Randomised Algorithms

Lecture 4: Markov Chains and Mixing Times

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Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

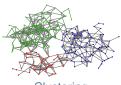
Appendix: Remarks on Mixing Time (non-examin.)



Broadcasting



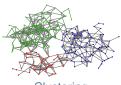
Broadcasting



Clustering



Broadcasting



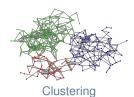
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Ranking Websites

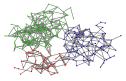




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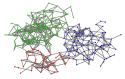
Sampling and Optimisation



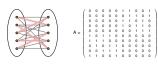
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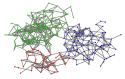
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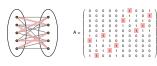
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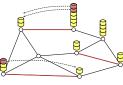
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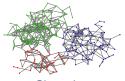
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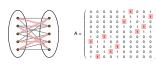
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Load Balancing



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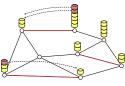
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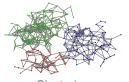
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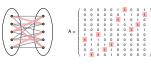
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Particle Processes

Markov Chain (Discrete Time and State, Time Homogeneous) -

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$$P[X_t = x_t, X_{t-1} = x_{t-1}, \dots, X_0 = x_0]$$

= $\mu(x_0) \cdot P(x_0, x_1) \cdot \dots \cdot P(x_{t-2}, x_{t-1}) \cdot P(x_{t-1}, x_t).$

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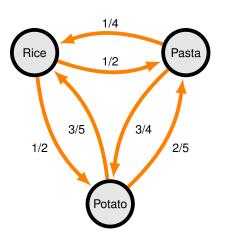
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• For all $0 \le t_1 < t_2, x \in \Omega$,

$$\mathbf{P}[X_{t_2} = x] = \sum_{y \in \Omega} \mathbf{P}[X_{t_2} = x \mid X_{t_1} = y] \cdot \mathbf{P}[X_{t_1} = y].$$

What does a Markov Chain Look Like?

Example: the carbohydrate served with lunch in the college cafeteria.



This has transition matrix:

$$P = \begin{bmatrix} \text{Rice} & \text{Pasta} & \text{Potato} \\ 0 & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \end{bmatrix} \begin{array}{c} \text{Rice} \\ \text{Pasta} \\ \text{Potato} \\ \end{array}$$



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- \Rightarrow can replace ho by any (load) vector and view P as a balancing matrix!

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Some distinguish between $\tau_y^+ = \min\{t \ge 1 \colon X_t = y\}$ and $\tau_y = \min\{t \ge 0 \colon X_t = y\}$

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A Useful Identity ———

Hitting times are the solution to a set of linear equations:

$$h(x,y) \stackrel{\mathsf{Markov} \ \mathsf{Prop.}}{=} 1 + \sum_{z \in \Omega \setminus \{y\}} P(x,z) \cdot h(z,y) \qquad \forall x \neq y \in \Omega.$$

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Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

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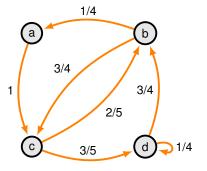
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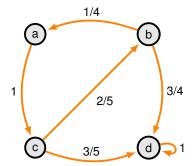
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Irreducible Markov Chains

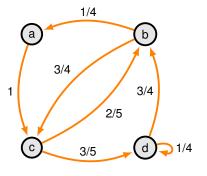
A Markov Chain is irreducible if for every pair of states $x, y \in \Omega$ there is an integer $k \ge 0$ such that $P^k(x, y) > 0$.

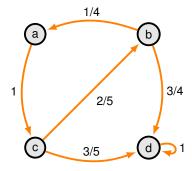
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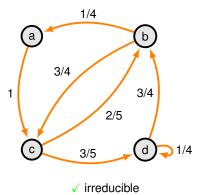


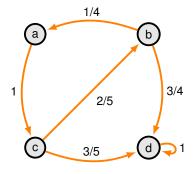




Exercise: Which of the two chains (if any) are irreducible?

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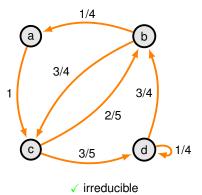


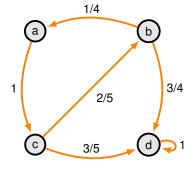
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Finite Hitting Time Theorem -

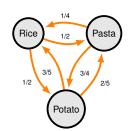
For any states x and y of a finite irreducible Markov Chain $h(x, y) < \infty$.

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$$\left(\frac{4}{13}, \frac{4}{13}, \frac{5}{13}\right) \cdot \begin{pmatrix} 0 & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \end{pmatrix} = \left(\frac{4}{13}, \frac{4}{13}, \frac{5}{13}\right)$$



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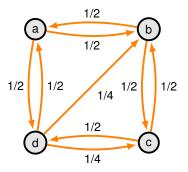
Existence and Uniqueness of a Positive Stationary Distribution -

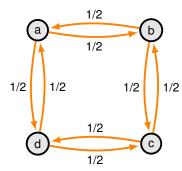
Let *P* be finite, irreducible M.C., then there exists a unique probability distribution π on Ω such that $\pi = \pi P$ and $\pi(x) = 1/h(x, x) > 0$, $\forall x \in \Omega$.

