

# Randomised Algorithms

## Lecture 4: Markov Chains and Mixing Times

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Lent 2023



UNIVERSITY OF  
CAMBRIDGE

## Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

Total Variation Distance and Mixing Times

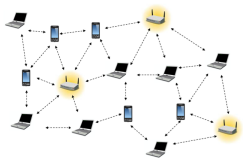
Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)



# Applications of Markov Chains in Computer Science

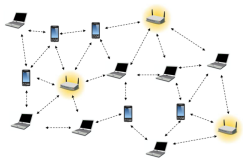
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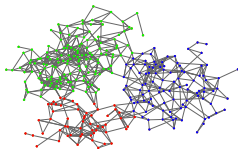
Broadcasting

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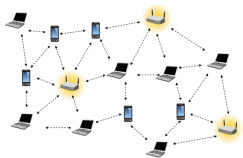
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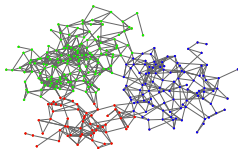
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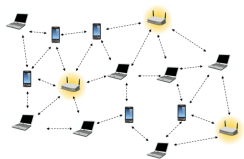
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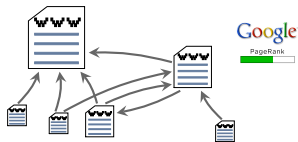
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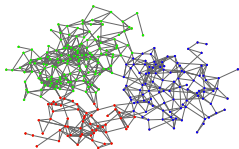
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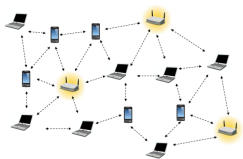
Ranking Websites



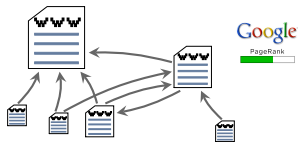
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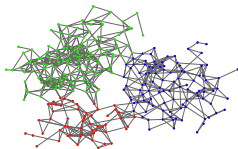
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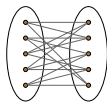
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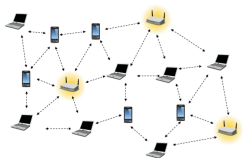
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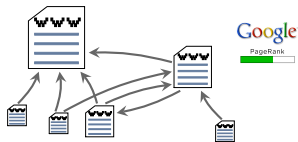
Sampling and Optimisation



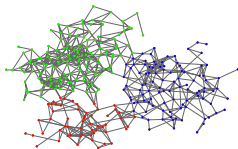
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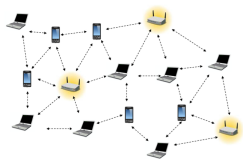


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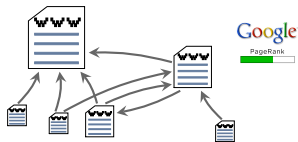


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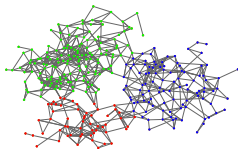
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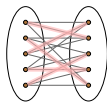
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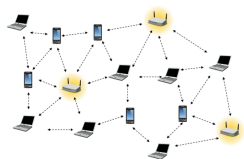
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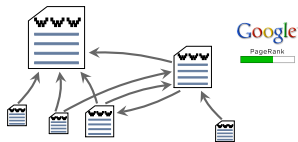
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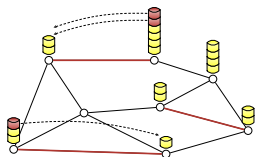
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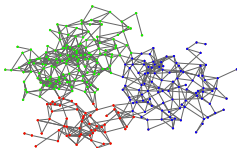
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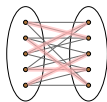
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Load Balancing



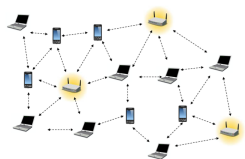
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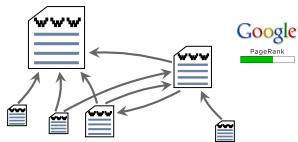
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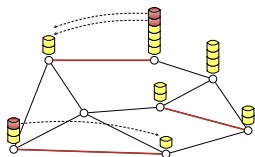
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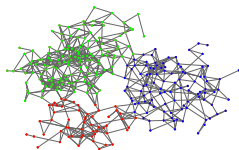
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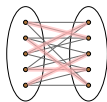
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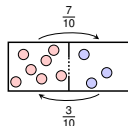


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Sampling and Optimisation



Particle Processes

## Markov Chains

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Markov Chain (Discrete Time and State, Time Homogeneous)

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$$\mathbf{P} \left[ X_{t+1} = x_{t+1} \mid X_t = x_t, \dots, X_0 = x_0 \right] = \mathbf{P} \left[ X_{t+1} = x_{t+1} \mid X_t = x_t \right] \\ := P(x_t, x_{t+1}).$$

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- For all  $t, x_0, x_1, \dots, x_t \in \Omega$ ,

$$\begin{aligned}\mathbf{P}\left[X_t = x_t, X_{t-1} = x_{t-1}, \dots, X_0 = x_0\right] \\ = \mu(x_0) \cdot P(x_0, x_1) \cdot \dots \cdot P(x_{t-2}, x_{t-1}) \cdot P(x_{t-1}, x_t).\end{aligned}$$

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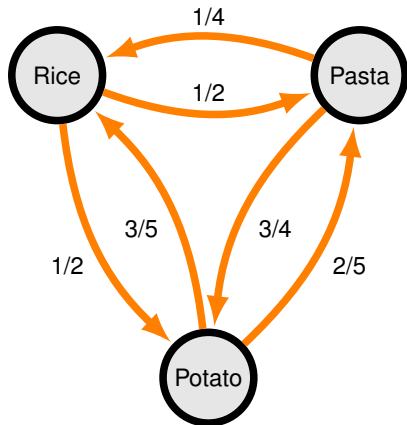
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- For all  $0 \leq t_1 < t_2, x \in \Omega$ ,

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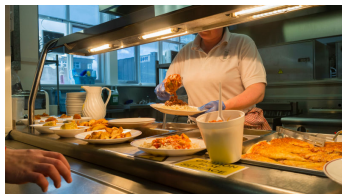
## What does a Markov Chain Look Like?

Example: the carbohydrate served with lunch in the college cafeteria.



This has transition matrix:

$$P = \begin{array}{c} \begin{array}{ccc} \text{Rice} & \text{Pasta} & \text{Potato} \\ \begin{bmatrix} 0 & 1/2 & 1/2 \\ 1/4 & 0 & 3/4 \\ 3/5 & 2/5 & 0 \end{bmatrix} \end{array} \begin{array}{l} \text{Rice} \\ \text{Pasta} \\ \text{Potato} \end{array} \end{array}$$



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 $\Rightarrow$  can replace  $\rho$  by any (load) vector and view  $P$  as a **balancing matrix!**

## Stopping and Hitting Times

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A non-negative integer random variable  $\tau$  is a **stopping time** for  $(X_t)_{t \geq 0}$  if for every  $s \geq 0$  the event  $\{\tau = s\}$  depends only on  $X_0, \dots, X_s$ .

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- ✗ “We are having **pasta** next Thursday”

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**Example** - College Carbs Stopping times:

- ✓ “We had **rice** yesterday”  $\rightsquigarrow \tau := \min \{t \geq 1 : X_{t-1} = \text{“rice”}\}$
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Some distinguish between  $\tau_y^+ = \min\{t \geq 1 : X_t = y\}$  and  $\tau_y = \min\{t \geq 0 : X_t = y\}$

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A Useful Identity

Hitting times are the solution to a **set of linear equations**:

$$h(x, y) \stackrel{\text{Markov Prop.}}{=} 1 + \sum_{z \in \Omega \setminus \{y\}} P(x, z) \cdot h(z, y) \quad \forall x \neq y \in \Omega.$$

# Outline

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Recap of Markov Chain Basics

**Irreducibility, Periodicity and Convergence**

Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

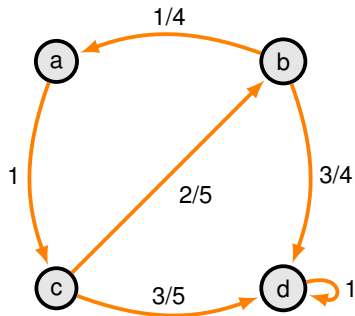
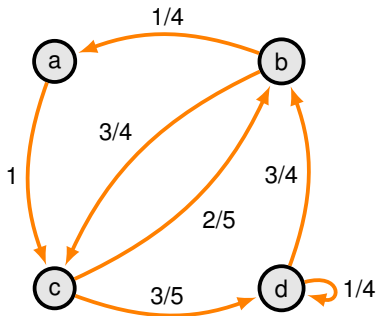
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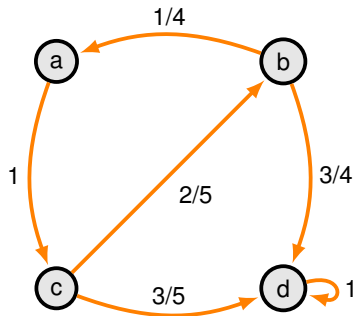
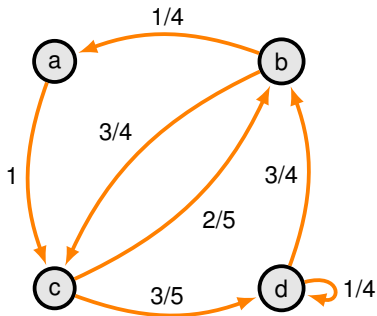
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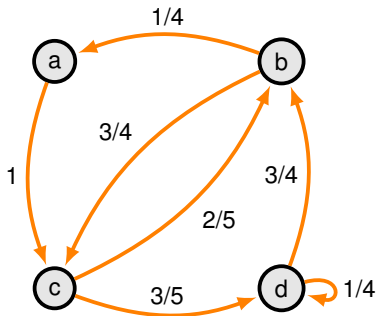
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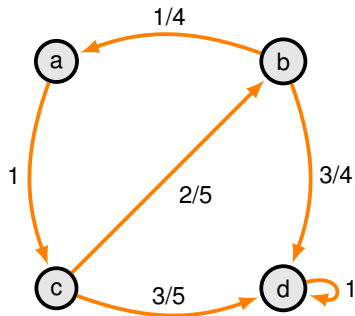
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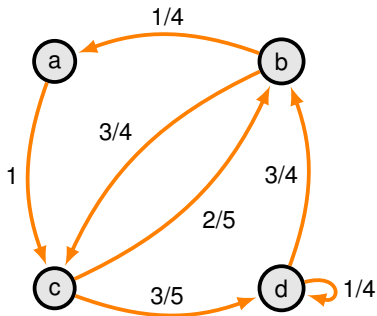
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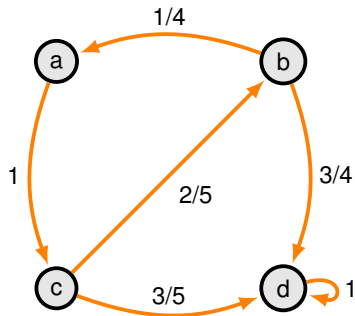
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Finite Hitting Time Theorem

For any states  $x$  and  $y$  of a **finite irreducible** Markov Chain  $h(x, y) < \infty$ .



## Stationary Distribution

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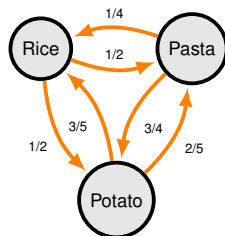
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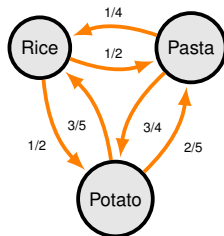


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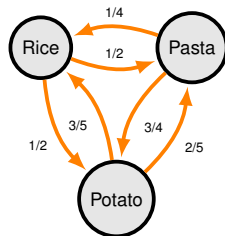
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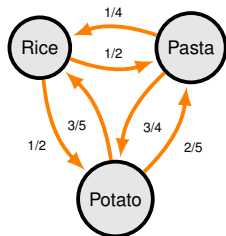
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### Existence and Uniqueness of a Positive Stationary Distribution

Let  $P$  be **finite, irreducible** M.C., then there **exists** a unique probability distribution  $\pi$  on  $\Omega$  such that  $\pi = \pi P$  and  $\pi(x) = 1/h(x, x) > 0, \forall x \in \Omega$ .

