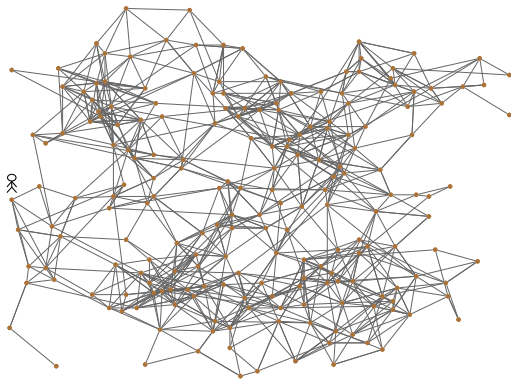


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

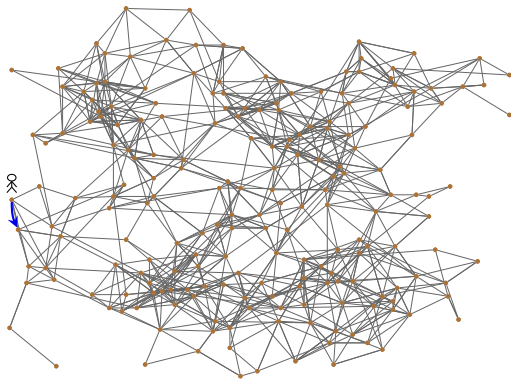


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

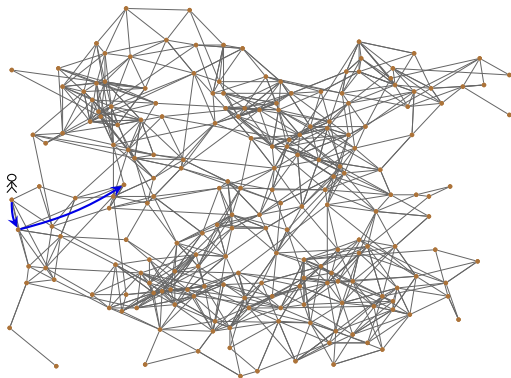


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

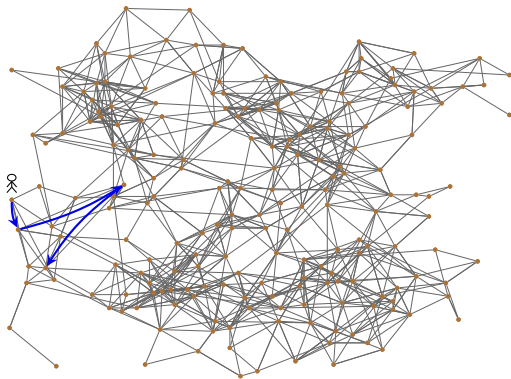


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

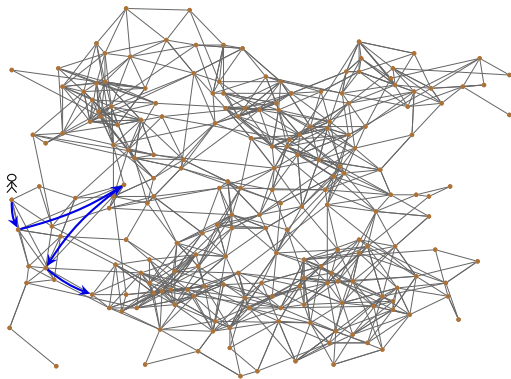


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

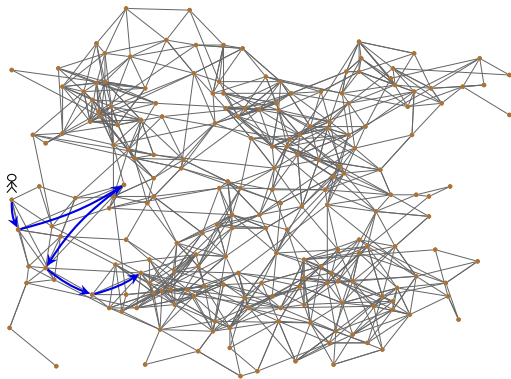


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**

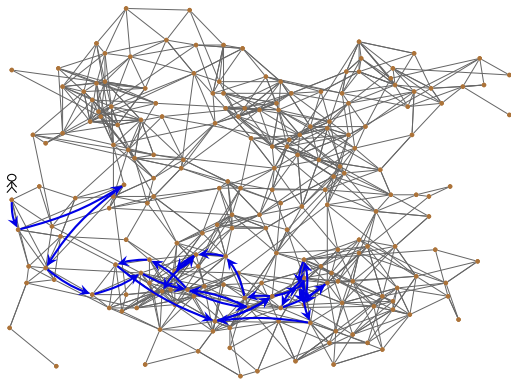


Random Walks and Markov Chains

Random Walks on Graphs

A class of **Markov chains** where a particle is moving on the vertices of a graph:

- start from some specified vertex
- at each step, **jump to a randomly chosen neighbor**



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 16 \frac{|E||V|}{\delta}$
[Kahn, Linial, Nisan and Saks, J. Theoretical Prob.'88]



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 16 \frac{|E||V|}{\delta} \Rightarrow t_{hit}(G) = O(n^2)$ if G regular.
[Kahn, Linial, Nisan and Saks, J. Theoretical Prob.'88]



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 16 \frac{|E||V|}{\delta} \Rightarrow t_{hit}(G) = O(n^2)$ if G regular.
[Kahn, Linial, Nisan and Saks, J. Theoretical Prob.'88]
- For any graph, $t_{hit}(G) \leq (\frac{4}{27} + o(1)) \cdot n^3$
[Brightwell and Winkler, RSA'90]



Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 16 \frac{|E||V|}{\delta} \Rightarrow t_{hit}(G) = O(n^2)$ if G regular.
[Kahn, Linial, Nisan and Saks, J. Theoretical Prob.'88]
- For any graph, $t_{hit}(G) \leq (\frac{4}{27} + o(1)) \cdot n^3$
[Brightwell and Winkler, RSA'90]
- For any graph, $t_{cov}(G) \leq (\frac{4}{27} + o(1)) \cdot n^3$
[Feige, RSA'95]



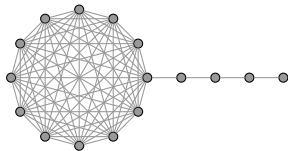
Hitting Times (and Cover Times) on Static Graphs

Hitting and Cover Times

- Let $t_{hit}(u, v)$ be the expected time for a random walk to go from u to v
- Let $t_{hit}(G) := \max_{u,v} t_{hit}(u, v)$ be the hitting time of the graph G
- Let $t_{cov}(G)$ the expected time to visit all vertices in G

Some Classical Results:

- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq t_{hit} \cdot O(\log n)$
[Matthews, Annals of Prob.'88]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 2|E|(|V| - 1) = O(n^3)$
[Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79]
- For any graph, $t_{hit}(G) \leq t_{cov}(G) \leq 16 \frac{|E||V|}{\delta} \Rightarrow t_{hit}(G) = O(n^2)$ if G regular.
[Kahn, Linial, Nisan and Saks, J. Theoretical Prob.'88]
- For any graph, $t_{hit}(G) \leq (\frac{4}{27} + o(1)) \cdot n^3$
[Brightwell and Winkler, RSA'90]
- For any graph, $t_{cov}(G) \leq (\frac{4}{27} + o(1)) \cdot n^3$
[Feige, RSA'95]



Motivation: Dynamic Graphs

Many prevalent networks are dynamically changing.



Motivation: Dynamic Graphs

Many prevalent networks are **dynamically changing**.

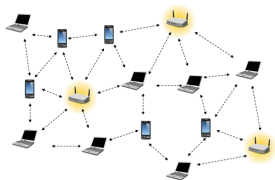
a.k.a. as evolving, temporal or time-varying graph



Motivation: Dynamic Graphs

Many prevalent networks are **dynamically changing**.

a.k.a. as evolving, temporal or time-varying graph

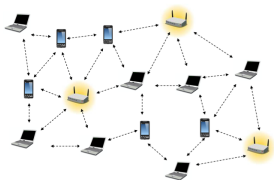


Wireless/Mobile Networks

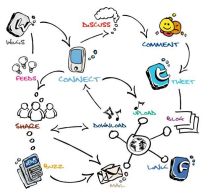
Motivation: Dynamic Graphs

Many prevalent networks are **dynamically changing**.

a.k.a. as evolving, temporal or time-varying graph



Wireless/Mobile Networks



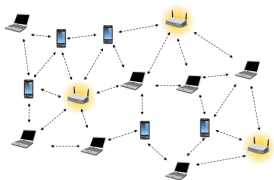
Social Networks



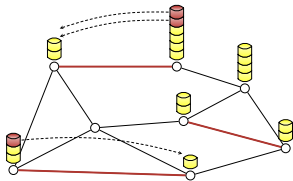
Motivation: Dynamic Graphs

Many prevalent networks are **dynamically changing**.

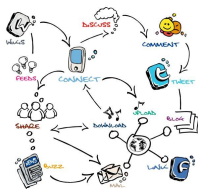
a.k.a. as evolving, temporal or time-varying graph



Wireless/Mobile Networks



(Distributed) Algorithms



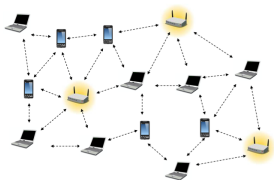
Social Networks



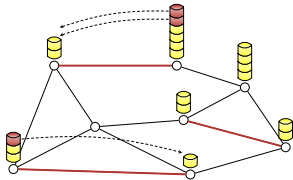
Motivation: Dynamic Graphs

Many prevalent networks are **dynamically changing**.

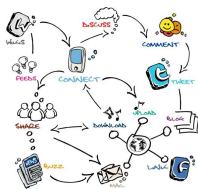
a.k.a. as evolving, temporal or time-varying graph



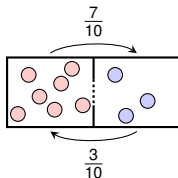
Wireless/Mobile Networks



(Distributed) Algorithms



Social Networks



Particle Processes



Random Walk on a Dynamic Graph Sequence

— Lazy Random Walks —

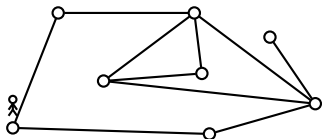
The random walk stays with probability $1/2$ at the current location.



Random Walk on a Dynamic Graph Sequence

Lazy Random Walks

The random walk stays with probability $1/2$ at the current location.

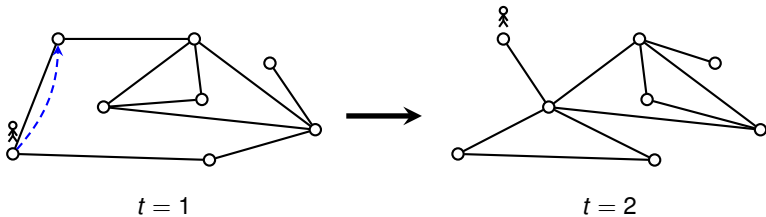


$t = 1$

Random Walk on a Dynamic Graph Sequence

Lazy Random Walks

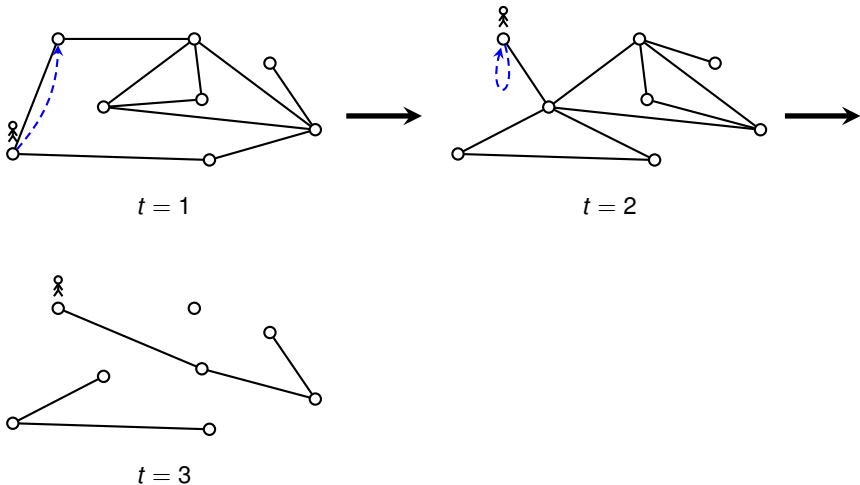
The random walk stays with probability $1/2$ at the current location.



Random Walk on a Dynamic Graph Sequence

Lazy Random Walks

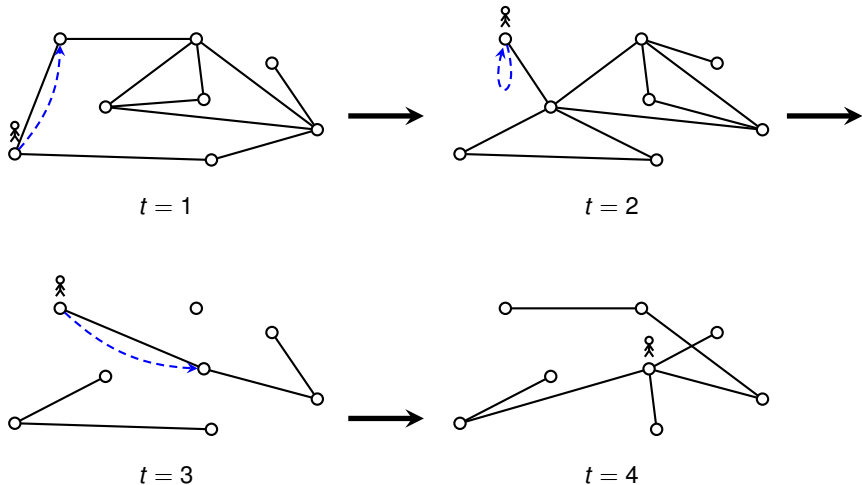
The random walk stays with probability $1/2$ at the current location.



Random Walk on a Dynamic Graph Sequence

Lazy Random Walks

The random walk stays with probability $1/2$ at the current location.



Intro

Random Walks on Sequences of Connected Graphs

Random Walks on Sequences of (Possibly) Disconnected Graphs

Conclusion



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:

Mixing time Number of steps needed for the distribution of the walk to become ε -close to the stationary distribution



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:

Mixing time Number of steps needed for the distribution of the walk to become ε -close to the stationary distribution

Hitting times Expected number of steps to go from u to v $t_{hit}(u, v)$



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:

Mixing time Number of steps needed for the distribution of the walk to become ε -close to the stationary distribution

Hitting times Expected number of steps to go from u to v $t_{hit}(u, v)$

For **static connected** graphs:

regular case $O(n^2)$ mixing and hitting times

general case $O(n^3)$ mixing and hitting times



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:

Mixing time Number of steps needed for the distribution of the walk to become ε -close to the stationary distribution

Hitting times Expected number of steps to go from u to v $t_{hit}(u, v)$

For **static connected** graphs:

regular case $O(n^2)$ mixing and hitting times

general case $O(n^3)$ mixing and hitting times

For **dynamic connected** graphs:

- If $\pi^{(t)}$ changes over time, in general, we don't have mixing



Agenda of this Talk

We are interested in studying the following quantities on a sequence of dynamic graphs $\mathcal{G} = (G^1, G^2, \dots)$ on a **fixed set vertices**:

Mixing time Number of steps needed for the distribution of the walk to become ε -close to the stationary distribution

Hitting times Expected number of steps to go from u to v $t_{hit}(u, v)$

For **static connected** graphs:

regular case $O(n^2)$ mixing and hitting times

general case $O(n^3)$ mixing and hitting times

For **dynamic connected** graphs:

- If $\pi^{(t)}$ changes over time, in general, we don't have mixing
- Can we at least say something about **hitting times**?