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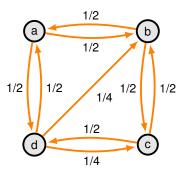
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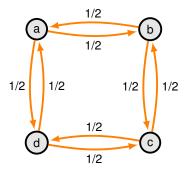
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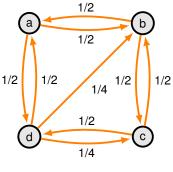




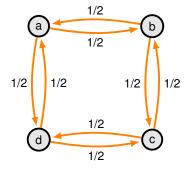


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Let P be any finite, irreducible, aperiodic Markov Chain with stationary distribution π . Then for any $x, y \in \Omega$,

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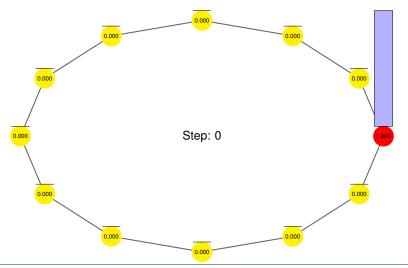
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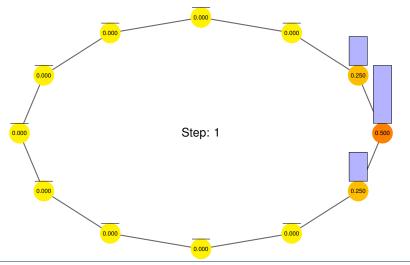
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 We will prove a simpler version of the Convergence Theorem after introducing Spectral Graph Theory.

