# **Randomised Algorithms**

Lecture 9: Approximation Algorithms: MAX-3-CNF and Vertex-Cover

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Randomised Approximation

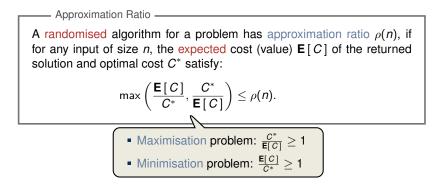
MAX-3-CNF

Weighted Vertex Cover

Approximation Ratio ——

A randomised algorithm for a problem has approximation ratio  $\rho(n)$ , if for any input of size *n*, the expected cost (value) **E**[*C*] of the returned solution and optimal cost *C*<sup>\*</sup> satisfy:

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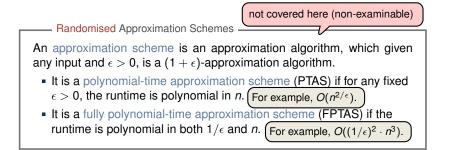
 Randomised Approximation Schemes
 not covered here (non-examinable)

 An approximation scheme is an approximation algorithm, which given any input and  $\epsilon > 0$ , is a  $(1 + \epsilon)$ -approximation algorithm.

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**Randomised Approximation** 

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MAX-3-CNF Satisfiability \_\_\_\_\_\_

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Example:

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Idea: What about assigning each variable uniformly and independently at random?

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Given an instance of MAX-3-CNF with *n* variables  $x_1, x_2, ..., x_n$  and *m* clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

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• Let  $Y := \sum_{i=1}^{m} Y_i$  be the number of satisfied clauses. Then,

 $\mathbf{E}[Y]$ 

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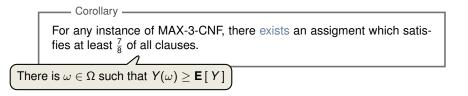
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Corollary

For any instance of MAX-3-CNF, there exists an assigment which satisfies at least  $\frac{7}{8}$  of all clauses.

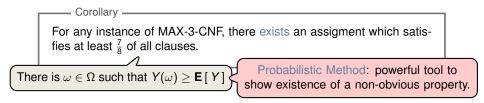
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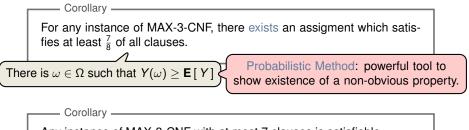
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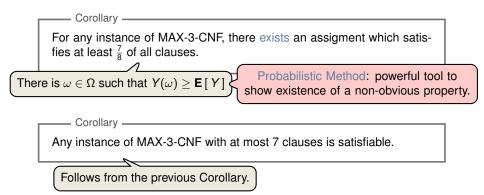
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Any instance of MAX-3-CNF with at most 7 clauses is satisfiable.

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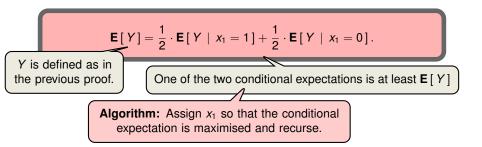
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GREEDY-3-CNF( $\phi$ , n, m)

- 1: **for** *j* = 1, 2, . . . , *n*
- 2: Compute **E** [ $Y | x_1 = v_1 \dots, x_{j-1} = v_{j-1}, x_j = 1$ ]
- 3: Compute **E**[ $Y | x_1 = v_1, ..., x_{j-1} = v_{j-1}, x_j = 0$ ]
- 4: Let  $x_j = v_j$  so that the conditional expectation is maximised
- 5: **return** the assignment  $v_1, v_2, \ldots, v_n$

