

Complexity Classes

We have established the following inclusions among complexity classes:

$$L \subseteq NL \subseteq P \subseteq NP \subseteq PSPACE \subseteq EXP$$

Showing that a problem is **NP**-complete or **PSPACE**-complete, we often say that we have proved it intractable.

While this is not strictly correct, a proof of completeness for these classes does tell us that the problem is structurally difficult.

Similarly, we say that **PSPACE**-complete problems are harder than **NP**-complete ones, even if the running time is not higher.

Constructible Functions

A complexity class such as $\text{TIME}(f(n))$ can be very unnatural, if $f(n)$ is.

We restrict our bounding functions $f(n)$ to be proper functions:

Definition

A function $f : \mathbb{N} \rightarrow \mathbb{N}$ is *constructible* if:

- f is non-decreasing, i.e. $f(n+1) \geq f(n)$ for all n ; and
- there is a deterministic machine M which, on any input of length n , replaces the input with the string $0^{f(n)}$, and M runs in time $O(n + f(n))$ and uses $O(f(n))$ work space.

Provable Intractability

Our aim now is to show that there are languages (*or, equivalently, decision problems*) that we can prove are not in **P**.

This is done by showing that, for every *reasonable* function f , there is a language that is not in $\text{TIME}(f(n))$.

The proof is based on the diagonal method, as in the proof of the undecidability of the halting problem.

Examples

All of the following functions are constructible:

- $\lceil \log n \rceil$;
- n^2 ;
- n ;
- 2^n .

If f and g are constructible functions, then so are $f + g$, $f \cdot g$, 2^f and $f(g)$ (this last, provided that $f(n) > n$).

Using Constructible Functions

Recall $\text{NTIME}(f(n))$ is defined as the class of those languages L accepted by a *nondeterministic* Turing machine M , such that for every $x \in L$, there is an accepting computation of M on x of length at most $O(f(n))$.

If f is a constructible function then any language in $\text{NTIME}(f(n))$ is accepted by a machine for which all computations are of length at most $O(f(n))$.

Also, given a Turing machine M and a constructible function f , we can define a machine that simulates M for $f(n)$ steps.

Time Hierarchy Theorem

For any constructible function f , with $f(n) \geq n$, define the f -bounded *halting language* to be:

$$H_f = \{[M], x \mid M \text{ accepts } x \text{ in } f(|x|) \text{ steps}\}$$

where $[M]$ is a description of M in some fixed encoding scheme.

Then, we can show

$$H_f \in \text{TIME}(f(n)^3) \text{ and } H_f \notin \text{TIME}(f(\lfloor n/2 \rfloor))$$

Time Hierarchy Theorem

For any constructible function $f(n) \geq n$, $\text{TIME}(f(n))$ is properly contained in $\text{TIME}(f(2n+1)^3)$.

Inclusions

The inclusions we proved between complexity classes:

- $\text{NTIME}(f(n)) \subseteq \text{SPACE}(f(n))$;
- $\text{NSPACE}(f(n)) \subseteq \text{TIME}(k^{\log n + f(n)})$;

really only work for *constructible* functions f .

The inclusions are established by showing that a deterministic machine can simulate a nondeterministic machine M for $f(n)$ steps.

For this, we have to be able to compute f within the required bounds.

Strong Hierarchy Theorems

For any constructible function $f(n) \geq n$, $\text{TIME}(f(n))$ is properly contained in $\text{TIME}(f(n)(\log f(n)))$.

Space Hierarchy Theorem

For any pair of constructible functions f and g , with $f = O(g)$ and $g \neq O(f)$, there is a language in $\text{SPACE}(g(n))$ that is not in $\text{SPACE}(f(n))$.

Similar results can be established for nondeterministic time and space classes.

Consequences

- For each k , $\text{TIME}(n^k) \neq \text{TIME}(n^{k+1})$.
- $P \neq \text{EXP}$.
- $L \neq \text{PSPACE}$.
- Any language that is EXP -complete is not in P .
- There are no problems in P that are complete under linear time reductions.

P-complete Problems

It makes little sense to talk of complete problems for the class P with respect to polynomial time reducibility \leq_P .

There are problems that are complete for P with respect to *logarithmic space* reductions \leq_L .

One example is CVP —the circuit value problem.

- If $\text{CVP} \in L$ then $L = P$.
- If $\text{CVP} \in \text{NL}$ then $\text{NL} = P$.