

Complexity Theory

Lecture 3: Complexity classes – The Class P

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<http://www.cl.cam.ac.uk/teaching/2324/Complexity>

Preface:
Interactive Proofs and Active Learning

The story so far

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Out next goal: characterise efficient computation!

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How shall we model efficient computation?

The Big Idea:
Efficient = Polynomial Time

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The distinction between **polynomial** and **exponential** leads to a useful and elegant theory.

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What are the time and space complexities?

This algorithm requires $O(n^2)$ time and $O(n)$ space.

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To formally define **Reachability** as a language, we would have to also choose a way of representing the input (V, E, a, b) as a string.

Example 2: Euclid's Algorithm

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3. If $x = 1$ then accept else reject.

The number of repetitions at step 2 of the algorithm is at most $O(\log x)$.
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If the algorithm took $\theta(x)$ steps to terminate, it would not be a polynomial time algorithm, as x is not polynomial in the *length* of the input.

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Is **Prime** $\in P$?

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- if ϕ is a Boolean expression, then so is $(\neg\phi)$;
- if ϕ and ψ are both Boolean expressions, then so are $(\phi \wedge \psi)$ and $(\phi \vee \psi)$.

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Evaluation

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Examples:

$(\text{true} \vee \text{false}) \wedge (\neg \text{false})$

$(x_1 \vee \text{false}) \wedge ((\neg x_1) \vee x_2)$

$(x_1 \vee \text{false}) \wedge (\neg x_1)$

$(x_1 \vee (\neg x_1)) \wedge \text{true}$

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Boolean Evaluation

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The algorithm works by scanning the input, rewriting formulas according to the following rules:

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The algorithm works in $O(n^2)$ steps.

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Is $SAT \in P$?

Questions?