

# **Internet Routing Protocols Lecture 01 & 02**

## **Advanced Systems Topics**

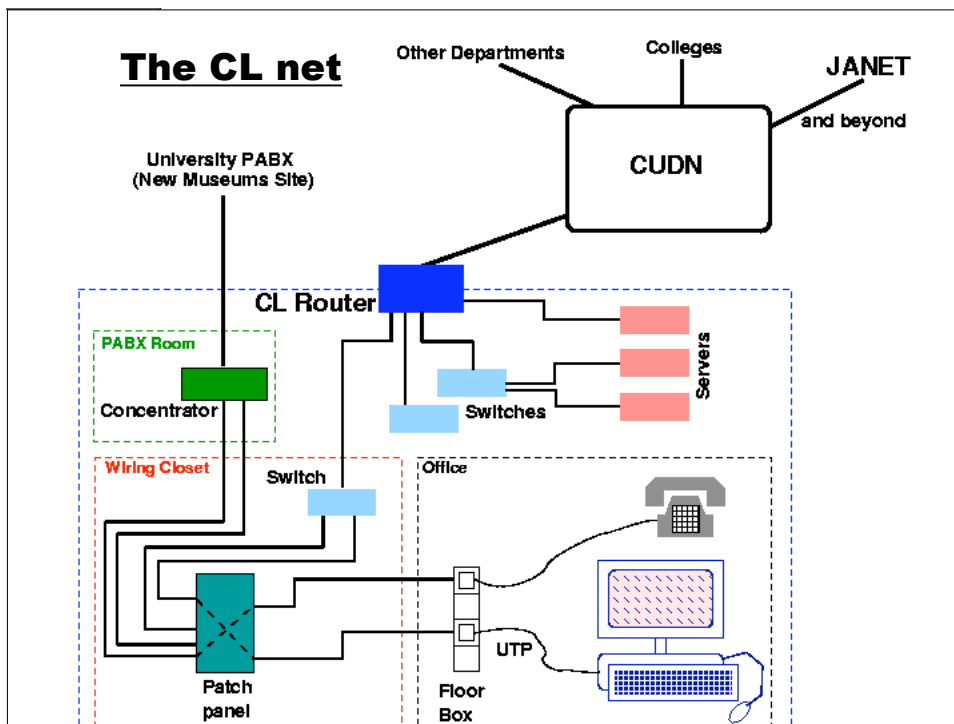
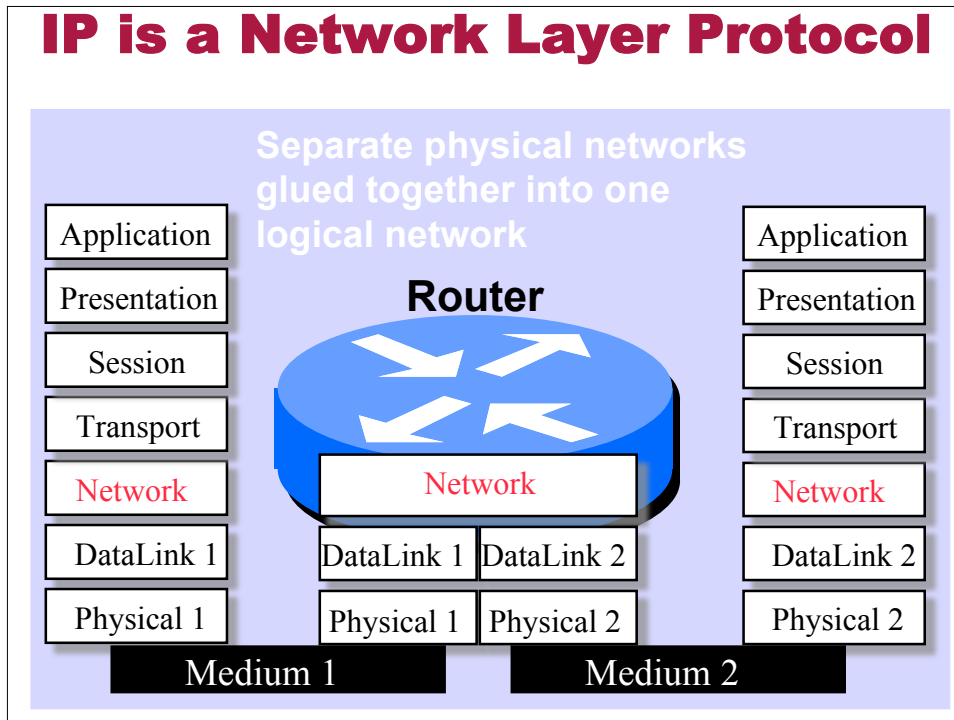
**Lent Term, 2010**

**Timothy G. Griffin  
Computer Lab  
Cambridge UK**

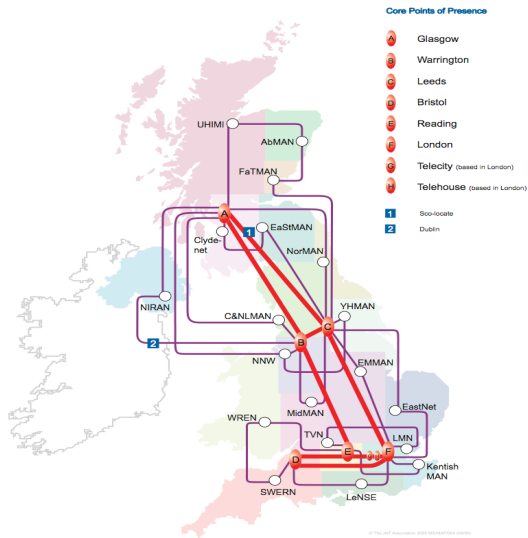
## **Internet Routing Outline**

- **Lecture 1 : Inter-domain routing architecture, the Border Gateway Protocol (BGP)**
- **Lecture 2: More BGP.**
- **Lecture 3 : BGP traffic engineering and protocol dynamics**
- **Lecture 5 : Locator/ID split to the rescue?**
- **Lecture 6 : How has the global Internet changed in the last 10 years?**