Related Work: A Dichotomy for dynamic graphs

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take **exponential time**
 - this holds even if $\pi^{(t)}$ changes *slowly*



Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take **exponential time**
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),



Avin, Koucky, and Lotker (ICALP'08, RSA'18)

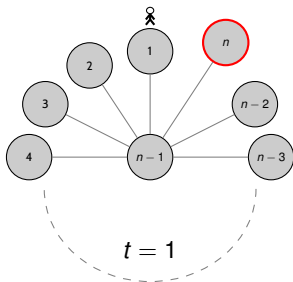
1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take **exponential time**
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps



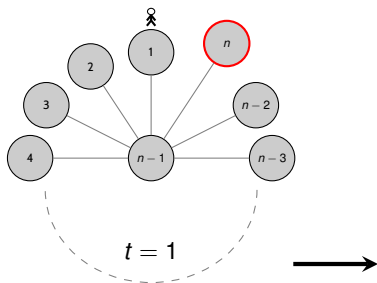
Hitting Times can be bad! (The Sisyphus Graph)



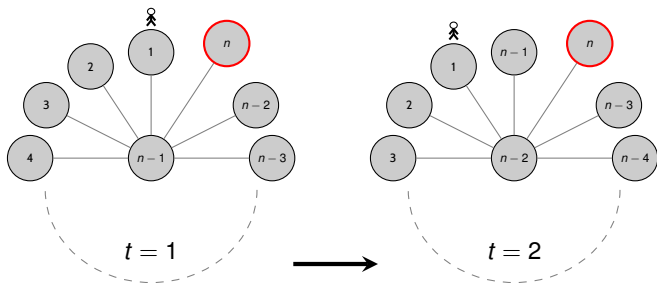
Hitting Times can be bad! (The Sisyphus Graph)



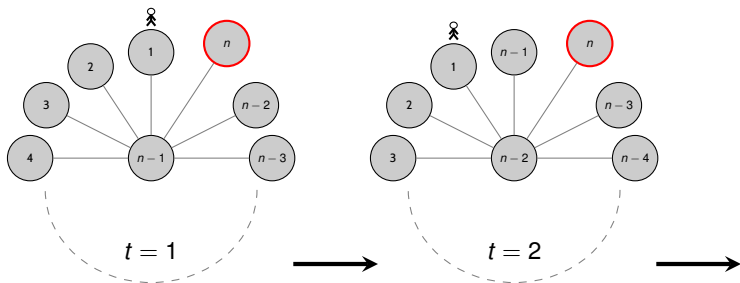
Hitting Times can be bad! (The Sisyphus Graph)



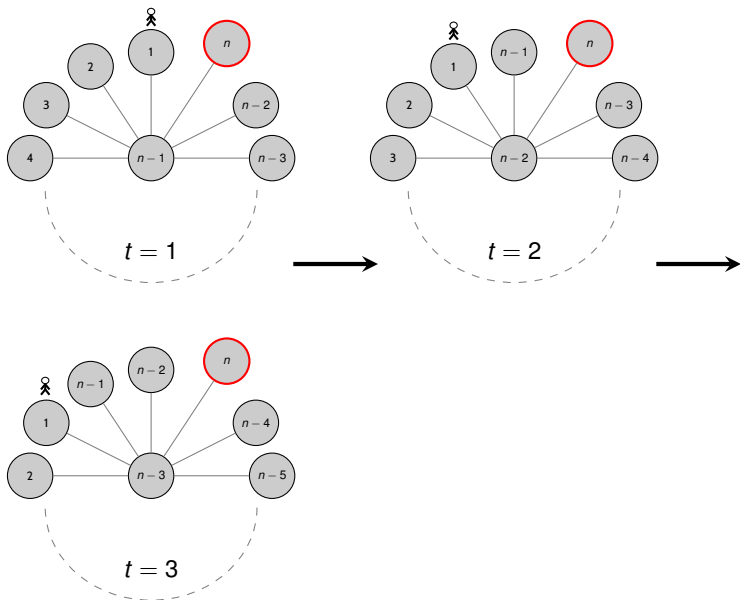
Hitting Times can be bad! (The Sisyphus Graph)



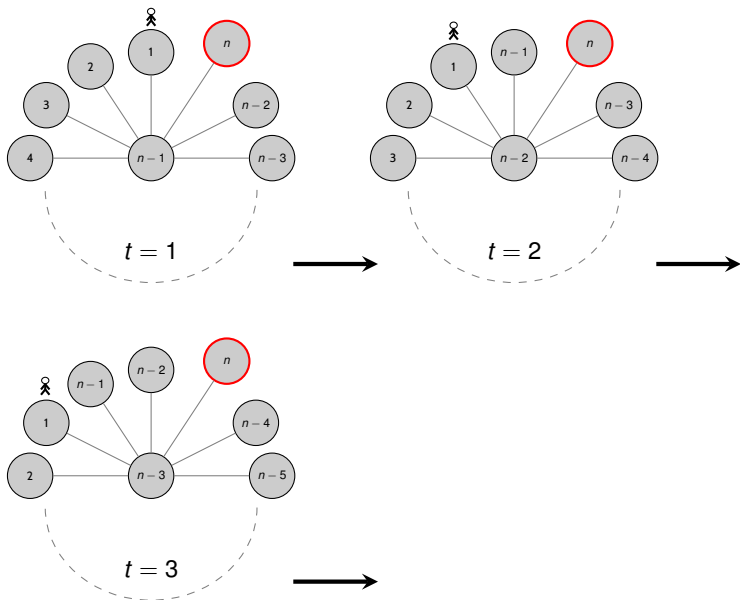
Hitting Times can be bad! (The Sisyphus Graph)



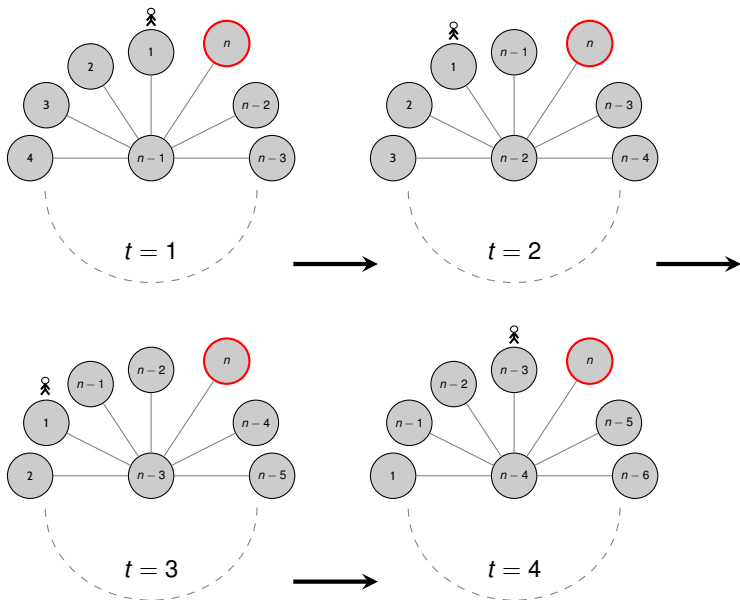
Hitting Times can be bad! (The Sisyphus Graph)



Hitting Times can be bad! (The Sisyphus Graph)



Hitting Times can be bad! (The Sisyphus Graph)



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results

1. If all graphs are **connected** and **regular**,



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results

1. If all graphs are **connected** and **regular**,
 - mixing and hitting in $O(n^2)$ steps (optimal)



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results

1. If all graphs are **connected** and **regular**,
 - mixing and hitting in $O(n^2)$ steps (optimal)
2. More generally, if $\pi^{(t)} = \pi$ for any t ,



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results

1. If all graphs are **connected** and **regular**,
 - mixing and hitting in $O(n^2)$ steps (*optimal*)
2. More generally, if $\pi^{(t)} = \pi$ for any t ,
 - mixing in $O(n^3)$ steps (*optimal*)
 - hitting in $O(n^3 \log(n))$ steps (*nearly optimal*)



Our Results

Avin, Koucky, and Lotker (ICALP'08, RSA'18)

1. If $\pi^{(t)}$ changes over time,
 - hitting (and covering) can take exponential time
 - this holds even if $\pi^{(t)}$ changes *slowly*
2. If all graphs are **connected** and **regular** ($\Rightarrow \pi^{(t)}$ is always uniform),
 - mixing in $O(n^2 \log(n))$ steps
 - hitting and covering in $O(n^3 \log^2(n))$ steps

Our Results

1. If all graphs are **connected** and **regular**,
 - mixing and hitting in $O(n^2)$ steps (*optimal*)
2. More generally, if $\pi^{(t)} = \pi$ for any t ,
 - mixing in $O(n^3)$ steps (*optimal*)
 - hitting in $O(n^3 \log(n))$ steps (*nearly optimal*)

How can we derive these results?



Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.



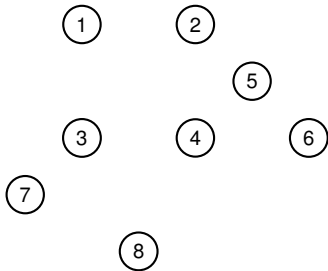
Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G



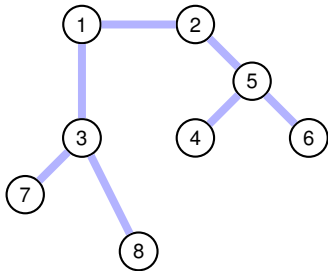
Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G



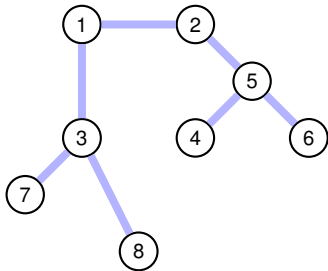
Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G
- Consider a traversal that goes through every edge in T twice



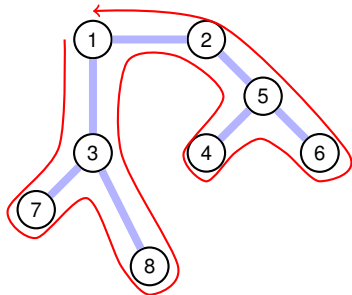
Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G
- Consider a traversal that goes through every edge in T twice



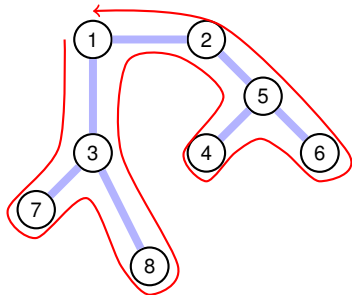
Classical Proof (Spanning Tree Approach)

Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G
- Consider a traversal that goes through every edge in T twice
- For any connected vertices i, j ,
 $t_{hit}(i, j) + t_{hit}(j, i) = 2|E|$



Classical Proof (Spanning Tree Approach)

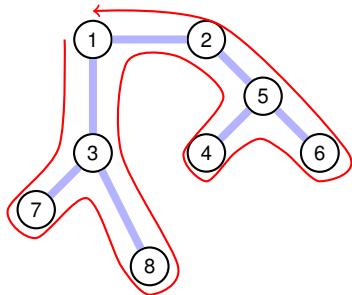
Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G
- Consider a traversal that goes through every edge in T twice
- For any connected vertices i, j ,
 $t_{hit}(i, j) + t_{hit}(j, i) = 2|E|$
- Thus,

$$t_{cov}(G) \leq \sum_{(i,j) \in E(T)} t_{hit}(i, j) + t_{hit}(j, i)$$



Classical Proof (Spanning Tree Approach)

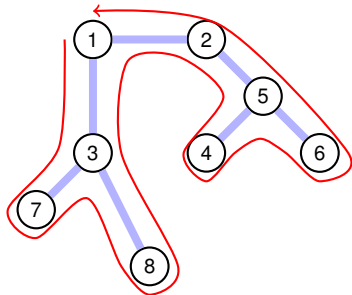
Aleliunas, Karp, Lipton, Lovász and Rackoff, FOCS'79

For any static graph G , $t_{cov}(G) \leq 2(n-1)|E|$.

Proof:

- Take a spanning tree T in G
- Consider a traversal that goes through every edge in T twice
- For any connected vertices i, j ,
 $t_{hit}(i, j) + t_{hit}(j, i) = 2|E|$
- Thus,

$$\begin{aligned} t_{cov}(G) &\leq \sum_{(i,j) \in E(T)} t_{hit}(i, j) + t_{hit}(j, i) \\ &\leq 2(n-1) \cdot |E|. \end{aligned}$$



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.
- Thus,

$$t_{hit}(s, t) \leq \sum_{i=0}^{D-1} t_{hit}(u_i, u_{i+1})$$



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.
- Thus,

$$t_{hit}(s, t) \leq \sum_{i=0}^{D-1} t_{hit}(u_i, u_{i+1}) \leq \sum_{i=0}^{D-1} 2|E|$$



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.
- Thus,

$$t_{hit}(s, t) \leq \sum_{i=0}^{D-1} t_{hit}(u_i, u_{i+1}) \leq \sum_{i=0}^{D-1} 2|E| = 2|E|D$$



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.
- Thus,

$$t_{hit}(s, t) \leq \sum_{i=0}^{D-1} t_{hit}(u_i, u_{i+1}) \leq \sum_{i=0}^{D-1} 2|E| = 2|E|D$$

This proves not only a bound of $O(n^3)$ for any graph, but also $O(n^2)$ for regular graphs.



Classical Proof (Refinement based on Shortest Path)

(cf. Aldous, Fill'02)

For any static graph with diameter D , $t_{hit}(G) \leq 2|E| \cdot D$.

Proof:

- Fix two vertices s, t , and consider a shortest path $P = (u_0 = s, u_1, \dots, u_l = t)$
- As before $t_{hit}(u_i, u_{i+1}) \leq 2|E|$.
- Thus,

$$t_{hit}(s, t) \leq \sum_{i=0}^{D-1} t_{hit}(u_i, u_{i+1}) \leq \sum_{i=0}^{D-1} 2|E| = 2|E|D$$

This proves not only a bound of $O(n^3)$ for any graph, but also $O(n^2)$ for regular graphs.

Both proofs crucially rely on a static spanning tree or static shortest path!



Return Times on Dynamic Graphs

A fundamental fact of the **return times** is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for **dynamic graphs**?



Return Times on Dynamic Graphs

A fundamental fact of the **return times** is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for **dynamic graphs**?

No!



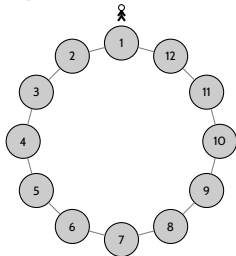
Return Times on Dynamic Graphs

A fundamental fact of the **return times** is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for **dynamic graphs**?

No!



$t = 0$



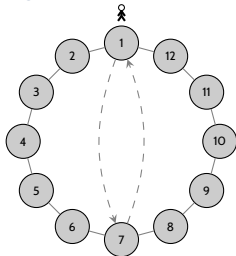
Return Times on Dynamic Graphs

A fundamental fact of the **return times** is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for **dynamic graphs**?

No!



$t = 0$



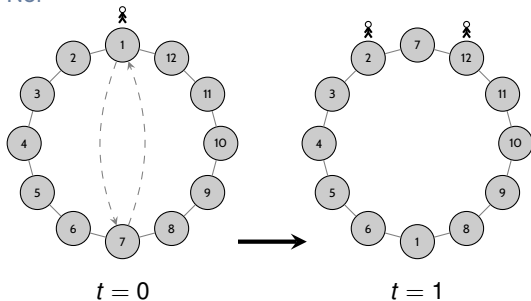
Return Times on Dynamic Graphs

A fundamental fact of the **return times** is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for **dynamic graphs**?

No!



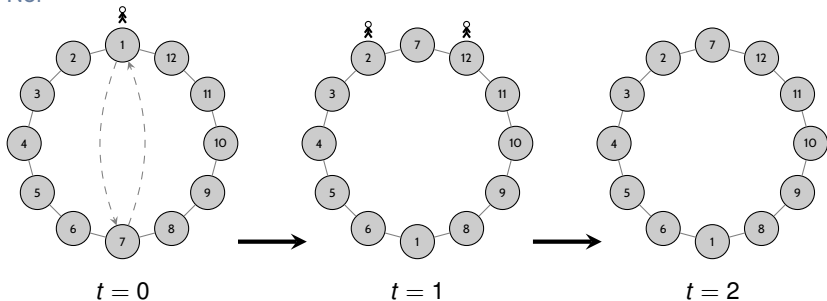
Return Times on Dynamic Graphs

A fundamental fact of the return times is that:

$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for dynamic graphs?

No!



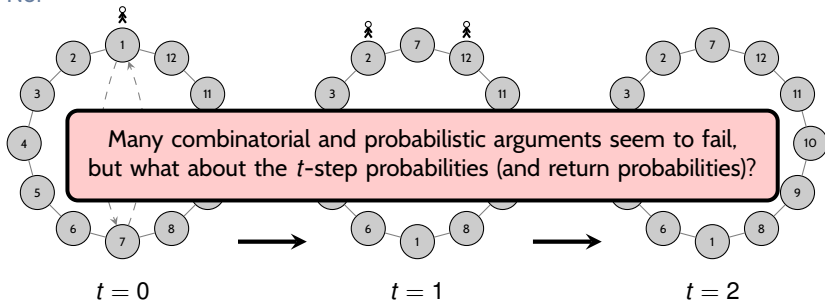
Return Times on Dynamic Graphs

A fundamental fact of the return times is that:

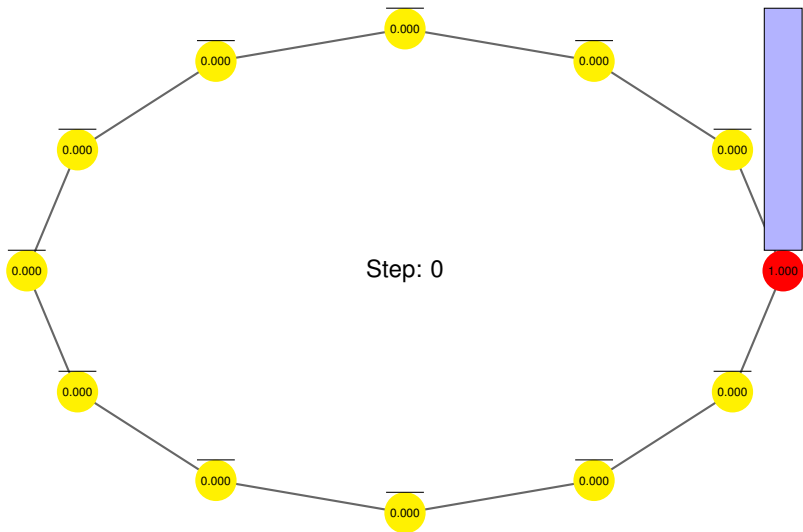
$$t_{hit}(u, u) = \frac{1}{\pi(u)}.$$

Is this true for dynamic graphs?

