

# Proof Assistants

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# Chapter 7

## Semantics of IMP: A Simple Imperative Language

- ① IMP Commands
- ② Big-Step Semantics
- ③ Small-Step Semantics

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# Commands

Concrete syntax:

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Concrete syntax:

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# Commands

Abstract syntax:

**datatype** *com* = *SKIP*  
| *Assign string aexp*  
| *Seq com com*  
| *If bexp com com*  
| *While bexp com*

Com.thy

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② Big-Step Semantics

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“ $\Rightarrow$ ” here not type!



## Big-step rules

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$$\frac{(c_1, s_1) \Rightarrow s_2 \quad (c_2, s_2) \Rightarrow s_3}{(c_1;; c_2, s_1) \Rightarrow s_3}$$

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$$\frac{bval\ b\ s \quad (c_1, s) \Rightarrow t}{(IF\ b\ THEN\ c_1\ ELSE\ c_2, s) \Rightarrow t}$$

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$$\frac{\neg \text{bval } b \ s}{(\text{WHILE } b \text{ DO } c, s) \Rightarrow s}$$

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$$\frac{\neg \text{bval } b \ s}{(WHILE\ b\ DO\ c, \ s) \Rightarrow s}$$

$$\frac{\begin{array}{c} \text{bval } b \ s_1 \\ (c, \ s_1) \Rightarrow s_2 \end{array} \quad (WHILE\ b\ DO\ c, \ s_2) \Rightarrow s_3}{(WHILE\ b\ DO\ c, \ s_1) \Rightarrow s_3}$$

Logically speaking

$$(c, s) \Rightarrow t$$

is just infix syntax for

$$\textit{big\_step} \ (c,s) \ t$$



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$$(c, s) \Rightarrow t$$

is just infix syntax for

$$big\_step\ (c,s)\ t$$

where

$$big\_step :: com \times state \Rightarrow state \Rightarrow bool$$

is an inductively defined predicate.

# Big\_Step.thy

Semantics

# Rule inversion

What can we deduce from

- $(SKIP, s) \Rightarrow t$  ?

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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$



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 $\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3$
- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t \text{ ?}$

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- $(IF \ b \ THEN \ c_1 \ ELSE \ c_2, s) \Rightarrow t \quad ?$   
 $\text{bval } b \ s \wedge (c_1, s) \Rightarrow t \ \vee$   
 $\neg \text{bval } b \ s \wedge (c_2, s) \Rightarrow t$

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- $(w, s) \Rightarrow t \text{ where } w = WHILE \ b \ DO \ c \quad ?$   
 $\neg \text{bval } b \ s \wedge t = s \vee$   
 $\text{bval } b \ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$

# Automating rule inversion

Isabelle command **inductive\_cases** produces theorems that perform rule inversions automatically.

We reformulate the inverted rules. Example:

$$\frac{(c_1;; c_2, s_1) \Rightarrow s_3}{\exists s_2. (c_1, s_1) \Rightarrow s_2 \wedge (c_2, s_2) \Rightarrow s_3}$$

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is logically equivalent to

$$\frac{\bigwedge s_2. \llbracket (c_1, s_1) \Rightarrow s_2; (c_2, s_2) \Rightarrow s_3 \rrbracket \implies P}{P}$$

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is logically equivalent to

$$\frac{\bigwedge s_2. [(c_1, s_1) \Rightarrow s_2; (c_2, s_2) \Rightarrow s_3] \Longrightarrow P}{P}$$

Replaces assem  $(c_1;; c_2, s_1) \Rightarrow s_3$  by two asms  
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No  $\exists$  and  $\wedge$ !

The general format: *elimination rules*

$$\frac{asm \quad asm_1 \Longrightarrow P \quad \dots \quad asm_n \Longrightarrow P}{P}$$

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To prove a goal  $P$  with assumption  $asm$ ,  
prove all  $asm_i \Longrightarrow P$

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Example:

$$\frac{F \vee G \quad F \implies P \quad G \implies P}{P}$$

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- Theorems with *elim* attribute are used automatically by *blast*, *fastforce* and *auto*
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- Variant: *elim!* applies elim-rules eagerly.

