

DENOTATIONAL SEMANTICS

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Lectures for Part II CST 2025/2026

BEYOND FULL ABSTRACTION FAILURE

RECAP

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INTERPRETING FULL ABSTRACTION FAILURE

- PCF is not expressive enough to present the model?
- Contexts are too weak: they do not distinguish enough programs?
- The model does not adequately capture PCF?

$$\boxed{\Gamma \vdash t : \tau}$$

...

$$\text{POR} \frac{\Gamma \vdash t_1 : \text{bool} \quad \Gamma \vdash t_2 : \text{bool}}{\Gamma \vdash \text{por}(t_1, t_2) : \text{bool}}$$

$$\boxed{t \Downarrow_{\tau} v}$$

$$\text{PORL} \frac{t_1 \Downarrow_{\text{bool}} \text{true}}{\text{por}(t_1, t_2) \Downarrow_{\text{bool}} \text{true}}$$

$$\text{PORR} \frac{t_2 \Downarrow_{\text{bool}} \text{true}}{\text{por}(t_1, t_2) \Downarrow_{\text{bool}} \text{true}}$$

$$\text{PORF} \frac{t_1 \Downarrow_{\text{bool}} \text{false} \quad t_2 \Downarrow_{\text{bool}} \text{false}}{\text{por}(t_1, t_2) \Downarrow_{\text{bool}} \text{false}}$$

Theorem

If we extend the semantics of PCF to PCF+**por** with

$$\llbracket \text{por} \rrbracket = \text{por}$$

the resulting denotational semantics is fully abstract.

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but is PCF+**por** still a reasonable model of programming language?

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Full abstraction becomes different: somewhat easier...

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- Game semantics give another fully abstract model
 - program execution $\mapsto$ two-player game

LOADER'S UNDECIDABILITY RESULT

Let PCF_{bool} be the restriction of PCF consisting of:

- variables, abstraction, application
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This is a very minimal language with semantics in finite domains. However...

Loader's Theorem

Definability and contextual equivalence in PCF_{bool} are **undecidable**.

OVERVIEW: WHERE TO GO FROM HERE?

Source of a very rich literature:

- linear logic
- logical relations
- game semantics
- bisimulation techniques
- ...

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Generally we interpret:

- a type τ as an object in a category;
- a context Γ as the product of its types;
- a term $\Gamma \vdash t : \tau$ as an arrow $\llbracket t \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket \tau \rrbracket$.
- parallel substitution $\Gamma \vdash \sigma : \Delta$ as an arrow $\llbracket \sigma \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket \Delta \rrbracket$

OCaml's ADT:

```
type 'a tree =  
  | Leaf  
  | Node of 'a * 'a tree * 'a tree
```

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```

$$\text{Tree}(A) = 1 + A \times \text{Tree}(A) \times \text{Tree}(A)$$

It is a **fixed point equation**! We can use domain theory to solve it.

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And more: adjunctions, effect handlers...

Easter: **axiomatic semantic** (Hoare Logic and Model Checking)

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In the end, the most interesting aspects of semantics is in the **interaction** between different approaches.