

# Hoare logic and Model checking

## Revision class

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## Hoare logic and separation logic

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### Program variable assignment vs heap assignment

#### (Program variable) assignment

$X := E$  updates program variable  $X$ .

#### Heap assignment

$[E_1] := E_2$  (note the brackets) evaluates  $E_1$  and, if  $E_1$  evaluates to a pointer to an allocated heap location  $\ell$ , writes to the heap at  $\ell$ .

E.g. heap assignment  $[X] := E$  (note the brackets) reads program variable  $X$  and, if the current value of  $X$  is a pointer to an allocated heap location  $\ell$ , writes to the heap at  $\ell$ , leaving  $X$  unchanged.

Whether to apply the rule for (program variable) assignment from lecture 1, or the separation logic rule for heap assignment depends on the command.

### The concept of ownership

Ownership of a heap cell is the permission to safely read/write/dispose of it. **This ownership is not duplicable.**

E.g.: use-after-free:  $\text{dispose}(X); [X] := 5$

#### Separation logic:

$\{X \mapsto v\}$   
 $\text{dispose}(X);$   
 $\{emp\}$   
**proof fails**  
 $\{X \mapsto v\}$   
 $[X] := 5$   
 $\{X \mapsto 5\}$

#### If ownership was duplicable:

$\{X \mapsto v\}$   
 $\{X \mapsto v * X \mapsto v\}$   
 $\text{dispose}(X);$   
 $\{X \mapsto v\}$   
 $[X] := 5$   
 $\{X \mapsto 5\}$

## How is ownership related to framing?

If we have proved  $\{P\} \text{ } C \text{ } \{Q\}$  for some program  $C$  and we want to use this triple in a proof involving assertion  $R$ , we can use the frame rule to conclude  $\{P * R\} \text{ } C \text{ } \{Q * R\}$ :  $R$  is preserved by  $C$ .

$$\frac{\vdash \{P\} \text{ } C \text{ } \{Q\} \quad \text{mod}(C) \cap FV(R) = \emptyset}{\vdash \{P * R\} \text{ } C \text{ } \{Q * R\}}$$

Intuitively:  $P$  must have all the ownership required for the safe execution of  $C$  — all the parts of the heap that  $C$  manipulates. The separating conjunction ensures that  $R$  cannot have ownership of those heap locations (or the precondition is false).

Recall:  $P * R$  requires the disjointness of the heap cells for which  $P$  and  $R$  assert ownership.

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## Pure assertions

$$\begin{aligned} \llbracket - \rrbracket (=) &: \text{Assertion} \rightarrow \text{Stack} \rightarrow \mathcal{P}(\text{Heap}) \\ \llbracket \perp \rrbracket (s) &\stackrel{\text{def}}{=} \emptyset \\ \llbracket \top \rrbracket (s) &\stackrel{\text{def}}{=} \text{Heap} \\ \llbracket P \wedge Q \rrbracket (s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket (s) \cap \llbracket Q \rrbracket (s) \\ \llbracket P \vee Q \rrbracket (s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket (s) \cup \llbracket Q \rrbracket (s) \\ \llbracket P \Rightarrow Q \rrbracket (s) &\stackrel{\text{def}}{=} \{h \in \text{Heap} \mid h \in \llbracket P \rrbracket (s) \Rightarrow h \in \llbracket Q \rrbracket (s)\} \\ &\vdots \end{aligned}$$

What is the meaning of pure assertions, such as  $\top$  or  $t_1 = t_2$ ? Do they implicitly require the heap to be empty?

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## Semantics of pure assertions

$$\llbracket - \rrbracket (=) : \text{Assertion} \rightarrow \text{Stack} \rightarrow \mathcal{P}(\text{Heap})$$

$$\llbracket t_1 = t_2 \rrbracket (s) = \{h \mid \llbracket t_1 \rrbracket (s) = \llbracket t_2 \rrbracket (s)\} = \begin{cases} \text{Heap} & \text{if } \llbracket t_1 \rrbracket (s) = \llbracket t_2 \rrbracket (s) \\ \emptyset & \text{otherwise} \end{cases}$$

More generally, the semantics of a pure assertion in a stack  $s$ :

**Informally:** “check the pure assertion in  $s$ ”; if it holds in  $s$ , return the set of all heaps, if not return the empty set of heaps.

