# **Randomised Algorithms**

Lecture 14: Online Learning with Experts

Thomas Sauerwald (tms41@cam.ac.uk)

Lent 2022

#### Introduction

Deterministic Weighted Majority

Randomised Weighted Majority

**Extensions and Conclusions** 

# Landscape of Machine Learning Algorithms

Training Set provided initially

Feedback after Decisions

No Training Set

Supervised Learning Classification, regression: logistic regr.,

SVM, decision tree, neural networks, naive Bayes, Perceptron, kNN, Boosting

# **Online and Reinforcement Learning**

Expert Learning: Weighted-Majority, Multiplicative-Update, Markov Decision Processes: Multi-Armed Bandits, Q-Learning

#### **Unsupervised Learning**

Clustering: spectral, hierarchical, k-means; Dimensionality Reduction, PCA, SVD Maximise Reward

Predict

unseen data

Extract Knowledge



# Environment

























Source: Yahoo Finance, 5 March 2022

Introduction





#### Stock Price Forecast

The 37 analysts offering 12-month price forecasts for Apple Inc have a median target of 192.00, with a high estimate of 215.00 and a low estimate of 154.00. The median estimate represents a +17.64% increase from the last price of 163.21.



#### Analyst Recommendations

The current consensus among 43 polled investment analysts is to **buy** stock in Apple Inc. This rating has held steady since February, when it was unchanged from a buy rating.

Move your mouse over past months for detail



Source: CNN Money, 5 March 2022



Other Applications: Spam Filtering, Weather Prediction, ...

Introduction

Deterministic Weighted Majority

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**Extensions and Conclusions** 

#### **Basic Setup**

- Assume there is a single stock, and daily price movement is a sequence of binary events (up = 1 /down = 0)
- The stock movements can be arbitrary (i.e., adversarial)
- We are allowed to watch *n* experts (these might be arbitrarily bad and correlated)

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#### Weighted Majority Algorithm

Initialization: Fix  $\delta \le 1/2$ . For every  $i \in [n]$ , let  $w_i^{(1)} := 1$ Update: For t = 1, 2, ..., T:

- Make prediction which is the weighted majority of the experts' predictions
- For every expert *i* who predicts wrongly, decrease his weight by a factor of (1 – δ):

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Example of an ensemble method, combining advice from several other "algorithms".



t	Expert Weights	Expert Predictions	Our Pred.	Result	Our Errors
1	1, 1, 1	1, 1, 0	1 √	1	0



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1	1, 1, 1	1, 1, 0	1 √	1	0
2	1, 1, 1/2				



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3	1/2, 1, 1/4	1, 0, 1			



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4	1/4, 1, 1/8	0, 1, 1			



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4	1/4, 1, 1/8	0, 1, 1	1 <b>X</b>	0	2



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2	1, 1, 1/2	0, 1, 0	0 <b>X</b> 0	1	1
3	1/2, 1, 1/4	1, 0, 1	0 🗸	0	1
4	1/4, 1, 1/8	0, 1, 1	1 <b>X</b>	0	2
5	1/4, 1/2, 1/16	1, 1, 0			



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1/4, 1/2, 1/16	1, 1, 0	1 √	1	2
1/4, 1/2, 1/32	0, 1, 1	1 √	1	2
1/8, 1/2, 1/32	0, 1, 0			
·				
	1,1,1 1,1,1/2 1/2,1,1/4 1/4,1,1/8 1/4,1/2,1/16 1/4,1/2,1/32 1/8,1/2,1/32	1,1,11,1,0 $1,1,1/2$ $0,1,0$ $1/2,1,1/4$ $1,0,1$ $1/4,1,1/8$ $0,1,1$ $1/4,1/2,1/16$ $1,1,0$ $1/4,1/2,1/32$ $0,1,1$ $1/8,1/2,1/32$ $0,1,0$	1,1,11,1,0 $1 \checkmark$ 1,1,1/20,1,0 $0 \checkmark$ 1/2,1,1/41,0,1 $0 \checkmark$ 1/4,1,1/80,1,1 $1 \checkmark$ 1/4,1/2,1/161,1,0 $1 \checkmark$ 1/4,1/2,1/320,1,1 $1 \checkmark$ 1/8,1/2,1/320,1,0	1,1,11,1,0 $1 \checkmark$ 11,1,1/20,1,0 $0 \checkmark$ 11/2,1,1/41,0,1 $0 \checkmark$ 01/4,1,1/80,1,1 $1 \checkmark$ 01/4,1/2,1/161,1,0 $1 \checkmark$ 11/4,1/2,1/320,1,1 $1 \checkmark$ 11/8,1/2,1/320,1,0 $1 \checkmark$ 1


