#### Slides for Part IA CST 2019/20

# Discrete Mathematics

<www.cl.cam.ac.uk/teaching/1920/DiscMath>

Prof Marcelo Fiore Marcelo.Fiore@cl.cam.ac.uk

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## What are we up to?

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- Learn to read and write, and also work with, mathematical arguments.
- ► Doing some basic discrete mathematics.
- ► Getting a taste of computer science applications.

## What is Discrete Mathematics? from *Discrete Mathematics (second edition)* by N. Biggs

Discrete Mathematics is the branch of Mathematics in which we deal with questions involving finite or countably infinite sets. In particular this means that the numbers involved are either integers, or numbers closely related to them, such as fractions or 'modular' numbers.

### What is it that we do?

#### In general:

Build mathematical models and apply methods to analyse problems that arise in computer science.

#### In particular:

Make and study mathematical constructions by means of definitions and theorems. We aim at understanding their properties and limitations.

## Lecture plan

- I. Proofs.
- II. Numbers.
- III. Sets.
- IV. Regular languages and finite automata.

# Proofs

## Objectives

- To develop techniques for analysing and understanding mathematical statements.
- ► To be able to present logical arguments that establish mathematical statements in the form of clear proofs.
- To prove Fermat's Little Theorem, a basic result in the theory of numbers that has many applications in computer science.

## Proofs in practice

We are interested in examining the following statement:

The product of two odd integers is odd.

This seems innocuous enough, but it is in fact full of baggage.

## Proofs in practice

We are interested in examining the following statement:

The product of two odd integers is odd.

This seems innocuous enough, but it is in fact full of baggage. For instance, it presupposes that you know:

- ▶ what a statement is;
- ▶ what the integers (..., -1, 0, 1, ...) are, and that amongst them there is a class of odd ones (..., -3, -1, 1, 3, ...);
- what the product of two integers is, and that this is in turn an integer.

More precisely put, we may write:

If m and n are odd integers then so is  $m \cdot n$ .

More precisely put, we may write:

If m and n are odd integers then so is  $m \cdot n$ .

which further presupposes that you know:

► what variables are;

► what

if ... then ...

statements are, and how one goes about proving them;

► that the symbol "·" is commonly used to denote the product operation.

Even more precisely, we should write

For all integers m and n, if m and n are odd then so is  $m \cdot n$ .

which now additionally presupposes that you know:

► what

#### for all . . .

statements are, and how one goes about proving them.

Thus, in trying to understand and then prove the above statement, we are assuming quite a lot of *mathematical jargon* that one needs to learn and practice with to make it a useful, and in fact very powerful, tool.

## Some mathematical jargon

#### **Statement**

A sentence that is either true or false — but not both.

Example 1

$$e^{i\pi} + 1 = 0'$$

Non-example

'This statement is false'

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#### **Predicate**

A statement whose truth depends on the value of one or more variables.

#### Example 2

1.

2.

$$e^{ix} = \cos x + i \sin x'$$

*'the function* **f** *is differentiable'* 

#### Theorem

A very important true statement.

## **Proposition**

A less important but nonetheless interesting true statement.

#### Lemma

A true statement used in proving other true statements.

## Corollary

A true statement that is a simple deduction from a theorem or proposition.

### Example 3

1.

2.

Fermat's Last Theorem

The Pumping Lemma

#### Conjecture

A statement believed to be true, but for which we have no proof.

#### Example 4

Goldbach's Conjecture
 The Riemann Hypothesis

#### Proof

Logical explanation of why a statement is true; a method for establishing truth.

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### Logic

The study of methods and principles used to distinguish good (correct) from bad (incorrect) reasoning.

## Example 5

1.	Classical predicate logic
2.	Hoare logic
З.	Temporal logic

#### Axiom

#### A basic assumption about a mathematical situation.

Axioms can be considered facts that do not need to be proved (just to get us going in a subject) or they can be used in definitions.

#### Example 6

1.	Euclidean Geometry
2.	Riemannian Geometry
З.	Hyperbolic Geometry

## Definition

An explanation of the mathematical meaning of a word (or phrase).

The word (or phrase) is generally defined in terms of properties.

**Warning:** It is vitally important that you can recall definitions precisely. A common problem is not to be able to advance in some problem because the definition of a word is unknown.

## Definition, theorem, intuition, proof in practice

**Proposition 8** For all integers m and n, if m and n are odd then so is  $m \cdot n$ .

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## Definition, theorem, intuition, proof in practice

**Definition 7** An integer is said to be <u>odd</u> whenever it is of the form  $2 \cdot i + 1$  for some (necessarily unique) integer *i*.

**Proposition 8** For all integers m and n, if m and n are odd then so is  $m \cdot n$ .

#### Intuition:

**PROOF OF Proposition 8:** 

## Simple and composite statements

A statement is <u>simple</u> (or <u>atomic</u>) when it cannot be broken into other statements, and it is <u>composite</u> when it is built by using several (simple or composite statements) connected by *logical* expressions (e.g., if...then...; ...implies ...; ...if and only if ...; ...and...; either ...or ...; it is not the case that ...; for all ...; there exists ...; etc.)

#### **Examples:**

#### '2 is a prime number'

'for all integers m and n, if  $m \cdot n$  is even then either n or m are even'

## Implication

Theorems can usually be written in the form

if a collection of *assumptions* holds,then so does some *conclusion* 

or, in other words,

a collection of *assumptions* **implies** some *conclusion* 

or, in symbols,

a collection of *hypotheses*  $\implies$  some *conclusion* 

**NB** Identifying precisely what the assumptions and conclusions are is the first goal in dealing with a theorem.

#### The main proof strategy for implication:

To prove a goal of the form

 $P \implies Q$ 

assume that P is true and prove Q.

**NB** Assuming is not asserting! Assuming a statement amounts to the same thing as adding it to your list of hypotheses.