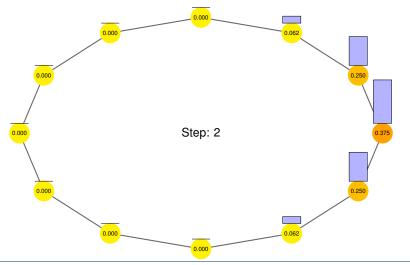
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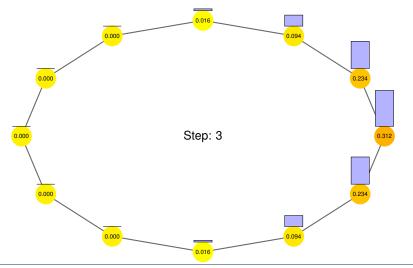
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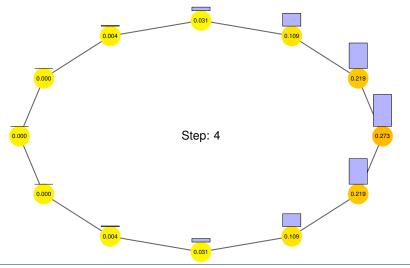
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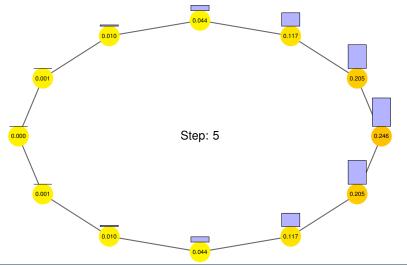
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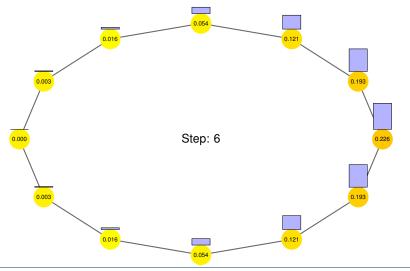
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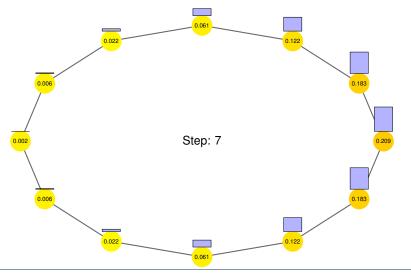
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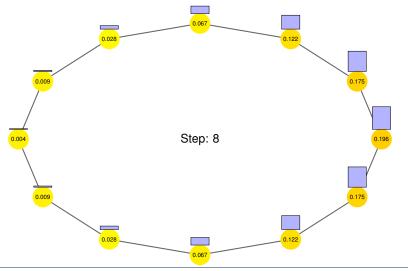
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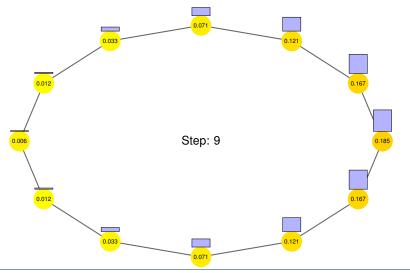
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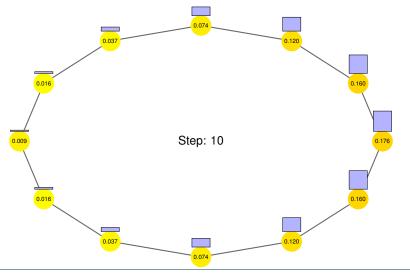
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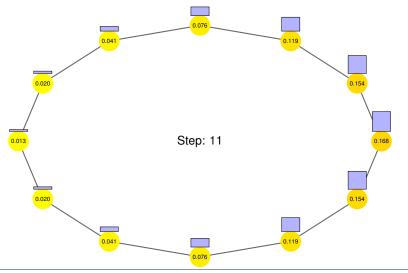
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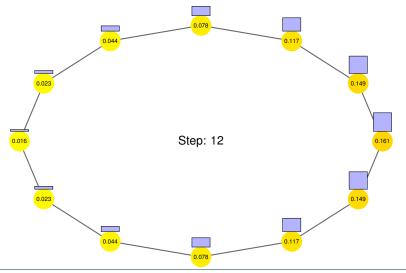
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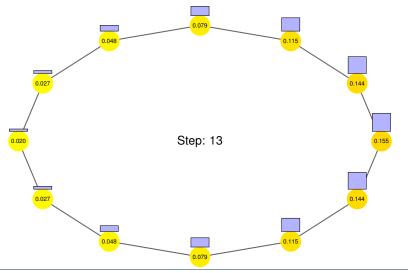
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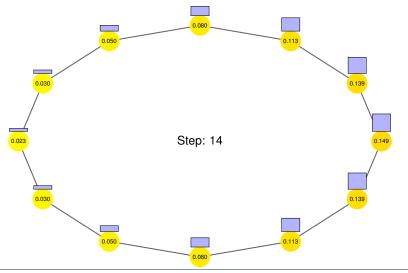
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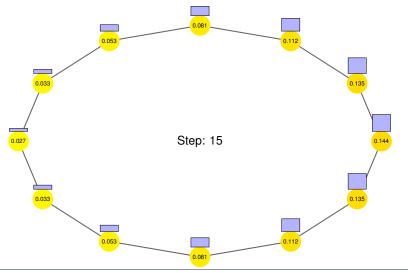
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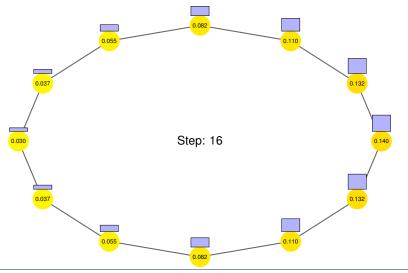
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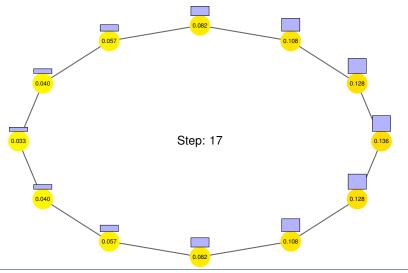
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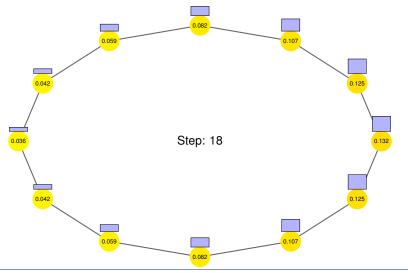
