## **Spatial Indexing and Cars**

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#### Indexing

- Index = additional data structure
- Contains pointers to objects that are often stored in databases
- Index entries are arranged/grouped/sorted to speed up insertion/deletion/searching
- Spatial indexes speed up operations involving geometric spaces in 1, 2, or 3 dimensions

#### Nature of Spatial Datasets

- Type of data
  - point data (e.g. spot-height samples)
  - continuous spatial properties (e.g. contours)
  - discrete spatial data/regions (e.g. RCL databases)
- Use of data
  - location as place/context for activity
  - spatial relationships/relative positioning
- Examples: see Prof Robert Haining, "Spatial Data Analysis Theory and Practice" Cambridge University Press; 2003.

#### Geographic Information Systems

- GIS databases store data and construct indexes based on spatial attributes.
- Market leaders:
  - AutoCAD—architecture and scientific modelling/drawing/rendering
  - Oracle Spatial—models co-ordinate data and uncertainty/error. 2D: Cartesian and Lat/Long. Fuzzy comparison operators.

# Spatial Indexing

- Typical situation:
  - Static data (e.g. road map) but mobile focus
  - Searches are "range queries"
- Region-Trees (R-Trees)
  - Like B+-Trees
  - Ref: A. Guttman, "R-Trees: a dynamic index structure for spatial searching", Proceedings of SIGMOD, Boston MA, June 1984, pp 45— 57

## R-Trees [1]

- Shapes of arbitrary objects too complex for efficient processing
  - Use Bounding Boxes or "Minimum Bounding Rectangles" (MBRs)
- Leaf node of R-Tree:
  - Contains tuples: (MBR, pObject)
- Internal node of R-Tree:
  - Contains tuples: (MBR, pChildNode)

#### Example R-Tree Leaf Node



#### Example R-Tree



#### (m,M) R-Trees [2]

- Leaf and internal nodes contain between m and M entries where 2<=m<=ceil(M/2)</li>
  - Similar storage flexibility to B-Trees
  - There's a special case...
- Tree with only one node (the root) may house fewer than m items.
- Terminology: as items are added and removed, a node might *overflow* or *underflow* and require *splitting* or *merging*

#### R-Trees [3]

- Tree is height-balanced
- Bounding boxes of internal nodes are:
  - hierarchically nested
  - permitted to overlap
  - found to offer max searching efficiency when:
    - coverage is minimised
    - overlap is minimised

#### Another R-Tree



#### Constructing an R-Tree

- Build it dynamically...
  - Insert objects in order of arrival into system
  - Need a splitting strategy
- ...or build it statically
  - Remember objects as they appear
  - Then construct an optimally-divided tree
  - "Packing"

# Algorithms on R-Trees

- Insertion, splitting strategies [demonstration given in lectures]
- Searching

[demonstration given in lectures]

- Exercises: work out how to...
  - Delete an item from R-Tree
  - Merge two R-Trees

# Optimising R-Trees: m

- Consider large m...
  - At least m of M entries used—few unused positions in data structure
  - Splitting a node can be expensive
- Consider small m...
  - (m,M) gives wider population range—fewer over/under flows expected
- Which best suits static/changing datasets?

#### Variants

- R<sup>+</sup>-Trees (1987): hierarchically nested containers, overlap not permitted, objects indexed in each container spanning their position
- R\*-Trees (1990): hierarchically nested containers, overlap permitted, objects indexed in each container spanning their position
- TV-Tree (1994), X-Tree (1997), ...

#### Special-Purpose Variants

- SMR-Trees: range queries are infrequently demanded
- QSF-Trees: dataset *very* big; not even the index fits in main memory. Arranged to minimise page faults when descending levels of the tree.
- K-Trees, B-Trees, kdB-Trees, ... enough.
- What if my dataset is dynamic?
  - Predictable changes can be pre-optimised!
  - See Kollios, Gunnopulos and Tsotras [96]

#### Fun Stuff

- Install in your car: GPS, a PC, sensors, GSM/GPRS/3G phone, Wireless LAN, Bluetooth, USB hub in dashboard, CanBUS adaptor, EMC link, ByteFlight host, ...
- Naïve to think of the PC as just a means of collecting sensor data
- Instead, consider the car to be a piece of the Internet...

#### Navstar GPS in 1 slide

- All-weather, round-the-clock, timing and ranging to an unlimited number of simultaneous users with anti-jamming
- Block 1 SVs formed Demo System. Block 2 achieved FOC. 24 SVs in space segment+spares. 3 orbital planes.
- SV=3-Axis stabilized, nadir pointing using reaction wheels. Dual solar arrays 400W+ NiCd batteries. S-Band (SGLS) communications for control and telemetry. UHF cross-link between spacecraft. Hydrazine propulsion system. *Translation to English=>flying atomic clock.*
- Fix complex—corrections for relativistic velocity, photon pressure, local G anomalies, ionosphere diffraction...

#### Portable?













X Navigator Lat : N 52 12 3.1201 Long : E 0 7 9.0750 Alt : 96.02 Ft Time: 15:57:02

GPS: 2D GPS (01d,4) 10 13 24 27 Labo Scale: North Snap Free Phone: None check server and card HiFi: playlist

> hez Rice 73,99 miles ETA 230.0 mins 2,95 miles ETA 9,2 mins Churchill College 1.08 miles ETA 3.4 mins Andy+Paula's House 1.83 miles ETA 5.7 mins AT&T Labs 0.08 miles ETA 0.3 mins Sherlock Court 1.42 miles ETA 4.4 mins 2.60 miles ETA 8.1 mins Sainsfoins 5.03 miles ETA 15.6 mins The Hawthorns 175.75 miles ETA 546.4 mins Robinson Grad House 0.81 miles ETA 2.5 mins St Albans (Central) Station 36.46 miles ETA 113.3 mins nr Chris' House 36.28 miles ETA 112.8 mins

#### • B ×

X Navigator Lat : 52,187134 Long: 0,184746 Alt : 30,68 Ft Time: 15:07:00

Speed: 0.30 MPH Climb: 0.10 MPH Heading: 247,8

GPS: 3D GPS (Fresh,6) SVs: 01 04 08 13 24 27

North Snap Frozen

Phone: None Check server and card

No playlist

#### 0.01 miles

Churchill College 3,88 miles

St Albans (Central) Station 37.23 miles

nr Chris' House 37.08 miles

The Hawthorns 178.34 miles

Coton 5.54 miles

Sherlock Court

4.12 miles

Robinson Grad House 3.74 miles

Andy+Paula's House 4.02 miles

2,86 miles

Desktop 4@melbourne.dreamtime...

Scale: HiFi: Home × XX (XX) XIXIXIXIXIXI AT&T Labs

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