#### **Proof pattern:**

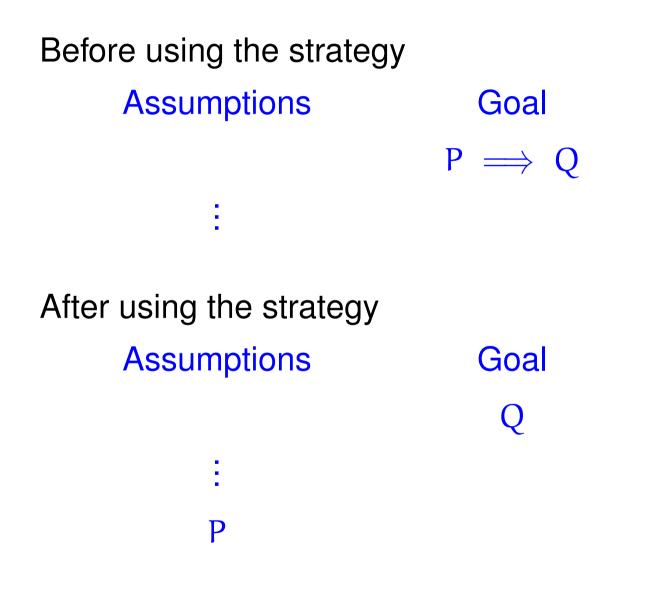
In order to prove that

$$P \implies Q$$

1. Write: Assume P.

2. Show that Q logically follows.

#### Scratch work:



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**Proposition 8** If m and n are odd integers, then so is  $m \cdot n$ .

**P**ROOF:

#### An alternative proof strategy for implication:

To prove an implication, prove instead the equivalent statement given by its contrapositive.

## **Definition:**

the *contrapositive* of 'P implies Q' is 'not Q implies not P'

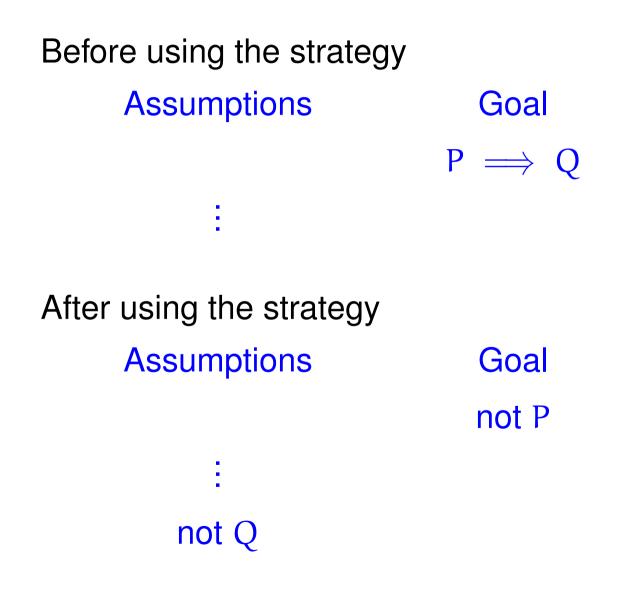
#### **Proof pattern:**

In order to prove that

## $\mathsf{P} \implies \mathsf{Q}$

- 1. Write: We prove the contrapositive; that is, ... and state the contrapositive.
- **2.** Write: Assume 'the negation of Q'.
- 3. Show that 'the negation of P' logically follows.

#### Scratch work:



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**Definition 9** A real number is:

- rational if it is of the form m/n for a pair of integers m and n; otherwise it is irrational.
- ▶ positive if it is greater than 0, and negative if it is smaller than 0.
- nonnegative if it is greater than or equal 0, and nonpositive if it is smaller than or equal 0.
- ▶ <u>natural</u> if it is a nonnegative integer.

## **Proposition 10** Let x be a positive real number. If x is irrational

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then so is  $\sqrt{x}$ .

**PROOF:** 

Logical Deduction – Modus Ponens –

A main rule of *logical deduction* is that of *Modus Ponens*:

From the statements P and P  $\implies$  Q, the statement Q follows.

or, in other words,

If P and P  $\implies$  Q hold then so does Q.

or, in symbols,

$$\begin{array}{ccc} \mathsf{P} & \mathsf{P} \implies \mathsf{Q} \\ & \mathsf{Q} \end{array}$$

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#### The use of implications:

To use an assumption of the form  $P \implies Q$ , aim at establishing P. Once this is done, by Modus Ponens, one can conclude Q and so further assume it. **Theorem 11** Let  $P_1$ ,  $P_2$ , and  $P_3$  be statements. If  $P_1 \implies P_2$  and  $P_2 \implies P_3$  then  $P_1 \implies P_3$ .

# **Bi-implication**

Some theorems can be written in the form

P is equivalent to Q

or, in other words,

P implies Q, and vice versa

or

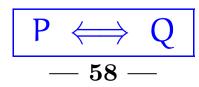
Q implies P, and vice versa

or

P if, and only if, Q

P iff Q

or, in symbols,



# Proof pattern: In order to prove that $P \iff Q$ 1. Write: ( $\Longrightarrow$ ) and give a proof of $P \implies Q$ .

2. Write: ( $\Leftarrow$ ) and give a proof of  $Q \implies P$ .

# **Proposition 12** Suppose that n is an integer. Then, n is even iff $n^2$ is even.

# Divisibility and congruence

**Definition 13** Let d and n be integers. We say that d divides n, and write  $d \mid n$ , whenever there is an integer k such that  $n = k \cdot d$ .

**Example 14** The statement 2 | 4 is true, while 4 | 2 is not.

**Definition 15** Fix a positive integer m. For integers a and b, we say that a is congruent to b modulo m, and write  $a \equiv b \pmod{m}$ , whenever  $m \mid (a - b)$ .

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#### Example 16

- **1.**  $18 \equiv 2 \pmod{4}$
- **2.**  $2 \equiv -2 \pmod{4}$
- *3.*  $18 \equiv -2 \pmod{4}$

#### **Proposition 17** For every integer n,

1. n is even if, and only if,  $n \equiv 0 \pmod{2}$ , and

2. n is odd if, and only if,  $n \equiv 1 \pmod{2}$ .

#### The use of bi-implications:

To use an assumption of the form P  $\iff$  Q, use it as two separate assumptions P  $\implies$  Q and Q  $\implies$  P.