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7	1/8, 1/2, 1/32	0, 1, 0	1 <b>X</b>	0	3



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7	1/8, 1/2, 1/32	0, 1, 0	1 <b>X</b>	0	3
8	1/8, 1/4, 1/32	1, 0, 1	0 <b>X</b> 0	1	4



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7	1/8, 1/2, 1/32	0, 1, 0	1 <b>X</b>	0	3
8	1/8,1/4,1/32	1, 0, 1	0 <b>X</b> 0	1	4
9	1/8,1/8,1/32	0, 0, 0			



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7	1/8, 1/2, 1/32	0, 1, 0	1 <b>X</b>	0	3
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9	1/8, 1/8, 1/32	0,0,0	0 🗸	0	4
10	1/8, 1/8, 1/32	1, 0, 1	1 <b>X</b>	0	5
	•	•			



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9	1/8, 1/8, 1/32	0, 0, 0	0 🗸	0	4
10	1/8, 1/8, 1/32	1, 0, 1	1 <b>X</b>	0	5
11	1/16, 1/8, 1/64	-	-	-	-



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11	1/16, 1/8, 1/64	_	_	_	_

 $\Rightarrow$  We made 5 mistakes, while the best expert made only 3 mistakes. This looks quite bad, but the example is **too small** to draw conclusions!

Notation: Let  $m_i^{(t)}$  be the number of mistakes of expert *i* after *t* steps.

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The number of mistakes of our algorithm  $M^{(T)}$  satisfies

$$M^{(T)} \leq 2 \cdot (1+\delta) \cdot \min_{i \in [n]} m_i^{(T)} + \frac{2 \ln n}{\delta}$$

This bound holds for any input, any T and any  $\delta$ !

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#### Proof Outline:

• Define  $\Phi^{(t)} = \sum_{i=1}^{n} w_i^{(t)}$  as the sum of weights

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Proof Outline:

- Define  $\Phi^{(t)} = \sum_{i=1}^{n} w_i^{(t)}$  as the sum of weights
- Update Rule: If we make many mistakes, then  $\Phi^{(t)}$  becomes small

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- Update Rule: If we make many mistakes, then  $\Phi^{(t)}$  becomes small
- For Φ<sup>(t)</sup> to be small, all weights must be small
  (⇒ even the best expert must make many mistakes)

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• Define a potential function  $\Phi^{(t)} = \sum_{i=1}^{n} w_i^{(t)}$ , so that  $\Phi^{(1)} = n$ .

• By induction, 
$$w_i^{(t+1)} = (1 - \delta)^{m_i^{(t)}}$$
 (see example!)

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Case 1: Each time we are wrong, the weighted majority of experts is wrong

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■ Case 1: Each time we are wrong, the weighted majority of experts is wrong ⇒ at least half the total weight decreases by 1 - δ:

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Proof:

- Define a potential function  $\Phi^{(t)} = \sum_{i=1}^{n} w_i^{(t)}$ , so that  $\Phi^{(1)} = n$ .
- By induction,  $w_i^{(t+1)} = (1 \delta)^{m_i^{(t)}}$  (see example!)
  - Case 1: Each time we are wrong, the weighted majority of experts is wrong ⇒ at least half the total weight decreases by 1 - δ:

$$\Phi^{(t+1)} \leq \Phi^{(t)} \cdot \left(\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1-\delta)\right)$$

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$$\Phi^{(t+1)} \leq \Phi^{(t)} \cdot \left(\frac{1}{2} \cdot 1 + \frac{1}{2} \cdot (1-\delta)\right) = \Phi^{(t)} \cdot (1-\delta/2).$$

• Case 2: Each time we are correct,  $\Phi^{t+1} \leq \Phi^t$ .

