# Randomised Algorithms 

Lecture 9: Approximation Algorithms: MAX-3-CNF and Vertex-Cover

Thomas Sauerwald (tms41@cam.ac.uk)


## Outline

## Randomised Approximation

## MAX-3-CNF

## Weighted Vertex Cover

## Approximation Ratio for Randomised Approximation Algorithms

## Approximation Ratio

A randomised algorithm for a problem has approximation ratio $\rho(n)$, if for any input of size $n$, the expected cost (value) $\mathbf{E}[C]$ of the returned solution and optimal cost $C^{*}$ satisfy:

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- Maximisation problem: $\frac{C^{*}}{E[C]} \geq 1$
- Minimisation problem: $\frac{\mathrm{E}[C]}{C^{*}} \geq 1$


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An approximation scheme is an approximation algorithm, which given any input and $\epsilon>0$, is a $(1+\epsilon)$-approximation algorithm.

- It is a polynomial-time approximation scheme (PTAS) if for any fixed $\epsilon>0$, the runtime is polynomial in $n$. For example, $O\left(n^{2 / \epsilon}\right)$.
- It is a fully polynomial-time approximation scheme (FPTAS) if the runtime is polynomial in both $1 / \epsilon$ and $n$. For example, $O\left((1 / \epsilon)^{2} \cdot n^{3}\right)$.

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- Given: 3-CNF formula, e.g.: $\left(x_{1} \vee x_{3} \vee \overline{x_{4}}\right) \wedge\left(x_{2} \vee \overline{x_{3}} \vee \overline{x_{5}}\right) \wedge \ldots$


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Idea: What about assigning each variable uniformly and independently at random?

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Theorem 35.6
Given an instance of MAX-3-CNF with $n$ variables $x_{1}, x_{2}, \ldots, x_{n}$ and $m$ clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

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Follows from the previous Corollary.

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One could prove that the probability to satisfy $(7 / 8) \cdot m$ clauses is at least $1 /(8 m)$

## Expected Approximation Ratio

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Given an instance of MAX-3-CNF with $n$ variables $x_{1}, x_{2}, \ldots, x_{n}$ and $m$ clauses, the randomised algorithm that sets each variable independently at random is a polynomial-time randomised 8/7-approximation algorithm.

One could prove that the probability to satisfy $(7 / 8) \cdot m$ clauses is at least $1 /(8 m)$

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\mathbf{E}[Y]=\frac{1}{2} \cdot \mathbf{E}\left[Y \mid x_{1}=1\right]+\frac{1}{2} \cdot \mathbf{E}\left[Y \mid x_{1}=0\right] .
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$Y$ is defined as in the previous proof.

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Algorithm: Assign $x_{1}$ so that the conditional expectation is maximised and recurse.

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1: for $j=1,2, \ldots, n$
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$\left(x_{1} \vee x_{2} \vee x_{3}\right) \wedge\left(x_{1} \vee \overline{x_{2}} \vee \overline{x_{4}}\right) \wedge\left(x_{1} \vee x_{2} \vee \overline{x_{4}}\right) \wedge\left(\overline{x_{1}} \vee \overline{x_{3}} \vee x_{4}\right) \wedge\left(x_{1} \vee x_{2} \vee \overline{x_{4}}\right) \wedge\left(\overline{x_{1}} \vee \overline{x_{2}} \vee \overline{x_{3}}\right) \wedge\left(\overline{x_{1}} \vee x_{2} \vee x_{3}\right) \wedge\left(\overline{x_{1}} \vee \overline{x_{2}} \vee x_{3}\right) \wedge\left(x_{1} \vee x_{3} \vee x_{4}\right) \wedge\left(x_{2} \vee \overline{x_{3}} \vee \overline{x_{4}}\right)$


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$$
1 \wedge 1 \wedge 1 \wedge\left(\overline{x_{3}} \vee x_{4}\right) \wedge 1 \wedge\left(\overline{x_{2}} \vee \overline{x_{3}}\right) \wedge\left(x_{2} \vee x_{3}\right) \wedge\left(\overline{x_{2}} \vee x_{3}\right) \wedge 1 \wedge\left(x_{2} \vee \overline{x_{3}} \vee \overline{x_{4}}\right)
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Run of Greedy-3-CNF $(\varphi, n, m)$
$1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 1 \wedge 0 \wedge 1 \wedge 1 \wedge 1$


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## Analysis of Greedy-3-CNF $(\phi, n, m)$

GREEDY-3-CNF $(\phi, n, m)$ is a polynomial-time 8/7-approximation.

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$\mathbf{E [ Y | x _ { 1 } = v _ { 1 } , \ldots , x _ { j - 1 } = v _ { j - 1 } , x _ { j } = 1 ] = \sum _ { i = 1 } ^ { m } \mathbf { E } [ Y _ { i } | x _ { 1 } = v _ { 1 } , \ldots , x _ { j - 1 } = v _ { j - 1 } , x _ { j } = 1 ]}$ computable in $O(1)$


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$\mathbf{E}\left[Y \mid x_{1}=v_{1}, \ldots, x_{j-1}=v_{j-1}, x_{j}=1\right]=\sum_{i=1}^{m} \mathbf{E}\left[Y_{i} \mid x_{1}=v_{1}, \ldots, x_{j-1}=v_{j-1}, x_{j}=1\right]$
- Step 2: satisfies at least 7/8 • m clauses $\checkmark$
- Due to the greedy choice in each iteration $j=1,2, \ldots, n$,

$$
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$\geq \mathbf{E}[Y]=\frac{7}{8} \cdot m$.

