

Getting Started With Isabelle

Lecture III: Interactive Proof

Lawrence C. Paulson
Computer Laboratory



UNIVERSITY OF
CAMBRIDGE

Lecture Outline

- Syntax of rules
- Proof states; subgoals
- Specialist tactics
- Primitive tactics
- Automatic tactics
- Simplification tactics
- The tableau prover (classical reasoner)

Expressing Inference Rules in Isabelle

$P \ \& \ Q \ ==> \ P$

premises

conclusion

$[\ | \ P \ \longrightarrow \ Q; \ P \ |] \ ==> \ Q$

$(\ ! \ ! \ x. \ P \ x) \ ==> \ \text{ALL } x. \ P \ x$

general premise

conclusion with HOL quantifier

\implies and \forall belong to the **logical framework**

An Isabelle Proof State

```
Goal "(i * j) * k = i * ((j * k)::nat)";  
by (induct_tac "i" 1);
```

Level 1 (2 subgoals)

$i * j * k = i * (j * k)$

1. $0 * j * k = 0 * (j * k)$

2. $!!n. n * j * k = n * (j * k)$

$\implies \text{Suc } n * j * k = \text{Suc } n * (j * k)$

Subgoal 1 is the **base case**.

Subgoal 2 is the **inductive step**.

- The $!!n$ names a natural number
- The \implies separates the **hypothesis** and **conclusion**

The Form of a Subgoal

Each subgoal of a proof state looks like this:

$$!!x_1 \dots x_k . [| \phi_1 ; \dots ; \phi_n |] ==> \phi$$

parameters

assumptions

conclusion

- **Parameters** stand for arbitrary values
- **Assumptions** are typical of Natural Deduction

$[| \phi_1 ; \phi_2 |] ==> \psi$ is the same as

$$\phi_1 ==> (\phi_2 ==> \psi)$$

Specialist Tactics

<code>induct_tac</code>	<code>"x"</code>	<code>i</code>	induction over a datatype value x
<code>case_tac</code>	<code>"P"</code>	<code>i</code>	case analysis on property P
<code>subgoal_tac</code>	<code>"P"</code>	<code>i</code>	introduce P as a lemma
<code>Clarify_tac</code>		<code>i</code>	perform all obvious steps

Replace subgoal i by new subgoals

May add new assumptions & parameters

Primitive Tactics: Single-Step Proof

Apply to subgoal i the *rule*

$$\frac{\phi_1 \quad \dots \quad \phi_n}{\psi}$$

`rtac rule i` replace goal ψ by subgoals
 ϕ_1, \dots, ϕ_n
—backward proof

`dtac rule i` replace assumption ϕ_1 by ψ
—new subgoals ϕ_2, \dots, ϕ_n
—forward proof

`etac rule i` apply an elimination rule —
new subgoals ϕ_2, \dots, ϕ_n

“Try Everything” Tactics

`Auto_tac` break up & try to prove **all subgoals**
— may leave many subgoals

`Force_tac i` prove subgoal *i* using everything —
or give up

These call the **simplifier** and the **classical reasoner**.

Simplification Tactics

`Simp_tac i` simplify **conclusion**

`Asm_simp_tac i` ... using assumptions as
extra rewrite rules

`Full_simp_tac i` simplify **assumptions** and
conclusion

`Asm_full_simp_tac i` ... using assumptions as
extra rewrite rules

These apply rewrite rules and specialized proof procedures to subgoal *i*.

Using Your Own Simplification Rules

Add them **globally**:

```
Addsimps [my_thm];
```

Or add them **locally**:

```
by (simp_tac (simpset() addsimps [my_thm]) 2);  
! ! note lower case!
```

- Try **conditional** rules like $m < n \implies m \bmod n = m$.
- To sort, use **permutative** rules like $m * n = n * m$.

Using the Tableau Prover

`Blast_tac i` search for a proof of subgoal i

Some rules that work with `Blast_tac`:

$[\mid x \leq y; \quad y \leq x \mid] \implies x = y$

Introduction rule: backward proof

$\{x\} = \{y\} \implies x = y$

Destruction rule: forward proof

$[\mid P \mid Q; \quad P \implies R; \quad Q \implies R \mid] \implies R$

Elimination rule

Using Your Own Tableau Rules

Easy way: prove an **equivalence** like `finite_Un`:

```
finite (A Un B) = (finite A & finite B)
```

Then install it—to simplifier also—by

```
AddIffs [finite_Un];
```

Or add them **locally**:

```
by (blast_tac (claset() addIs intro_rules
                  addDs destruction_rules
                  addEs elim_rules) 2);
```

Rules are used to **break down** formulas

Finding Theorems in the Library

```
thms_containing ["map", "rev"];
```

```
[("List.rev_concat",  
  "rev (concat ?xs) = concat (map rev (rev ?xs))"),  
 ("List.rev_map",  
  "rev (map ?f ?xs) = map ?f (rev ?xs)")]  
: (string * thm) list
```

```
thms_containing ["op div", "op mod", "op <"];
```

```
[("IntDiv.zmod_zmult2_eq",  
  "#0 < ?c ==> ?a mod (?b * ?c) =  
    ?b * (?a div ?b mod ?c) + ?a mod ?b")]
```

Result is a list of **names** and **theorems** — as ML values.

An **infix** has a declared name or the default **op**-form.

See theory file!