2010 Paper 1 Question 9

Floating-Point Computation

- (a) Describe the 64-bit ("double") IEEE floating-point format, including special values. [5 marks]
- (b) Explain the following terms:
 - (i) absolute error;
 - (*ii*) relative error;
 - (*iii*) rounding error;
 - (iv) truncation error;
 - (v) machine epsilon.
- (c) Outline how the implementation of the IEEE basic operations (+, -, *, /) are defined and their error properties. [5 marks]
- (d) The Taylor series for cosine converges for all values of x:

$$\cos x = 1 - \frac{x^2}{2!} + \frac{x^4}{4!} - \cdots$$

Discuss issues in implementing a general-purpose library function that returns the value of cosine where the argument and result is a floating-point value.

[5 marks]

[5 marks]