

## Channel Capacity, Sampling Theory and Image, Video & Audio Compression exercises

all numbered exercises are by Cover and Thomas except where noted otherwise

### **Exercise 8.2:**

*Maximum likelihood decoding.* A source produces independent, equally probable symbols from an alphabet  $\{a, b\}$  at a rate of one symbol every 3 seconds. These symbols are transmitted over a binary symmetric channel which is used once each second by encoding the source symbol  $a$  as 000 and the source symbol  $b$  as 111. If, in the corresponding 3 second interval of the channel output, any of the sequences 000, 001, 010, 100 is received then the output is decoded as  $a$ ; otherwise the output is decoded as  $b$ . Let  $\epsilon < \frac{1}{2}$  be the channel crossover probability.

- (a) For each possible received 3-bit sequence in the interval corresponding to a given source letter, find the probability that  $a$  came out of the source given that received sequence.
- (b) Using part (a), show that the above decoding rule minimizes the probability of an incorrect decision.
- (c) Find the probability of an incorrect decision.
- (d) The source is slowed down to produce one letter every  $2n + 1$  seconds,  $a$  being encoded by  $2n + 1$  “0”s and  $b$  being encoded by  $2n + 1$  “1”s. What decision rule minimizes the probability of error at the decoder? What is the probability of error as  $n \rightarrow \infty$ ? What is the transmission rate as  $n \rightarrow \infty$ ?

### **Exercise 8.3:**

*An additive noise channel.* A channel has additive noise,  $Z$ , such that the output  $Y$  depends on the input  $X$  and the noise  $Z$  by the rule  $Y = X + Z$ . The alphabet for  $x$  is  $\{0, 1\}$ . The alphabet for  $Z$  is  $\{a, b\}$  where  $\Pr\{Z = a\} = \Pr\{Z = b\} = \frac{1}{2}$ ,  $a, b \in \mathbb{Z}$ . Assume that  $Z$  is independent of  $X$ . What is the channel capacity of this discrete memoryless channel? [Hint: the channel capacity depends on the value of  $b - a$ .]

### **Exercise 8.9:**

*The Z channel.* The Z channel has binary input and output alphabets  $x, y \in \{0, 1\}$  and transition probabilities  $p(x|y)$  given by:

		$x = 0$	$x = 1$
$y = 0$	1	0	
	$\frac{1}{2}$	$\frac{1}{2}$	

Find the input probability distribution which maximises the mutual information and hence determine the channel capacity.

### **Exercise 8.11:**

*Zero-error capacity.* A channel with alphabet  $\{0, 1, 2, 3, 4\}$  has transition probabilities of the form:

$$p(y|x) = \begin{cases} \frac{1}{2}, & y = (x \pm 1) \bmod 5 \\ 0, & \text{otherwise} \end{cases}$$

That is: any symbol is equally likely to transition to the symbol before it or the symbol after it. For example “2” could be received as “1” or “3” with equal probability.

- (a) Compute the theoretical channel capacity in bits.
- (b) The zero-error capacity of a channel is the number of bits per channel use that can be transmitted with zero probability of error. Clearly, the zero-error capacity of this five-symbol channel is at least one bit (transmit “0” or “1” with probability  $\frac{1}{2}$ ). Find a block code that shows that the zero-error capacity is greater than 1 bit. [Hint: consider codes of length 2.]
- (c) Estimate the value of the zero-error capacity as the number of symbols in a block goes to infinity. [This is not something that you are likely to be able to calculate, so give your best guess along with some sort of justification.]

**Exercise A [Kuhn]:**

*JPEG.* Which steps of the JPEG (DCT baseline) algorithm cause a loss of information? Distinguish between accidental loss due to rounding errors and information that is removed for a purpose.

**Exercise B [Kuhn]:**

*JPEG.* How can you rotate/mirror an already compressed JPEG image without losing any further information. Why might the resulting JPEG file not have the exact same filelength?

**Exercise C [Kuhn]:**

*Fax encoding.* Decompress this G3-fax encoded pixel sequence, which starts with a white-pixel count: 11010010111101110011000011011100110100 [Hint: see page 2 of <http://www.cl.cam.ac.uk/Teaching/2002/InfoTheory/mgk/additional-slides-4up.pdf> for the decoding table]

**Exercise D [Dodgson]:**

*Audio & Video encoding.* What is it about audio and video data which allows us to use lossy compression for compressing it?

**Exercise E [Dodgson]:**

*Sampling theory.* Without using Fourier transforms, show that, for every  $\nu_1 > 0$ , there exists a  $\nu_2$ ,  $0 \leq \nu_2 \leq \nu_b$ , such that a sine wave,  $y = \sin(2\pi\nu_1 x)$  of frequency  $\nu_1$  will produce exactly the same sample values as a sine wave of frequency  $\nu_2$  if sampled at the points  $\{x = \frac{n}{2\nu_b}, n \in \mathbb{Z}\}$ . Determine a formula for  $\nu_2$  in terms of  $\nu_1$  and  $\nu_b$ .