## Periodicity

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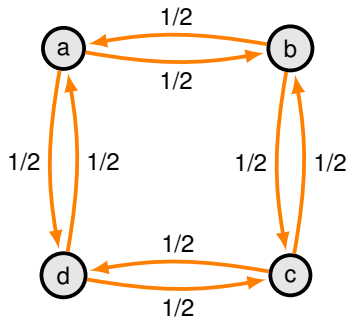
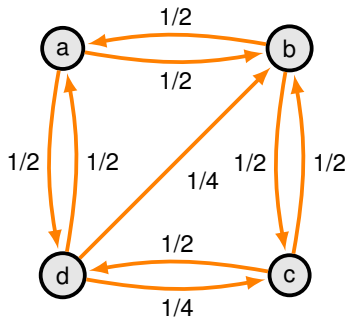
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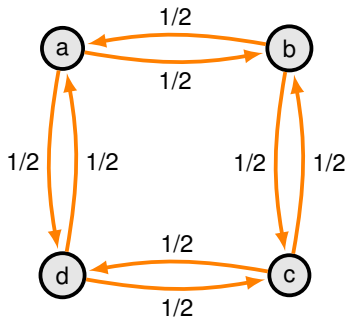
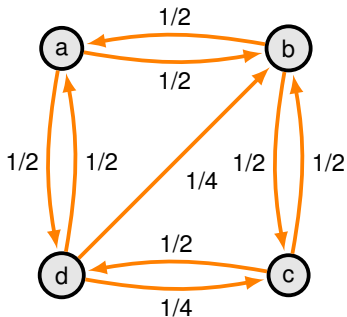
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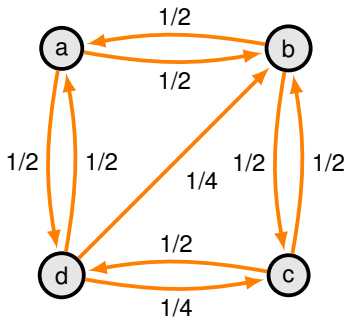
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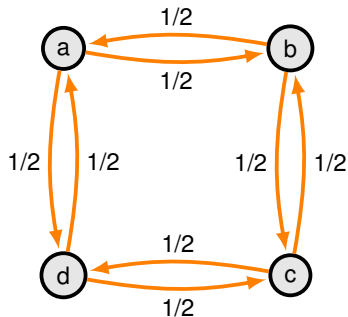
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✓ Aperiodic



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## Convergence Theorem

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Let  $P$  be any finite, irreducible, aperiodic Markov Chain with stationary distribution  $\pi$ . Then for any  $x, y \in \Omega$ ,

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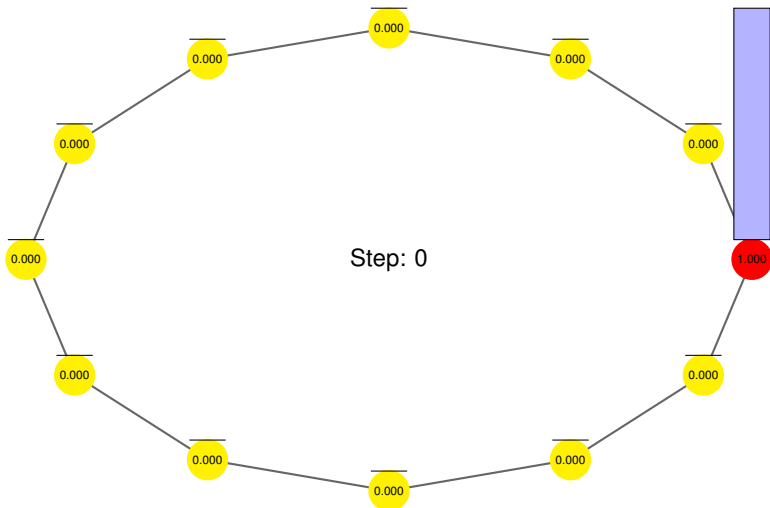
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- We will prove a simpler version of the Convergence Theorem after introducing Spectral Graph Theory.

