# **Randomised Algorithms**

Lecture 6: Linear Programming: Introduction

Thomas Sauerwald (tms41@cam.ac.uk)

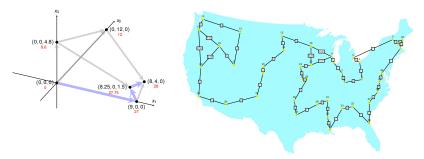
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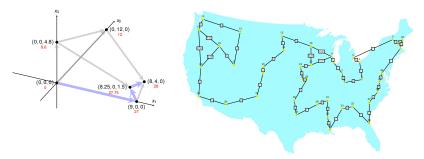
A Simple Example of a Linear Program

Formulating Problems as Linear Programs

Standard and Slack Forms



- linear programming is a powerful tool in optimisation
- inspired more sophisticated techniques such as quadratic optimisation, convex optimisation, integer programming and semi-definite programming
- we will later use the connection between linear and integer programming



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Overall we will approach the following problems with linear programming:

- 1. a "generic" production problem, shortest path, maximum flow, minimum-cost flow (directly)
- 2. TSP, Vertex Cover, Set Cover, MAX-CNF (indirectly)

### A Simple Example of a Linear Program

Formulating Problems as Linear Programs

Standard and Slack Forms

Linear Programming (informal definition)

- maximise or minimise an objective, given limited resources (competing constraints)
- constraints are specified as (in)equalities
- objective function and constraints are linear

### Laptop

- Laptop
  - selling price to retailer: 1,000 GBP

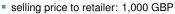
- Laptop
  - selling price to retailer: 1,000 GBP
  - glass: 4 units

Laptop



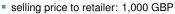
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- glass: 4 units
- copper: 2 units

Laptop



- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit

Laptop



- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit
- Smartphone

### Laptop



- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit

#### Smartphone

selling price to retailer: 1,000 GBP

### Laptop

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- selling price to retailer: 1,000 GBP
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### Laptop

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- selling price to retailer: 1,000 GBP
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- copper: 2 units
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- selling price to retailer: 1,000 GBP
- glass: 1 unit
- copper: 1 unit
- rare-earth elements: 2 units
- You have a daily supply of:

### Laptop

- selling price to retailer: 1,000 GBP
- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit





- selling price to retailer: 1,000 GBP
- glass: 1 unit
- copper: 1 unit
- rare-earth elements: 2 units
- You have a daily supply of:
  - glass: 20 units



### Laptop

- selling price to retailer: 1,000 GBP
- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit



- selling price to retailer: 1,000 GBP
- glass: 1 unit
- copper: 1 unit
- rare-earth elements: 2 units
- You have a daily supply of:
  - glass: 20 units
  - copper: 10 units

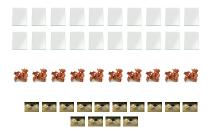


### Laptop

- selling price to retailer: 1,000 GBP
- glass: 4 units
- copper: 2 units
- rare-earth elements: 1 unit



- selling price to retailer: 1,000 GBP
- glass: 1 unit
- copper: 1 unit
- rare-earth elements: 2 units
- You have a daily supply of:
  - glass: 20 units
  - copper: 10 units
  - rare-earth elements: 14 units



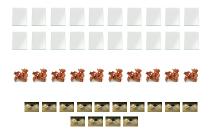
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  - (and enough of everything else...)



### Laptop

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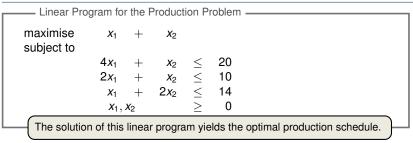
### Smartphone

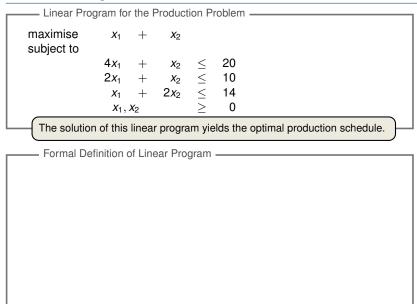
- selling price to retailer: 1,000 GBP
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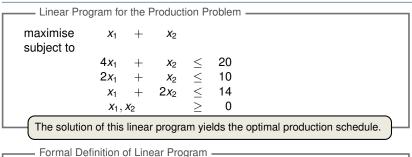
How to maximise your daily earnings?



Linear Program for the Production Problem										
maximise subject to	<i>x</i> <sub>1</sub>	+	<i>x</i> <sub>2</sub>							
	$4x_{1}$	+	<i>X</i> <sub>2</sub>	$\leq$	20					
	$2x_{1}$	+	<i>x</i> <sub>2</sub>	$\leq$	10					
	<i>X</i> <sub>1</sub>	+	$2x_2$	$\leq$	14					
$x_1, x_2$			$\geq$	0						
	-									

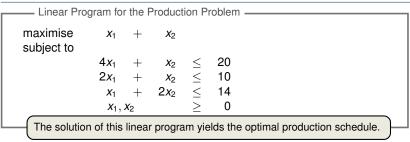






Given a<sub>1</sub>, a<sub>2</sub>,..., a<sub>n</sub> and a set of variables x<sub>1</sub>, x<sub>2</sub>,..., x<sub>n</sub>, a linear function f is defined by

 $f(x_1, x_2, \ldots, x_n) = a_1 x_1 + a_2 x_2 + \cdots + a_n x_n.$ 

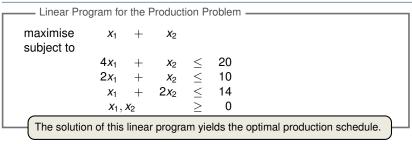


Formal Definition of Linear Program ——

Given a<sub>1</sub>, a<sub>2</sub>,..., a<sub>n</sub> and a set of variables x<sub>1</sub>, x<sub>2</sub>,..., x<sub>n</sub>, a linear function *f* is defined by

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- Linear Equality:  $f(x_1, x_2, \ldots, x_n) = b$
- Linear Inequality:  $f(x_1, x_2, \ldots, x_n) \leq b$

