Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

4. Markov Chains and Mixing Times © T. Sauerwald

Recap of Markov Chain Basics

2

Markov Chains

- Markov Chain (Discrete Time and State, Time Homogeneous) -

We say that $(X_t)_{t=0}^{\infty}$ is a Markov Chain on State Space Ω with Initial Distribution μ and Transition Matrix P if:

- 1. For any $x \in \Omega$, **P** [$X_0 = x$] = $\mu(x)$.
- 2. The Markov Property holds: for all $t \ge 0$ and any $x_0, \dots, x_{t+1} \in \Omega$,

$$\mathbf{P}\left[X_{t+1} = X_{t+1} \mid X_t = X_t, \dots, X_0 = X_0\right] = \mathbf{P}\left[X_{t+1} = X_{t+1} \mid X_t = X_t\right] \\ := P(X_t, X_{t+1}).$$

From the definition one can deduce that (check!)

• For all $t, x_0, x_1, \ldots, x_t \in \Omega$,

$$P[X_t = x_t, X_{t-1} = x_{t-1}, \dots, X_0 = x_0]$$

= $\mu(x_0) \cdot P(x_0, x_1) \cdot \dots \cdot P(x_{t-2}, x_{t-1}) \cdot P(x_{t-1}, x_t)$.

• For all $0 \le t_1 < t_2, x \in \Omega$,

$$\mathbf{P}[X_{t_2} = x] = \sum_{y \in \Omega} \mathbf{P}[X_{t_2} = x \mid X_{t_1} = y] \cdot \mathbf{P}[X_{t_1} = y].$$

Randomised Algorithms

Lecture 4: Markov Chains and Mixing Times

Thomas Sauerwald (tms41@cam.ac.uk)

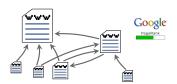
Lent 2024



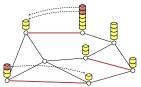
Applications of Markov Chains in Computer Science



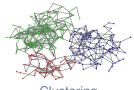
Broadcasting



Ranking Websites



Load Balancing





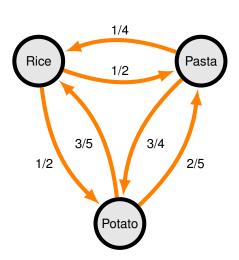
7 10 0 0 0 0 0 0

Particle Processes

Sampling and Optimisation

What does a Markov Chain Look Like?

Example: the carbohydrate served with lunch in the college cafeteria.



This has transition matrix:

$$P = egin{bmatrix} {
m Rice} & {
m Pasta} & {
m Potato} \\ {
m 0} & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \\ \end{bmatrix} egin{bmatrix} {
m Rice} \\ {
m Pasta} \\ {
m Potato} \\ \end{array}$$



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Recap of Markov Chain Basics

5

Stopping and Hitting Times

A non-negative integer random variable τ is a stopping time for $(X_t)_{t\geq 0}$ if for every $s\geq 0$ the event $\{\tau=s\}$ depends only on X_0,\ldots,X_s .

Example - College Carbs Stopping times:

- \checkmark "We had rice yesterday" $\rightsquigarrow \tau := \min\{t \ge 1 : X_{t-1} = \text{"rice"}\}$
- × "We are having pasta next Thursday"

For two states $x, y \in \Omega$ we call h(x, y) the hitting time of y from x:

$$h(x,y) := \mathbf{E}_x[\tau_y] = \mathbf{E}[\tau_y \mid X_0 = x]$$
 where $\tau_y = \min\{t \ge 1 : X_t = y\}$.