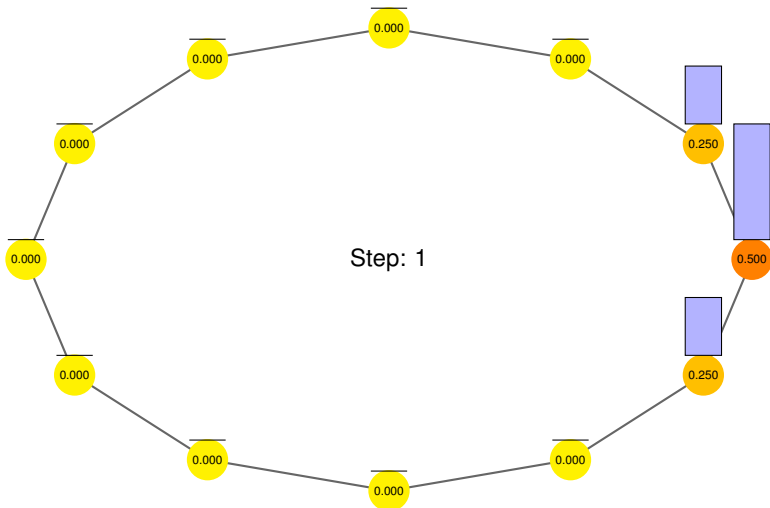
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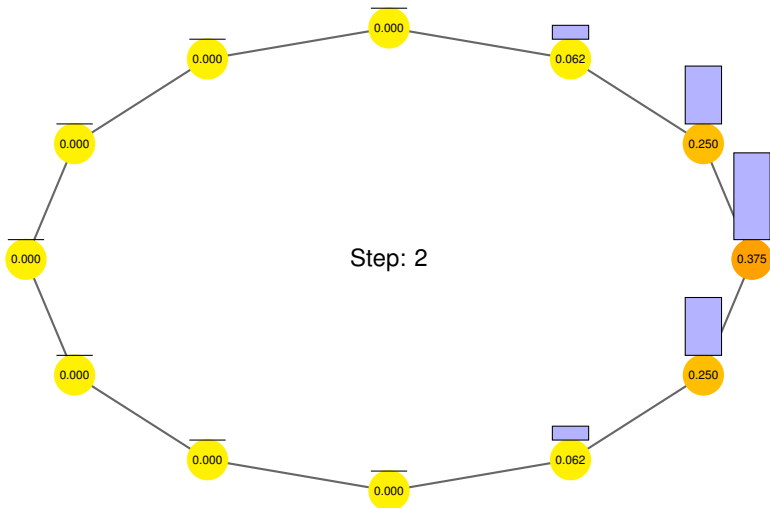
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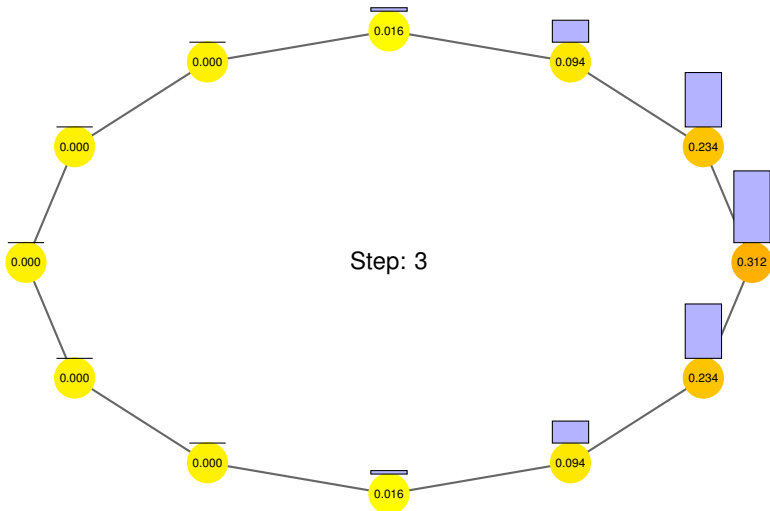
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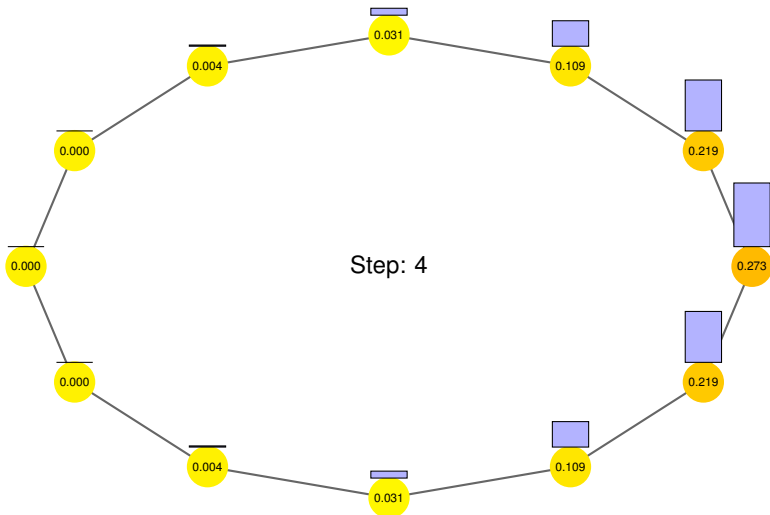
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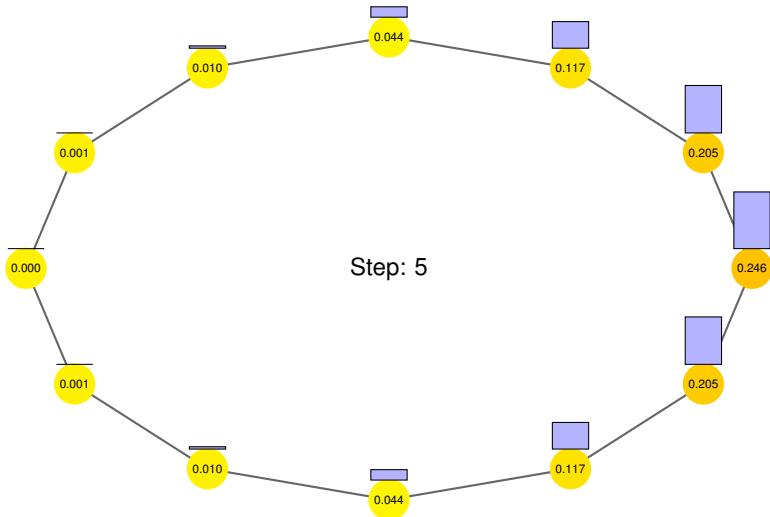
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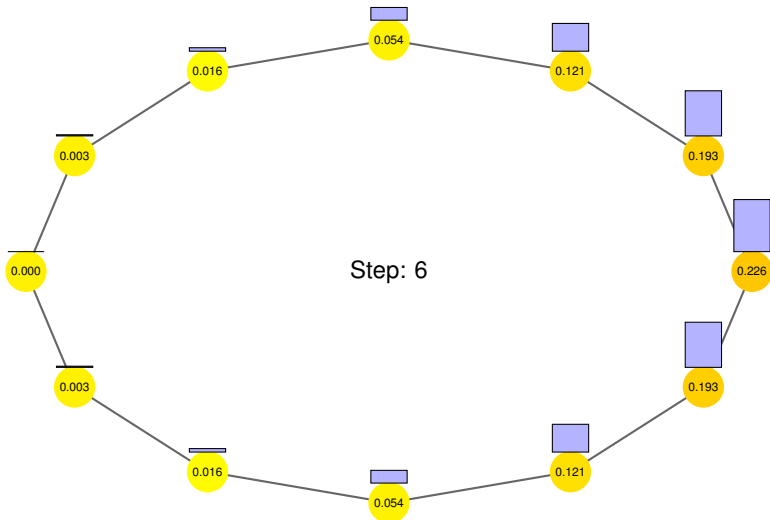
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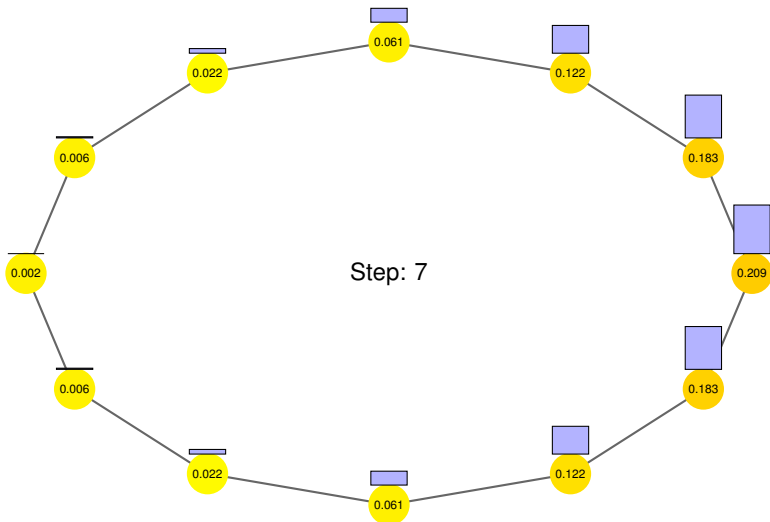
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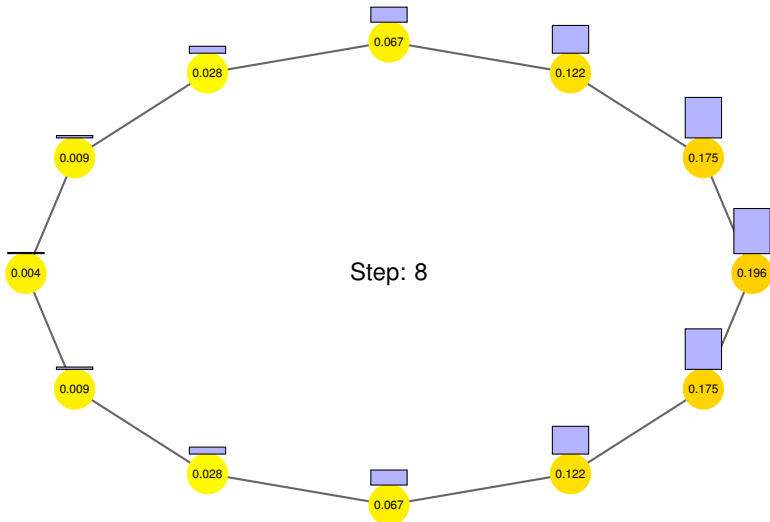
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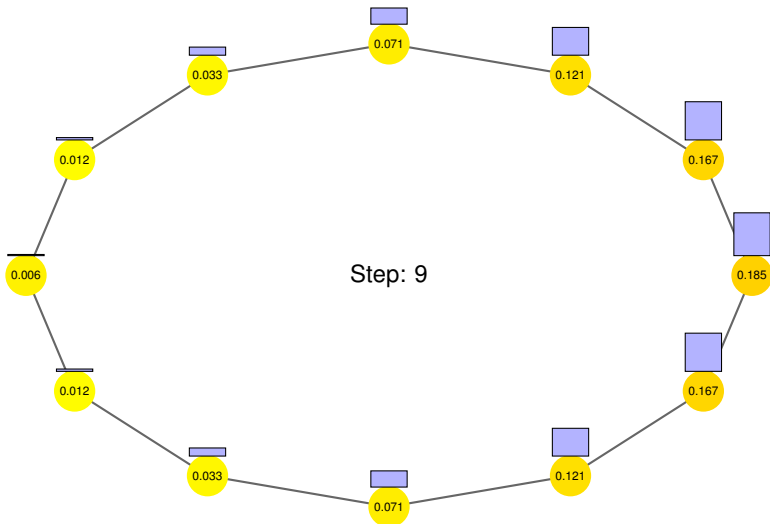
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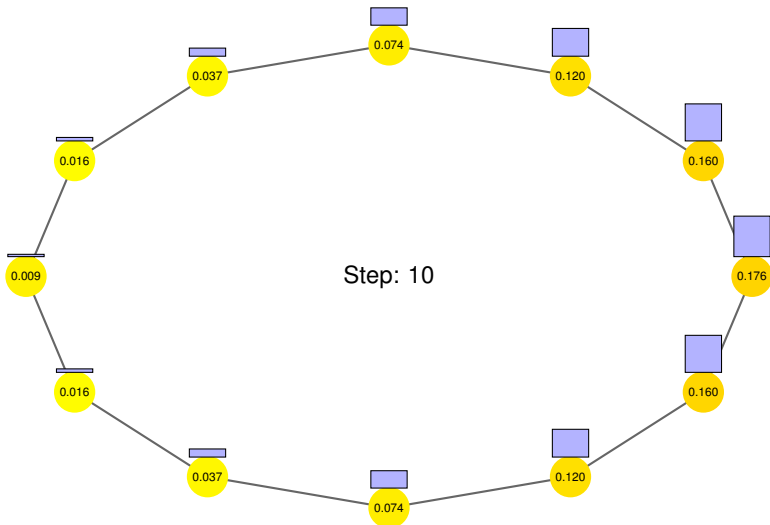
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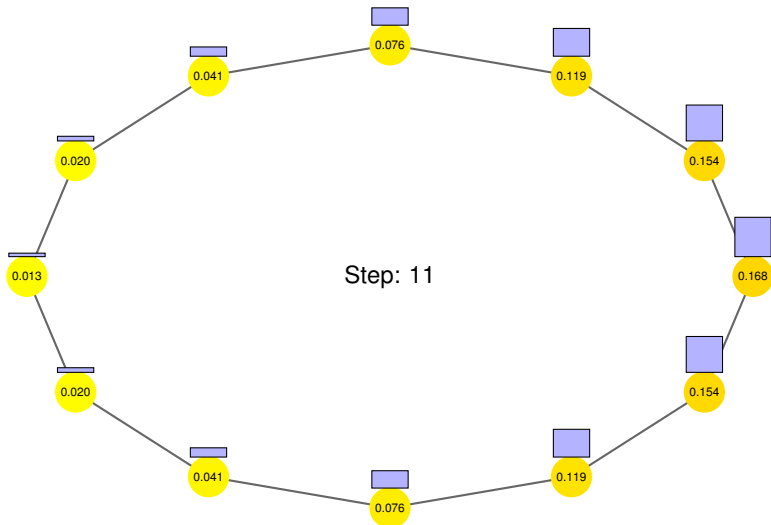
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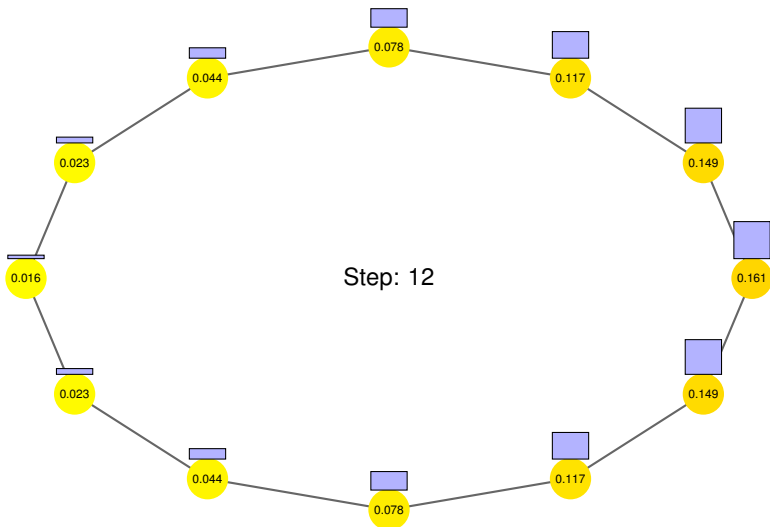
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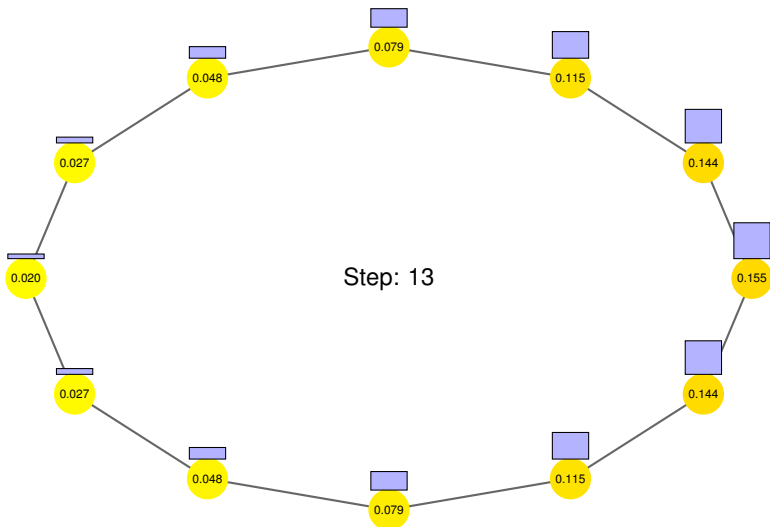
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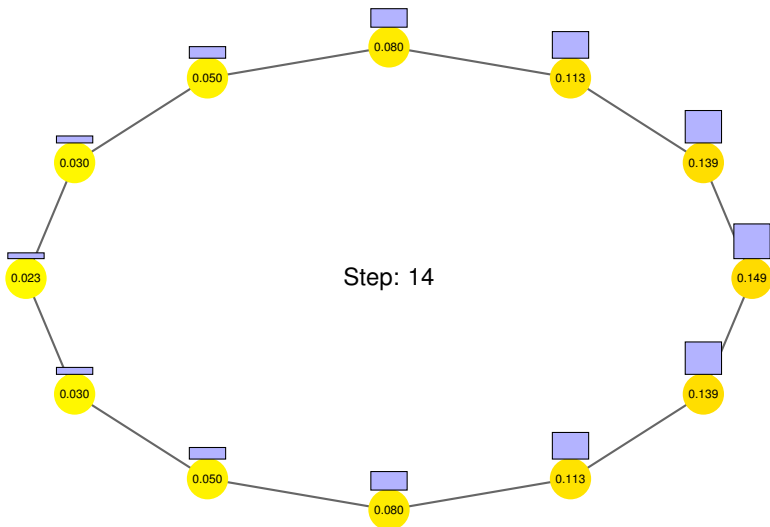
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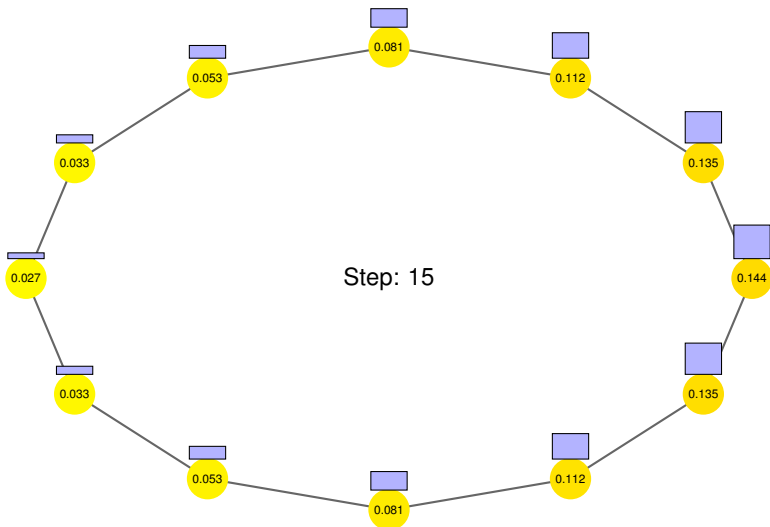
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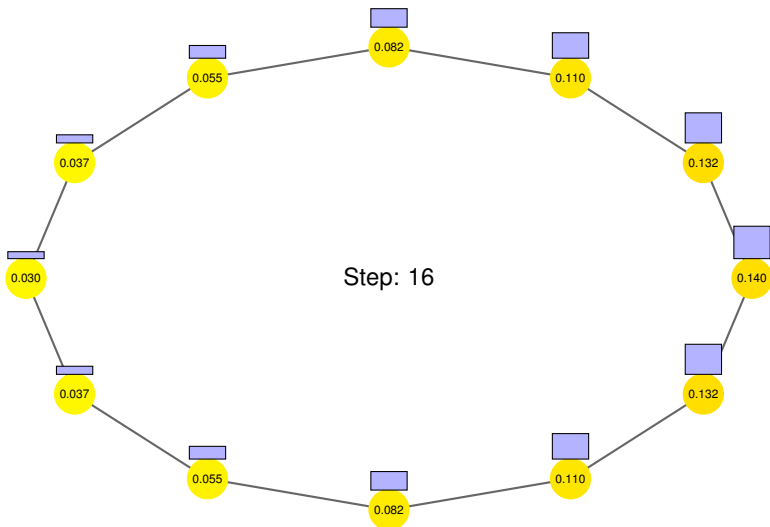
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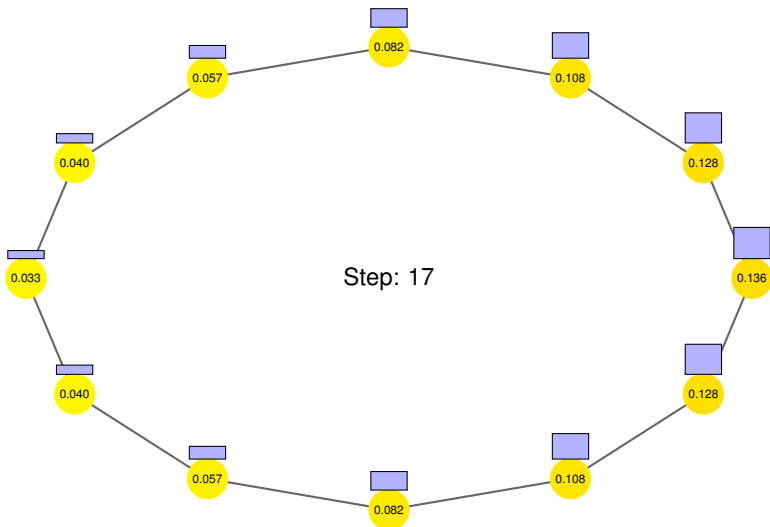