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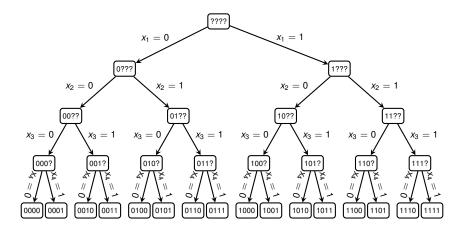
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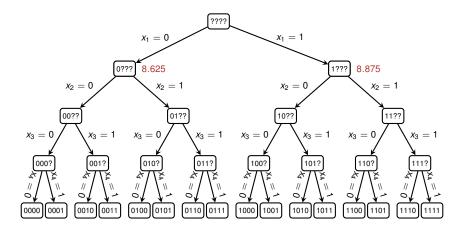
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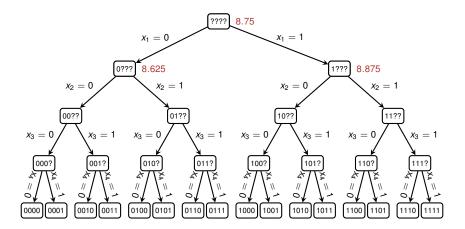
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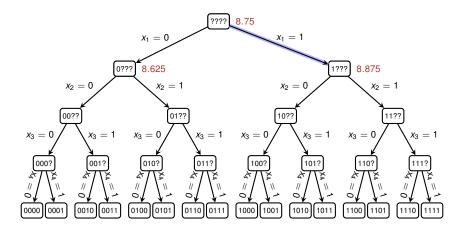
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- 4: Let  $x_j = v_j$  so that the conditional expectation is maximised
- 5: **return** the assignment  $v_1, v_2, \ldots, v_n$

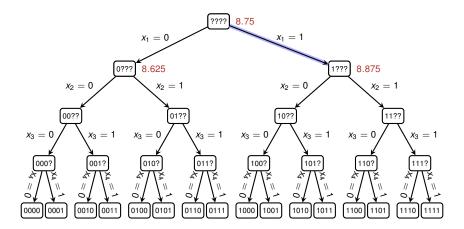
Skip Analysis



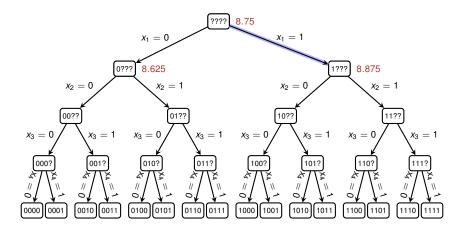




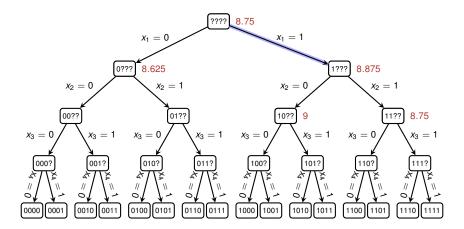




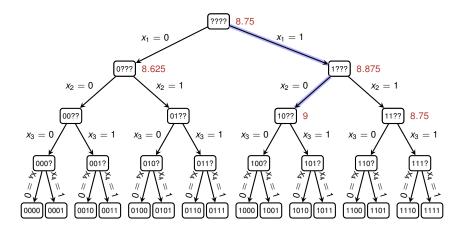
 $1 \land 1 \land 1 \land (\overline{x_3} \lor x_4) \land 1 \land (\overline{x_2} \lor \overline{x_3}) \land (x_2 \lor x_3) \land (\overline{x_2} \lor x_3) \land 1 \land (x_2 \lor \overline{x_3} \lor \overline{x_4})$ 



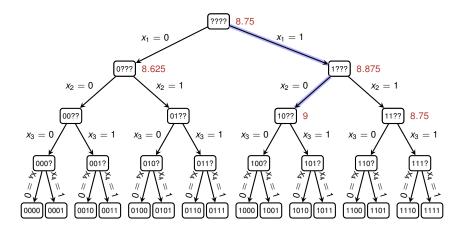
 $1 \land 1 \land 1 \land (\overline{x_3} \lor x_4) \land 1 \land (\overline{x_2} \lor \overline{x_3}) \land (x_2 \lor x_3) \land (\overline{x_2} \lor x_3) \land 1 \land (x_2 \lor \overline{x_3} \lor \overline{x_4})$ 



