



Machine Visual Perception

Cengiz Öztireli



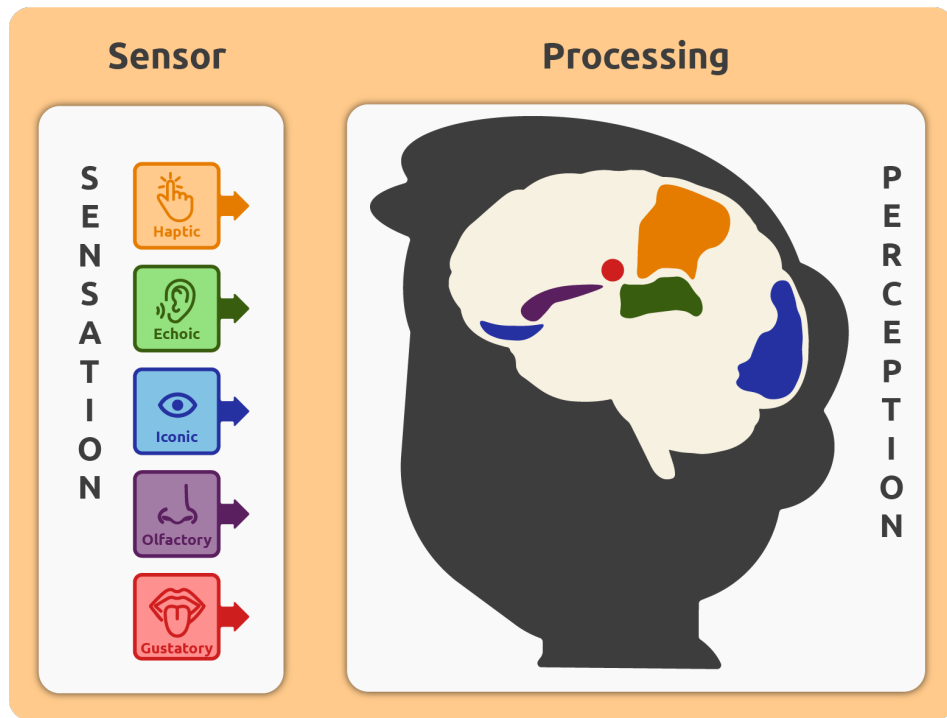
Course format

- 12 + 4 hours
- One practical exercise (20%)
- One course project (80%)
 - We will release a list of suggested projects
 - You may propose others, to be confirmed by us
 - In groups of 2-3, we will assign
 - More information will be on the webpage soon

Contributors

- Fangcheng Zhong (fz261)
- Param Hanji (pmh64)
- Chris Town (cpt23)

