

# Definability in Counting Logics

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# Descriptive Complexity

*Descriptive Complexity* provides an alternative perspective on Computational Complexity.

## *Computational Complexity*

- Measure use of resources (space, time, etc.) on a machine model of computation;
- Complexity of a language—i.e. a set of strings.

## *Descriptive Complexity*

- Complexity of a class of structures—e.g. a collection of graphs.
- Measure the complexity of describing the collection in a formal logic, using resources such as variables, quantifiers, higher-order operators, etc.

There is a fascinating interplay between the views.

# First-Order Logic

Consider *first-order predicate logic*.

Fix a vocabulary  $\sigma$  of relation symbols  $(R_1, \dots, R_m)$  and a collection  $X$  of variables.

The formulas are given by

$$R_i(\mathbf{x}) \mid x = y \mid \varphi \wedge \psi \mid \varphi \vee \psi \mid \neg \varphi \mid \exists x \varphi \mid \forall x \varphi$$

# First-Order Logic

For a first-order sentence  $\varphi$ , we ask what is the *computational complexity* of the problem:

*Given: a structure  $\mathbb{A}$*

*Decide: if  $\mathbb{A} \models \varphi$*

In other words, how complex can the collection of finite models of  $\varphi$  be?

In order to talk of the complexity of a class of finite structures, we need to fix some way of representing finite structures as strings.

# Encoding Structures

We use an alphabet  $\Sigma = \{0, 1, \#\}$ .

For a structure  $\mathbb{A} = (A, R_1, \dots, R_m)$ , fix a linear order  $<$  on  $A = \{a_1, \dots, a_n\}$ .

$R_i$  (of arity  $k$ ) is encoded by a string  $[R_i]_{<}$  of 0s and 1s of length  $n^k$ .

$$[\mathbb{A}]_{<} = \underbrace{1 \cdots 1}_n \# [R_1]_{<} \# \cdots \# [R_m]_{<}$$

The exact string obtained depends on the choice of order.

# Invariance

Note that the decision problem:

*Given a string  $[\mathbb{A}]_{<}$  decide whether  $\mathbb{A} \models \varphi$*

has a natural invariance property.

It is invariant under the following equivalence relation

*Write  $w_1 \sim w_2$  to denote that there is some structure  $\mathbb{A}$  and orders  $<_1$  and  $<_2$  on its universe such that*

$$w_1 = [\mathbb{A}]_{<_1} \text{ and } w_2 = [\mathbb{A}]_{<_2}$$

**Note:** deciding the equivalence relation  $\sim$  is just the same as deciding structure isomorphism.

# Naïve Algorithm

The straightforward algorithm proceeds recursively on the structure of  $\varphi$ :

- Atomic formulas by direct lookup.
- Boolean connectives are easy.
- If  $\varphi \equiv \exists x \psi$  then for each  $a \in \mathbb{A}$  check whether

$$(\mathbb{A}, c \mapsto a) \models \psi[c/x],$$

where  $c$  is a new constant symbol.

This runs in time  $O(ln^m)$  and  $O(m \log n)$  space, where  $l$  is the length of  $\varphi$  and  $m$  is the nesting depth of quantifiers in  $\varphi$ .

$$\text{Mod}(\varphi) = \{\mathbb{A} \mid \mathbb{A} \models \varphi\}$$

is in *logarithmic space* and *polynomial time*.

# Second-Order Logic

There are computationally easy properties that are not definable in first-order logic.

- There is no sentence  $\varphi$  of first-order logic such that  $\mathbb{A} \models \varphi$  if, and only if,  $|A|$  is even.
- There is no formula  $\varphi(E, x, y)$  that defines the transitive closure of a binary relation  $E$ .

Consider second-order logic, extending first-order logic with *relational quantifiers* —  $\exists X\varphi$

# Examples

## *Evenness*

This formula is true in a structure if, and only if, the size of the domain is even.

$$\begin{aligned} \exists B \exists S \quad & \forall x \exists y B(x, y) \wedge \forall x \forall y \forall z B(x, y) \wedge B(x, z) \rightarrow y = z \\ & \forall x \forall y \forall z B(x, z) \wedge B(y, z) \rightarrow x = y \\ & \forall x \forall y S(x) \wedge B(x, y) \rightarrow \neg S(y) \\ & \forall x \forall y \neg S(x) \wedge B(x, y) \rightarrow S(y) \end{aligned}$$

# Examples

## *Transitive Closure*

Each of the following formulas is true of a pair of elements  $a, b$  in a structure if, and only if, there is an  $E$ -path from  $a$  to  $b$ .