**Formally:** don’t worry about it, because we have not defined it.

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## Semantics of pure assertions, wrt. heap (continued). Fixed

The 2019 exam paper 8, question 7 asks:

$\{N = n \wedge N \geq 0\}$   
 $X := \text{null}; \text{ while } N > 0 \text{ do } (X := \text{alloc}(N, X); N := N - 1)$   
 $\{\text{list}(X, [1, \dots, n])\}$

(I have not checked whether that year used different definitions from ours, but) **This seems to be missing emp in the pre-condition:**  $\{N = n \wedge N \geq 0 \wedge \text{emp}\}$

Why?  $\{N = n \wedge N \geq 0\}$  makes no statement about the heap — the precondition is satisfied by any heap (and suitable stack). But without the emp requirement, we would not be able to prove the post-condition  $\{\text{list}(X, [1, \dots, n])\}$ , which asserts that the **only** ownership is that of the list predicate instance.

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## Another error

Related: error in 2021 Paper 8 Question 8.

The pre-condition should have

$$\dots \wedge 1 \leq S$$

instead of

$$\dots * 1 \leq S$$

.

## Conjunction and separating conjunction

What are the differences between them and when to use which?

And how do they interact with pure assertions?

$$\begin{aligned} \llbracket P * Q \rrbracket(s) &\stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ h_2 \in \llbracket Q \rrbracket(s) \wedge \\ h = h_1 \uplus h_2 \end{array} \right\} \\ \llbracket P \wedge Q \rrbracket(s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s) \end{aligned}$$

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## Conjunction and separating conjunction (continued)

$$\begin{aligned} \llbracket P * Q \rrbracket(s) &\stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ h_2 \in \llbracket Q \rrbracket(s) \wedge \\ h = h_1 \uplus h_2 \end{array} \right\} \\ \llbracket P \wedge Q \rrbracket(s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s) \end{aligned}$$

$$p_1 \mapsto v_1 * p_2 \mapsto v_2 \text{ vs. } p_1 \mapsto v_1 \wedge p_2 \mapsto v_2$$

- $p_1 \mapsto v_1 * p_2 \mapsto v_2$  holds for a heap  $h$  that is the disjoint union of heaplets  $h_1$  and  $h_2$ , where  $h_1$  contains just cell  $p_1$ , with value  $v_1$ , and  $h_2$  just cell  $p_2$ , with value  $v_2$ . So: ownership of **two disjoint** heap cells  $p_1$  and  $p_2$  with  $p_1 \neq p_2$ .
- $p_1 \mapsto v_1 \wedge p_2 \mapsto v_2$  holds for a heap  $h$  that satisfies two assertions simultaneously (is in the intersection of their interpretations):
  - (1)  $p_1 \mapsto v_1$ :  $h$  is a heap of just one heap cell,  $p_1$  with value  $v_1$
  - (2)  $p_2 \mapsto v_2$ :  $h$  is a heap of just one heap cell,  $p_2$  with value  $v_2$
 So: ownership of just **one** heap cell,  $p_1 = p_2$  with value  $v_1 = v_2$ .

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## Conjunction and separating conjunction (continued)

$$\begin{aligned} \llbracket P * Q \rrbracket(s) &\stackrel{\text{def}}{=} \left\{ h \in \text{Heap} \mid \begin{array}{l} \exists h_1, h_2. \quad h_1 \in \llbracket P \rrbracket(s) \wedge \\ h_2 \in \llbracket Q \rrbracket(s) \wedge \\ h = h_1 \uplus h_2 \end{array} \right\} \\ \llbracket P \wedge Q \rrbracket(s) &\stackrel{\text{def}}{=} \llbracket P \rrbracket(s) \cap \llbracket Q \rrbracket(s) \end{aligned}$$