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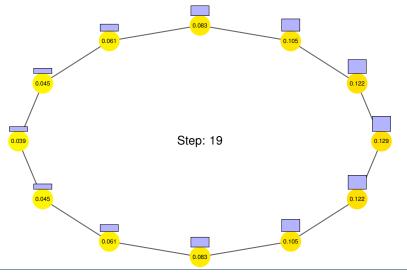
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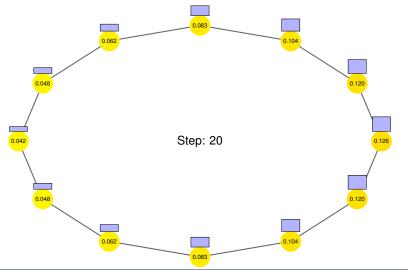
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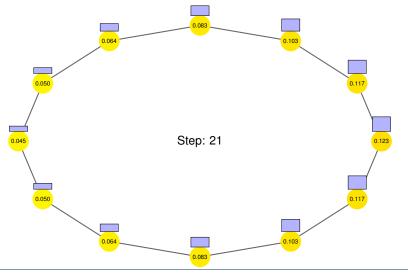
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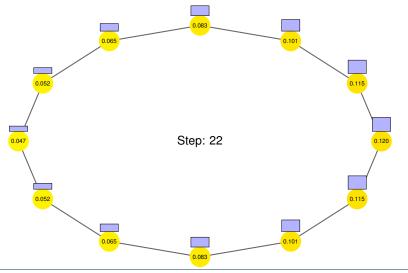
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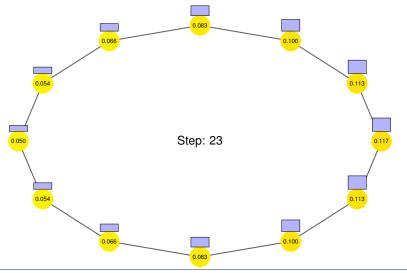
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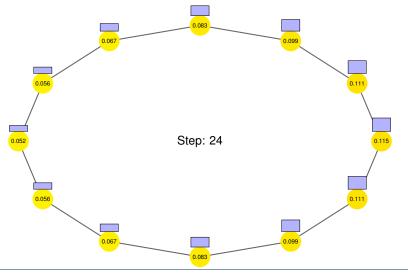
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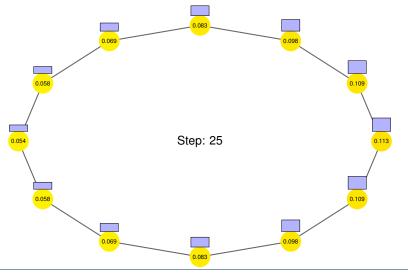
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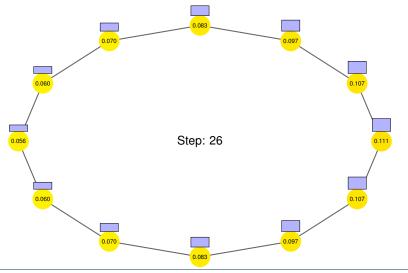
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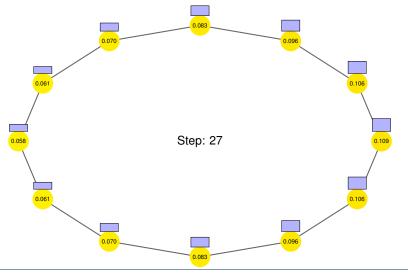
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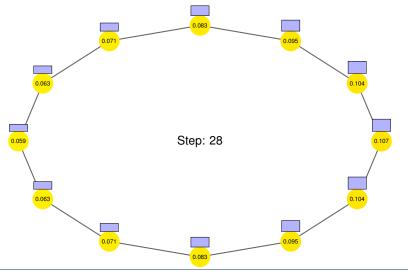
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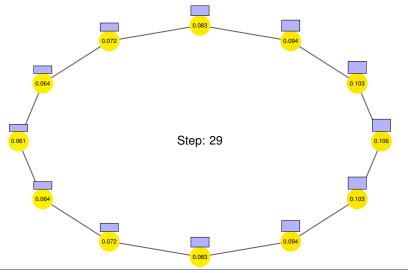
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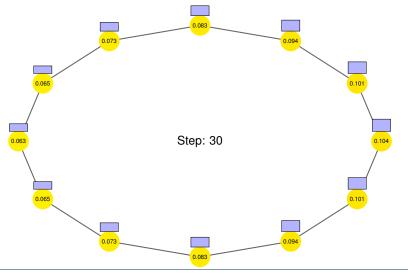
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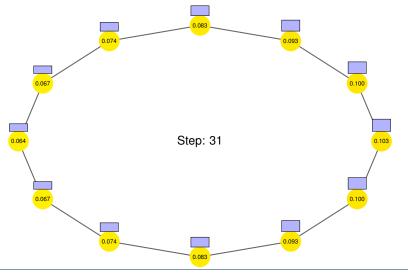
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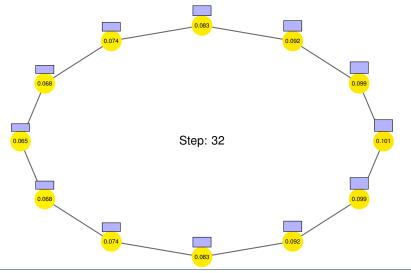
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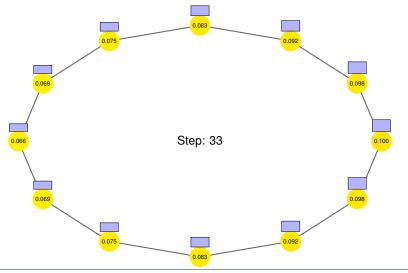
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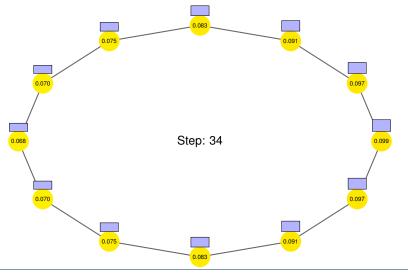
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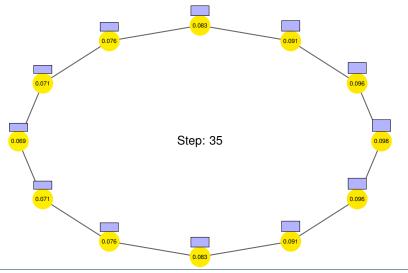
