Machine Learning and Bayesian Inference Problem Sheet

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1 Basic probability: warm-up question

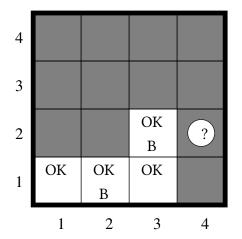
1. This question revisits the Wumpus World, but now our valiant hero, having learned the importance of probability by attending *Machine Learning and Bayesian Inference*, will use probabilistic reasoning instead of the situation calculus.

Through careful consideration of the available knowledge on Wumpus caves, the explorer has established that each square contains a pit with probability 0.3, and pits are independent of one-another. Let $\mathtt{Pit}_{i,j}$ be a Boolean random variable (RV) having values in $\{\top, \bot\}$ and denoting the presence of a pit at row i, column j. So for all (i,j)

$$\Pr(\text{Pit}_{i,j} = \top) = 0.3$$

 $\Pr(\text{Pit}_{i,j} = \bot) = 0.7.$

In addition, after some careful exploration of the current cave, the explorer has discovered the following:



$$ext{Pit}_{1,1} = ot$$
 $ext{Pit}_{1,2} = ot$
 $ext{Pit}_{1,3} = ot$

 $Pit_{2,3} = \bot$

B denotes squares where a breeze is perceived. Let $\mathtt{Breeze}_{i,j}$ be a Boolean RV denoting the presence of a breeze at (i,j)

$$Breeze_{1,2} = Breeze_{2,3} = \top$$

 $Breeze_{1,1} = Breeze_{1,3} = \bot$.

He is considering whether to explore the square at (2,4). He will do so if the probability that it contains a pit is less than 0.4. Should he?

Hint: The RVs involved are $Breeze_{1,2}$, $Breeze_{2,3}$, $Breeze_{1,1}$, $Breeze_{1,3}$ and $Pit_{i,j}$ for all the (i,j). You need to calculate

 $Pr(Pit_{2,4}|all the evidence you have so far)$.

2 Maximum likelihood and MAP

- 1. Several exercises in the problem sheet for *Artificial Intelligence I* in 2015-16 are relevant to the initial lectures of this course. It is worth attempting them now.
- 2. Lecture notes slide 49: Complete the derivation of the MAP learning algorithm for regression

$$\mathbf{w}_{\text{opt}} = \underset{\mathbf{w}}{\operatorname{argmin}} \left[\frac{1}{2\sigma^2} \sum_{i=1}^{m} \left((y_i - h_{\mathbf{w}}(\mathbf{x}_i))^2 \right) + \frac{\lambda}{2} ||\mathbf{w}||^2 \right].$$

3. **Lecture notes slide 56:** Derive the maximum likelihood and MAP algorithms for classification.

3 Linear regression and classification

1. Show that if $\mathbf{A} \in \mathbb{R}^{n \times n}$ is symmetric then

$$\frac{\partial \mathbf{x}^T \mathbf{A} \mathbf{x}}{\partial \mathbf{x}} = 2\mathbf{A} \mathbf{x}.$$

What is the corresponding result when **A** is not symmetric?

2. **Lecture notes slide 81:** Show that the optimum weight vector for *ridge regression* is

$$\mathbf{w}_{\text{opt}} = (\mathbf{\Phi}^T \mathbf{\Phi} + \lambda \mathbf{I})^{-1} \mathbf{\Phi}^T \mathbf{y}.$$

3. Show that if $\mathbf{A} \in \mathbb{R}^{n \times n}$ then

$$\mathbf{A}^T \begin{bmatrix} b_1 & 0 & \cdots & 0 \\ 0 & b_2 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & b_n \end{bmatrix} \mathbf{A} = \mathbf{C}$$

where

$$c_{ij} = \sum_{k=1}^{n} b_k a_{ki} a_{kj}.$$

4. **Lecture notes slide 88:** Show that the Hessian matrix for iterative re-weighted least squares is

$$\mathbf{H}(\mathbf{w}) = \mathbf{\Phi}^T \mathbf{Z} \mathbf{\Phi}.$$

Hint: you'll need the previous result.