Some distinguish between
$$\tau_{\gamma}^+ = \min\{t \ge 1 : X_t = y\}$$
 and $\tau_{\gamma} = \min\{t \ge 0 : X_t = y\}$

— A Useful Identity —————

Hitting times are the solution to a set of linear equations:

$$h(x,y) \stackrel{\mathsf{Markov}}{=} {}^{\mathsf{Prop.}} 1 + \sum_{z \in \Omega \setminus \{y\}} P(x,z) \cdot h(z,y) \qquad \forall x \neq y \in \Omega.$$

Transition Matrices and Distributions

The Transition Matrix *P* of a Markov chain (μ, P) on $\Omega = \{1, \dots n\}$ is given by

$$P = \begin{pmatrix} P(1,1) & \dots & P(1,n) \\ \vdots & \ddots & \vdots \\ P(n,1) & \dots & P(n,n) \end{pmatrix}.$$

- $\rho^t = (\rho^t(1), \rho^t(2), \dots, \rho^t(n))$: state vector at time t (row vector).
- Multiplying ρ^t by P corresponds to advancing the chain one step:

$$\rho^t(y) = \sum_{x \in \Omega} \rho^{t-1}(x) \cdot P(x, y)$$
 and thus $\rho^t = \rho^{t-1} \cdot P$.

• The Markov Property and line above imply that for any t > 0

$$\rho^t = \rho \cdot P^{t-1}$$
 and thus $P^t(x, y) = \mathbf{P}[X_t = y \mid X_0 = x].$

Thus
$$\rho^t(x) = (\mu P^t)(x)$$
 and so $\rho^t = \mu P^t = (\mu P^t(1), \mu P^t(2), \dots, \mu P^t(n))$.

- Everything boils down to deterministic vector/matrix computations
- \Rightarrow can replace ρ by any (load) vector and view P as a balancing matrix!

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Recap of Markov Chain Basics

6

Outline

Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

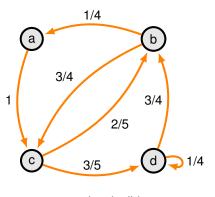
Application 1: Card Shuffling

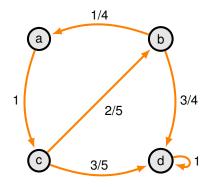
Application 2: Markov Chain Monte Carlo (non-examin.)

Appendix: Remarks on Mixing Time (non-examin.)

Irreducible Markov Chains

A Markov Chain is irreducible if for every pair of states $x, y \in \Omega$ there is an integer $k \ge 0$ such that $P^k(x, y) > 0$.





✓ irreducible

× not irreducible (thus reducible)

Finite Hitting Time Theorem -

For any states x and y of a finite irreducible Markov Chain $h(x, y) < \infty$.

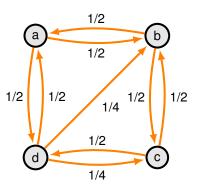
4. Markov Chains and Mixing Times © T. Sauerwald

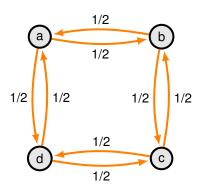
Irreducibility, Periodicity and Convergence

9

Periodicity

- A Markov Chain is aperiodic if for all $x \in \Omega$, $gcd\{t \ge 1 : P^t(x, x) > 0\} = 1$.
- Otherwise we say it is periodic.





✓ Aperiodic

× Periodic

????

Question: Which of the two chains (if any) are aperiodic?

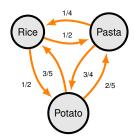
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Stationary Distribution

A probability distribution $\pi = (\pi(1), \dots, \pi(n))$ is the stationary distribution of a Markov Chain if $\pi P = \pi$ (π is a left eigenvector with eigenvalue 1)

College carbs example:

$$\left(\frac{4}{13}, \frac{4}{13}, \frac{5}{13}\right) \cdot \begin{pmatrix} 0 & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \end{pmatrix} = \left(\frac{4}{13}, \frac{4}{13}, \frac{5}{13}\right)$$



- A Markov Chain reaches stationary distribution if $\rho^t = \pi$ for some t.
- If reached, then it persists: If $\rho^t = \pi$ then $\rho^{t+k} = \pi$ for all $k \ge 0$.

Existence and Uniqueness of a Positive Stationary Distribution —

Let *P* be finite, irreducible M.C., then there exists a unique probability distribution π on Ω such that $\pi = \pi P$ and $\pi(x) = 1/h(x, x) > 0$, $\forall x \in \Omega$.

