

# Category Theory

## Lecture 3

# Category-theoretic properties

Any two isomorphic objects in a category should have the same **category-theoretic properties** – statements that are provable in a formal logic for category theory, whatever that is.

Instead of trying to formalize such a logic, we will just look at examples of category-theoretic properties.

Here is our first one...

# Terminal object

An object  $T$  of a category  $\mathbf{C}$  is **terminal** if for all  $X \in \mathbf{C}$ , there is a unique  $\mathbf{C}$ -morphism from  $X$  to  $T$ , which we write as  $\langle \rangle_X : X \rightarrow T$ .

So we have 
$$\begin{cases} \forall X \in \mathbf{C}, \langle \rangle_X \in \mathbf{C}(X, T) \\ \forall X \in \mathbf{C}, \forall f \in \mathbf{C}(X, T), f = \langle \rangle_X \end{cases}$$

(So in particular,  $\text{id}_T = \langle \rangle_T$ )

Sometimes we just write  $\langle \rangle_X$  as  $\langle \rangle$ .

Some people write  $!_X$  for  $\langle \rangle_X$  – there is no commonly accepted notation; [Awodey] avoids using one.

# Examples of terminal objects

- ▶ In Set: any one-element set.
- ▶ Any one-element set has a unique pre-order and this makes it terminal in Preord (and Poset)
- ▶ Any one-element set has a unique monoid structure and this makes it terminal in Mon.

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- ▶ Any one-element set has a unique monoid structure and this makes it terminal in Mon.
- ▶ A pre-ordered set  $(P, \sqsubseteq)$ , regarded as a category  $C_P$ , has a terminal object iff it has a **greatest element**  $\top$ , that is:  $\forall x \in P, x \sqsubseteq \top$
- ▶ **When does a monoid  $(M, \cdot, e)$ , regarded as a category  $C_M$ , have a terminal object?**

# Terminal object

**Theorem.** In a category  $\mathbf{C}$ :

- (a) If  $T$  is terminal and  $T \cong T'$ , then  $T'$  is terminal.
- (b) If  $T$  and  $T'$  are both terminal, then  $T \cong T'$  (and there is only one isomorphism between  $T$  and  $T'$ ).

In summary: **terminal objects are unique up to unique isomorphism.**

**Proof...**

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**Notation:** from now on, if a category  $\mathbf{C}$  has a terminal object we will write that object as  $\boxed{1}$

# Opposite of a category

Given a category  $\mathbf{C}$ , its **opposite category**  $\boxed{\mathbf{C}^{\text{op}}}$  is defined by interchanging the operations of **dom** and **cod** in  $\mathbf{C}$ :

- ▶  $\text{obj } \mathbf{C}^{\text{op}} \triangleq \text{obj } \mathbf{C}$
- ▶  $\mathbf{C}^{\text{op}}(X, Y) \triangleq \mathbf{C}(Y, X)$ , for all objects  $X$  and  $Y$
- ▶ identity morphism on  $X \in \text{obj } \mathbf{C}^{\text{op}}$  is  $\text{id}_X \in \mathbf{C}(X, X) = \mathbf{C}^{\text{op}}(X, X)$
- ▶ composition in  $\mathbf{C}^{\text{op}}$  of  $f \in \mathbf{C}^{\text{op}}(X, Y)$  and  $g \in \mathbf{C}^{\text{op}}(Y, Z)$  is given by the composition  $f \circ g \in \mathbf{C}(Z, X) = \mathbf{C}^{\text{op}}(X, Z)$  in  $\mathbf{C}$   
(associativity and unity properties hold for this operation, because they do in  $\mathbf{C}$ )



# The Principle of Duality

Whenever one defines a concept / proves a theorem in terms of commutative diagrams in a category  $\mathbf{C}$ , one obtains another concept / theorem, called its **dual**, by reversing the direction of morphisms throughout, that is, by replacing  $\mathbf{C}$  by its opposite category  $\mathbf{C}^{\text{op}}$ .

For example...

# Initial object

is the dual notion to “terminal object”:

An object  $0$  of a category  $\mathbf{C}$  is **initial** if for all  $X \in \mathbf{C}$ , there is a unique  $\mathbf{C}$ -morphism  $0 \rightarrow X$ , which we write as  $[\ ]_X : 0 \rightarrow X$ .