4 Unsupervised learning and the EM algorithm

We're going to need to enter a world of matrix calculus. We've already seen derivatives of scalars by vectors, but now we need derivatives of scalars by matrices, and matrices by scalars. These have the obvious interpretation: if x is a scalar and \mathbf{X} is an n by m matrix then

$$\frac{\partial x}{\partial \mathbf{X}} = \begin{bmatrix} \frac{\partial x}{\partial \mathbf{X}_{1,1}} & \frac{\partial x}{\partial \mathbf{X}_{1,2}} & \cdots & \frac{\partial x}{\partial \mathbf{X}_{1,m}} \\ \frac{\partial x}{\partial \mathbf{X}_{2,1}} & \frac{\partial x}{\partial \mathbf{X}_{2,2}} & \cdots & \frac{\partial x}{\partial \mathbf{X}_{2,m}} \\ \vdots & \vdots & \ddots & \vdots \\ \frac{\partial x}{\partial \mathbf{X}_{n,1}} & \frac{\partial x}{\partial \mathbf{X}_{n,2}} & \cdots & \frac{\partial x}{\partial \mathbf{X}_{n,m}} \end{bmatrix}$$

so

$$\left(\frac{\partial x}{\partial \mathbf{X}}\right)_{i,j} = \frac{\partial x}{\partial \mathbf{X}_{i,j}}$$

and similarly

$$\left(\frac{\partial \mathbf{X}}{\partial x}\right)_{i,j} = \frac{\partial \mathbf{X}_{i,j}}{\partial x}.$$

You can easily verify that the usual rules apply. For example

$$\frac{\partial \mathbf{XY}}{\partial x} = \mathbf{X} \frac{\partial \mathbf{Y}}{\partial x} + \frac{\partial \mathbf{X}}{\partial x} \mathbf{Y}.$$
 (1)

We're specifically going to need derivatives involving *inverses*. To get started, note that using (1) and the fact that $\mathbf{X}\mathbf{X}^{-1} = \mathbf{X}^{-1}\mathbf{X} = \mathbf{I}$ we have

$$\frac{\partial \mathbf{X} \mathbf{X}^{-1}}{\partial x} = \mathbf{X} \frac{\partial \mathbf{X}^{-1}}{\partial x} + \frac{\partial \mathbf{X}}{\partial x} \mathbf{X}^{-1} = \mathbf{0}$$

which can be re-arranged to get

$$\frac{\partial \mathbf{X}^{-1}}{\partial x} = -\mathbf{X}^{-1} \frac{\partial \mathbf{X}}{\partial x} \mathbf{X}^{-1}.$$

1. Let $\mathbf{J}(k, l)$ be an n by n matrix where

$$\mathbf{J}(k,l)_{i,j} = \begin{cases} 1 & \text{if } i = k \text{ and } j = l \\ 0 & \text{otherwise} \end{cases}.$$

(In other words, it has all zero elements except at row k, column l, which is 1.) Let ${\bf K}$ be an n by n matrix. Show that

$$(\mathbf{KJ}(k,l)\mathbf{K})_{i,j} = \mathbf{K}_{i,k}\mathbf{K}_{l,j}.$$

2. Show that

$$\left(\frac{\partial \mathbf{X}^{-1}}{\partial \mathbf{X}_{k,l}}\right)_{i,j} = -\mathbf{X}_{i,k}^{-1}\mathbf{X}_{l,j}^{-1}.$$

3. Let \mathbf{y} and \mathbf{z} be n by 1 vectors. Show that

$$\frac{\partial \mathbf{y}^T \mathbf{X}^{-1} \mathbf{z}}{\partial \mathbf{X}} = -\mathbf{X}^{-T} \mathbf{y} \mathbf{z}^T \mathbf{X}^{-T}.$$

4. Show that

$$\frac{\partial \log |\mathbf{X}|}{\partial \mathbf{X}} = \mathbf{X}^{-T}.$$

(Hint: you might want to remind yourself of the full definition of $|\mathbf{X}|$.)

- 5. Complete the derivation of the EM-based clustering algorithm based on a mixture of Gaussians .
- 6. Implement the EM algorithm for clustering based on a mixture of Gaussians.

