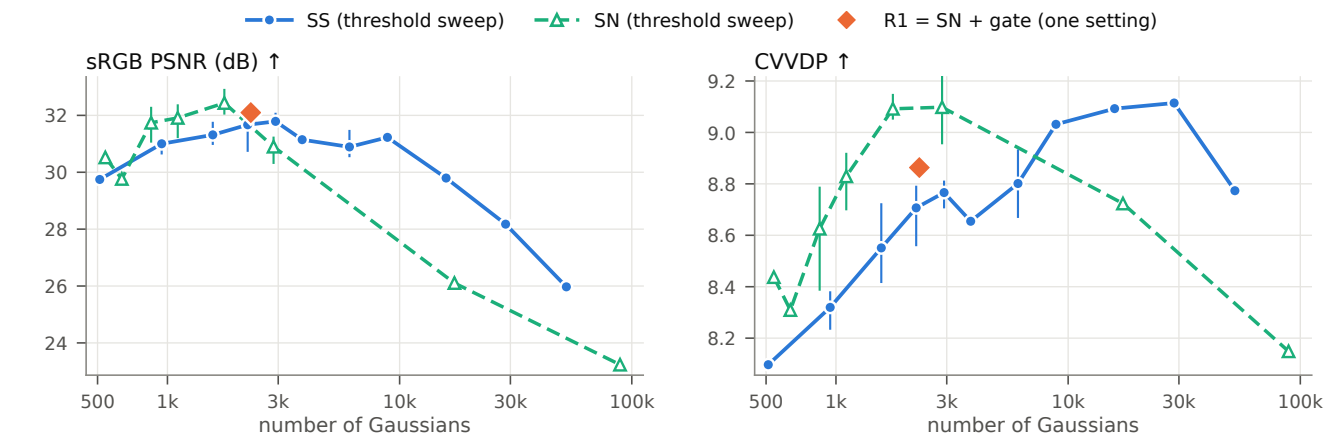

SS (threshold sweep)
SN (threshold sweep)
R1 = SN + gate (one setting)
sRGB PSNR (dB) ↑
32
30
28
26
24
500
1k
3k
10k
30k
100k
number of Gaussians
CVVDP ↑
9.2
9.0
8.8
8.6
8.4
8.2
500
1k
3k
10k
30k
100k
number of Gaussians