#### Topics in Logic and Complexity Handout 2

Anuj Dawar

http://www.cl.cam.ac.uk/teaching/2324/L15

## Descriptive Complexity

*Descriptive Complexity* provides an alternative perspective on Computational Complexity.

#### Computational Complexity

- Measure use of resources (space, time, etc.) on a machine model of computation;
- Complexity of a language—i.e. a set of strings.

#### Descriptive Complexity

- Complexity of a class of structures—e.g. a collection of graphs.
- Measure the complexity of describing the collection in a formal logic, using resources such as variables, quantifiers, higher-order operators, *etc.*

There is a fascinating interplay between the views.

### Signature and Structure

In general a signature (or vocabulary)  $\sigma$  is a finite sequence of relation, function and constant symbols:

$$\sigma = (R_1, \ldots, R_m, f_1, \ldots, f_n, c_1, \ldots, c_p)$$

where, associated with each relation and function symbol is an arity.

#### Structure

A structure  $\mathbb{A}$  over the signature  $\sigma$  is a tuple:

$$\mathbb{A} = (A, R_1^{\mathbb{A}}, \ldots, R_m^{\mathbb{A}}, f_1^{\mathbb{A}}, \ldots, f_n^{\mathbb{A}}, c_1^{\mathbb{A}}, \ldots, c_l^{\mathbb{A}}),$$

where,

- A is a non-empty set, the *universe* of the strucure  $\mathbb{A}$ ,
- each  $R_i^{\mathbb{A}}$  is a relation over A of the appropriate arity.
- each  $f_i^{\mathbb{A}}$  is a function over A of the appropriate arity.
- each  $c_i^{\mathbb{A}}$  is an element of A.

### First-order Logic

Formulas of *first-order logic* are formed from the signature  $\sigma$  and an infinite collection X of variables as follows.

terms - c, x,  $f(t_1,\ldots,t_a)$ 

Formulas are defined by induction:

- atomic formulas  $R(t_1, \ldots, t_a)$ ,  $t_1 = t_2$
- Boolean operations  $\phi \land \psi$ ,  $\phi \lor \psi$ ,  $\neg \phi$
- first-order quantifiers  $\exists x \phi, \forall x \phi$

#### Queries

A formula  $\phi$  with free variables among  $x_1, \ldots, x_n$  defines a map Q from structures to relations:

$$Q(\mathbb{A}) = \{ \mathsf{a} \mid \mathbb{A} \models \phi[\mathsf{a}] \}.$$

Any such map Q which associates to every structure  $\mathbb{A}$  a (*n*-ary) relation on A, and is isomorphism invariant, is called a (*n*-ary) query.

*Q* is *isomorphism invariant* if, whenever  $f : A \to B$  is an isomorphism between  $\mathbb{A}$  and  $\mathbb{B}$ , it is also an isomorphism between  $(A, Q(\mathbb{A}))$  and  $(B, Q(\mathbb{B}))$ .

If n = 0, we can regard the query as a map from structures to  $\{0, 1\}$ —a Boolean query.

## Graphs

For example, take the signature (E), where E is a binary relation symbol. Finite structures (V, E) of this signature are directed graphs.

Moreover, the class of such finite structures satisfying the sentence

 $\forall x \neg Exx \land \forall x \forall y (Exy \rightarrow Eyx)$ 

can be identified with the class of (*loop-free, undirected*) graphs.

## Complexity

For a first-order sentence  $\phi$ , we ask what is the *computational complexity* of the problem:

Input: a structure  $\mathbb{A}$ Decide: if  $\mathbb{A} \models \phi$ 

In other words, how complex can the collection of finite models of  $\phi$  be?

In order to talk of the complexity of a class of finite structures, we need to fix some way of representing finite structures as strings.

#### Representing Structures as Strings

We use an alphabet  $\Sigma = \{0, 1, \#, -\}$ . For a structure  $\mathbb{A} = (A, R_1, \dots, R_m, f_1, \dots, f_l)$ , fix a linear order < on  $A = \{a_1, \dots, a_n\}$ .  $R_i$  (of arity k) is encoded by a string  $[R_i]_{<}$  of 0s and 1s of length  $n^k$ .  $f_i$  is encoded by a string  $[f_i]_{<}$  of 0s, 1s and -s of length  $n^k \log n$ .

$$[\mathbb{A}]_{<} = \underbrace{1 \cdots 1}_{n} \#[R_{1}]_{<} \# \cdots \#[R_{m}]_{<} \#[f_{1}]_{<} \# \cdots \#[f_{l}]_{<}$$

The exact string obtained depends on the choice of order.