5 Support vector machines

- 1. **Slide 105** provides an alternative formulation of the maximum margin classifier based on maximizing γ directly with suitable constraints.
 - Apply the KKT conditions to this version of the problem. What do they tell you about the solution, and how does it differ from the version developed in the lectures?
- 2. **Slide 116** states the dual optimization problem for the maximum margin classifier. Provide a full derivation.
- 3. **Slide 119** states the optimization problem that needs to be solved to train a support vector machine

$$\underset{\mathbf{w}, w_0, \boldsymbol{\xi}}{\operatorname{argmin}} \frac{1}{2} ||\mathbf{w}||^2 + C \sum_i \xi_i \text{ such that } y_i f_{\mathbf{w}, w_0}(\mathbf{x}_i) \geq 1 - \xi_i \text{ and } \xi_i \geq 0 \text{ for } i = 1, \dots, m.$$

Apply the KKT conditions to this version of the problem. What do they tell you about the solution?

6 Machine learning methods

1. **Slide 146** uses the following estimate for the variance of a random variable:

$$\sigma^2 \simeq \hat{\sigma}^2 = \frac{1}{n-1} \left[\sum_{i=1}^n (X_i - \hat{X}_n)^2 \right].$$

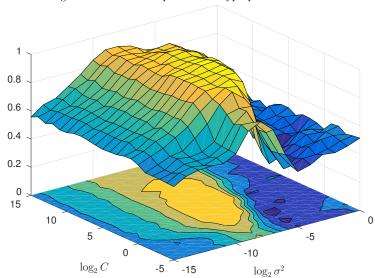
Show that this estimate is unbiased; that is,

$$\mathbb{E}\left[\hat{\sigma}^2\right] = \sigma^2.$$

- 2. Show that if a random variable has zero mean then dividing it by its standard deviation σ results in a new random variable having zero mean and variance 1. Show that in general multiplying a random variable having mean μ and variance σ^2 by \sqrt{c} alters its mean to $\sqrt{c}\mu$ and its variance to $c\sigma^2$.
- 3. Verify the expression in point 4 on slide 149.

7 Making it all work

Probably the best way to get a feel for this material is to write some code that implements it. In particular, can you reproduce something like the hyperparameter search graph?



Using crossvalidation to optimize the hyperparameters C and σ^2 .

In order to do this I don't suggest you attempt to implement SVMs from scratch—having said that, if you can find a suitable, general constrained optimization library it's not too hard. A quicker approach initially is to find a good SVM library in a system such as Matlab or R. You will need to generate the spiral data set and implement a search using cross-validation to assess possible hyperparameter values.

8 The Bayesian approach to neural networks

1. Slide 176. Show that

$$\nabla \nabla \frac{1}{2}||\mathbf{w}||^2 = \mathbf{I}.$$

2. Slide 179. Show that

$$Z = (2\pi)^{W/2} |\mathbf{A}|^{-1/2} \exp(-S(\mathbf{w}_{MAP})).$$

- 3. For the next question we're going to need something known variously as the *matrix inversion lemma*, the *Woodbury formula* and the *Sherman-Morrison formula*, depending on the precise form used. In order to derive this we'll first need to know how to derive the formulae stated on slide 205 for *inverting a block matrix*.
 - (a) We want to invert the block matrix

$$\Sigma = \begin{bmatrix} \Sigma_{11} & \Sigma_{12} \\ \Sigma_{21} & \Sigma_{22} \end{bmatrix}$$
 (2)

to get

$$\Sigma^{-1} = \begin{bmatrix} \mathbf{\Lambda}_{11} & \mathbf{\Lambda}_{12} \\ \mathbf{\Lambda}_{21} & \mathbf{\Lambda}_{22} \end{bmatrix}. \tag{3}$$

