# 7: Catchup Session \& very short intro to other classifiers 

Machine Learning and Real-world Data (MLRD)

Simone Teufel (based on slides by Paula Buttery)

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## What happens in a catchup session?

■ Lecture and practical session as normal.
■ New material is non-examinable.

- Time for you to catch-up or attempt some starred ticks.

■ Demonstrators help as per usual.

## Naive Bayes is a probabilistic classifier

- Given a set of input features a probabilistic classifier provide a distribution over classess.
- That is, for a set of observed features $O$ and classes $c_{1} \ldots c_{n} \in C$ gives $P\left(c_{i} \mid O\right)$ for all $c_{i} \in C$
- For us $O$ was the set all the words in a review $\left\{w_{1}, w_{2}, \ldots, w_{n}\right\}$ where $w_{i}$ is the $i$ th word in a review, $C=\{\mathrm{POS}, \mathrm{NEG}\}$
- We decided on a single class by choosing the one with the highest probability given the features:

$$
\hat{c}=\underset{c \in C}{\operatorname{argmax}} P(c \mid O)
$$

## An SVM is a popular non-probabilistic classifier

■ A Support Vector Machine (SVM) is a non-probabilistic binary linear classifier
■ SVMs assign new examples to one category or the other

- SVMs can reduce the amount of labeled data required to gain good accuracy
■ A linear-SVM can be considered to be a base-line for non-probabilistic approaches
■ SVMs can be efficiently adapted to perform a non-linear classification


## SVMs find hyper-planes that separate classes



■ Our classes exist in a multidimensional feature space
■ A linear classifier will separate the points with a hyper-plane

SVMs find a maximum-margin hyperplane in noisy data


■ There are many possible hyperplanes
■ SVMs find the best hyperplane such that the distance from it to the nearest data point from each class is maximised
■ i.e. the hyperplane that passes through the widest possible gap (hopefully helps to avoid over-fitting)

## SVMs can be very efficient and effective

■ Efficient when learning from a large number of features (good for text)
■ Effective even with relatively small amounts of labelled data (we only need points close to the plane to calculate it)

- We can choose how many points to involve (size of margin) when calculating the plane (tuning vs. over-fitting)
■ Can separate non-linear boundaries by increasing the feature space (using a kernal function)




## Choice of classifier will depend on the task

Comparison of a SVM and Naive Bayes on the same task:
■ 2000 imdb movie reviews, 400 kept for testing

- preprocess with improved tokeniser (lowercased, removed uninformative words, dealt with punctuation, lemmatised words)

|  | SVM | Naive Bayes |
| :--- | :---: | :---: |
| Accuracy on train | 0.98 | 0.96 |
| Accuracy on test | 0.84 | 0.80 |

■ But from Naive Bayes I know that character, good, story, great, ... are informative features
■ SVMs are more difficult to interpret

## Decision tree can be used to visually represent classifications



- Simple to interpret
- Can mix numerical and categorical data

■ You specify the parameters of the tree (maximum depth, number of items at leaf nodes-both change accuracy)

- But finding the optimal decision tree can be np-complete


## Information gain can be used to decide how to split

■ Information gain is defined in terms of entropy $H$
Entropy of tree node:

$$
H(n)=-\sum_{p} p_{i} \log _{2} p_{i}
$$

where $p$ 's are the fraction of each class at node $n$
■ Information gain $I$ is used to decide which feature to split on at each step in building the tree
Information gain:

$$
I(n, D)=H(n)-H(n \mid D)
$$

where $H(n \mid D)$ is the weighted entropy of the daughter nodes.

## Information gain can be used to decide how to split



Results on the 2000 movie reviews:

|  | SVM | Naive Bayes | DTree (max depth 7) |
| :--- | :---: | :---: | :---: |
| Accuracy on train | 0.98 | 0.96 | 0.80 |
| Accuracy on test | 0.84 | 0.80 | 0.69 |

## Classifier comparison on sample data



Modified from SciKit Learn Classifier Comparison

## Today

- Come to see lecturers or demonstrators if you are behind
- New topic starts on Monday-try to have ticks 1-6 by end of today

