# Natural Language Processing: Part II Overview of Natural Language Processing (L90): ACS Lecture 3: Prediction and part-of-speech tagging 

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## Outline of today's lecture

Lecture 3: Prediction and part-of-speech tagging
Corpora in NLP
Word prediction
Part-of-speech (POS) tagging
Evaluation in general, evaluation of POS tagging

First of three lectures that concern syntax (i.e., how words fit together). This lecture: 'shallow' syntax: word sequences and
POS tags. Next lectures: more detailed syntactic structures.

## Corpora

- corpus: text that has been collected for some purpose.
- balanced corpus: texts representing different genres genre is a type of text (vs domain)
- tagged corpus: a corpus annotated with POS tags
- treebank: a corpus annotated with parse trees
- specialist corpora - e.g., collected to train or evaluate particular applications
- Movie reviews for sentiment classification
- Data collected from simulation of a dialogue system


## Uses of prediction

- unsupervised training for various models (esp. neural networks, lecture 9).
- language modelling for broad-coverage speech recognition to disambiguate results from signal processing: e.g., using n-grams or (recently) neural models.
- word prediction for communication aids:
e.g., to help enter text that's input to a synthesiser
- text entry on mobile phones and similar devices
- spelling correction, text segmentation
- estimation of entropy


## bigrams (n-gram with $\mathrm{N}=2$ )

A probability is assigned to a word based on the previous word:

$$
P\left(w_{n} \mid w_{n-1}\right)
$$

where $w_{n}$ is the nth word in a sentence.
Probability of a sequence of words (assuming independence):

$$
P\left(W_{1}^{n}\right) \approx \prod_{k=1}^{n} P\left(w_{k} \mid w_{k-1}\right)
$$

## bigrams: probability estimation

Probability is estimated from counts in a training corpus:

$$
\frac{C\left(w_{n-1} w_{n}\right)}{\sum_{w} C\left(w_{n-1} w\right)} \approx \frac{C\left(w_{n-1} w_{n}\right)}{C\left(w_{n-1}\right)}
$$

i.e. count of a particular bigram in the corpus divided by the count of all bigrams starting with the prior word.

## $\langle\mathrm{s}\rangle$ good morning $\langle/ \mathrm{s}\rangle\langle\mathrm{s}\rangle$ good afternoon $\langle/ \mathrm{s}\rangle\langle\mathrm{s}\rangle$ good afternoon $\langle/ \mathrm{s}\rangle\langle\mathrm{s}\rangle$ it is very good $\langle/ \mathrm{s}\rangle\langle\mathrm{s}\rangle$ it is good $\langle/ \mathrm{s}\rangle$

| sequence | count | bigram probability |
| :--- | ---: | ---: |
| $\langle\mathbf{s}\rangle$ | 5 |  |
| $\langle\mathrm{~s}\rangle$ good | 3 | .6 |
| $\langle\mathrm{~s}\rangle$ it | 2 | .4 |
| good | 5 |  |
| good morning | 1 | .2 |
| good afternoon | 2 | .4 |
| good $\langle/ \mathrm{s}\rangle$ | 2 | .4 |
| $\langle/ \mathrm{s}\rangle$ | 5 |  |
| $\langle/ \mathrm{s}\rangle\langle\mathrm{s}\rangle$ | 4 | 1 |

## Sentence probabilities

Probability of $\langle\mathrm{s}\rangle$ it is good afternoon $\langle/ \mathrm{s}\rangle$ is estimated as:
$P($ it $\mid\langle\mathrm{s}\rangle) P($ is $\mid$ it $) P($ good $\mid$ is $) P($ afternoon $\mid$ good $) P(\langle/ \mathrm{s}\rangle \mid$ afternoon $)$
$=.4 \times 1 \times .5 \times .4 \times 1=.08$

What about the probability of $\langle\mathrm{s}\rangle$ very good $\langle/ \mathrm{s}\rangle$ ?
$P($ very $\mid\langle\mathrm{s}\rangle)$ ?

## Sentence probabilities

Problems because of sparse data:

- smoothing: distribute 'extra' probability between rare and unseen events (e.g., add-one smoothing)
- backoff: approximate unseen probabilities by a more general probability, e.g. unigrams
cf Chomsky: Colorless green ideas sleep furiously smoothing means unseen phrases have a non-zero probability estimate.


## Practical application

- Word prediction: guess the word from initial letters. User confirms each word, so we predict on the basis of individual bigrams consistent with letters.
- Speech recognition: given an input which is a lattice of possible words, we find the sequence with maximum likelihood.
Implemented efficiently using dynamic programming (Viterbi algorithm).


## Part of speech tagging

They can fish.

- They_pronoun can_modal fish_verb.
('can' meaning 'are able to')
- They_pronoun can_verb fish_plural-noun. ('can' meaning 'put into cans')

Ambiguity
can: modal verb, verb, singular noun
fish: verb, singular noun, plural noun

## Tagset (CLAWS 5)

tagset: standardized codes for fine-grained parts of speech.
CLAWS 5: over 60 tags, including:
NN1 singular noun $\quad$ NN2 plural noun
PNP personal pronoun
VVB base form of verb VVI infinitive form of verb

- They_PNP can_VM0 fish_VVI ._PUN
- They_PNP can_VVB fish_NN2 ._PUN
- They_PNP can_VM0 fish_NN2 ._PUN no full parse
- etc


## Why POS tag?

Coarse-grained syntax / word sense disambiguation: fast, so applicable to very large corpora.