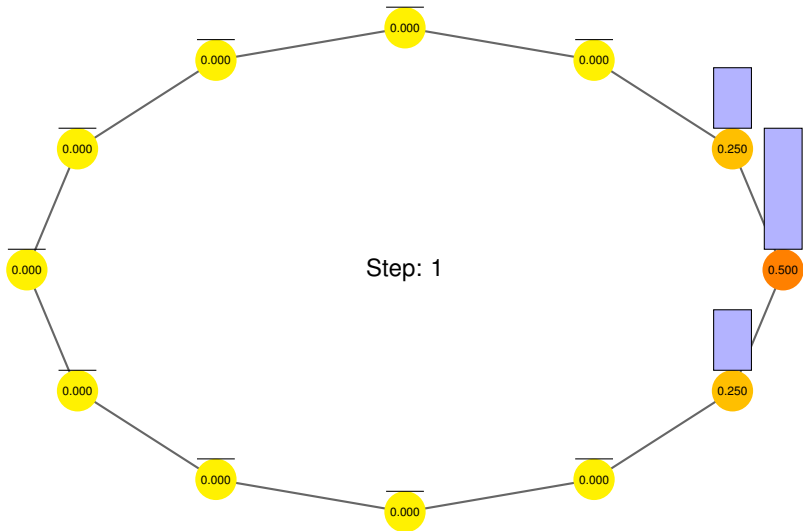
No!



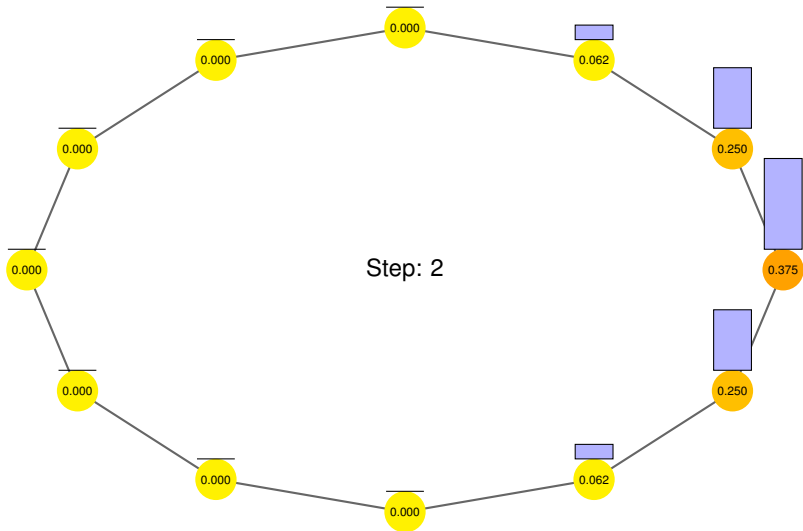
Diffusion of a Random Walk on a Static Cycle



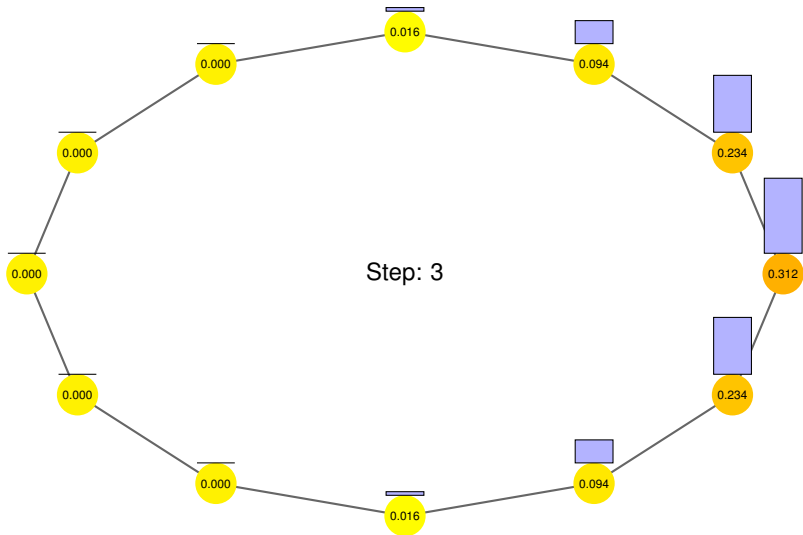
Diffusion of a Random Walk on a Static Cycle



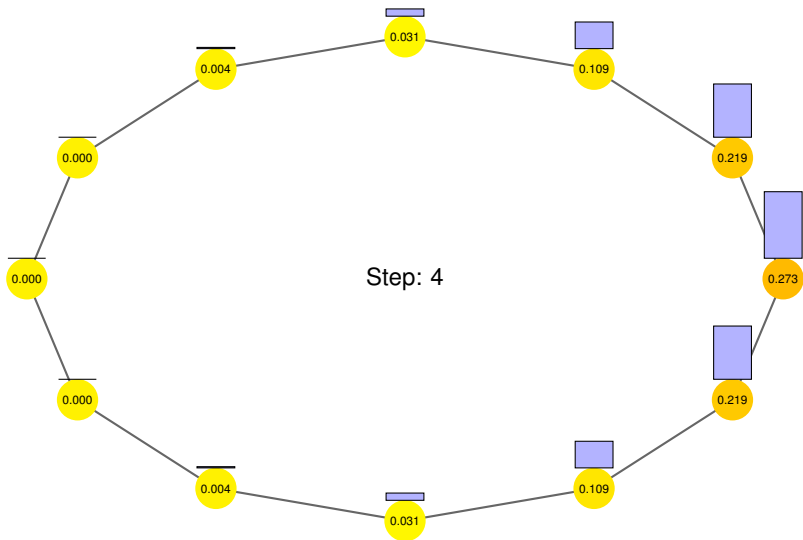
Diffusion of a Random Walk on a Static Cycle



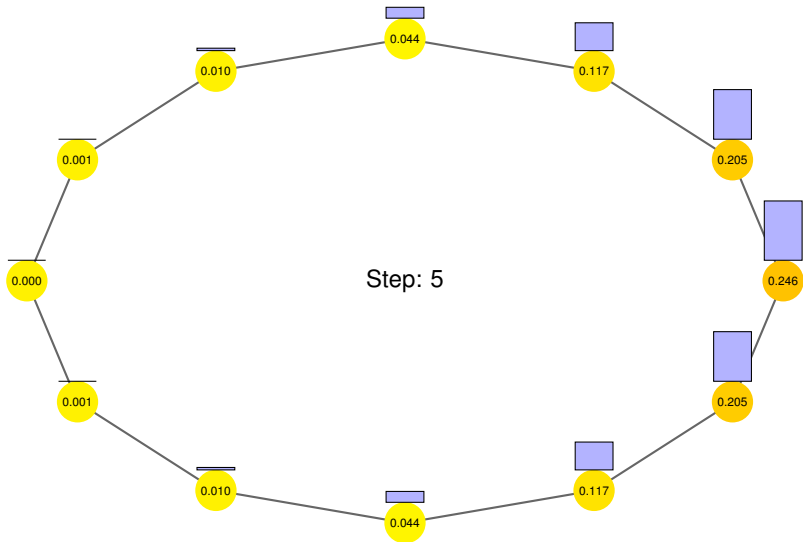
Diffusion of a Random Walk on a Static Cycle



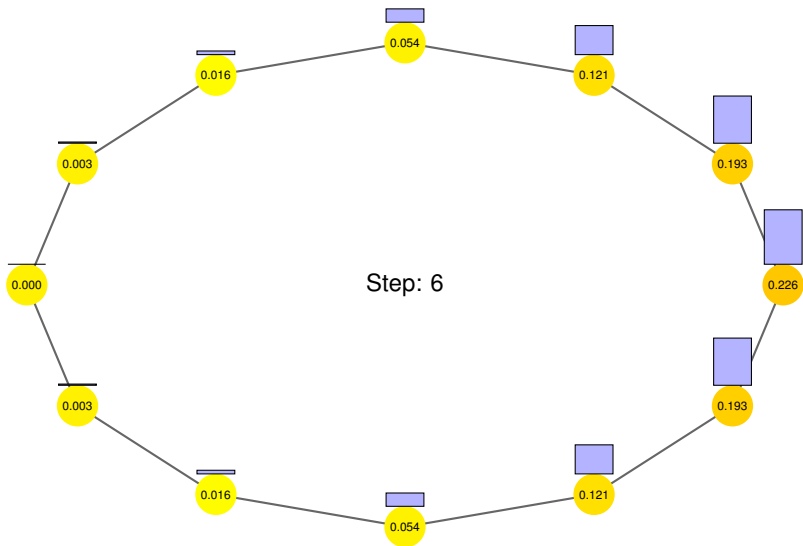
Diffusion of a Random Walk on a Static Cycle



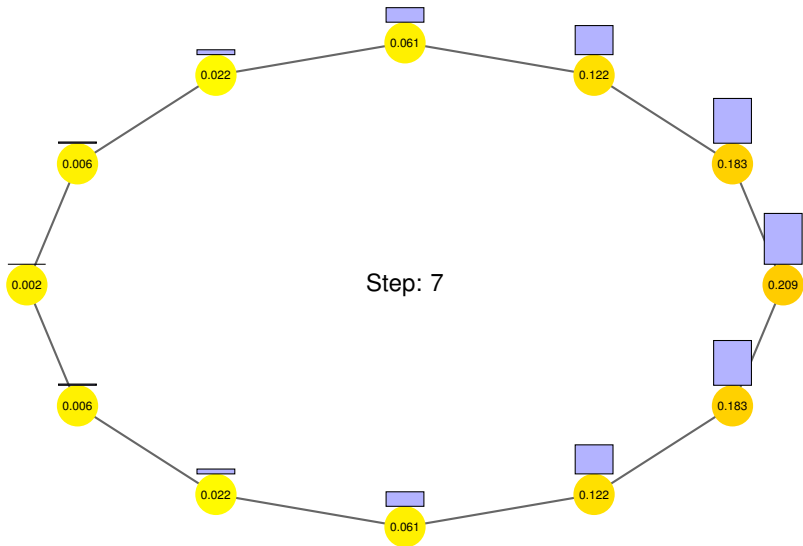
Diffusion of a Random Walk on a Static Cycle



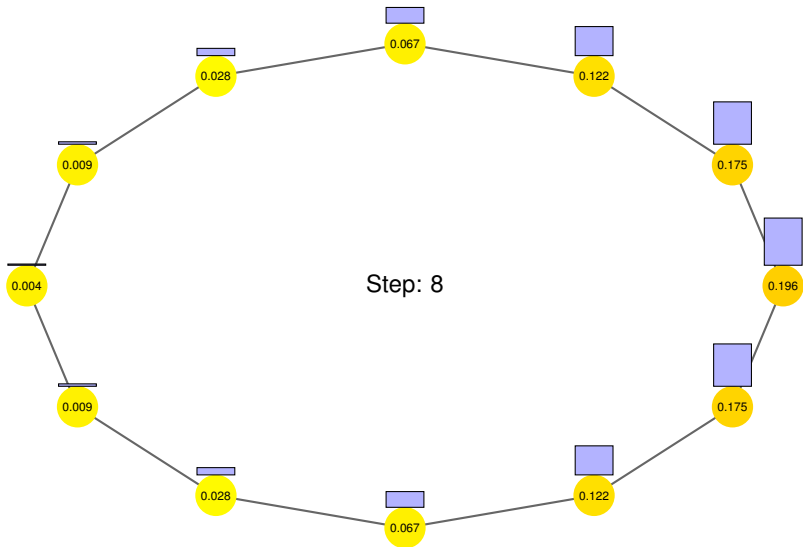
Diffusion of a Random Walk on a Static Cycle



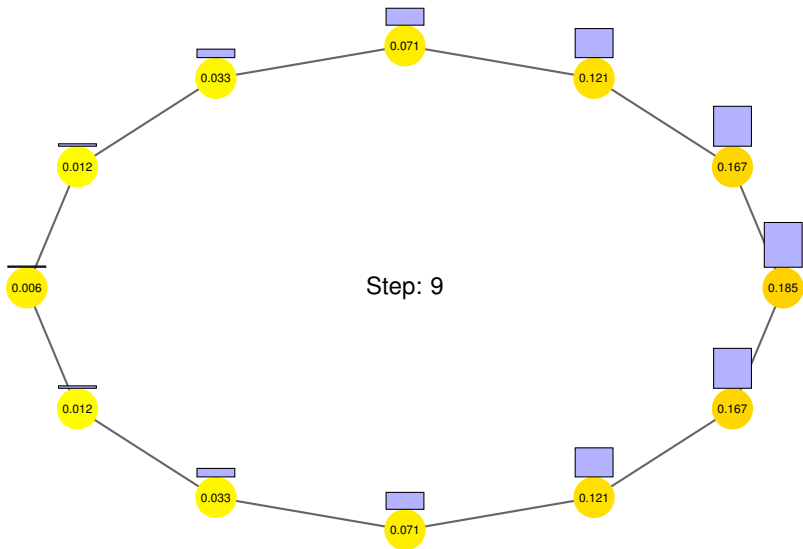
Diffusion of a Random Walk on a Static Cycle



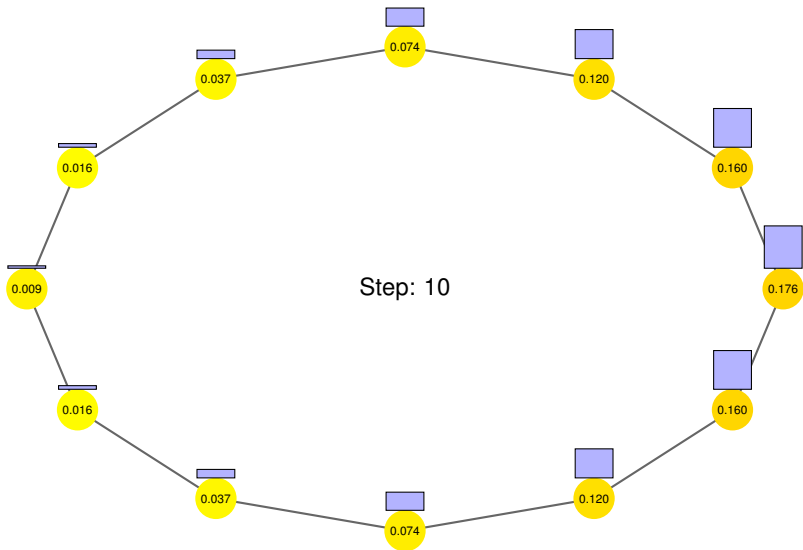
Diffusion of a Random Walk on a Static Cycle



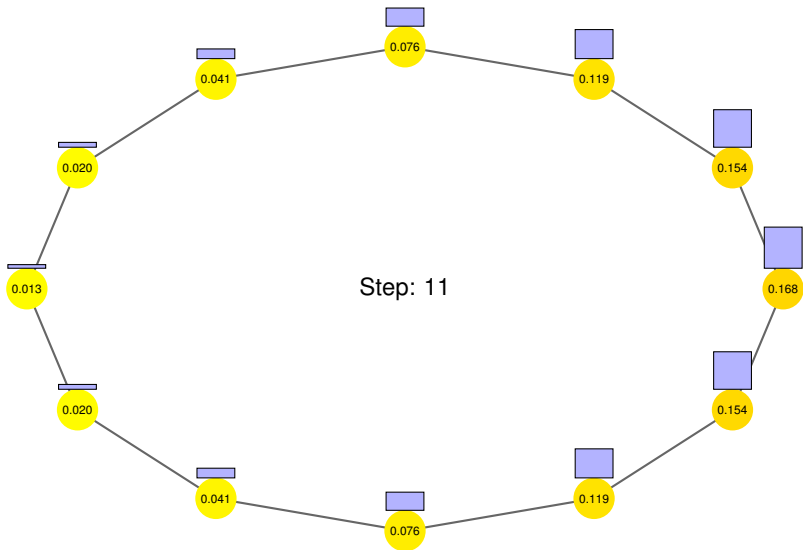
Diffusion of a Random Walk on a Static Cycle