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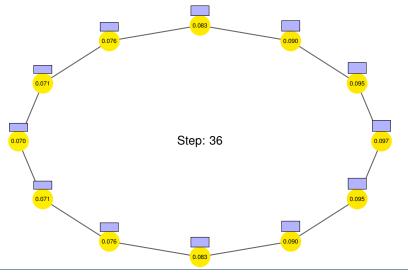
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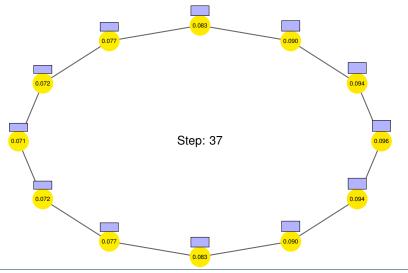
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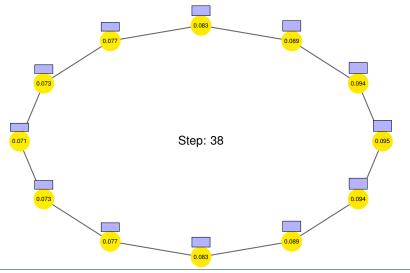
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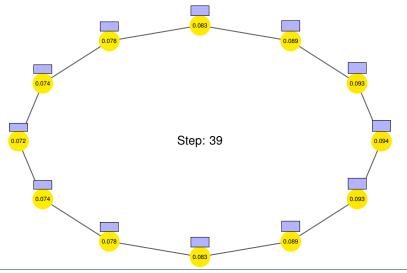
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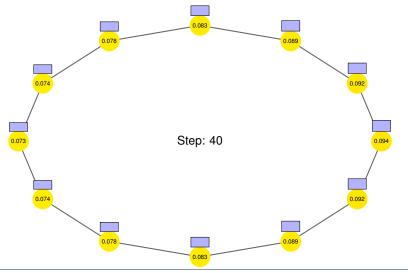
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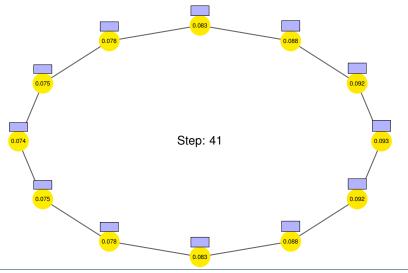
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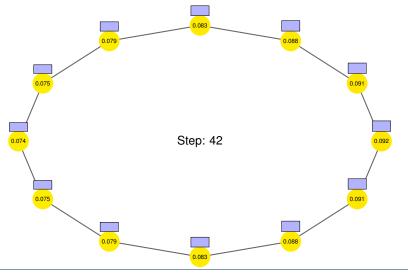
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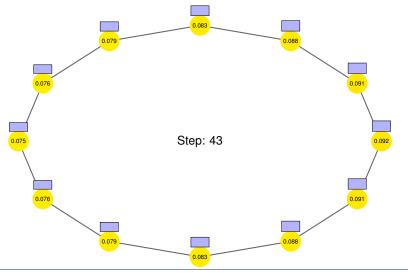
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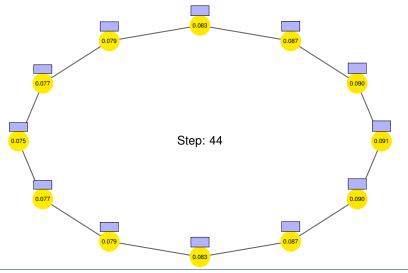
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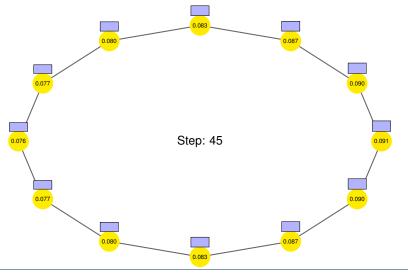
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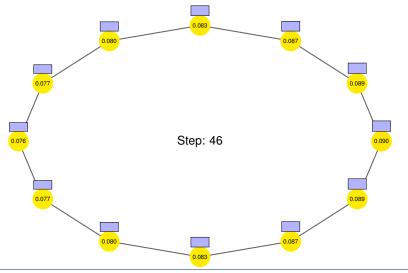
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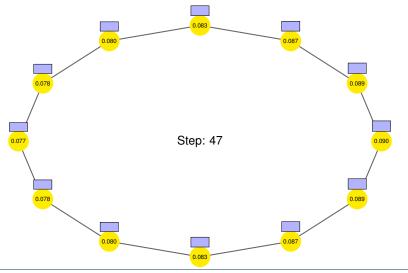
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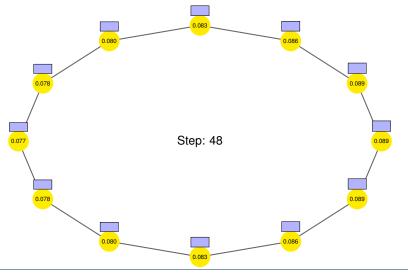
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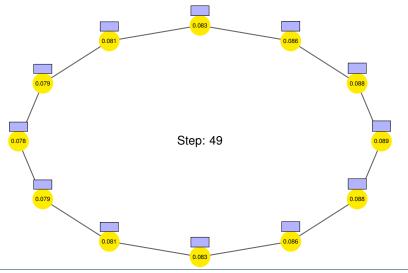
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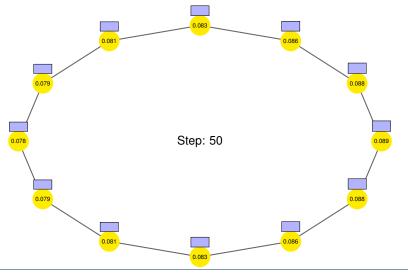
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Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