# Universal quantification

Universal statements are of the form

for all individuals x of the universe of discourse, the property P(x) holds

or, in other words,

no matter what individual x in the universe of discourse one considers, the property P(x) for it holds

or, in symbols,

$$\forall x. P(x)$$

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#### Example 18

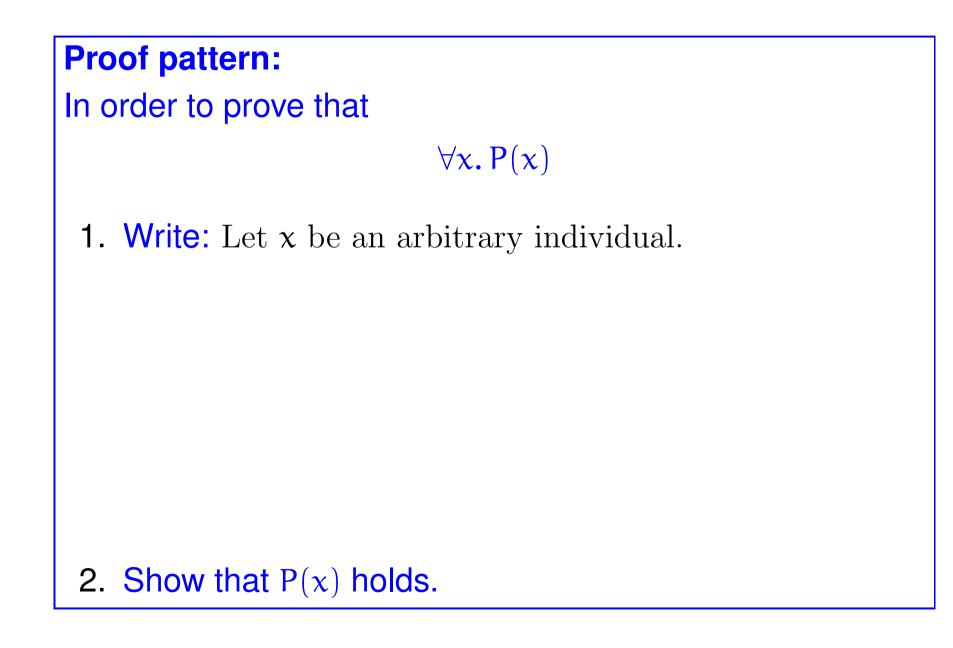
- 2. For every positive real number x, if x is irrational then so is  $\sqrt{x}$ .
- 3. For every integer n, we have that n is even iff so is  $n^2$ .

#### The main proof strategy for universal statements:

To prove a goal of the form

# $\forall x. P(x)$

let x stand for an arbitrary individual and prove P(x).



# **Proof pattern:**

# In order to prove that

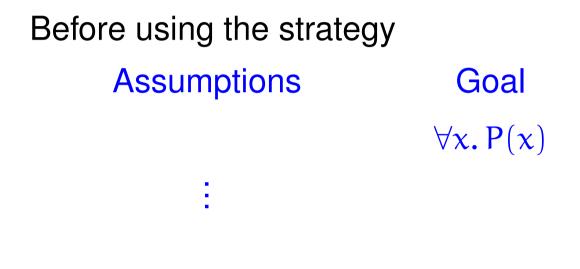
 $\forall x. P(x)$ 

**1.** Write: Let  $\mathbf{x}$  be an arbitrary individual.

**Warning:** Make sure that the variable x is new (also referred to as fresh) in the proof! If for some reason the variable x is already being used in the proof to stand for something else, then you must use an unused variable, say y, to stand for the arbitrary individual, and prove P(y).

2. Show that P(x) holds.

#### Scratch work:



After using the strategy

Assumptions

-

Goal P(x) (for a new (or fresh) x)

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#### The use of universal statements:

To use an assumption of the form  $\forall x. P(x)$ , you can plug in any value, say a, for x to conclude that P(a) is true and so further assume it.

— **7**1 —

This rule is called *universal instantiation*.

**Proposition 19** Fix a positive integer m. For integers a and b, we have that  $a \equiv b \pmod{m}$  if, and only if, for all positive integers n, we have that  $n \cdot a \equiv n \cdot b \pmod{n \cdot m}$ .

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# Equality axioms

Just for the record, here are the axioms for *equality*.

► Every individual is equal to itself.

 $\forall x. x = x$ 

For any pair of equal individuals, if a property holds for one of them then it also holds for the other one.

— **7**4 —

$$\forall x. \forall y. x = y \implies (P(x) \implies P(y))$$

**NB** From these axioms one may deduce the usual intuitive properties of equality, such as

$$\forall x. \forall y. x = y \implies y = x$$

and

$$\forall x. \forall y. \forall z. x = y \implies (y = z \implies x = z)$$

However, in practice, you will not be required to formally do so; rather you may just use the properties of equality that you are already familiar with.

# Conjunction

#### Conjunctive statements are of the form

P /

0

P and Q

or, in other words,

both P and also Q hold

or

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P & Q

or, in symbols,

#### The proof strategy for conjunction:

To prove a goal of the form

# $P\,\wedge\,Q$

first prove P and subsequently prove Q (or vice versa).

#### **Proof pattern:**

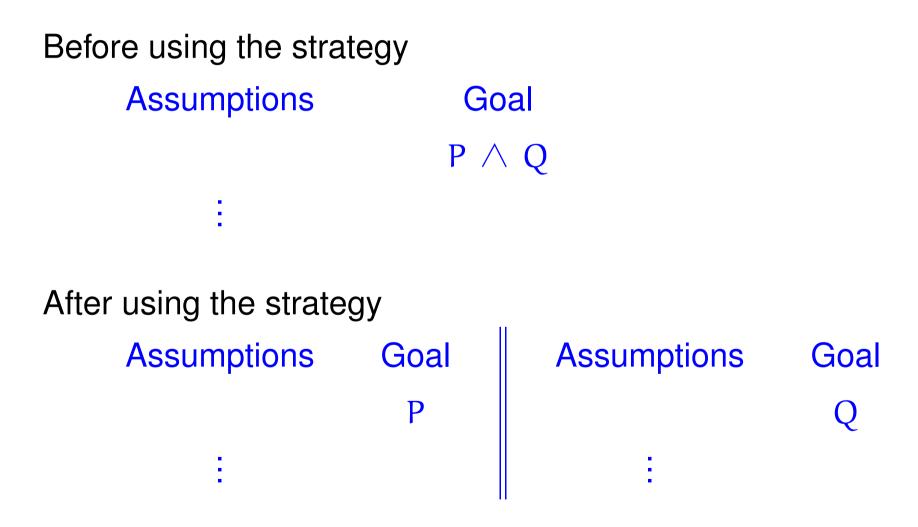
In order to prove

#### $P \land Q$

- 1. Write: Firstly, we prove P. and provide a proof of P.
- 2. Write: Secondly, we prove Q. and provide a proof of Q.

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#### The use of conjunctions:

To use an assumption of the form  $P \land Q$ , treat it as two separate assumptions: P and Q. **Theorem 20** For every integer n, we have that  $6 \mid n$  iff  $2 \mid n$  and  $3 \mid n$ .