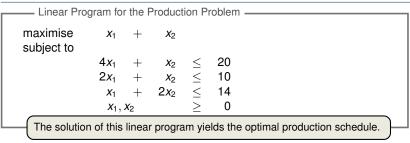


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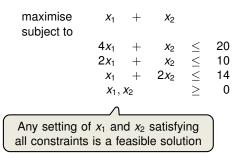
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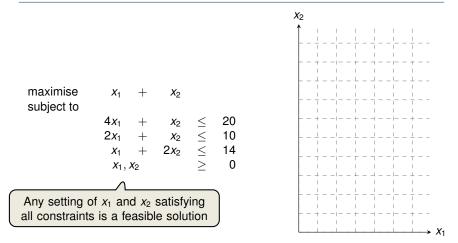
• Given  $a_1, a_2, \ldots, a_n$  and a set of variables  $x_1, x_2, \ldots, x_n$ , a linear function f is defined by

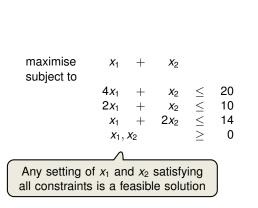
$$f(x_1, x_2, \ldots, x_n) = a_1 x_1 + a_2 x_2 + \cdots + a_n x_n.$$

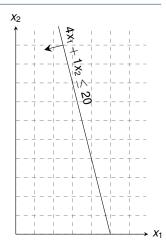
- Linear Equality:  $f(x_1, x_2, ..., x_n) = b$  Linear Inequality:  $f(x_1, x_2, ..., x_n) \stackrel{>}{<} b$ Linear Constraints
- Linear-Progamming Problem: either minimise or maximise a linear function subject to a set of linear constraints

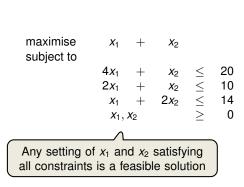
maximise subject to	<i>x</i> <sub>1</sub>	+	<i>x</i> <sub>2</sub>		
2	$4x_{1}$	+	<i>X</i> 2	$\leq$	20
	$2x_1$	+	<i>X</i> <sub>2</sub>	$\leq$	10
	<i>X</i> <sub>1</sub>	+	$2x_2$	$\leq$	14
	<i>x</i> <sub>1</sub> ,	<i>X</i> 2	$\geq$	0	