$$(p \mapsto 1) * Y = 0 \text{ vs. } (p \mapsto 1) \wedge Y = 0$$

- $(p \mapsto 1) * Y = 0$  holds for a stack  $s$  and a heap  $h$  where  $h$  is the disjoint union of heaplets  $h_1$  and  $h_2$ , such that  $h_1$  contains ownership of one cell,  $p$  with value 1, and  $h_2$  is an arbitrary heap if  $s$  satisfies  $Y = 0$ . So,  $s$  must map  $Y$  to 0 and  $h$  is the disjoint union of the heaplet of just  $p$  with value 1 and **an arbitrary disjoint** heap  $h_2$ .
- $(p \mapsto 1) \wedge Y = 0$  holds for a stack  $s$  and a heap  $h$  satisfying two assertion simultaneously:  $p \mapsto 1$  and  $Y = 0$ . This means  $s$  must map  $Y$  to 0 and  $h$  must be the heap consisting of just that one cell.

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It is good to be careful about the unexpected interaction of the usual logical connectives with the new separation logic connectives!

### Example: 2019-p08-q07, e

Give a loop invariant for the following list concatenation triple:

```

{list(X, α) * list(Y, β)}
if X = null then
  Z := Y
else (
  Z := X; U := Z; V := [Z + 1];
  while V ≠ null do (U := V ; V := [V + 1]);
  [U + 1] := Y
)
{list(Z, α ++ β)}

```

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### Example: 2019-p08-q07, e

```

{list(X, α) * list(Y, β)}
if X = null then

  Z := Y

else (

  Z := X; U := Z; V := [Z + 1];
  while V ≠ null do (U := V ; V := [V + 1]);
  [U + 1] := Y

)
{list(Z, α ++ β)}

```

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### Example: 2019-p08-q07, e

```

{(list(X, α) * list(Y, β)) ∧ X ≠ null}
Z := X; U := Z; V := [Z + 1];
while V ≠ null do (U := V ; V := [V + 1]);
[U + 1] := Y
{list(Z, α ++ β)}