How Similar are Two Probability Measures?

Loaded Dice -

• You are presented three loaded (unfair) dice A, B, C:

X	1	2	3	4	5	6
P[A=x]	1/3	1/12	1/12	1/12	1/12	1/3
P[B=x]	1/4	1/8	1/8	1/8	1/8	1/4
P[C=x]	1/6	1/6	1/8	1/8	1/8	9/24



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Question 1: Which dice is the least fair?







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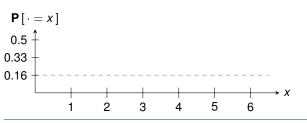
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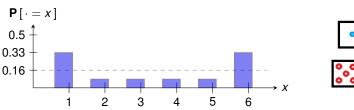
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You are presented three loaded (unfair) dice A, B, C:

X	1	2	3	4	5	6
P[A=x]	1/3	1/12	1/12	1/12	1/12	1/3
P[B=x]	1/4	1/8	1/8	1/8	1/8	1/4
P[C=x]	1/6	1/6	1/8	1/8	1/8	9/24



Question 1: Which dice is the least fair?





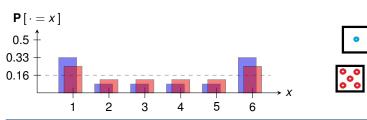
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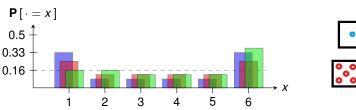
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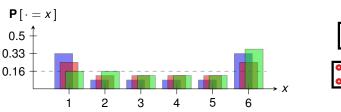
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Question 1: Which dice is the least fair? Most choose A.





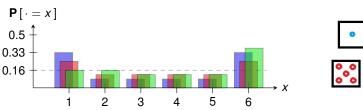
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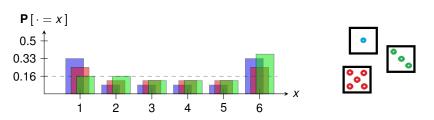
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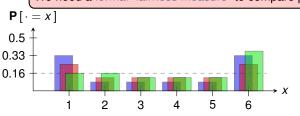
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We need a formal "fairness measure" to compare probability distributions!





The Total Variation Distance between two probability distributions μ and η on a countable state space Ω is given by

$$\|\mu - \eta\|_{tv} = \frac{1}{2} \sum_{\omega \in \Omega} |\mu(\omega) - \eta(\omega)|.$$

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Thus

$$\|D - B\|_{tv} = \|D - C\|_{tv}$$
 and $\|D - B\|_{tv}, \|D - C\|_{tv} < \|D - A\|_{tv}.$

So A is the least "fair", however B and C are equally "fair" (in TV distance).

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For any finite, irreducible, aperiodic Markov Chain

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We will see a similar result later after introducing spectral techniques (Lecture 12)!

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The mixing time $\tau_{\it X}(\epsilon)$ of a finite Markov Chain $\it P$ with stationary distribution $\it \pi$ is defined as

$$\tau_{x}(\epsilon) = \min \left\{ t \geq 0 : \left\| P_{x}^{t} - \pi \right\|_{t_{Y}} \leq \epsilon \right\},$$

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See final slides for some comments on why we choose 1/4.

Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

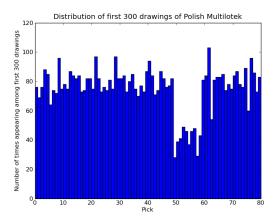
Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

Experiment Gone Wrong...



Thanks to Krzysztof Onak (pointer) and Eric Price (graph)

Source: Slides by Ronitt Rubinfeld



Source: wikipedia

How long does it take to shuffle a deck of 52 cards?



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Persi Diaconis (Professor of Statistics and former Magician)



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One of the leading experts in the field who has related card shuffling to many other mathematical problems.

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Here we will focus on one shuffling scheme which is easy to analyse.

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How quickly do we converge to the uniform distribution over all n! permutations?