Machine Visual Perception



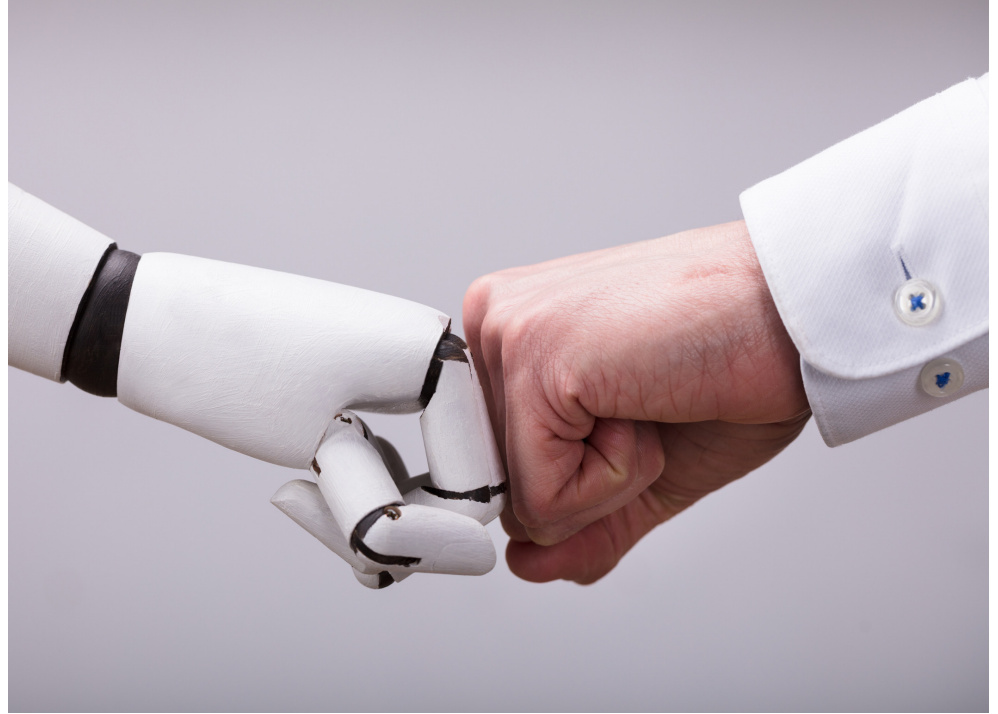
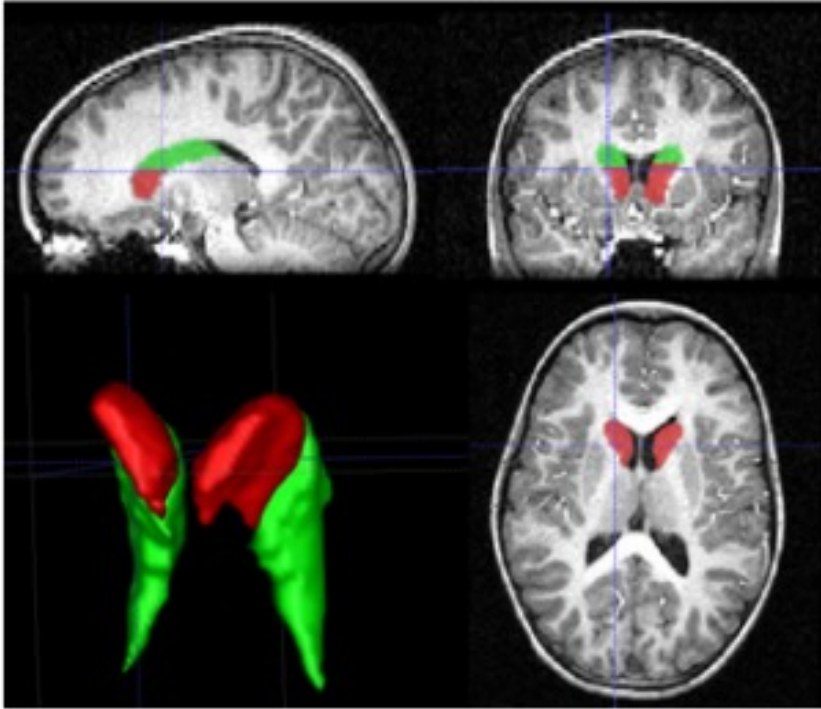
- Our goal is to enable a computer to “see” and “*understand*” the environment.
- Computer vision
- Machine/ deep learning



Adam

Rebecca

Assisted Diagnosis







1:19 / 2:59

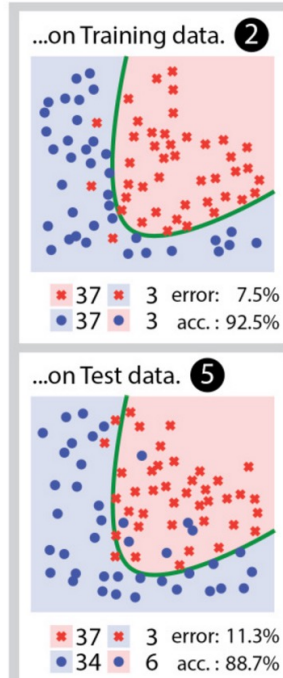


Machine Learning

Model 1...



Model 2...



Model 3...



"I've narrowed it to two hypotheses:
it grew or we shrank."

Paradigms of Machine Learning

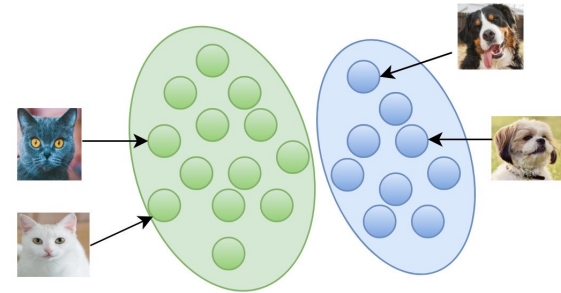
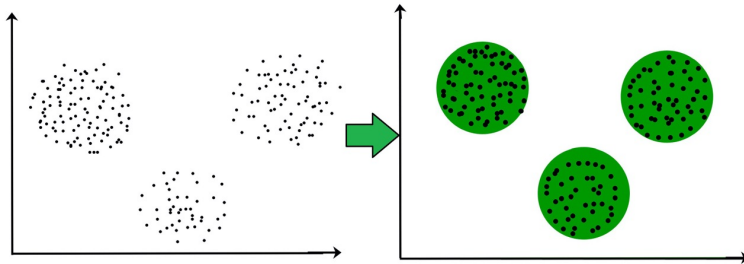
- Supervised learning
 - Given a training set of N examples

