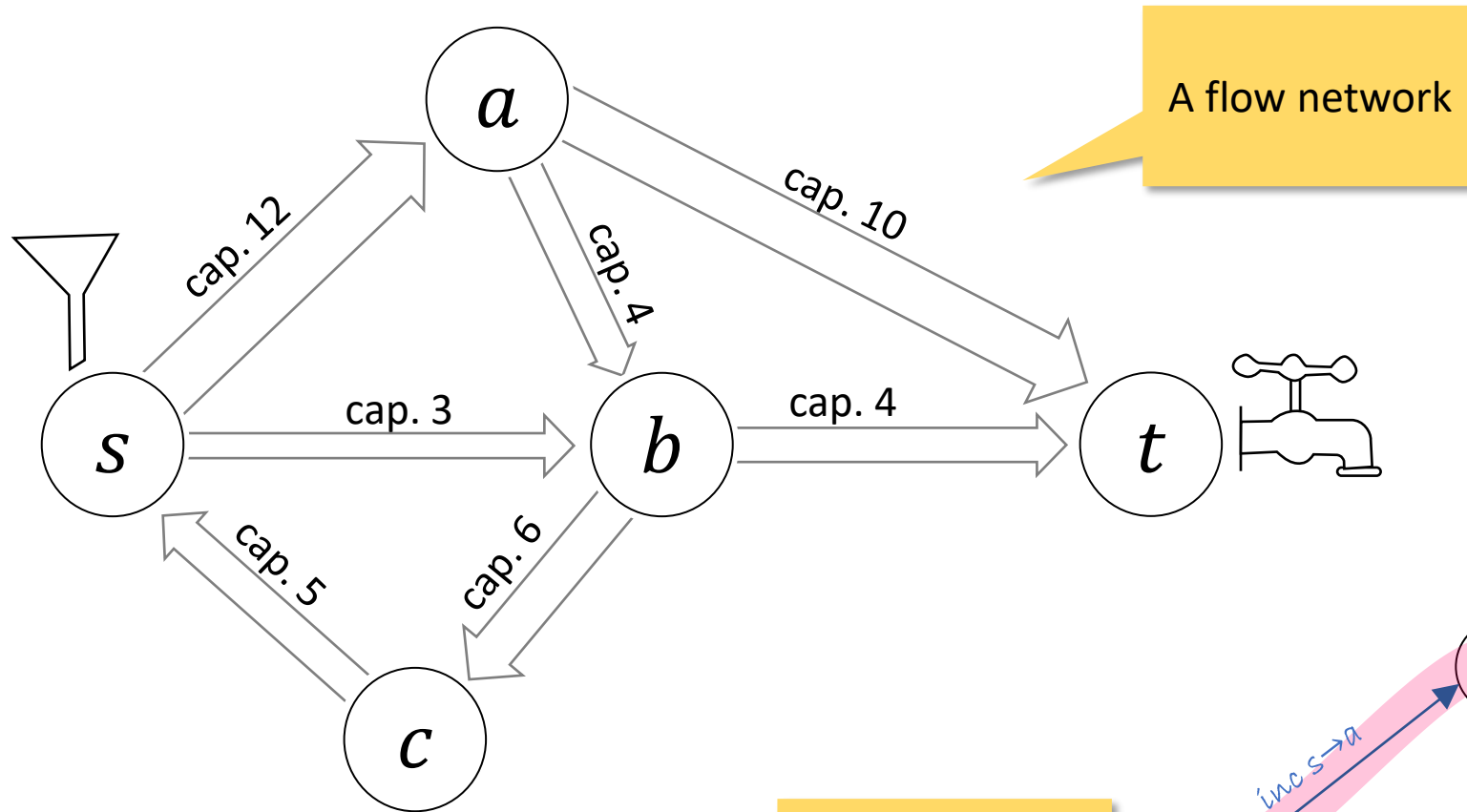


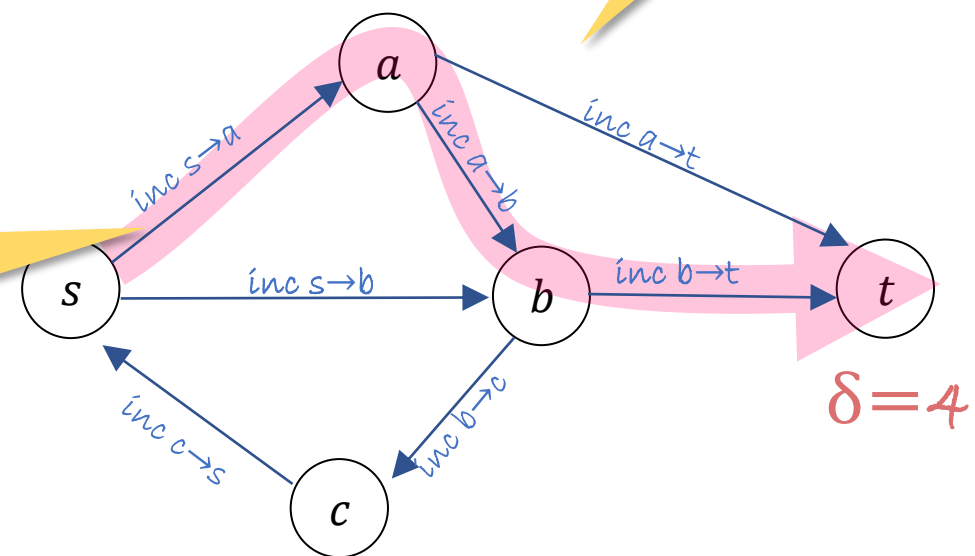
WALKTHROUGH OF FORD-FULKERSON



A flow network

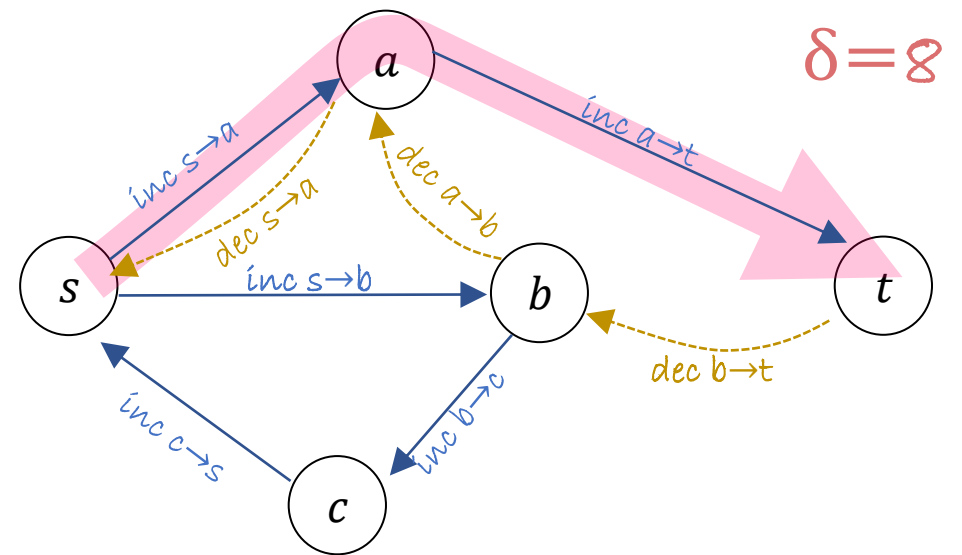