```

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```

{list(X, α) * list(Y, β)) ∧ X ≠ null}
{∃t, p, δ. α = [t] ++ δ ∧ (X ↦ t, p * list(p, δ) * list(Y, β))}
Z := X;
{∃t, p, δ. α = [t] ++ δ ∧ (Z ↦ t, p * list(p, δ) * list(Y, β))}
U := Z;
{∃t, p, δ. α = [t] ++ δ ∧ U = Z ∧ (Z ↦ t, p * list(p, δ) * list(Y, β))}
V := [Z + 1];
{∃t, δ. α = [t] ++ δ ∧ U = Z ∧ (Z ↦ t, V * list(V, δ) * list(Y, β))}
I : {∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], V) * list(V, δ) * list(Y, β))}
while V ≠ null do (U := V ; V := [V + 1]);
{∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], V) * list(V, δ) * list(Y, β))
  ∧ ¬(V ≠ null)}
[U + 1] := Y
{∃γ, t, δ. α = γ ++ [t] ++ δ ∧ (plist(Z, γ, U) * plist(U, [t], Y) * list(V, δ) * list(Y, β))
  ∧ ¬(V ≠ null)}
{list(Z, α ++ β)}

```

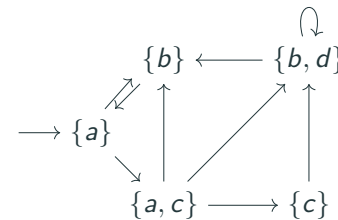
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## Model Checking

### Temporal operators, e.g. in CTL

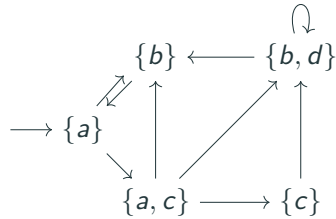
- $AX\psi$  and  $EX\psi$ :
  - Does the state satisfying  $\psi$  have to be different from the starting state?
  - Does  $\psi$  have to continue holding?
- $A(\psi_1 U \psi_2)$  and  $E(\psi_1 U \psi_2)$ :
  - Does  $\psi_1$  have to continue holding?
  - What about  $\psi_2$ ?

### LTL examples



$\phi$	$M \models \phi$
$a$	yes
$Xa$	no
$Fb$	yes
$Fc$	no
$(a \vee b)Uc$	no
$dUa$	yes
$G(a \vee b \vee c)$	yes
$GFb$	yes
$FGb$	no

## CTL examples



$\psi$	$M \models \psi$
$EX(b \wedge \neg c)$	yes
$AFd$	no
$EFd$	yes
$E(aUd)$	yes
$AGEFd$	yes
$AFEGd$	no
$EFEGd$	yes
$E((a \vee c)U(EGb))$	yes

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## LTL/CTL expressivity

An elevator property: “If it is possible to answer a call to some level in the next step, then the elevator does that”

CTL:  $\psi = A G ((Call_2 \wedge E X Loc_2) \rightarrow A X Loc_2)$

Q: Can we express the same in LTL with

$\phi = G (Call_2 \wedge (Loc_1 \vee Loc_3)) \rightarrow X Loc_2?$

This depends on the details of the elevator temporal model.<sup>1</sup> In any case,  $\psi$  and  $\phi$  are not generally equivalent. The point is: expressing properties of the tree of possible paths out of a given state — such as asserting the **existence** of some path — is not possible with LTL.

<sup>1</sup>I think — the way we have sketched the elevator in lecture 7 — this will not work:  $Loc_1 \vee Loc_3$  does not imply there exists a next step such that  $Loc_2$  holds.

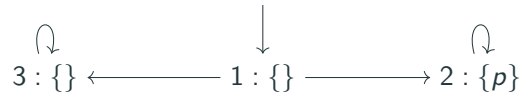
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## LTL/CTL expressivity

An LTL formula not expressible in CTL:  $\phi = (F p) \rightarrow (F q)$ .

a) CTL formula  $\psi_1 = (A F p) \rightarrow (A F q)$ .

$\phi$  does not hold,  $\psi_1$  does.



b) CTL formula  $\psi_2 = A G (p \rightarrow (A F q))$ .

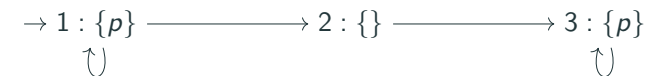
$\phi$  holds,  $\psi_2$  does not.



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## LTL/CTL expressivity

Why are  $F G p$  in LTL and  $A F A G p$  in CTL not equivalent?



Two kinds of infinite paths: (L1) loop in 1 forever, (L2) loop in 3 forever. Both kinds of paths **eventually** reach a state in which  $p$  holds **generally** (1 or 3, respectively). So  $F G p$  holds.

Informally:  $A F A G p$  holds if (check CTL (CTL\*) semantics):

- all paths  $\pi$  from 1 satisfy  $F A G p$ , so
- all paths  $\pi$  from 1 eventually reach a state where  $A G p$  holds

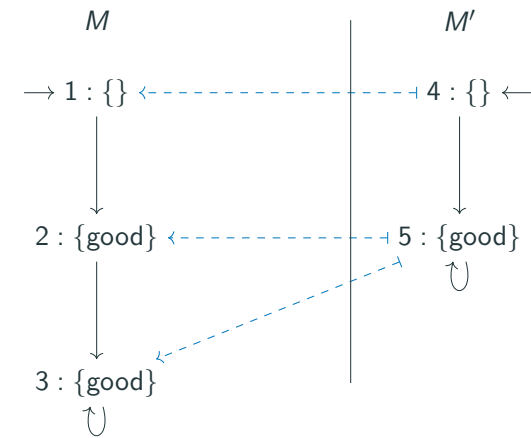
But path kind (L1) does not: never leaves 1, and in 1,  $A G p$  is not satisfied, because there exists a path  $\pi_2$  that goes to 2 from there.

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It is good to be careful about the unexpected interaction of the temporal operators, with other temporal operators and with path quantifiers.

## Why have simulation relations and not simulation functions?

$$AP = AP' = \{\text{good}\}$$



$M$  simulates  $M'$

Good luck!