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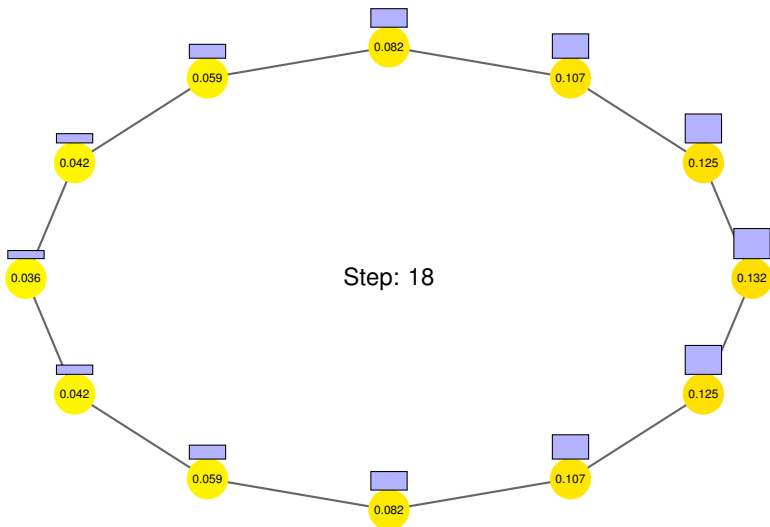
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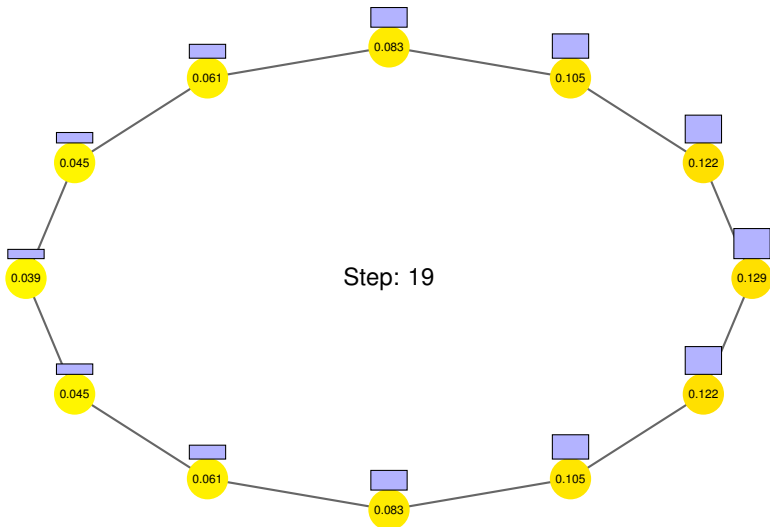
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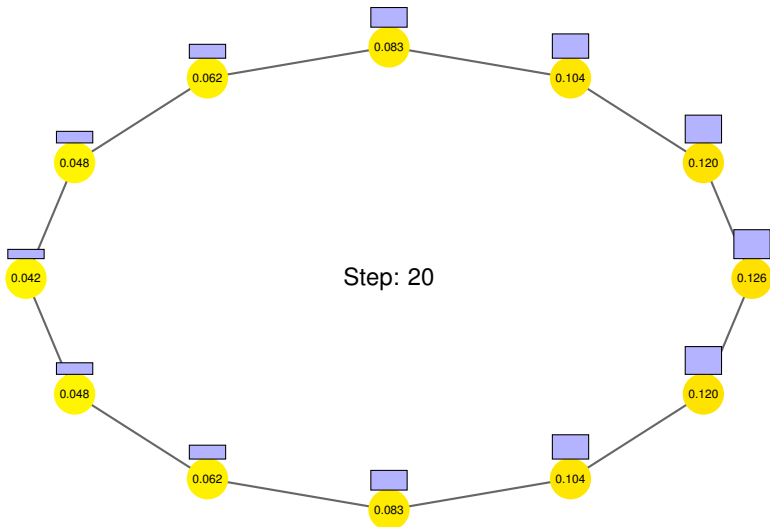
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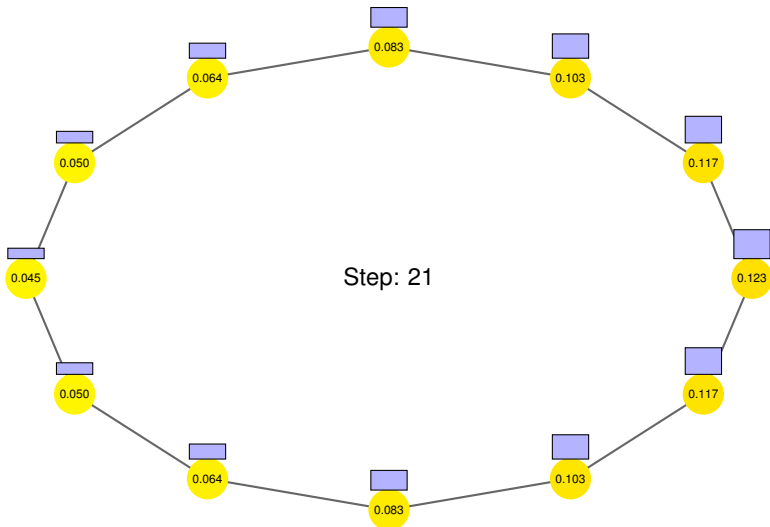
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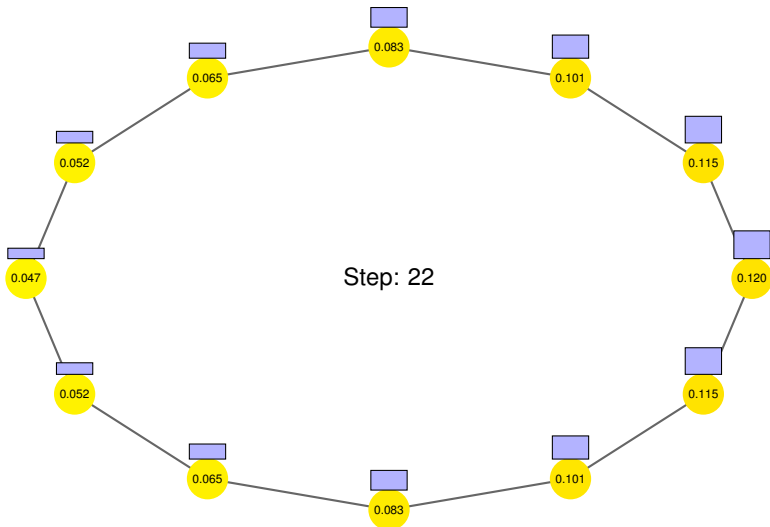
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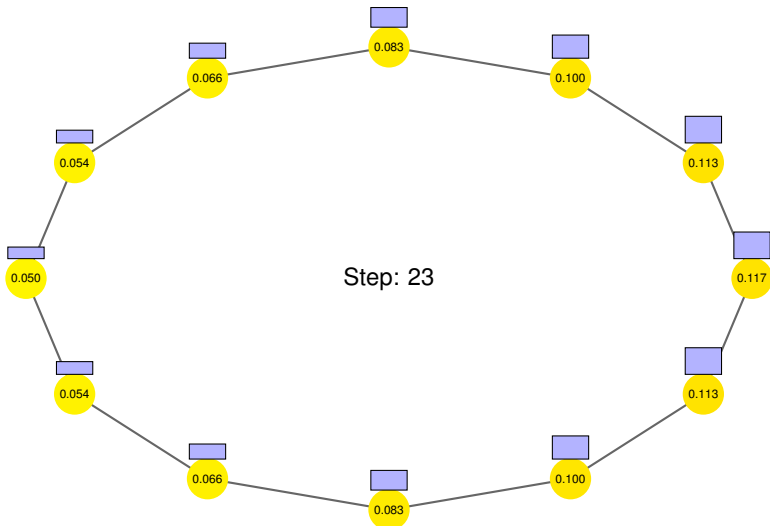
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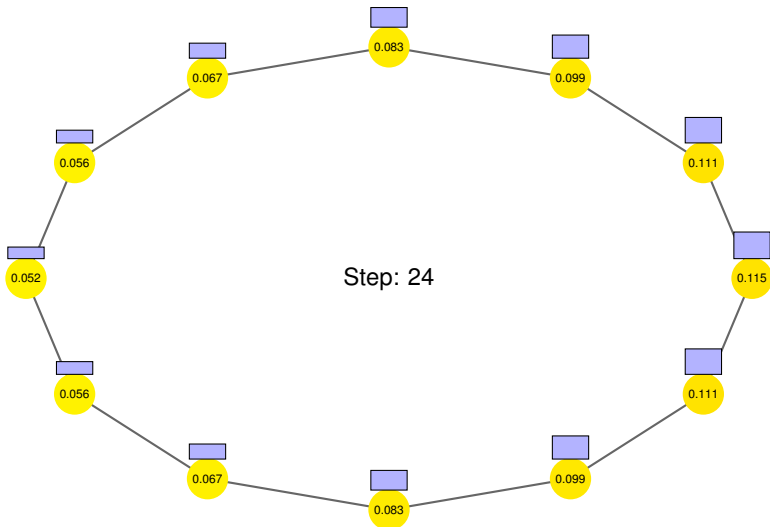
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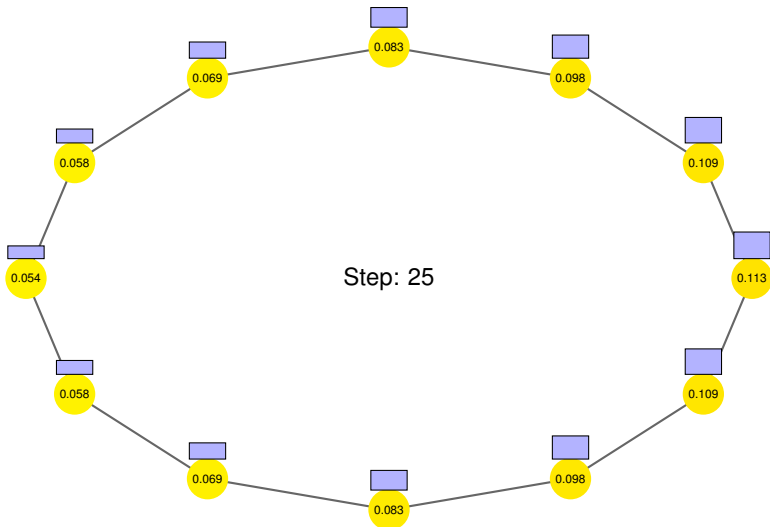
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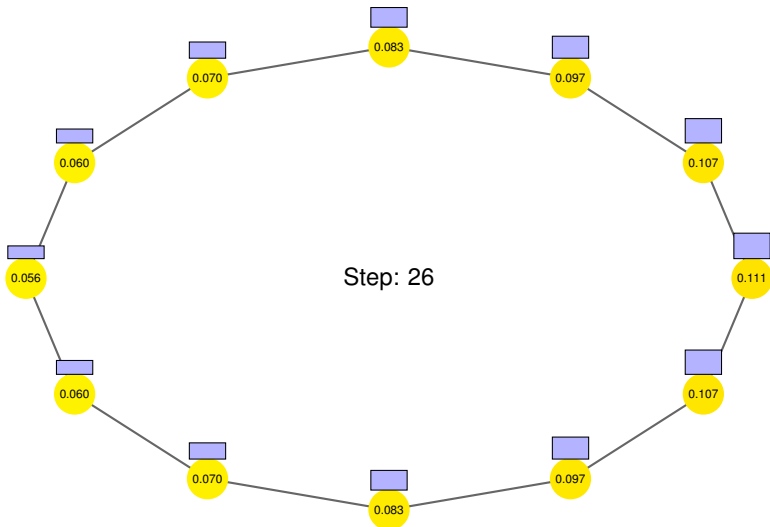
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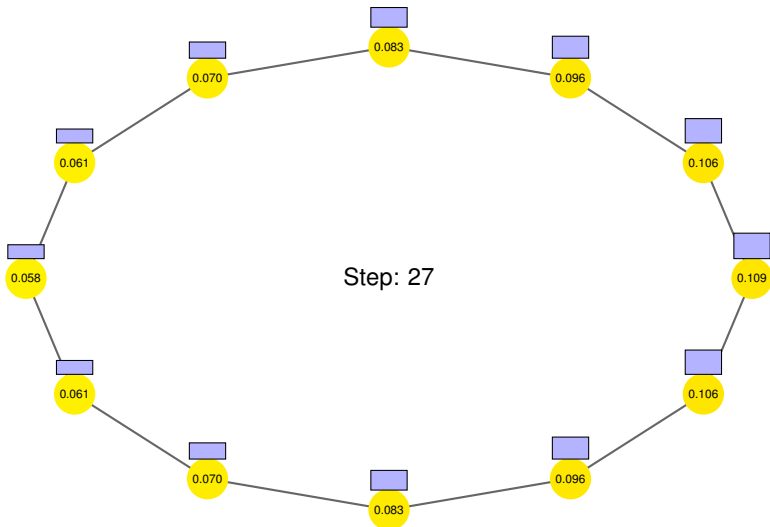
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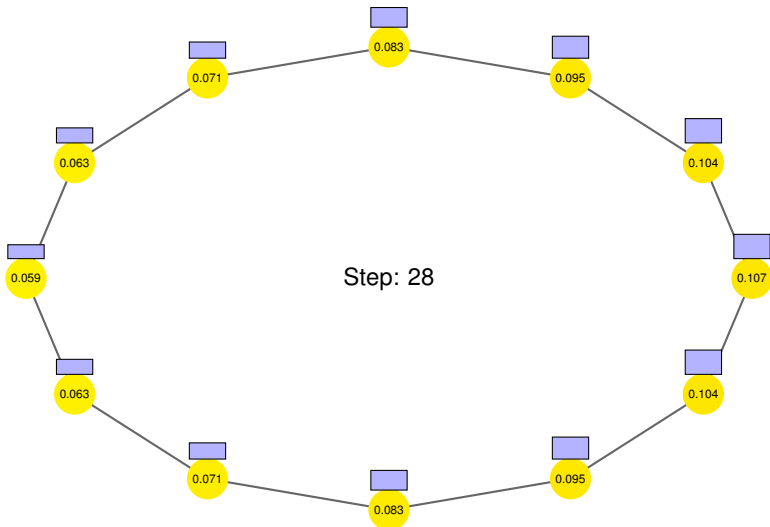
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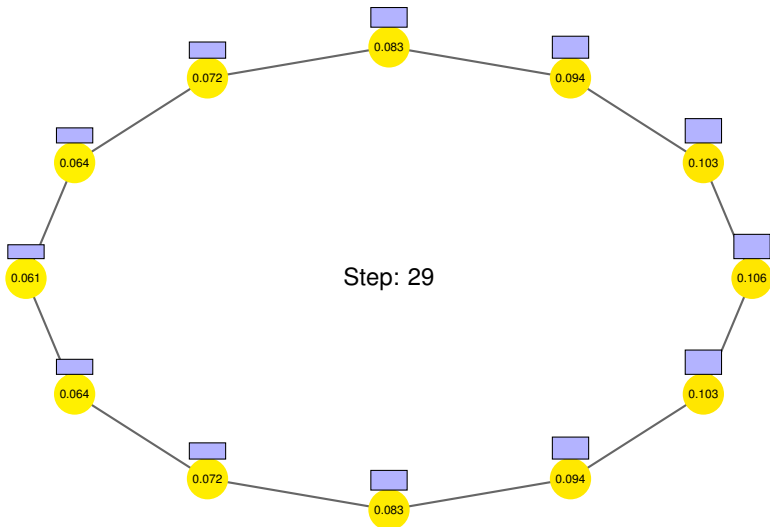
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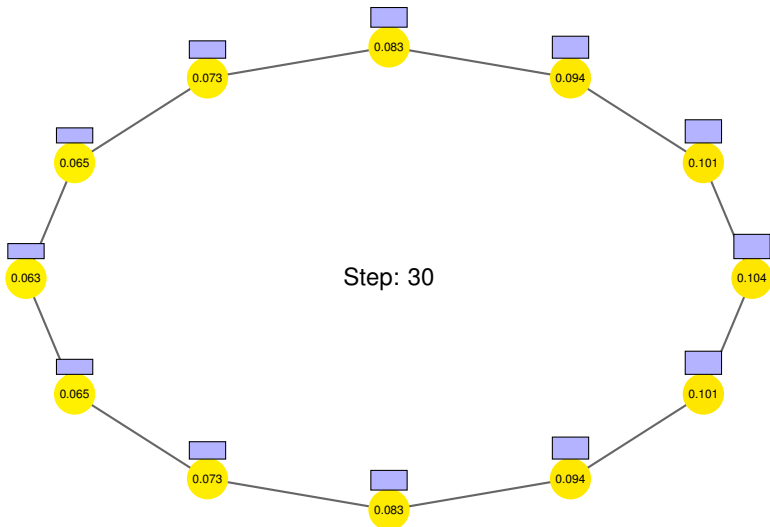
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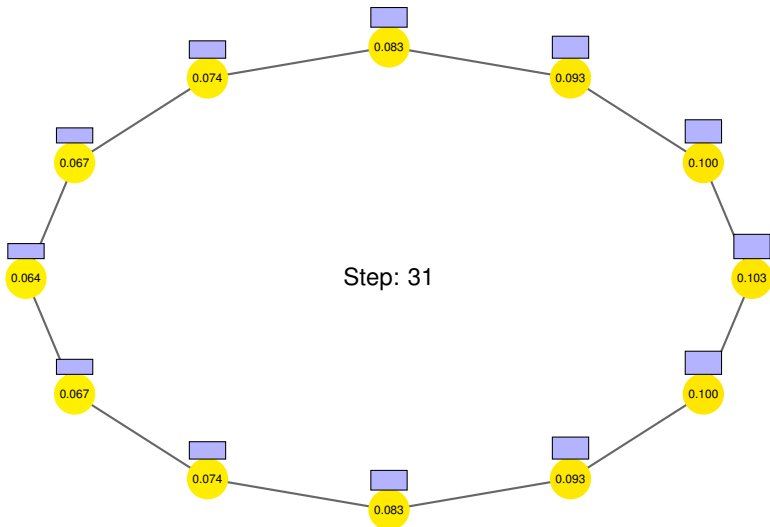
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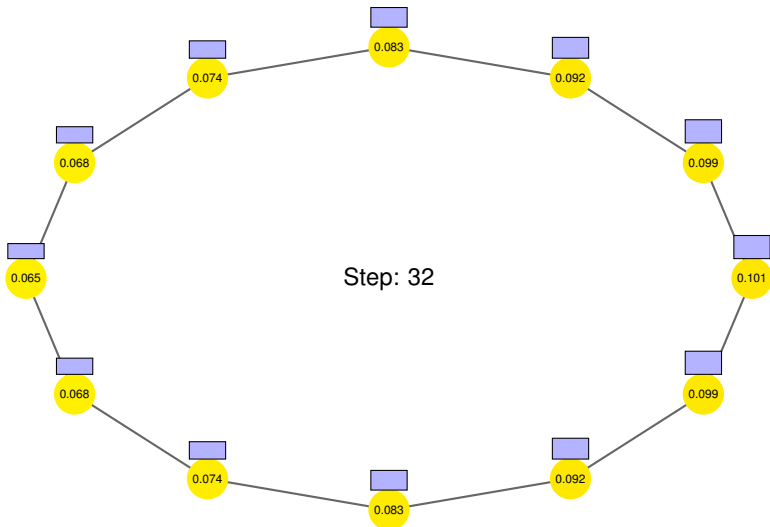
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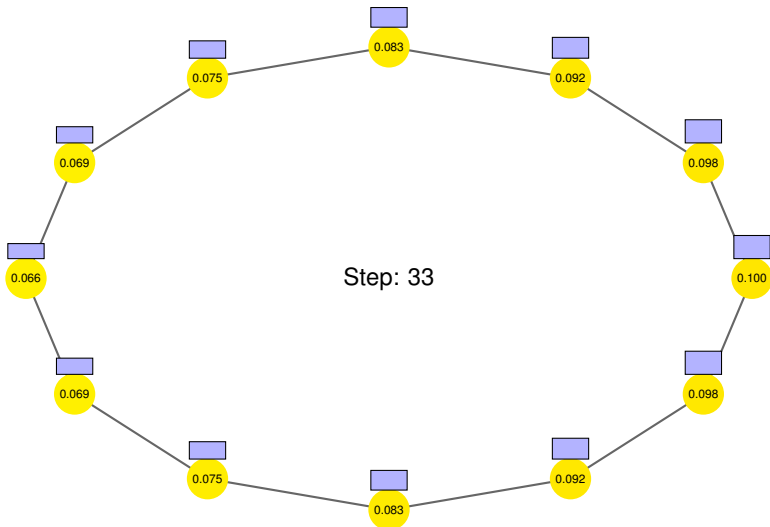
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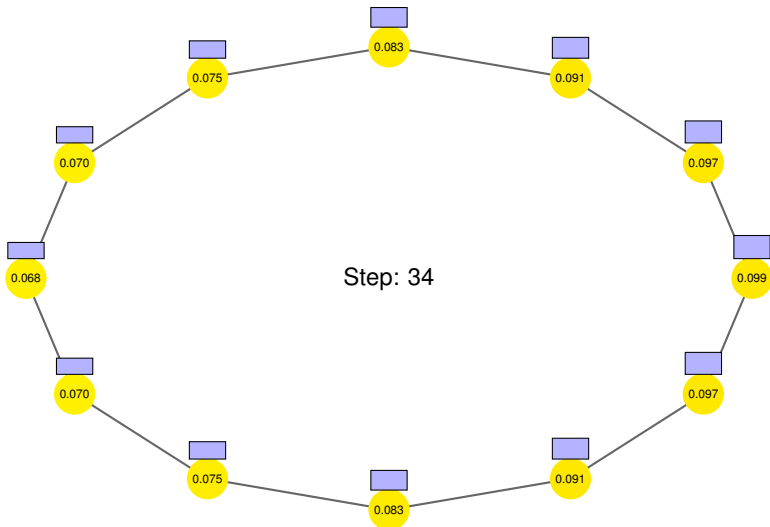