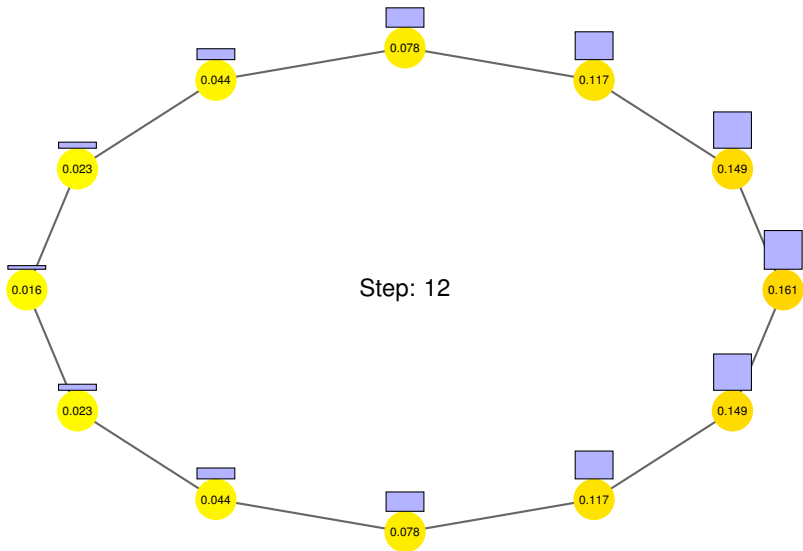
Diffusion of a Random Walk on a Static Cycle



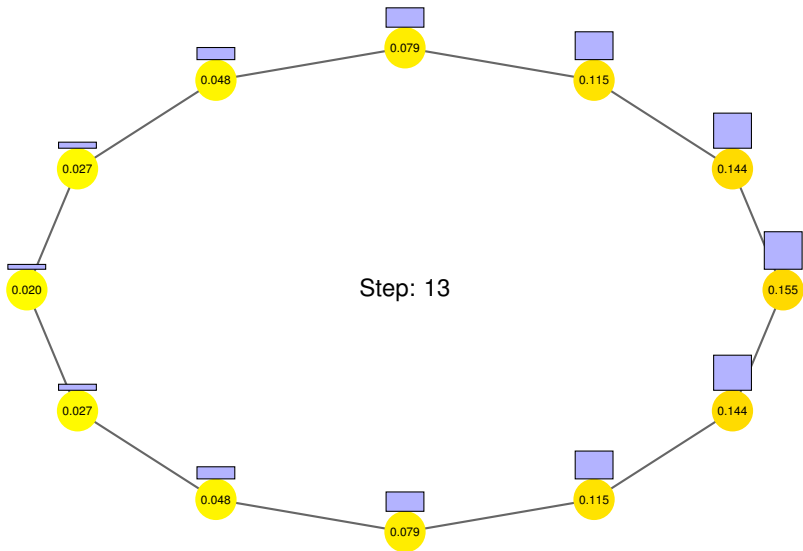
Diffusion of a Random Walk on a Static Cycle



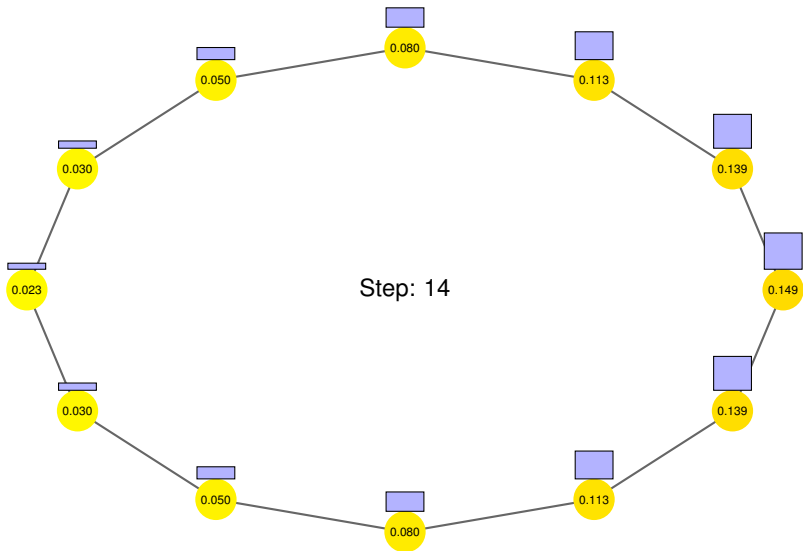
Diffusion of a Random Walk on a Static Cycle



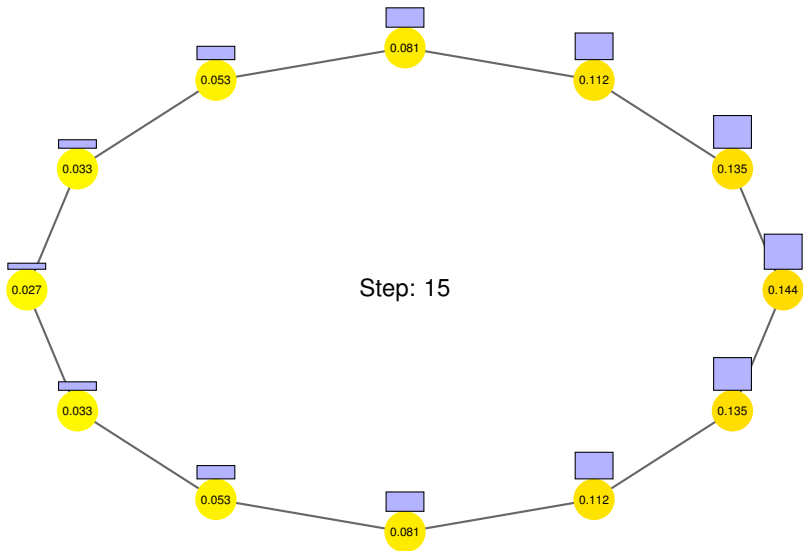
Diffusion of a Random Walk on a Static Cycle



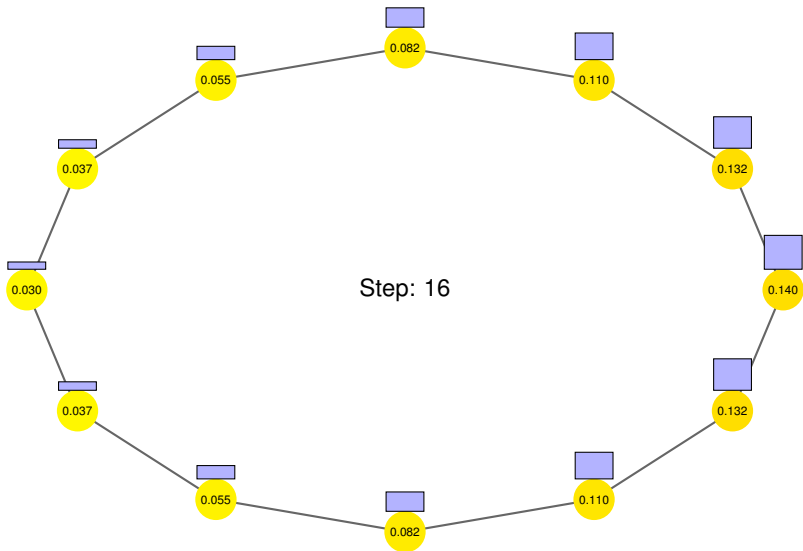
Diffusion of a Random Walk on a Static Cycle



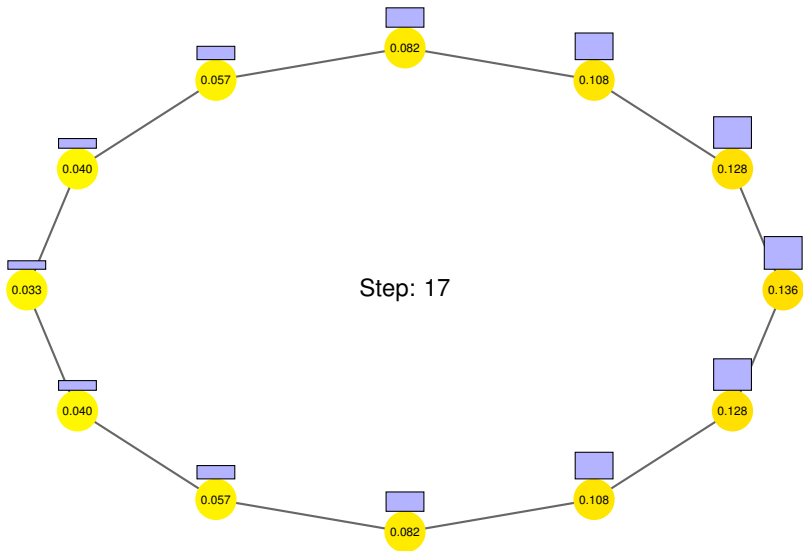
Diffusion of a Random Walk on a Static Cycle



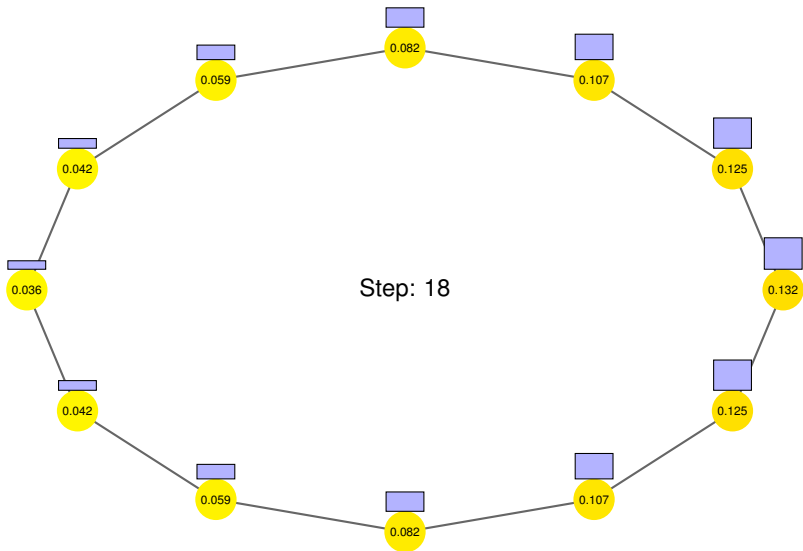
Diffusion of a Random Walk on a Static Cycle



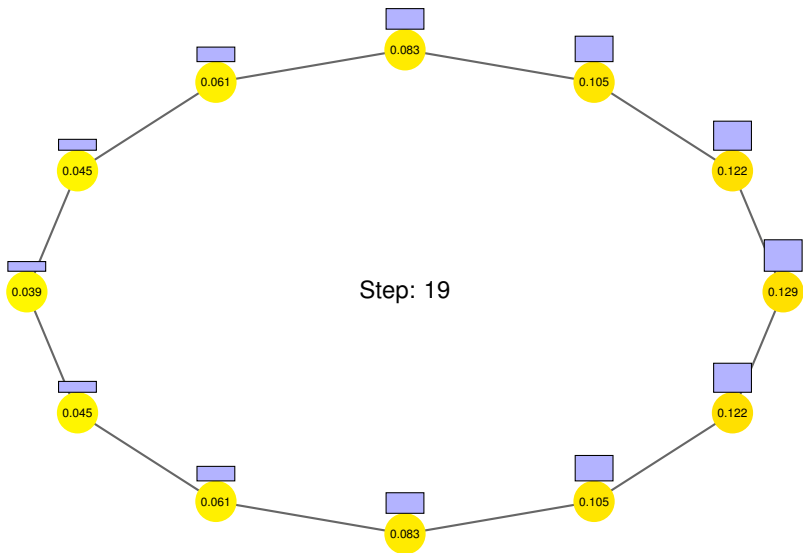
Diffusion of a Random Walk on a Static Cycle



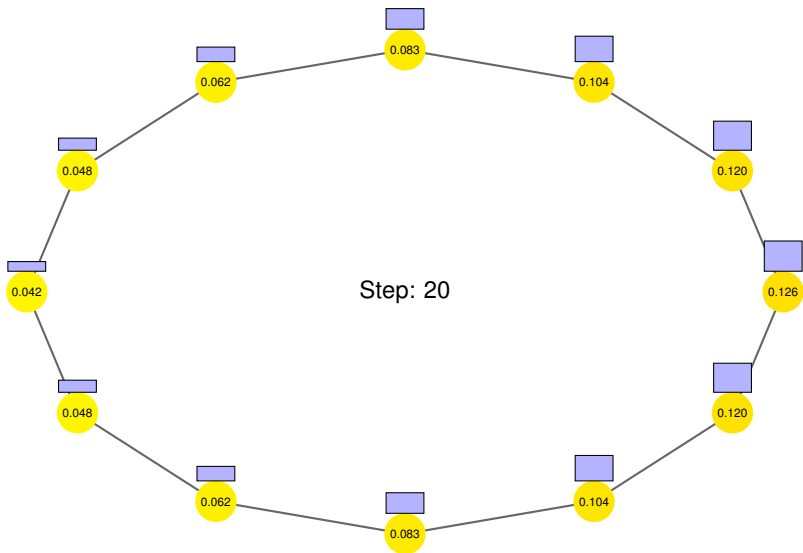
Diffusion of a Random Walk on a Static Cycle



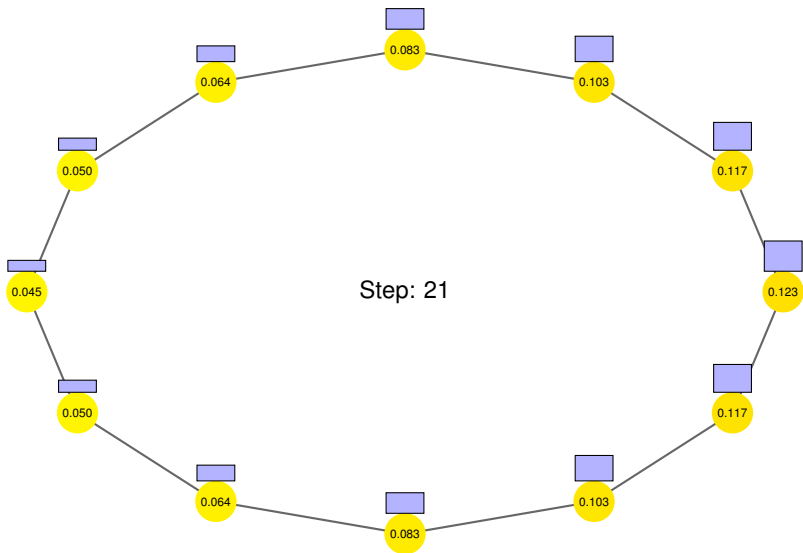
Diffusion of a Random Walk on a Static Cycle



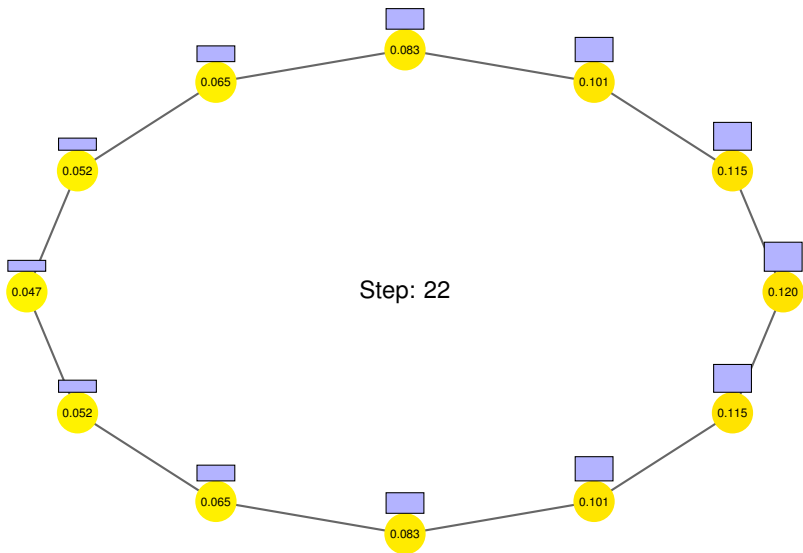
Diffusion of a Random Walk on a Static Cycle



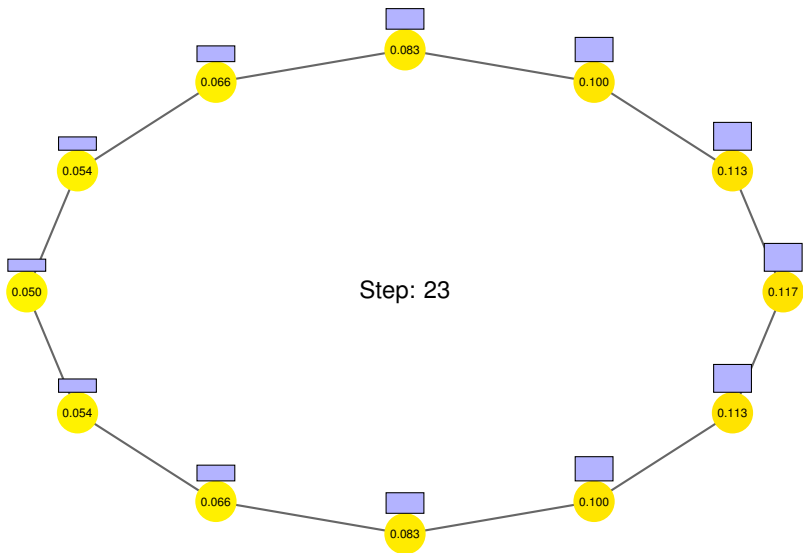
Diffusion of a Random Walk on a Static Cycle



