Example sheet 4 Random processes Network Performance—DJW—2010/11

Question 1. Consider the matrix of transition rates

$$R_{ij} = \begin{cases} \nu & \text{if } j = i+1\\ i\mu & \text{if } j = i-1\\ 0 & \text{otherwise} \end{cases}$$

for i, j in $\{0, 1, 2, \dots, C\}$.

- (i) Draw a state space diagram for the Markov process with these transition rates.
- (ii) Find the equilibrium distribution ρ of this Markov process, for $\mu = 1$, $\nu = 12$ and C = 20.
- (iii) The jump chain that corresponds to this Markov process is a Markov chain with transition probabilities

$$P_{ij} = \frac{R_{ij}}{\sum_{k=0}^{C} R_{ik}}$$

Draw the state space diagram for the jump chain.

- (iv) Find the invariant distribution π for the jump chain, with the same values of μ , ν and C as above.
- (v) Comment on the difference between ρ and π .

Question 2. On the next page there are six different generators for sequences of random variables, intended to be used as flow interarrival times for a simulator of a bandwidth-sharing link. The first, $rexp(\lambda)$, generates a sequence of independent $Exp(\lambda)$ random variables; the others were submitted by students. Suppose the interarrival times are X_1, X_2, \ldots . Then we can calculate the mean arrival rate by finding

$$\frac{n}{\mathbb{E}(X_1+X_2+\cdots+X_n)}$$

and taking the limit as $n \to \infty$. For each of the generators listed below, find a formula for the mean arrival rate. You should validate your formula by using a computer to generate a reasonably long sequence X_1, \ldots, X_n and computing $n/(X_1 + \cdots + X_n)$; repeat the computation for large enough values of n to make you confident you have computed an accurate answer. This validation is for your benefit, and you do not have to include it in your submitted answer.

Example. For generator $\text{bursty1}(\lambda, w)$, the code generates the sequence $X_1 = Y_1$, $X_2 = Y_2 + \cdots + Y_w$, $X_3 = Y_{w+1}$, $X_4 = Y_{w+2} + \cdots + Y_{2w}$ and so on, where each Y_i is $\text{Exp}(\lambda)$. Therefore $\mathbb{E}X_1 = 1/\lambda$, $\mathbb{E}X_2 = (w-1)/\lambda$, and so on. Thus

$$\mathbb{E}(X_1 + \dots + X_n) = \begin{cases} \frac{n}{2}(w/\lambda) & \text{if } n \text{ even} \\ \frac{n-1}{2}(w/\lambda) + 1/\lambda & \text{if } n \text{ odd.} \end{cases}$$

When *n* is large, $\mathbb{E}(X_1 + \cdots + X_n)/n = w/(2\lambda)$. Hence the mean arrival rate is $2\lambda/w$. I found close agreement when I validated this formula by running

for n in [1000,10000,100000]:

 $\begin{array}{l} g = burstyl(1,5) \\ x = [g.next() \ \textbf{for} \ i \ \textbf{in} \ range(n)] \\ \textbf{print} \ 'n=\{n\}, \ avg.rate=\{r\}, \ theory=\{t\}'.format(n=n,r=len(x)/sum(x),t=2.0/5) \end{array}$

```
import math, random
def \ \operatorname{rexp}\left(\lambda\right)\colon
     while True: yield -1.0/\lambda * \text{math.log}(\text{random.random}())
def burstyl(\lambda, waittime):
     \operatorname{count} = 0
     x = 0
     while True:
          x = x + (-1.0/\lambda * math.log(random.random()))
          if (count % waittime) in [0, waittime - 1]:
               yield x
               x \;=\; 0
          count = count+1
def bursty2(\lambda):
     burst, add, curr = 0, 0, 0
     while True:
          burst += 1
          if burst==3:
               add, burst = \operatorname{curr} *\lambda, 0
          else:
               add = 0
          \operatorname{curr} = (-1.0/\lambda * \operatorname{math.log}(\operatorname{random.random}()))
          yield curr+add
def bursty3(\lambda,p=2):
     r1 = \lambda * (p+1)/2.0
     r_{2} = r_{1}/p
     while True:
          yield -1.0/r1 * math.log(random.random())
          yield -1.0/r2 * math.log(random.random())
def bursty4(\lambda):
     a = False
     while True:
          a = not a
          r = \lambda * 3/2.0 if a else \lambda * 3/4.0
          yield -1.0/r * math.log(random.random())
def bursty5(\lambda, fr, bi, bl=2):
     while True:
          if random.random()<=fr:
                for i in range(bl): yield bi
          else:
                for i in range(bl): yield -1.0/\lambda * \text{math.log}(\text{random.random}())
```