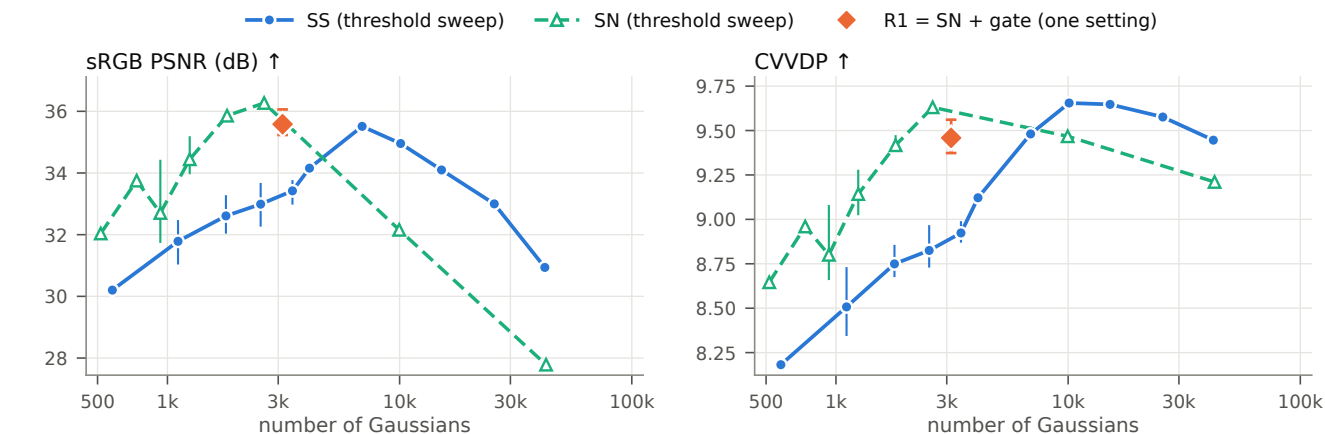

SS (threshold sweep)
SN (threshold sweep)
R1 = SN + gate (one setting)
sRGB PSNR (dB) ↑
36
34
32
30
28
500
1k
3k
10k
30k
100k
number of Gaussians
CVVDP ↑
9.75
9.50
9.25
9.00
8.75
8.50
8.25
500
1k
3k
10k
30k
100k
number of Gaussians