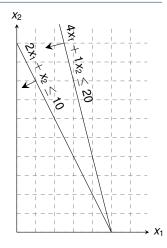


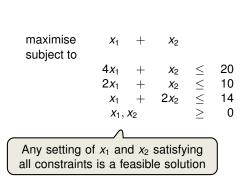


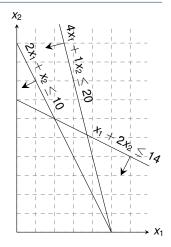


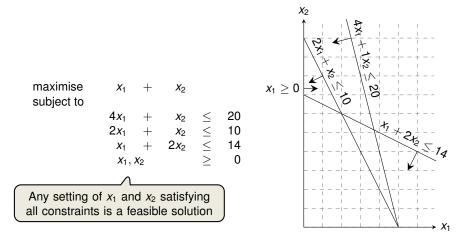


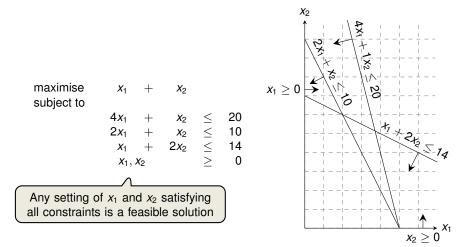


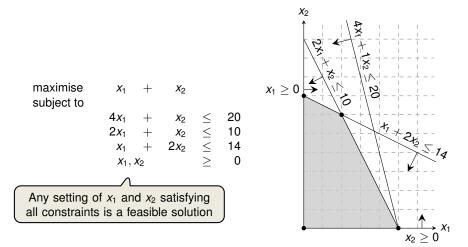


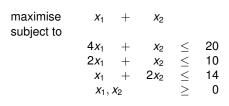


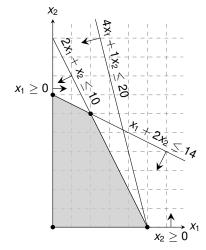


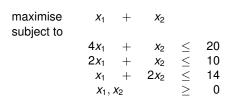


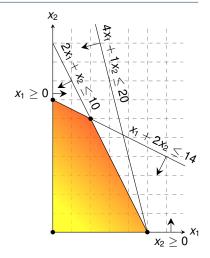


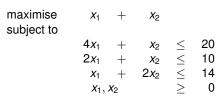


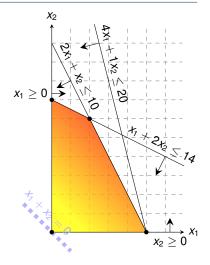


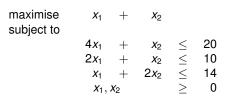


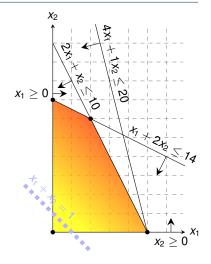


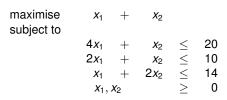


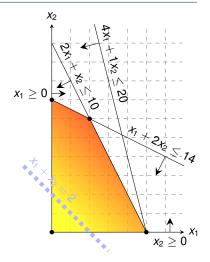


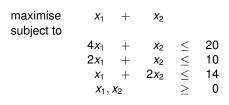


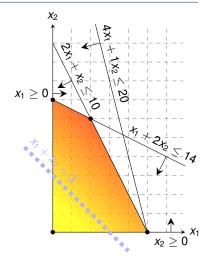


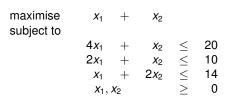


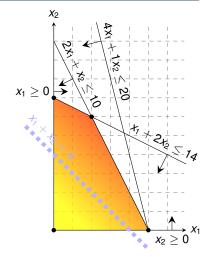


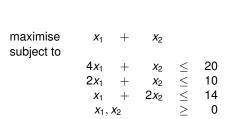


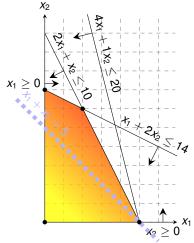


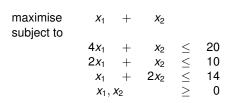


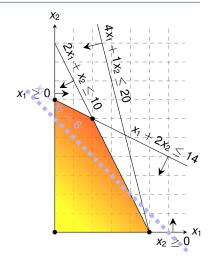


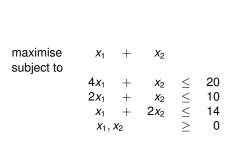


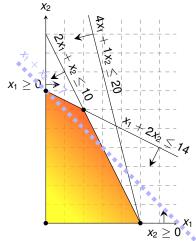


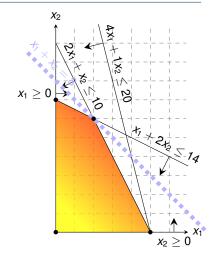


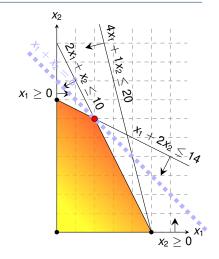


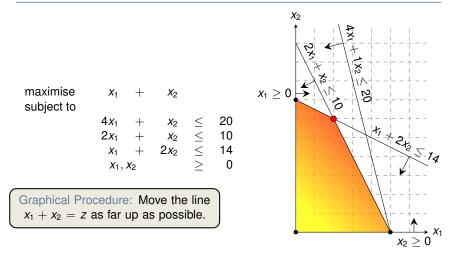






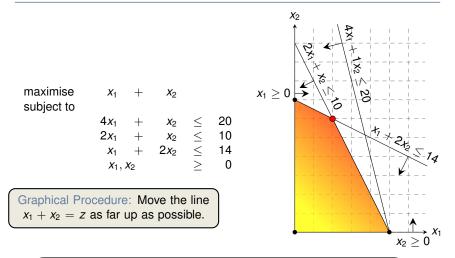








**Question:** Which aspect did we ignore in the formulation of the linear program?



While the same approach also works for higher-dimensions, we need to take a more systematic and algebraic procedure.

Introduction

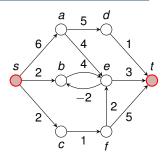
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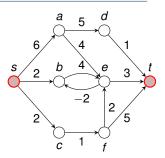
— Single-Pair Shortest Path Problem -

• Given: directed graph G = (V, E) with edge weights  $w : E \to \mathbb{R}$ , pair of vertices  $s, t \in V$ 



Single-Pair Shortest Path Problem -

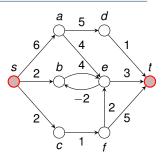
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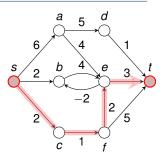
$$p = (v_0 = s, v_1, \dots, v_k = t)$$
 such that  
 $w(p) = \sum_{i=1}^k w(v_{k-1}, v_k)$  is minimised.



Single-Pair Shortest Path Problem -

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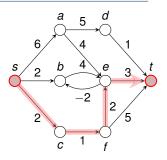
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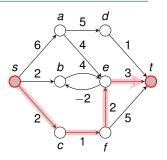


**Exercise:** Translate the SPSP problem into a linear program which finds the distance between s and v!

– Single-Pair Shortest Path Problem –

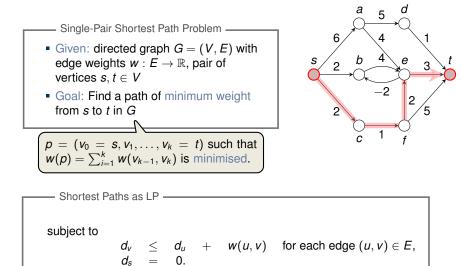
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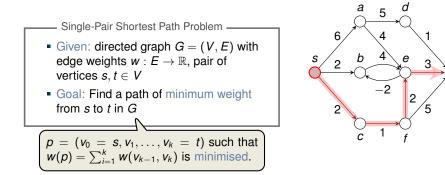
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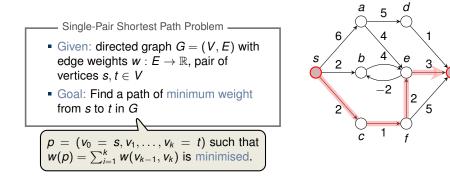
Shortest Paths as LP -

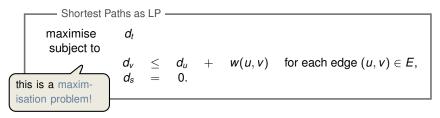
subject to

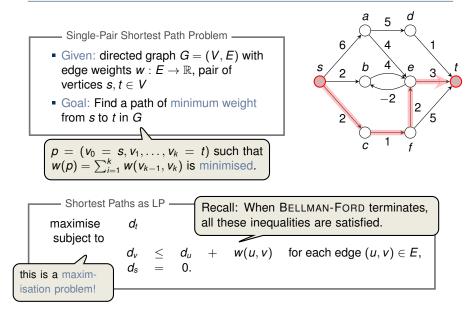


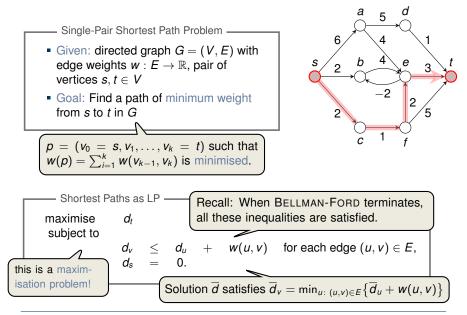


Shortest Paths as LP  
maximise 
$$d_t$$
  
subject to  
 $d_v \leq d_u + w(u, v)$  for each edge  $(u, v) \in E$ ,  
 $d_s = 0$ .







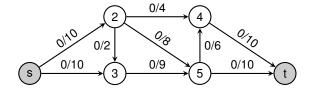


Maximum Flow Problem

• Given: directed graph G = (V, E) with edge capacities  $c : E \to \mathbb{R}^+$  (recall c(u, v) = 0 if  $(u, v) \notin E$ ), pair of vertices  $s, t \in V$ 

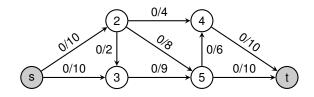
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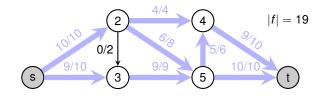
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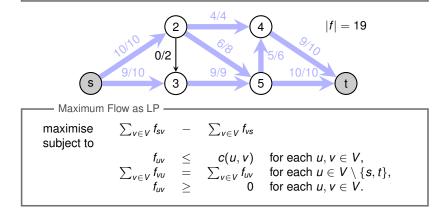
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- Goal: Find a maximum flow  $f: V \times V \to \mathbb{R}$  from *s* to *t* which satisfies the capacity constraints and flow conservation

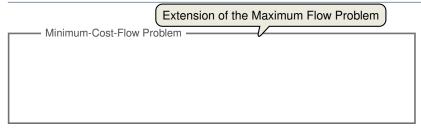


- Maximum Flow Problem

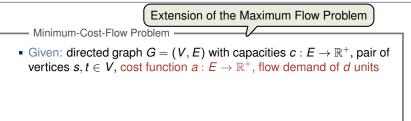
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### **Minimum-Cost Flow**



### **Minimum-Cost Flow**

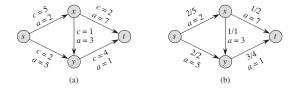


### **Minimum-Cost Flow**

Minimum-Cost-Flow Problem
Given: directed graph G = (V, E) with capacities c : E → ℝ<sup>+</sup>, pair of vertices s, t ∈ V, cost function a : E → ℝ<sup>+</sup>, flow demand of d units
Goal: Find a flow f : V × V → ℝ from s to t with |f| = d while minimising the total cost ∑<sub>(u,v)∈E</sub> a(u, v) f<sub>uv</sub> incurred by the flow.