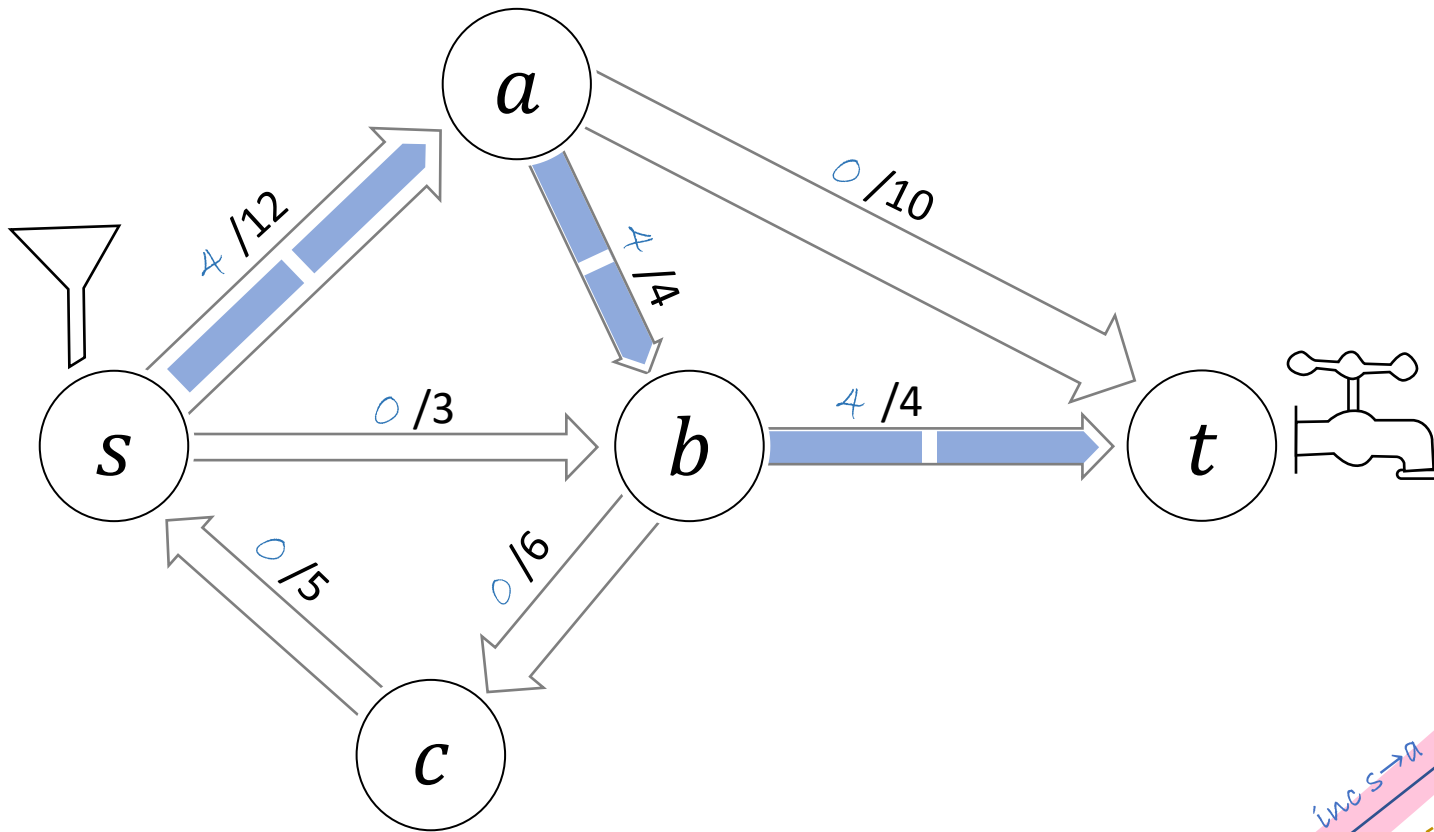
The residual graph

An augmenting path

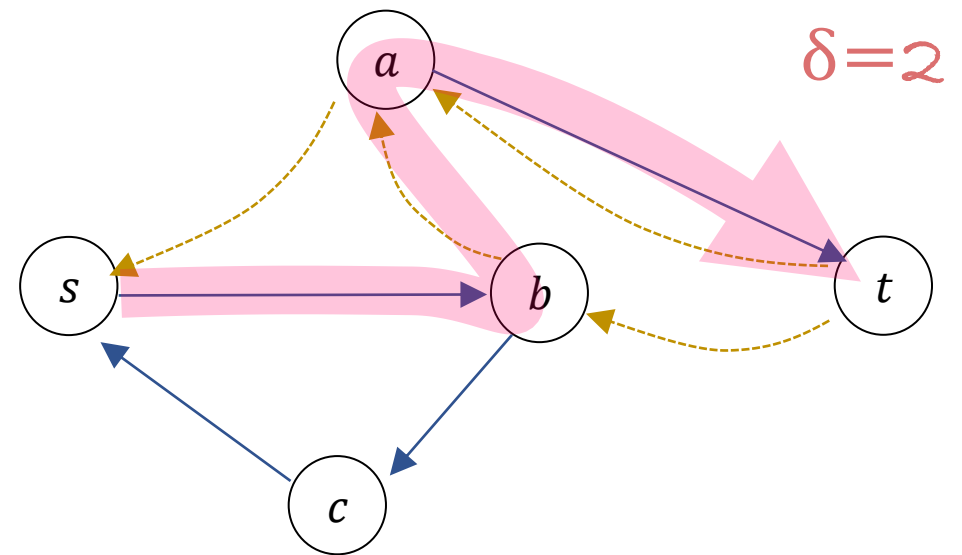
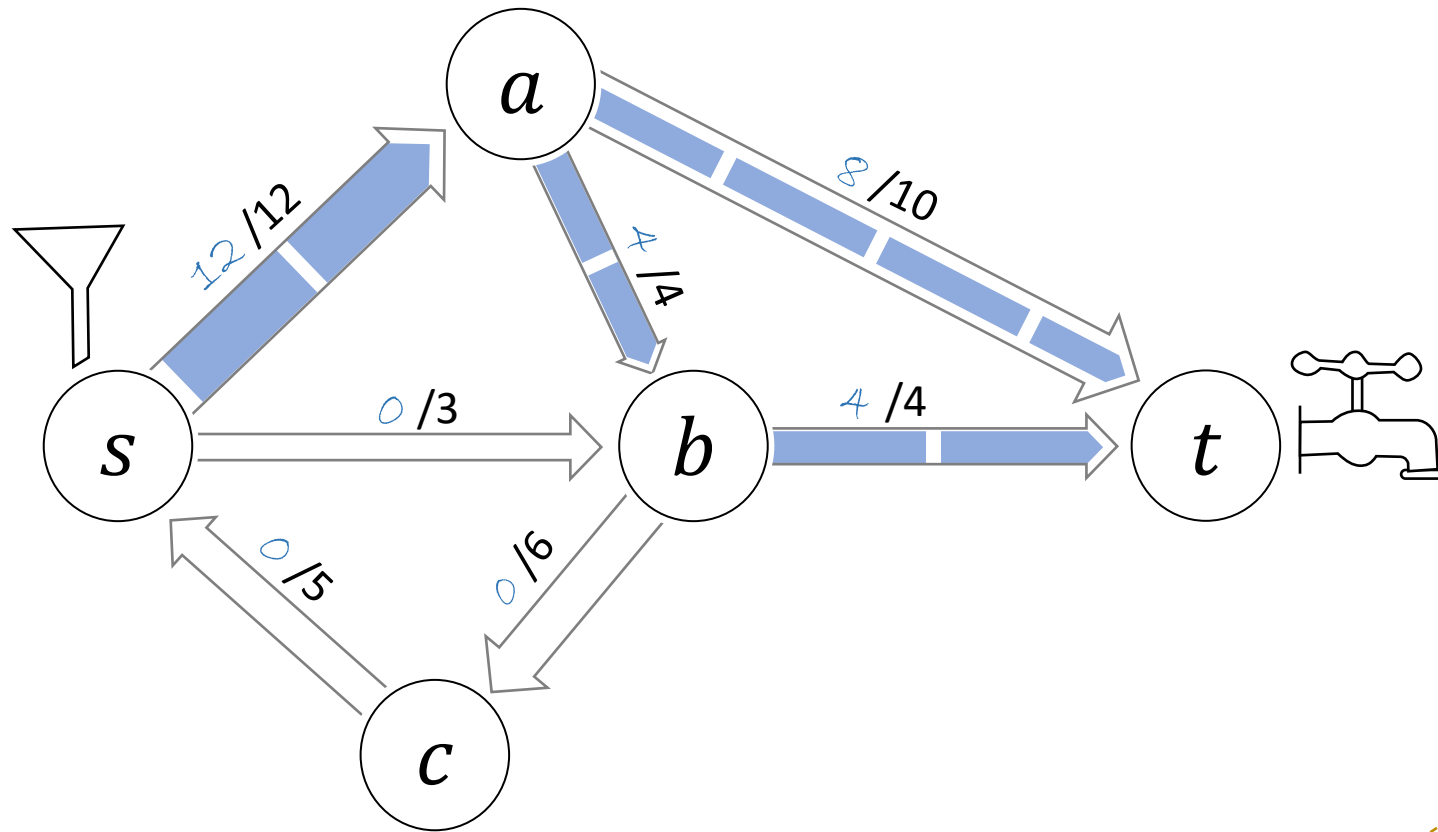