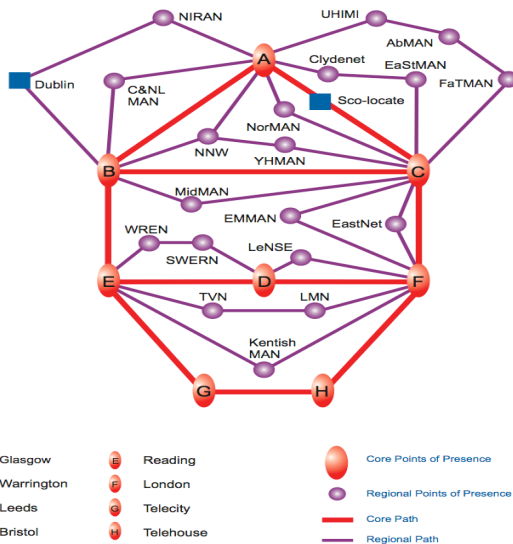
# IP is a Network Layer Protocol



# JANET

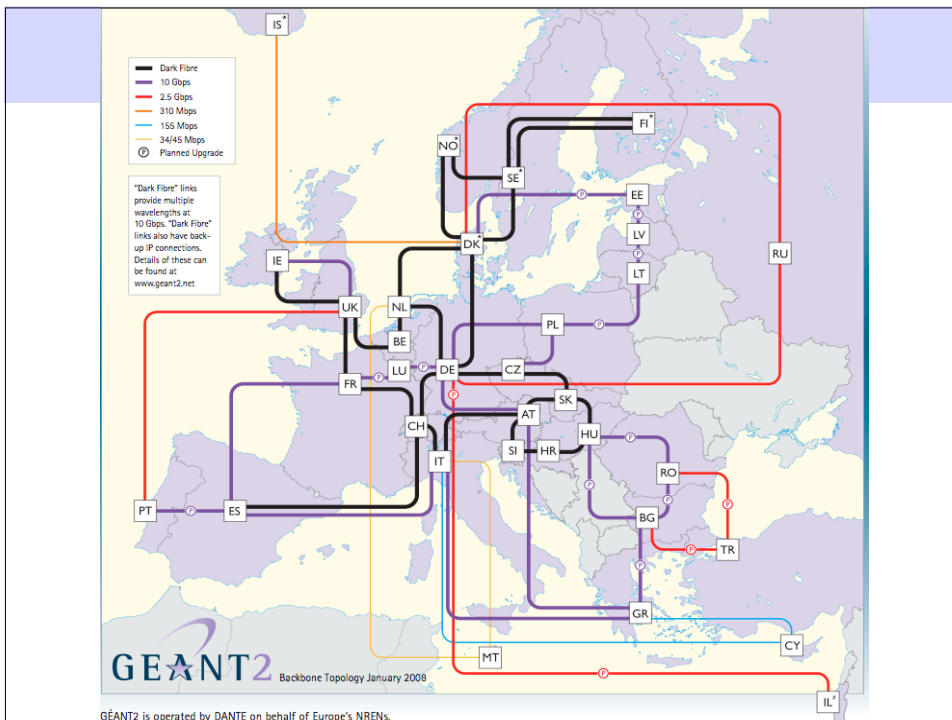
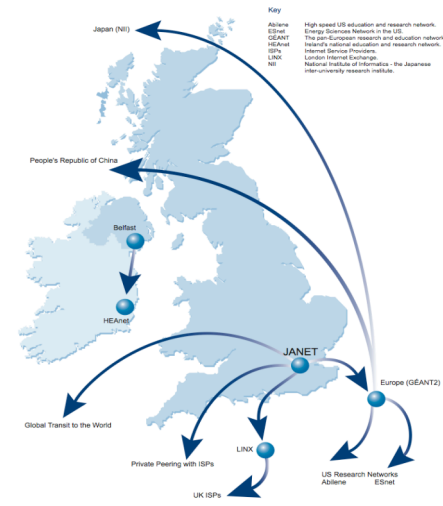


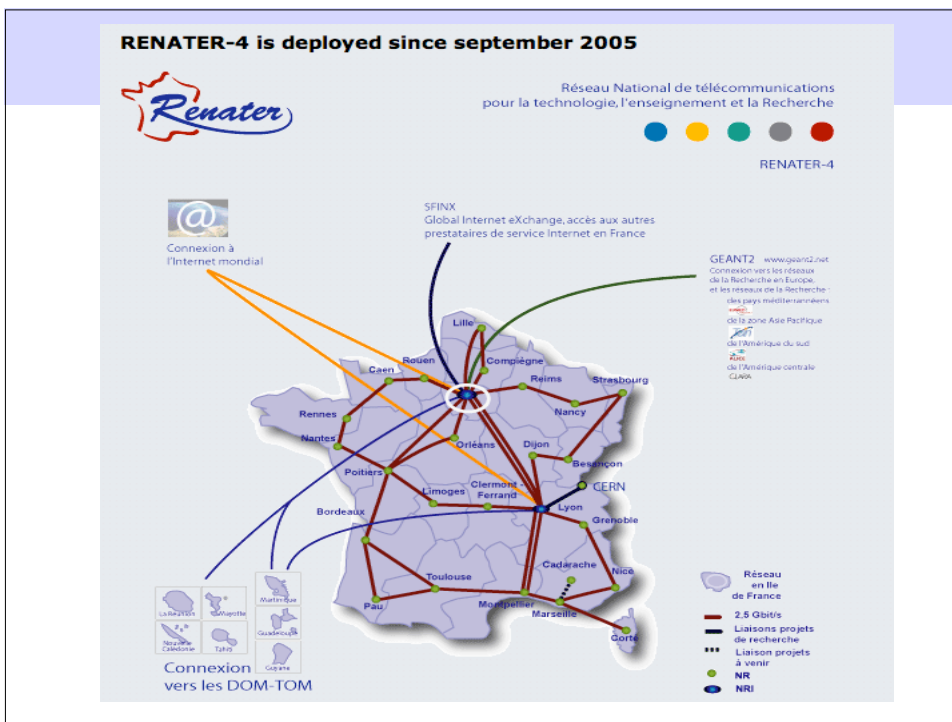
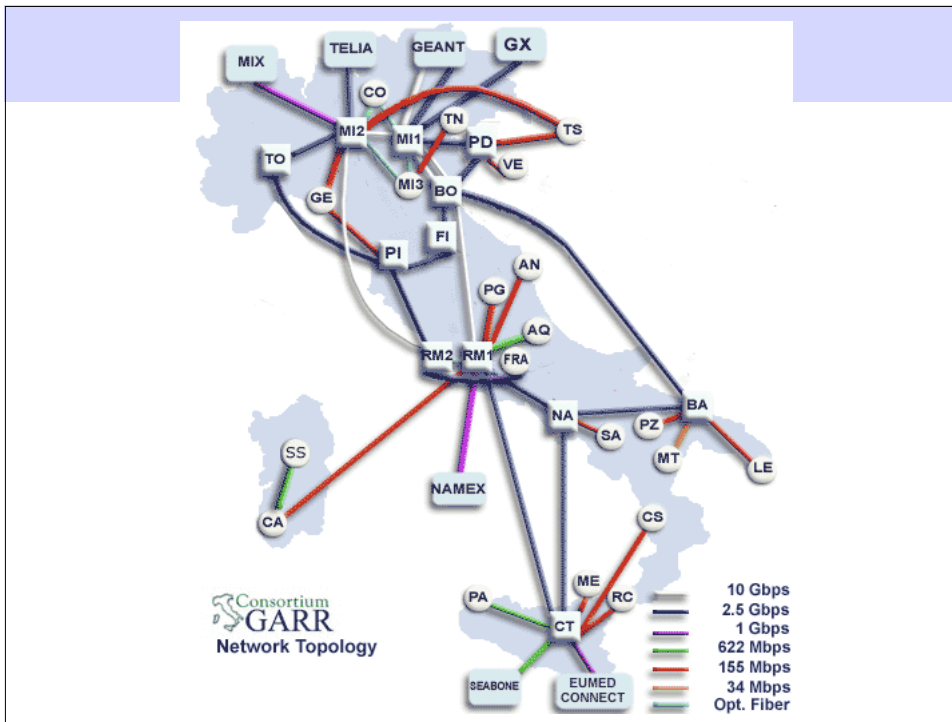
# JANET Design



