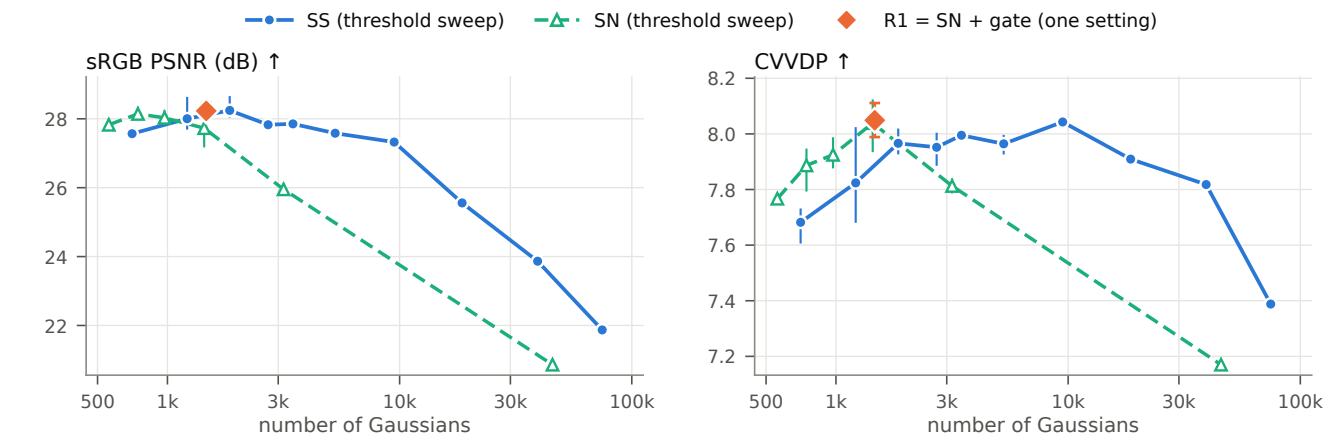

SS (threshold sweep)
SN (threshold sweep)
R1 = SN + gate (one setting)
sRGB PSNR (dB) ↑
28
26
24
22
500
1k
3k
10k
30k
100k
number of Gaussians
CVVDP ↑
8.2
8.0
7.8
7.6
7.4
7.2
500
1k
3k
10k
30k
100k
number of Gaussians