

# Hoare logic and Model checking

## Revision class

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## Hoare logic and separation logic

### The concept of ownership

Ownership of a heap cell is the permission to safely read/write/dispose of it. **This ownership is not duplicable.**

E.g.: use-after-free: *dispose(X); [X] := 5*

#### Separation logic:

$\{X \mapsto v\}$   
 $\text{dispose}(X);$   
 $\{emp\}$   
**proof fails**  
 $\{X \mapsto v\}$   
 $[X] := 5$   
 $\{X \mapsto 5\}$

#### If ownership were duplicable:

$\{X \mapsto v\}$   
 $\{X \mapsto v * X \mapsto v\}$   
 $\text{dispose}(X);$   
 $\{X \mapsto v\}$   
 $[X] := 5$   
 $\{X \mapsto 5\}$

### Pure assertions

$$\begin{aligned} \llbracket \cdot \rrbracket (=) &: \text{Assertion} \rightarrow \text{Stack} \rightarrow \mathcal{P}(\text{Heap}) \\ \llbracket \perp \rrbracket (s) &\stackrel{\text{def}}{=} \emptyset \\ \llbracket \top \rrbracket (s) &\stackrel{\text{def}}{=} \text{Heap} \\ \llbracket P \wedge Q \rrbracket (s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket (s) \cap \llbracket Q \rrbracket (s) \\ \llbracket P \vee Q \rrbracket (s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket (s) \cup \llbracket Q \rrbracket (s) \\ \llbracket P \Rightarrow Q \rrbracket (s) &\stackrel{\text{def}}{=} \{h \in \text{Heap} \mid h \in \llbracket P \rrbracket (s) \Rightarrow h \in \llbracket Q \rrbracket (s)\} \\ &\vdots \end{aligned}$$

What is the meaning of pure assertions, such as  $\top$  or  $t_1 = t_2$ ? Do they implicitly require the heap to be empty?

## Semantics of pure assertions

$$\llbracket - \rrbracket (=) : \text{Assertion} \rightarrow \text{Stack} \rightarrow \mathcal{P}(\text{Heap})$$

$$\llbracket t_1 = t_2 \rrbracket(s) = \{h \mid \llbracket t_1 \rrbracket(s) = \llbracket t_2 \rrbracket(s)\} = \begin{cases} \text{Heap} & \text{if } \llbracket t_1 \rrbracket(s) = \llbracket t_2 \rrbracket(s) \\ \emptyset & \text{otherwise} \end{cases}$$

More generally, the semantics of a pure assertion in a stack  $s$ :

**Informally:** “check the pure assertion in  $s$ ”; if it holds in  $s$ , return the set of all heaps, if not return the empty set of heaps.

**Formally:** don’t worry about it, because we have not defined it.

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## Another error

Related: error in 2021 Paper 8 Question 8.

The pre-condition should have

$$\dots \wedge 1 \leq S$$

instead of

$$\dots * 1 \leq S$$

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## Semantics of pure assertions, wrt. heap (continued).

The 2019 exam paper 8, question 7 asks:

$$\{N = n \wedge N \geq 0\}$$

$X := \text{null}; \text{while } N > 0 \text{ do } (X := \text{alloc}(N, X); N := N - 1)$

$$\{\text{list}(X, [1, \dots, n])\}$$

(I have not checked whether that year used different definitions from ours, but) **This seems to be missing emp in the pre-condition:**  $\{N = n \wedge N \geq 0 \wedge \text{emp}\}$

Why?  $\{N = n \wedge N \geq 0\}$  makes no statement about the heap — if the stack has the right property, it is satisfied by any heap. But without the emp requirement, we would not be able to prove the post-condition  $\{\text{list}(X, [1, \dots, n])\}$ , which asserts that the **only** ownership is that of the list predicate instance.