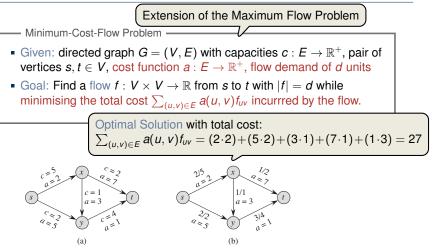
# **Minimum-Cost Flow**

- - minimising the total cost  $\sum_{(u,v)\in E} a(u,v) f_{uv}$  incurred by the flow.



**Figure 29.3** (a) An example of a minimum-cost-flow problem. We denote the capacities by c and the costs by a. Vertex s is the source and vertex t is the sink, and we wish to send 4 units of flow from s to t. (b) A solution to the minimum-cost flow problem in which 4 units of flow are sent from s to t. For each edge, the flow and capacity are written as flow/capacity.

# **Minimum-Cost Flow**



**Figure 29.3** (a) An example of a minimum-cost-flow problem. We denote the capacities by c and the costs by a. Vertex s is the source and vertex t is the sink, and we wish to send 4 units of flow from s to t. (b) A solution to the minimum-cost flow problem in which 4 units of flow are sent from s to t. For each edge, the flow and capacity are written as flow/capacity.

## Minimum-Cost Flow as a LP

 $\begin{array}{c|c} \mbox{Minimum-Cost Flow as LP} \\ \hline \mbox{minimise} & \sum_{(u,v)\in E} a(u,v) f_{uv} \\ \mbox{subject to} & \\ & f_{uv} & \leq & c(u,v) & \mbox{for } u,v \in V, \\ & \sum_{v \in V} f_{vu} - \sum_{v \in V} f_{uv} & = & 0 & \mbox{for } u \in V \setminus \{s,t\}, \\ & \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} & = & d \ , \\ & f_{uv} & \geq & 0 & \mbox{for } u,v \in V. \end{array}$ 

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 $\begin{array}{c|c} \mbox{Minimum-Cost Flow as LP} \\ \hline \mbox{minimise} & \sum_{(u,v)\in E} a(u,v) f_{uv} \\ \mbox{subject to} & \\ f_{uv} & \leq & c(u,v) & \mbox{for } u,v \in V, \\ & \sum_{v \in V} f_{vu} - \sum_{v \in V} f_{uv} & = & 0 & \mbox{for } u \in V \setminus \{s,t\}, \\ & \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} & = & d \ , \\ & f_{uv} & \geq & 0 & \mbox{for } u,v \in V. \end{array}$ 

Real power of Linear Programming comes from the ability to solve **new problems**!

## Minimum-Cost Flow as a LP

 $\begin{array}{c|c} \mbox{Minimum-Cost Flow as LP} \\ \hline \mbox{minimise} & \sum_{(u,v)\in E} a(u,v) f_{uv} \\ \mbox{subject to} & \\ & f_{uv} & \leq & c(u,v) & \mbox{for } u,v \in V, \\ & \sum_{v \in V} f_{vu} - \sum_{v \in V} f_{uv} & = & 0 & \mbox{for } u \in V \setminus \{s,t\}, \\ & \sum_{v \in V} f_{sv} - \sum_{v \in V} f_{vs} & = & d \ , \\ & f_{uv} & \geq & 0 & \mbox{for } u,v \in V. \end{array}$ 

Real power of Linear Programming comes from the ability to solve **new problems**!

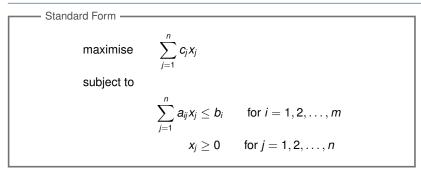


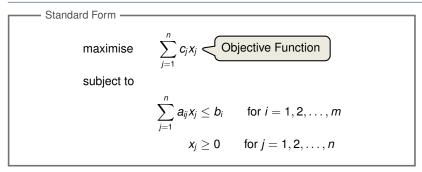
**Question:** Can we use a similar approach to solve the shortest path problem?

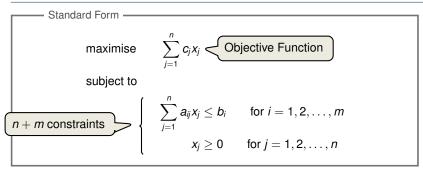
Introduction

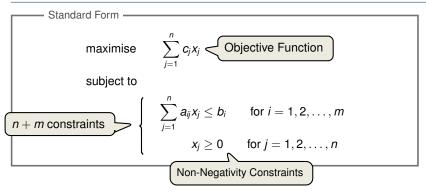
A Simple Example of a Linear Program

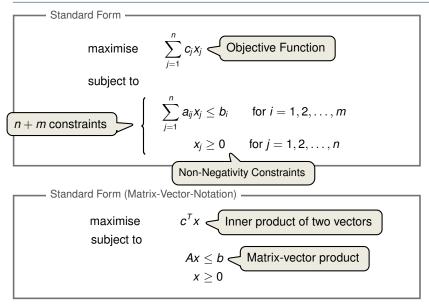
Formulating Problems as Linear Programs







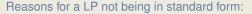




- 1. The objective might be a minimisation rather than maximisation.
- 2. There might be variables without nonnegativity constraints.
- 3. There might be equality constraints.
- 4. There might be inequality constraints (with  $\geq$  instead of  $\leq$ ).