# Existential quantification

Existential statements are of the form

**there exists** an individual x in the universe of discourse for which the property P(x) holds

or, in other words,

for some individual x in the universe of discourse, the property P(x) holds

or, in symbols,

$$\exists x. P(x)$$

**Example:** The Pigeonhole Principle.

Let n be a positive integer. If n + 1 letters are put in n pigeonholes then there will be a pigeonhole with more than one letter.

**Theorem 21 (Intermediate value theorem)** Let f be a real-valued continuous function on an interval [a, b]. For every y in between f(a) and f(b), there exists v in between a and b such that f(v) = y.

#### Intuition:

#### The main proof strategy for existential statements:

To prove a goal of the form

#### $\exists x. P(x)$

find a *witness* for the existential statement; that is, a value of x, say w, for which you think P(x) will be true, and show that indeed P(w), i.e. the predicate P(x) instantiated with the value w, holds.

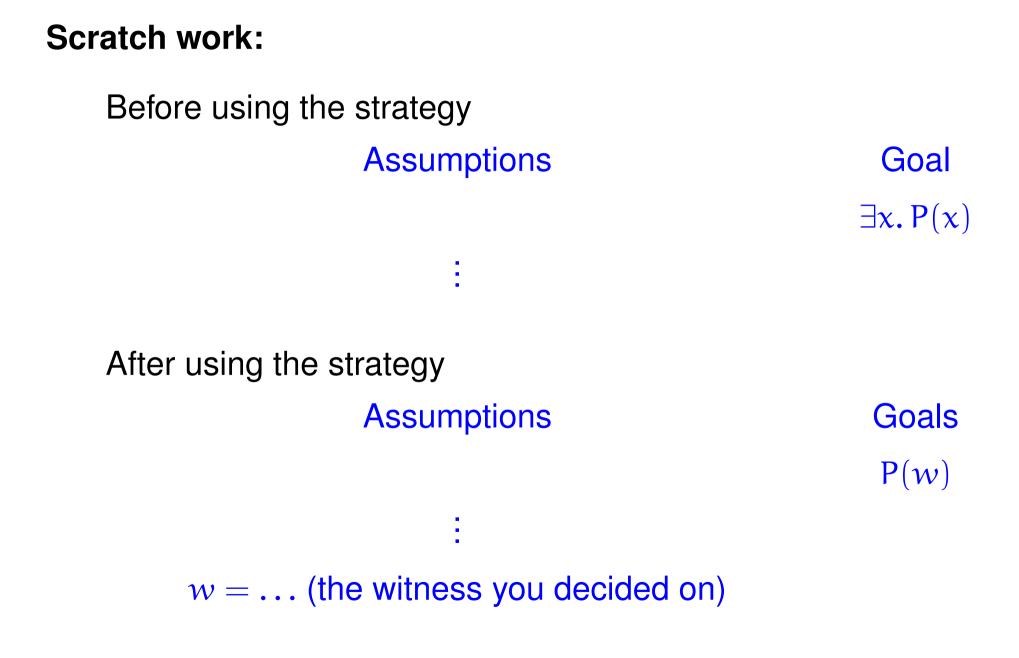
#### **Proof pattern:**

In order to prove

 $\exists x. P(x)$ 

1. Write: Let  $w = \ldots$  (the witness you decided on).

2. Provide a proof of P(w).



**Proposition 22** For every positive integer k, there exist natural numbers i and j such that  $4 \cdot k = i^2 - j^2$ .

#### The use of existential statements:

To use an assumption of the form  $\exists x. P(x)$ , introduce a new variable  $x_0$  into the proof to stand for some individual for which the property P(x) holds. This means that you can now assume  $P(x_0)$  true.

**Theorem 24** For all integers l, m, n, if  $l \mid m$  and  $m \mid n$  then  $l \mid n$ .

#### Unique existence

The notation

 $\exists ! x. P(x)$ 

stands for

the unique existence of an x for which the property P(x) holds .

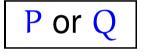
That is,

$$\exists x. P(x) \land (\forall y. \forall z. (P(y) \land P(z)) \implies y = z)$$

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# Disjunction

Disjunctive statements are of the form



or, in other words,

either P, Q, or both hold

or, in symbols,



# The main proof strategy for disjunction:

To prove a goal of the form

 $P \lor Q$ 

you may

- 1. try to prove P (if you succeed, then you are done); or
- try to prove Q (if you succeed, then you are done);
   otherwise
- 3. break your proof into cases; proving, in each case, either P or Q.

**Proposition 25** For all integers n, either  $n^2 \equiv 0 \pmod{4}$  or  $n^2 \equiv 1 \pmod{4}$ .

#### The use of disjunction:

To use a disjunctive assumption

## $P_1 ~\lor~ P_2$

to establish a goal Q, consider the following two cases in turn: (i) assume  $P_1$  to establish Q, and (ii) assume  $P_2$  to establish Q.



Before using the strategy

Assumptions Goal Q .

 $P_1 \vee P_2$ 

After using the strategyAssumptionsGoalAssumptionsGoalQQQ $\vdots$  $\vdots$  $\vdots$  $P_1$  $P_2$ 

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#### **Proof pattern:**

In order to prove Q from some assumptions amongst which there is

#### $P_1 ~\lor~ P_2$

write: We prove the following two cases in turn: (i) that assuming  $P_1$ , we have Q; and (ii) that assuming  $P_2$ , we have Q. Case (i): Assume  $P_1$ . and provide a proof of Q from it and the other assumptions. Case (ii): Assume  $P_2$ . and provide a proof of Q from it and the other assumptions.

### A little arithmetic

**Lemma 27** For all positive integers p and natural numbers m, if m = 0 or m = p then  $\binom{p}{m} \equiv 1 \pmod{p}$ .

**Lemma 28** For all integers p and m, if p is prime and 0 < m < pthen  $\binom{p}{m} \equiv 0 \pmod{p}$ .

**Proposition 29** For all prime numbers p and integers  $0 \le m \le p$ , either  $\binom{p}{m} \equiv 0 \pmod{p}$  or  $\binom{p}{m} \equiv 1 \pmod{p}$ .

# A little more arithmetic

**Corollary 33 (The Freshman's Dream)** For all natural numbers m, n and primes p,

 $(m+n)^p \equiv m^p + n^p \pmod{p}$ .

**Corollary 34 (The Dropout Lemma)** For all natural numbers **m** and primes **p**,

$$(m+1)^p \equiv m^p + 1 \pmod{p}$$
 .