Show that

$$\begin{split} & \boldsymbol{\Lambda}_{11} = (\boldsymbol{\Sigma}_{11} - \boldsymbol{\Sigma}_{12} \boldsymbol{\Sigma}_{22}^{-1} \boldsymbol{\Sigma}_{21})^{-1} \\ & \boldsymbol{\Lambda}_{12} = -\boldsymbol{\Sigma}_{11}^{-1} \boldsymbol{\Sigma}_{12} \boldsymbol{\Lambda}_{22} \\ & \boldsymbol{\Lambda}_{21} = -\boldsymbol{\Sigma}_{22}^{-1} \boldsymbol{\Sigma}_{21} \boldsymbol{\Lambda}_{11} \\ & \boldsymbol{\Lambda}_{22} = (\boldsymbol{\Sigma}_{22} - \boldsymbol{\Sigma}_{21} \boldsymbol{\Sigma}_{11}^{-1} \boldsymbol{\Sigma}_{12})^{-1} \end{split}$$

(Hint: write $\Sigma \Sigma^{-1} = I$ and solve the resulting equations. Note that these are different to the ones on slide 205, but you can re-arrange one version into the other.)

(b) Now do the same thing again, this time solving $\mathbf{\Sigma}^{-1}\mathbf{\Sigma}=\mathbf{I}$. Show that

$$egin{aligned} & \mathbf{\Lambda}_{12} = -\mathbf{\Lambda}_{11}\mathbf{\Sigma}_{12}\mathbf{\Sigma}_{22}^{-1} \ & \mathbf{\Lambda}_{21} = -\mathbf{\Lambda}_{22}\mathbf{\Sigma}_{21}\mathbf{\Sigma}_{11}^{-1} \end{aligned}$$

(c) The two expressions for Λ_{21} must be equal. Equate them to show that

$$(\boldsymbol{\Sigma}_{11} - \boldsymbol{\Sigma}_{12}\boldsymbol{\Sigma}_{22}^{-1}\boldsymbol{\Sigma}_{21})^{-1} = \boldsymbol{\Sigma}_{21}^{-1}\boldsymbol{\Sigma}_{22}(\boldsymbol{\Sigma}_{22} - \boldsymbol{\Sigma}_{21}\boldsymbol{\Sigma}_{11}^{-1}\boldsymbol{\Sigma}_{12})^{-1}\boldsymbol{\Sigma}_{21}\boldsymbol{\Sigma}_{11}^{-1}.$$

You may assume that Σ_{21} has an inverse¹.

Now write $\Sigma_{21}^{-1}\Sigma_{22}$ as

$$\boldsymbol{\Sigma}_{21}^{-1}\boldsymbol{\Sigma}_{22} = \boldsymbol{\Sigma}_{21}^{-1}(\boldsymbol{\Sigma}_{22} - \boldsymbol{\Sigma}_{21}\boldsymbol{\Sigma}_{11}^{-1}\boldsymbol{\Sigma}_{12}) + \boldsymbol{\Sigma}_{11}^{-1}\boldsymbol{\Sigma}_{12}$$

and show that

$$(\boldsymbol{\Sigma}_{11} - \boldsymbol{\Sigma}_{12}\boldsymbol{\Sigma}_{22}^{-1}\boldsymbol{\Sigma}_{21})^{-1} = \boldsymbol{\Sigma}_{11}^{-1} + \boldsymbol{\Sigma}_{11}^{-1}\boldsymbol{\Sigma}_{12}(\boldsymbol{\Sigma}_{22} - \boldsymbol{\Sigma}_{21}\boldsymbol{\Sigma}_{11}^{-1}\boldsymbol{\Sigma}_{12})^{-1}\boldsymbol{\Sigma}_{21}\boldsymbol{\Sigma}_{11}^{-1}.$$

This is the full version of the formula. Note that it is a method for *updating an existing inverse*: provided we know the inverse of Σ_{11} , it tells us how to *update* that inverse when $-\Sigma_{12}\Sigma_{22}^{-1}\Sigma_{21}$ is added to Σ_{11} . We have to be able to calculate a different inverse, but crucially the new inverse might be *much simpler to calculate*. We shall see the extreme version of this in the last part of the question.

(d) Use the special case where y and z are vectors and

$$\mathbf{\Sigma} = \begin{bmatrix} \mathbf{X} & -\mathbf{y} \\ \mathbf{z}^T & 1 \end{bmatrix}$$

to show that

$$(\mathbf{X} + \mathbf{y}\mathbf{z}^T)^{-1} = \mathbf{X}^{-1} - \frac{\mathbf{X}^{-1}\mathbf{y}\mathbf{z}^T\mathbf{X}^{-1}}{1 + \mathbf{z}^T\mathbf{X}^{-1}\mathbf{v}}.$$

This is what we'll actually need in the next question.