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Irreducibility, Periodicity and Convergence

10

Convergence Theorem

Convergence Theorem -

Ergodic = Irreducible + Aperiodic

Let P be any finite, irreducible, aperiodic Markov Chain with stationary distribution π . Then for any $x, y \in \Omega$,

$$\lim_{t\to\infty}P^t(x,y)=\pi(y).$$

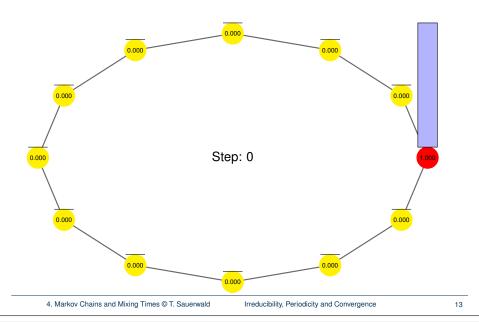
• mentioned before: For finite irreducible M.C.'s π exists, is unique and

$$\pi(y)=\frac{1}{h(y,y)}>0.$$

 We will prove a simpler version of the Convergence Theorem after introducing Spectral Graph Theory.

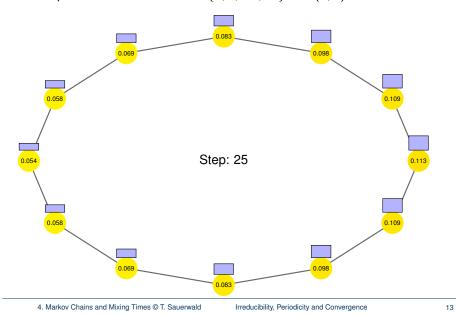
Convergence to Stationarity (Example)

- Markov Chain: stays put with 1/2 and moves left (or right) w.p. 1/4
- At step t the value at vertex $x \in \{1, 2, ..., 12\}$ is $P^t(1, x)$.



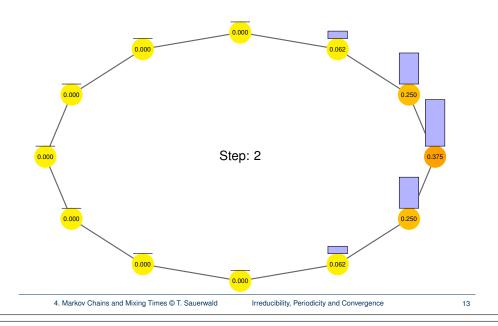
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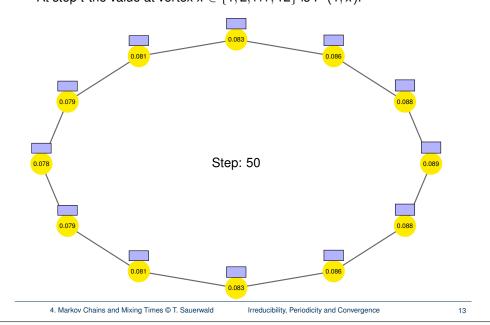
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Total Variation Distance and Mixing Times

14

Total Variation Distance

The Total Variation Distance between two probability distributions μ and η on a countable state space Ω is given by

$$\|\mu - \eta\|_{tv} = \frac{1}{2} \sum_{\omega \in \Omega} |\mu(\omega) - \eta(\omega)|.$$

Loaded Dice: let $D = Unif\{1, 2, 3, 4, 5, 6\}$ be the law of a fair dice:

$$\begin{aligned} \|D - A\|_{tv} &= \frac{1}{2} \left(2 \left| \frac{1}{6} - \frac{1}{3} \right| + 4 \left| \frac{1}{6} - \frac{1}{12} \right| \right) = \frac{1}{3} \\ \|D - B\|_{tv} &= \frac{1}{2} \left(2 \left| \frac{1}{6} - \frac{1}{4} \right| + 4 \left| \frac{1}{6} - \frac{1}{8} \right| \right) = \frac{1}{6} \\ \|D - C\|_{tv} &= \frac{1}{2} \left(3 \left| \frac{1}{6} - \frac{1}{8} \right| + \left| \frac{1}{6} - \frac{9}{24} \right| \right) = \frac{1}{6}. \end{aligned}$$

Thus

$$\|D - B\|_{tv} = \|D - C\|_{tv}$$
 and $\|D - B\|_{tv}, \|D - C\|_{tv} < \|D - A\|_{tv}.$

So A is the least "fair", however B and C are equally "fair" (in TV distance).