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**Goal:** Convert linear program into an equivalent program which is in standard form



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**Goal:** Convert linear program into an equivalent program which is in standard form

Equivalence: a correspondence (not necessarily a bijection) between solutions.

minimise	$-2x_{1}$	+	3 <i>x</i> 2		
subject to					
	<i>X</i> <sub>1</sub>	+	<i>X</i> 2	=	7
	<i>X</i> <sub>1</sub>	_	$2x_2$	$\leq$	4
	<i>X</i> <sub>1</sub>			$\geq$	0

minimise	$-2x_{1}$	+	3 <i>x</i> 2						
subject to									
	<i>X</i> <sub>1</sub>	+	<i>X</i> 2	=	7				
	<i>X</i> <sub>1</sub>	_	$2x_{2}^{-}$	$\leq$	4				
	<i>X</i> <sub>1</sub>			$\geq$	0				
	Negate objective functio								
		1							

minimise	$-2x_{1}$	+	3 <i>x</i> 2		
subject to					
	<i>X</i> <sub>1</sub>	+	<i>X</i> <sub>2</sub>	=	7
	<i>X</i> <sub>1</sub>	_	$2x_2$	$\leq$	4
	<i>X</i> <sub>1</sub>		x <sub>2</sub> 2x <sub>2</sub>	$\geq$	0
		Ne	gate o	oject	ive function
	<u> </u>	Ý			
maximise	$2x_1$	—	3 <i>x</i> 2		
subject to					
,					
,	<i>x</i> <sub>1</sub>	+	<i>X</i> <sub>2</sub>	=	7
,	<i>X</i> 1 <i>X</i> 1	+ -	x <sub>2</sub> 2x <sub>2</sub>	= 	7 4

2 <i>x</i> <sub>1</sub>	-	3 <i>x</i> <sub>2</sub>		
<i>X</i> <sub>1</sub>	+	<i>X</i> 2	=	7
<i>X</i> <sub>1</sub>	—	$2x_{2}$	$\leq$	4
<i>X</i> 1			$\geq$	0
	<i>x</i> <sub>1</sub>	$x_1 +$	$x_1 + x_2$	$x_1 + x_2 =$

#### Reasons for a LP not being in standard form:

maximise subject to	2 <i>x</i> <sub>1</sub>	-	3 <i>x</i> 2			
	<i>X</i> 1	+	<i>X</i> <sub>2</sub>	=	7	
	<i>X</i> 1	_	$2x_2$	$\leq$	4	
	<i>X</i> 1			$\geq$	0	
						difference of two ables $x_2'$ and $x_2''$

maximise subject to	2 <i>x</i> <sub>1</sub>	—	3 <i>x</i> 2					
	<i>X</i> 1	+	<i>X</i> 2	=	7			
	<i>X</i> 1	_	$2x_2$	$\leq$	4			
	<i>X</i> 1			$\geq$	0			
					the dif variabl			
maximise subject to	2 <i>x</i> <sub>1</sub>	-	3 <i>x</i> <sub>2</sub> ′	+	3 <i>x</i> <sub>2</sub> ''			
	<i>x</i> <sub>1</sub>	+	$X_2'$	_	x''	=	7	
	<i>X</i> <sub>1</sub>	_	$2x_{2}^{'}$	+	$2x_{2}^{''}$	$\leq$	4	
	<i>X</i> 1	$, x_{2}', y$	<2″			$\geq$	0	

3. There might be equality constraints.

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maximise subject to

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maximise subject to

$$2x_{1} - 3x'_{2} + 3x''_{2}$$

$$x_{1} + x'_{2} - x''_{2} = 7$$

$$x_{1} - 2x'_{2} + 2x''_{2} \leq 4$$

$$x_{1}, x'_{2}, x''_{2} \geq 0$$

$$\begin{cases} \text{Replace each equality} \\ \text{by two inequalities.} \end{cases}$$

3. There might be equality constraints.

maximise  $2x_1$  $3x_2'$ 3x<sub>2</sub>" +subject to *x*<sub>2</sub>''  $+ x'_{2}$ *X*1 =  $\leq$  $2x_2$  $2x_{2}^{T'}$ +*X*<sub>1</sub> \_  $x_1, x_2', x_2''$ 0 Replace each equality by two inequalities. maximise 3x2  $2x_1$  $+ 3x_{2}''$ subject to  $egin{array}{rcl} x'_2 & - & x''_2 \ x'_2 & - & x''_2 \ 2x'_2 & + & 2x''_2 \end{array}$  $\begin{array}{ccc} \leq & 7\\ \geq & 7\\ \leq & 4\\ \geq & 0 \end{array}$  $X_1$ +*X*1  $2x_2'$ *X*1 \_  $x_1, x_2', x_2''$ 

4. There might be inequality constraints (with  $\geq$  instead of  $\leq$ ).

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~

maximise subject to

~ //

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maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub> ′	+	3 <i>x</i> <sub>2</sub> ″		
-	<i>X</i> <sub>1</sub>	+	$x_2'$	_	<i>x</i> <sub>2</sub> ''	$\leq$	7
	<i>X</i> 1	+	<i>x</i> <sub>2</sub> '	_	<i>x</i> <sub>2</sub> ''	$\geq$	7
	<i>X</i> <sub>1</sub>	—	2 <i>x</i> <sub>2</sub> '	+	$2x_{2}^{\prime\prime}$	$\leq$	4
	<i>X</i> <sub>1</sub>	, <b>x</b> <sub>2</sub> ', <b>x</b>	<2″			$\geq$	0
		 ▼	egate	respe	ective in	nequa	lities.

4. There might be inequality constraints (with  $\geq$  instead of  $\leq$ ).

maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub> ′	+	3 <i>x</i> 2″		
-	<i>X</i> <sub>1</sub>	+	$x_2'$	_	<i>x</i> <sub>2</sub> ''	$\leq$	7
	<i>X</i> 1	+	<i>x</i> <sub>2</sub> '	_	x2''	$\geq$	7
	<i>x</i> <sub>1</sub>	-	2 <i>x</i> <sub>2</sub> '	+	2 <i>x</i> <sub>2</sub> ''	$\leq$	4
	<i>X</i> 1	$, x_{2}', x_{2}'$	<2 <sup>''</sup>			$\geq$	0
		↓ Ne	egate i	respe	ective in	nequa	lities.
maximise subject to	2 <i>x</i> <sub>1</sub>	-	3 <i>x</i> <sub>2</sub> ′	+	3 <i>x</i> 2′′		
	<i>x</i> <sub>1</sub>	+	<i>X</i> <sub>2</sub> '	_	<i>x</i> <sub>2</sub> ''	$\leq$	7
	$-x_1$	_	$x_2'$	+	x''_2	$\leq$	-7
	<i>x</i> <sub>1</sub>	-	$2x_{2}^{'}$	+	$2x_{2}^{''}$	$\leq$	4
	<i>x</i> <sub>1</sub>	$, x_{2}', x_{2}'$	$c_{2}^{\prime\prime}$			$\geq$	0