## Naïve Algorithm

The straightforward algorithm proceeds recursively on the structure of  $\phi$ :

- Atomic formulas by direct lookup.
- Boolean connectives are easy.
- If  $\phi \equiv \exists x \psi$  then for each  $a \in \mathbb{A}$  check whether

 $(\mathbb{A}, \boldsymbol{c} \mapsto \boldsymbol{a}) \models \psi[\boldsymbol{c}/\boldsymbol{x}],$ 

where *c* is a new constant symbol.

This runs in time  $O(ln^m)$  and  $O(m \log n)$  space, where *m* is the nesting depth of quantifiers in  $\phi$ .

 $Mod(\phi) = \{ \mathbb{A} \mid \mathbb{A} \models \phi \}$ 

is in logarithmic space and polynomial time.

## Complexity of First-Order Logic

The following problem: FO satisfaction Input: a structure  $\mathbb{A}$  and a first-order sentence  $\phi$ Decide: if  $\mathbb{A} \models \phi$ 

is **PSPACE**-complete.

It follows from the  $O(ln^m)$  and  $O(m \log n)$  space algorithm that the problem is in PSPACE.

How do we prove completeness?

## QBF

We define *quantified Boolean formulas* inductively as follows, from a set  $\mathcal{X}$  of *propositional variables*.

- A propositional constant T or F is a formula
- A propositional variable  $X \in \mathcal{X}$  is a formula
- If  $\phi$  and  $\psi$  are formulas then so are:  $\neg \phi$ ,  $\phi \land \psi$  and  $\phi \lor \psi$
- If φ is a formula and X is a variable then ∃X φ and ∀X φ are formulas.

Say that an occurrence of a variable X is *free* in a formula  $\phi$  if it is not within the scope of a quantifier of the form  $\exists X$  or  $\forall X$ .

## QBF

Given a quantified Boolean formula  $\phi$  and an assignment of *truth values* to its free variables, we can ask whether  $\phi$  evaluates to *true* or *false*. In particular, if  $\phi$  has no free variables, then it is equivalent to either *true* or *false*.

QBF is the following decision problem:

Input: a quantified Boolean formula  $\phi$  with no free variables. Decide: whether  $\phi$  evaluates to true.

### Complexity of QBF

Note that a Boolean formula  $\phi$  without quantifiers and with variables  $X_1, \ldots, X_n$  is satisfiable if, and only if, the formula

 $\exists X_1 \cdots \exists X_n \phi$  is true.

Similarly,  $\phi$  is *valid* if, and only if, the formula

 $\forall X_1 \cdots \forall X_n \phi$  is *true*.

Thus, SAT  $\leq_L$  QBF and VAL  $\leq_L$  QBF and so QBF is NP-hard and co-NP-hard. In fact, QBF is PSPACE-complete.

#### **PSPACE**-hardness

To prove that QBF is PSPACE-hard, we want to show:

Given a machine M with a polynomial space bound and an input x, we can define a quantified Boolean formula  $\phi_x^M$  which evaluates to true if, and only if, M accepts x.

Moreover,  $\phi_x^M$  can be computed from x in polynomial time (or even logarithmic space).

The number of distinct configurations of M on input x is bounded by  $2^{n^k}$  for some k (n = |x|). Each configuration can be represented by  $n^k$  bits.

# Constructing $\phi_x^M$

We use tuples A, B of  $n^k$  Boolean variables each to encode *configurations* of M.

