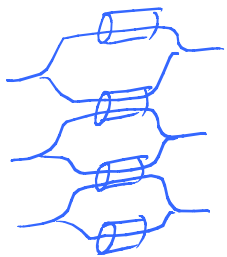


Coupled congestion controllers for multipath

We have considered window-based coupled congestion control

↑ The alternative is to control window size by formulae based on rates, as in Kelly + Voice. We wanted to explore "TCP-style" controllers first.

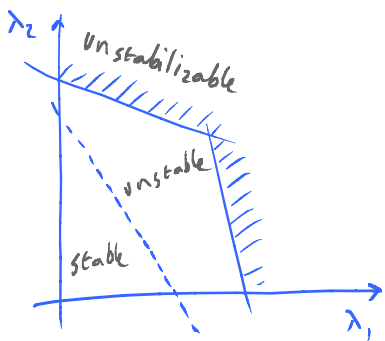
Questions:



- For a fixed number of flows, what is the rate that each flow gets? What sort of fairness does it achieve?

- Is there resource pooling?
i.e. if flows arrive as an exogenous process (open-loop), then for what arrival rates is the network stable? Is it the largest possible, subject only to generalized cut constraints?

Do we see analogous effects in a closed-loop system, i.e. where users wait until a flow ends before starting the next?



A simple family of coupled controllers

We chose a simple family of controllers to study:

increase v_r by $a_r \left(\frac{v_r}{\frac{1}{n} w_s}\right)^\alpha w_s^\beta$ when subflow r receives an ACK
decrease v_r by $b_r \left(\frac{v_r}{\frac{1}{n} w_s}\right)^{\alpha+\varepsilon} w_s^{\beta+\delta}$ when it detects a drop.

v_r = window on subflow r , w_s = total window size for flows, n = # subflows

It generalizes "independent subflows"

increase v_r by $\frac{1}{v_r}$ per ACK, $a=n$ $b=\frac{1}{2n}$
decrease v_r by $\frac{v_r}{2}$ per drop, $\alpha=-1$ $\varepsilon=2$
 $\beta=-1$ $\delta=2$

it generalizes "be like a single TCP"

increase v_r by $\frac{1}{w_s}$ per ACK, $a=1$ $b=\frac{1}{2}$
decrease v_r by $\frac{w_s}{2}$ per drop, $\alpha=0$ $\varepsilon=0$
 $\beta=-1$ $\delta=2$

This parameterization makes it easy to control fairness:
if the subflows all share a common bottleneck link, then
total window size w_s depends only on a and b , not on n etc.



"Throughput" Equation

Flappy case ($\epsilon=0$):

e.g. "be like a single TCP"

! no flow at all on paths where $\frac{a_r/b_r}{p_r} < \max_{r'} \frac{a_{r'}/b_{r'}}{p_{r'}}$

total window size is $W_s = \Theta^{1/\epsilon}$ where $\Theta = \max_r \frac{a_r/b_r}{p_r}$

! individual window sizes v_r undetermined;
thus the total rate $x_s = \sum \frac{v_r}{RTT_r}$ is undetermined

Hardened case ($\epsilon > 0$)

e.g. "independent subflows" has $\epsilon = 1$.

total window size is $W_s = \Theta^{1/\epsilon}$ where $\Theta = \left(\frac{1}{n} \sum \left(\frac{a_r/b_r}{p_r} \right)^{1/\epsilon} \right)^\epsilon$

window size on subflow r is $v_r = \frac{\Theta_r^{1/\epsilon}}{\sum \Theta_{r'}^{1/\epsilon}} W_s$ where $\Theta_r = \frac{a_r/b_r}{p_r}$

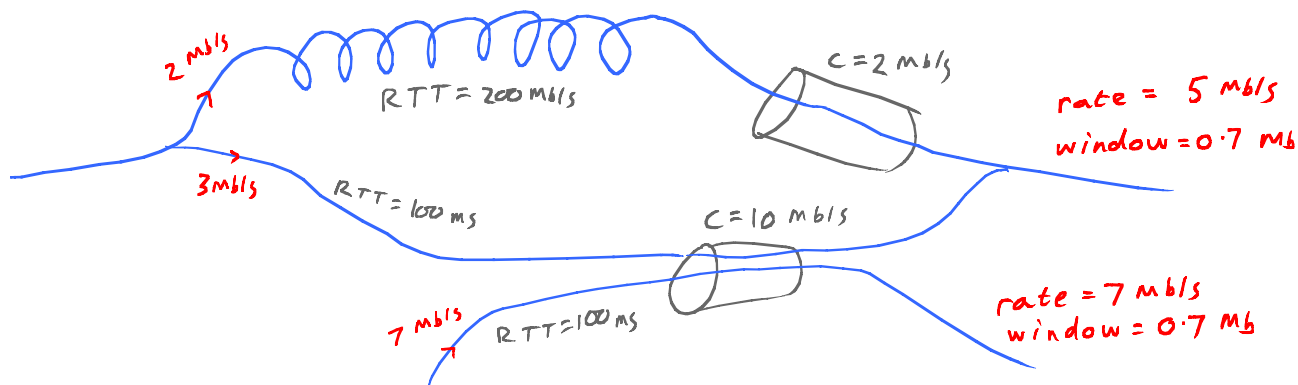
The smaller ϵ , the closer this is to the flappy case (and so, presumably, the more perturbable the total rate)

Hunch: the "flappy case" moves flows around with greater facility, so it is more efficient at resource pooling

Teleology

Flappy case ($\epsilon=0$):

The resulting flow rate allocation is likely "trying" to maximize $\sum_{\text{flows } s} \frac{a_s}{b_s} \frac{w_s^{1-\delta}}{1-\delta}$ subject to capacity constraints.



i.e. it tries to allocate window size as fairly as possible, subject to network topology, and ignores rate-unfairness.



In effect, flows "try" to move their traffic onto paths with large RTT, since this lets them get large window sizes without hurting the network.

Hunch: this is an intrinsic problem with window-based controllers like TCP, made very visible by the freedom of multipath.

Other parameter choices

ϵ controls lability.

$\epsilon=0$: moves flows around with great facility, using only the very best routes; this should give a high degree of fairness & resource pooling

$\epsilon>0$: less flexibility, less variability

design issue for multipath
DJW choice: $\epsilon = \frac{1}{2}$

δ controls scalability

in the increase phase, window grows like $t^{\frac{1}{\delta-1}}$ (or e^t if $\delta=1$).

TCP: $\delta=2$. Scalable TCP: $\delta=1$.

design issue for regular single-path TCP

δ controls fairness under synchronized drops

TCP: $\delta=2 \rightarrow$ converges to a fair allocation

Scalable TCP: $\delta=1 \rightarrow$ does not converge

DJW choice: $\delta = \frac{3}{2}$

$\beta = 1 - \delta$ assuming we want multiplicative decrease

α : unknown

something to do with relative rates of convergence on subflows?