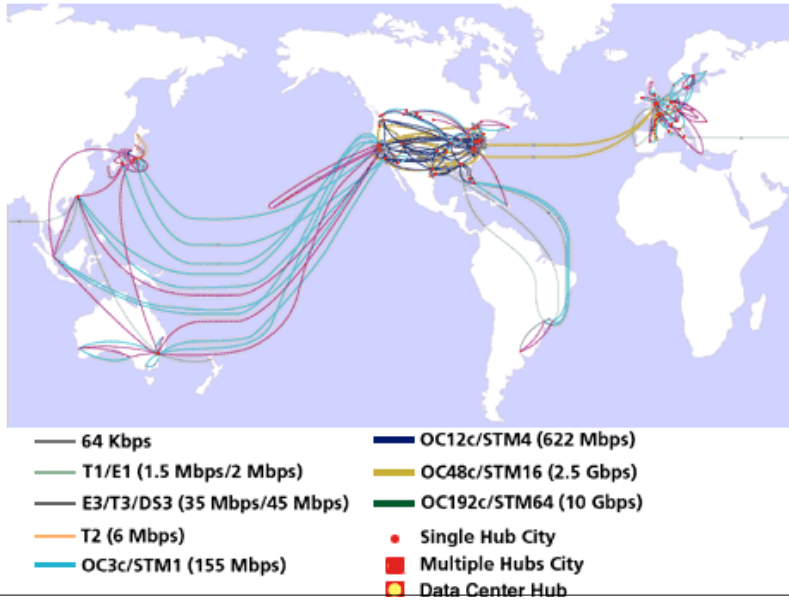
# JANET and the Internet

## JANET External Network Access Provision

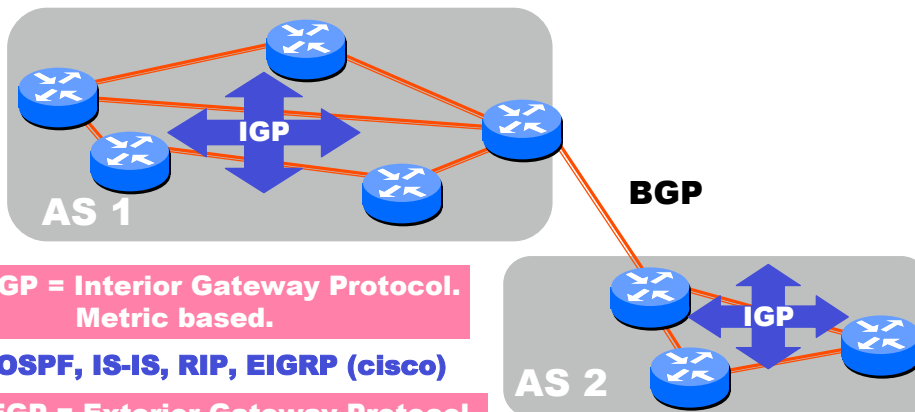




## WorldCom (UUNet)



## Architecture of Dynamic Routing



**IGP = Interior Gateway Protocol.**  
Metric based.

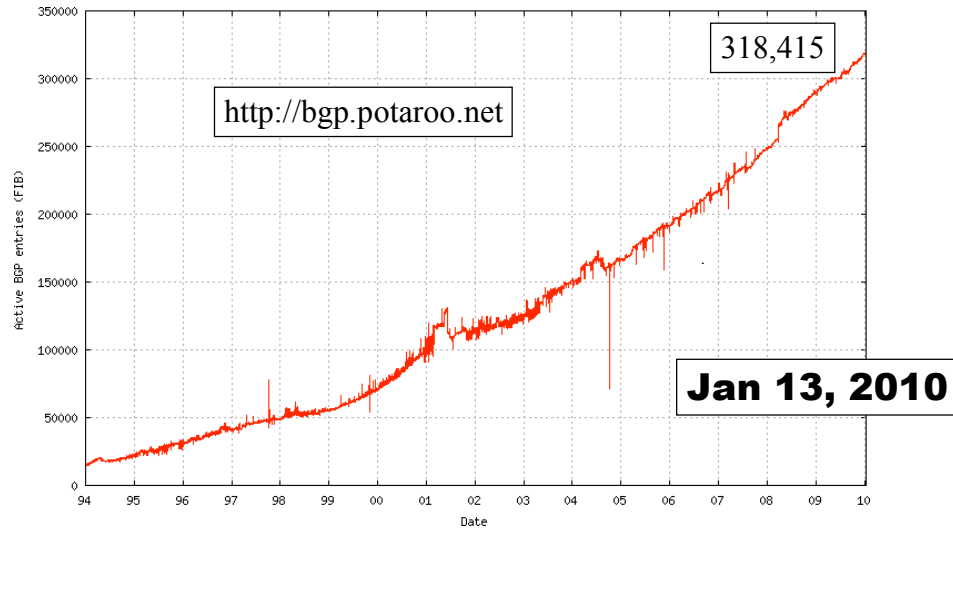
**OSPF, IS-IS, RIP, EIGRP (cisco)**

**EGP = Exterior Gateway Protocol.**  
Policy Based.

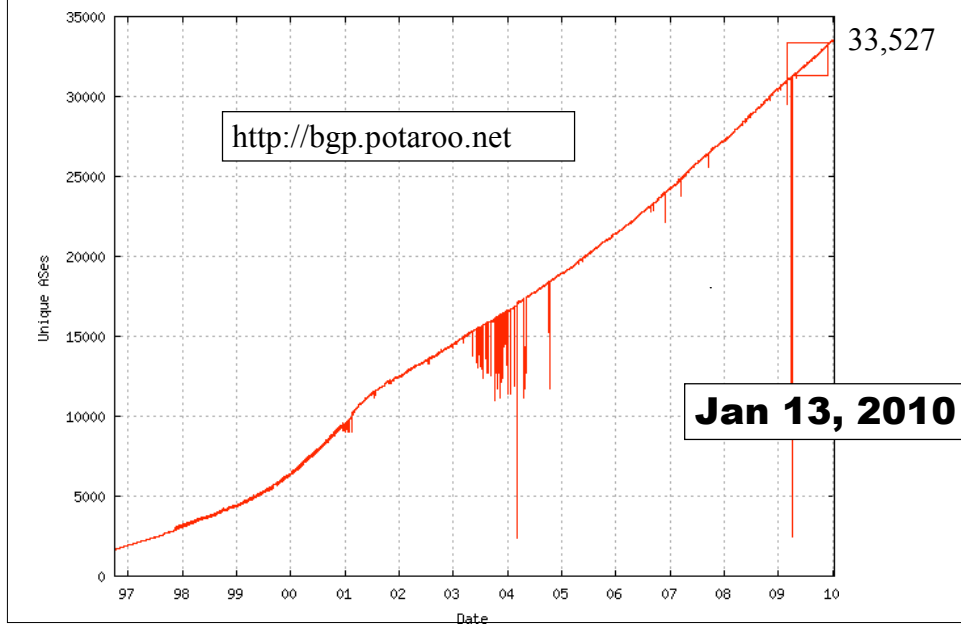
**Only one: BGP**

**The Routing Domain of BGP is the entire Internet**

## How many prefixes are used today?



## How many ASNs are used today?

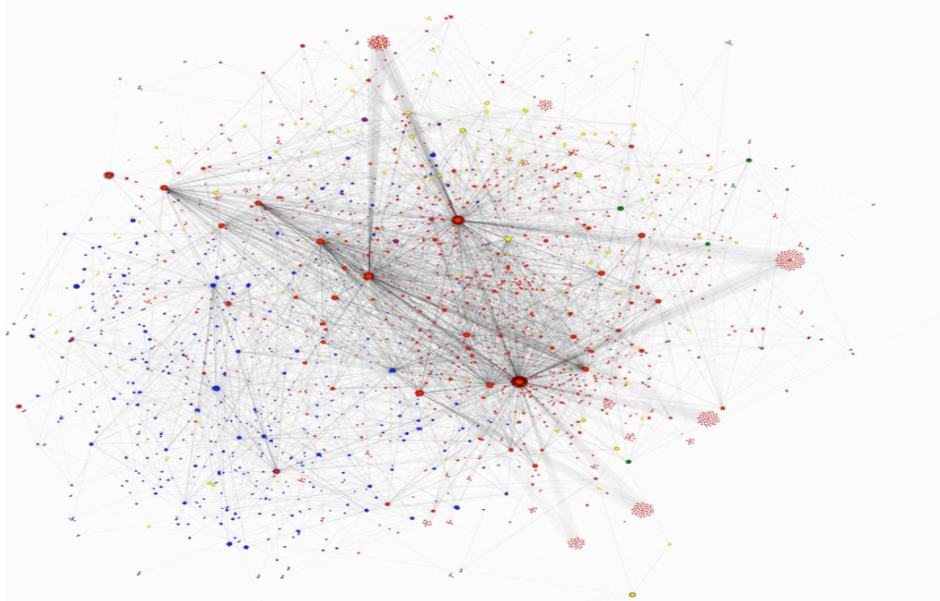


## The connectivity of ASNs is hard to visualize

- **The graph is huge.**
- **Transit and stub networks.**
- **How can this be displayed in a meaningful way? and protocol dynamics**
- **My favorite approach:**