# Proposition 35 (The Many Dropout Lemma) For all natural num-

bers m and i, and primes p,

 $(m+i)^p \equiv m^p + i \pmod{p}$ .

The Many Dropout Lemma (Proposition 35) gives the fist part of the following very important theorem as a corollary.

**Theorem 36 (Fermat's Little Theorem)** For all natural numbers *i* and primes *p*,

- 1.  $i^p \equiv i \pmod{p}$ , and
- 2.  $i^{p-1} \equiv 1 \pmod{p}$  whenever i is not a multiple of p.

The fact that the first part of Fermat's Little Theorem implies the second one will be proved later on .

## Btw

- 1. Fermat's Little Theorem has applications to:
  - (a) primality testing<sup>a</sup>,
  - (b) the verification of floating-point algorithms, and
  - (c) cryptographic security.

<sup>&</sup>lt;sup>a</sup>For instance, to establish that a positive integer  $\mathfrak{m}$  is not prime one may proceed to find an integer  $\mathfrak{i}$  such that  $\mathfrak{i}^{\mathfrak{m}} \not\equiv \mathfrak{i} \pmod{\mathfrak{m}}$ .

# Negation

Negations are statements of the form



or, in other words,

P is not the case

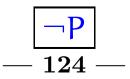
or

P is absurd

or

P leads to contradiction

or, in symbols,



#### A first proof strategy for negated goals and assumptions:

If possible, reexpress the negation in an *equivalent* form and use instead this other statement.

Logical equivalences  $\neg(P \Longrightarrow Q) \iff P \land \neg Q$  $\neg (P \iff Q) \iff P \iff \neg Q$  $\neg(\forall x. P(x)) \iff \exists x. \neg P(x)$  $\neg(P \land Q) \iff (\neg P) \lor (\neg Q)$  $\neg(\exists x. P(x)) \iff \forall x. \neg P(x)$  $\neg (\mathsf{P} \lor \mathsf{Q}) \iff (\neg \mathsf{P}) \land (\neg \mathsf{Q})$  $\neg(\neg P) \iff P$  $\neg P \iff (P \Rightarrow \mathbf{false})$ -125 ---

**Theorem 37** For all statements P and Q,

$$(\mathsf{P} \implies \mathsf{Q}) \implies (\neg \mathsf{Q} \implies \neg \mathsf{P})$$

.

# Proof by contradiction

#### The strategy for proof by contradiction:

To prove a goal P by contradiction is to prove the equivalent statement  $\neg P \implies false$ 

# Proof by contradiction

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To prove a goal P by contradiction is to prove the equivalent statement  $\neg P \implies false$ 

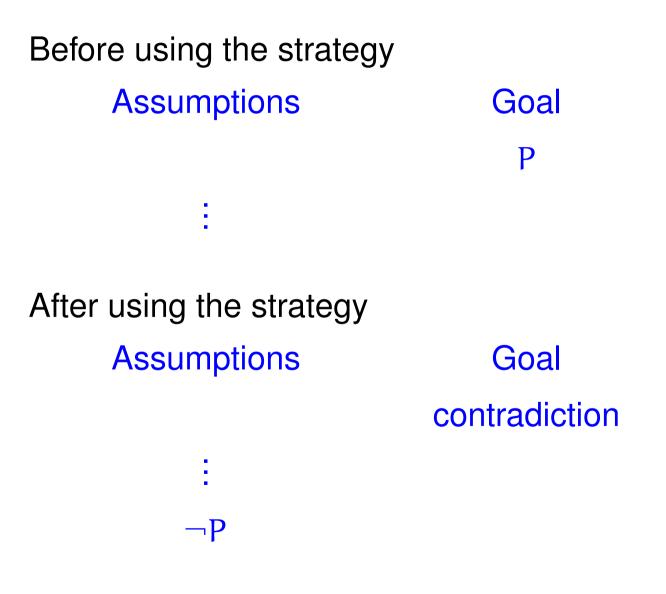
#### **Proof pattern:**

In order to prove

#### Ρ

- Write: We use proof by contradiction. So, suppose
   P is false.
- 2. Deduce a logical contradiction.
- **3. Write:** This is a contradiction. Therefore, P must be true.





**Theorem 39** For all statements P and Q,

$$(\neg Q \implies \neg P) \implies (P \implies Q)$$

.

**Lemma 41** A positive real number x is rational iff

 $\exists \textit{ positive integers } m, n :$  $x = m/n \land \neg (\exists \textit{ prime } p : p \mid m \land p \mid n)$ 

 $(\dagger)$ 

# Numbers Objectives

- Get an appreciation for the abstract notion of number system, considering four examples: natural numbers, integers, rationals, and modular integers.
- Prove the correctness of three basic algorithms in the theory of numbers: the division algorithm, Euclid's algorithm, and the Extended Euclid's algorithm.
- Exemplify the use of the mathematical theory surrounding Euclid's Theorem and Fermat's Little Theorem in the context of public-key cryptography.
- ► To understand and be able to proficiently use the Principle of Mathematical Induction in its yarious forms.

# Natural numbers

In the beginning there were the *<u>natural numbers</u>* 

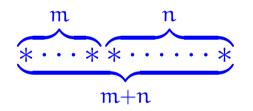
 $\mathbb{N}$  : 0, 1, ..., n, n+1, ...

generated from zero by successive increment; that is, put in ML:

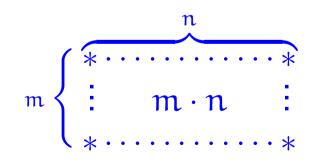
datatype
N = zero | succ of N

The basic operations of this number system are:





Multiplication



The <u>additive structure</u>  $(\mathbb{N}, 0, +)$  of natural numbers with zero and addition satisfies the following:

Monoid laws

0 + n = n = n + 0, (l + m) + n = l + (m + n)

► Commutativity law

m + n = n + m

and as such is what in the mathematical jargon is referred to as a *<u>commutative monoid</u>*.