Rename	variable	e nan	nes (fo	r con	sisten	cy).	)
			V				
maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>		
	<i>X</i> 1	+	<b>X</b> 2	_	<i>X</i> 3	<	7
	$-x_1$	_	<i>x</i> <sub>2</sub>	+	<i>X</i> 3	$\leq$	-7
	<i>X</i> 1	_	$2x_2$	+	$2x_{3}$	$\leq$	4
	<i>X</i> 1	, <b>x</b> <sub>2</sub> , x	<b>K</b> 3			$\geq$	0

Rename	variable	e nan	nes (fo	r con	sisten	cy).	)
maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>		
	<i>X</i> <sub>1</sub>	+	<i>X</i> 2	_	<i>X</i> 3	$\leq$	7
	$-x_{1}$	_	<i>X</i> 2	+	<i>X</i> 3	$\leq$	-7
	<i>X</i> <sub>1</sub>	_	$2x_{2}$	+	$2x_{3}$	$\leq$	4
	<i>X</i> 1	$, x_2, x_2$	<b>X</b> 3			$\geq$	0

It is always possible to convert a linear program into standard form.

**Goal:** Convert standard form into slack form, where all constraints except for the non-negativity constraints are equalities.

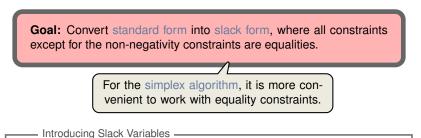
# Converting Standard Form into Slack Form (1/3)

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For the simplex algorithm, it is more convenient to work with equality constraints.

# Converting Standard Form into Slack Form (1/3)

Goal: Convert standard form into slack form, where all constraints except for the non-negativity constraints are equalities. For the simplex algorithm, it is more convenient to work with equality constraints. Introducing Slack Variables -



• Let  $\sum_{i=1}^{n} a_{ij} x_j \le b_i$  be an inequality constraint

Goal: Convert standard form into slack form, where all constraints except for the non-negativity constraints are equalities.

Introducing Slack Variables -

- Let  $\sum_{i=1}^{n} a_{ii} x_i \le b_i$  be an inequality constraint
- Introduce a slack variable s by

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Introducing Slack Variables -

- Let  $\sum_{i=1}^{n} a_{ii} x_i \le b_i$  be an inequality constraint
- Introduce a slack variable s by

$$s = b_i - \sum_{j=1}^n a_{ij} x_j$$

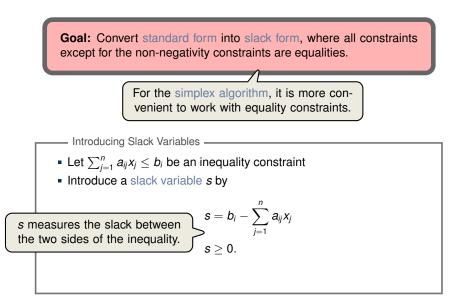
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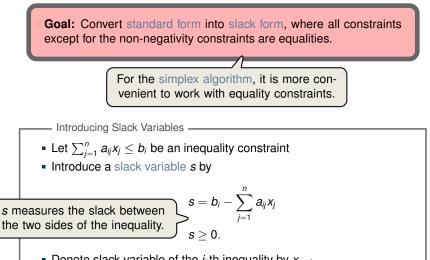
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- Introduce a slack variable s by

$$s = b_i - \sum_{j=1}^n a_{ij} x_j$$
$$s \ge 0.$$





Denote slack variable of the *i*-th inequality by x<sub>n+i</sub>

maximise  $2x_1 - 3x_2 + 3x_3$ subject to  $x_1 + x_2 - x_3 \leq 7$   $-x_1 - x_2 + x_3 \leq -7$   $x_1 - 2x_2 + 2x_3 \leq 4$   $x_1, x_2, x_3 \geq 0$  $\downarrow$  Introduce slack variables

 $x_4 = 7 - x_1 - x_2 + x_3$ 

maximise  $2x_1 - 3x_2 + 3x_3$ subject to  $x_1 + x_2 - x_3 \leq 7$   $-x_1 - x_2 + x_3 \leq -7$   $x_1 - 2x_2 + 2x_3 \leq 4$   $x_1, x_2, x_3 \geq 0$ Introduce slack variables

maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>				
	<i>X</i> <sub>1</sub>	+	<i>X</i> 2	_	<i>X</i> 3	$\leq$	7		
	$-x_{1}$	_	<i>X</i> 2	+	<i>X</i> 3	<	-7		
	<i>X</i> 1	_	$2x_{2}^{-}$	+	$2x_3$		4		
	-	$x_1, x_2, \dots$			0	>	0		
			 ↓   ↓	ntrod	uce s	lack	variat	les	
subject to									
	<i>X</i> 4	=	7	_	<i>x</i> <sub>1</sub>	_	<i>X</i> 2	+	<i>X</i> 3
	<b>X</b> 5	=	-7	+	<i>X</i> 1	+	<i>X</i> 2	_	<i>X</i> 3
	<i>x</i> <sub>6</sub>	=	4	_	<i>X</i> <sub>1</sub>	+	$2x_2$	_	2 <i>x</i> <sub>3</sub>

maximise subject to	2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>			
	<i>X</i> 1	+	<i>X</i> 2	_	<i>X</i> 3	$\leq$	7	
	$-x_1$	_	<i>x</i> <sub>2</sub>	+	<i>X</i> 3	$\leq$	-7	
	<i>x</i> <sub>1</sub>		$2x_2$				4	
	<i>x</i> <sub>1</sub>	$, x_2, y$	<b>K</b> 3			$\geq$	0	
			h	ntrod	uce sla	ack va	ariables	
			↓					

subject to

 $- 3x_2$ maximise  $2x_1$  $3x_3$ +subject to Introduce slack variables maximise  $2x_1$  $3x_3$  $3x_2$ +\_ subject to = 7 –  $x_1$ X4 — X<sub>2</sub> + $X_3$  $\begin{array}{rcl} x_{1} & & x_{2} & \\ x_{5} & = & -7 & + & x_{1} & + & x_{2} & - \\ x_{6} & = & 4 & - & x_{1} & + & 2x_{2} & - \end{array}$  $X_3$  $2x_3$  $\geq$ 0  $X_1, X_2, X_3, X_4, X_5, X_6$ 