Inductively, we define a formula  $\psi_i(A, B)$  which is *true* if the configuration coded by B is reachable from that coded by A in at most  $2^i$  steps.

$$\begin{array}{rcl} \psi_{0}(\mathsf{A},\mathsf{B}) &\equiv & ``\mathsf{A} = \mathsf{B}'' \lor ``\mathsf{A} \to_{M} \mathsf{B}'' \\ \psi_{i+1}(\mathsf{A},\mathsf{B}) &\equiv & \exists \mathsf{Z} \forall \mathsf{X} \forall \mathsf{Y} \ \left[ (\mathsf{X} = \mathsf{A} \land \mathsf{Y} = \mathsf{Z}) \lor (\mathsf{X} = \mathsf{Z} \land \mathsf{Y} = \mathsf{B}) \\ &\Rightarrow \psi_{i}(\mathsf{X},\mathsf{Y}) \right] \\ \phi &\equiv & \psi_{n^{k}}(\mathsf{A},\mathsf{B}) \land ``\mathsf{A} = \mathsf{start}'' \land ``\mathsf{B} = \mathsf{accept}'' \end{array}$$

## Reducing QBF to FO satisfaction

We have seen that *FO satisfaction* is in PSPACE. To show that it is PSPACE-complete, it suffices to show that QBF  $\leq_L$  FO sat.

The reduction maps a quantified Boolean formula  $\phi$  to a pair  $(\mathbb{A}, \phi^*)$  where  $\mathbb{A}$  is a structure with two elements: 0 and 1 and one unary relation  $\mathcal{T}$  with  $\mathcal{T}^{\mathbb{A}} = \{1\}$ .

 $\phi^*$  is obtained from  $\phi$  by a simple inductive definition.

### Expressive Power of FO

For any *fixed* sentence  $\phi$  of first-order logic, the class of structures  $Mod(\phi)$  is in L.

There are computationally easy properties that are not definable in first-order logic.

- There is no sentence  $\phi$  of first-order logic such that  $\mathbb{A} \models \phi$  if, and only if,  $|\mathcal{A}|$  is even.
- There is no formula  $\phi(E, x, y)$  that defines the transitive closure of a binary relation E.

We will see proofs of these facts later on.

## Second-Order Logic

We extend first-order logic by a set of *relational variables*.

For each  $m \in \mathbb{N}$  there is an infinite collection of variables  $\mathcal{V}^m = \{V_1^m, V_2^m, \ldots\}$  of *arity* m.

Second-order logic extends first-order logic by allowing *second-order quantifiers* 

 $\exists X \phi \quad \text{for } X \in \mathcal{V}^m$ 

A structure A satisfies  $\exists X \phi$  if there is an *m*-ary relation *R* on the universe of A such that  $(A, X \to R)$  satisfies  $\phi$ .

## Existential Second-Order Logic

ESO—*existential second-order logic* consists of those formulas of second-order logic of the form:

 $\exists X_1 \cdots \exists X_k \phi$ 

where  $\phi$  is a first-order formula.

#### Examples

#### Evennness

This formula is true in a structure if, and only if, the size of the domain is even.

$$\begin{array}{ll} \exists B \exists S & \forall x \exists y B(x, y) \land \forall x \forall y \forall z B(x, y) \land B(x, z) \to y = z \\ & \forall x \forall y \forall z B(x, z) \land B(y, z) \to x = y \\ & \forall x \forall y S(x) \land B(x, y) \to \neg S(y) \\ & \forall x \forall y \neg S(x) \land B(x, y) \to S(y) \end{array}$$

#### Examples

#### Transitive Closure

This formula is true of a pair of elements a, b in a structure if, and only if, there is an E-path from a to b.

$$\exists P \quad \forall x \forall y P(x, y) \to E(x, y) \\ \exists x P(a, x) \land \exists x P(x, b) \land \neg \exists x P(x, a) \land \neg \exists x P(b, x) \\ \forall x \forall y (P(x, y) \to \forall z (P(x, z) \to y = z)) \\ \forall x \forall y (P(x, y) \to \forall z (P(z, y) \to x = z)) \\ \forall x ((x \neq a \land \exists y P(x, y)) \to \exists z P(z, x)) \\ \forall x ((x \neq b \land \exists y P(y, x)) \to \exists z P(x, z))$$

#### Examples

#### 3-Colourability

The following formula is true in a graph (V, E) if, and only if, it is 3-colourable.

$$\exists R \exists B \exists G \quad \forall x (Rx \lor Bx \lor Gx) \land \\ \forall x (\neg (Rx \land Bx) \land \neg (Bx \land Gx) \land \neg (Rx \land Gx)) \land \\ \forall x \forall y (Exy \rightarrow (\neg (Rx \land Ry) \land \\ \neg (Bx \land By) \land \\ \neg (Gx \land Gy)))$$

### Fagin's Theorem

#### Theorem (Fagin)

A class C of finite structures is definable by a sentence of *existential* second-order logic if, and only if, it is decidable by a *nondeterminisitic* machine running in polynomial time.