¹The formula we are deriving is correct even for non-square Σ_{21} . However a derivation that shows this is somewhat more involved.

4. Use the standard Gaussian integral to derive the final equation for Bayesian regression

$$p(Y|\mathbf{y}; \mathbf{x}, \mathbf{X}) = \frac{1}{\sqrt{2\pi\sigma_Y^2}} \exp\left(-\frac{(Y - h_{\mathbf{w}_{\text{MAP}}}(\mathbf{x}))^2}{2\sigma_Y^2}\right)$$

where

$$\sigma_Y^2 = \frac{1}{\beta} + \mathbf{g}^T \mathbf{A}^{-1} \mathbf{g}$$

given on slide 181. You might want to break this into steps:

- (a) Write down the integral that needs to be evaluated. How does this compare to the standard integral result presented in the lectures? Can you make an immediate simplification? (Hint: the integral is over the whole of the space \mathbb{R}^W where W is the number of weights. What happens to the value of an integral over all of \mathbb{R} in 1 dimension if you just shift the integrand a bit to the left? If you can't see a simplification at this point you should still be able to complete the question, but it might be more complex.)
- (b) Use the integral identity from the lectures to evaluate the integral.
- (c) Does the expression you now have for $p(Y|\mathbf{y}; \mathbf{x}, \mathbf{X})$ look familiar? You should find that it looks like a Gaussian density. Extract expressions for the mean and variance.
- (d) Use the matrix inversion lemma derived above to simplify the expression for the variance to give the final result presented in the lectures.
- This question asks you to produce a version of the graph on slide 183, using the Metropolis algorithm. Any programming language is fine, although Matlab is probably the most straightforward.

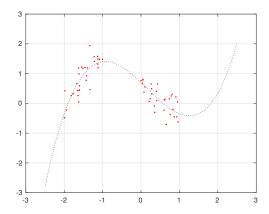
The data is simple artificial data for a one-input regression problem. Use the target function

$$f(x) = \left(x^3 - \frac{1}{2}x^2 - \frac{7}{2}x + 2\right) \times 0.35$$

and generate 30 examples in each of two clusters, one uniform in [-2, -1] and one uniform in [0, 1]. Then label these examples

$$y_i = f(x_i) + n$$

where n is Gaussian noise of variance 0.1. You should have something like this:



Let \mathbf{w} be the weight vector and W the total number of weights in \mathbf{w} . You should use the prior and likelihood from the lectures, so

$$p(\mathbf{w}) = \left(\frac{2\pi}{\alpha}\right)^{-W/2} \exp\left(-\frac{\alpha}{2}||\mathbf{w}||^2\right)$$

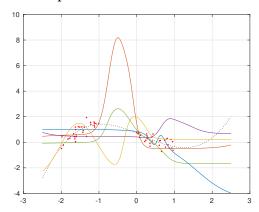
and

$$p(\mathbf{y}|\mathbf{w}; \mathbf{X}) = \left(\frac{2\pi}{\beta}\right)^{-m/2} \exp\left(-\frac{\beta}{2}\sum_{i=1}^{m}(y_i - h_{\mathbf{w}}(x_i))^2\right)$$

where m is the number of examples and $h_{\mathbf{w}}(x)$ is the function computed by a suitable neural network with weights \mathbf{w} . Note that we are assuming that hyperparameters α and β are known; the values used to produce the lecture material were $\alpha=1$ and $\beta=10$.