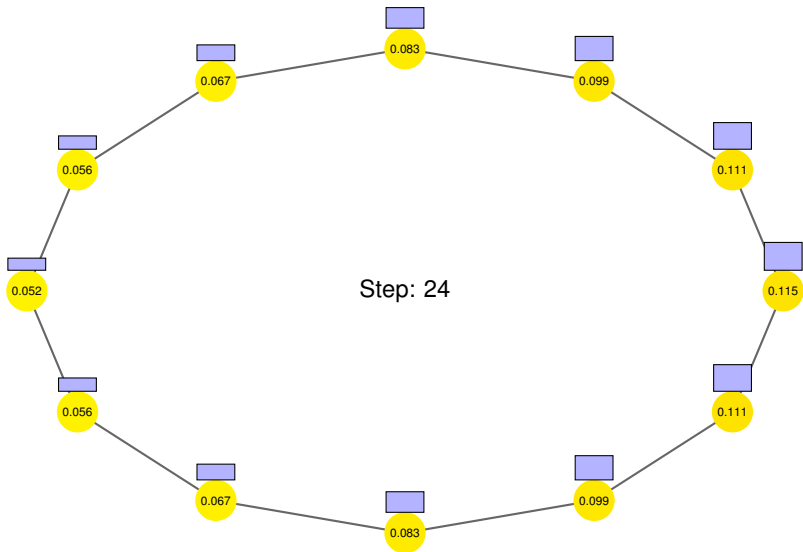
Diffusion of a Random Walk on a Static Cycle



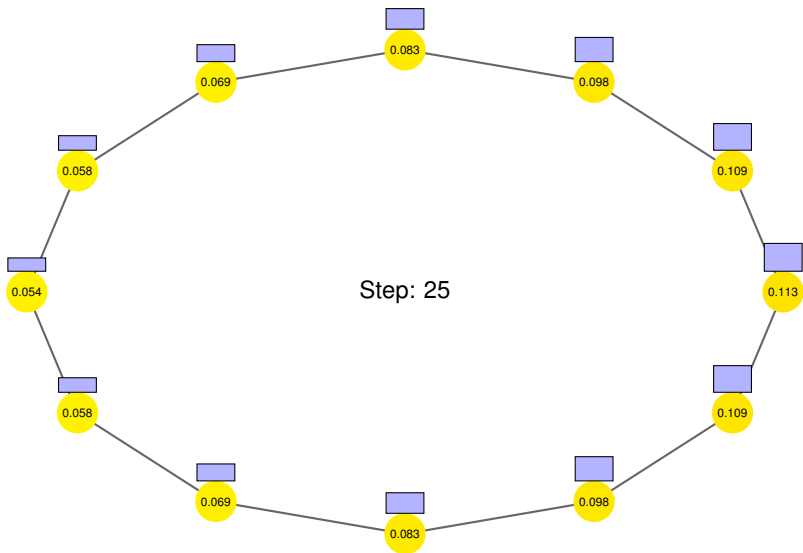
Diffusion of a Random Walk on a Static Cycle



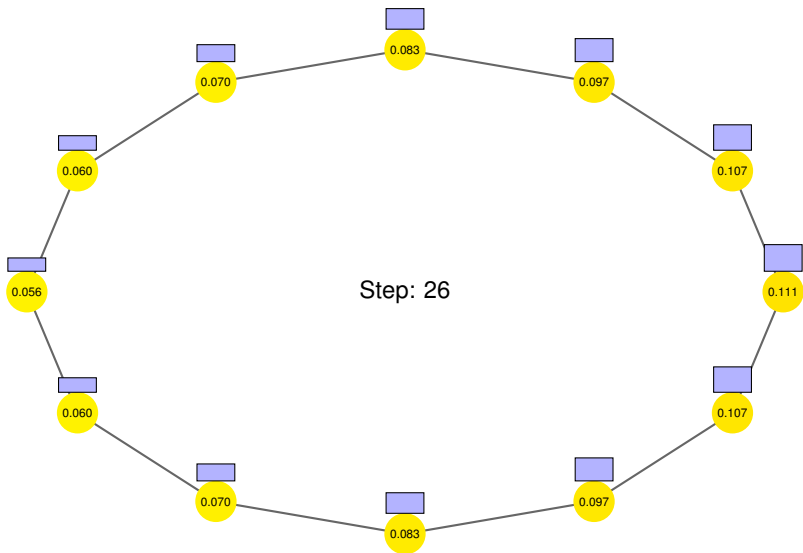
Diffusion of a Random Walk on a Static Cycle



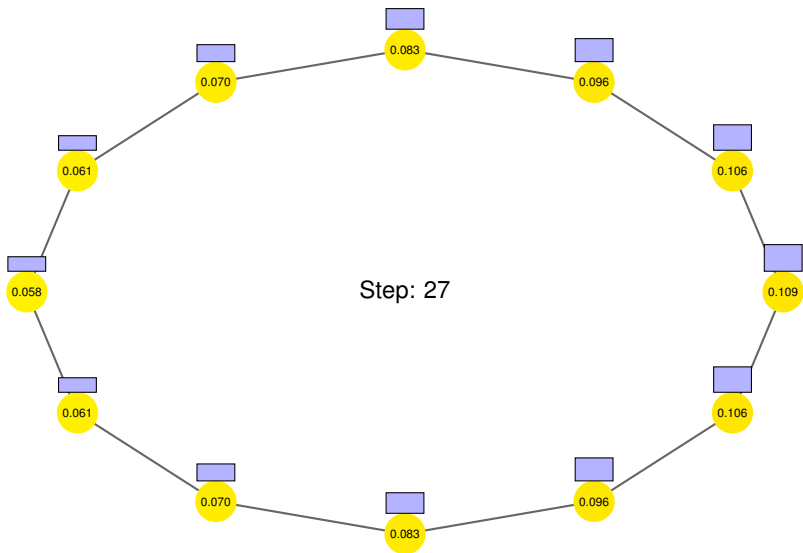
Diffusion of a Random Walk on a Static Cycle



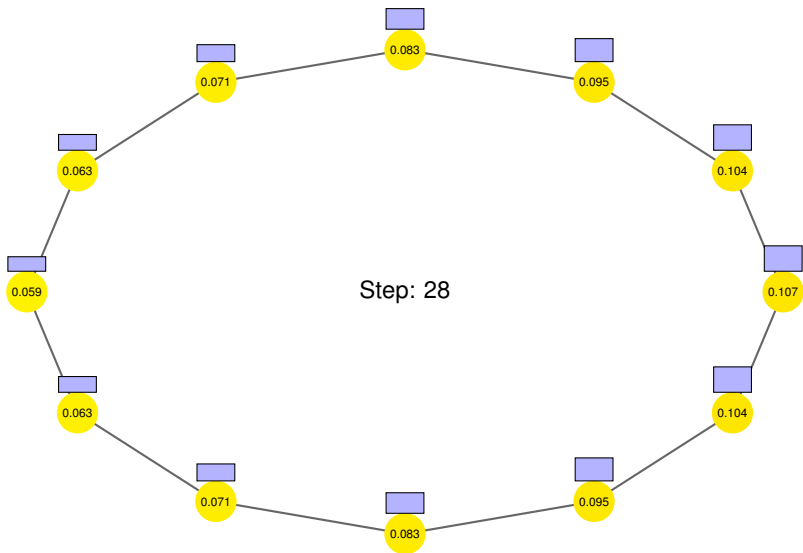
Diffusion of a Random Walk on a Static Cycle



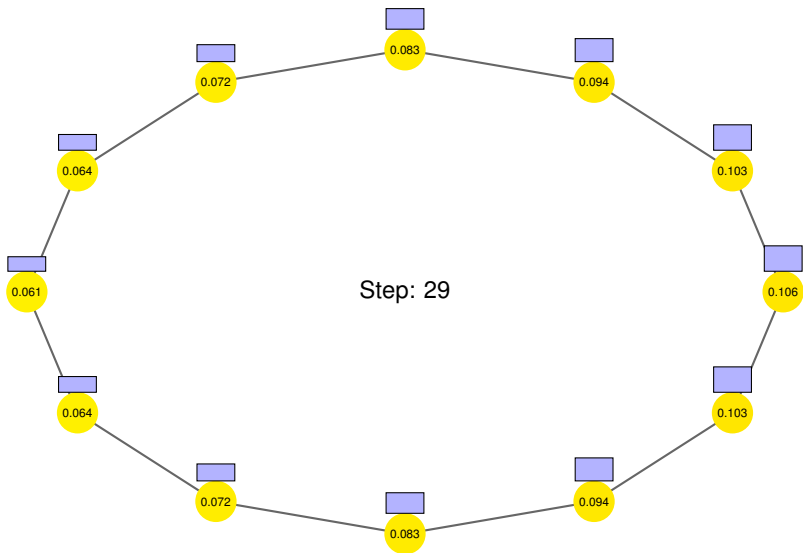
Diffusion of a Random Walk on a Static Cycle



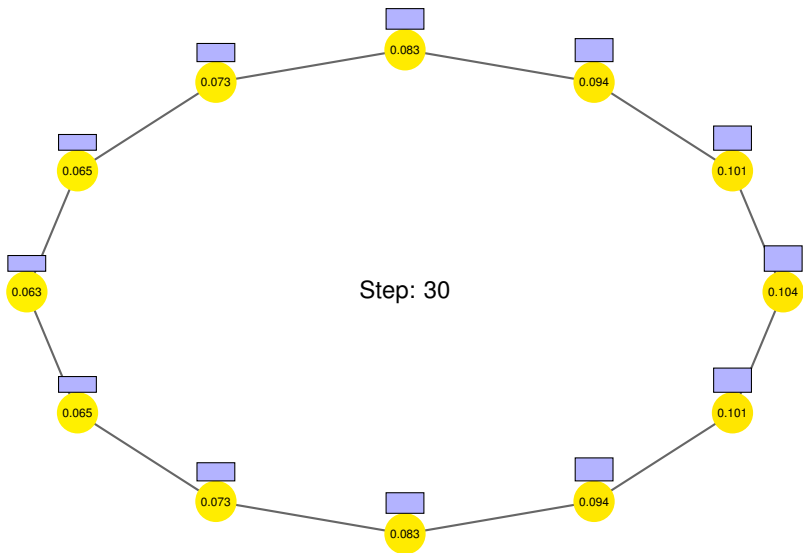
Diffusion of a Random Walk on a Static Cycle



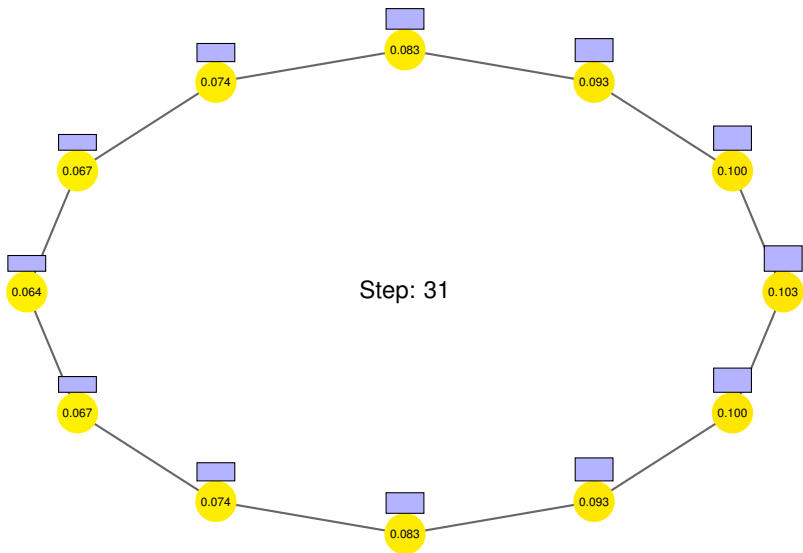
Diffusion of a Random Walk on a Static Cycle



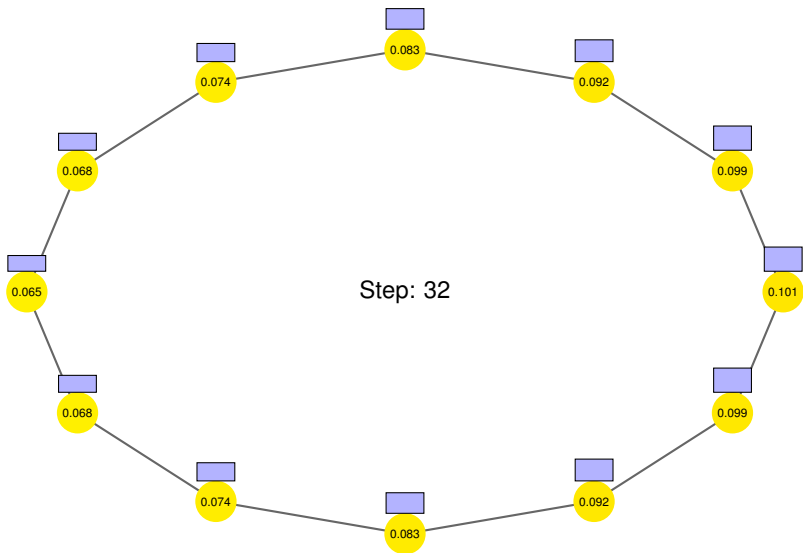
Diffusion of a Random Walk on a Static Cycle



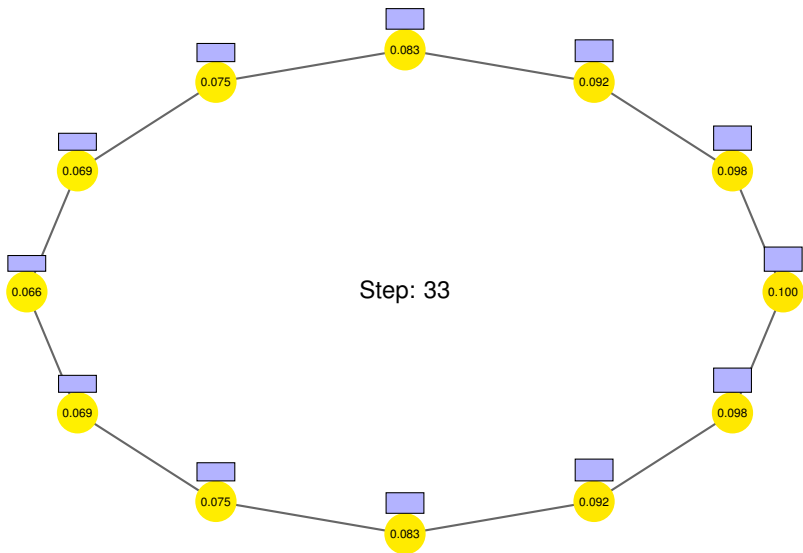
Diffusion of a Random Walk on a Static Cycle



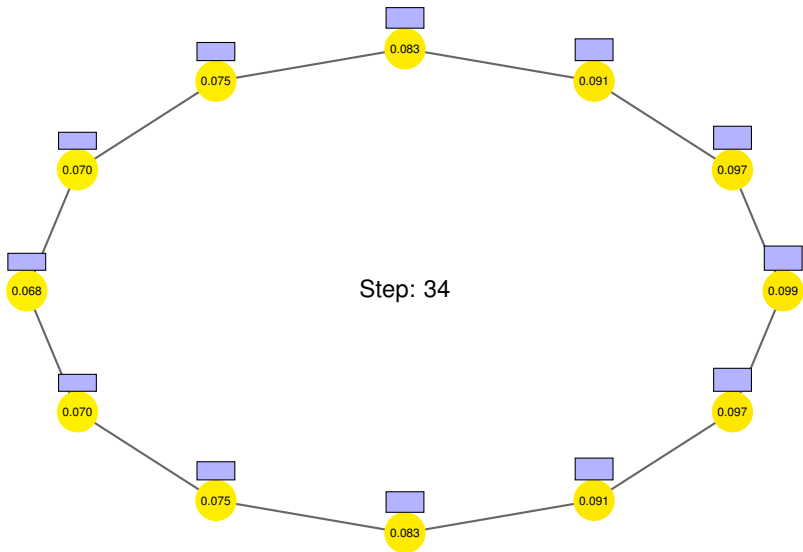
Diffusion of a Random Walk on a Static Cycle