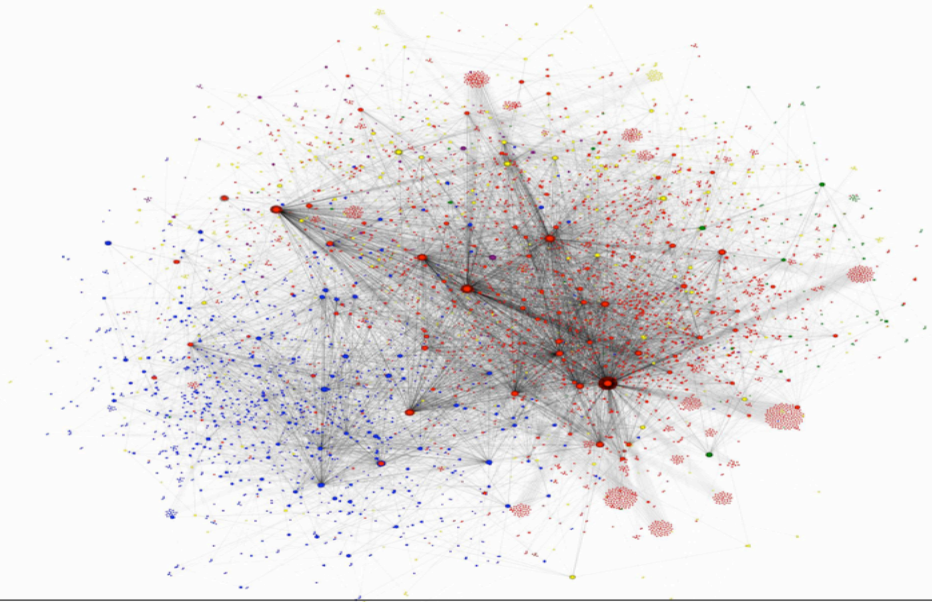
Visualizing Internet Evolution on the Autonomous Systems Level  
Boitmanis, Kristis and Brandes, Ulrik and Pich, Christian (2008)

# 1998

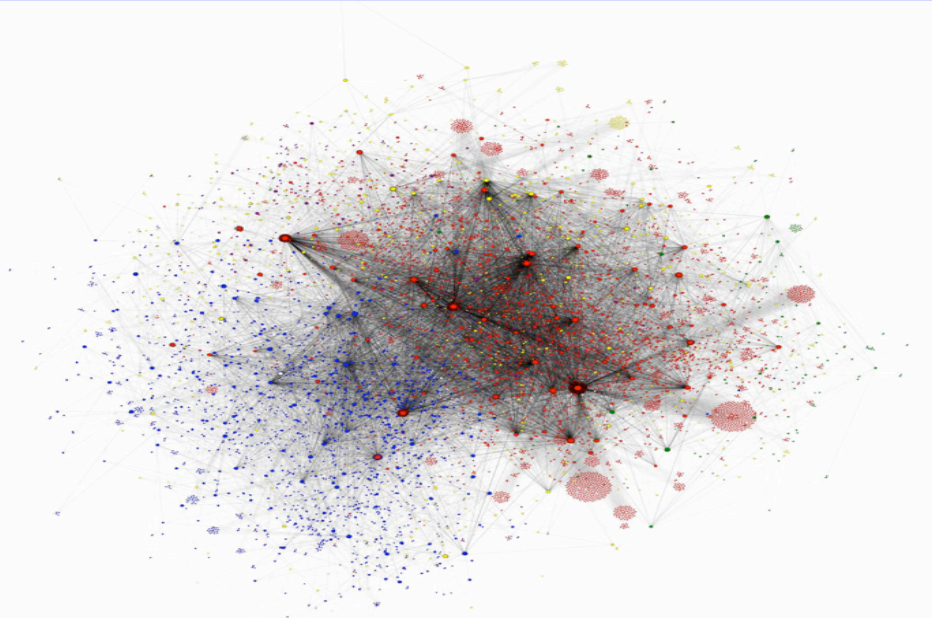




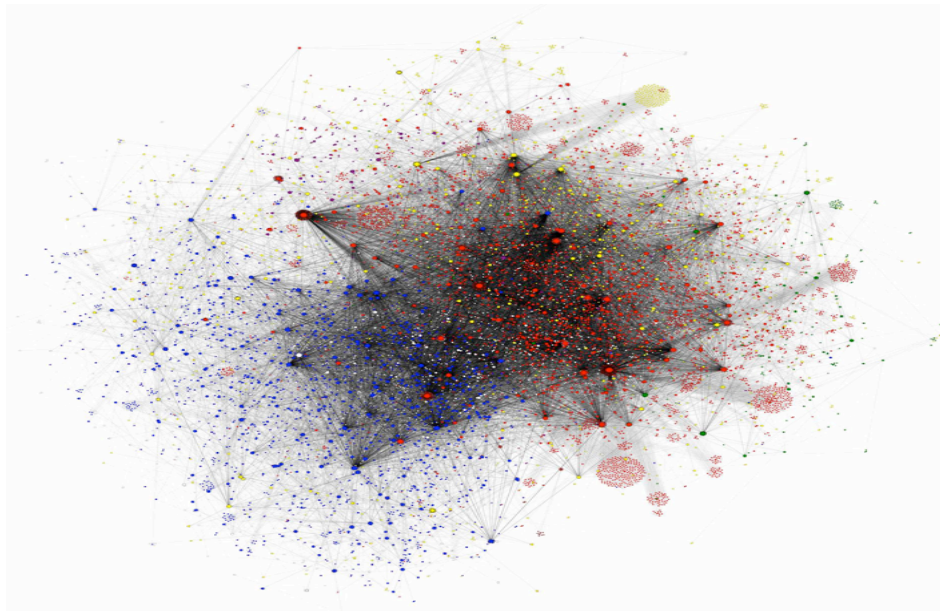
**2000**



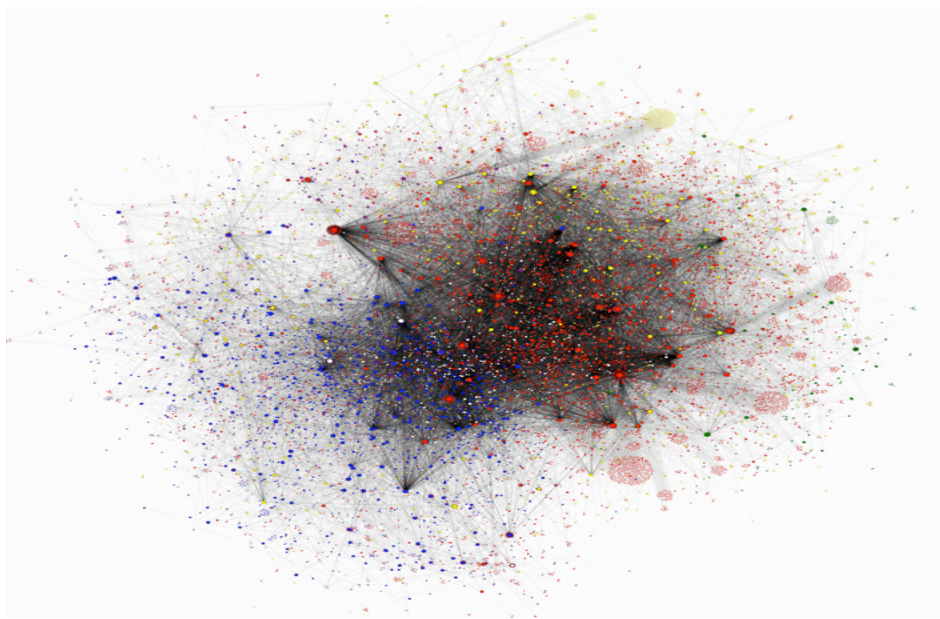
**2002**



**2004**



**2006**



## Technology of Distributed Routing

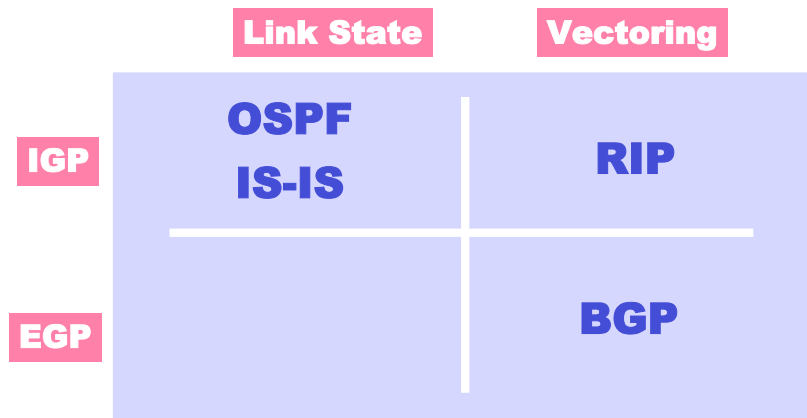
### Link State

- Topology information is flooded within the routing domain
- Best end-to-end paths are computed locally at each router.
- Best end-to-end paths determine next-hops.
- Based on minimizing some notion of distance
- Works only if policy is shared and uniform
- Examples: OSPF, IS-IS