Also the *multiplicative structure*  $(\mathbb{N}, 1, \cdot)$  of natural numbers with one and multiplication is a commutative monoid:

Monoid laws

$$1 \cdot n = n = n \cdot 1$$
,  $(l \cdot m) \cdot n = l \cdot (m \cdot n)$ 

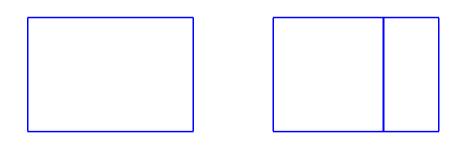
Commutativity law

 $\mathbf{m}\cdot\mathbf{n}=\mathbf{n}\cdot\mathbf{m}$ 

The additive and multiplicative structures interact nicely in that they satisfy the

► Distributive law

 $l \cdot (m+n) = l \cdot m + l \cdot n$ 



and make the overall structure  $(\mathbb{N}, 0, +, 1, \cdot)$  into what in the mathematical jargon is referred to as a <u>commutative semiring</u>.

# Cancellation

The additive and multiplicative structures of natural numbers further satisfy the following laws.

► Additive cancellation

For all natural numbers k, m, n,

$$k+m=k+n \implies m=n$$

Multiplicative cancellation

For all natural numbers k, m, n,

if  $k \neq 0$  then  $k \cdot m = k \cdot n \implies m = n$ .

## Inverses

#### **Definition 42**

1. A number x is said to admit an <u>additive inverse</u> whenever there exists a number y such that x + y = 0.

# Inverses

#### Definition 42

- 1. A number x is said to admit an additive inverse whenever there exists a number y such that x + y = 0.
- 2. A number x is said to admit a multiplicative inverse whenever there exists a number y such that  $x \cdot y = 1$ .

Extending the system of natural numbers to: (i) admit all additive inverses and then (ii) also admit all multiplicative inverses for non-zero numbers yields two very interesting results:

Extending the system of natural numbers to: (i) admit all additive inverses and then (ii) also admit all multiplicative inverses for non-zero numbers yields two very interesting results:

(i) the *integers* 

 $\mathbb{Z}$  : ... - n, ..., -1, 0, 1, ..., n, ...

which then form what in the mathematical jargon is referred to as a *commutative ring*, and

(ii) the <u>rationals</u>  $\mathbb{Q}$  which then form what in the mathematical jargon is referred to as a <u>field</u>.

# The division theorem and algorithm

**Theorem 43 (Division Theorem)** For every natural number m and positive natural number n, there exists a unique pair of integers q and r such that  $q \ge 0, 0 \le r < n$ , and  $m = q \cdot n + r$ .

# The division theorem and algorithm

**Theorem 43 (Division Theorem)** For every natural number m and positive natural number n, there exists a unique pair of integers q and r such that  $q \ge 0$ ,  $0 \le r < n$ , and  $m = q \cdot n + r$ .

**Definition 44** The natural numbers q and r associated to a given pair of a natural number m and a positive integer n determined by the Division Theorem are respectively denoted quo(m, n) and rem(m, n).

**PROOF OF Theorem 43:** 

The Division Algorithm in ML:

```
fun divalg( m , n )
 = let
     fun diviter( q , r )
       = if r < n then (q, r)
         else diviter( q+1 , r-n )
   in
     diviter( 0 , m )
   end
fun quo(m, n) = #1(divalg(m, n))
```

fun rem(m, n) = #2(divalg(m, n))

**Theorem 45** For every natural number m and positive natural number n, the evaluation of divalg(m, n) terminates, outputing a pair of natural numbers  $(q_0, r_0)$  such that  $r_0 < n$  and  $m = q_0 \cdot n + r_0$ .

**Proposition 46** Let m be a positive integer. For all natural numbers k and l,

 $k \equiv l \pmod{m} \iff \operatorname{rem}(k,m) = \operatorname{rem}(l,m)$  .

#### **Corollary 47** Let m be a positive integer.

1. For every natural number n,

 $n \equiv \operatorname{rem}(n,m) \pmod{m}$  .

### Corollary 47 Let m be a positive integer.

1. For every natural number n,

```
n \equiv \operatorname{rem}(n, m) \pmod{m} .
```

2. For every integer k there exists a unique integer  $[k]_m$  such that  $0 \leq [k]_m < m \text{ and } k \equiv [k]_m \pmod{m}$ .

## Modular arithmetic

For every positive integer m, the *integers modulo* m are:

### $\mathbb{Z}_m$ : 0, 1, ..., m-1.

with arithmetic operations of addition  $+_{\mathfrak{m}}$  and multiplication  $\cdot_{\mathfrak{m}}$  defined as follows

$$k +_{m} l = [k + l]_{m} = \operatorname{rem}(k + l, m) ,$$
  
$$k \cdot_{m} l = [k \cdot l]_{m} = \operatorname{rem}(k \cdot l, m)$$

for all  $0 \leq k, l < m$ .

**Example 49** The addition and multiplication tables for  $\mathbb{Z}_4$  are:

+4	0	1	2	3
0	0	1	2	3
1	1	2	3	0
2	2	3	0	1
3	3	0	1	2

Note that the addition table has a cyclic pattern, while there is no obvious pattern in the multiplication table.

From the addition and multiplication tables, we can readily read tables for additive and multiplicative inverses:

	additive inverse		multiplicative inverse
0	0	0	
1	3	1	1
2	2	2	
3	1	3	3

Interestingly, we have a non-trivial multiplicative inverse; namely, 3.

**Example 50** The addition and multiplication tables for  $\mathbb{Z}_5$  are:

$+_{5}$	0	1	2	3	4	•5	0	1	2	3	4
0	0	1	2	3	4	0	0	0	0	0	0
1	1	2	3	4	0	1	0	1	2	3	4
2						2	0	2	4	1	3
3							0				
4	4	0	1	2	3	4	0	4	3	2	1

Again, the addition table has a cyclic pattern, while this time the multiplication table restricted to non-zero elements has a permutation pattern.

From the addition and multiplication tables, we can readily read tables for additive and multiplicative inverses:

	additive inverse		<i>multiplicative</i> <i>inverse</i>
C	0	0	
1	4	1	1
2	3	2	3
3	2	3	2
4	1	4	4

Surprisingly, every non-zero element has a multiplicative inverse.

**Proposition 51** For all natural numbers m > 1, the modular-arithmetic structure

 $(\mathbb{Z}_m, 0, +_m, 1, \cdot_m)$ 

is a commutative ring.

**NB** Quite surprisingly, modular-arithmetic number systems have further mathematical structure in the form of multiplicative inverses

# Important mathematical jargon: Sets

Very roughly, sets are the mathematicians' data structures. Informally, we will consider a <u>set</u> as a (well-defined, unordered) collection of mathematical objects, called the <u>elements</u> (or <u>members</u>) of the set.