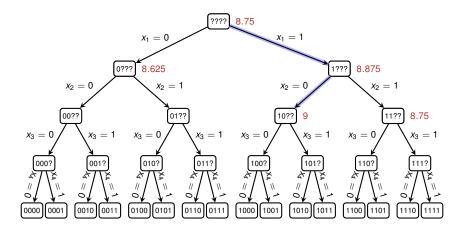
 $1 \land 1 \land 1 \land (\overline{x_3} \lor x_4) \land 1 \land (\overline{x_2} \lor \overline{x_3}) \land (x_2 \lor x_3) \land (\overline{x_2} \lor x_3) \land 1 \land (x_2 \lor \overline{x_3} \lor \overline{x_4})$ 



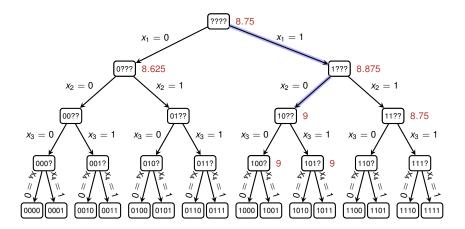
 $1 \land 1 \land 1 \land (\overline{x_3} \lor x_4) \land 1 \land (\overline{x_2} \lor \overline{x_3}) \land (\overline{x_2} \lor x_3) \land (\overline{x_2} \lor \overline{x_3}) \land 1 \land (\overline{x_2} \lor \overline{x_3} \lor \overline{x_4})$ 



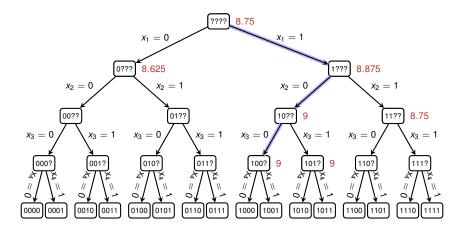
 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge 1 \wedge (x_3) \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee \overline{x_4})$ 



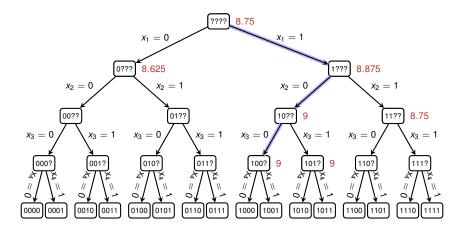
 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge 1 \wedge (x_3) \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee \overline{x_4})$ 

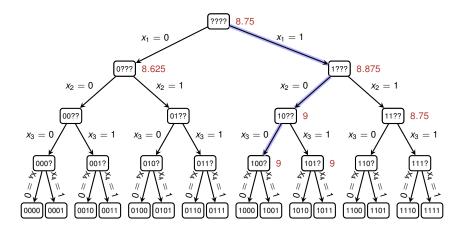


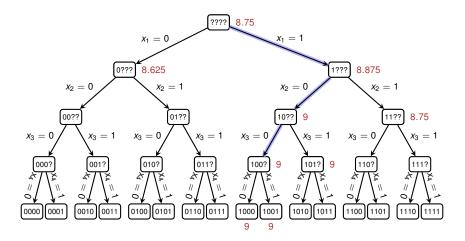
 $1 \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee x_4) \wedge 1 \wedge 1 \wedge (x_3) \wedge 1 \wedge 1 \wedge (\overline{x_3} \vee \overline{x_4})$ 