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The number of mistakes of our algorithm  $M^{(T)}$  satisfies

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Proof:

- Define a potential function  $\Phi^{(t)} = \sum_{i=1}^{n} w_i^{(t)}$ , so that  $\Phi^{(1)} = n$ .
- By induction,  $w_i^{(t+1)} = (1 \delta)^{m_i^{(t)}}$  (see example!)
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• Using now that  $-\delta \ge \ln(1-\delta) \ge -\delta - \delta^2$  completes the proof.  $\Box$ 

## Simulation of the (Deterministic) WMA (1/2)

- Probabilistic Setting: Each expert *i* predicts wrongly with some probability  $p_i \in [0, 1]$ , independently across rounds and experts
- Question: Which learning rate works best?

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#### Simulation of the (Deterministic) WMA (2/2)



8 Experts with Mistake Rates [1, 0.8, 0.7, 0.6, 0.55, 0.5, 0.15, 0.15] and 2000 steps

## Simulation of the (Deterministic) WMA (2/2)



Observations from these Experiments

- Depending on data set, a high or small learning rate may work best
- But: for such a random environment, other Machine Learning techniques (e.g., Naive Bayes or Neural Networks) work much better

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The point of WMA is a strong worst-case guarantee!

Analysis \_\_\_\_

The number of mistakes of our algorithm  $M^{(T)}$  satisfies

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**Idea:** Employ a randomised strategy which selects an expert with probability proportional to its success!

Introduction

Deterministic Weighted Majority

Randomised Weighted Majority

**Extensions and Conclusions** 

**Randomised Weighted Majority Algorithm** 

Initialization: Fix  $\delta \le 1/2$ . For every  $i \in [n]$ , let  $w_i^{(1)} := 1$ Update: For t = 1, 2, ..., T:

- Pick expert *i* with probability proportional to *w<sub>i</sub>* and follow that prediction
- For every expert *i* who predicts wrongly, decrease his weight by a factor of (1 - δ):

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Note that the number of mistakes we are making is now a random variable!

#### Consider the following run of the Deterministic Weighted Majority Algorithm:

t	Weights	Predictions	Our Prediction	Actual Result	Our Errors
1	1,1	1,0	1	0	1
2	1/2,1	1,0	0	1	2
3	1/2,1/2	0,1	0	1	3
4	1/4,1/2	1,0	0	1	4
5	1/4,1/4	_	-	_	_

Consider now the Randomised Weighted Majority Algorithm and let us compute the expected number of mistakes,  $\mathbf{E} \left[ M^{(4)} \right]$ 





• Let  $x^{(t)}$  be a 0/1 random variable, indicating if our *t*-th prediction is wrong.



$$\mathbf{E}\left[x^{(1)}
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$$\mathbf{E}\left[x^{(1)}\right] = \mathbf{0} \cdot \frac{1}{2} + 1 \cdot \frac{1}{2} = \frac{1}{2}.$$



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• The probability of picking expert *i* in round *t* is  $p_i^{(t)} := w_i^{(t)} / \sum_{j=1}^n w_j^{(t)} = w_i^{(t)} / \Phi^{(t)}$ .



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Additive error ("regret") negligible in most cases compared to  $\min_{i \in [n]} m_i^{(T)}$ !

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Can we do better than that?

For  $\delta = \sqrt{\ln(n)/T}$ , the expected number of our mistakes  $M^{(T)}$  satisfies  $\mathbf{E} \left[ M^{(T)} \right] \leq \min_{i \in [n]} m_i^{(T)} + 2 \cdot \sqrt{T \ln(n)}.$ 

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    - This demonstrates tightness of the error termBest expert will be good just by chance!