# Set membership

The symbol ' $\in$ ' known as the *set membership* predicate is central to the theory of sets, and its purpose is to build statements of the form

### $x \in A$

that are true whenever it is the case that the object x is an element of the set A, and false otherwise.

# Defining sets

The set	of even primes	is	{ <b>2</b> }					
	of booleans		$\{\mathbf{true},\mathbf{false}\}$					
	[-23]		$\{-2, -1, 0, 1, 2, 3\}$					

# Set comprehension

The basic idea behind set comprehension is to define a set by means of a property that precisely characterises all the elements of the set.

Notations:

$$\{x \in A \mid P(x)\}$$
,  $\{x \in A : P(x)\}$ 

# Greatest common divisor

Given a natural number n, the set of its *divisors* is defined by set comprehension as follows

 $D(\mathbf{n}) = \left\{ d \in \mathbb{N} : d \mid \mathbf{n} \right\} .$ 

### Example 53

1. 
$$D(0) = \mathbb{N}$$
  
2.  $D(1224) = \begin{cases} 1, 2, 3, 4, 6, 8, 9, 12, 17, 18, 24, 34, 36, 51, 68, \\ 72, 102, 136, 153, 204, 306, 408, 612, 1224 \end{cases}$ 

**Remark** Sets of divisors are hard to compute. However, the computation of the greatest divisor is straightforward. :)

Going a step further, what about the *common divisors* of pairs of natural numbers? That is, the set

```
\mathrm{CD}(\mathfrak{m},\mathfrak{n}) = \left\{ d \in \mathbb{N} : d \mid \mathfrak{m} \land d \mid \mathfrak{n} \right\}
```

for  $m, n \in \mathbb{N}$ .

### Example 54

 $CD(1224, 660) = \{1, 2, 3, 4, 6, 12\}$ 

Since CD(n, n) = D(n), the computation of common divisors is as hard as that of divisors. But, what about the computation of the *greatest common divisor*?

**Lemma 56 (Key Lemma)** Let m and m' be natural numbers and let n be a positive integer such that  $m \equiv m' \pmod{n}$ . Then,

 $\mathrm{CD}(\mathfrak{m},\mathfrak{n})=\mathrm{CD}(\mathfrak{m}',\mathfrak{n})$  .

Lemma 58 For all positive integers m and n,

$$CD(m,n) = \begin{cases} D(n) & , \text{ if } n \mid m \\ CD(n, rem(m,n)) & , \text{ otherwise} \end{cases}$$

Lemma 58 For all positive integers m and n,

$$CD(m,n) = \begin{cases} D(n) & , \text{ if } n \mid m \\ CD(n, rem(m,n)) & , \text{ otherwise} \end{cases}$$

Since a positive integer n is the greatest divisor in D(n), the lemma suggests a recursive procedure:

$$gcd(m,n) = \begin{cases} n & , \text{ if } n \mid m \\ gcd(n, rem(m,n)) & , \text{ otherwise} \end{cases}$$

for computing the *greatest common divisor*, of two positive integers m and n. This is

# Euclid's Algorithm

```
gcd
fun gcd( m , n )
  = let
      val ( q , r ) = divalg( m , n )
     in
       if r = 0 then n
      else gcd( n , r )
     end
```

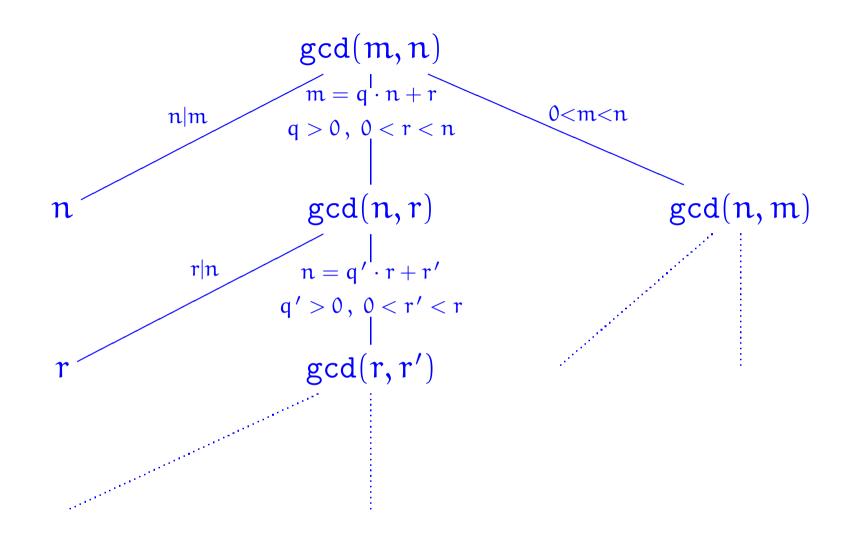
**Example 59 (**gcd(13, 34) = 1**)** 

- gcd(13, 34) = gcd(34, 13)
  - $= \gcd(13, 8)$
  - $= \gcd(8,5)$
  - $= \gcd(5,3)$
  - $= \gcd(3,2)$
  - $= \gcd(2,1)$
  - = 1

**Theorem 60** Euclid's Algorithm gcd terminates on all pairs of positive integers and, for such m and n, gcd(m, n) is the greatest common divisor of m and n in the sense that the following two properties hold:

(i) both gcd(m, n) | m and gcd(m, n) | n, and

(ii) for all positive integers d such that  $d \mid m$  and  $d \mid n$  it necessarily follows that  $d \mid gcd(m, n)$ .



## Fractions in lowest terms

```
fun lowterms( m , n )
= let
    val gcdval = gcd( m , n )
    in
    ( m div gcdval , n div gcdval )
    end
```

# Some fundamental properties of gcds

Lemma 62 For all positive integers 1, m, and n,

- 1. (Commutativity) gcd(m, n) = gcd(n, m),
- 2. (Associativity) gcd(l, gcd(m, n)) = gcd(gcd(l, m), n),
- 3. (Linearity)<sup>a</sup>  $gcd(l \cdot m, l \cdot n) = l \cdot gcd(m, n)$ .

# Euclid's Theorem

**Theorem 63** For positive integers k, m, and n, if  $k \mid (m \cdot n)$  and gcd(k,m) = 1 then  $k \mid n$ .

**Corollary 64 (Euclid's Theorem)** For positive integers m and n, and prime p, if  $p \mid (m \cdot n)$  then  $p \mid m$  or  $p \mid n$ .

