

Inductive Analysis of the Internet Protocol TLS

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TLS: An Internet Protocol

- to protect data between **Web browsers and servers**
- **RSA** and **symmetric-key** encryption (among others)
- random-number generator for **negotiating secrets**
- **resumption** of old sessions with new keys
- also known as **“SSL 3.1”**



Hello Messages

client hello $A \rightarrow B : A, Na, Sid, Pa$

server hello $B \rightarrow A : Nb, Sid, Pb$

resumption? go straight to Finished messages

server certificate $B \rightarrow A : \text{certificate}(B, Kb)$

Sid = session Id (for resumption) Pa, Pb = crypto preferences



Client Key Exchange Messages

client certificate* $A \rightarrow B : \text{certificate}(A, K_a)$

client key exchange $A \rightarrow B : \{PMS\}_{K_b}$

certificate verify* $A \rightarrow B : \{\text{Hash} \dots\}_{K_a^{-1}}$

* **omit** for anonymous session

PMS = **pre-master-secret**

Diffie-Hellman exchange also possible



Finished Messages

$$M = PRF(PMS, Na, Nb) \quad \text{master-secret}$$

Finished = hash of previous messages

client finished $A \rightarrow B : \{Finished\}_{\text{clientK}(Na, Nb, M)}$

server finished $B \rightarrow A : \{Finished\}_{\text{serverK}(Na, Nb, M)}$

clientK, serverK make fresh session keys

Each party checks the other's



An Inductive Approach to Proving Protocols

- Work in **higher-order logic**
- Inductively model **traces** of agent actions
- Include an **active attacker**, compromised & careless agents
- **No** finite-state assumptions
- Prove results by **induction**
- Mechanized using **Isabelle/HOL**



Message Types

msg	X, \dots	=	Agent A	
			Nonce N	non-guessable number
			Number N	guessable number
			Key K	
			Hash X	
			$\{X_1, \dots, X_n\}$	concatenation
			Crypt $K X$	strong encryption



Inductively Defining the Protocol: Hello

client hello. If Na is fresh in the trace, may add

$$\text{Says } A B \{A, Na, Sid, Pa\}$$

server hello. If the trace has $\text{Says } A' B \{A, Na, Sid, Pa\}$ and Nb is fresh, may add

$$\text{Says } B A \{Nb, Sid, Pb\}$$


Defining the Protocol: Client Key Exchange

certificate. May add $\text{Says } B \ A \ (\text{certificate}(B, \text{pubK } B))$ to a trace

client key exchange. If the trace contains the events

$$\text{Says } B' \ A \ \{Nb, Sid, Pb\}$$
$$\text{Says } B'' \ A \ (\text{certificate}(B, Kb))$$

and PMS is fresh, may add

$$\text{Says } A \ B \ (\text{Crypt } Kb \ PMS)$$


Modelling Attacks and Accidents

Fake. If X can be forged in the trace, may add $\text{Says Spy } B \ X$

SpyKeys. If the spy has $\{Na, Nb, M\}$ then he has

$\text{PRF}(M, Na, Nb)$ and $\text{sessionK}(Na, Nb, M)$

Oops. Anybody who uses a session key may **give it** to the spy.



Security Goals Proved

- The **pre-master-secret** remains secret (assuming honest peers)
- The **master-secret** remains secret
- **Certificate verify** guarantees that the client is present
- **session keys** remain secret (unless given away)
- A message encrypted with peer's session key came from him



Lemmas Proved Along the Way

- Protocol steps don't reveal private keys
- All certificates are valid (too perfect?)
- A fresh PMS yields fresh session keys
- Compromise of a session key doesn't compromise any PMS
(hard to prove)



Related Work

Wagner and Schneier's analysis of SSL 3.0:

- weaknesses in abstract protocol (fixed in TLS)
- discussion of **cryptanalysis**

Dietrich's thesis:

- investigated anonymous connections against an **eavesdropper** using **NCP belief logic**

Mitchell et al.: simple model-checking experiments



Comments on TLS

- Strengthen **client key exchange** to

$$A \rightarrow B : \{A, PMS\}_{K_b} ?$$

- **Explicitness**: beware of hashing **everything but the kitchen sink**
- Make the **abstract message exchange** part of **every** protocol spec



Conclusions

- 6 weeks effort; 8 minutes cpu time (model-checking: 8 hours)
- mundane proofs but interesting model
- Can model [key negotiation](#)
- [Non-determinism](#) is no obstacle
- Realistic protocols can now be analyzed—abstractly, at least