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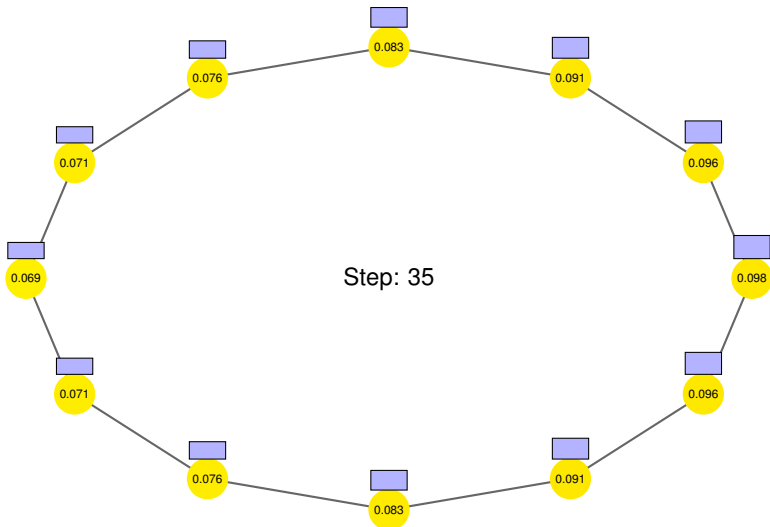
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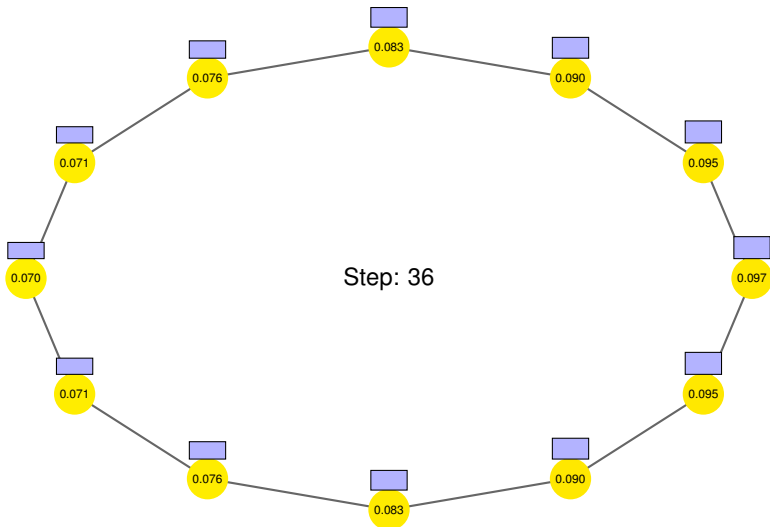
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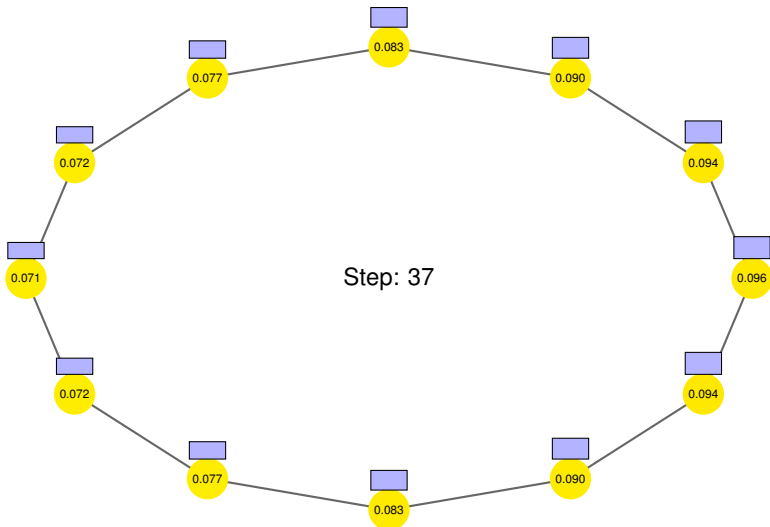
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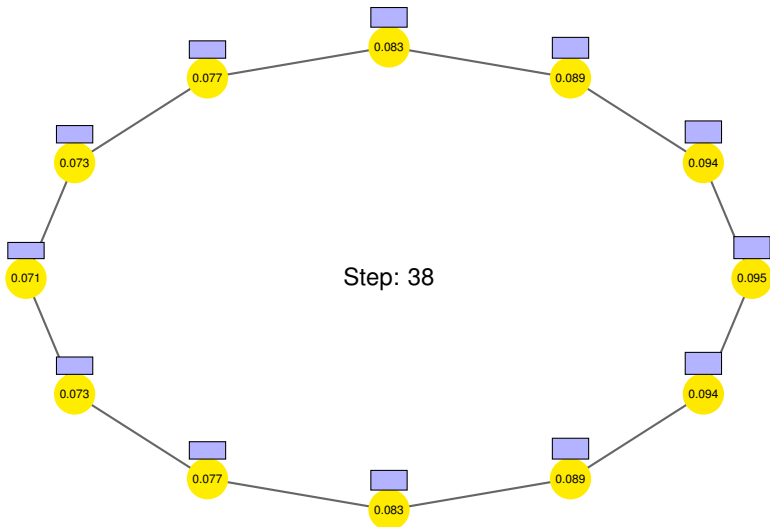
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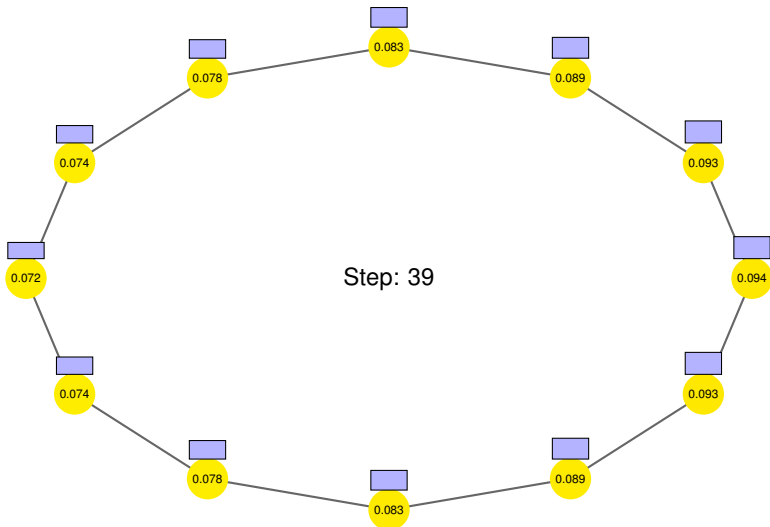
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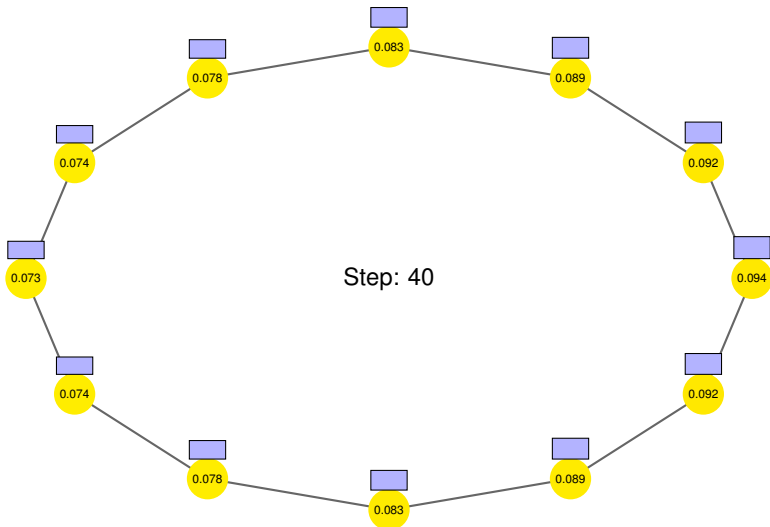
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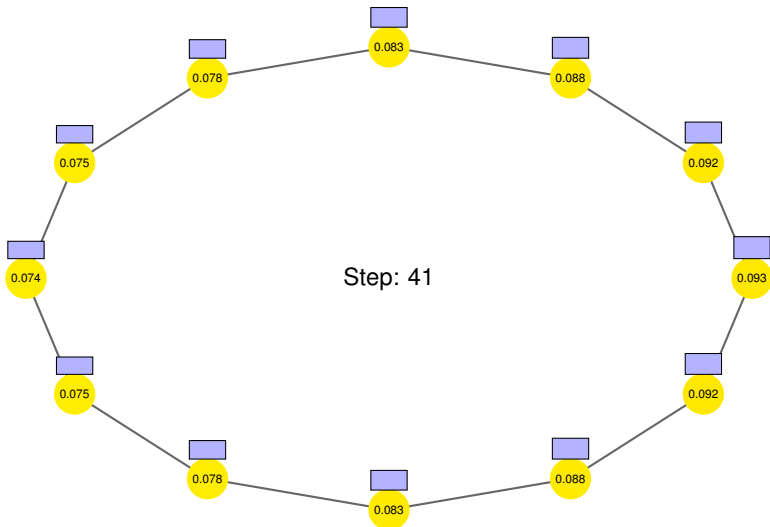
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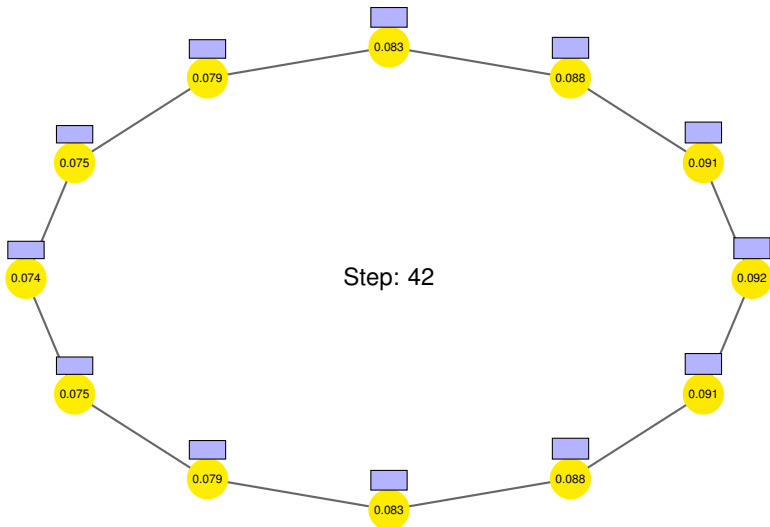
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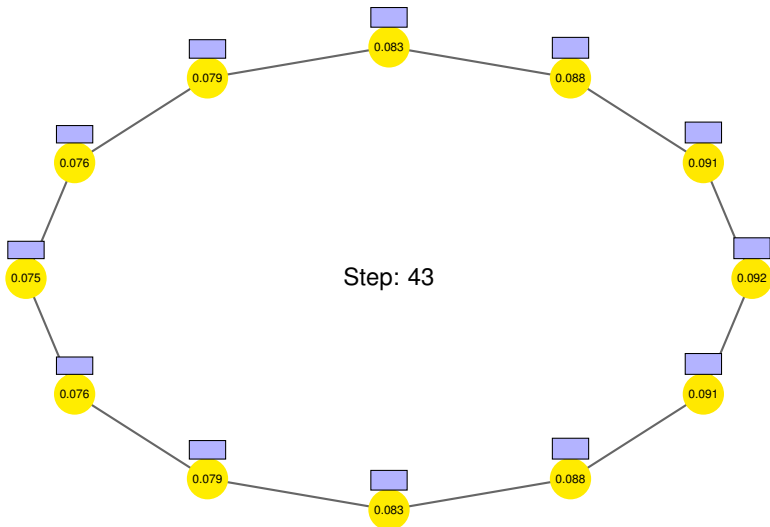
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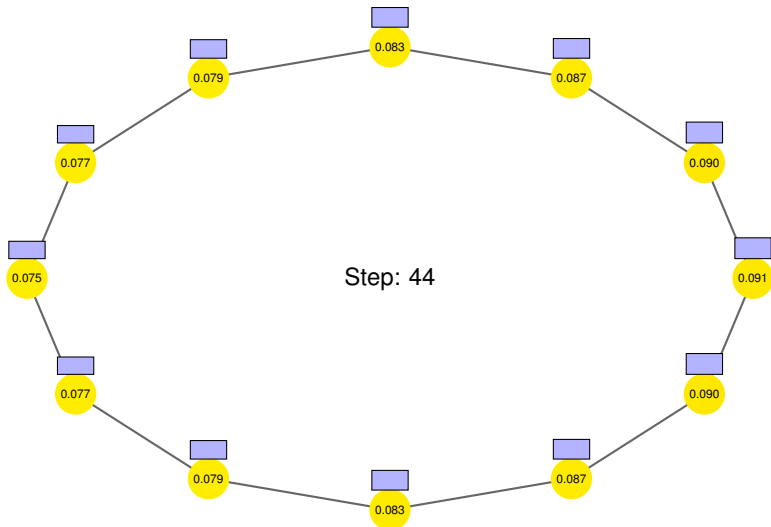
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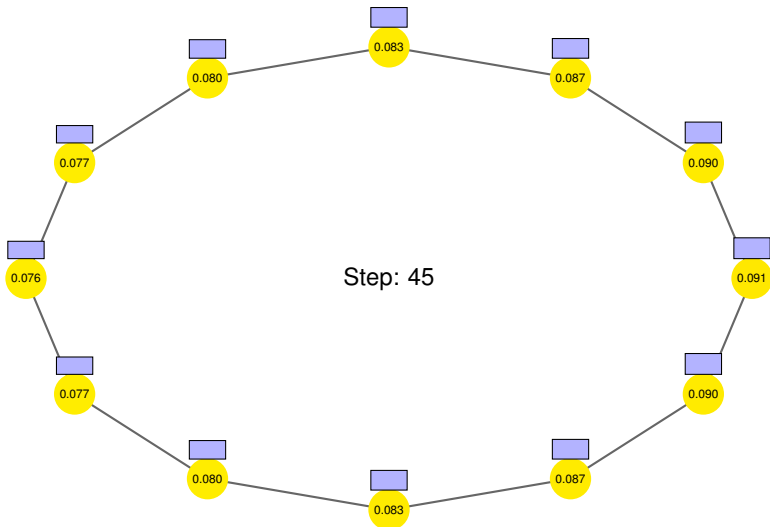
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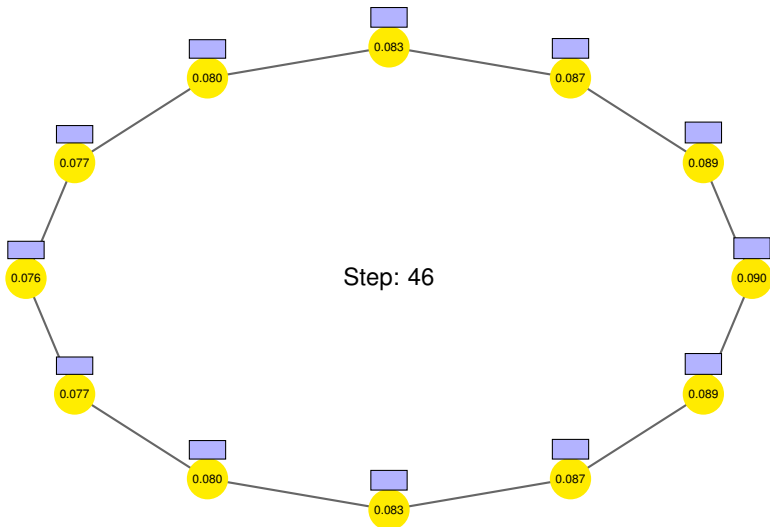
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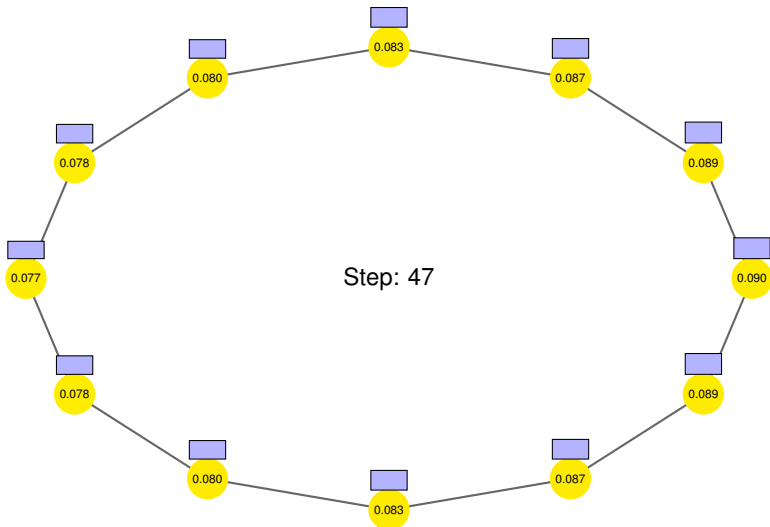
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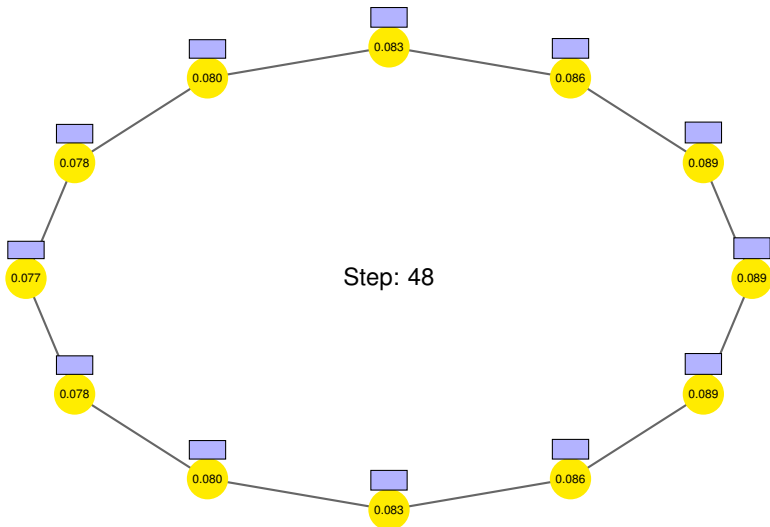
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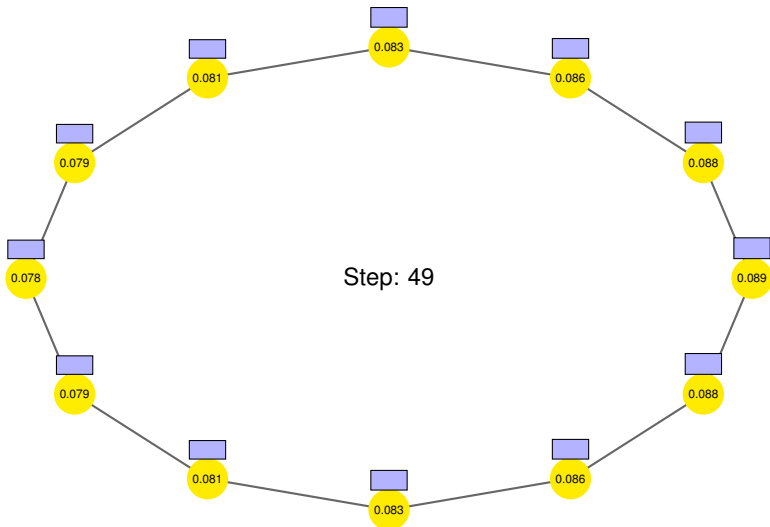
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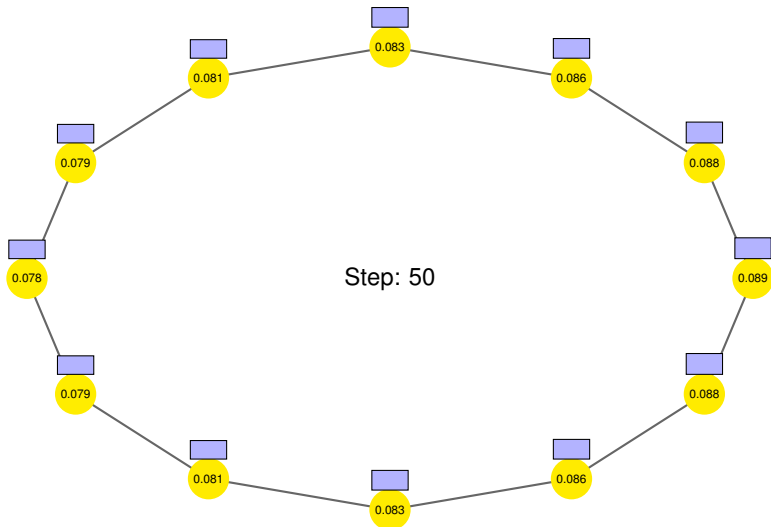
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# Outline