# Big\_Step.thy

Rule inversion

# Command equivalence

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## Example

$$w \sim w'$$

where  $w = \text{WHILE } b \text{ DO } c$

$w' = \text{IF } b \text{ THEN } c;; w \text{ ELSE SKIP}$

# Equivalence proof

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$$\longleftrightarrow$$

$$bval\ b\ s \wedge (\exists s'. (c, s) \Rightarrow s' \wedge (w, s') \Rightarrow t)$$

$$\vee$$

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Using the rules and rule inversions for  $\Rightarrow$ .

# Big\_Step.thy

Command equivalence

# Execution is deterministic

Any two executions of the same command in the same start state lead to the same final state:

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Proof by rule induction, for arbitrary  $t'$ .

# Big\_Step.thy

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Example problem:

$(c, s)$  does not terminate iff  $\nexists t. (c, s) \Rightarrow t$ ?

Needs a formal notion of nontermination to prove it.  
Could be wrong if we have forgotten a  $\Rightarrow$  rule.

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We need a finer grained semantics!

- ① IMP Commands
- ② Big-Step Semantics
- ③ Small-Step Semantics

# Small-step semantics

Concrete syntax:

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Execution as finite or infinite reduction:

$$(c_1, s_1) \rightarrow (c_2, s_2) \rightarrow (c_3, s_3) \rightarrow \dots$$

# Terminology

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- If  $cs \rightarrow cs'$  we say that  $cs$  *reduces* to  $cs'$ .
- A configuration  $cs$  is *final* iff  $\nexists cs'. cs \rightarrow cs'$

The intention:

$(SKIP, s)$  is final

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Why?

*SKIP* is the empty program.

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Why?

*SKIP* is the empty program. Nothing more to be done.



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$$\frac{(c_1, s) \rightarrow (c'_1, s')}{(c_1;; c_2, s) \rightarrow}$$

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$$(WHILE\ b\ DO\ c, s) \rightarrow (IF\ b\ THEN\ c;;\ WHILE\ b\ DO\ c\ ELSE\ SKIP, s)$$

## Small-step rules

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$$(WHILE\ b\ DO\ c,\ s) \rightarrow (IF\ b\ THEN\ c;;\ WHILE\ b\ DO\ c\ ELSE\ SKIP,\ s)$$

**Fact**  $(SKIP,\ s)$  is a final configuration.

# Small\_Step.thy

Semantics

Are big and small-step semantics equivalent?

From  $\Rightarrow$  to  $\rightarrow^*$

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**Theorem**  $cs \Rightarrow t \implies cs \rightarrow^* (SKIP, t)$



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**Lemma**

$$(c_1, s) \rightarrow^* (c_1', s') \implies (c_1;; c_2, s) \rightarrow^* (c_1';; c_2, s')$$

## From $\Rightarrow$ to $\rightarrow^*$

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**Lemma**  $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

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Proof by rule induction on  $cs \rightarrow^* (SKIP, t)$ .

In the induction step a lemma is needed:

**Lemma**  $cs \rightarrow cs' \implies cs' \Rightarrow t \implies cs \Rightarrow t$

Proof by rule induction on  $cs \rightarrow cs'$ .

# Equivalence

**Corollary**  $cs \Rightarrow t \iff cs \rightarrow^* (SKIP, t)$

# Small\_Step.thy

Equivalence of big and small

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by induction on  $c$ .

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- Case  $c_1;; c_2$ : by case distinction:
  - $c_1 = SKIP \implies \neg final(c_1;; c_2, s)$
  - $c_1 \neq SKIP$

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- Remaining cases: trivial or easy

By rule inversion:  $(SKIP, s) \rightarrow ct \implies False$

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Together:

**Corollary**  $final(c, s) = (c = SKIP)$

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Equivalent:

$\Rightarrow$  does not yield final state iff  $\rightarrow$  does not terminate

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With nondeterminism: may have both  $cs \Rightarrow t$  and a nonterminating reduction  $cs \rightarrow cs' \rightarrow \dots$