2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>				
<i>x</i> <sub>4</sub>	=					_	+	<i>X</i> 3
<i>X</i> 5	=	-7	+	<i>x</i> <sub>1</sub>	+	<i>x</i> <sub>2</sub>	—	<i>X</i> 3
<i>X</i> 6	=	4	—	<i>X</i> <sub>1</sub>	+	$2x_{2}$	—	$2x_3$
	$x_1, x_2,$	$x_3, x_4,$	<i>x</i> <sub>5</sub> , <i>x</i> <sub>6</sub>	;	$\geq$	0		

2 <i>x</i> <sub>1</sub>	_	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>					
<i>X</i> 4	=	7	_	<i>x</i> <sub>1</sub>	_	<i>x</i> <sub>2</sub>	+	<i>x</i> 3	
<b>X</b> 5	=	-7	+	<i>X</i> <sub>1</sub>	$^+$	<i>X</i> <sub>2</sub>	_	<i>X</i> 3	
<i>X</i> 6	=	4	_	<i>X</i> 1	+	$2x_2$	_	2 <i>x</i> <sub>3</sub>	
	$x_1, x_2,$	$x_3, x_4,$	<i>x</i> <sub>5</sub> , <i>x</i> <sub>6</sub>		$\geq$	0			
		Us	e vari	able z				tive fur straints	

$2x_1$	-	3 <i>x</i> <sub>2</sub>	+	3 <i>x</i> <sub>3</sub>					
<i>x</i> <sub>4</sub>	=	7	_	<i>x</i> <sub>1</sub>	_	<i>x</i> <sub>2</sub>	+	<i>x</i> 3	
<b>X</b> 5	=	-7	+	<i>X</i> <sub>1</sub>	+	<i>X</i> <sub>2</sub>	—	<i>X</i> 3	
<i>X</i> 6	=	4	—	<i>X</i> <sub>1</sub>	+	$2x_{2}$	—	$2x_{3}$	
	$x_1, x_2,$	$x_3, x_4,$	<i>x</i> <sub>5</sub> , <i>x</i> <sub>6</sub>	6	$\geq$	0			
		Us	e var	iable 2	z to d	enote	obje	ctive fu	nction
		🖞 and	d omi	it the r	nonne	egativi	ty co	nstrain	ts.
		•		~		0		•	
Ζ	=			$2x_1$	—	3 <i>x</i> 2	+	3 <i>x</i> ₃	
<i>X</i> 4	=	7	_	<i>X</i> 1	—	<i>X</i> <sub>2</sub>	+	<i>X</i> 3	

<i>X</i> 4	=	7	_	<i>X</i> 1	-	<i>X</i> 2	+	Х3
<i>X</i> 5	=	-7	+	<i>X</i> <sub>1</sub>	+	<i>x</i> <sub>2</sub>	_	<i>X</i> 3
				<i>x</i> <sub>1</sub>				

 $2x_1 - 3x_2 + 3x_3$   $x_4 = 7 - x_1 - x_2 + x_3$   $x_5 = -7 + x_1 + x_2 - x_3$   $x_6 = 4 - x_1 + 2x_2 - 2x_3$  $x_1, x_2, x_3, x_4, x_5, x_6 \ge 0$ 

Use variable *z* to denote objective function and omit the nonnegativity constraints.

	Ζ	=			2 <i>x</i> <sub>1</sub>	—	3 <i>x</i> 2	+	3 <i>x</i> 3
	<i>X</i> 4	=	7	-	<i>X</i> 1	—	<i>X</i> 2	+	<i>X</i> 3
	<i>X</i> 5	=	-7	+	<i>X</i> <sub>1</sub>	+	<i>x</i> <sub>2</sub>	_	<i>X</i> 3
	<i>X</i> 6	=	4	—	<i>X</i> <sub>1</sub>	+	$2x_{2}$	—	2 <i>x</i> <sub>3</sub>
		$\square$							
This	is ca	lled s	lack fo	orm.	)				

$$z = 2x_1 - 3x_2 + 3x_3$$

$$x_4 = 7 - x_1 - x_2 + x_3$$

$$x_5 = -7 + x_1 + x_2 - x_3$$

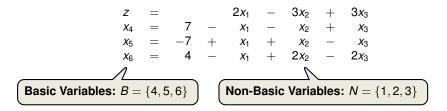
$$x_6 = 4 - x_1 + 2x_2 - 2x_3$$
Basic Variables:  $B = \{4, 5, 6\}$ 

$$z = 2x_1 - 3x_2 + 3x_3$$
  

$$x_4 = 7 - x_1 - x_2 + x_3$$
  

$$x_5 = -7 + x_1 + x_2 - x_3$$
  

$$x_6 = 4 - x_1 + 2x_2 - 2x_3$$
  
Basic Variables:  $B = \{4, 5, 6\}$   
Non-Basic Variables:  $N = \{1, 2, 3\}$ 

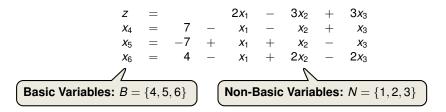


Slack Form (Formal Definition) —

Slack form is given by a tuple (N, B, A, b, c, v) so that

$$egin{aligned} z &= v + \sum_{j \in N} c_j x_j \ x_i &= b_i - \sum_{j \in N} a_{ij} x_j \ & ext{for } i \in B, \end{aligned}$$

and all variables are non-negative.



Slack Form (Formal Definition) —

Slack form is given by a tuple (N, B, A, b, c, v) so that

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and all variables are non-negative.