$$\forall S(S(a) \wedge \forall x \forall y [S(x) \wedge E(x, y) \rightarrow S(y)] \rightarrow S(b))$$

$$\begin{aligned} \exists P \quad & \forall x \forall y P(x, y) \rightarrow E(x, y) \\ & \exists x P(a, x) \wedge \exists x P(x, b) \wedge \neg \exists x P(x, a) \wedge \neg \exists x P(b, x) \\ & \forall x \forall y (P(x, y) \rightarrow \forall z (P(x, z) \rightarrow y = z)) \\ & \forall x \forall y (P(x, y) \rightarrow \forall z (P(z, y) \rightarrow x = z)) \\ & \forall x ((x \neq a \wedge \exists y P(x, y)) \rightarrow \exists z P(z, x)) \\ & \forall x ((x \neq b \wedge \exists y P(y, x)) \rightarrow \exists z P(x, z)) \end{aligned}$$

# Examples

## 3-Colourability

The following formula is true in a graph  $(V, E)$  if, and only if, it is 3-colourable.

$$\begin{aligned} \exists R \exists B \exists G \quad & \forall x (Rx \vee Bx \vee Gx) \wedge \\ & \forall x ( \neg(Rx \wedge Bx) \wedge \neg(Bx \wedge Gx) \wedge \neg(Rx \wedge Gx)) \wedge \\ & \forall x \forall y (Exy \rightarrow ( \neg(Rx \wedge Ry) \wedge \\ & \qquad \qquad \qquad \neg(Bx \wedge By) \wedge \\ & \qquad \qquad \qquad \neg(Gx \wedge Gy))) \end{aligned}$$

# Fagin's Theorem

## Theorem (Fagin)

A class  $\mathcal{C}$  of finite structures is definable by a sentence of *existential second-order logic* if, and only if, it is decidable by a *nondeterministic machine* running in polynomial time.

$$\text{ESO} = \text{NP}$$

# Is there a logic for P?

The major open question in *Descriptive Complexity* (first asked by Chandra and Harel in 1982) is whether there is a logic  $\mathcal{L}$  such that

*for any class of finite structures  $\mathcal{C}$ ,  $\mathcal{C}$  is definable by a sentence of  $\mathcal{L}$  if, and only if,  $\mathcal{C}$  is decidable by a deterministic machine running in polynomial time.*

Formally, we require  $\mathcal{L}$  to be a *recursively enumerable* set of sentences, with a computable map taking each sentence to a Turing machine  $M$  and a polynomial time bound  $p$  such that  $(M, p)$  accepts a *class of structures*.  
**(Gurevich 1988)**

# Inductive Definitions

Let  $\varphi(R, x_1, \dots, x_k)$  be a first-order formula in the vocabulary  $\sigma \cup \{R\}$   
Associate an operator  $\Phi$  on a given  $\sigma$ -structure  $\mathbb{A}$ :

$$\Phi(R^{\mathbb{A}}) = \{\mathbf{a} \mid (\mathbb{A}, R^{\mathbb{A}}, \mathbf{a}) \models \varphi(R, \mathbf{x})\}$$

We define the *non-decreasing* sequence of relations on  $\mathbb{A}$ :

$$\Phi^0 = \emptyset$$

$$\Phi^{m+1} = \Phi^m \cup \Phi(\Phi^m)$$

The *inflationary fixed point* of  $\Phi$  is the limit of this sequence.

On a structure with  $n$  elements, the limit is reached after at most  $n^k$  stages.

# FP

The logic FP is formed by closing first-order logic under the rule:

*If  $\varphi$  is a formula of vocabulary  $\sigma \cup \{R\}$  then  $[\text{ifp}_{R,x}\varphi](\mathbf{t})$  is a formula of vocabulary  $\sigma$ .*

The formula is read as:

*the tuple  $\mathbf{t}$  is in the inflationary fixed point of the operator defined by  $\varphi$*

LFP is the similar logic obtained using *least fixed points* of *monotone* operators defined by *positive* formulas.

LFP and FP have the same expressive power (**Gurevich-Shelah 1986; Kreutzer 2004**).

# Transitive Closure

The formula

$$[\text{ifp}_{T,xy}(x = y \vee \exists z(E(x, z) \wedge T(z, y)))](u, v)$$

defines the *transitive closure* of the relation  $E$

The expressive power of **FP** properly extends that of first-order logic.