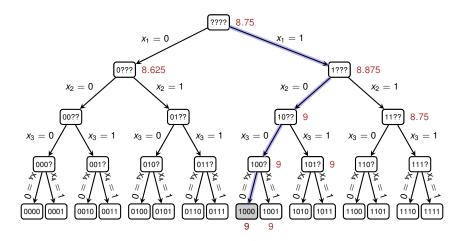


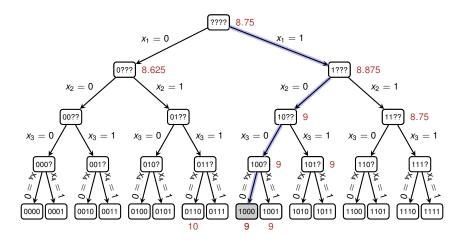
 $1 \land 1 \land 1 \land (\overline{X_3} \lor \overline{X_4}) \land 1 \land 1 \land (\overline{X_3}) \land 1 \land 1 \land (\overline{X_3} \lor \overline{X_4})$ 

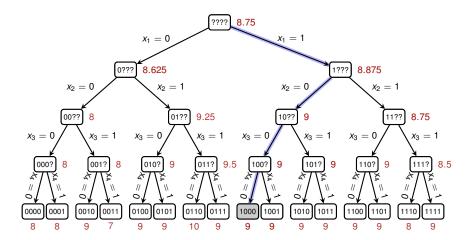


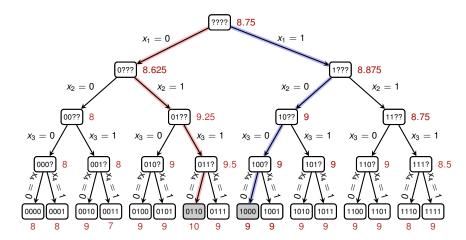


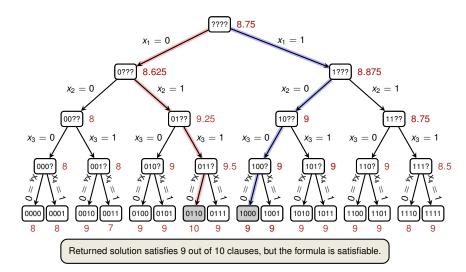


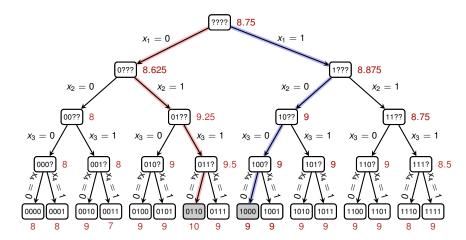






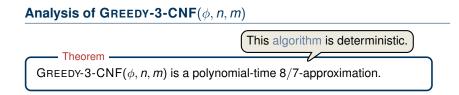




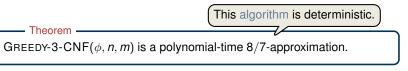


Theorem

GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.

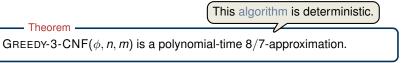


# Analysis of GREEDY-3-CNF( $\phi$ , n, m) This algorithm is deterministic. GREEDY-3-CNF( $\phi$ , n, m) is a polynomial-time 8/7-approximation.

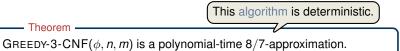


Proof:

Step 1: polynomial-time algorithm

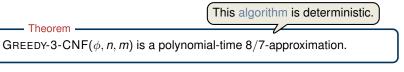


- Step 1: polynomial-time algorithm
  - In iteration j = 1, 2, ..., n,  $Y = Y(\phi)$  averages over  $2^{n-j+1}$  assignments



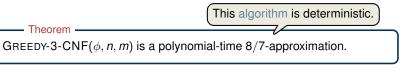
- Step 1: polynomial-time algorithm
  - In iteration j = 1, 2, ..., n,  $Y = Y(\phi)$  averages over  $2^{n-j+1}$  assignments
  - A smarter way is to use linearity of (conditional) expectations:

**E** 
$$[Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1]$$



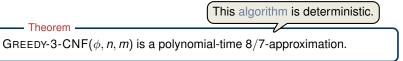
- Step 1: polynomial-time algorithm
  - In iteration j = 1, 2, ..., n,  $Y = Y(\phi)$  averages over  $2^{n-j+1}$  assignments
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$$\mathbf{E}\left[Y \mid x_{1} = v_{1}, \dots, x_{j-1} = v_{j-1}, x_{j} = 1\right] = \sum_{i=1}^{m} \mathbf{E}\left[Y_{i} \mid x_{1} = v_{1}, \dots, x_{j-1} = v_{j-1}, x_{j} = 1\right]$$



- Step 1: polynomial-time algorithm
  - In iteration j = 1, 2, ..., n, Y = Y(φ) averages over 2<sup>n-j+1</sup> assignments
  - A smarter way is to use linearity of (conditional) expectations:

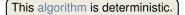
$$\mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1 \end{bmatrix} = \sum_{i=1}^{m} \mathbf{E} \begin{bmatrix} Y_i \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = 1 \end{bmatrix}$$



Proof:

- Step 1: polynomial-time algorithm ✓
  - In iteration j = 1, 2, ..., n,  $Y = Y(\phi)$  averages over  $2^{n-j+1}$  assignments
  - A smarter way is to use linearity of (conditional) expectations:

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Theorem

GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.

Proof:

- Step 1: polynomial-time algorithm √
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■ Step 2: satisfies at least 7/8 · *m* clauses

This algorithm is deterministic.

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Step 2: satisfies at least 7/8 · m clauses

$$\mathbf{E} \left[ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j \right] \ge \mathbf{E} \left[ Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1} \right]$$

This algorithm is deterministic.

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Step 2: satisfies at least 7/8 · m clauses

$$\mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j \end{bmatrix} \ge \mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1} \end{bmatrix} \\ \ge \mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-2} = v_{j-2} \end{bmatrix}$$

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■ Step 2: satisfies at least 7/8 · *m* clauses

$$\mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j] \ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}]$$

$$\ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-2} = v_{j-2}]$$

$$\vdots$$

$$\ge \mathbf{E} [Y]$$

This algorithm is deterministic.

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$$\ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-2} = v_{j-2}]$$

$$\vdots$$

$$\ge \mathbf{E} [Y] = \frac{7}{8} \cdot m.$$

This algorithm is deterministic.

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  - In iteration j = 1, 2, ..., n, Y = Y(φ) averages over 2<sup>n-j+1</sup> assignments
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Step 2: satisfies at least 7/8 ⋅ m clauses √

$$\mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j] \ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}]$$

$$\ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-2} = v_{j-2}]$$

$$\vdots$$

$$\ge \mathbf{E} [Y] = \frac{7}{8} \cdot m.$$

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  - A smarter way is to use linearity of (conditional) expectations:

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Step 2: satisfies at least 7/8 ⋅ m clauses √

$$\mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j \end{bmatrix} \ge \mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-1} = v_{j-1} \end{bmatrix}$$
$$\ge \mathbf{E} \begin{bmatrix} Y \mid x_1 = v_1, \dots, x_{j-2} = v_{j-2} \end{bmatrix}$$
$$\vdots$$
$$\ge \mathbf{E} \begin{bmatrix} Y \end{bmatrix} = \frac{7}{9} \cdot m. \qquad \Box$$

This algorithm is deterministic.

Theorem

GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.

Proof:

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Step 2: satisfies at least 7/8 ⋅ m clauses √

$$\mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}, x_j = v_j] \ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-1} = v_{j-1}]$$

$$\ge \mathbf{E} [Y | x_1 = v_1, \dots, x_{j-2} = v_{j-2}]$$

$$\vdots$$

$$\ge \mathbf{E} [Y] = \frac{7}{8} \cdot m.$$

Theorem 35.6 -----

Given an instance of MAX-3-CNF with *n* variables  $x_1, x_2, ..., x_n$  and *m* clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

Theorem 35.6 -----

Given an instance of MAX-3-CNF with *n* variables  $x_1, x_2, ..., x_n$  and *m* clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

Theorem

GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.