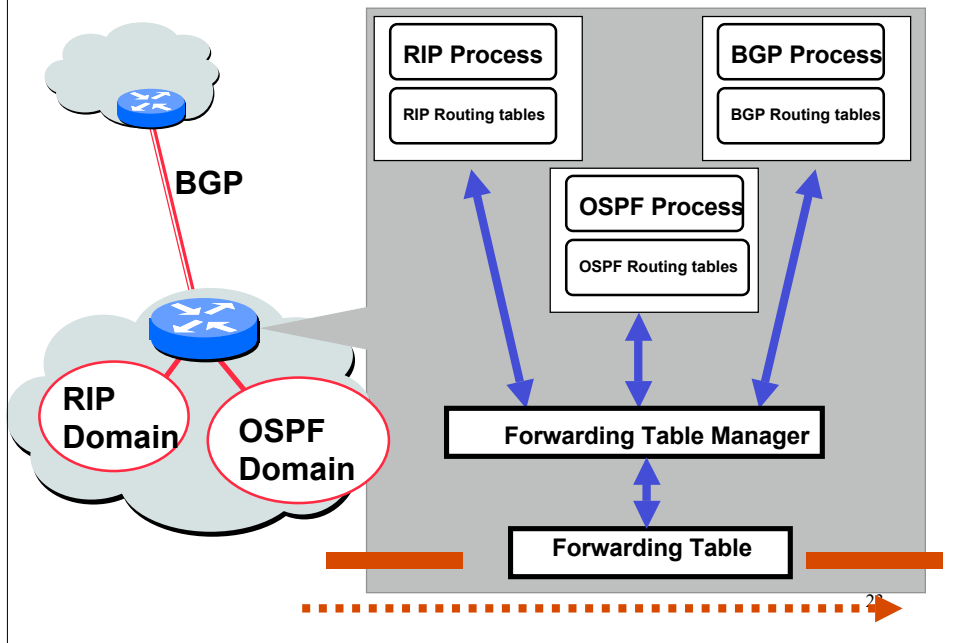
### Vectoring

- Each router knows little about network topology
- Only best next-hops are chosen by each router for each destination network.
- Best end-to-end paths result from composition of all next-hop choices
- Does not require any notion of distance
- Does not require uniform policies at all routers
- Examples: RIP, BGP

## The Gang of Four



## Happy Packets! The Internet Does Not Exist Only to Populated Routing Tables



## Before We Go Any Further

...

**IP ROUTING PROTOCOLS DO NOT DYNAMICALLY ROUTE AROUND NETWORK CONGESTION**

- **IP traffic can be very bursty**
- **Dynamic adjustments in routing typically operate more slowly than fluctuations in traffic load**
- **Dynamically adapting routing to account for traffic load can lead to wild, unstable oscillations of routing system**

## Autonomous Routing Domains

A collection of physical networks glued together using IP, that have a unified administrative routing policy.

- **Campus networks**
- **Corporate networks**
- **ISP Internal networks**
- ...

## Autonomous Systems (ASes)

An autonomous system is an autonomous routing domain that has been assigned an Autonomous System Number (ASN).

... the administration of an AS appears to other ASes to have a single coherent interior routing plan and presents a consistent picture of what networks are reachable through it.

RFC 1930: Guidelines for creation, selection, and registration of an Autonomous System

## AS Numbers (ASNs)

ASNs are 16 bit values (soon to be 32 bits)

64512 through 65535 are “private”

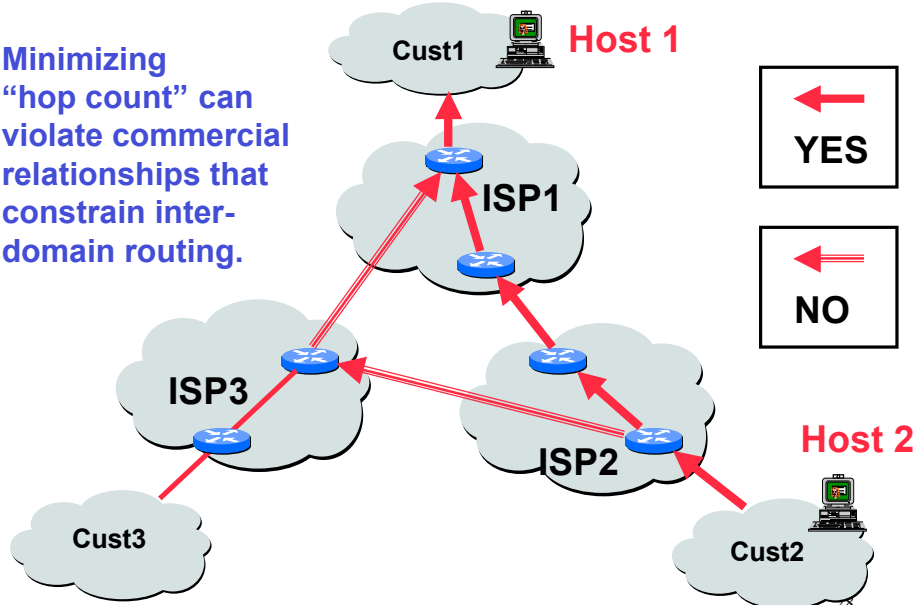
Currently nearly 30,000 in use.

- JANET: 786
- MIT: 3
- Harvard: 11
- UC San Diego: 7377
- AT&T: 7018, 6341, 5074, ...
- UUNET: 701, 702, 284, 12199, ...
- Sprint: 1239, 1240, 6211, 6242, ...
- ...