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Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

**Total Variation Distance and Mixing Times**

Application 1: Card Shuffling

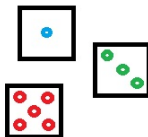
Application 2: Markov Chain Monte Carlo (non-examin.)

## How Similar are Two Probability Measures?

### Loaded Dice

- You are presented three loaded (unfair) dice  $A, B, C$ :

$x$	1	2	3	4	5	6
$P[A = x]$	1/3	1/12	1/12	1/12	1/12	1/3
$P[B = x]$	1/4	1/8	1/8	1/8	1/8	1/4
$P[C = x]$	1/6	1/6	1/8	1/8	1/8	9/24



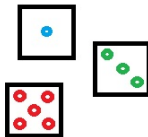
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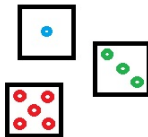
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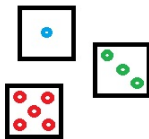
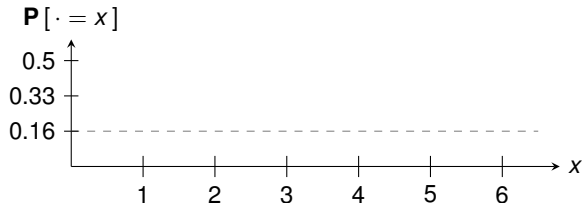
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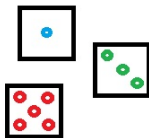
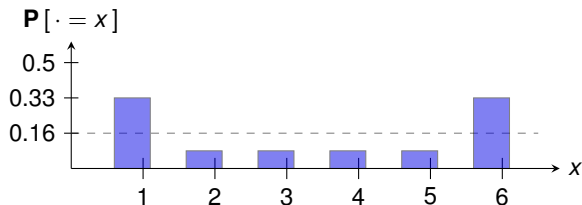
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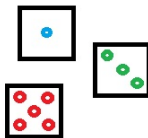
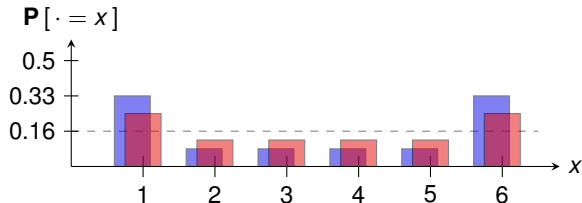
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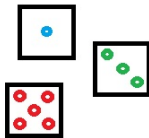
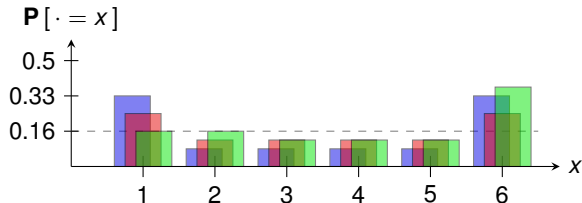
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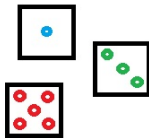
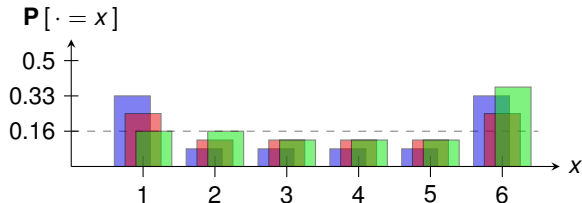
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- Question 2: Which dice is the most fair?