$\delta = 4$

WALKTHROUGH OF FORD-FULKERSON

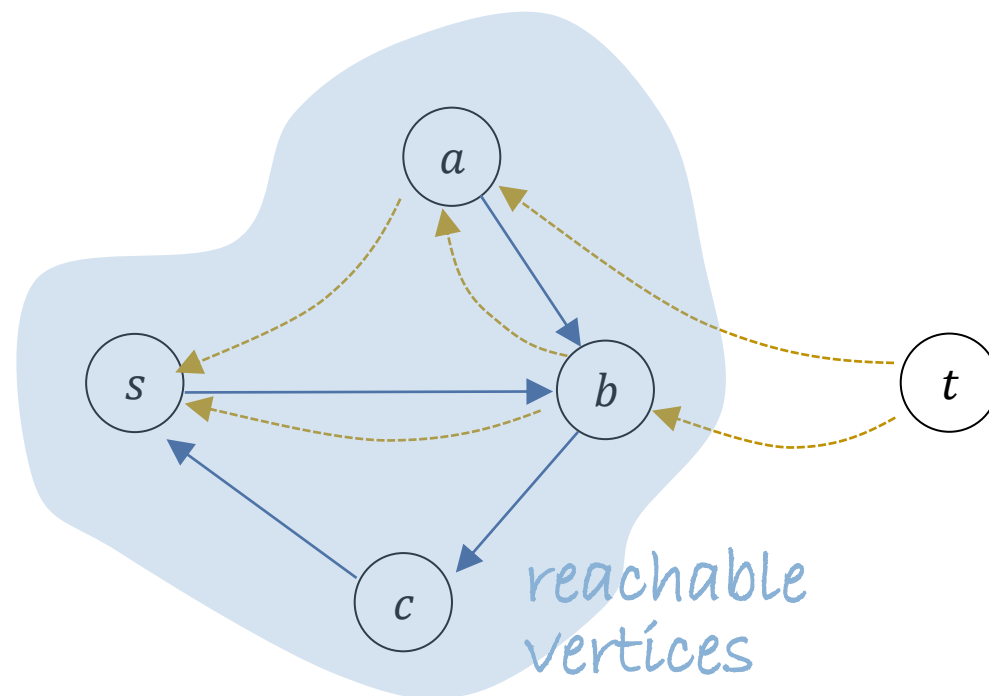
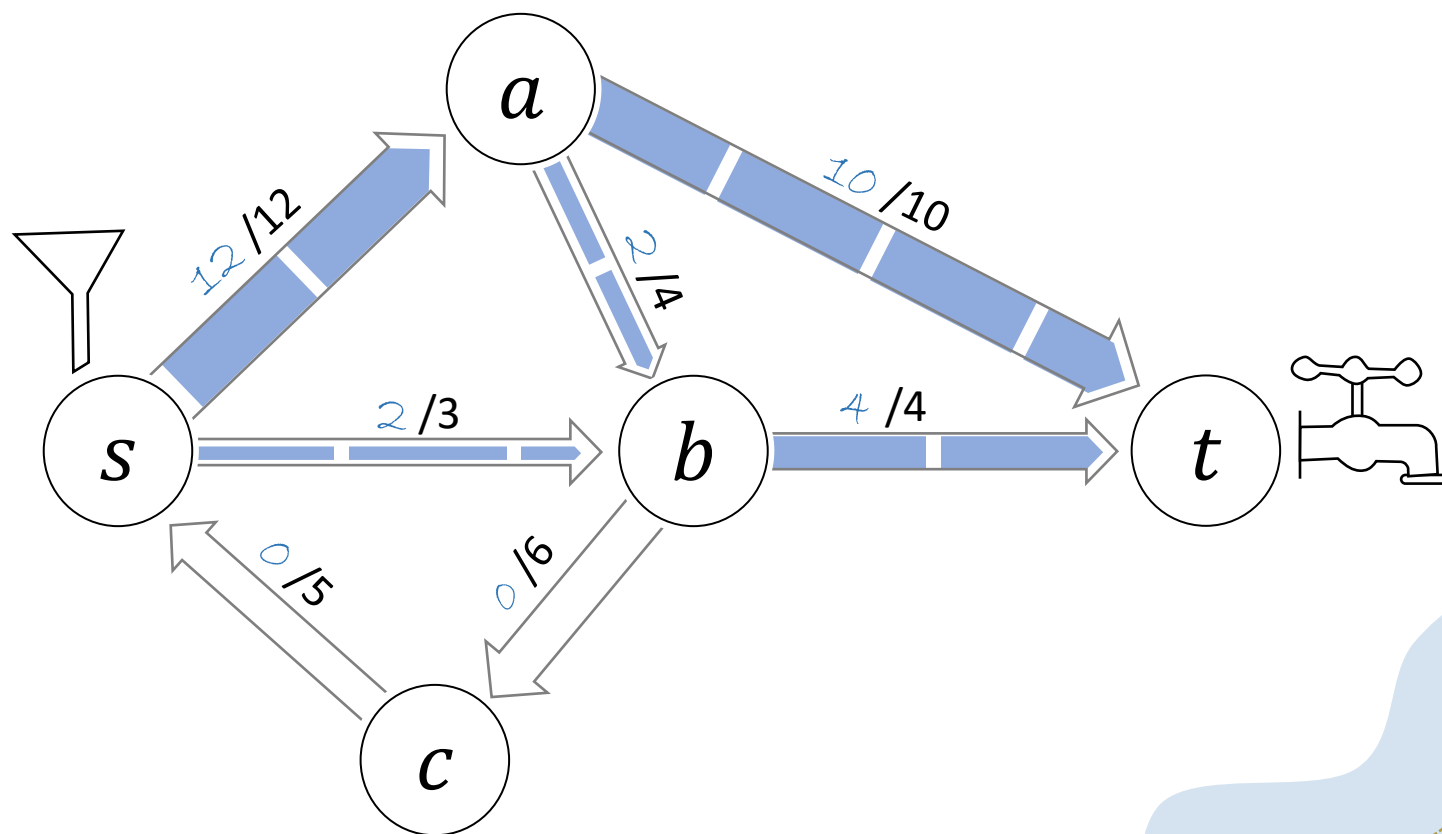