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The Card Shuffling Markov Chain

TOPTORANDOMSHUFFLE (Input: A pile of *n* cards)

- 1: **For** t = 1, 2, ...
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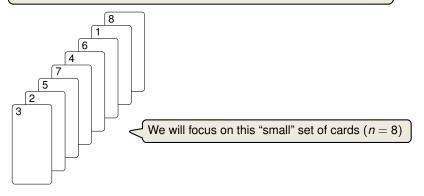
This is a slightly informal definition, so let us look at a small example...

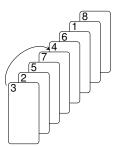
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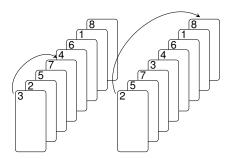
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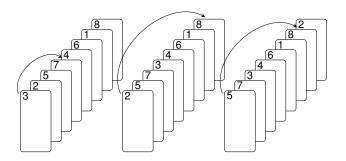
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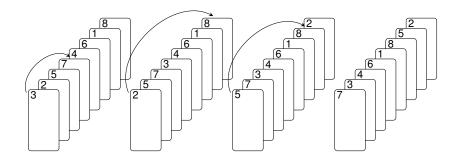
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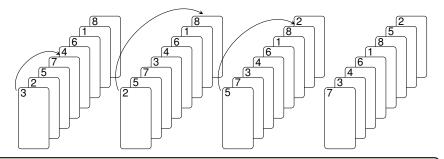


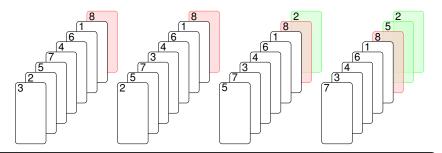


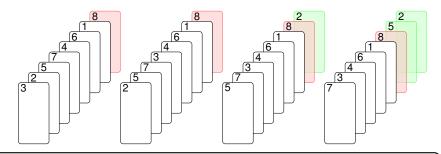


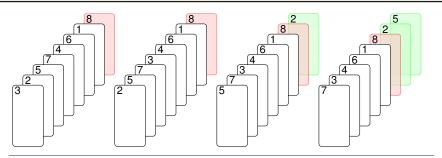


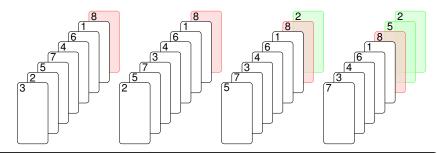


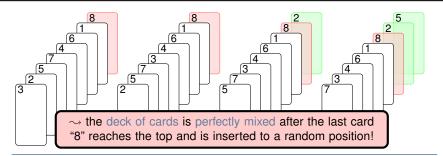


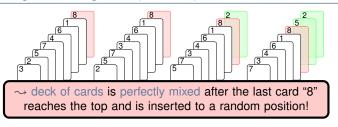


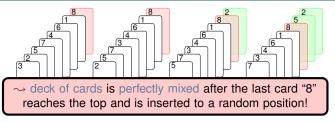




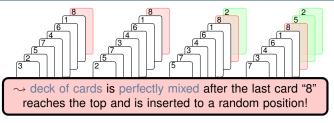




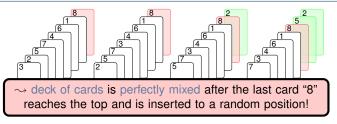




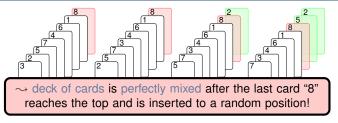
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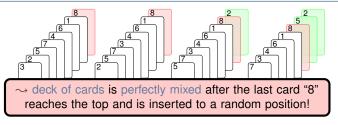
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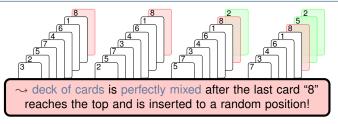
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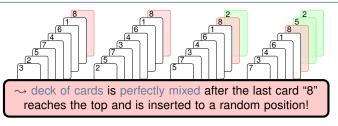
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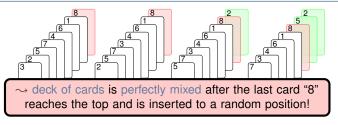
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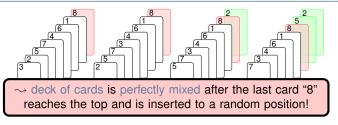


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Using the so-called coupling method, one could prove $t_{mix} \leq n \log n$.

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 Split a deck of n cards into two piles (thus the size of each portion will be Binomial)

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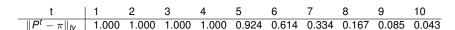


Figure: Total Variation Distance for *t* riffle shuffles of 52 cards.

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The Annals of Applied Probability 1992, Vol. 2, No. 2, 294-313

TRAILING THE DOVETAIL SHUFFLE TO ITS LAIR

By Dave Bayer 1 and Persi Diaconis 2

Columbia University and Harvard University

We analyze the most commonly used method for shuffling cards. The main result is a simple expression for the chance of any arrangement after any number of shuffles. This is used to give sharp bounds on the approach to randomness: $\frac{3}{2} \log_2 n + \theta$ shuffles are necessary and sufficient to mix up n cards.