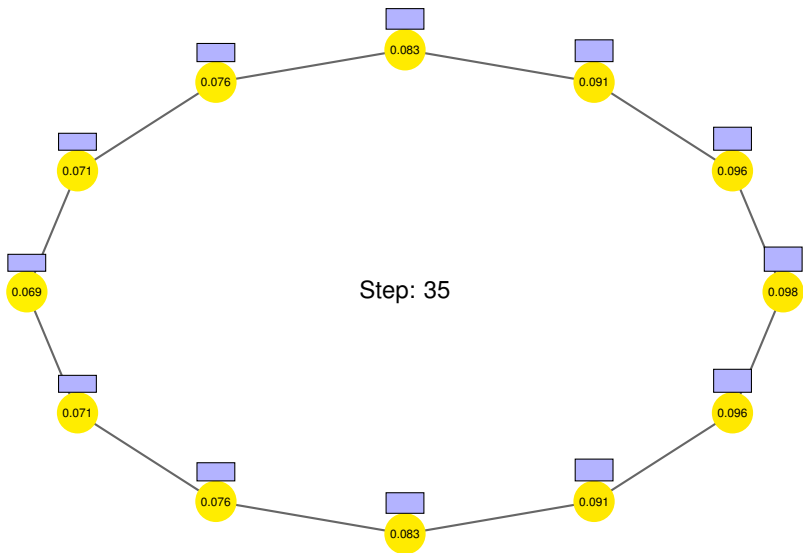
Diffusion of a Random Walk on a Static Cycle



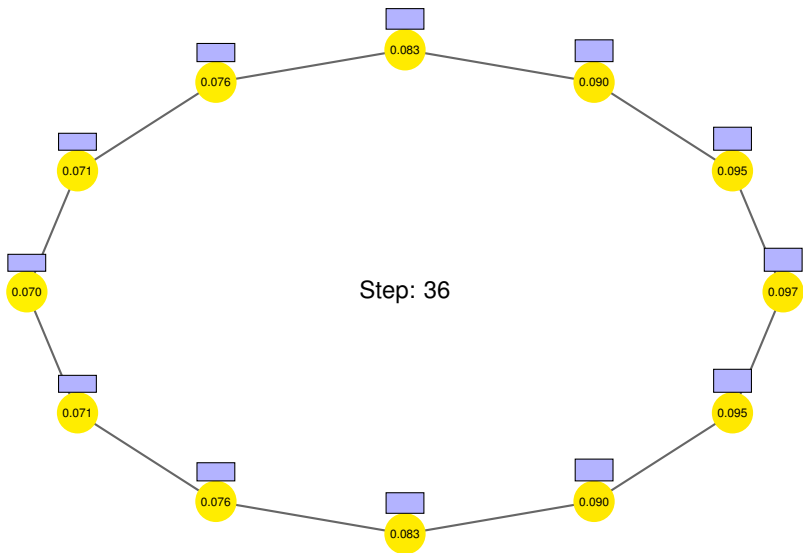
Diffusion of a Random Walk on a Static Cycle



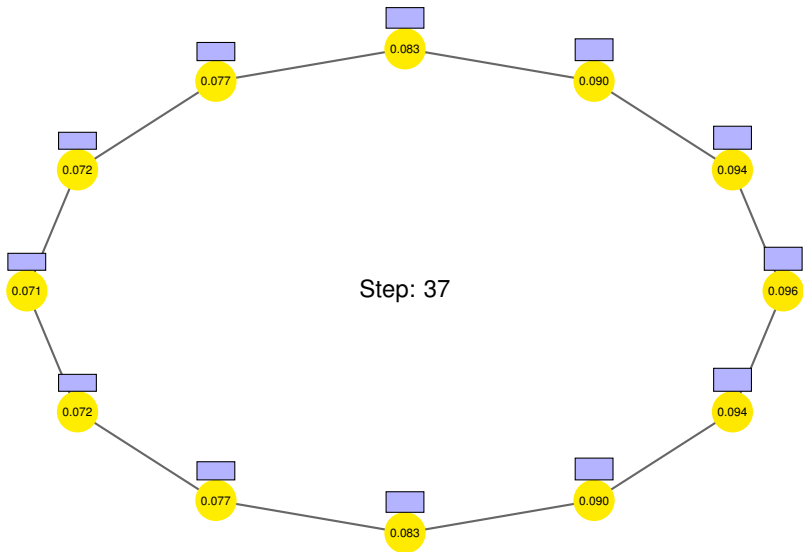
Diffusion of a Random Walk on a Static Cycle



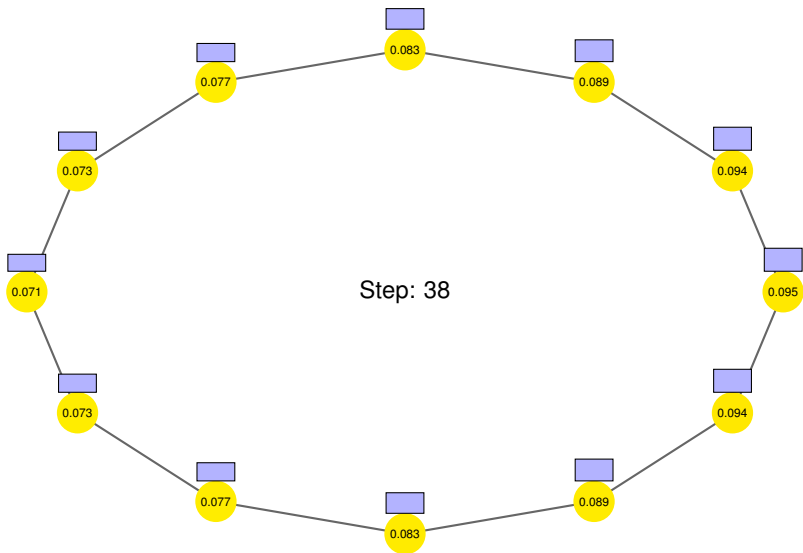
Diffusion of a Random Walk on a Static Cycle



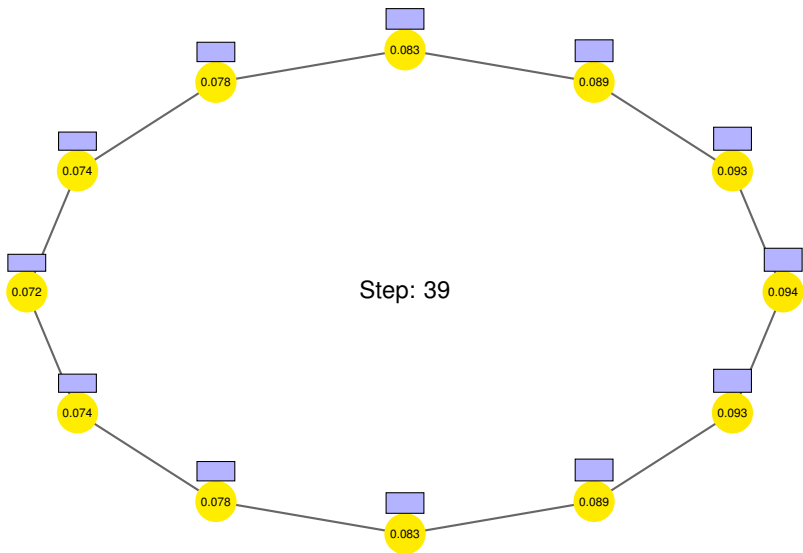
Diffusion of a Random Walk on a Static Cycle



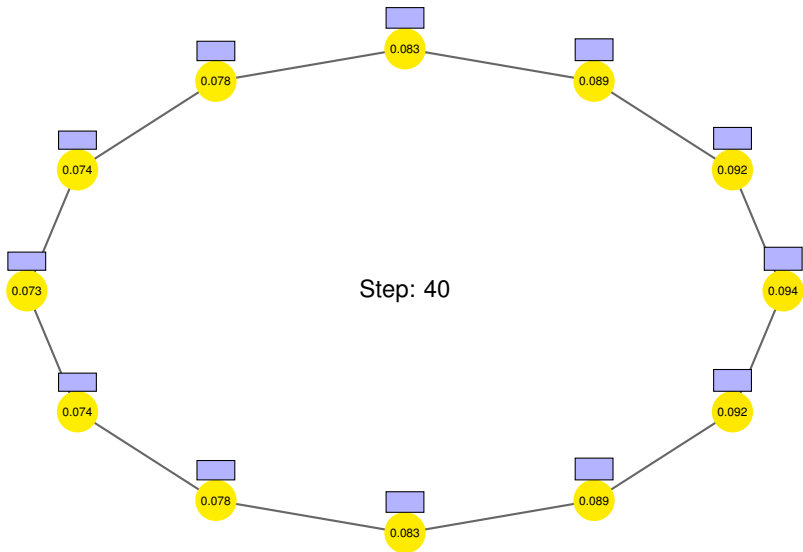
Diffusion of a Random Walk on a Static Cycle



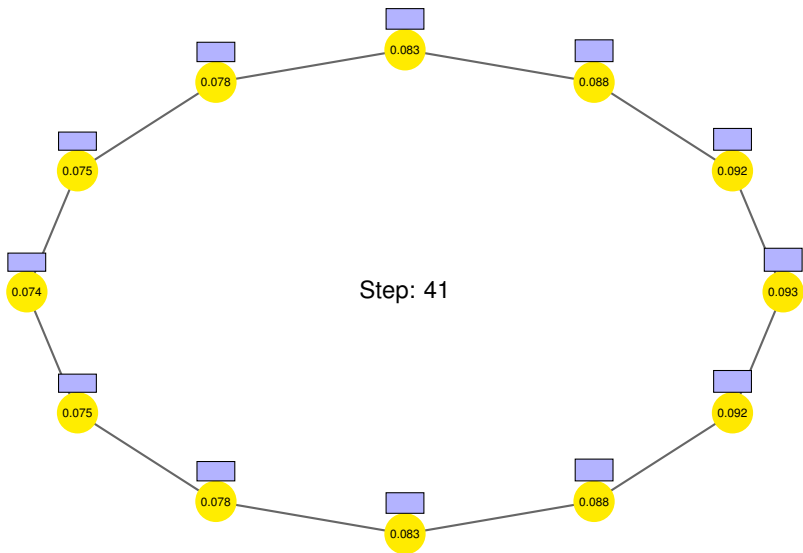
Diffusion of a Random Walk on a Static Cycle



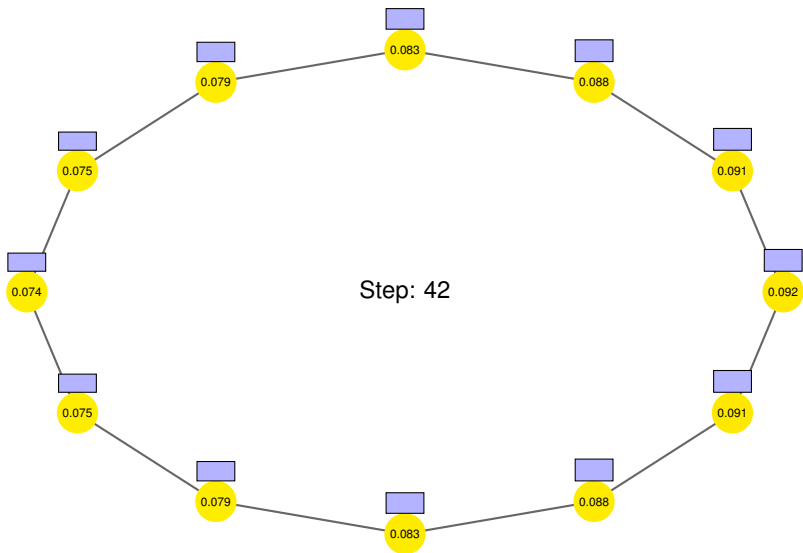
Diffusion of a Random Walk on a Static Cycle



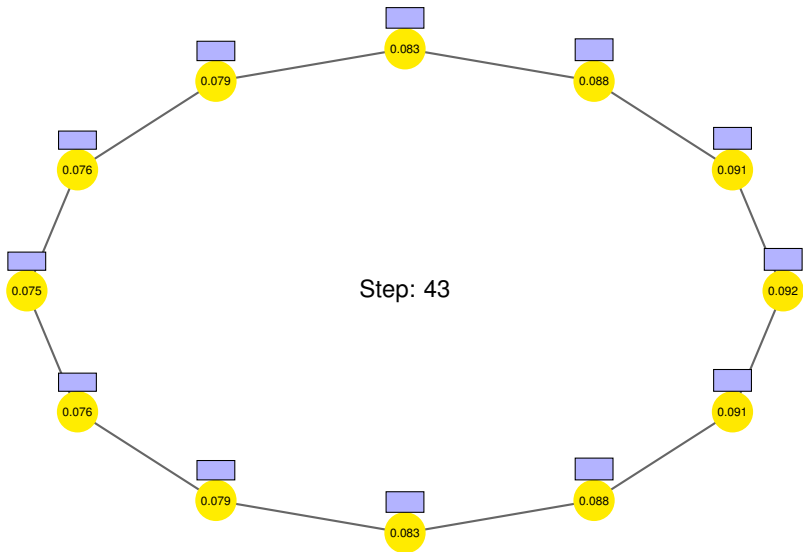
Diffusion of a Random Walk on a Static Cycle



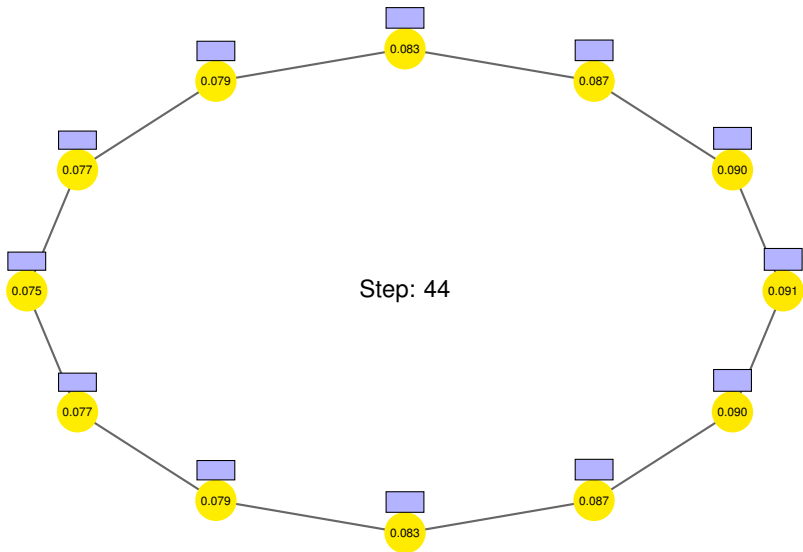
Diffusion of a Random Walk on a Static Cycle



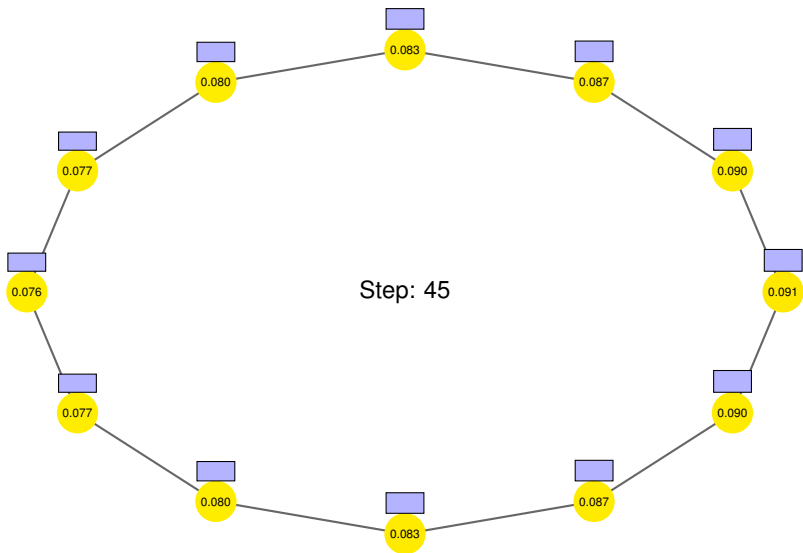
Diffusion of a Random Walk on a Static Cycle



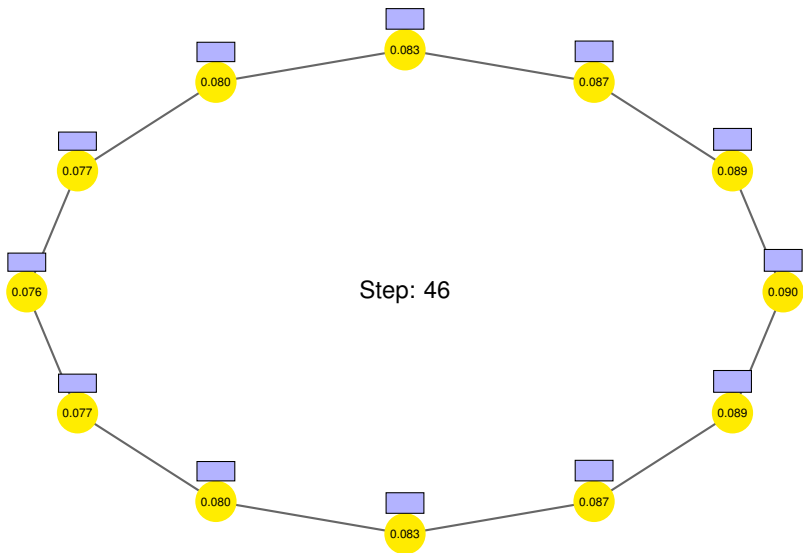
Diffusion of a Random Walk on a Static Cycle