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## Conjunction and separating conjunction

What are the differences between them and when to use which?  
And how do they interact with pure assertions?

$$\llbracket P * Q \rrbracket(s) \stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ \quad h_2 \in \llbracket Q \rrbracket(s) \wedge \\ \quad h = h_1 \uplus h_2 \end{array} \right\}$$

$$\llbracket P \wedge Q \rrbracket(s) \stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s)$$

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## Conjunction and separating conjunction (continued)

$$\llbracket P * Q \rrbracket(s) \stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ h_2 \in \llbracket Q \rrbracket(s) \wedge \\ h = h_1 \uplus h_2 \end{array} \right\}$$

$$\llbracket P \wedge Q \rrbracket(s) \stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s)$$

$$p_1 \mapsto v_1 * p_2 \mapsto v_2 \text{ vs. } p_1 \mapsto v_1 \wedge p_2 \mapsto v_2$$

- $p_1 \mapsto v_1 * p_2 \mapsto v_2$  holds for a heap  $h$  that is the disjoint union of heaplets  $h_1$  and  $h_2$ , where  $h_1$  contains just cell  $p_1$ , with value  $v_1$ , and  $h_2$  just cell  $p_2$ , with value  $v_2$ . So: ownership of **two disjoint** heap cells  $p_1$  and  $p_2$  with  $p_1 \neq p_2$ .
- $p_1 \mapsto v_1 \wedge p_2 \mapsto v_2$  holds for a heap  $h$  that satisfies two assertions simultaneously (is in the intersection of their interpretations):
  - (1)  $p_1 \mapsto v_1$ :  $h$  is a heap of just one heap cell,  $p_1$  with value  $v_1$
  - (2)  $p_2 \mapsto v_2$ :  $h$  is a heap of just one heap cell,  $p_2$  with value  $v_2$
 So: ownership of just **one** heap cell,  $p_1 = p_2$  with value  $v_1 = v_2$ .

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## Conjunction and separating conjunction (continued)

$$\llbracket P * Q \rrbracket(s) \stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ h_2 \in \llbracket Q \rrbracket(s) \wedge \\ h = h_1 \uplus h_2 \end{array} \right\}$$

$$\llbracket P \wedge Q \rrbracket(s) \stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s)$$

$$(p \mapsto 1) * Y = 0 \text{ vs. } (p \mapsto 1) \wedge Y = 0$$

- $(p \mapsto 1) * Y = 0$  holds for a stack  $s$  and a heap  $h$  where  $h$  is the disjoint union of heaplets  $h_1$  and  $h_2$ , such that  $h_1$  contains ownership of one cell,  $p$  with value 1, and  $h_2$  is an arbitrary heap if  $s$  satisfies  $Y = 0$ . So,  $s$  must map  $Y$  to 0 and  $h$  is the disjoint union of the heaplet of just  $p$  with value 1 and **an arbitrary disjoint** heap  $h_2$ .
- $(p \mapsto 1) \wedge Y = 0$  holds for a stack  $s$  and a heap  $h$  satisfying two assertion simultaneously:  $p \mapsto 1$  and  $Y = 0$ . This means  $s$  must map  $Y$  to 0 and  $h$  must be the heap consisting of just that one cell.

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## emp in the alloc rule

**Q: Why have the 'emp' in the precondition of the alloc rule?**

$$\vdash \{X = x \wedge \text{emp}\} X := \text{alloc}(E_0, \dots, E_n) \{X \mapsto E_0[x/X], \dots, E_n[x/X]\}$$

A: This is needed for soundness. Otherwise the alloc rule would allow us to silently drop ownership of other heap cells.

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## Use of frame rule (to obtain " $\dots \wedge \text{emp}$ ") in Lecture 5, slide 28