Theorem 35.6 ——

Given an instance of MAX-3-CNF with *n* variables  $x_1, x_2, ..., x_n$  and *m* clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

Theorem

GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.

— Theorem (Hastad'97) ———

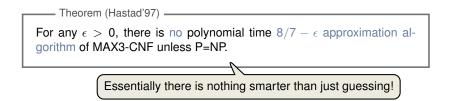
For any  $\epsilon > 0$ , there is no polynomial time  $8/7 - \epsilon$  approximation algorithm of MAX3-CNF unless P=NP.

Theorem 35.6 ------

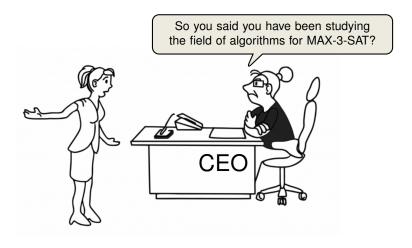
Given an instance of MAX-3-CNF with *n* variables  $x_1, x_2, ..., x_n$  and *m* clauses, the randomised algorithm that sets each variable independently at random is a randomised 8/7-approximation algorithm.

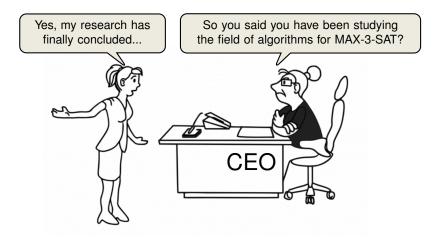
Theorem

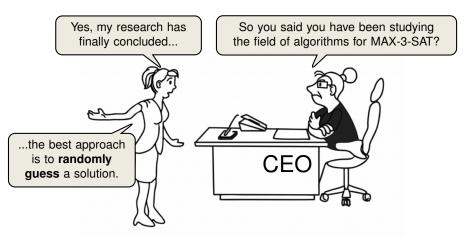
GREEDY-3-CNF( $\phi$ , *n*, *m*) is a polynomial-time 8/7-approximation.







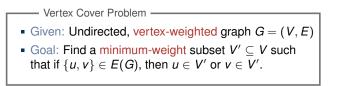


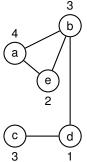


**Randomised Approximation** 

MAX-3-CNF

Weighted Vertex Cover

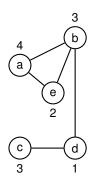


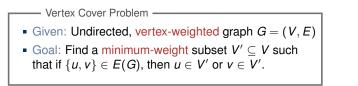


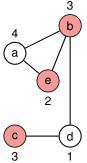


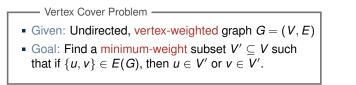
- Given: Undirected, vertex-weighted graph G = (V, E)
- Goal: Find a minimum-weight subset  $V' \subseteq V$  such that if  $\{u, v\} \in E(G)$ , then  $u \in V'$  or  $v \in V'$ .

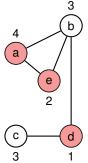
Question: How can we deal with graphs that have negative weights?