Key ingredients are the analysis of a card trick and the determination of the idempotents of a natural commutative subalgebra in the symmetric group algebra.

t	1	2	3	4	5	6	7	8	9	10
$ P^t - \pi _{t_V}$	1.000	1.000	1.000	1.000	0.924	0.614	0.334	0.167	0.085	0.043

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Outline

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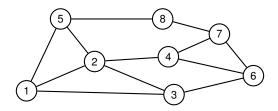
Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

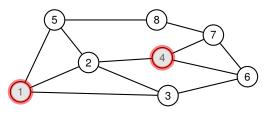
Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

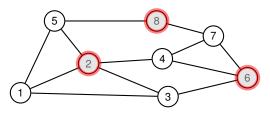


Independent Set ——



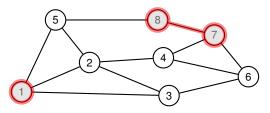
 $S = \{1, 4\}$ is an independent set \checkmark

Independent Set -



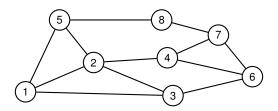
 $S = \{2, 6, 8\}$ is an independent set $\sqrt{}$

Independent Set -

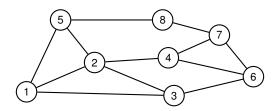


 $S = \{1, 7, 8\}$ is **not** an independent set \times

Independent Set ----



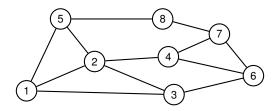
Independent Set ——



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Given an undirected graph G = (V, E), an independent set is a subset $S \subseteq V$ such that there are no two vertices $u, v \in S$ with $\{u, v\} \in E(G)$.

How can we take a sample from the space of all independent sets?

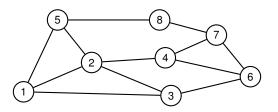


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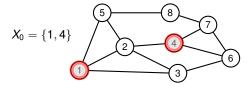
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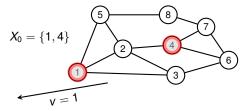
We can use a generic Markov Chain Monte Carlo approach to tackle this problem!

- 1: Let X_0 be an arbitrary independent set in G
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- 3: Pick a vertex $v \in V(G)$ uniformly at random
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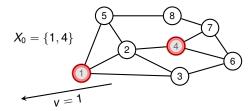
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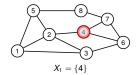


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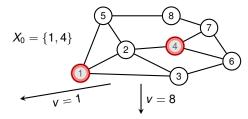
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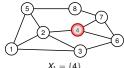




INDEPENDENT SETSAMPLER

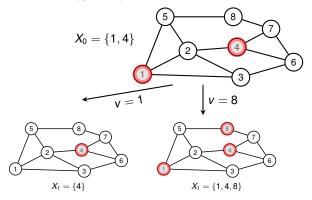
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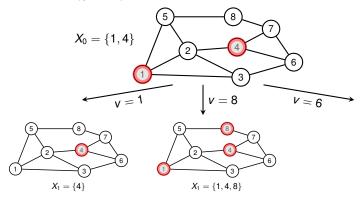
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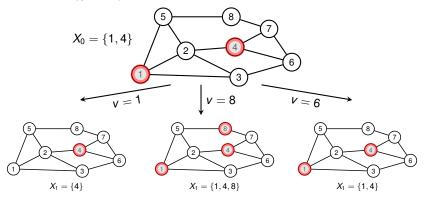
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not covered here, see the textbook by Mitzenmacher and Upfal

Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

• One can prove $\max_X \|P_X^t - \pi\|_{tv}$ is non-increasing in t (this means if the chain is " ϵ -mixed" at step t, then this also holds in future steps) [Mitzenmacher, Upfal, 12.3]

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- We chose $t_{mix} := \tau(1/4)$, but other choices of ϵ are perfectly fine too (e.g, $t_{mix} := \tau(1/e)$ is often used); in fact, any constant $\epsilon \in (0, 1/2)$ is possible.

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$$d(t) := \max_{x} \left\| P_{x}^{t} - \pi \right\|_{t_{t}}$$

be the variation distance after t steps when starting from the worst state. Further, define

$$\overline{d}(t) := \max_{\mu,\nu} \left\| P_{\mu}^{t} - P_{\nu}^{t} \right\|_{tv}.$$

These quantities are related by the following double inequality

$$d(t) \leq \overline{d}(t) \leq 2d(t)$$
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Further, $\overline{d}(t)$ is sub-multiplicative, that is for any s, t > 1,

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Hence for any fixed 0 $< \epsilon < \delta < 1/2$ it follows from the above that

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In particular, for any $\epsilon < 1/4$

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Hence smaller constants $\epsilon < 1/4$ only increase the mixing time by some constant factor.