$$\begin{aligned} & \{ \text{list}(Y, \alpha) \wedge X = x \} \\ & \{ \exists z. (\text{list}(Y, \alpha) \wedge X = x) \wedge \text{HEAD} = z \} \\ & \{ (\text{list}(Y, \alpha) \wedge X = x) \wedge \text{HEAD} = z \} \\ & \{ (\text{list}(Y, \alpha) \wedge X = x) * (\text{HEAD} = z \wedge \text{emp}) \} \\ & \{ \text{HEAD} = z \wedge \text{emp} \} \\ & \text{HEAD} := \text{alloc}(X, Y) \\ & \{ \text{HEAD} \mapsto X[z/\text{HEAD}], Y[z/\text{HEAD}] \} \\ & \{ \text{HEAD} \mapsto X, Y \} \\ & \{ (\text{list}(Y, \alpha) \wedge X = x) * \text{HEAD} \mapsto X, Y \} \\ & \{ (\text{list}(Y, \alpha) * \text{HEAD} \mapsto X, Y) \wedge X = x \} \\ & \{ \exists z. (\text{list}(Y, \alpha) * \text{HEAD} \mapsto X, Y) \wedge X = x \} \\ & \{ (\text{list}(Y, \alpha) * \text{HEAD} \mapsto X, Y) \wedge X = x \} \end{aligned}$$

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It is good to be careful of the possibly unexpected behaviour of the new separation logic assertions!

### Example: 2019-p08-q07, e

Give a loop invariant for the following list concatenation triple:

```
{list(X, α) * list(Y, β)}  
if X = null then  
  Z := Y  
else (  
  Z := X; U := Z; V := [Z + 1];  
  while V ≠ null do (U := V ; V := [V + 1]);  
  [U + 1] := Y  
)  
{list(Z, α ++ β)}
```

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### Example: 2019-p08-q07, e

```
{list(X, α) * list(Y, β)}  
if X = null then  
  
  Z := Y  
  
else (  
  
  Z := X; U := Z; V := [Z + 1];  
  while V ≠ null do (U := V ; V := [V + 1]);  
  [U + 1] := Y  
  
)  
{list(Z, α ++ β)}
```

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### Example: 2019-p08-q07, e

```
{(list(X, α) * list(Y, β)) ∧ X ≠ null}  
Z := X; U := Z; V := [Z + 1];  
while V ≠ null do (U := V ; V := [V + 1]);  
[U + 1] := Y  
{list(Z, α ++ β)}
```