Complete the following steps:

- (a) Write the code required to compute the prior and likelihood functions.
- (b) Implement a multilayer perceptron with a single hidden layer, a basic feedforward structure as illustrated in the AI I lectures, and a single output node. The network should use sigmoid activation functions for the hidden units and a linear activation function for its output. (The lecture material was produced using 5 hidden units.)
- (c) Starting with a weight vector chosen at random, use the Metropolis algorithm to sample the posterior distribution $p(\mathbf{w}|\mathbf{y};\mathbf{X})$. You should generate a sequence $\mathbf{w}_1,\mathbf{w}_2,\ldots,\mathbf{w}_N$ of N weight vectors. The lecture material used N=500,000. However, note that you will probably find some degree of experimentation is required here, and it may be a good idea to start with a much smaller N while you explore parameter settings.
 - For example, you may find that an initial starting value for \mathbf{w}_1 is inappropriate, and you will find that the algorithm behaves differently for different step sizes taken when updating \mathbf{w}_i to \mathbf{w}_{i+1} —try varying it and seeing how the proportion of steps accepted is affected. (The lecture material was produced using a step variance of 0.25.)
- (d) Plot the function $h_{\mathbf{w}_i}(x)$ computed by the neural network for a few of the weight vectors obtained. You may see a surprising amount of variation in areas where there was no training data. (To see this it helps to take vectors from different areas in the sequence.)

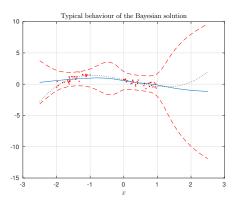


(e) It takes a while for the Markov chain to settle in. Discard an initial chunk of the vectors generated. Using the remaining M, calculate the mean and variance of the corresponding

functions using

$$\operatorname{mean}(x) = \frac{1}{M} \sum_{i} h_{\mathbf{w}_{i}}(x)$$

and a similar expression to estimate the variance. Plot the mean function along with error bars at $\pm 2\sigma_V$.



9 Gaussian processes

1. Slide 201: Show that when Gaussian noise is added as described

$$p(\mathbf{y}) = \mathcal{N}(\mathbf{0}, \mathbf{K} + \sigma^2 \mathbf{I}).$$

- 2. **Slide 202, note 2**: what difference is made by the inclusion or otherwise of σ^2 in k?
- 3. **Slide 206**: provide the derivation for the final result

$$p(y'|\mathbf{y}) = \mathcal{N}(\mathbf{k}^T \mathbf{L}^{-1} \mathbf{y}, k - \mathbf{k}^T \mathbf{L}^{-1} \mathbf{k}).$$

10 Bayesian networks

- 1. Prove that the two definitions for conditional independence given in the lectures are equivalent.
- 2. Continuing with the running example of the roof-climber alarm...

The porter in lodge 1 has left and been replaced by a somewhat more relaxed sort of chap, who doesn't really care about roof-climbers and therefore acts according to the probabilities

$$\begin{array}{ll} \Pr{(l1|a)} = 0.3 & \Pr{(\neg l1|a)} = 0.7 \\ \Pr{(l1|\neg a)} = 0.001 & \Pr{(\neg l1|\neg a)} = 0.999 \end{array}.$$

Your intrepid roof-climbing buddy is on the roof. What is the probability that lodge 1 will report him? Use the variable elimination algorithm to obtain the relevant probability. Do you learn anything interesting about the variable L2 in the process?

3. In designing a Bayesian network you wish to include a node representing the value reported by a sensor. The quantity being sensed is real-valued, and if the sensor is working correctly it provides a value close to the correct value, but with some noise present. The correct value is provided by its first parent. A second parent is a Boolean random variable that indicates whether the sensor is faulty. When faulty, the sensor flips between providing the correct value, although with increased noise, and a known, fixed incorrect value, again with some added noise. Suggest a conditional distribution that could be used for this node.

11 Old exam questions

Maximum likelihood, MAP, linear regression and classification: although this is a new course it has some level of overlap with its predecessor *Artificial Intelligence II.* In particular it might be worth attempting 2010, paper 8, question 2. Also, some old exam questions for *Artificial Intelligence I* are usable warm-ups for the start of this course, so you may like to attempt:

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• 2015, paper 4, question 1.
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- 2013, paper 4, question 2.
- 2011, paper 4, question 1.
- 2007, paper 4, question 7.

Machine learning methods: most of the material here is quite new, so the only relevant past question is:

• 2016, paper 8, question 2.

Bayesian Networks:

- 1. 2005, paper 8, question 2.
- 2. 2006, paper 8, question 9.
- 3. 2009, paper 8, question 1.
- 4. 2014, paper 7, question 2.
- 5. 2016, paper 7, question 3.
- 6. 2017, paper 7, question 3.