$$(x_1, y_1), (x_2, y_2), \dots, (x_N, y_N)$$

- Minimize the discrepancy between the predicted output and the given output (ground truth)

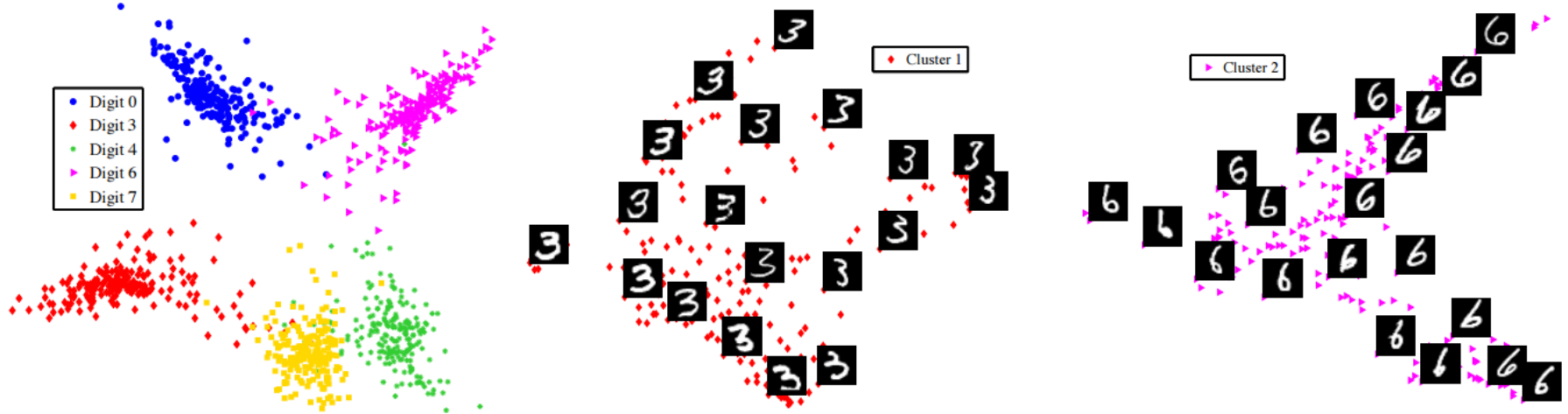
Paradigms of Machine Learning

- Un-supervised learning
 - Learning patterns without specific target output values
 - Example: clustering