Variables/Coefficients on the right hand side are indexed by *B* and *N*.

$$z = 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3}$$
  

$$x_1 = 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3}$$
  

$$x_2 = 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3}$$
  

$$x_4 = 18 - \frac{x_3}{2} + \frac{x_5}{2}$$

	Ζ	=	28	_	<u>x<sub>3</sub></u> 6	_	<u>x</u> 5 6	_	$\frac{2x_{6}}{3}$	
	<i>x</i> <sub>1</sub>	=	8	+	$\frac{x_{3}}{6}$	+	<u>x</u> 5 6	_	<u>x<sub>6</sub> 3</u>	
	<i>x</i> <sub>2</sub>	=	4	_	$\frac{8x_{3}}{3}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub></u> 3	
	<i>X</i> <sub>4</sub>	=	18	_	<u>x</u> 3 2	+	<u>x</u> 5 2			
Slack Form	I Nota	tion –								

$$z = 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3}$$
  

$$x_1 = 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3}$$
  

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$$x_4 = 18 - \frac{x_3}{2} + \frac{x_5}{2}$$

- Slack Form Notation -

•  $B = \{1, 2, 4\}, N = \{3, 5, 6\}$ 

	Ζ	=	28	_	$\frac{x_{3}}{6}$	_	<u>x<sub>5</sub></u> 6	_	$\frac{2x_{6}}{3}$	
	<i>x</i> <sub>1</sub>	=	8	+	x <sub>3</sub> 6 x <u>3</u> 6 8x <u>3</u> 3 x <u>3</u> 2	+	<u>x<sub>5</sub></u> 6	_	<u>x<sub>6</sub> 3</u>	
	<i>x</i> <sub>2</sub>	=	4	_	$\frac{8x_{3}}{3}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub> 3</u>	
	<i>x</i> <sub>4</sub>	=	18	_	<u>x</u> 3 2	+	<u>x</u> 5 2			
Slack Form	n Nota	ition -								
■ <i>B</i> = {1,2,	<b>4</b> }, ∧	/ = {	3, 5, 6	}						
• A		9 <sub>13</sub> 9 <sub>23</sub> 9 <sub>43</sub>	a <sub>15</sub> a <sub>25</sub> a <sub>45</sub>	$\left( \begin{array}{c} a_{16} \\ a_{26} \\ a_{46} \end{array} \right)$		-1/6 8/3 1/2	-1/6 2/3 -1/2	6 1, -1 2 (	$\begin{pmatrix} /3 \\ //3 \\ 0 \end{pmatrix}$	

	Ζ	=	28	_	$\frac{x_3}{6}$ $\frac{x_3}{6}$ $\frac{8x_3}{3}$ $\frac{x_3}{2}$	_	<u>x</u> 5 6	_	$\frac{2x_{6}}{3}$	
	<i>X</i> <sub>1</sub>	=	8	+	<u>x</u> 3 6	+	<u>x</u> 5 6	_	<u>x<sub>6</sub> 3</u>	
	<i>X</i> <sub>2</sub>	=	4	_	$\frac{8x_{3}}{3}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub> 3</u>	
	<i>X</i> <sub>4</sub>	=	18	_	<u>x<sub>3</sub></u> 2	+	<u>x</u> 5 2			
Slack Form	Nota	tion -								
■ <i>B</i> = {1,2,4	4}, Λ	/ = {	3, 5, 6	}						
$B = \{1, 2, 4\}, N = \{3, 5, 6\}$ $A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$										
	b =	$\begin{pmatrix} b_1 \\ b_2 \\ b_4 \end{pmatrix}$	) =	$\begin{pmatrix} 8\\4\\18 \end{pmatrix}$	,					

	Ζ	=	28	_	<u>x<sub>3</sub></u> 6	_	<u>x</u> 5 6	_	$\frac{2x_{6}}{3}$		
	<i>X</i> 1	=	8	+	$\frac{X_3}{6}$	+	$\frac{X_5}{6}$	_	<u>x<sub>6</sub> 3</u>		
	<i>x</i> <sub>2</sub>	=	4	_	$\frac{8x_3}{3}$ $\frac{x_3}{2}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub> 3</u>		
	<i>x</i> <sub>4</sub>	=	18	_	<u>x</u> 3 2	+	<u>x</u> 5 2				
Slack Form	n Nota	tion -									
■ <i>B</i> = {1,2,4	4}, ∧	l = {	3, 5, 6	5}							
$A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$											
	b=	$\begin{pmatrix} b_1 \\ b_2 \\ b_4 \end{pmatrix}$	) =	$ \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix} $	, c =	$= \begin{pmatrix} C_3 \\ C_5 \\ C_6 \end{pmatrix}$		(-1/0 -1/0 (-2/3	$\begin{pmatrix} 6\\6\\3 \end{pmatrix}$		

	Ζ	=	28	_	$\frac{x_{3}}{6}$	_	<u>x</u> 5 6	_	$\frac{2x_{6}}{3}$	
	<i>x</i> <sub>1</sub>	=	8	+	<u>x</u> 3 6	+	<u>x</u> 5 6	_	<u>x<sub>6</sub> 3</u>	
	<i>x</i> <sub>2</sub>	=	4	_	$\frac{8x_3}{3}$ $\frac{x_3}{2}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub> 3</u>	
	<i>x</i> <sub>4</sub>	=	18	_	<u>x</u> 3 2	+	<u>x</u> 5 2			
Slack Forn	ו Nota	tion -								
■ <i>B</i> = {1,2,	<b>4</b> }, ∧	/ = {	3, 5, 6	i}						
$B = \{1, 2, 4\}, N = \{3, 5, 6\}$ $A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$										
•	b=	$\begin{pmatrix} b_1 \\ b_2 \\ b_4 \end{pmatrix}$	) =	$ \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix} $	, C =	$= \begin{pmatrix} C_3 \\ C_5 \\ C_6 \end{pmatrix}$		(-1/6 -1/6 (-2/3	$\begin{pmatrix} 6\\ 6\\ 3 \end{pmatrix}$	
■ <i>v</i> = 28										

	Ζ	=	28	_	<u>x</u> 3 6	_	<u>x</u> 5 6	_	$\frac{2x_{6}}{3}$		
					-		<u>x</u> 5 6		-		
	<b>X</b> 2	=	4	_	$\frac{8x_{3}}{3}$	_	$\frac{2x_{5}}{3}$	+	<u>x<sub>6</sub> 3</u>		
	<i>X</i> <sub>4</sub>	=	18	_	<u>x</u> 3 2	+	$\frac{X_{5}}{2}$				
Slack Form Notation • $B = \{1, 2, 4\}, N = \{3, 5, 6\}$ Next lecture: each slack form corresponds to a "basic" solution: $x_3 = x_5 = x_6 = 0$ and so $x_1 = 8$ , $x_2 = 4$ and $x_4 = 18$ , with objective value 28.											
$A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$											
$b = \begin{pmatrix} b_1 \\ b_2 \\ b_4 \end{pmatrix} = \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix},  c = \begin{pmatrix} c_3 \\ c_5 \\ c_6 \end{pmatrix} = \begin{pmatrix} -1/6 \\ -1/6 \\ -2/3 \end{pmatrix}$											
■ <i>v</i> = 28											