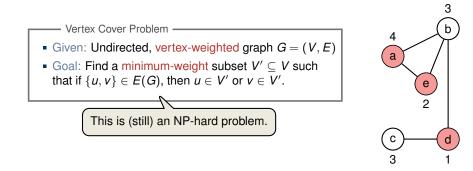


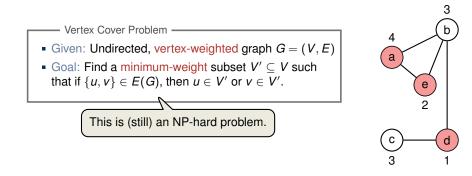


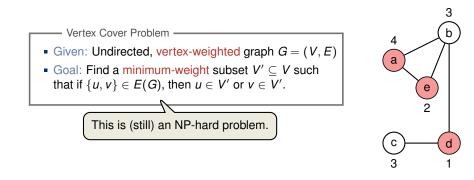




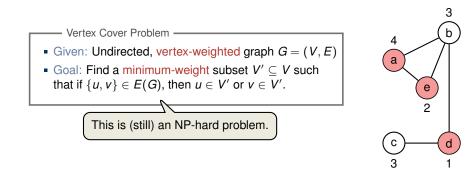




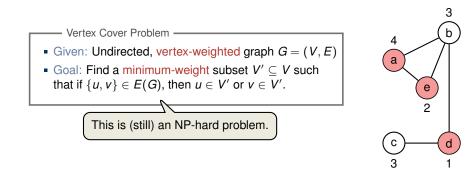




 Every edge forms a task, and every vertex represents a person/machine which can execute that task



- Every edge forms a task, and every vertex represents a person/machine which can execute that task
- Weight of a vertex could be salary of a person



- Every edge forms a task, and every vertex represents a person/machine which can execute that task
- Weight of a vertex could be salary of a person
- Perform all tasks with the minimal amount of resources

APPROX-VERTEX-COVER (G)

- 1  $C = \emptyset$
- $2 \quad E' = G.E$
- 3 while  $E' \neq \emptyset$
- 4 let (u, v) be an arbitrary edge of E'
- $5 \qquad C = C \cup \{u, v\}$
- 6 remove from E' every edge incident on either u or v
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This algorithm is a 2-approximation for unweighted graphs!

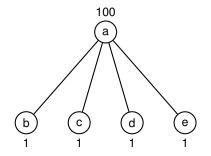
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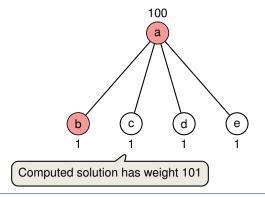
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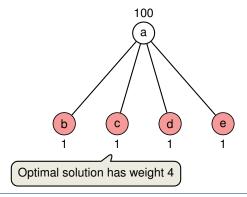
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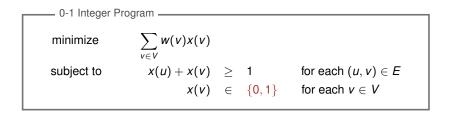


### Invoking an (Integer) Linear Program

Idea: Round the solution of an associated linear program.

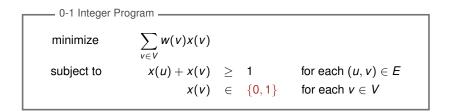
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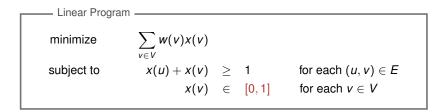
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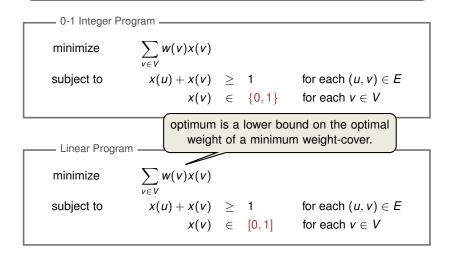
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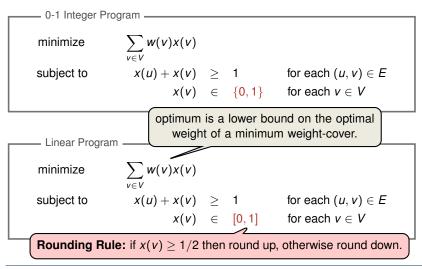
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#### APPROX-MIN-WEIGHT-VC(G, w)

- $1 \quad C = \emptyset$
- 2 compute  $\bar{x}$ , an optimal solution to the linear program
- 3 for each  $v \in V$
- 4 **if**  $\bar{x}(v) \ge 1/2$
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#### Theorem 35.7 -

APPROX-MIN-WEIGHT-VC is a polynomial-time 2-approximation algorithm for the minimum-weight vertex-cover problem.