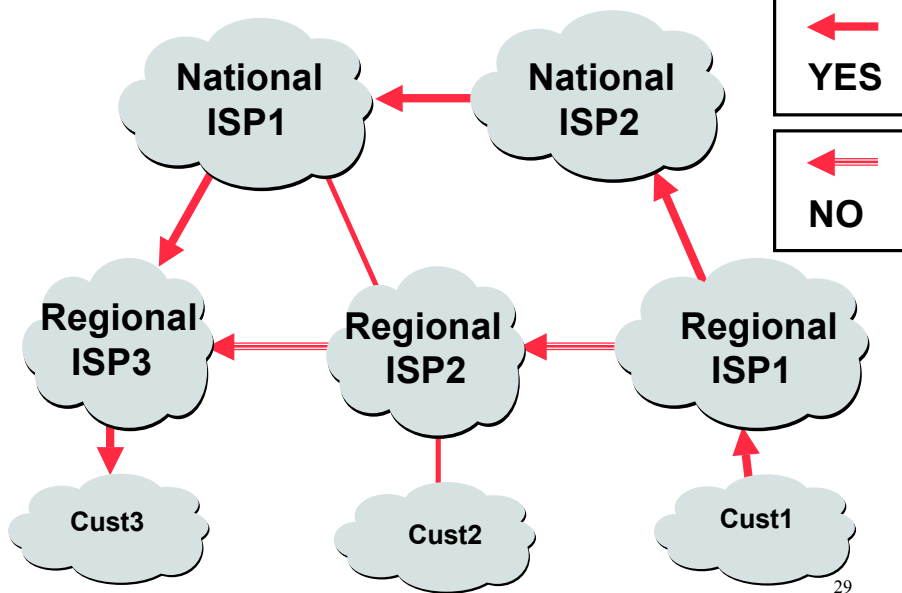
ASNs represent units of routing policy

## Policy-Based vs. Distance-Based Routing?

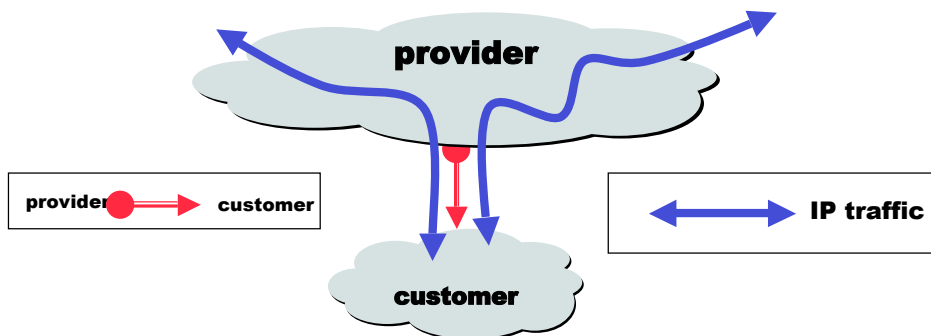
Minimizing “hop count” can violate commercial relationships that constrain inter-domain routing.



## Why not minimize "AS hop count"?

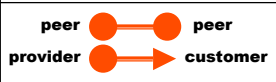
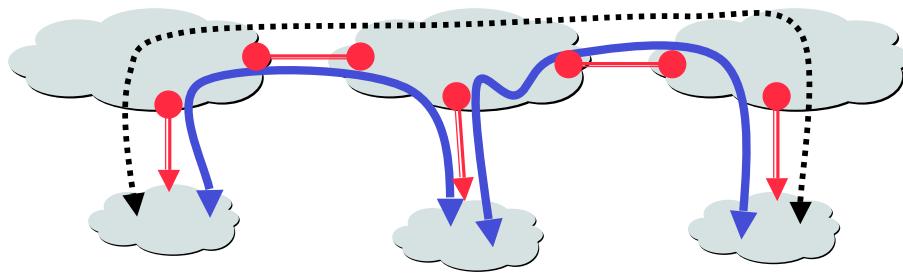


## Customers and Providers



**Customer pays provider for access to the Internet**

## The "Peering" Relationship

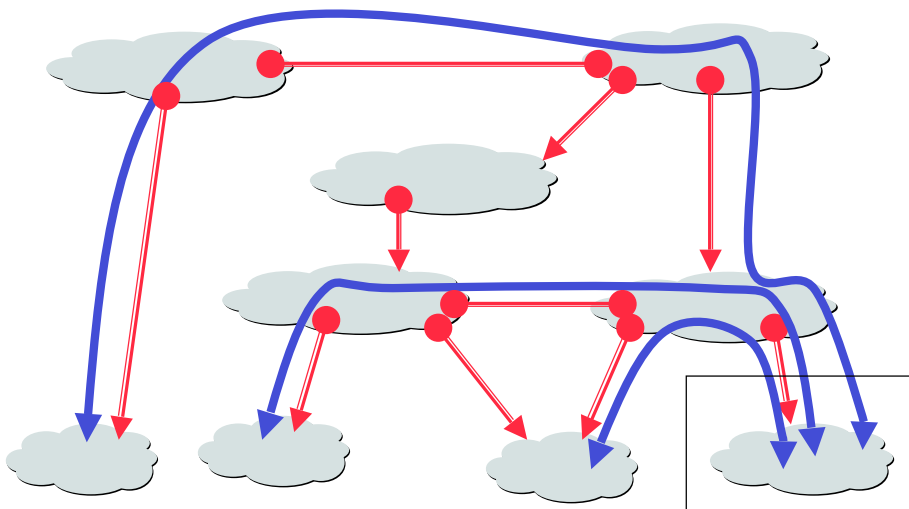


Peers provide transit between their respective customers

Peers do not provide transit between peers

Peers (often) do not exchange \$\$\$

## Peering Provides Shortcuts



Peering also allows connectivity between the customers of "Tier 1" providers.





## Peering Wars

### Peer

- Reduces upstream transit costs
- Can increase end-to-end performance
- May be the only way to connect your customers to some part of the Internet (“Tier 1”)

### Don't Peer

- You would rather have customers
- Peers are usually your competition
- Peering relationships may require periodic renegotiation

**Peering struggles are by far the most contentious issues in the ISP world!**

**Peering agreements are often confidential.**

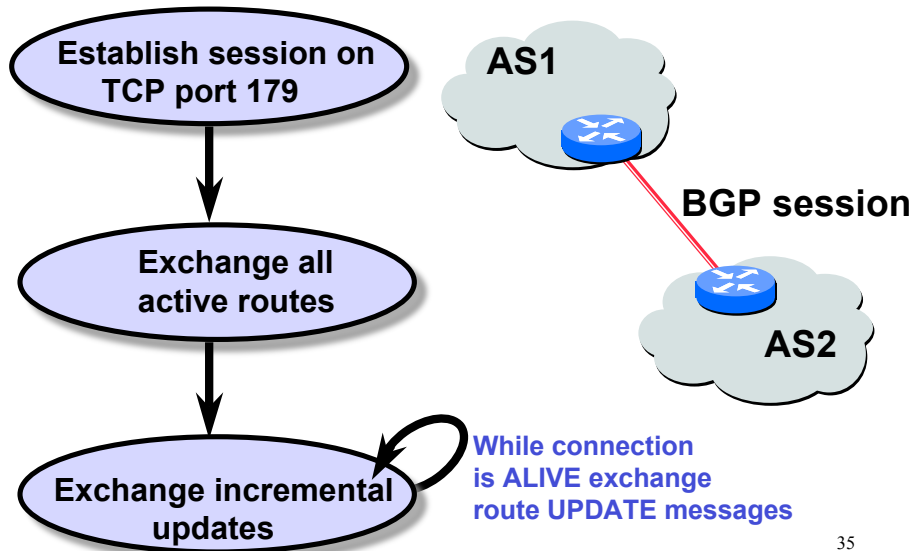
## BGP-4

- **BGP** = **B**order **G**ateway **P**rotocol
- Is a **Policy-Based** routing protocol
- Is the **de facto EGP** of today's global Internet
- Relatively simple protocol, but configuration is complex and the entire world can see, and be impacted by, your mistakes.

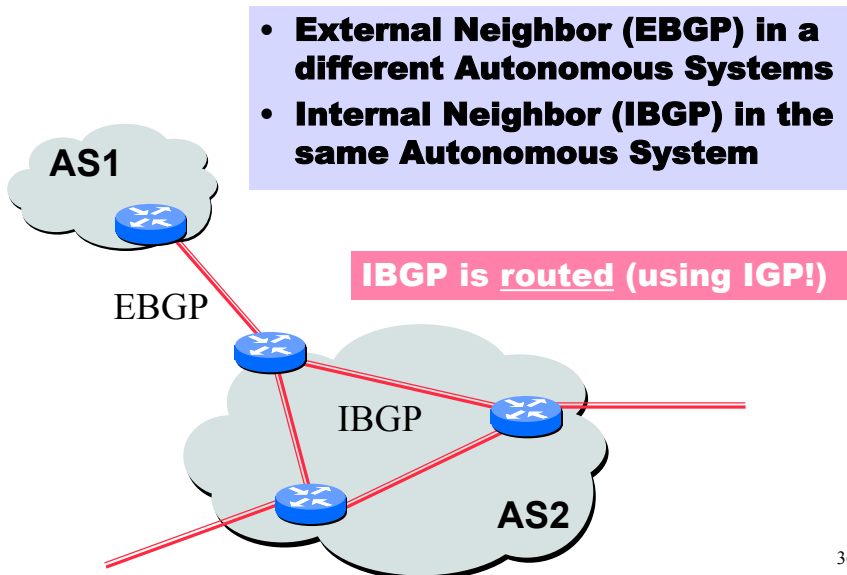
- **1989 : BGP-1 [RFC 1105]**
  - Replacement for EGP (1984, RFC 904)
- **1990 : BGP-2 [RFC 1163]**
- **1991 : BGP-3 [RFC 1267]**
- **1995 : BGP-4 [RFC 1771]**
  - Support for Classless Interdomain Routing (CIDR)
- **2006 : BGP-4 [RFC 4271]**