## Theorem

*On structures which come equipped with a linear order **FP** expresses exactly the properties that are in **P**.*

**(Immerman; Vardi 1982)**

## FP vs. Ptime

The order cannot be built up inductively.

It is an open question whether a *canonical* string representation of a structure can be constructed in polynomial-time.

*If it can, there is a logic for P.*

*If not, then  $P \neq NP$ .*

All P classes of structures can be expressed by a sentence of FP with  $<$ , which is invariant under the choice of order. The set of all such sentences is not *r.e.*

FP by itself is too weak to express all properties in P.

*Evenness* is not definable in FP.

# Finite Variable Logic

We write  $L^k$  for the first order formulas using only the variables  $x_1, \dots, x_k$ .

$$(\mathbb{A}, \mathbf{a}) \equiv^k (\mathbb{B}, \mathbf{b})$$

denotes that there is no formula  $\varphi$  of  $L^k$  such that  $\mathbb{A} \models \varphi[\mathbf{a}]$  and  $\mathbb{B} \not\models \varphi[\mathbf{b}]$

If  $\varphi(R, \mathbf{x})$  has  $k$  variables all together, then each of the relations in the sequence:

$$\Phi^0 = \emptyset; \Phi^{m+1} = \Phi^m \cup \Phi(\Phi^m)$$

is definable in  $L^{2k}$ .

Proof by induction, using *substitution* and *renaming* of bound variables.

# Pebble Game

The  $k$ -pebble game is played on two structures  $\mathbb{A}$  and  $\mathbb{B}$ , by two players—*Spoiler* and *Duplicator*—using  $k$  pairs of pebbles  $\{(a_1, b_1), \dots, (a_k, b_k)\}$ .

*Spoiler* moves by picking a pebble and placing it on an element ( $a_i$  on an element of  $\mathbb{A}$  or  $b_i$  on an element of  $\mathbb{B}$ ).

*Duplicator* responds by picking the matching pebble and placing it on an element of the other structure

*Spoiler* wins at any stage if the partial map from  $\mathbb{A}$  to  $\mathbb{B}$  defined by the pebble pairs is not a partial isomorphism

If *Duplicator* has a winning strategy for  $q$  moves, then  $\mathbb{A}$  and  $\mathbb{B}$  agree on all sentences of  $L^k$  of quantifier rank at most  $q$ .

(Barwise)

$\mathbb{A} \equiv^k \mathbb{B}$  if, for every  $q$ , *Duplicator* wins the  $q$  round,  $k$  pebble game on  $\mathbb{A}$  and  $\mathbb{B}$ . Equivalently (on finite structures) *Duplicator* has a strategy to play forever.

# Evenness

To show that *Evenness* is not definable in FP, it suffices to show that:  
*for every  $k$ , there are structures  $\mathbb{A}_k$  and  $\mathbb{B}_k$  such that  $\mathbb{A}_k$  has an even number of elements,  $\mathbb{B}_k$  has an odd number of elements and*

$$\mathbb{A} \equiv^k \mathbb{B}.$$

It is easily seen that *Duplicator* has a strategy to play forever when one structure is a set containing  $k$  elements (and no other relations) and the other structure has  $k + 1$  elements.

# Matching

In a *graph*  $G = (V, E)$  a matching  $M \subset E$  is a set of edges such that each vertex is incident on *at most* one edge in  $M$ .

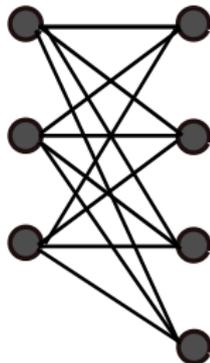
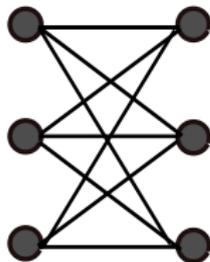
A *perfect matching* is a matching  $M$  such that each vertex is incident on *exactly* one edge in  $M$

$$\begin{aligned} \exists M \quad & \forall x, y [M(x, y) \rightarrow E(x, y)] \wedge \\ & \forall x, y, z [M(x, y) \wedge M(x, z) \rightarrow y = z] \wedge \\ & \forall x \exists y M(x, y) \end{aligned}$$

A classical result of **(Edmonds, 1965)** tells us that the property of having a perfect matching is in P.

# Matching

Take  $K_{k,k}$ —the complete bipartite graph on two sets of  $k$  vertices.  
and  $K_{k,k+1}$ —the complete bipartite graph on two sets, one of  $k$  vertices,  
the other of  $k + 1$ .