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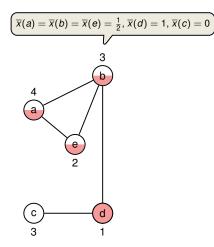
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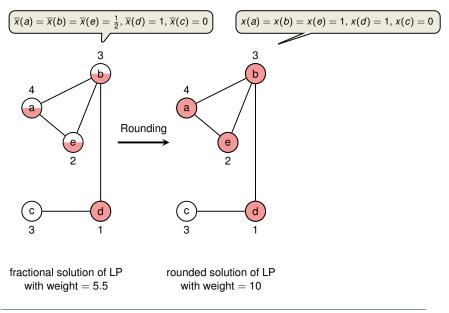
is polynomial-time because we can solve the linear program in polynomial time

## Example of APPROX-MIN-WEIGHT-VC

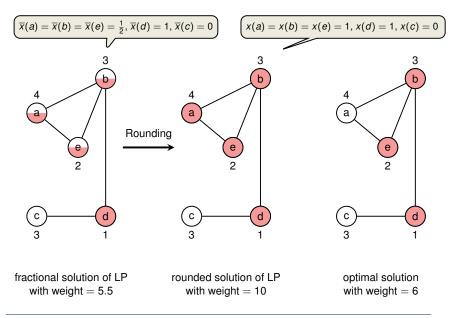


fractional solution of LP with weight = 5.5

#### Example of APPROX-MIN-WEIGHT-VC

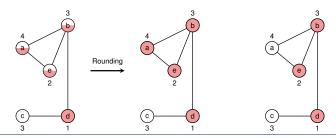


#### Example of APPROX-MIN-WEIGHT-VC



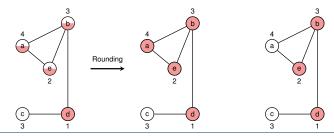
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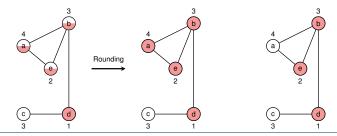
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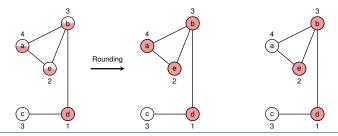
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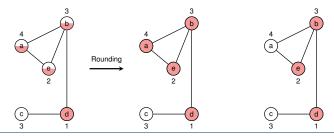


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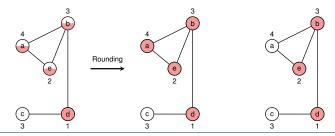


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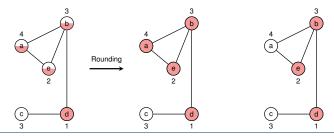


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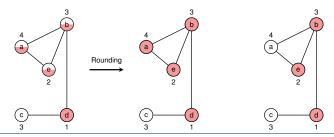


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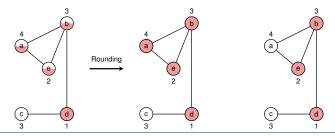


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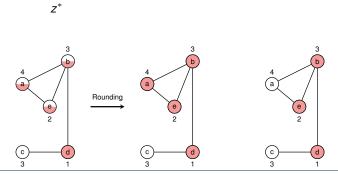


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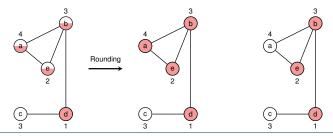
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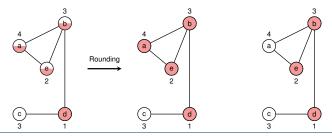
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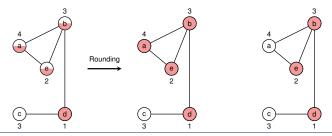
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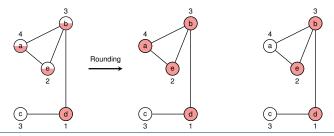
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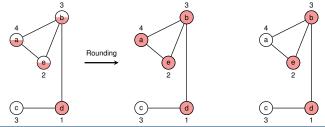
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