How Similar are Two Probability Measures?

Loaded Dice -

You are presented three loaded (unfair) dice A, B, C:

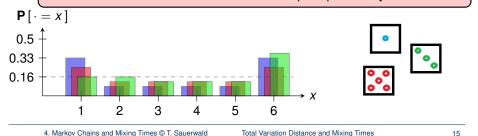
	X	1	2	3	4	5	6
P	P[A=x]	1/3	1/12	1/12	1/12	1/12	1/3
P	B = X	1/4	1/8	1/8	1/8	1/8	1/4
P	[C=x]	1/6	1/6	1/8	1/8	1/8	9/24



Question 1: Which dice is the least fair? Most choose *A*. Why?

Question 2: Which dice is the most fair? Dice *B* and *C* seem "fairer" than *A* but which is fairest?

We need a formal "fairness measure" to compare probability distributions!



TV Distances and Markov Chains

Let P be a finite Markov Chain with stationary distribution π .

• Let μ be a prob. vector on Ω (might be just one vertex) and $t \geq 0$. Then

$$P^t_{\mu} := \mathbf{P} \left[X_t = \cdot \mid X_0 \sim \mu \right],$$

is a probability measure on Ω .

• [Exercise 4/5.5] For any μ ,

$$\left\| P_{\mu}^{t} - \pi \right\|_{tv} \leq \max_{x \in \Omega} \left\| P_{x}^{t} - \pi \right\|_{tv}.$$

- Convergence Theorem (Implication for TV Distance)

For any finite, irreducible, aperiodic Markov Chain

$$\lim_{t\to\infty} \max_{x\in\Omega} \left\| P_x^t - \pi \right\|_{ty} = 0.$$

We will see a similar result later after introducing spectral techniques (Lecture 12)!

Mixing Time of a Markov Chain

Convergence Theorem: "Nice" Markov Chains converge to stationarity.

Question: How fast do they converge?

Mixing Time

The mixing time $\tau_{x}(\epsilon)$ of a finite Markov Chain P with stationary distribution π is defined as

$$\tau_{\mathsf{X}}(\epsilon) = \min\left\{t \geq 0 \colon \left\|P_{\mathsf{X}}^t - \pi\right\|_{t\mathsf{Y}} \leq \epsilon\right\},$$

and,

$$\tau(\epsilon) = \max_{x} \tau_{x}(\epsilon).$$

- This is how long we need to wait until we are " ϵ -close" to stationarity
- We often take $\epsilon=1/4$, indeed let $t_{mix}:= au(1/4)$

See final slides for some comments on why we choose 1/4.

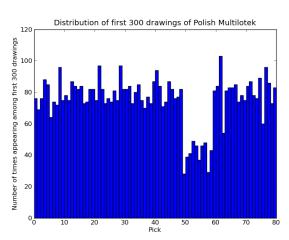
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Total Variation Distance and Mixing Times

Application 1: Card Shuffling

18

Experiment Gone Wrong...



Thanks to Krzysztof Onak (pointer) and Eric Price (graph)

Source: Slides by Ronitt Rubinfeld

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Application 1: Card Shuffling

. . .

What is Card Shuffling?



Source: wikipedia

Here we will focus on one shuffling scheme which is easy to analyse.

How long does it take to shuffle a deck of 52 cards?

How quickly do we converge to the uniform distribution over all n! permutations?



One of the leading experts in the field who has related card shuffling to many other mathematical problems.

Persi Diaconis (Professor of Statistics and former Magician)

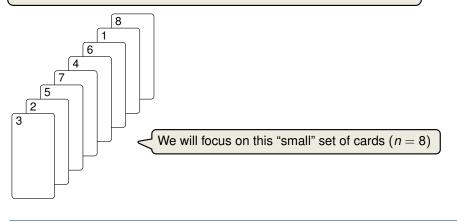
Source: www.soundcloud.com

The Card Shuffling Markov Chain

TOPTORANDOMSHUFFLE (Input: A pile of *n* cards)

- 1: **For** $t = 1, 2, \dots$
- Pick $i \in \{1, 2, ..., n\}$ uniformly at random
- Take the top card and insert it behind the *i*-th card

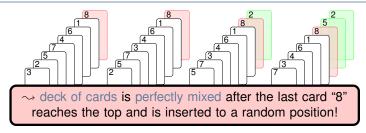
This is a slightly informal definition, so let us look at a small example...