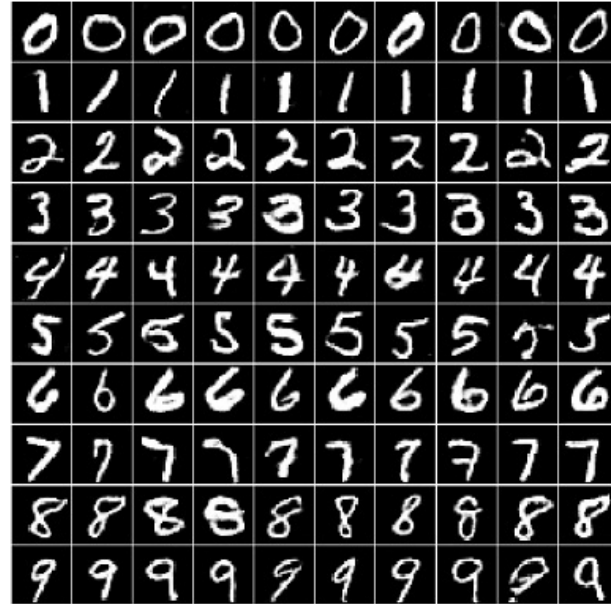
Paradigms of Machine Learning

- Un-supervised learning

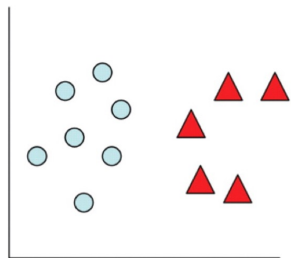


Paradigms of Machine Learning

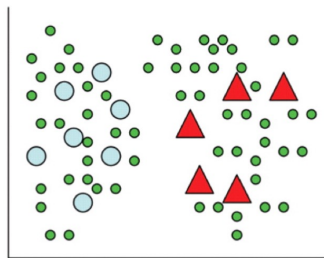
- Un-supervised learning



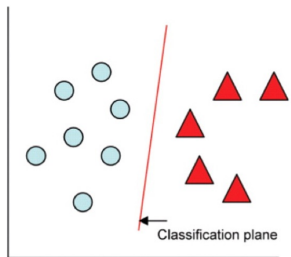
Paradigms of Machine Learning



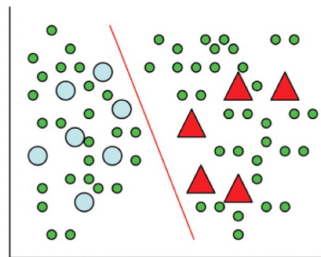
Labeled Data



Labeled and Unlabeled Data



Supervised Learning



Semi-Supervised Learning

- Semi-supervised
 - Learning in the case of sparse labeled (supervised) data
 - Use accessible data to improve decision boundaries and better classify unlabeled data

Paradigms of Machine Learning

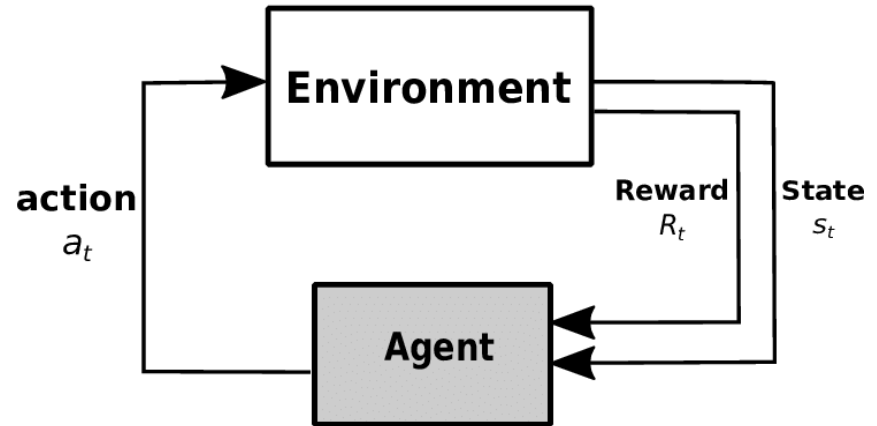
- Self-supervised learning



Learn data representations via auxiliary tasks.

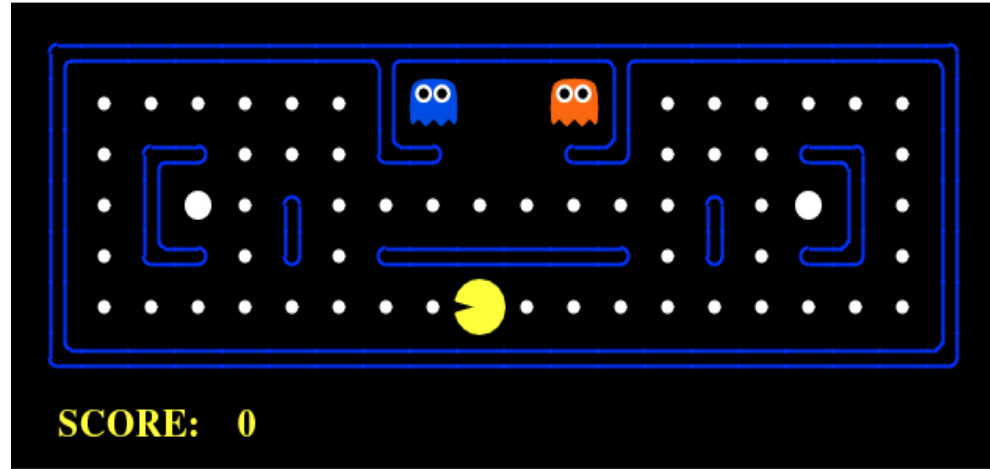
Paradigms of Machine Learning

- Reinforcement Learning
 - Learning what actions to take in order to maximise some **reward**