#### $\mathsf{ESO}=\mathsf{NP}$

One direction is easy: Given A and  $\exists P_1 \dots \exists P_m \phi$ . *a nondeterministic machine can guess an interpretation for*  $P_1, \dots, P_m$  and then verify  $\phi$ .

## Fagin's Theorem

Given a machine M and an integer k, there is an ESO sentence  $\phi$  such that  $\mathbb{A} \models \phi$  if, and only if, M accepts  $[\mathbb{A}]_{<}$ , for some order < in  $n^{k}$  steps.

We construct a *first-order* formula  $\phi_{M,k}$  such that

 $(\mathbb{A}, <, \mathsf{X}) \models \phi_{M,k} \quad \Leftrightarrow \quad \mathsf{X} \text{ codes an accepting computation of } M \\ \text{ of length at most } n^k \text{ on input } [\mathbb{A}]_<$ 

So,  $\mathbb{A} \models \exists < \exists X \phi_{M,k}$  if, and only if, there is some order < on  $\mathbb{A}$  so that M accepts  $[\mathbb{A}]_{<}$  in time  $n^{k}$ .

### Order

The formula  $\phi_{M,k}$  is built up as the *conjunction* of a number of formulas. The first of these simply says that < is a *linear order* 

$$\begin{aligned} &\forall x (\neg x < x) \land \\ &\forall x \forall y (x < y \rightarrow \neg y < x) \land \\ &\forall x \forall y (x < y \lor y < x \lor x = y) \\ &\forall x \forall y \forall z (x < y \land y < z \rightarrow x < z) \end{aligned}$$

We can use a linear order on the elements of  $\mathbb{A}$  to define a lexicographic order on k-tuples.

## Ordering Tuples

If  $x = x_1, \ldots, x_k$  and  $y = y_1, \ldots, y_k$  are k-tuples of variables, we use x = y as shorthand for the formula  $\bigwedge_{i \le k} x_i = y_i$  and x < y as shorthand for the formula

$$\bigvee_{i \leq k} \left( \left( \bigwedge_{j < i} x_j = y_j \right) \land x_i < y_i \right)$$

We also write y = x + 1 for the following formula:

 $x < y \land \forall z \big( x < z \to (y = z \lor y < z) \big)$ 

## Constructing the Formula

Let  $M = (K, \Sigma, s, \delta)$ .

The tuple X of second-order variables appearing in  $\phi_{M,k}$  contains the following:

- $S_q$  a *k*-ary relation symbol for each  $q \in K$  $T_\sigma$  a 2*k*-ary relation symbol for each  $\sigma \in \Sigma$
- H a 2k-ary relation symbol

Intuitively, these relations are intended to capture the following:

- $S_q(x)$  the state of the machine at time x is q.
- $T_{\sigma}(x, y)$  at time x, the symbol at position y of the tape is  $\sigma$ .
- H(x, y) at time x, the tape head is pointing at tape cell y.

We now have to see how to write the formula  $\phi_{M,k}$ , so that it enforces these meanings.

Initial state is s and the head is initially at the beginning of the tape.

 $\forall x ((\forall y \ x \leq y) \rightarrow S_s(x) \land H(x,x))$ 

The head is never in two places at once

 $\forall x \forall y (H(x, y) \rightarrow (\forall z (y \neq z) \rightarrow (\neg H(x, z))))$ 

The machine is never in two states at once

$$\forall \mathsf{x} \bigwedge_{q} (S_q(\mathsf{x}) \to \bigwedge_{q' \neq q} (\neg S_{q'}(\mathsf{x})))$$

Each tape cell contains only one symbol

$$\forall \mathsf{x} \forall \mathsf{y} \bigwedge_{\sigma} (T_{\sigma}(\mathsf{x},\mathsf{y}) \to \bigwedge_{\sigma' \neq \sigma} (\neg T_{\sigma'}(\mathsf{x},\mathsf{y})))$$

#### Initial Tape Contents

The initial contents of the tape are  $[\mathbb{A}]_{<}$ .