## Analysis of Greedy-3-CNF $(\phi, n, m)$

## This algorithm is deterministic.

GREEDY-3-CNF $(\phi, n, m)$ is a polynomial-time 8/7-approximation.

## Proof:

- Step 1: polynomial-time algorithm $\checkmark$
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## MAX-3-CNF: Concluding Remarks

Theorem 35.6
Given an instance of MAX-3-CNF with $n$ variables $x_{1}, x_{2}, \ldots, x_{n}$ and $m$ clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

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GREEDY-3-CNF $(\phi, n, m)$ is a polynomial-time 8/7-approximation.

Theorem (Hastad'97)
For any $\epsilon>0$, there is no polynomial time 8/7- - approximation algorithm of MAX3-CNF unless $\mathrm{P}=\mathrm{NP}$.

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Given an instance of MAX-3-CNF with $n$ variables $x_{1}, x_{2}, \ldots, x_{n}$ and $m$ clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

## Theorem

GREEDY-3-CNF $(\phi, n, m)$ is a polynomial-time 8/7-approximation.

Theorem (Hastad'97)
For any $\epsilon>0$, there is no polynomial time $8 / 7-\epsilon$ approximation algorithm of MAX3-CNF unless $P=N P$.

> Essentially there is nothing smarter than just guessing!


Source of Image: Stefan Szeider, TU Vienna

## So you said you have been studying the field of algorithms for MAX-3-SAT?



Source of Image: Stefan Szeider, TU Vienna

Yes, my research has finally concluded...

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## Outline

## Randomised Approximation

## MAX-3-CNF

Weighted Vertex Cover

## The Weighted Vertex-Cover Problem

Vertex Cover Problem


## The Weighted Vertex-Cover Problem

## Vertex Cover Problem

- Given: Undirected, vertex-weighted graph $G=(V, E)$
- Goal: Find a minimum-weight subset $V^{\prime} \subseteq V$ such that if $\{u, v\} \in E(G)$, then $u \in V^{\prime}$ or $v \in V^{\prime}$.

Question: How can we deal with graphs that have negative weights?


## The Weighted Vertex-Cover Problem

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Applications:

## The Weighted Vertex-Cover Problem

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## Applications:

- Every edge forms a task, and every vertex represents a person/machine which can execute that task


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## Applications:

- Every edge forms a task, and every vertex represents a person/machine which can execute that task
- Weight of a vertex could be salary of a person
- Perform all tasks with the minimal amount of resources


## A Greedy Approach working for Unweighted Vertex Cover

```
Approx-VERTEX-CoVER ( \(G\) )
    \(C=\emptyset\)
    \(E^{\prime}=G . E\)
    while \(E^{\prime} \neq \emptyset\)
    let \((u, v)\) be an arbitrary edge of \(E^{\prime}\)
    \(C=C \cup\{u, v\}\)
    remove from \(E^{\prime}\) every edge incident on either \(u\) or \(v\)
return \(C\)
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## A Greedy Approach working for Unweighted Vertex Cover

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APPROX-VERTEX-COVER(G)
    C=\emptyset
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## This algorithm is a 2-approximation for unweighted graphs!

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Computed solution has weight 101

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Optimal solution has weight 4

## Invoking an (Integer) Linear Program

Idea: Round the solution of an associated linear program.

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Idea: Round the solution of an associated linear program.

0-1 Integer Program
minimize

$$
\sum_{v \in V} w(v) x(v)
$$

subject to

$$
\begin{aligned}
x(u)+x(v) & \geq 1 & & \text { for each }(u, v) \\
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optimum is a lower bound on the optimal weight of a minimum weight-cover.
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$$

Rounding Rule: if $x(v) \geq 1 / 2$ then round up, otherwise round down.

## The Algorithm

Approx-Min-Weight-VC $(G, w)$
$1 C=\emptyset$
2 compute $\bar{x}$, an optimal solution to the linear program
3 for each $v \in V$
4 if $\bar{x}(v) \geq 1 / 2$
$5 \quad C=C \cup\{\nu\}$
6 return $C$

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Theorem 35.7
APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.

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Theorem 35.7
APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.
is polynomial-time because we can solve the linear program in polynomial time

## Example of Approx-Min-Weight-VC


fractional solution of LP
with weight $=5.5$

## Example of Approx-Min-Weight-VC



## Example of Approx-Min-Weight-VC



## Approximation Ratio

Proof (Approximation Ratio is 2 and Correctness):

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- Consider any edge $(u, v) \in E$ which imposes the constraint $x(u)+x(v) \geq 1$



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