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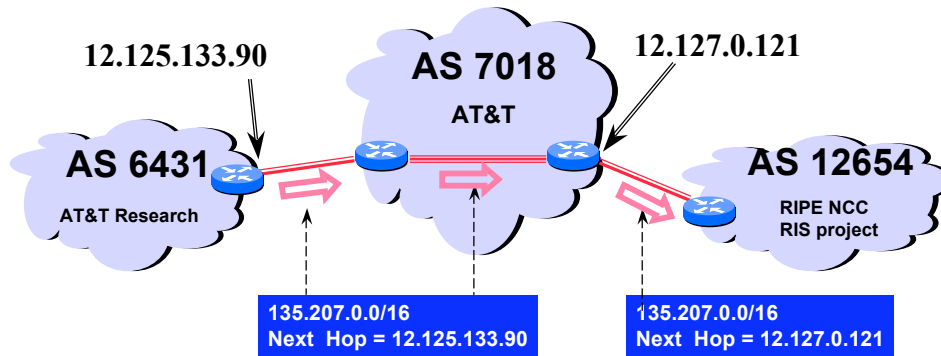
## BGP Operations (Simplified)



## Two Types of BGP Sessions



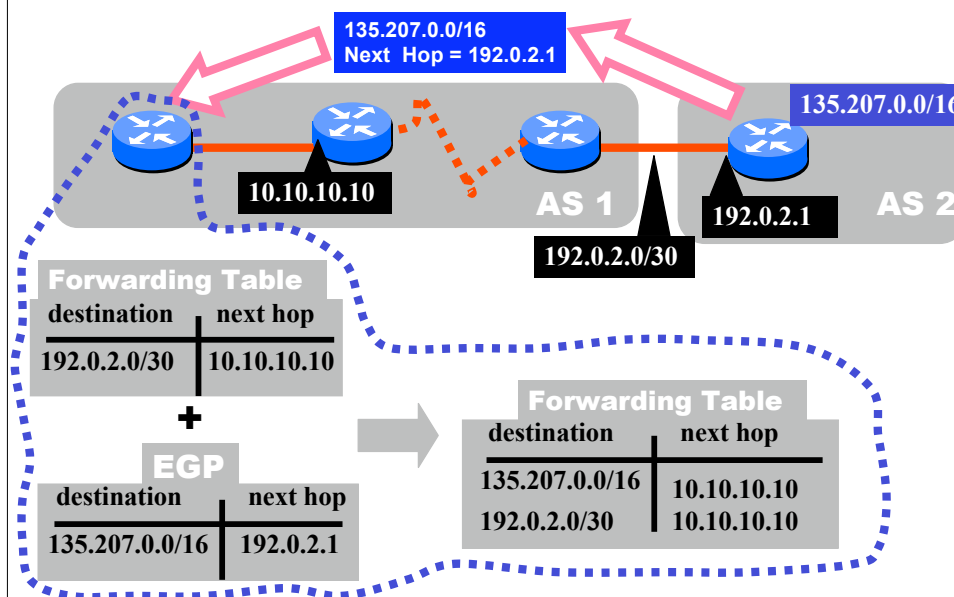
## BGP Next Hop Attribute



Every time a route announcement crosses an AS boundary, the Next Hop attribute is changed to the IP address of the border router that announced the route.

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## Join EGP with IGP For Connectivity



## Four Types of BGP Messages

- **Open** : Establish a peering session.
- **Keep Alive** : Handshake at regular intervals.
- **Notification** : Shuts down a peering session.
- **Update** : Announcing new routes or withdrawing previously announced routes.

**announcement**  
 =  
**prefix + attributes values**

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## BGP Attributes

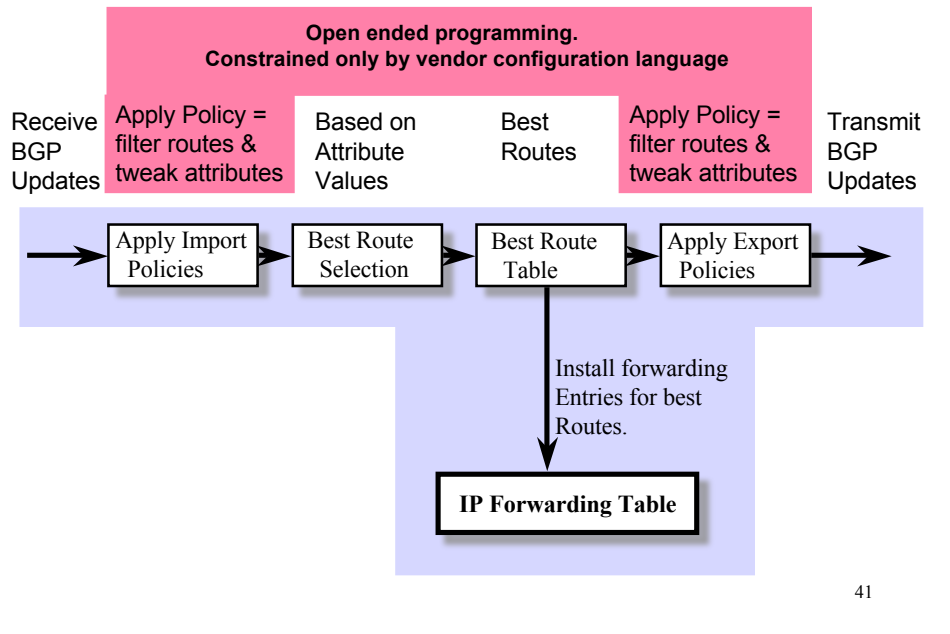
| Value | Code                     | Reference |
|-------|--------------------------|-----------|
| 1     | ORIGIN                   | [RFC1771] |
| 2     | AS_PATH                  | [RFC1771] |
| 3     | NEXT_HOP                 | [RFC1771] |
| 4     | MULTI_EXIT_DISC          | [RFC1771] |
| 5     | LOCAL_PREF               | [RFC1771] |
| 6     | ATOMIC_AGGREGATE         | [RFC1771] |
| 7     | AGGREGATOR               | [RFC1771] |
| 8     | COMMUNITY                | [RFC1997] |
| 9     | ORIGINATOR_ID            | [RFC2796] |
| 10    | CLUSTER_LIST             | [RFC2796] |
| 11    | DPA                      | [Chen]    |
| 12    | ADVERTISER               | [RFC1863] |
| 13    | RCID_PATH / CLUSTER_ID   | [RFC1863] |
| 14    | MP_REACH_NLRI            | [RFC2283] |
| 15    | MP_UNREACH_NLRI          | [RFC2283] |
| 16    | EXTENDED COMMUNITIES     | [Rosen]   |
| ...   |                          |           |
| 255   | reserved for development |           |

**Most important attributes**

From IANA: <http://www.iana.org/assignments/bgp-parameters>

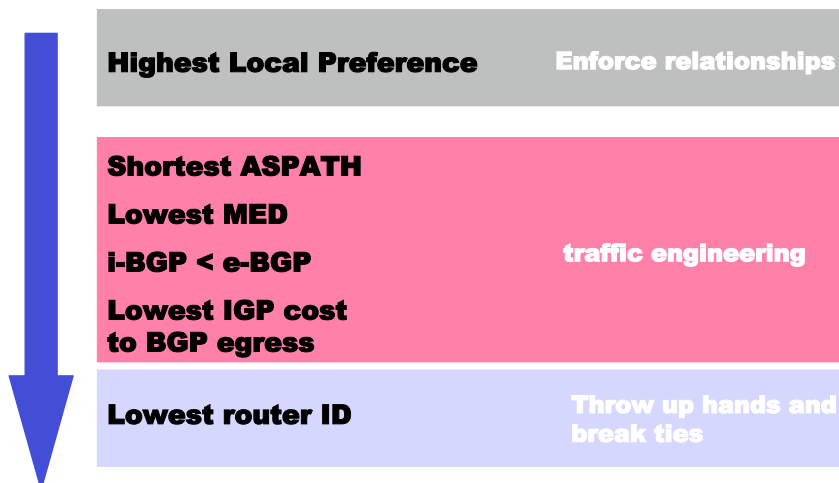
Not all attributes need to be present in every announcement