. . .

$$\begin{aligned} \forall \mathsf{x} \quad \mathsf{x} &\leq \mathsf{n} \to \mathsf{T}_1(1,\mathsf{x}) \land \\ \mathsf{x} &\leq \mathsf{n}^{\mathsf{a}} \to (\mathsf{T}_1(1,\mathsf{x}+\mathsf{n}+1) \leftrightarrow \mathsf{R}_1(\mathsf{x}|_{\mathsf{a}})) \end{aligned}$$

where,

$$x < n^a$$
 :  $\bigwedge_{i \le (k-a)} x_i = 0$ 

*Note:* This formula does *not* depend on the structure  $\mathbb{A}$  in any way.

The tape does not change except under the head

$$\forall \mathsf{x} \forall \mathsf{y} \forall \mathsf{z} (\mathsf{y} \neq \mathsf{z} \rightarrow (\bigwedge_{\sigma} (H(\mathsf{x},\mathsf{y}) \land T_{\sigma}(\mathsf{x},\mathsf{z}) \rightarrow T_{\sigma}(\mathsf{x}+1,\mathsf{z})))$$

Each step is according to  $\delta$ .

$$\forall \mathsf{x} \forall \mathsf{y} \bigwedge_{\sigma} \bigwedge_{q} (H(\mathsf{x},\mathsf{y}) \land S_q(\mathsf{x}) \land T_{\sigma}(\mathsf{x},\mathsf{y})) \\ \rightarrow \bigvee_{\Delta} (H(\mathsf{x}+1,\mathsf{y}') \land S_{q'}(\mathsf{x}+1) \land T_{\sigma'}(\mathsf{x}+1,\mathsf{y}))$$

where  $\Delta$  is the set of all triples  $(q', \sigma', D)$  such that  $((q, \sigma), (q', \sigma', D)) \in \delta$  and

$$y' = \begin{cases} y & \text{if } D = S \\ y - 1 & \text{if } D = L \\ y + 1 & \text{if } D = R \end{cases}$$

Finally, some accepting state is reached

 $\exists x S_{acc}(x)$ 

Recall that a language L is in NP if, and only if,

 $L = \{x \mid \exists y R(x, y)\}$ 

where R is polynomial-time decidable and polynomially-balanced.

Fagin's theorem tells us that polynomial-time decidability can, in some sense, be replaced by *first-order definability*.

#### co-NP

USO—*universal second-order logic* consists of those formulas of second-order logic of the form:

 $\forall X_1 \cdots \forall X_k \phi$ 

where  $\phi$  is a first-order formula.

A corollary of Fagin's theorem is that a class C of finite structures is definable by a sentence of *universal second-order logic* if, and only if, its complement is decidable by a *nondeterminisitic machine* running in polynomial time.

 $\mathsf{USO} = \mathsf{co-NP}$ 

## Second-Order Alternation Hierarchy

We can define further classes by allowing other second-order *quantifier prefixes*.

- $\Sigma_1^1 = ESO$
- $\Pi_1^1 = \mathsf{USO}$

 $\sum_{n+1}^{1}$  is the collection of properties definable by a sentence of the form:  $\exists X_1 \cdots \exists X_k \phi$  where  $\phi$  is a  $\prod_n^1$  formula.

 $\Pi^1_{n+1}$  is the collection of properties definable by a sentence of the form:  $\forall X_1 \cdots \forall X_k \phi$  where  $\phi$  is a  $\Sigma^1_n$  formula.

*Note:* every formula of second-order logic is  $\sum_{n=1}^{1}$  and  $\prod_{n=1}^{1}$  for some *n*.

### Polynomial Hierarchy

We have, for each *n*:

 $\Sigma_n^1 \cup \Pi_n^1 \subseteq \Sigma_{n+1}^1 \cap \Pi_{n+1}^1$ 

The classes together form the *polynomial hierarchy* or PH.

```
NP \subseteq PH \subseteq PSPACE
P = NP if, and only if, P = PH
```