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Application 1: Card Shuffling

Analysing the Mixing Time (Intuition)

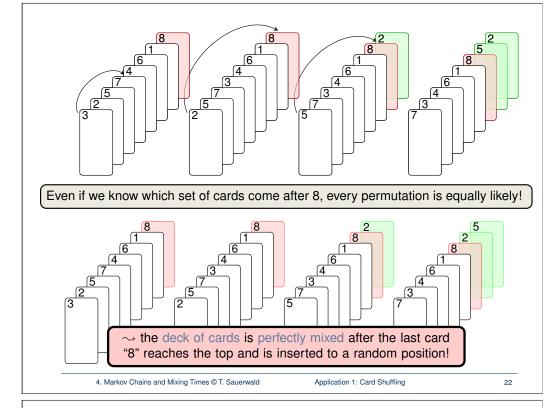


- How long does it take for the last card "n" to become top card?
- At the last position, card "n" moves up with probability $\frac{1}{n}$ at each step
- At the second last position, card "n" moves up with probability $\frac{2}{n}$
- At the second position, card "n" moves up with probability $\frac{n-1}{n}$
- One final step to randomise card "n" (with probability 1)

This is a "reversed" coupon collector process with n cards, which takes $n \log n$ in expectation.

Using the so-called coupling method, one could prove $t_{mix} < n \log n$.

Application 1: Card Shuffling



Riffle Shuffle

- Riffle Shuffle

- 1. Split a deck of *n* cards into two piles (thus the size of each portion will be Binomial)
- 2. Riffle the cards together so that the card drops from the left (or right) pile with probability proportional to the number of remaining cards

- $\begin{array}{c|c} A \\ \hline \emptyset \\ \hline 7 \\ \hline \end{array} \begin{array}{c} 2 \\ \hline \emptyset \\ \hline \end{array} \begin{array}{c} 3 \\ \hline \emptyset \\ \hline \end{array} \begin{array}{c} 4 \\ \hline 0 \\ \hline \end{array} \begin{array}{c} 5 \\ \hline 0 \\ \hline \end{array} \begin{array}{c} 6 \\ \hline 0 \\ \hline \end{array} \begin{array}{c} K \\ \hline \end{array}$
- $\begin{bmatrix} \mathbf{A} & \mathbf{7} & \mathbf{2} & \mathbf{8} & \mathbf{9} & \mathbf{3} & \mathbf{10} & \mathbf{4} & \mathbf{5} & \mathbf{J} & \mathbf{6} & \mathbf{Q} & \mathbf{K} \\ \mathbf{S} & \mathbf{S} \end{bmatrix}$

TRAILING THE DOVETAIL SHUFFLE TO ITS LAIR

By Dave Bayer1 and Persi Diaconis2

Columbia University and Harvard University

main result is a simple expression for the chance of any arrangement after any number of shuffles. This is used to give sharp bounds on the approach to randomness: $\frac{3}{2} \log_2 n + \theta$ shuffles are necessary and sufficient to mix up

Key ingredients are the analysis of a card trick and the determination of

Figure: Total Variation Distance for *t* riffle shuffles of 52 cards.

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4. Markov Chains and Mixing Times © T. Sauerwald Application 2: Markov Chain Monte Carlo (non-examin.)

Markov Chain for Sampling Independent Sets (2/2) (non-examin.)

INDEPENDENTSETSAMPLER

1: Let X_0 be an arbitrary independent set in G

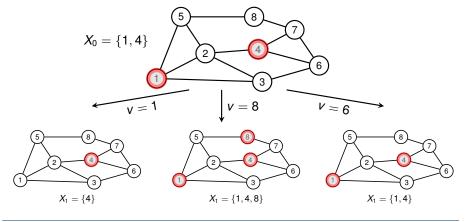
2: **For** t = 0, 1, 2, ...