WALKTHROUGH OF FORD-FULKERSON



WALKTHROUGH OF FORD-FULKERSON

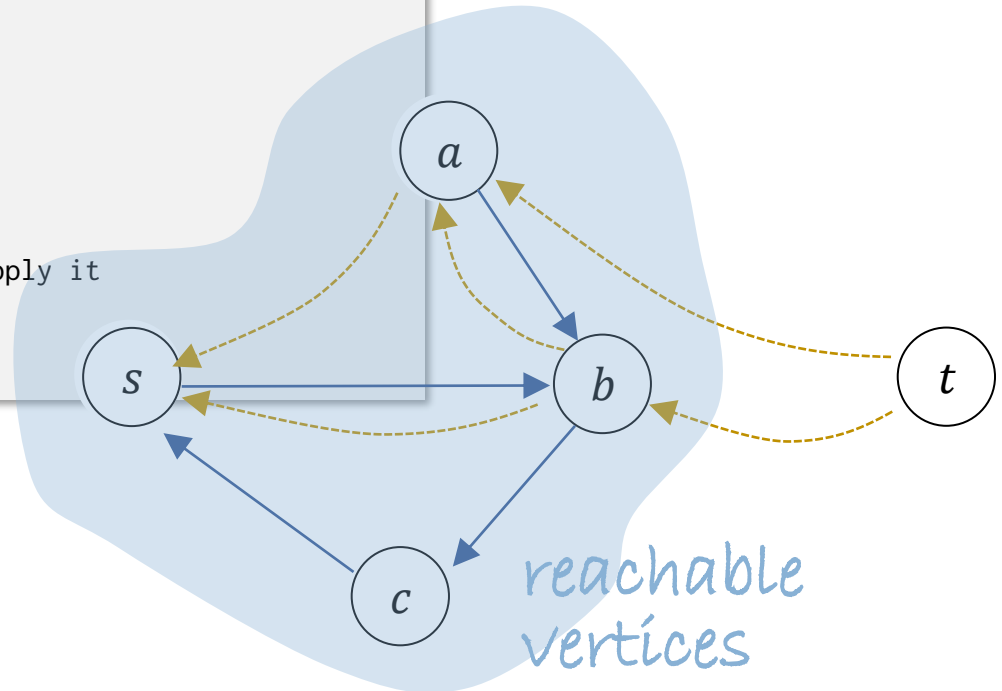
We cannot find an augmenting path in the residual graph. So, terminate.



```

1 def ford_fulkerson(g, s, t):
2     # Let f be a flow, initially empty
3     for u → v in g.edges:
4         f(u → v) = 0
5
6     # Define a helper function for finding an augmenting path
7     def find_augmenting_path():
8         # Define the residual graph h on the same vertices as g
9         for u → v in g.edges:
10            if f(u → v) < c(u → v): give h an edge u → v labelled "inc u → v"
11            if f(u → v) > 0: give h an edge v → u labelled "dec u → v"
12        if h has a path from s to t:
13            return some such path, together with the labels of its edges
14        else:
15            # Let S be the set of vertices reachable from s (used in the proof)
16            return None
17
18    # Repeatedly find an augmenting path and add flow to it
19    while True:
20        p = find_augmenting_path()
21        if p is None:
22            break
23        else:
24            compute  $\delta$ , the amount of flow to apply along p, and apply it
25            # Assert:  $\delta > 0$ 
26            # Assert: f is still a valid flow

```



SECTION 6.3

Max-flow min-cut

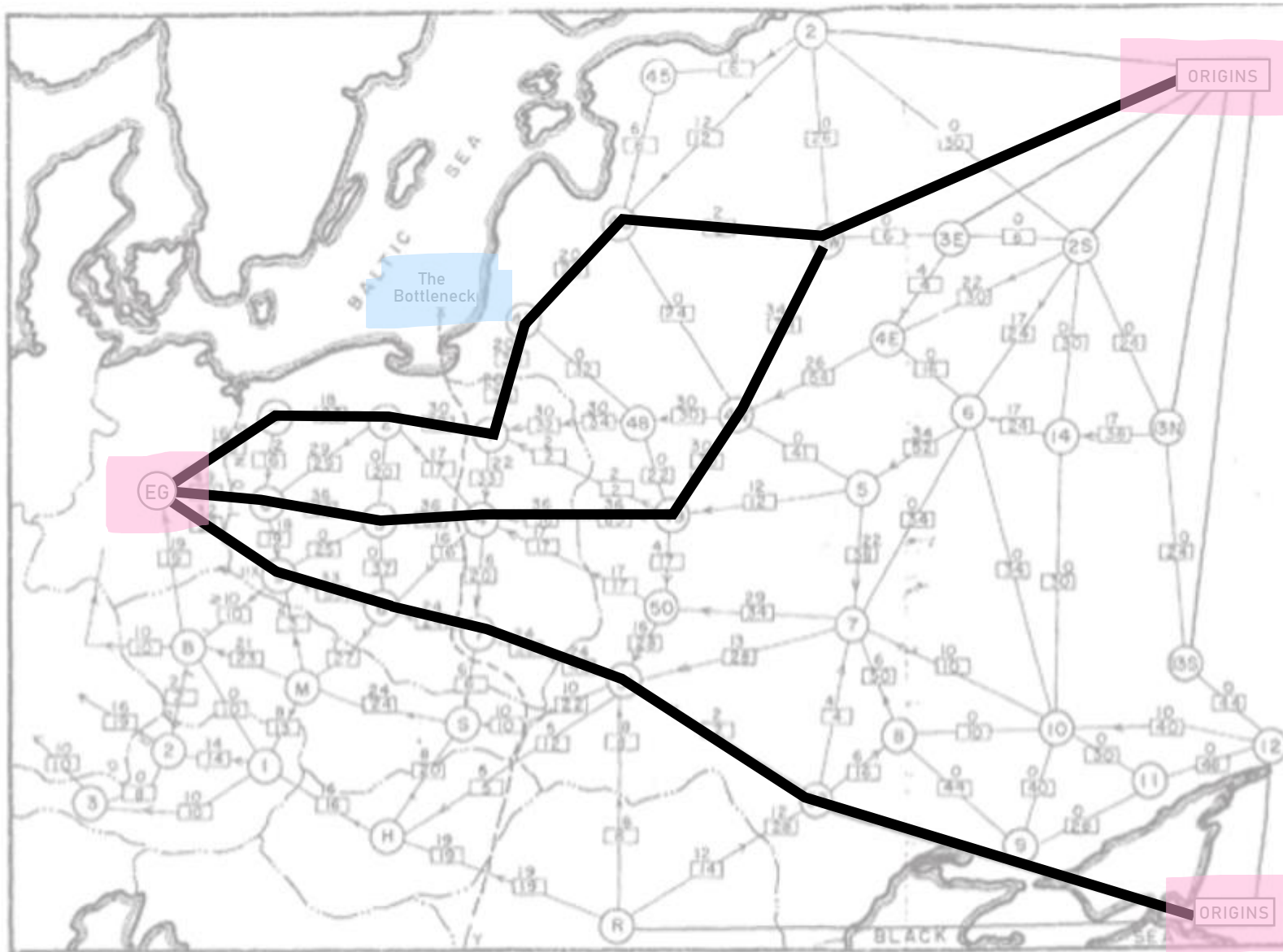


Fig. 7 — Traffic pattern: entire network available

Legend:
--- International boundary
⊙ Railway operating division
← [12] → Capacity: 12 each way per day. Required flow of 9 per day toward destinations (in direction of arrow) with equivalent number of returning trains in opposite direction
All capacities in $\sqrt{1000}$'s of tons each way per day
Origins: Divisions 2, 3W, 3C, 2S, 13N, 13S, 12, 52 (USSR), and Roumania
Destinations: Divisions 3, 6, 9 (Poland); 8 (Czechoslovakia); and 2, 3 (Austria)
Alternative destinations: Germany or East Germany
Note IIX of Division 9, Poland