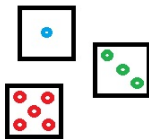
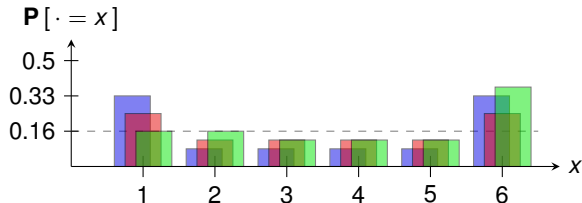
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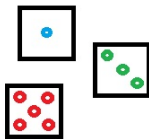
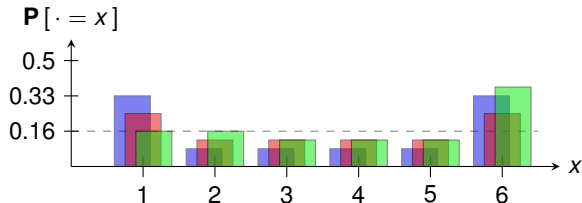
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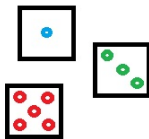
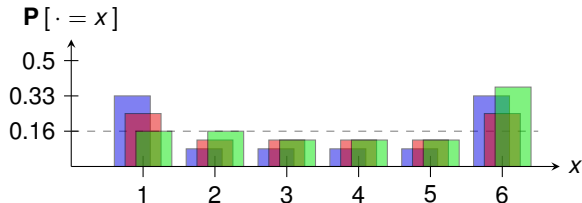
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We need a formal “fairness measure” to compare probability distributions!



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Thus

$$\|D - B\|_{tv} = \|D - C\|_{tv} \quad \text{and} \quad \|D - B\|_{tv}, \|D - C\|_{tv} < \|D - A\|_{tv}.$$

So **A** is the least “fair”, however **B** and **C** are equally “fair” (in TV distance).

## TV Distances and Markov Chains

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We will see a similar result later after introducing spectral techniques!

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- We often take  $\epsilon = 1/4$ , indeed let  $t_{mix} := \tau(1/4)$

## Further Remarks on the Mixing Time (non-examinable)

---

- One can prove  $\max_x \|P_x^t - \pi\|_{TV}$  is non-increasing in  $t$  (this means if the chain is “ $\epsilon$ -mixed” at step  $t$ , then this also holds in future steps) *[Mitzenmacher, Upfal, 12.3]*

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Remark: This freedom on how to pick  $\epsilon$  relies on the sub-multiplicative property of a (version) of the variation distance. First, let

$$d(t) := \max_x \|P_x^t - \pi\|_{TV}$$

be the variation distance after  $t$  steps when starting from the worst state. Further, define

$$\bar{d}(t) := \max_{\mu, \nu} \|P_\mu^t - P_\nu^t\|_{TV}.$$

These quantities are related by the following double inequality

$$d(t) \leq \bar{d}(t) \leq 2d(t).$$

Further,  $\bar{d}(t)$  is sub-multiplicative, that is for any  $s, t \geq 1$ ,

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Hence for any fixed  $0 < \epsilon < \delta < 1/2$  it follows from the above that

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This 2 is the reason why we ultimately need  $\epsilon < 1/2$  in this derivation. On the other hand, see [\[Exercise \(4/5\).8\]](#) why  $\epsilon < 1/2$  is also necessary.



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Hence smaller constants  $\epsilon < 1/4$  only increase the mixing time by some constant factor.

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# Outline

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Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

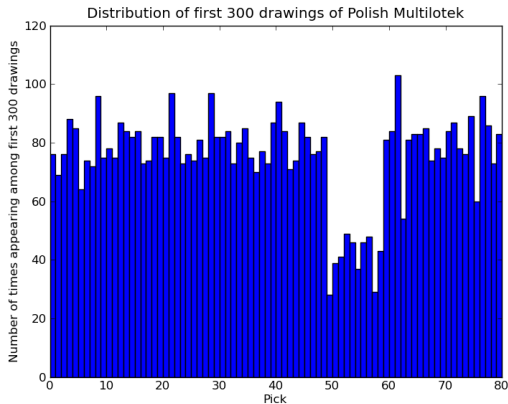
Total Variation Distance and Mixing Times

**Application 1: Card Shuffling**

Application 2: Markov Chain Monte Carlo (non-examin.)

## Experiment Gone Wrong...

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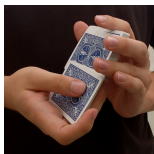


Thanks to Krzysztof Onak (pointer) and Eric Price (graph)

Source: Slides by Ronitt Rubinfeld

# What is Card Shuffling?

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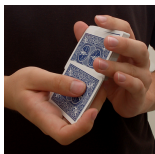


Source: wikipedia

How long does it take to shuffle a deck of 52 cards?

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Persi Diaconis (Professor of Statistics and former Magician)

Source: [www.soundcloud.com](http://www.soundcloud.com)

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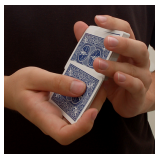
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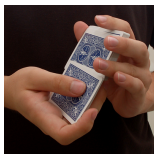
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How quickly do we converge to the **uniform distribution** over all  $n!$  permutations?



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## The Card Shuffling Markov Chain

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TOPTORANDOMSHUFFLE (Input: A pile of  $n$  cards)

- 1: **For**  $t = 1, 2, \dots$
- 2:     Pick  $i \in \{1, 2, \dots, n\}$  uniformly at random
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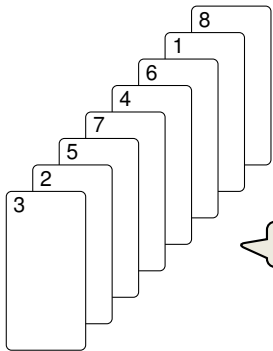
This is a slightly informal definition, so let us look at a small [example...](#)

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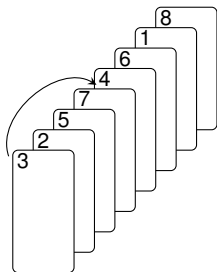
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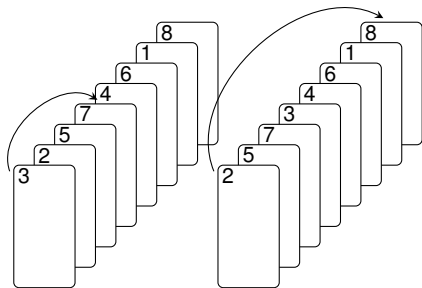
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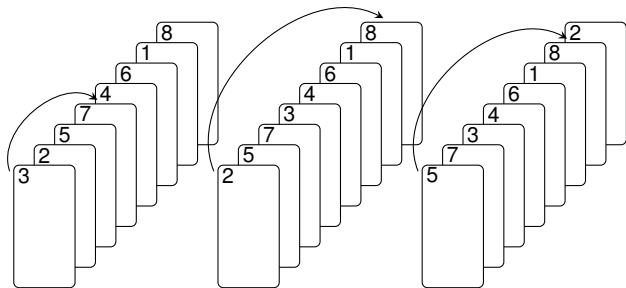
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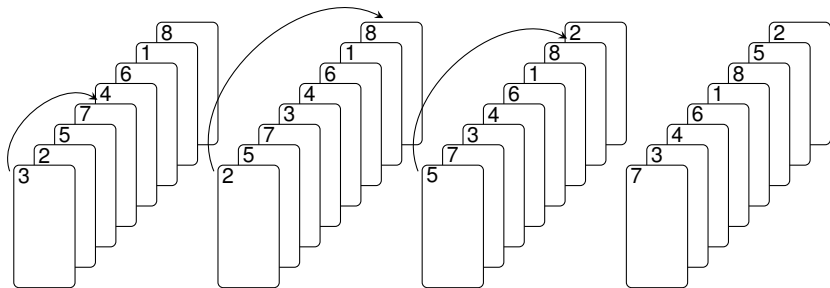


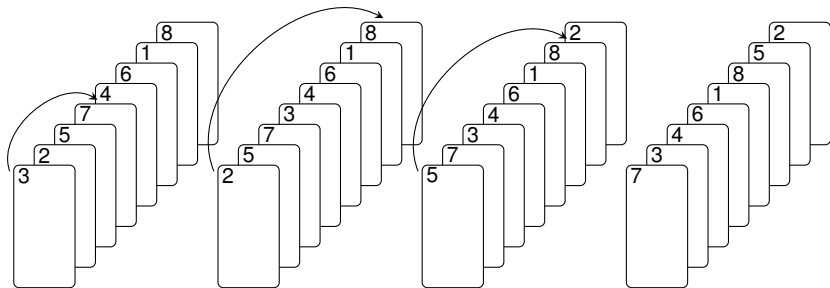
We will focus on this “small” set of cards ( $n = 8$ )





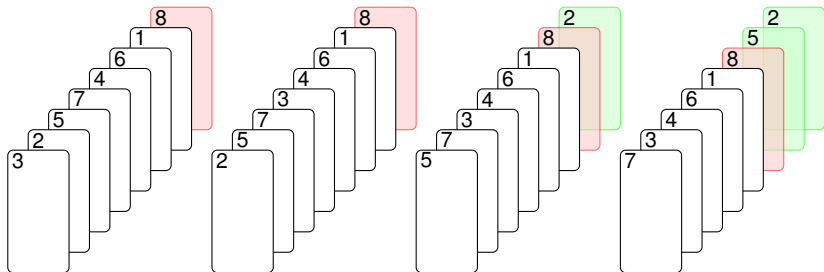




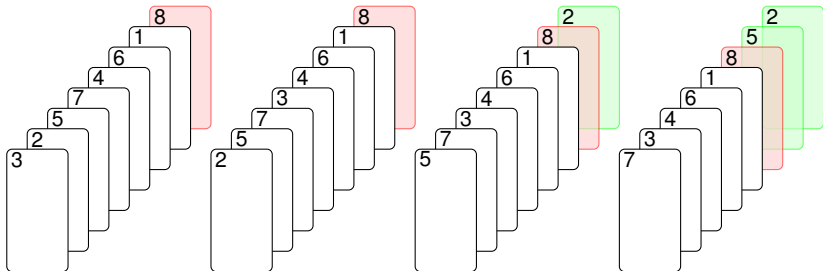


Even if we know which set of cards come after 8, every permutation is equally likely!

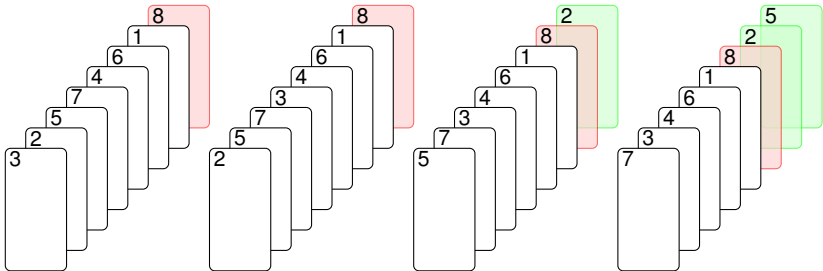


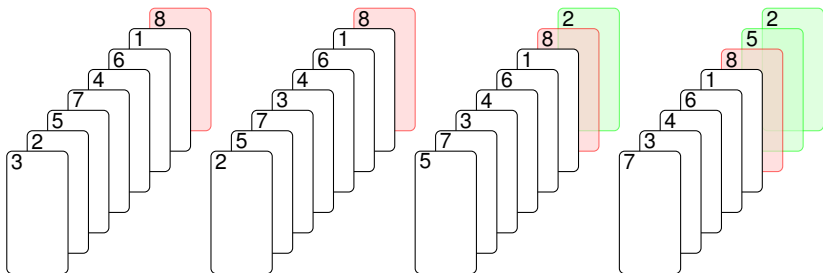


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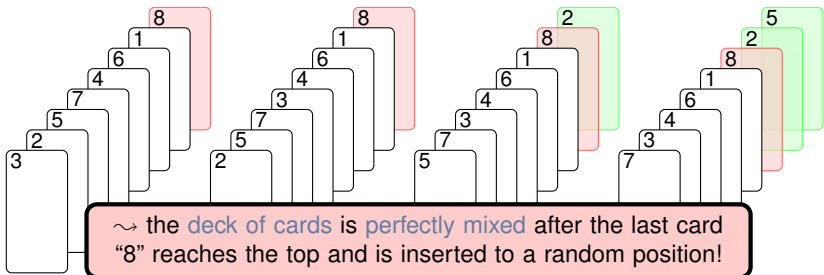