## BGP Route Processing

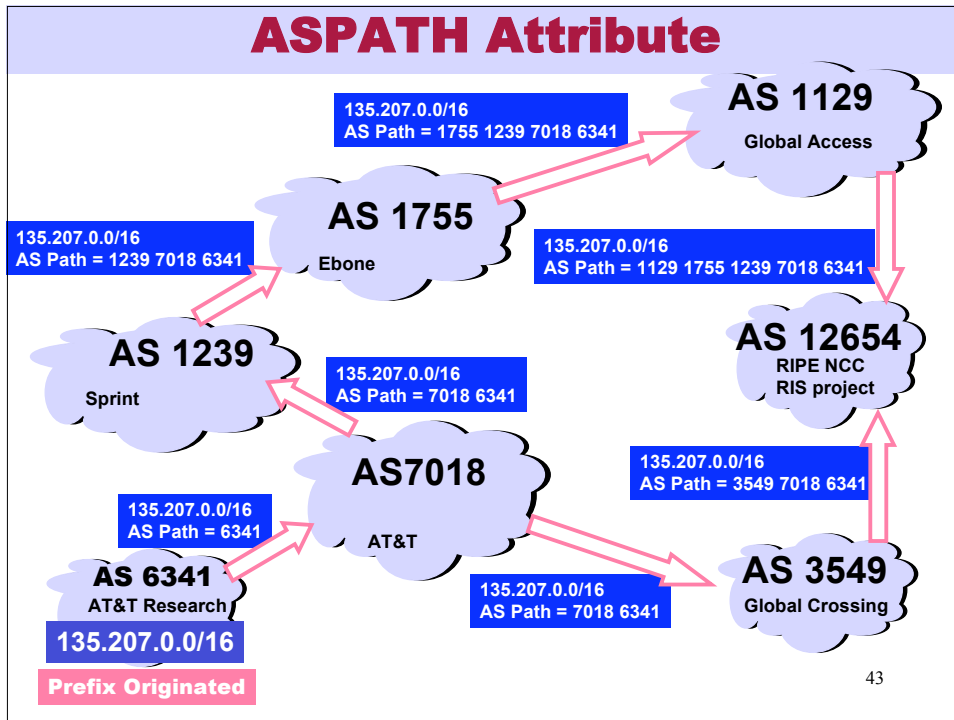


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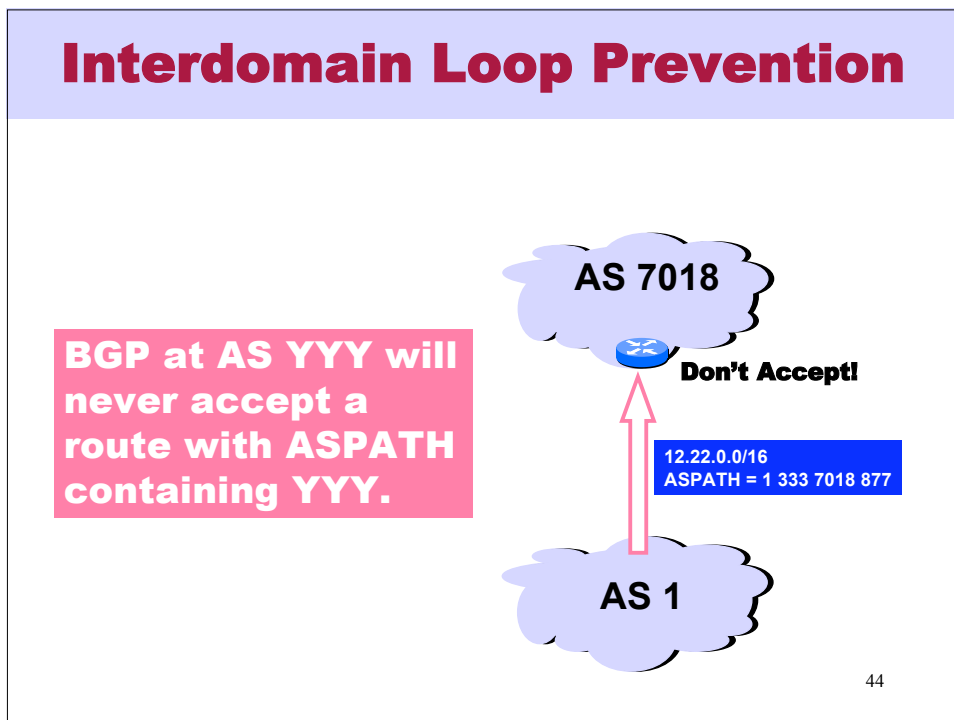
## Route Selection Summary



## ASPATH Attribute

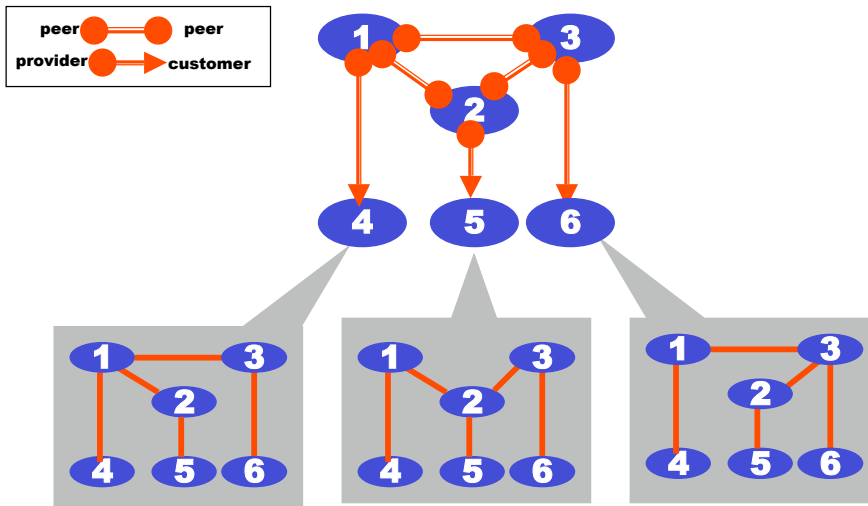


## Interdomain Loop Prevention



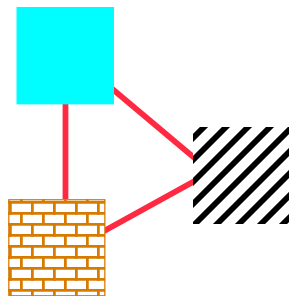


## AS Graphs Depend on Point of View

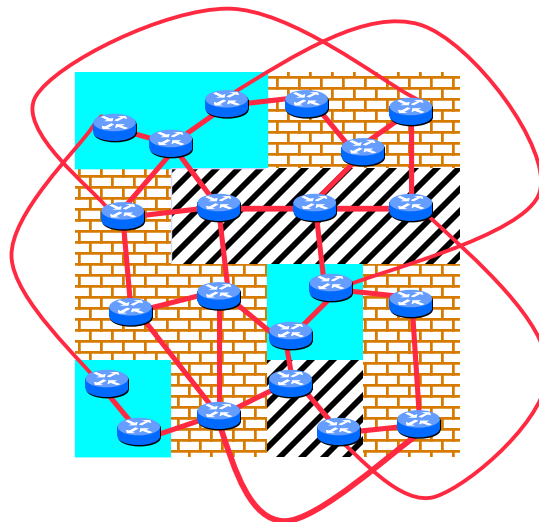


## AS Graphs Do Not Show “Topology”!

BGP was designed to throw away information!



The AS graph may look like this.



Reality may be closer to this...