

What we were doing in 1988

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SIGCOMM 1988 – 32 papers

- Compare with SIGCOMM 2023 (72 papers)
<https://conferences.sigcomm.org/sigcomm/2023/list-accepted.html>
- Not with NeurIPS 2024 (3584 papers)

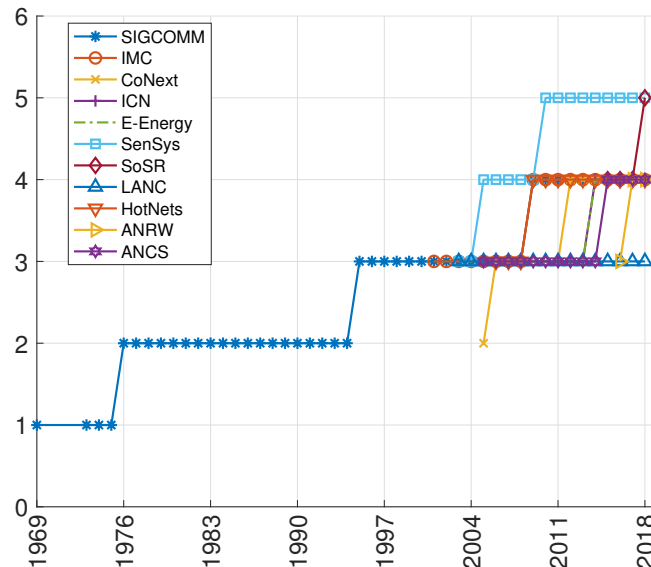


Figure 3: Median number of authors during 1969–2018 in SIGCOMM venues. Collaborative authorship is becoming

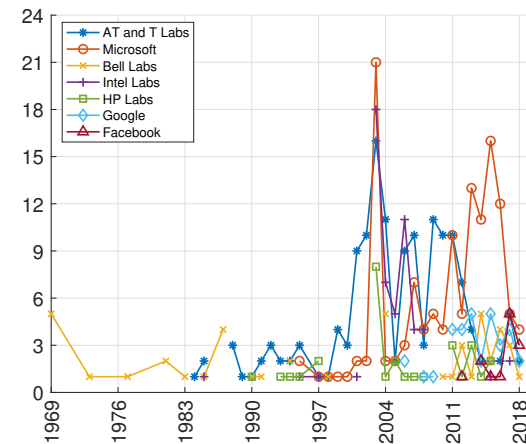


Figure 9: Top research institutes in all SIGCOMM venues based on publication count during 1969–2018 and their temporal development. Note that the line breaks where data is not available. AT&T is a major player in SIGCOMM venues and remains the overall top contributor, but other research institutes (e.g., HP, Intel, Microsoft) have emerged as rising stars. Note that y-axis represents the number of publications of a research lab published across all venues from our dataset.

Topology, Routing, Interconnect, Resource

- Topological analysis of local-area internetworks
- Dynamic bandwidth allocation in a network
- Optical interconnection using ShuffleNet
- The landmark hierarchy: a new hierarchy for routing in very large networks
- Pitfalls in the design of distributed routing algorithms
- Multicast routing in inter networks and extended LANs

Computing Science! OS, PL, Arch

- Design of the x-kernel
- Exploiting recursion to simplify RPC communication architectures
- Service specification and protocol construction for the transport layer
- A network management language for OSI networks
- The design philosophy of the DARPA internet protocols
- The fuzzball
- Development of the domain name system

Hardware & Speed

- Optimizing bulk data transfer performance: a packet train model
- A mesh/token ring hybrid-architecture LAN
- Tree LANs with collision avoidance: protocol, switch architecture, and simulated performance
- An analysis of Memnet—an experiment in high-speed shared-memory local networking
- The VMP network adapter board (NAB): high-performance network communication for multiprocessors
- Circuit switching in multi-hop lightwave networks

Measurement&Methodologies

- A pseudo-machine for packet monitoring and statistics
- Knowledge-based monitoring and control: an approach to understanding behavior of TCP/IP network protocols
- Measured capacity of an Ethernet: myths and reality
- Distributed testing and measurement across the Atlantic packet satellite network(SATNET)
- Experience with test generation for real protocols
- Performance models for Noahnet

Protocols Protocols Protocols

- A multicast transport protocol
- A high performance broadcast file transfer protocol
- Specification and verification of collusion-free broadcast networks
- Delivery and discrimination: the Seine protocol
- A binary feedback scheme for congestion avoidance in computer networks with a connectionless network layer
- Congestion avoidance and control
- A protocol to maintain a minimum spanning tree in a dynamic topology

Where did we go from there...