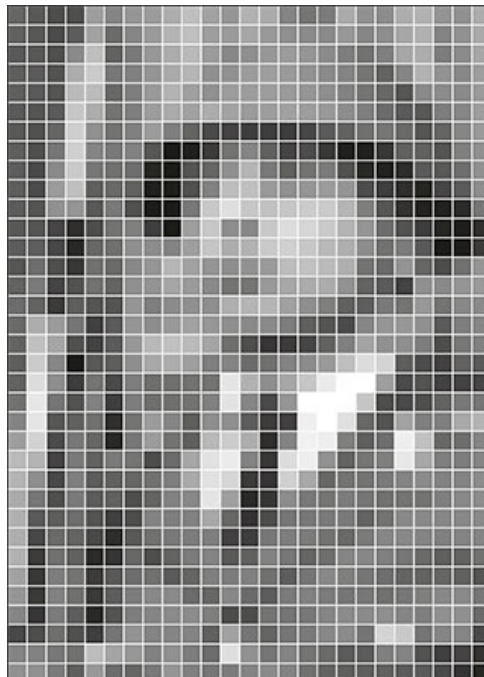
Paradigms of Machine Learning

- Reinforcement Learning
 - Learning what actions to take in order to maximise some **reward**



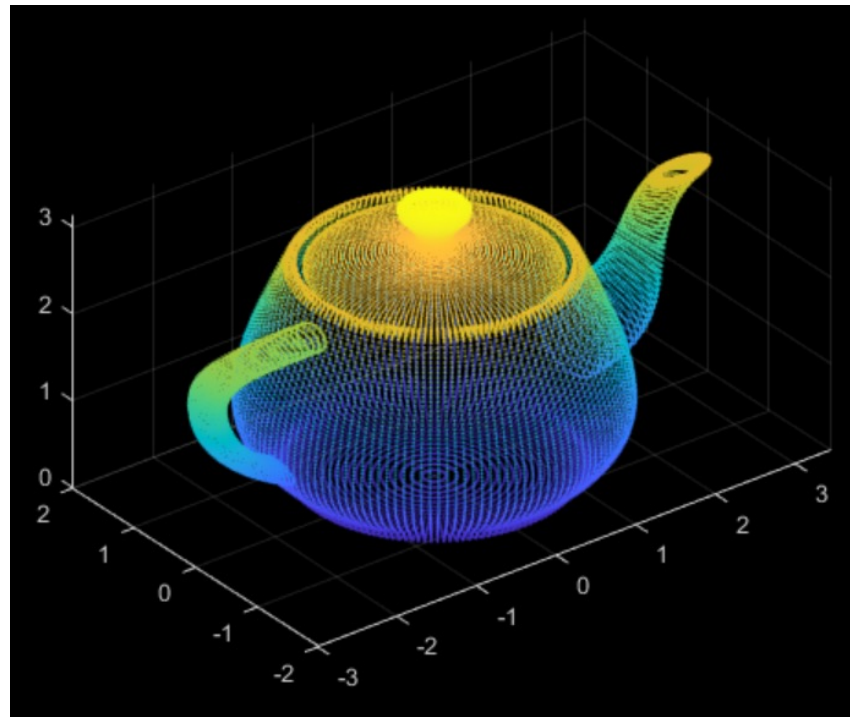
Input type

- What can a machine “see”?
 - Image: an array of pixels
 - Video: a list of images
 - Point clouds

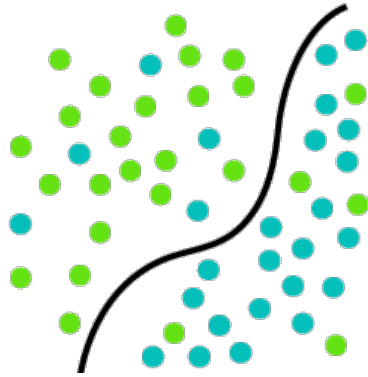


Input type

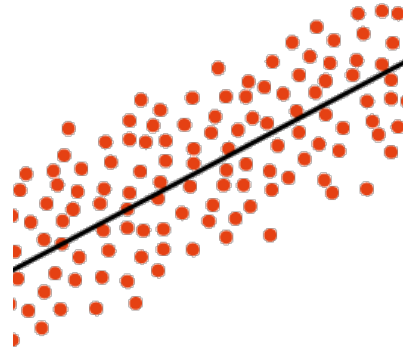
- What can a machine “see”?
 - Image: an array of pixels
 - Video: a list of images
 - Point clouds