So we have 
$$\left\{ \begin{array}{l} \forall X \in \mathbf{C}, [\ ]_X \in \mathbf{C}(0, X) \\ \forall X \in \mathbf{C}, \forall f \in \mathbf{C}(0, X), f = [\ ]_X \end{array} \right.$$

(So in particular,  $\text{id}_0 = [\ ]_0$ )

By duality, we have that initial objects are unique up to isomorphism and that any object isomorphic to an initial object is itself initial.

(**N.B.** “isomorphism” is a self-dual concept.)

# Examples of initial objects

- ▶ The empty set is initial in **Set**.
- ▶ Any one-element set has a uniquely determined monoid structure and is initial in **Mon**. (why?)

So initial and terminal objects co-incide in **Mon**

An object that is both initial and terminal in a category is sometimes called a **zero object**.

- ▶ A pre-ordered set  $(P, \sqsubseteq)$ , regarded as a category  $\mathbf{C}_P$ , has an initial object iff it has a **least element**  $\perp$ , that is:  $\forall x \in P, \perp \sqsubseteq x$

# Example:

## free monoids as initial objects

(relevant to automata and formal languages)

The **free monoid** on a set  $\Sigma$  is  $(\text{List } \Sigma, @, \text{nil})$  where

$\text{List } \Sigma$  = set of finite lists of elements of  $\Sigma$

$@$  = list concatenation

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The function

$\eta_{\Sigma} : \Sigma \rightarrow \text{List } \Sigma$

$a \mapsto [a] = a :: \text{nil}$  (one-element list)

has the following “universal property”...

# Example:

## free monoids as initial objects

(relevant to automata and formal languages)

**Theorem.** For any monoid  $(M, \cdot, e)$  and function  $f : \Sigma \rightarrow M$ , there is a unique monoid morphism  $\bar{f} \in \mathbf{Mon}(\mathbf{List} \Sigma, @, \text{nil}), (M, \cdot, e)$  making

$$\begin{array}{ccc} \Sigma & \xrightarrow{\eta_\Sigma} & \mathbf{List} \Sigma \\ & \searrow f & \downarrow \bar{f} \\ & & M \end{array}$$

commute in **Set**.

**Proof...**

# Example:

## free monoids as initial objects

(relevant to automata and formal languages)

**Theorem.**  $\forall M \in \mathbf{Mon}, \forall f \in \mathbf{Set}(\Sigma, M), \exists! \bar{f} \in \mathbf{Mon}(\mathbf{List} \Sigma, M), \bar{f} \circ \eta_\Sigma = f$

The theorem just says that  $\eta_\Sigma : \Sigma \rightarrow \mathbf{List} \Sigma$  is an initial object in the category  $\Sigma/\mathbf{Mon}$ :

- ▶ objects:  $((M, \cdot, e), f)$  where  $(M, \cdot, e) \in \mathbf{obj} \mathbf{Mon}$  and  $f \in \mathbf{Set}(\Sigma, M)$
- ▶ morphisms in  $\Sigma/\mathbf{Mon}(((M_1, \cdot_1, e_1), f_1), ((M_2, \cdot_2, e_2), f_2))$  are  $f \in \mathbf{Mon}((M_1, \cdot_1, e_1), (M_2, \cdot_2, e_2))$  such that  $f \circ f_1 = f_2$
- ▶ identities and composition as in  $\mathbf{Mon}$

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## free monoids as initial objects

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**Theorem.**  $\forall M \in \mathbf{Mon}, \forall f \in \mathbf{Set}(\Sigma, M), \exists! \bar{f} \in \mathbf{Mon}(\mathbf{List} \Sigma, M), \bar{f} \circ \eta_\Sigma = f$

The theorem just says that  $\eta_\Sigma : \Sigma \rightarrow \mathbf{List} \Sigma$  is an initial object in the category  $\Sigma/\mathbf{Mon}$ :

So this “universal property” determines the monoid  $\mathbf{List} \Sigma$  uniquely up to isomorphism in  $\mathbf{Mon}$ .

We will see later that  $\Sigma \mapsto \mathbf{List} \Sigma$  is part of a functor (= morphism of categories) which is left adjoint to the “forgetful functor”  $\mathbf{Mon} \rightarrow \mathbf{Set}$ .