Pick a vertex $v \in V(G)$ uniformly at random

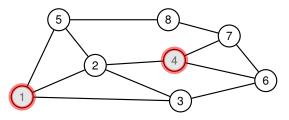
If $v \in X_t$ then $X_{t+1} \leftarrow X_t \setminus \{v\}$

elif $v \notin X_t$ and $X_t \cup \{v\}$ is an independent set then $X_{t+1} \leftarrow X_t \cup \{v\}$

else $X_{t+1} \leftarrow X_t$



Markov Chain for Sampling Independent Sets (1/2) (non-examin.)



 $S = \{1, 4\}$ is an independent set $\sqrt{}$

Independent Set -

Given an undirected graph G = (V, E), an independent set is a subset $S \subseteq V$ such that there are no two vertices $u, v \in S$ with $\{u, v\} \in E(G)$.

How can we take a sample from the space of all independent sets?

Naive brute-force would take an insane amount of time (and space)!

We can use a generic Markov Chain Monte Carlo approach to tackle this problem!

4. Markov Chains and Mixing Times © T. Sauerwald Application 2: Markov Chain Monte Carlo (non-examin.

Markov Chain for Sampling Independent Sets (2/2) (non-examin.)

INDEPENDENTSETSAMPLER

1: Let X_0 be an arbitrary independent set in G

2: **For** t = 0, 1, 2, ...

Pick a vertex $v \in V(G)$ uniformly at random

If $v \in X_t$ then $X_{t+1} \leftarrow X_t \setminus \{v\}$

elif $v \notin X_t$ and $X_t \cup \{v\}$ is an independent set then $X_{t+1} \leftarrow X_t \cup \{v\}$

else $X_{t+1} \leftarrow X_t$

• This is a local definition (no explicit definition of *P*!)

• This chain is irreducible (every independent set is reachable)

This chain is aperiodic (Check!)

• The stationary distribution is uniform, since $P_{u,v} = P_{v,u}$ (Check!)

Key Question: What is the mixing time of this Markov Chain?

not covered here, see the textbook by Mitzenmacher and Upfal

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Appendix: Remarks on Mixing Time (non-examin.)

28

Further Remarks on the Mixing Time (non-examin.)

- One can prove $\max_X \|P_x^t \pi\|_{tv}$ is non-increasing in t (this means if the chain is " ϵ -mixed" at step t, then this also holds in future steps) [Mitzenmacher, Upf [Mitzenmacher, Upfal, 12.3]
- We chose $t_{mix} := \tau(1/4)$, but other choices of ϵ are perfectly fine too (e.g, $t_{mix} := \tau(1/e)$ is often used); in fact, any constant $\epsilon \in (0, 1/2)$ is possible.

Remark: This freedom on how to pick ϵ relies on the sub-multiplicative property of a (version) of the variation distance. First, let

$$d(t) := \max_{x} \left\| P_{x}^{t} - \pi \right\|_{t_{x}}$$

be the variation distance after t steps when starting from the worst state. Further, define

$$\overline{d}(t) := \max_{\mu,\nu} \left\| P_{\mu}^{t} - P_{\nu}^{t} \right\|_{tv}.$$

These quantities are related by the following double inequality

 $d(t) \leq \overline{d}(t) \leq 2d(t)$. the other hand, see [Exercise (4/5).8] why ϵ < 1/2 is also necessary.

This 2 is the reason why we ultimately

need $\epsilon < 1/2$ in this derivation. On

Further, $\overline{d}(t)$ is sub-multiplicative, that is for any $s, t \ge 1$,

$$\overline{d}(s+t) \leq \overline{d}(s) \cdot \overline{d}(t)$$
.

Hence for any fixed $0 < \epsilon < \delta < 1/2$ it follows from the above that

$$au(\epsilon) \leq \left\lceil \frac{\ln \epsilon}{\ln(2\delta)} \right
ceil au(\delta).$$

In particular, for any $\epsilon < 1/4$

$$au(\epsilon) \leq \left\lceil \log_2 \epsilon^{-1} \right\rceil au(1/4)$$

Hence smaller constants $\epsilon < 1/4$ only increase the mixing time by some constant factor.

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Appendix: Remarks on Mixing Time (non-examin.)

29