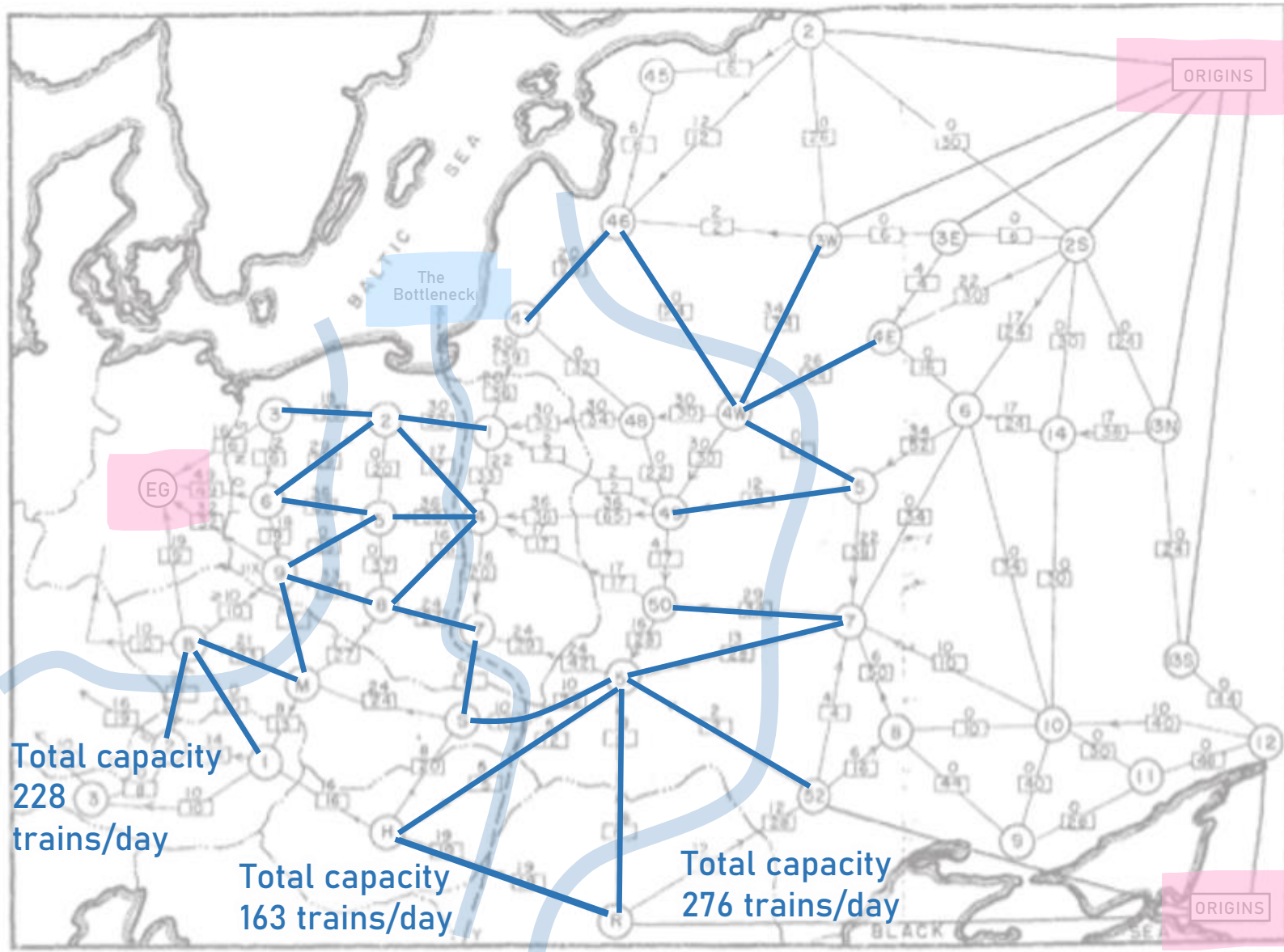


Fig. 7 — Traffic pattern: entire network available

Legend:
 - - - International boundary
 (B) Railway operating division
 ← [12] → Capacity: 12 each way per day. Required flow of 9 per day toward destinations (in direction of arrow) with equivalent number of returning trains in opposite direction

All capacities in $\sqrt{1000}$'s of tons each way per day

Origins: Divisions 2, 3W, 3E, 2S, 13N, 13S, 12, 52 (USSR), and Roumania

Destinations: Divisions 3, 6, 9 (Poland); 8 (Czechoslovakia); and 2, 3 (Austria)

Alternative destinations: Germany or East Germany

Note: IIX of Division 9, Poland

Total capacity
228
trains/day

Total capacity
163 trains/day

Total capacity
276 trains/day

ORIGINS

ORIGINS

A **cut** is a partition of the vertices into two sets, $V = S \cup \bar{S}$, with the source vertex $s \in S$ and the sink vertex $t \in \bar{S}$.

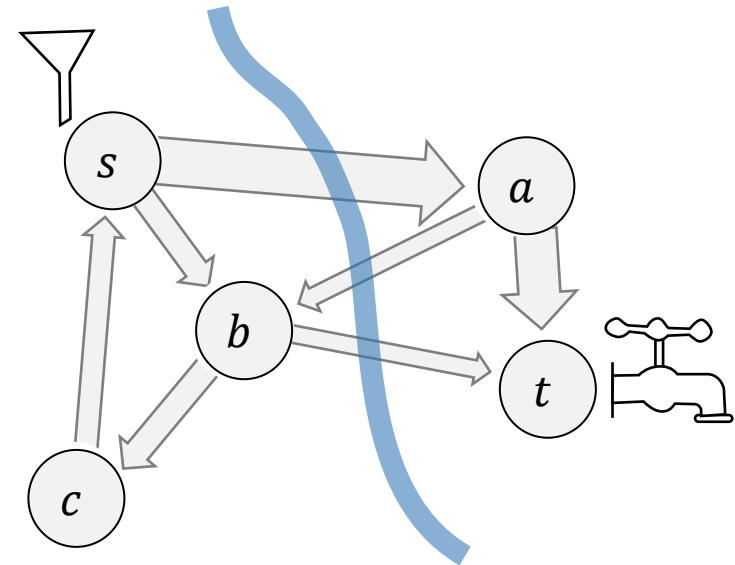
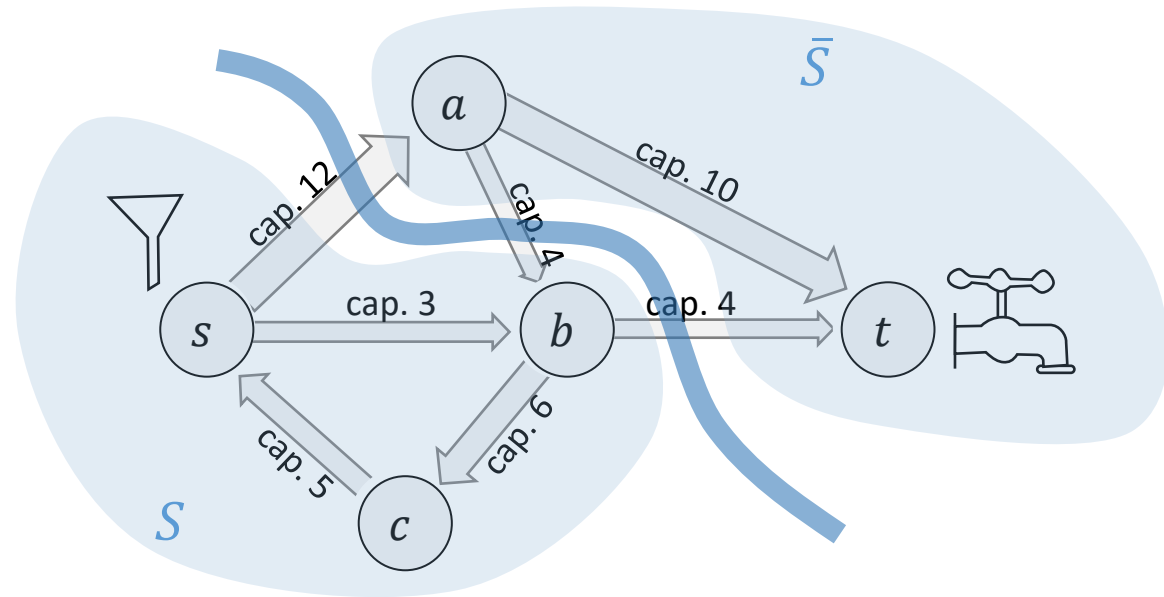
The **capacity** of the cut is