These two graphs are  $\equiv^k$  equivalent, yet one has a perfect matching, and the other does not.

# Fixed-point Logic with Counting

Immerman proposed **FPC**—the extension of **FP** with a mechanism for *counting*

Two sorts of variables:

- $x_1, x_2, \dots$  range over  $|A|$ —the domain of the structure;
- $\nu_1, \nu_2, \dots$  which range over *non-negative integers*.

If  $\varphi(x)$  is a formula with free variable  $x$ , then  $\#x\varphi$  is a *term* denoting the *number* of elements of  $A$  that satisfy  $\varphi$ .

We have arithmetic operations  $(+, \times)$  on *number terms*.

Quantification over number variables is *bounded*:  $(\exists x < t)\varphi$

# Counting Quantifiers

$C^k$  is the logic obtained from *first-order logic* by allowing:

- allowing *counting quantifiers*:  $\exists^i x \varphi$ ; and
- only the variables  $x_1, \dots, x_k$ .

Every formula of  $C^k$  is equivalent to a formula of first-order logic, albeit one with more variables.

For every sentence  $\varphi$  of FPC, there is a  $k$  such that if  $\mathbb{A} \equiv^{C^k} \mathbb{B}$ , then

$$\mathbb{A} \models \varphi \quad \text{if, and only if,} \quad \mathbb{B} \models \varphi.$$

# Limits of FPC

FPC was proposed by Immerman as a possible logic for capturing P:

It was proved (Cai, Fürer, Immerman 1992) that there are polynomial-time graph properties that are *not* expressible in FPC.

A number of other results about the limitations of FPC followed.

In particular, it has been shown that the problem of solving linear equations over the two element field  $\mathbb{Z}_2$  is not definable in FPC.

(Atserias, Bulatov, D. 09)

The problem is clearly solvable in polynomial time by means of Gaussian elimination.

# Systems of Linear Equations

We see how to represent systems of linear equations as *unordered relational structures*.

Consider structures over the domain  $\{x_1, \dots, x_n, e_1, \dots, e_m\}$ , (where  $e_1, \dots, e_m$  are the equations) with relations:

- unary  $E_0$  for those equations  $e$  whose r.h.s. is 0.
- unary  $E_1$  for those equations  $e$  whose r.h.s. is 1.
- binary  $M$  with  $M(x, e)$  if  $x$  occurs on the l.h.s. of  $e$ .

$\text{Solv}(\mathbb{Z}_2)$  is the class of structures representing solvable systems.

# Undefinability in FPC

To show that the *satisfiability* of systems of equations is not definable in FPC it suffices to show that for each  $k$ , we can construct a two systems of equations

$$E_k \text{ and } F_k$$

such that:

- $E_k$  is satisfiable;
- $F_k$  is unsatisfiable; and
- $E_k \equiv^{C^k} F_k$

# Constructing systems of equations

Take  $\mathcal{G}$  a 3-regular, connected graph.

Define equations  $\mathbf{E}_{\mathcal{G}}$  with two variables  $x_0^e, x_1^e$  for each edge  $e$ .

For each vertex  $v$  with edges  $e_1, e_2, e_3$  incident on it, we have eight equations:

$$E_v : \quad x_a^{e_1} + x_b^{e_2} + x_c^{e_3} \equiv a + b + c \pmod{2}$$

$\tilde{\mathbf{E}}_{\mathcal{G}}$  is obtained from  $\mathbf{E}_{\mathcal{G}}$  by replacing, for exactly one vertex  $v$ ,  $E_v$  by:

$$E'_v : \quad x_a^{e_1} + x_b^{e_2} + x_c^{e_3} \equiv a + b + c + 1 \pmod{2}$$

*We can show:*  $\mathbf{E}_{\mathcal{G}}$  is satisfiable;  $\tilde{\mathbf{E}}_{\mathcal{G}}$  is unsatisfiable.

# Satisfiability

**Lemma  $\mathbf{E}_G$**  is satisfiable.

*by setting the variables  $x_i^e$  to  $i$ .*

**Lemma  $\tilde{\mathbf{E}}_G$**  is unsatisfiable.

*Consider the subsystem consisting of equations involving only the variables  $x_0^e$ .*

*The sum of all **left-hand sides** is*

$$2 \sum_e x_0^e \equiv 0 \pmod{2}$$

*However, the sum of **right-hand sides** is 1.*

Now we show that, for each  $k$ , we can find a graph  $G$  such that  $\mathbf{E}_G \equiv^{C^k} \tilde{\mathbf{E}}_G$ .