Table 6: Yearly top keywords in SIGCOMM venues

| Year | Keywords |
|------|---|
| 2018 | Smart Power Grids, Embedded Systems, Multimedia Systems, Convolutional Codes, Internet Of Things |
| 2017 | Embedded Systems, Energy Efficiency, Smart Power Grids, Internet Of Things, Convolutional Codes |
| 2016 | Convolutional Codes, Embedded Systems, SDN, TCP, QoS |
| 2015 | Energy Efficiency, Smart Power Grids, Energy Utilization, Complex Networks, Wireless Sensor Networks |
| 2014 | Embedded Systems, Software-defined Networking, Complex Networks, Social Networking (online), Energy Utilization |
| 2013 | Wireless Sensor Networks, Complex Networks, SDN, Openflow, Optimization |
| 2012 | Network Architecture, Energy Efficiency, Data Centers, Social Networking (online), Openflow |
| 2011 | Wireless Sensor Networks, Embedded Systems, Energy Efficiency, Optimization, Distributed Computer Systems |
| 2010 | Embedded Systems, Wireless Sensor Networks, Network Protocols, Electric Network Topology, Computer Operating Systems |
| 2009 | Embedded Systems, Wireless Sensor Networks, Network Security, Social Networking (online), Peer To Peer Networks |
| 2008 | Embedded Systems, Convolutional Codes, Wireless Sensor Networks, Game Theory, Social Networks |
| 2007 | Wireless Sensor Networks, Internet Measurements, Semiconducting Intermetallics, Distributed Computer Systems, Web Services |
| 2006 | Wireless Sensor Networks, Distributed Computer Systems, Algorithms, Virtual Reality, Scalability |
| 2005 | Wireless Telecommunication Systems, Wireless Sensor Networks, Distributed Computer Systems, Delay Tolerant Networks, Testbeds |
| 2004 | Network Protocols, Telecommunication Traffic, Servers, Bandwidth, Mathematical Models |
| 2003 | Mathematical Models, Bandwidth, Telecommunication Traffic, QoS, Congestion Control (communication) |
| 2002 | Telecommunication Traffic, Digital Watermarking, Security Of Data, Topology, Servers |
| 2001 | Quality Of Service, Multimedia Systems, Algorithms, Bandwidth, Multicasting |
| 2000 | Multimedia Systems, Algorithms, Network Protocols, Telecommunication Services, User Interfaces |
| 1999 | Congestion Control (communication), Telecommunication Traffic, Mathematical Models, Multicasting, Algorithms |
| 1998 | Multimedia Systems, QoS, Semantics, Information Retrieval, Internet Protocols |
| 1997 | Multimedia Systems, Digital Storage, Indexing (of Information), Bandwidth, Content Based Retrieval |
| 1996 | Performance, Mobile Telecommunication Systems, Optimization, Congestion Control (communication), Asynchronous Transfer Mode |
| 1995 | Audio Systems, Computer Graphics, Bandwidth, Information Services, Telecommunication Services |
| 1994 | Memory Architecture, Network Routing, Topology, Address Space, Credit-based Flow Control |
| 1993 | Multimedia Computing, Video Signal Processing, Data Handling, Information Retrieval Systems, Synchronization |
| 1992 | Packet Switching, Telecommunication Control, Communication Protocols, High Speed Networks, Congestion Control |
| 1991 | Asynchronous Transfer Mode, Service Disciplines, Traffic Congestion, Graph Theory, Propagation Delays |
| 1990 | Packet Switching, Broadband Networks, Design Principles, Dual Bus, Gateways (computer Networks) |
| 1989 | ISDN, Graph Theory, Asynchronous Transfer Mode, Data Transmission, Open Systems Interconnection |
| 1988 | Topology, Bandwidth, Local Area Networks, Optical Communication, Congestion Avoidance |
| 1987 | Distributed Computer Systems, Natural Resources Management, Resource Allocation, Supercomputers, Back-bone Network |
| 1986 | Distributed Systems, Transport Protocols, Local Area Networks, Access Control, Application Programs |
| 1985 | Distributed Systems, Transport Protocols, Back-bone Network, Congestion Avoidance, Data Transmission |
| 1984 | Petri Nets, Data Transfer, Local Area Networks, Open Systems Interconnections, Reference Modeling |
| 1983 | Packet Switching, Access Control, Data Transfer, Gateways (computer Networks), Interconnection Networks (circuit Switching) |
| 1982 | Queueing Network Model, Data Link Control, Flow Control, Information Management, Performance Analysis |
| 1981 | Network Performance, Queueing Network Model, Complex Networks, Data Link Control, Flow Control |
| 1980 | Convolutional Codes, Packet Switching, Open Systems Interconnections, Reference Modeling, Authentication |
| 1979 | Data Handling, Information Management, Interconnection Networks (circuit Switching), Electronic Data Interchange, |



Thanks to Gareth et al for work on the 5 Decades of SIGCOMM biblio paper (where the graphs/tables come from)!