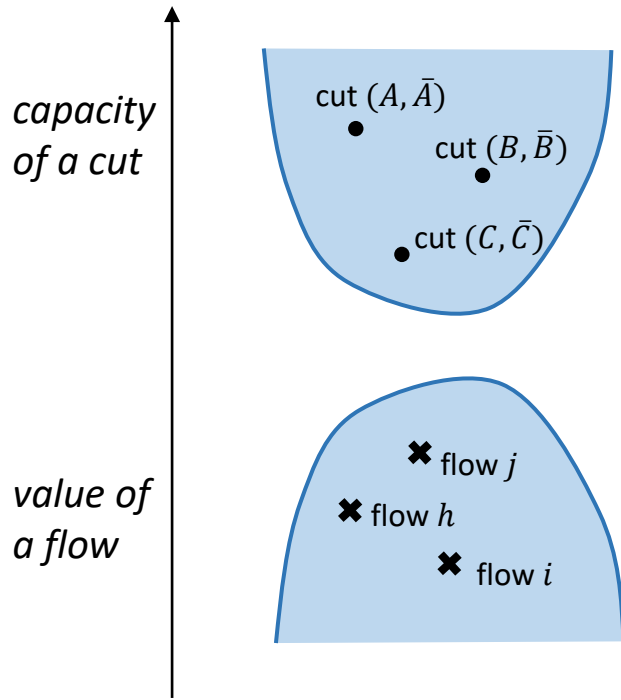
$$\text{capacity}(S, \bar{S}) = \sum_{\substack{u \in S, v \in \bar{S}: \\ u \rightarrow v}} c(u \rightarrow v)$$

MAX-FLOW MIN-CUT THEOREM

For any flow f and any cut (S, \bar{S}) ,

$$\text{value}(f) \leq \text{capacity}(S, \bar{S})$$

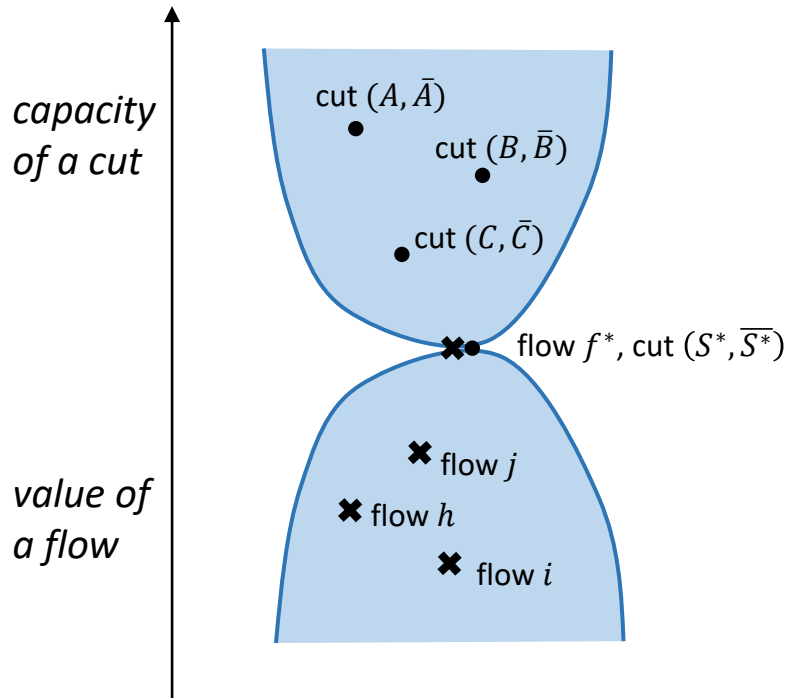




MAX-FLOW MIN-CUT THEOREM

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MAX-FLOW MIN-CUT THEOREM

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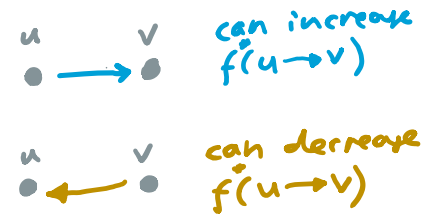
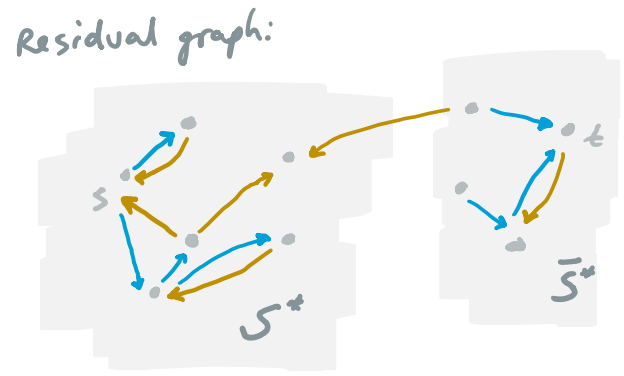
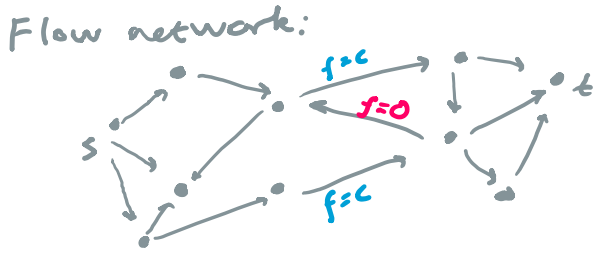
CORRECTNESS THEOREM

Suppose Ford-Fulkerson terminates, producing a flow f^* . Then f^* is a maximum flow.

```

1 def ford_fulkerson(g, s, t):
2     # Let f be a flow, initially empty
3     for u → v in g.edges:
4         f(u → v) = 0
5
6     # Define a helper function for finding an augmenting path
7     def find_augmenting_path():
8         # Define the residual graph h on the same vertices as g
9         for u → v in g.edges:
10            if f(u → v) < c(u → v): give h an edge u → v labelled "inc u → v"
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12        if h has a path from s to t:
13            return some such path, together with the labels of its edges
14        else:
15            # Let S be the set of vertices the bandits can reach (used in the proof)
16            return None
17
18    # Repeatedly find an augmenting path and add flow to it
19    while True:
20        p = find_augmenting_path()
21        if p is None:
22            break
23        else:
24            compute δ, the amount of flow to apply along p, and apply it
25            # Assert: δ > 0
26            # Assert: f is still a valid flow

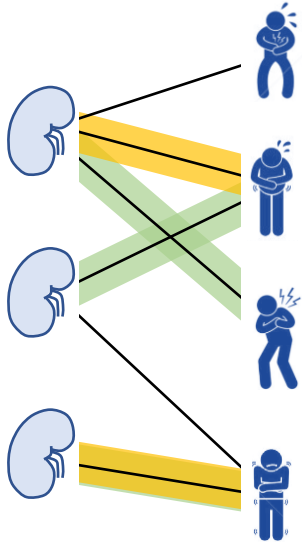
```



1. Let $S^* = \{\text{vertices reachable from } s\}$ in the residual graph, at termination.
2. The algorithm terminated, so $t \notin S^*$, so (S^*, \bar{S}^*) is a cut.
3. The residual graph has no edges from S^* to \bar{S}^* , hence
 - on edges $S^* \rightarrow \bar{S}^*$ in the flow network, flow=capacity
 - on edges $S^* \leftarrow \bar{S}^*$ in the flow network, flow=0
4. From the inequalities in the max-flow min-cut theorem, $\text{value}(f^*) = \text{capacity}(S^*, \bar{S}^*)$; hence f^* is a maximum flow.