- Some linguistic research and lexicography: e.g., how often is tango used as a verb? dog?
- Named entity recognition and similar tasks (finite state patterns over POS tagged data).
- Features for machine learning e.g., sentiment classification. (e.g., stink_ $V$ vs stink_ $N$ ).
- Fast preliminary processing for full parsing: provide guesses at unknown words, cut down search space.


## Stochastic part of speech tagging using Hidden Markov Models (HMM)

1. Start with untagged text.
2. Assign all possible tags to each word in the text on the basis of a lexicon that associates words and tags.
3. Find the most probable sequence (or n-best sequences) of tags, based on probabilities from the training data.

- lexical probability: e.g., is can most likely to be VM0, VVB, VVI or NN1?
- and tag sequence probabilities: e.g., is VM0 or NN1 more likely after PNP?


## Assigning probabilities

Estimate tag sequence: $n$ tags with the maximum probability, given $n$ words:

$$
\hat{t}_{1}^{n}=\underset{t_{1}^{n}}{\operatorname{argmax}} P\left(t_{1}^{n} \mid w_{1}^{n}\right)
$$

By Bayes theorem:

$$
P\left(t_{1}^{n} \mid w_{1}^{n}\right)=\frac{P\left(w_{1}^{n} \mid t_{1}^{n}\right) P\left(t_{1}^{n}\right)}{P\left(w_{1}^{n}\right)}
$$

but $P\left(w_{1}^{n}\right)$ is constant:

$$
\hat{t}_{1}^{n}=\underset{t_{1}^{n}}{\operatorname{argmax}} P\left(w_{1}^{n} \mid t_{1}^{n}\right) P\left(t_{1}^{n}\right)
$$

## Bigrams

Bigram assumption: probability of a tag depends on previous tag, hence product of bigrams:

$$
P\left(t_{1}^{n}\right) \approx \prod_{i=1}^{n} P\left(t_{i} \mid t_{i-1}\right)
$$

Probability of word estimated on basis of its tag alone:

$$
P\left(w_{1}^{n} \mid t_{1}^{n}\right) \approx \prod_{i=1}^{n} P\left(w_{i} \mid t_{i}\right)
$$

Hence:

$$
\hat{t}_{1}^{n}=\underset{t_{1}^{n}}{\operatorname{argmax}} \prod_{i=1}^{n} P\left(w_{i} \mid t_{i}\right) P\left(t_{i} \mid t_{i-1}\right)
$$

## Example

Tagging: they fish (ignoring punctuation) Assume PNP is the only tag for they, and that fish could be NN2 or VVB.
Then the estimate for PNP NN2 will be:

$$
P \text { (they|PNP) } P(\mathrm{NN} 2 \mid \mathrm{PNP}) P(\text { fish } \mid \mathrm{NN} 2)
$$ and for PNP VVB:

$$
P(\text { they } \mid \mathrm{PNP}) P(\mathrm{VVB} \mid \mathrm{PNP}) P(\text { fish } \mid \mathrm{VVB})
$$

## Training stochastic POS tagging

```
They_PNP used_VVD to_TOO can_VVI fish_NN2 in_PRP
those_DTO towns_NN2 ._PUN But_CJC now_AVO few_DT0
people_NN2 fish_VVB in_PRP these_DTO areas_NN2
._PUN
```

    sequence count bigram probability
    | NN2 | 4 |  |
| :--- | :--- | :--- |
| NN2 PRP | 1 | 0.25 |
| NN2 PUN | 2 | 0.5 |
| NN2 VVB | 1 | 0.25 |

Also lexicon: fish NN2 VVB

## Assigning probabilities, more details

- Maximise the overall tag sequence probability - e.g., use Viterbi.
- Actual systems use at least trigrams - smoothing and backoff are critical.
- Unseen words: these are not in the lexicon, so use all possible open class tags, possibly restricted by morphology.


## Evaluation of POS tagging

- percentage of correct tags
- one tag per word (some systems give multiple tags when uncertain)
- over 95\% for English on normal corpora (but note punctuation is unambiguous)
- performance plateau about $97 \%$ on most commonly used test set for English
- baseline of taking the most common tag gives 90\% accuracy
- different tagsets give slightly different results: utility of tag to end users vs predictive power


## Evaluation in general

- Training data and test data Test data must be kept unseen, often $90 \%$ training and $10 \%$ test data.
- Baseline
- Ceiling Human performance on the task, where the ceiling is the percentage agreement found between two annotators (interannotator agreement)
- Error analysis Error rates are nearly always unevenly distributed.
- Reproducibility


## Representative corpora and data sparsity

- test corpora have to be representative of the actual application
- POS tagging and similar techniques are not always very robust to differences in genre
- balanced corpora may be better, but still don't cover all text types
- communication aids: extreme difficulty in obtaining data, text corpora don't give good prediction for real data