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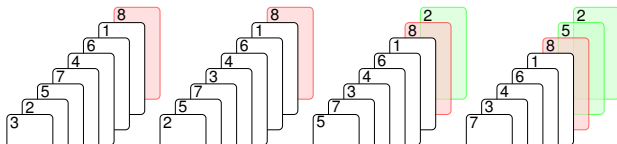


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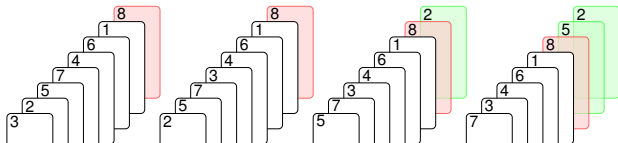
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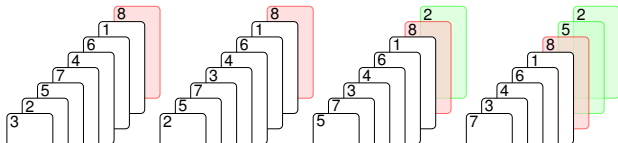
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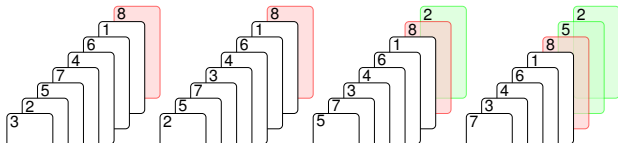
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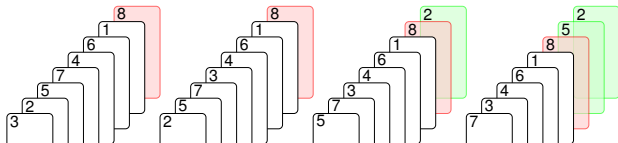
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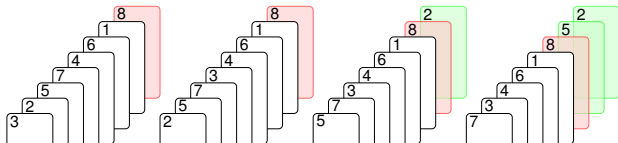


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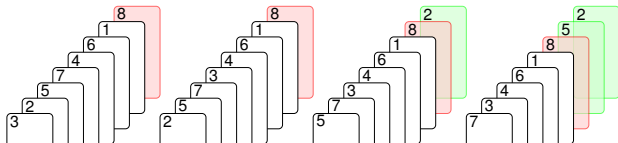
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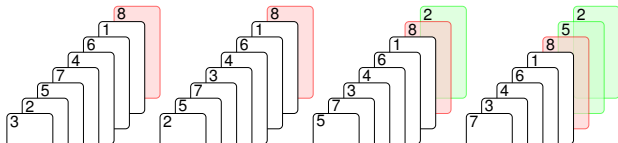
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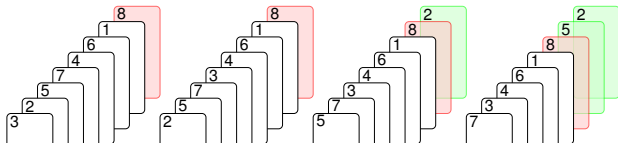
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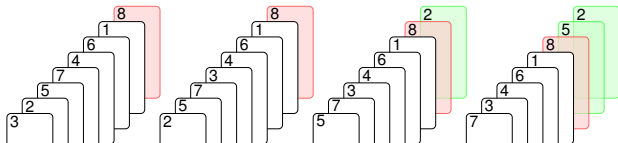


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This is a “reversed” coupon collector process with  $n$  cards, which takes  $n \log n$  in expectation.

Using the so-called coupling method, one could prove  $t_{mix} \leq n \log n$ .

# Riffle Shuffle

---

## Riffle Shuffle

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1. Split a deck of  $n$  cards into two piles (thus the size of each portion will be Binomial)

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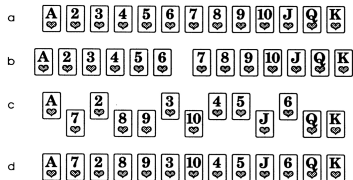
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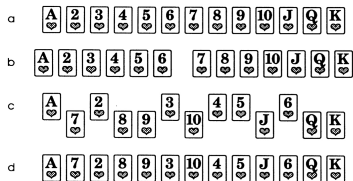
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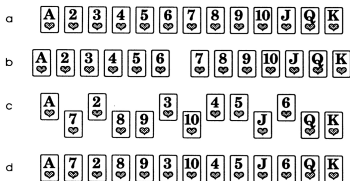
t	1	2	3	4	5	6	7	8	9	10
$\ P^t - \pi\ _{tv}$	1.000	1.000	1.000	1.000	0.924	0.614	0.334	0.167	0.085	0.043

Figure: Total Variation Distance for  $t$  riffle shuffles of 52 cards.

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*The Annals of Applied Probability*  
1992, Vol. 2, No. 2, 294–313

### TRAILING THE DOVETAIL SHUFFLE TO ITS LAIR

By DAVE BAYER<sup>1</sup> AND PERSI DIACONIS<sup>2</sup>

*Columbia University and Harvard University*

We analyze the most commonly used method for shuffling cards. The main result is a simple expression for the chance of any arrangement after any number of shuffles. This is used to give sharp bounds on the approach to randomness:  $\frac{3}{2} \log_2 n + \theta$  shuffles are necessary and sufficient to mix up  $n$  cards.

Key ingredients are the analysis of a card trick and the determination of the idempotents of a natural commutative subalgebra in the symmetric group algebra.

$t$	1	2	3	4	5	6	7	8	9	10
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# Outline

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Recap of Markov Chain Basics

Irreducibility, Periodicity and Convergence

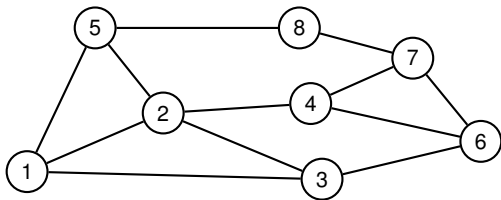
Total Variation Distance and Mixing Times

Application 1: Card Shuffling

Application 2: Markov Chain Monte Carlo (non-examin.)

## A Markov Chain for Sampling Independent Sets (1/2)

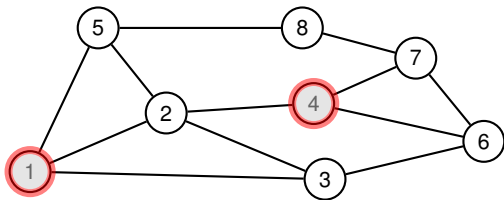
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Independent Set

Given an undirected graph  $G = (V, E)$ , an **independent set** is a subset  $S \subseteq V$  such that there are no two vertices  $u, v \in S$  with  $\{u, v\} \in E(G)$ .

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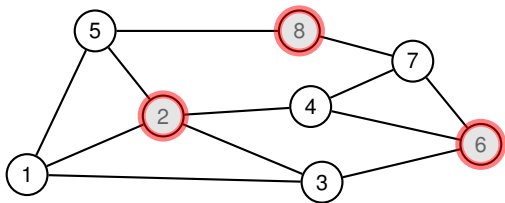


$S = \{1, 4\}$  is an independent set ✓

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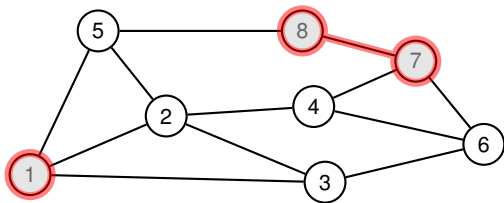


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## A Markov Chain for Sampling Independent Sets (1/2)



$S = \{1, 7, 8\}$  is **not** an independent set  $\times$

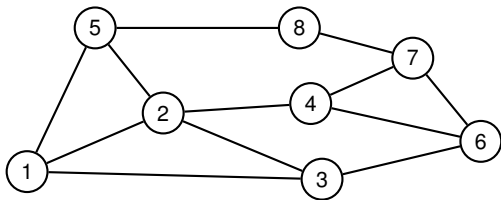
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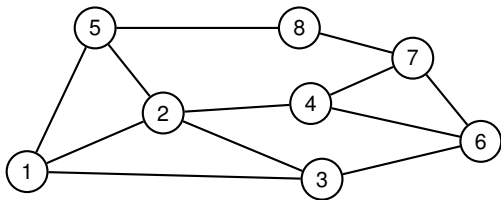
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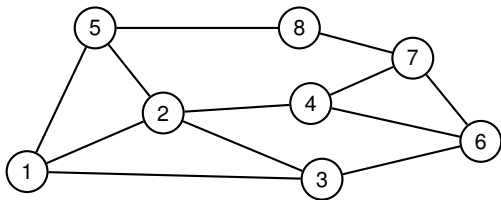


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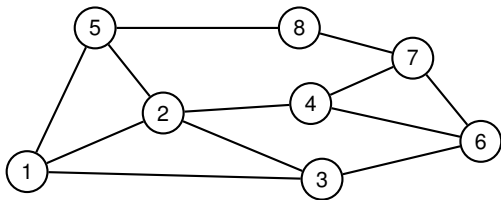
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We can use a **generic Markov Chain Monte Carlo** approach to tackle this problem!

## A Markov Chain for Sampling Independent Sets (2/2)

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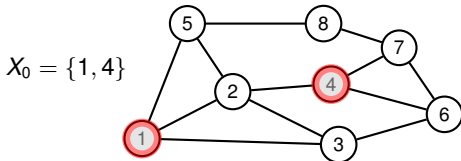
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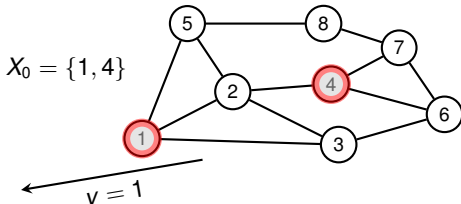
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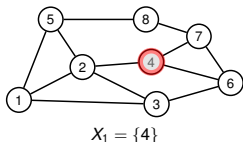
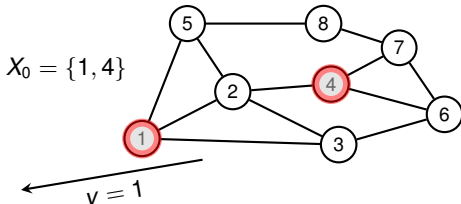
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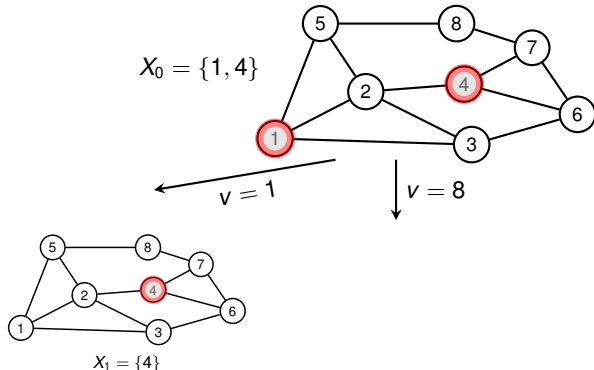




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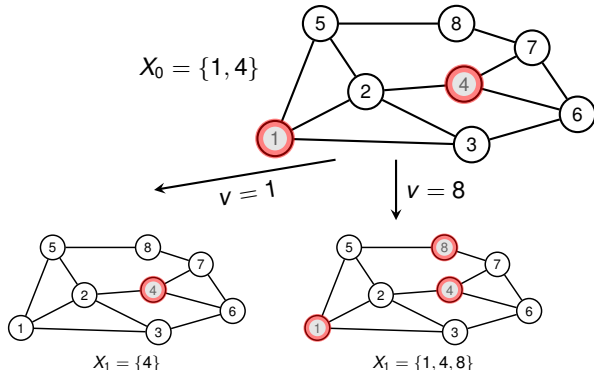
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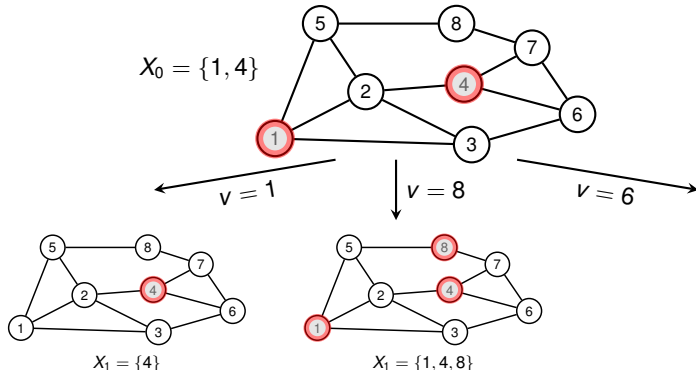
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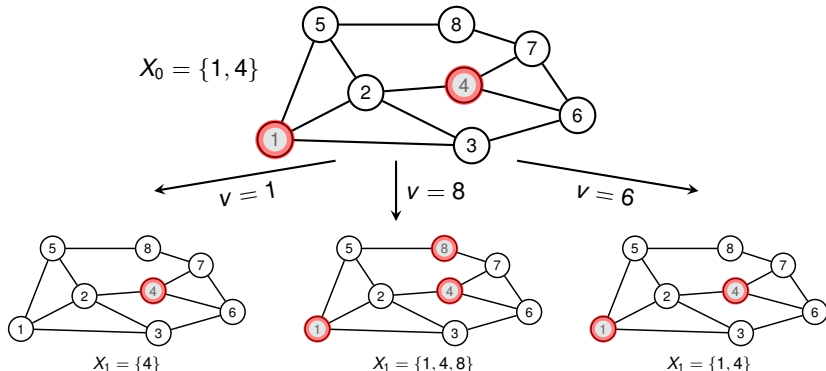
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- This is a **local** definition (no explicit definition of  $P!$ )
- This chain is **irreducible** (every independent set is reachable)

## A Markov Chain for Sampling Independent Sets (2/2)

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Remark

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not covered here, see the textbook by Mitzenmacher and Upfal