SECTION 6.4

Matchings

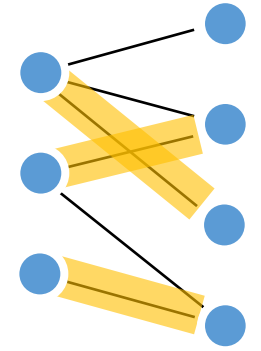
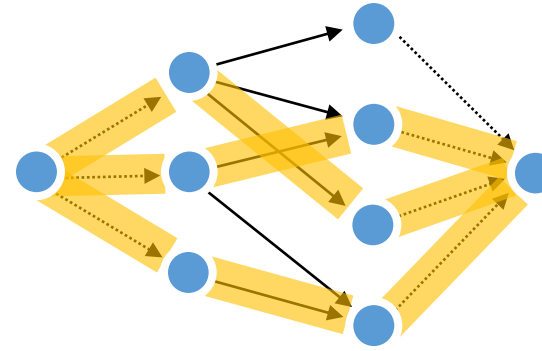
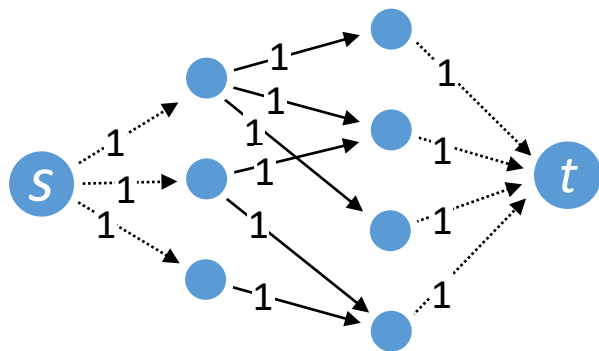
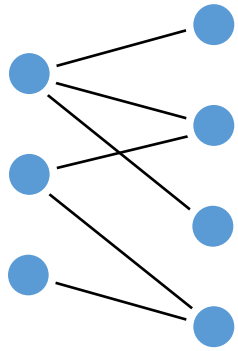


DEFINITIONS

- A **bipartite graph** is an undirected graph in which the vertices are split into two sets, and all edges go between these sets
- A **matching** in a bipartite graph is a selection of edges, such that no vertex is connected to more than one of the edges
- The **size** of a matching is the number of edges it includes
- A **maximum matching** is one with the largest possible size

PROBLEM STATEMENT

Given a bipartite graph, find a maximum matching



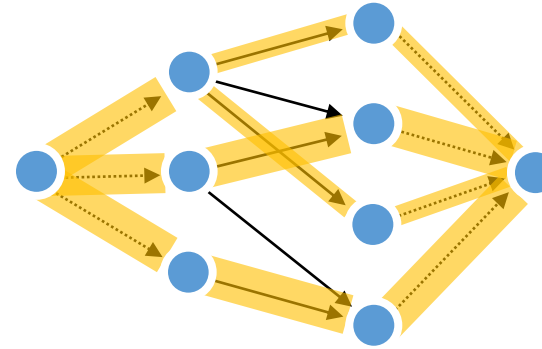
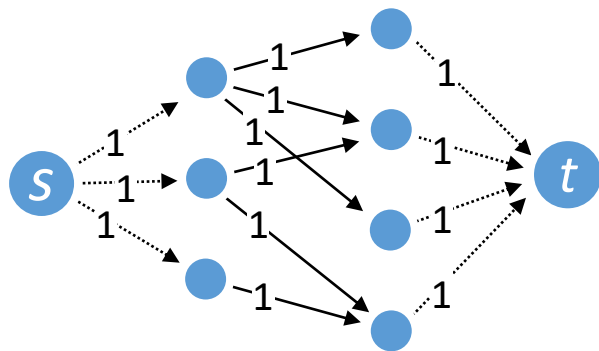
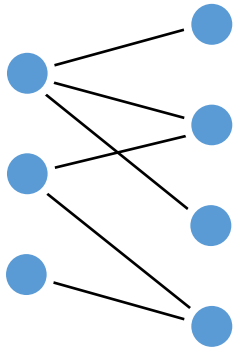
0. Given a bipartite graph
...

1. Build a helper graph:
- add source s and sink t
 - add edges from s and to t

2. Solve max-flow on the helper graph, to find a maximum flow f^*

3. Interpret the flow f^* as a matching

What's the bug in my thinking?



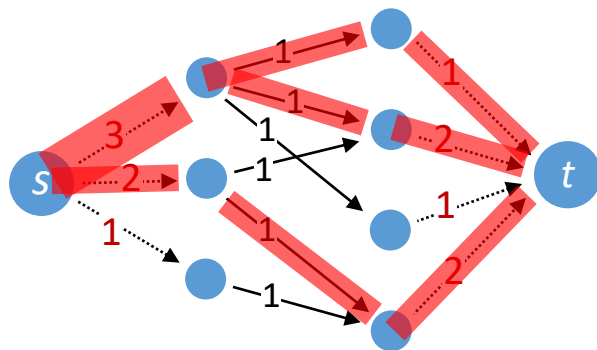
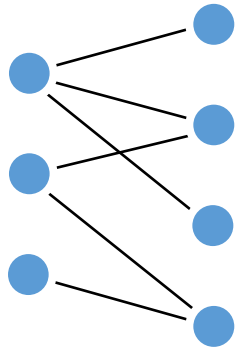
wtf?!
This isn't the
sort of flow I
expected!

0. Given a
bipartite graph
...

1. Build a helper graph:
- add source s and sink t
 - add edges from s and to t

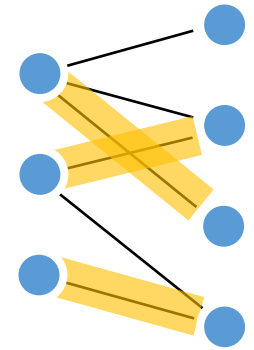
2. Solve max-flow on the
helper graph, to find a
maximum flow f^*

3. Interpret the flow
 f^* as a matching



I'll set up a flow problem where the goal is to pick edges to *discard*.

Hold on!
The max-flow solution actually leads to a **worse** matching.