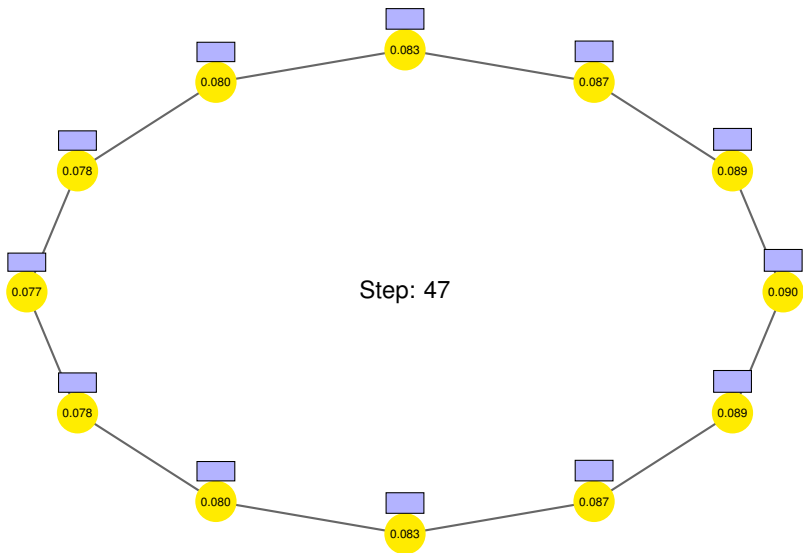
Diffusion of a Random Walk on a Static Cycle



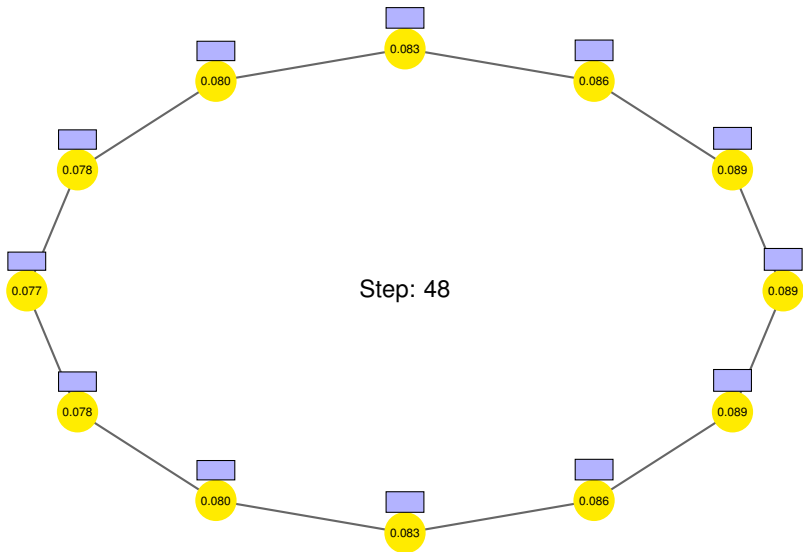
Diffusion of a Random Walk on a Static Cycle



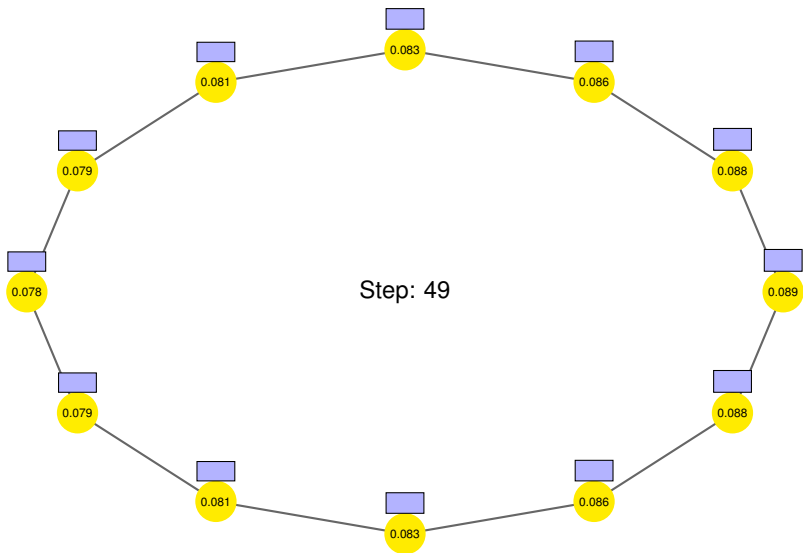
Diffusion of a Random Walk on a Static Cycle



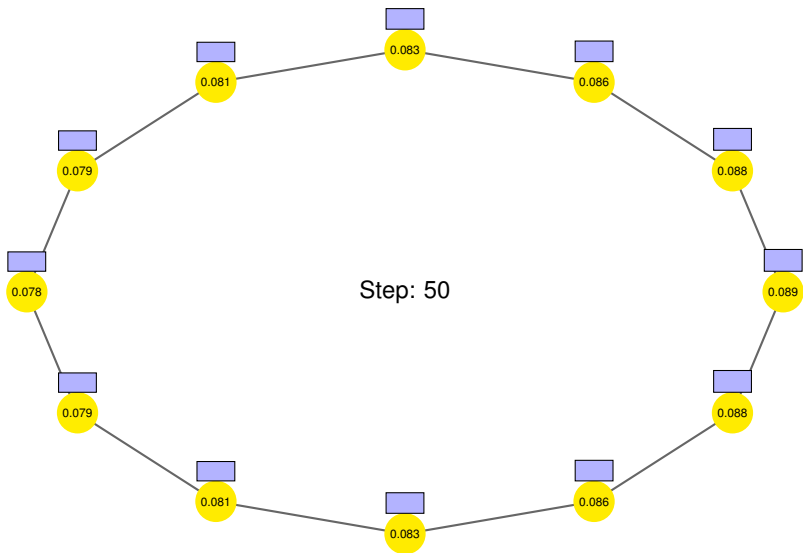
Diffusion of a Random Walk on a Static Cycle



Diffusion of a Random Walk on a Static Cycle



Diffusion of a Random Walk on a Static Cycle



- As long as the probability mass is concentrated on a small set of vertices, substantial progress in the ℓ_2 -norm
- More precisely, $\|p_{U,\cdot}^t - \frac{1}{n}\|_2^2 \sim 1/\sqrt{t}$
- This property only requires each graph G^t to be **connected** (& regular) at each time



Mixing in Dynamic Graphs: Definition

Sequence of graphs $\mathcal{G} = \{G^{(t)}\}_{t=1}^{\infty}$ on V with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$

- $\pi P^{(t)} = \pi$ for any t



Mixing in Dynamic Graphs: Definition

Sequence of graphs $\mathcal{G} = \{G^{(t)}\}_{t=1}^{\infty}$ on V with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$

- $\pi P^{(t)} = \pi$ for any t

ℓ_2 -mixing time

$$t_{\text{mix}}(\mathcal{G}) = \min \left\{ t \mid \sum_{y \in V} \left(P^{[0,t]}(x, y) - \frac{1}{n} \right)^2 \leq \frac{1}{10n} \quad \forall x \in V \right\}.$$



Mixing in Dynamic Graphs: Definition

Sequence of graphs $\mathcal{G} = \{G^{(t)}\}_{t=1}^{\infty}$ on V with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$

- $\pi P^{(t)} = \pi$ for any t

ℓ_2 -mixing time

$$t_{\text{mix}}(\mathcal{G}) = \min \left\{ t \mid \sum_{y \in V} \left(P^{[0,t]}(x, y) - \frac{1}{n} \right)^2 \leq \frac{1}{10n} \quad \forall x \in V \right\}.$$

extends to non-regular in a natural way



A Bound on the ℓ_2 -Decrease

Key Lemma

Let P be the transition matrix of a random walk on a **connected, regular** graph $G = (V, E)$. Then for any probability distribution σ ,

$$\sum_{u,v \in V} (\sigma(u) - \sigma(v))^2 \cdot P_{u,v} \gtrsim \sum_{u \in V} \left(\sigma(u) - \frac{1}{n} \right)^2.$$



A Bound on the ℓ_2 -Decrease

Key Lemma

Let P be the transition matrix of a random walk on a **connected, regular graph** $G = (V, E)$. Then for any probability distribution σ ,

$$\sum_{u,v \in V} (\sigma(u) - \sigma(v))^2 \cdot P_{u,v} \gtrsim \sum_{u \in V} \left(\sigma(u) - \frac{1}{n} \right)^2.$$

Proof Sketch:

As long as $\|\sigma - \frac{1}{n}\|_2^2$ is large $\Rightarrow \sigma$ is concentrated on a small set of vertices



A Bound on the ℓ_2 -Decrease

Key Lemma

Let P be the transition matrix of a random walk on a **connected, regular** graph $G = (V, E)$. Then for any probability distribution σ ,

$$\sum_{u,v \in V} (\sigma(u) - \sigma(v))^2 \cdot P_{u,v} \gtrsim \sum_{u \in V} \left(\sigma(u) - \frac{1}{n} \right)^2.$$

Proof Sketch:

As long as $\|\sigma - \frac{1}{n}\|_2^2$ is large $\Rightarrow \sigma$ is concentrated on a small set of vertices
 $\Rightarrow \exists$ short path between $x^* = \operatorname{argmax}_x \sigma(x)$ and y s.t. $\sigma(y) \ll \sigma(x^*)$



A Bound on the ℓ_2 -Decrease

Key Lemma

Let P be the transition matrix of a random walk on a **connected, regular** graph $G = (V, E)$. Then for any probability distribution σ ,

$$\sum_{u,v \in V} (\sigma(u) - \sigma(v))^2 \cdot P_{u,v} \gtrsim \sum_{u \in V} \left(\sigma(u) - \frac{1}{n} \right)^2.$$

Proof Sketch:

As long as $\|\sigma - \frac{1}{n}\|_2^2$ is large $\Rightarrow \sigma$ is concentrated on a small set of vertices

$\Rightarrow \exists$ short path between $x^* = \operatorname{argmax}_x \sigma(x)$ and y s.t. $\sigma(y) \ll \sigma(x^*)$

\Rightarrow Let ℓ be the length of such path. Then,

$$\sum_{u,v \in V} (\sigma(u) - \sigma(v))^2 P_{u,v} \geq \frac{(\sigma(x^*) - \sigma(y))^2}{2\ell} \text{ is large} \quad \square$$



Main Result (covering also non-regular graphs)



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:

- Key Lemma \Rightarrow if variance is ε , after $O(n/(\pi_*\varepsilon))$ steps it is less than $\varepsilon/2$
- Hence after $O(n/\pi_*)$ steps, variance will be small constant \Rightarrow walk mixed



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:

- Key Lemma \Rightarrow if variance is ε , after $O(n/(\pi_*\varepsilon))$ steps it is less than $\varepsilon/2$
- Hence after $O(n/\pi_*)$ steps, variance will be small constant \Rightarrow walk mixed

To prove the bound on hitting:



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:

- Key Lemma \Rightarrow if variance is ε , after $O(n/(\pi_*\varepsilon))$ steps it is less than $\varepsilon/2$
- Hence after $O(n/\pi_*)$ steps, variance will be small constant \Rightarrow walk mixed

To prove the bound on hitting:

- first obtain a refined bound on the variance decrease at each step



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:

- Key Lemma \Rightarrow if variance is ε , after $O(n/(\pi_*\varepsilon))$ steps it is less than $\varepsilon/2$
- Hence after $O(n/\pi_*)$ steps, variance will be small constant \Rightarrow walk mixed

To prove the bound on hitting:

- first obtain a refined bound on the variance decrease at each step
- relate t -step probabilities to the decrease in variance of the walk



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

To prove the bound on mixing:

- Key Lemma \Rightarrow if variance is ε , after $O(n/(\pi_*\varepsilon))$ steps it is less than $\varepsilon/2$
- Hence after $O(n/\pi_*)$ steps, variance will be small constant \Rightarrow walk mixed

To prove the bound on hitting:

- first obtain a refined bound on the variance decrease at each step
- relate t -step probabilities to the decrease in variance of the walk
- use probabilistic arguments to relate t -step probabilities to hitting times



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

What if the graphs in the sequence have **good expansion**?

- relate t -step probabilities to the decrease in variance of the walk
- use probabilistic arguments to relate t -step probabilities to hitting times



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

What if the graphs in the sequence have **good expansion**?

- If every graph G is a **regular expander**, $t_{mix}(\mathcal{G}) = O(\log n)$ and $t_{hit}(\mathcal{G}) = O(n)$

- relate t -step probabilities to the decrease in variance of the walk
- use probabilistic arguments to relate t -step probabilities to hitting times



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

What if the graphs in the sequence have **good expansion**?

- If every graph G is a **regular expander**, $t_{mix}(\mathcal{G}) = O(\log n)$ and $t_{hit}(\mathcal{G}) = O(n)$
- Refinement of Theorem $\Rightarrow t_{hit}(\mathcal{G}) = O(n)$ if the **isoperimetric dimension** of each (bounded-degree) graph in \mathcal{G} is $2 + \varepsilon$

- relate t -step probabilities to the decrease in variance of the walk
- use probabilistic arguments to relate t -step probabilities to hitting times



Main Result (covering also non-regular graphs)

Theorem

Let \mathcal{G} be a sequence of **connected** graphs of n vertices with **unique stationary distribution** π . Moreover, denote with $\pi_* = \min_x \pi(x)$. Then:

- $t_{mix}(\mathcal{G}) = O(n/\pi_*)$
- $t_{hit}(\mathcal{G}) = O(n \log n/\pi_*)$.
- If all graphs in \mathcal{G} are regular, $t_{hit}(\mathcal{G}) = O(n^2)$.

What if the graphs in the sequence have **good expansion**?

- If every graph G is a **regular expander**, $t_{mix}(\mathcal{G}) = O(\log n)$ and $t_{hit}(\mathcal{G}) = O(n)$
 - Refinement of Theorem $\Rightarrow t_{hit}(\mathcal{G}) = O(n)$ if the **isoperimetric dimension** of each (bounded-degree) graph in \mathcal{G} is $2 + \varepsilon$
 - solves a conjecture by Aldous and Fill, which was proved by Benamini and Kozma (Combinatorica'05) for static graphs
-
- relate t -step probabilities to the decrease in variance of the walk
 - use probabilistic arguments to relate t -step probabilities to hitting times



Intro

Random Walks on Sequences of Connected Graphs

Random Walks on Sequences of (Possibly) Disconnected Graphs

Conclusion



What happens when the connectivity properties of the graph change over time?



