

Complexity Theory

Lecture 11

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<http://www.cl.cam.ac.uk/teaching/2324/Complexity>

Configuration Graph

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Then, M accepts x if, and only if, some accepting configuration is reachable from the starting configuration $(s, \triangleright, x, \triangleright, \varepsilon)$ in the configuration graph of M, x .

Using the $O(n^2)$ algorithm for **Reachability**, we get that $L(M)$ —the language accepted by M —can be decided by a deterministic machine operating in time

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In particular, this establishes that $NL \subseteq P$ and $NPSPACE \subseteq EXP$.

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guess an index j ($\log n$ bits) and write it on the work space.
 - 2.2 if (i, j) is not an edge, reject, else replace i by j and return to (2).

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Consider the following recursive algorithm for determining whether there is a path from *a* to *b* of length at most *i*.

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Path(a, b, i)

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else if (a, b) is an edge or $a = b$ accept
else, for each node x , check:

1. Path($a, x, \lfloor i/2 \rfloor$)

if such an x is found, then accept, else reject.

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The maximum depth of recursion is $\log n$, and the number of bits of information kept at each stage is $3 \log n$.

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This yields

$$\text{PSPACE} = \text{NPSPACE} = \text{co-NPSPACE}.$$

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In particular

$$\text{NL} = \text{co-NL}.$$

Logarithmic Space Reductions

We write

$$A \leq_L B$$

if there is a reduction f of A to B that is computable by a deterministic Turing machine using $O(\log n)$ workspace (with a *read-only* input tape and *write-only* output tape).

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Note: We can compose \leq_L reductions. So,

$$\text{if } A \leq_L B \text{ and } B \leq_L C \text{ then } A \leq_L C$$

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Analysing carefully the reductions we constructed in our proofs of NP-completeness, we can see that SAT and the various other NP-complete problems are actually complete under \leq_L reductions.

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Thus, if $SAT \leq_L A$ for some problem A in L then not only $P = NP$ but also $L = NP$.

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That is, for every language A in P ,

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- If $CVP \in L$ then $L = P$.
- If $CVP \in NL$ then $NL = P$.

Questions?