

Foundations of Computer Science

Lecture #1: Introduction

Anil Madhavapeddy & Amanda Prorok
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Getting Started

- Course Home:
<https://www.cl.cam.ac.uk/teaching/1920/FoundsCS/>
- Interactive online notebook:
<https://hub.cl.cam.ac.uk/>
- This notebook corresponds to the printed notes that you should all have.
If you cannot login, email us immediately.
- At the end of this lecture, will also explain the practicals:
<https://www.cl.cam.ac.uk/teaching/1920/OCaml/>

- **Computers:** a child can use them;
but nobody can fully understand them!
- We can master complexity through *levels of abstraction*
- Focus on 2 or 3 levels at most!
- **Recurring issues:**
 - *what services* to provide at each level
 - *how to implement them* using lower-level services
 - *the interface* by which two levels should communicate

Example: Dates

- **Abstract level:** dates over a certain interval
- **Concrete level:** typically 6 characters: YYMMDD
 - (where each character is represented by 8 bits)
- Date crises caused by inadequate internal formats:
 - *Digital's PDP-10:* 12-bit dates (good for at most 11 years)
 - *Y2K crisis:* 48-bits could be good for lifetime of universe!
- Our choices of representations within a computer has long-ranging consequences.

Example: Floating Point Numbers

- Computers have *integers* (like 1066)
and *floats* (like 1.066×10^3).
- A floating-point number is represented by two integers.
- The concept of a **data type** involves:
 - how a value is represented inside the computer
 - the suite of operations given to programmers
 - valid and invalid (or exceptional) results, such as “infinity”
- Computer arithmetic can yield incorrect answers due to **finite precision!**

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- to do so **efficiently and correctly**, giving right answers *quickly*
- to allow **easy modification** as our needs change
 - through an orderly *structure* based on *abstraction* principles
 - programmer should be able to predict effects of changes

Why Program in OCaml?

- It is **interactive**.
- It has a flexible notion of **data type**.
- It hides the underlying hardware: **no crashes**.
- Programs can easily be **understood mathematically**.
- It **distinguishes naming** from updating memory.
- It **manages storage** in memory for us.

The Practical Classes

<https://www.cl.cam.ac.uk/teaching/1920/OCaml/>