Introduction

Deterministic Weighted Majority

Randomised Weighted Majority

Extensions and Conclusions

**Question:** How to adjust learning rate if *T* is not known in advance?

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Approach 1: "The Doubling Trick" ------

- Algorithm:
  - 1. For *m* = 1, 2, . . .
  - 2. Run a new instance of algorithm on the  $2^m$  rounds  $t = 2^m, \ldots, 2^{m+1} 1$  with "optimal" learning rate (for an algorithm that runs for  $2^m$  steps)
- Analysis before shows that in phase *m*, number of additional mistakes compared to best expert (regret) is at most α · √2<sup>m</sup>
- $\Rightarrow$  total regret after T steps is at most

$$\frac{\sqrt{2}}{\sqrt{2}-1}\alpha\sqrt{T},$$

where  $\alpha = 2 \cdot \sqrt{\ln(n)}$ .

## Choosing the Learning Rate Dynamically (2/2)

- Approach 2 \_\_\_\_\_
- Algorithm:
  - 1. Run the randomised WMA with learning rate  $\delta_t \approx 1/\sqrt{t}$  in round t
- A modification of our analysis proves for any time-interval [*T*/2, *T*]:

$$\sum_{t=T/2}^{T} \delta_t \cdot \lambda^{(t)} \cdot \boldsymbol{p}^{(t)} \leq \log(\Phi^{(T/2)}) + (1 - \delta_T)^{m_i^{[T/2, T]}}$$
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Approach 3: "Self-Confident Algorithm" \_\_\_\_\_

Algorithm:

1. Run the randomised WMA with learning rate  $\delta_t \approx 1/\sqrt{\min_{i \in [n]} m_i^{(t)}}$  (or  $1/\sqrt{M^{(t)}}$ ) in round t

#### New Setup

- At each step, we pick one expert *i* randomly out of *n* experts
- That expert *i* and our algorithm incur a cost m<sub>i</sub><sup>(t)</sup>, but we also observe the costs of all experts (a vector (m<sub>i</sub><sup>(t)</sup>)<sub>i=1</sub>)
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Idea of the "Multiplicative Weights-Algorithm" -

- In the first iteration, simply pick an expert uniformly at random
- Every expert will be penalised or rewarded through a multiplicative weight-update

## **The Multiplicative Weights Algorithm** Initialization: Fix $\delta \le 1/2$ . For every $i \in [n]$ , let $w_i^{(1)} := 1$ Update: For t = 1, 2, ..., T: • Choose expert *i* with prop. proportional to $w_i^{(t)}$ .

- Observe the costs of all *n* experts in round *t*, *m*<sup>(*t*)</sup>
- For every expert *i*, update its weight by:

$$w_i^{(t+1)} = (1 - \delta m_i^{(t)}) w_i^{(t)}$$



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Derivation is very similar to the ones shown before.

### Conclusions

Summary

- Weighted Majority Algorithm
  - natural, simple (and deterministic) algorithm
  - good performance, but could be a factor of 2 worse than the best expert
- Randomised Weighted Majority Algorithm
  - Randomised extension
  - almost optimal performance thanks to randomisation which guards against tailored worst-case instances (cmp. Quick-Sort!)
  - impact of the learning rate: small learning rate gives very good performance guarantees. However, actual performance may depend on the specific data set at hand (cf. simulations!)
- Multiplicative Weight-Update Algorithm
  - further generalisation of the (randomised) weighted majority algorithm

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Outlook

- These algorithms are examples of the Ensemble-Method: Framework combining weak predictions into a strong learner
- A closely related algorithmic approach: Follow the Perturbed Leader
- Similar update schemes are Perceptron and AdaBoost

## S. Arora, E. Hazan and S. Kale

The Multiplicative Weights Update Method: A Meta-Algorithm and Applications

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