0. Given a bipartite graph
...

1. Build a helper graph:
- add source s and sink t
 - add edges from s and to t

2. Solve max-flow on the helper graph, to find a maximum flow f^*

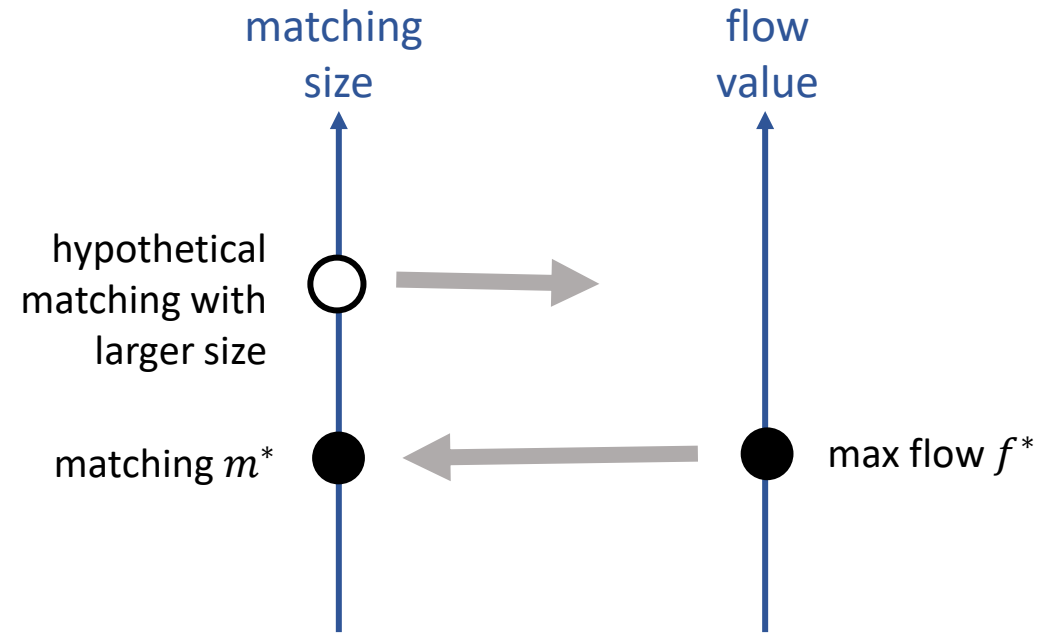
3. Interpret the flow f^* as a matching

THE TRANSLATION STRATEGY

CLAIM1: We can find a max flow f^* that can be translated into a matching, call it m^*

CLAIM2: If there were a larger-size matching m' then it would translate to a larger-value flow f'

But there cannot be such a f' , because f^* is a maximum flow. Therefore there is no such m' , thus m^* is a maximum matching.



THE TRANSLATION STRATEGY

CLAIM1: We can find a max flow f^* that can be translated into a matching, call it m^*

CLAIM2: If there were a larger-size matching m' then it would translate to a larger-value flow f'

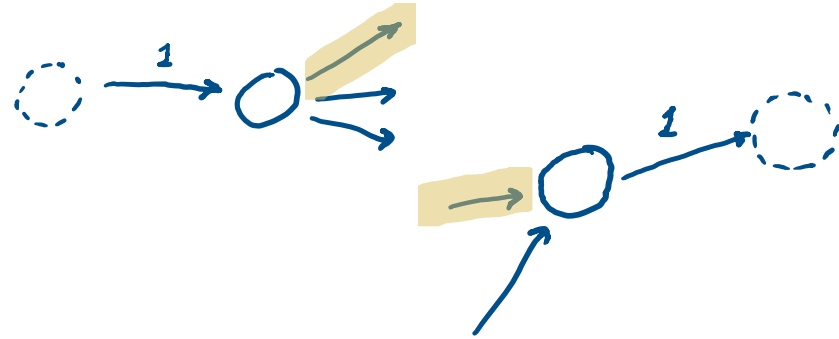
But there cannot be such a f' , because f^* is a maximum flow. Therefore there is no such m' , thus m^* is a maximum matching.

When we did the translation $f^ \rightarrow m^*$,
value(f^*) = size(m^*)*

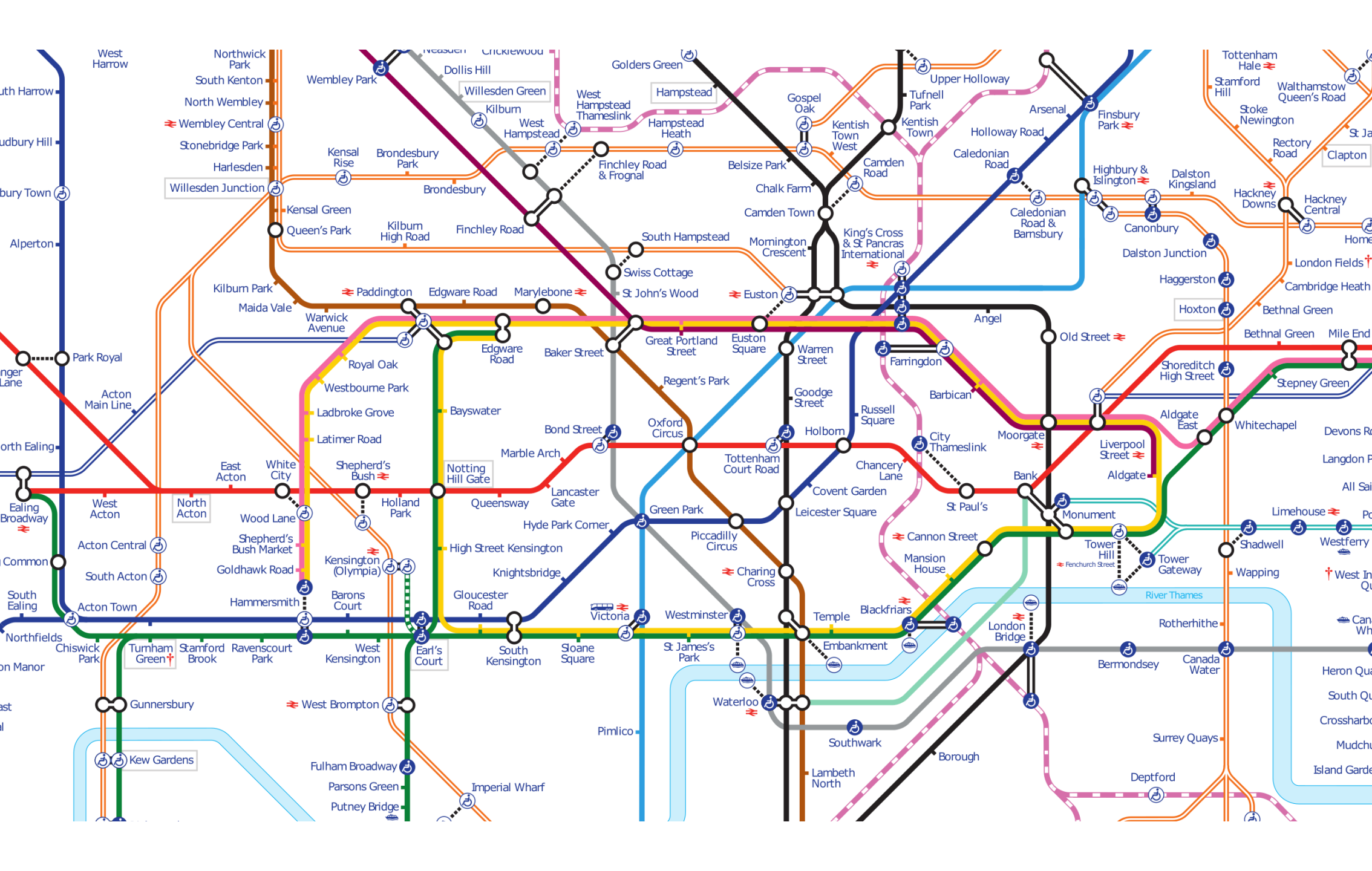
*When we translate any matching to a flow, in the obvious way,
value(flow) = size(matching)*

So if we had a larger-size matching m' it would translate to a larger-value flow f' .

Ford-Fulkerson will produce an integer flow, since all capacities are integer. Indeed, the flow on each edge must be either 0 or 1.



The capacity constraints tell us that, when we translate f^ into an edge selection, it meets the definition of "matching".*





Q. A signal failure can prevent travel in both directions between a pair of stations. How many signal failures it would take to prevent travel from Kings Cross to Embankment?