Output type

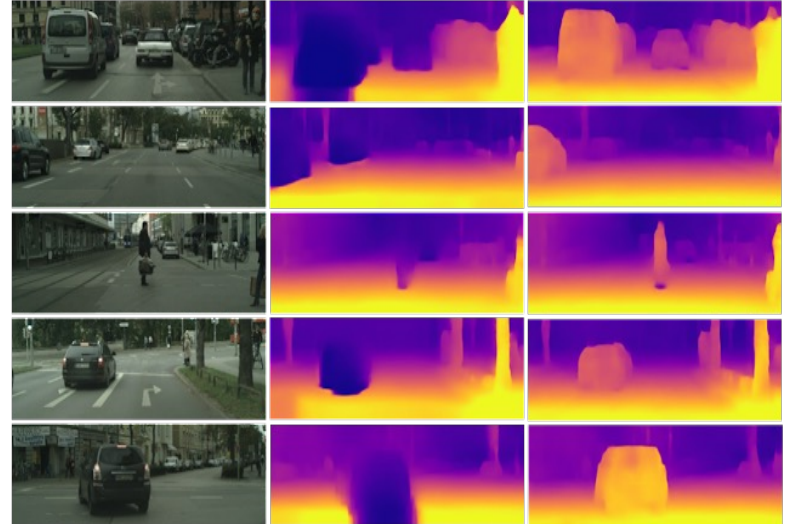


Classification



Regression

Regression



Classification



Bird



Flamingo



Cock



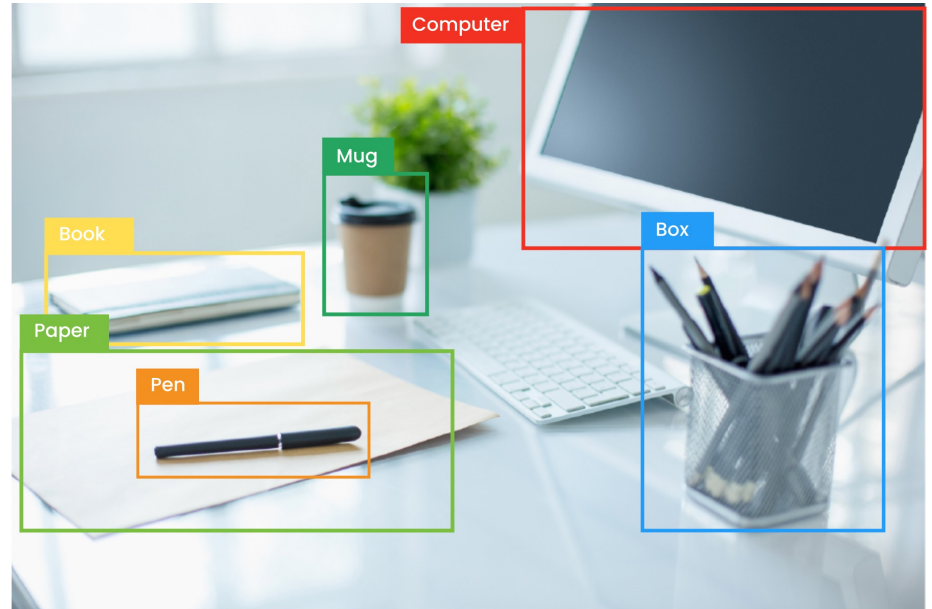
Cat



Egyptian cat



Persian cat



Practical Exercise

- Two parts: classification & regression
- Details will be on the course web page and Moodle
- Any questions? Please ask Param, Fangcheng, myself.
- Release: 19 October 2022, 12:00 PM
- Deadline: 11 November 2022, 12:00 PM

Course Project

- Main task:
 - implementing a paper or,
 - extending an existing implementation or,
 - applying an implementation to a new task and dataset.
- Project deliverables:
 - A project plan
 - Project presentation
 - Project report
 - Implementation
- Project deadline: 1 December 2022, 12:00 PM

Course Project

- Timeline:
 - This week on Friday we will release project proposals
 - By this week Friday
 - send names and CRSids of group members to aco41
 - only one email per group
 - By next Friday
 - send a short project proposal ([template](#), also on Moodle)
- **All announcements are on Moodle!**