How to bound mixing when connectivity is intermittent

- In *static graphs*, the eigenvalues of the individual transition matrices give a good bound on mixing:

$$\frac{1}{1-\lambda} \lesssim t_{\text{mix}}(\mathcal{G}) \lesssim \frac{\log(n)}{1-\lambda}$$



How to bound mixing when connectivity is intermittent

- In *static graphs*, the eigenvalues of the individual transition matrices give a good bound on mixing:

$$\frac{1}{1-\lambda} \lesssim t_{\text{mix}}(G) \lesssim \frac{\log(n)}{1-\lambda}$$

- This is not necessarily true for *dynamic graphs*:

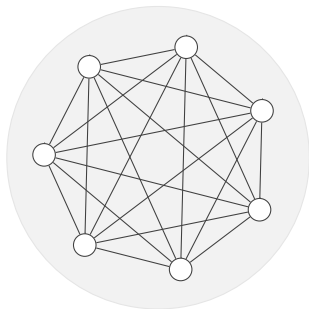
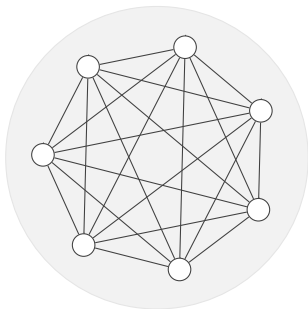


How to bound mixing when connectivity is intermittent

- In **static** graphs, the eigenvalues of the individual transition matrices give a good bound on mixing:

$$\frac{1}{1-\lambda} \lesssim t_{\text{mix}}(G) \lesssim \frac{\log(n)}{1-\lambda}$$

- This is not necessarily true for **dynamic** graphs:



Odd t

$$1 - \lambda(P^{(t)}) = 0$$

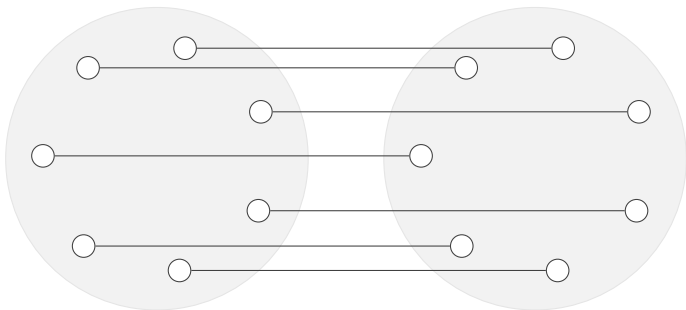


How to bound mixing when connectivity is intermittent

- In **static graphs**, the eigenvalues of the individual transition matrices give a good bound on mixing:

$$\frac{1}{1-\lambda} \lesssim t_{\text{mix}}(G) \lesssim \frac{\log(n)}{1-\lambda}$$

- This is not necessarily true for **dynamic graphs**:

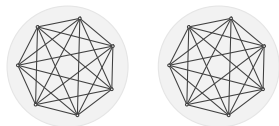


Even t

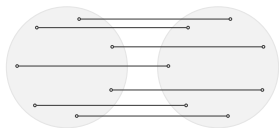
$$1 - \lambda(P^{(t)}) = 0$$



Average transition probabilities



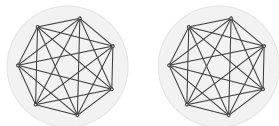
$$\text{Odd } t: 1 - \lambda(P^{(t)}) = 0$$



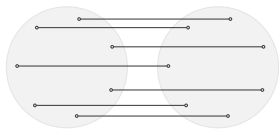
$$\text{Even } t: 1 - \lambda(P^{(t)}) = 0$$



Average transition probabilities

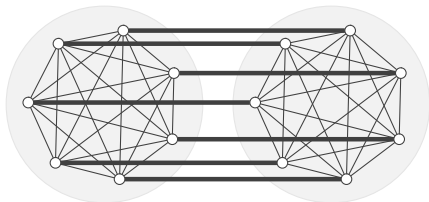


$$\text{Odd } t: 1 - \lambda(P^{(t)}) = 0$$



$$\text{Even } t: 1 - \lambda(P^{(t)}) = 0$$

Average transition probabilities \bar{P}



$$1 - \lambda(\bar{P}) = \Omega(1)$$



Theorem

Consider a sequence \mathcal{G} with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$ such that

1. $\pi P^{(t)} = \pi$ for any t
2. there exists a time window $T \geq 1$ such that, for any $i \geq 0$, $\bar{P}^{[i \cdot T+1, (i+1) \cdot T]}$ is ergodic with spectral gap greater or equal than $1 - \lambda$

Then, $t_{\text{mix}}(\mathcal{G}) = O(T^2 \log(1/\pi_*)/(1 - \lambda))$



Mixing based on average connectivity properties

Theorem

Consider a sequence \mathcal{G} with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$ such that

1. $\pi P^{(t)} = \pi$ for any t
2. there exists a time window $T \geq 1$ such that, for any $i \geq 0$, $\bar{P}^{[i \cdot T + 1, (i+1) \cdot T]}$ is ergodic with spectral gap greater or equal than $1 - \lambda$

Then, $t_{\text{mix}}(\mathcal{G}) = O(T^2 \log(1/\pi_*)/(1 - \lambda))$

Corollary

Suppose that for any time window $\mathcal{I} = [i \cdot T + 1, (i + 1) \cdot T]$ and any subset of vertices $A \subseteq V$ there exists $i \in \mathcal{I}$ such that $\Phi_{P^{(i)}}(A) \geq \phi$. Then,

$$t_{\text{mix}}(\mathcal{G}) = O(T^3 \log(1/\pi_*)/\phi^2)$$



Mixing based on average connectivity properties

Theorem

Consider a sequence \mathcal{G} with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$ such that

1. $\pi P^{(t)} = \pi$ for any t
2. there exists a time window $T \geq 1$ such that, for any $i \geq 0$, $\bar{P}^{[i \cdot T + 1, (i+1) \cdot T]}$ is ergodic with spectral gap greater or equal than $1 - \lambda$

Then, $t_{mix}(\mathcal{G}) = O(T^2 \log(1/\pi_*)/(1 - \lambda))$

Corollary

Suppose that for any time window $\mathcal{I} = [i \cdot T + 1, (i + 1) \cdot T]$ and any subset of vertices $A \subseteq V$ there exists $i \in \mathcal{I}$ such that $\Phi_{P^{(i)}}(A) \geq \phi$. Then,

$$t_{mix}(\mathcal{G}) = O(T^3 \log(1/\pi_*)/\phi^2)$$

Since $t_{hit}(\mathcal{G}) = O(t_{mix}(\mathcal{G})/\pi_*)$, does polynomial mixing time imply polynomial hitting times?



Mixing based on average connectivity properties

Theorem

Consider a sequence \mathcal{G} with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$ such that

1. $\pi P^{(t)} = \pi$ for any t
2. there exists a time window $T \geq 1$ such that, for any $i \geq 0$, $\bar{P}^{[i \cdot T + 1, (i+1) \cdot T]}$ is ergodic with spectral gap greater or equal than $1 - \lambda$

Then, $t_{mix}(\mathcal{G}) = O(T^2 \log(1/\pi_*)/(1 - \lambda))$

Corollary

Suppose that for any time window $\mathcal{I} = [i \cdot T + 1, (i + 1) \cdot T]$ and any subset of vertices $A \subseteq V$ there exists $i \in \mathcal{I}$ such that $\Phi_{P^{(i)}}(A) \geq \phi$. Then,

$$t_{mix}(\mathcal{G}) = O(T^3 \log(1/\pi_*)/\phi^2)$$

Since $t_{hit}(\mathcal{G}) = O(t_{mix}(\mathcal{G})/\pi_*)$, does polynomial mixing time imply polynomial hitting times?

- **NO!** When the graphs are disconnected, π_* can be exponentially small



Mixing based on average connectivity properties

Theorem

Consider a sequence \mathcal{G} with transition matrices $\{P^{(t)}\}_{t=1}^{\infty}$ such that

1. $\pi P^{(t)} = \pi$ for any t
2. there exists a time window $T \geq 1$ such that, for any $i \geq 0$, $\bar{P}^{[i \cdot T + 1, (i+1) \cdot T]}$ is ergodic with spectral gap greater or equal than $1 - \lambda$

Then, $t_{mix}(\mathcal{G}) = O(T^2 \log(1/\pi_*) / (1 - \lambda))$

Corollary

Suppose that for any time window $\mathcal{I} = [i \cdot T + 1, (i + 1) \cdot T]$ and any subset of vertices $A \subseteq V$ there exists $i \in \mathcal{I}$ such that $\Phi_{P^{(i)}}(A) \geq \phi$. Then,

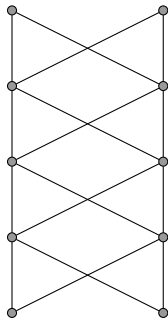
$$t_{mix}(\mathcal{G}) = O(T^3 \log(1/\pi_*) / \phi^2)$$

Since $t_{hit}(\mathcal{G}) = O(t_{mix}(\mathcal{G}) / \pi_*)$, does polynomial mixing time imply polynomial hitting times?

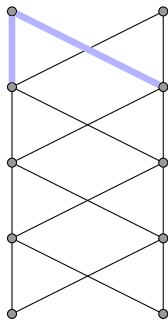
- **NO!** When the graphs are disconnected, π_* can be exponentially small
- Why? We can simulate a random walk on a directed graph:



Simulating a Directed Graph using Dynamic Graphs



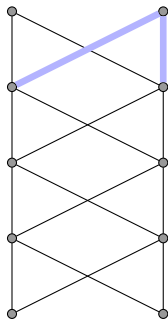
Simulating a Directed Graph using Dynamic Graphs



$t = 1$



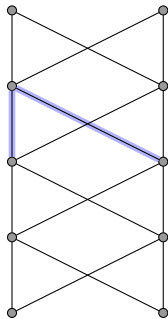
Simulating a Directed Graph using Dynamic Graphs



$t = 2$



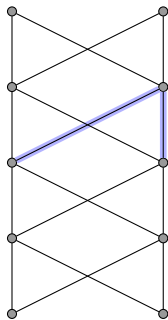
Simulating a Directed Graph using Dynamic Graphs



$t = 3$



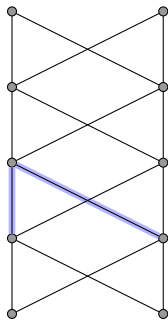
Simulating a Directed Graph using Dynamic Graphs



$t = 4$



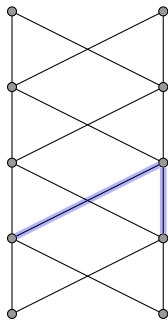
Simulating a Directed Graph using Dynamic Graphs



$t = 5$



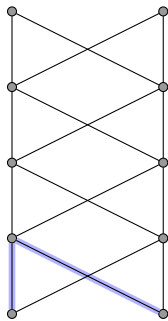
Simulating a Directed Graph using Dynamic Graphs



$t = 6$



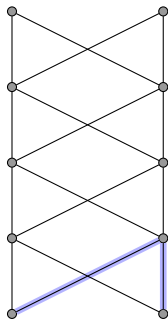
Simulating a Directed Graph using Dynamic Graphs



$t = 7$



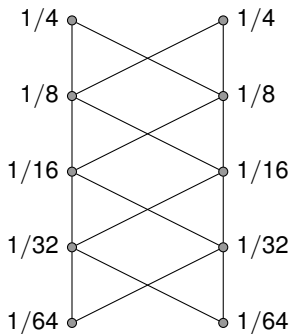
Simulating a Directed Graph using Dynamic Graphs



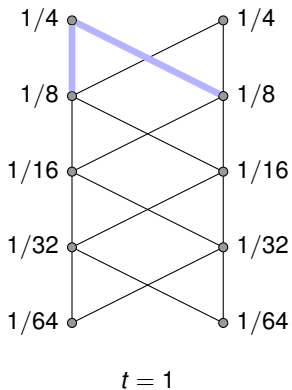
$t = 8$



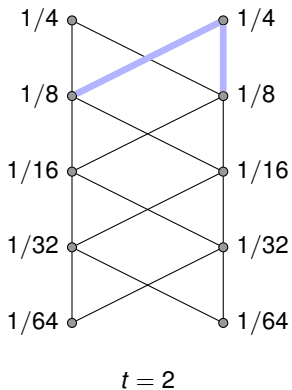
Simulating a Directed Graph using Dynamic Graphs



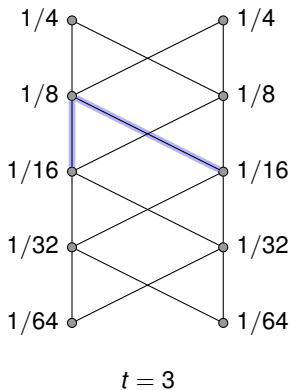
Simulating a Directed Graph using Dynamic Graphs



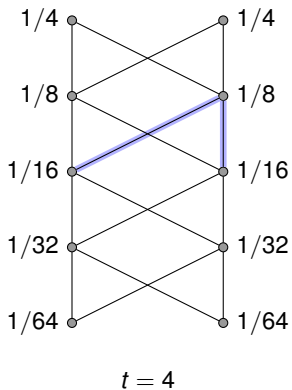
Simulating a Directed Graph using Dynamic Graphs



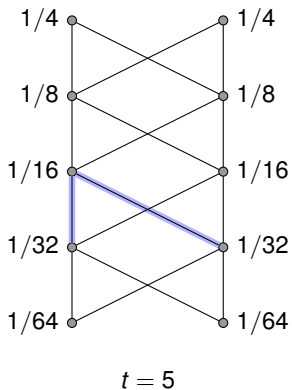
Simulating a Directed Graph using Dynamic Graphs



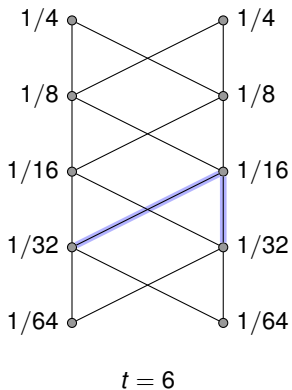
Simulating a Directed Graph using Dynamic Graphs



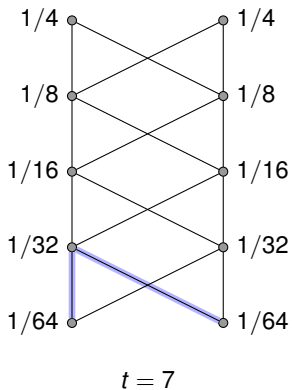
Simulating a Directed Graph using Dynamic Graphs



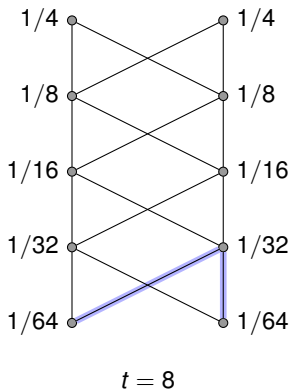
Simulating a Directed Graph using Dynamic Graphs



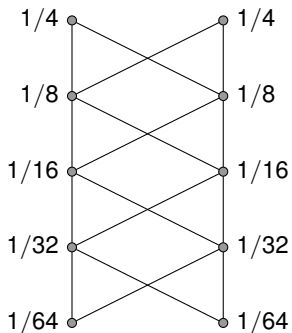
Simulating a Directed Graph using Dynamic Graphs



Simulating a Directed Graph using Dynamic Graphs



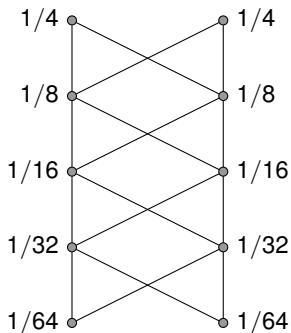
Simulating a Directed Graph using Dynamic Graphs



Random Walk Behaviour:



Simulating a Directed Graph using Dynamic Graphs

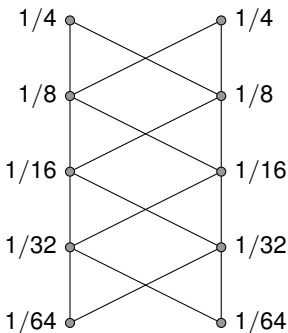


Random Walk Behaviour:

- Since the stationary distribution is exponentially small for the vertices at the bottom, hitting time is **exponential** in n



Simulating a Directed Graph using Dynamic Graphs

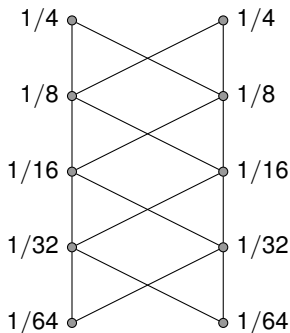


Random Walk Behaviour:

- Since the stationary distribution is exponentially small for the vertices at the bottom, hitting time is **exponential** in n
- However, average transition matrix \bar{P} can be easily made ergodic (add same cycle of $n - 2$ matrices in reverse order)



Simulating a Directed Graph using Dynamic Graphs



Random Walk Behaviour:

- Since the stationary distribution is exponentially small for the vertices at the bottom, hitting time is **exponential** in n
- However, average transition matrix \bar{P} can be easily made ergodic (add same cycle of $n - 2$ matrices in reverse order)
- \Rightarrow mixing time **polynomial** in n by our theorem!



Outline

Intro

Random Walks on Sequences of Connected Graphs

Random Walks on Sequences of (Possibly) Disconnected Graphs

Conclusion



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs
- otherwise, they lose many nice properties associated with random walks on static graphs (even when the changes in the stationary distribution are small, e.g., all graphs are bounded-degree)



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs
- otherwise, they lose many nice properties associated with random walks on static graphs (even when the changes in the stationary distribution are small, e.g., all graphs are bounded-degree)

Bad counter-examples often simulate random walks on directed graphs.



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs
- otherwise, they lose many nice properties associated with random walks on static graphs (even when the changes in the stationary distribution are small, e.g., all graphs are bounded-degree)

Bad counter-examples often simulate random walks on directed graphs.

- Is there a more profound link between **dynamic graphs** and **directed graphs**?



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs
- otherwise, they lose many nice properties associated with random walks on static graphs (even when the changes in the stationary distribution are small, e.g., all graphs are bounded-degree)

Bad counter-examples often simulate random walks on directed graphs.

- Is there a more profound link between **dynamic graphs** and **directed graphs**?

Here we have only considered **worst-case changes**.



We have exhibited a **dichotomy** for random walks on **dynamic graphs**:

- If stationary distribution does not change over time, behaviour is comparable to static graphs
- otherwise, they lose many nice properties associated with random walks on static graphs (even when the changes in the stationary distribution are small, e.g., all graphs are bounded-degree)

Bad counter-examples often simulate random walks on directed graphs.

- Is there a more profound link between **dynamic graphs** and **directed graphs**?

Here we have only considered **worst-case changes**.

- Can our methods be applied to settings where the graph changes **randomly**?



The End

