OVERWRITING CODE IN MEMORY

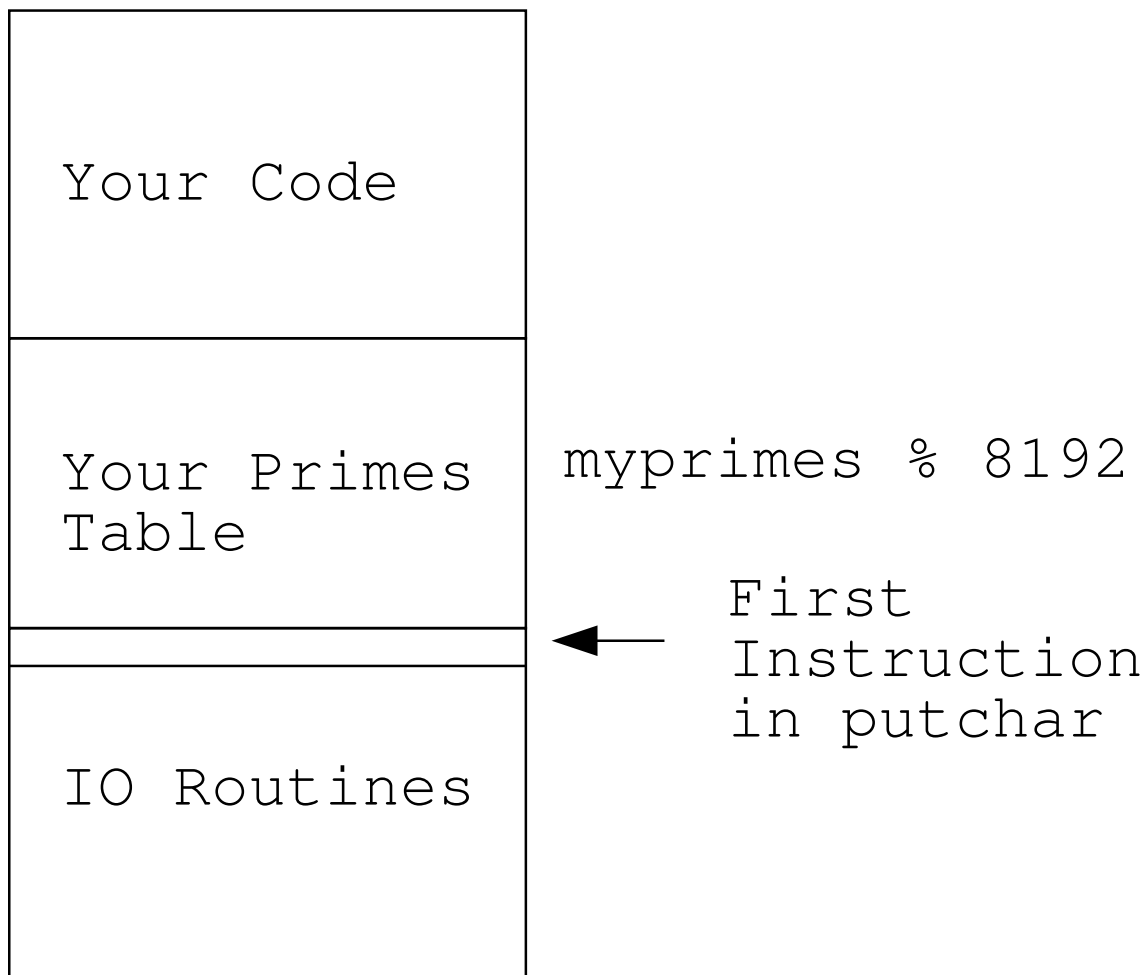| |
|---|
| Your Code |
| Your Primes Table |
| |
| IO Routines |

`myprimes % 8192`

← First
Instruction
in putchar

Overwriting the memory holding the IO routine functions
is likely to have strange and unpredictable effects on your
program. If the data you write does not represent a valid
instruction it is likely that you will cause an 'unrecognised
instruction exception'. PC will be set to entry in vector table!