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```

{list(X, α) * list(Y, β)) ∧ X ≠ null}
{∃t, p, δ. α = [t] ++ δ ∧ (X ↦ t, p * list(p, δ) * list(Y, β))}
Z := X;
{∃t, p, δ. α = [t] ++ δ ∧ (Z ↦ t, p * list(p, δ) * list(Y, β))}
U := Z;
{∃t, p, δ. α = [t] ++ δ ∧ U = Z ∧ (Z ↦ t, p * list(p, δ) * list(Y, β))}
V := [Z + 1];
{∃t, δ. α = [t] ++ δ ∧ U = Z ∧ (Z ↦ t, V * list(V, δ) * list(Y, β))}
I : {∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], V) * list(V, δ) * list(Y, β))}
while V ≠ null do (U := V ; V := [V + 1]);
{∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], V) * list(V, δ) * list(Y, β))
  ∧ ¬(V ≠ null)}
[U + 1] := Y
{∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], Y) * list(V, δ) * list(Y, β))
  ∧ ¬(V ≠ null)}
{list(Z, α ++ β)}

```

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## Model Checking

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## Proof outlines + loop invariants

**Q: How much detail to give in proof outline in exam?**

**Q: If asked to provide a loop invariant, do you need to provide the full proof?**

A: The exam text will be clear about that.

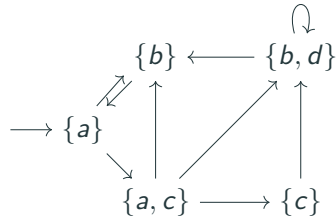
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## Temporal operators, e.g. in CTL

- $AX\psi$  and  $EX\psi$ :
  - Does the state satisfying  $\psi$  have to be different from the starting state?
  - Does  $\psi$  have to continue holding?
- $A(\psi_1 U \psi_2)$  and  $E(\psi_1 U \psi_2)$ :
  - Does  $\psi_1$  have to continue holding?
  - What about  $\psi_2$ ?

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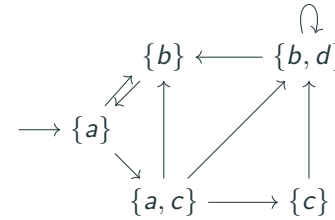
## LTL examples



$\phi$	$M \models \phi$
$a$	yes
$Xa$	no
$Fb$	yes
$Fc$	no
$(a \vee b)Uc$	no
$dUa$	yes
$G(a \vee b \vee c)$	yes
$GFb$	yes
$FGb$	no

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## CTL examples



$\psi$	$M \models \psi$
$EX(b \wedge \neg c)$	yes
$AFd$	no
$EFd$	yes
$E(aUd)$	yes
$AGEFd$	yes
$AFEGd$	no
$EFEGd$	yes
$E((a \vee c)U(EGb))$	yes

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## LTL/CTL expressivity

An elevator property: “If it is possible to answer a call to some level in the next step, then the elevator does that”

CTL formula  $\psi$ :  $A G ((Call_2 \wedge E X Loc_2) \rightarrow A X Loc_2)$

**Q: Can we express the same in LTL with formula  $\phi$ :**

$G (Call_2 \wedge (Loc_1 \vee Loc_3)) \rightarrow X Loc_2$

This depends on the details of the elevator temporal model.<sup>1</sup> In any case,  $\psi$  and  $\phi$  are not generally equivalent. The point is: expressing properties of the tree of possible paths out of a given state — such as asserting the **existence** of some path — is not possible with LTL.

<sup>1</sup>I think — the way we have sketched the elevator in lecture 7 — this will not work:  $Loc_1 \vee Loc_3$  does not imply there exists a next step such that  $Loc_2$  holds.

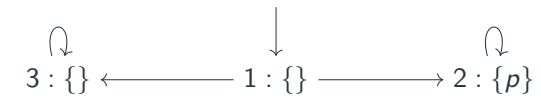
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## LTL/CTL expressivity

An LTL formula not expressible in CTL:  $\phi = (F p) \rightarrow (F q)$ .

**a)** CTL formula  $\psi_1 = (A F p) \rightarrow (A F q)$ .

$\phi$  does not hold,  $\psi_1$  does.



**b)** CTL formula  $\psi_2 = A G (p \rightarrow (A F q))$ .

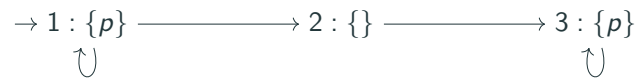
$\phi$  holds,  $\psi_2$  does not.



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## LTL/CTL expressivity

Why are  $F G p$  in LTL and  $A F A G p$  in CTL not equivalent?



Two kinds of infinite paths: (L1) loop in 1 forever, (L2) loop in 3 forever. Both kinds of paths **eventually** reach a state in which  $p$  holds **generally** (1 or 3, respectively). So  $F G p$  holds.

Informally:  $A F A G p$  holds if (check CTL (CTL\*) semantics):

- all paths  $\pi$  from 1 satisfy  $F A G p$ , so
- all paths  $\pi$  from 1 eventually reach a state where  $A G p$  holds

But path kind (L1) does not: never leaves 1, and in 1,  $A G p$  is not satisfied, because there exists a path  $\pi_2$  that goes to 2 from there.

Q: LTL vs ACTL?

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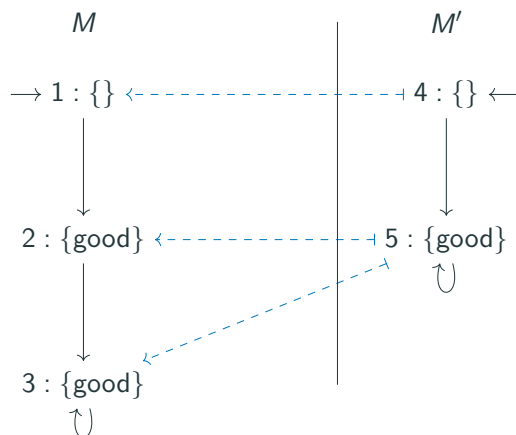
It is good to be careful about the unexpected interaction of the temporal operators, with other temporal operators and with path quantifiers.

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## Simulation relations

Q: Why simulation relations and not simulation functions?

Example:  $AP = AP' = \{\text{good}\}$ .  $M$  simulates  $M'$



Good luck!

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