Now, the second part of Fermat's Little Theorem follows as a corollary of the first part and Euclid's Theorem.

## Fields of modular arithmetic

**Corollary 66** For prime p, every non-zero element i of  $\mathbb{Z}_p$  has  $[i^{p-2}]_p$  as multiplicative inverse. Hence,  $\mathbb{Z}_p$  is what in the mathematical jargon is referred to as a <u>field</u>.

## Extended Euclid's Algorithm

#### **Example 67**

	gcd( <b>34</b> , <b>13</b> )	34	=	2.	13	+	8
=	gcd( <b>13</b> , <b>8</b> )	13	=	1.	8	+	5
=	gcd(8,5)	8	=	1.	5	+	3
=	gcd(5,3)	5	=	1.	3	+	2
=	gcd(3,2)	3	=	1.	2	+	1
=	gcd(2, 1)	2	=	2.	1	+	0

= 1

## Extended Euclid's Algorithm

#### Example 67

34	—	2.	13	+	8		8	—	34	-2.	13
13	=	1.	8	+	5		5	=	13	-1.	8
8	=	1.	5	+	3		3	=	8	-1.	5
5	=				2		2	=	5	-1.	3
3	=	1.	2	+	1		1	=	3	-1.	2
2	=	2.	1	+	0	•					

gcd(34, 13)

- $= \gcd(13, 8)$
- $= \gcd(8,5)$
- $= \gcd(5,3)$
- $= \gcd(3,2)$
- = gcd(2, 1)

= 1

guu(**2**, 1)

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## Linear combinations

**Definition 68** An integer r is said to be a linear combination of a pair of integers m and n whenever

there exist a pair of integers s and t, referred to as the coefficients of the linear combination, such that

$$\begin{bmatrix} s & t \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = r ;$$

that is

 $s \cdot m + t \cdot n = r$ .

### **Theorem 69** For all positive integers m and n,

- 1. gcd(m, n) is a linear combination of m and n, and
- 2. a pair lc<sub>1</sub>(m, n), lc<sub>2</sub>(m, n) of integer coefficients for it, i.e. such that

$$\left[ \operatorname{lc}_1(m,n) \ \operatorname{lc}_2(m,n) \right] \cdot \left[ \begin{array}{c} m \\ n \end{array} \right] = \operatorname{gcd}(m,n) ,$$

can be efficiently computed.

### Proposition 70 For all integers m and n,

**1.** 
$$\begin{bmatrix} ?_1 & ?_2 \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = m \land \begin{bmatrix} ?_1 & ?_2 \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = n ;$$

#### **Proposition 70** For all integers m and n,

1. 
$$\left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = m \land \left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = n ;$$

2. for all integers  $s_1$ ,  $t_1$ ,  $r_1$  and  $s_2$ ,  $t_2$ ,  $r_2$ ,

$$\left[\begin{array}{c}s_1 \ t_1\end{array}\right]\cdot \left[\begin{array}{c}m\\n\end{array}\right] = r_1 \quad \land \quad \left[\begin{array}{c}s_2 \ t_2\end{array}\right]\cdot \left[\begin{array}{c}m\\n\end{array}\right] = r_2$$
 implies

$$\left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = r_1 + r_2 ;$$

#### Proposition 70 For all integers m and n,

1. 
$$\left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = m \land \left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = n ;$$

2. for all integers  $s_1$ ,  $t_1$ ,  $r_1$  and  $s_2$ ,  $t_2$ ,  $r_2$ ,

$$\begin{bmatrix} s_1 & t_1 \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = r_1 \land \begin{bmatrix} s_2 & t_2 \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = r_2$$
  
implies

$$\left[\begin{array}{c} ?_1 & ?_2 \end{array}\right] \cdot \left[\begin{array}{c} m \\ n \end{array}\right] = r_1 + r_2 ;$$

3. for all integers k and s, t, r,

$$\begin{bmatrix} s t \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = r$$
 implies  $\begin{bmatrix} ?_1 ?_2 \end{bmatrix} \cdot \begin{bmatrix} m \\ n \end{bmatrix} = k \cdot r$ .

## gcd

```
fun gcd(m, n)
= let
   fun gcditer(
                                      r2 )
                 r1 , c as
   = let
      val (q,r) = divalg(r1,r2) (* r = r1-q*r2 *)
    in
      if r = 0
      then c
      else gcditer( c ,
                                      r )
    end
 in
   gcditer( m, n)
 end
```

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#### egcd

```
fun egcd( m , n )
= let
    fun egcditer( ((s1,t1),r1) , lc as ((s2,t2),r2) )
    = let
        val (q,r) = divalg(r1,r2) (* r = r1-q*r2 *)
      in
        if r = 0
        then lc
        else egcditer( lc , ((s1-q*s2,t1-q*t2),r) )
      end
  in
    egcditer( ((1,0),m) , ((0,1),n) )
  end
```

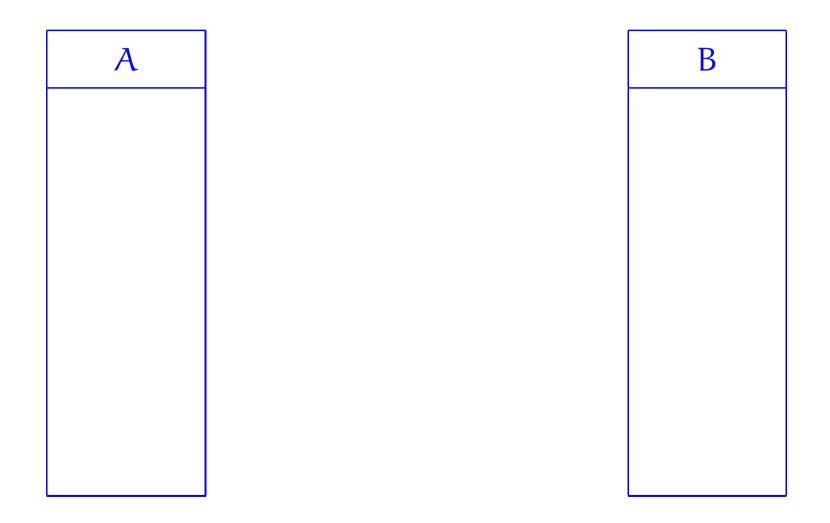
fun gcd( m , n ) = #2( egcd( m , n ) )
fun lc1( m , n ) = #1( #1( egcd( m , n ) ) )
fun lc2( m , n ) = #2( #1( egcd( m , n ) ) )

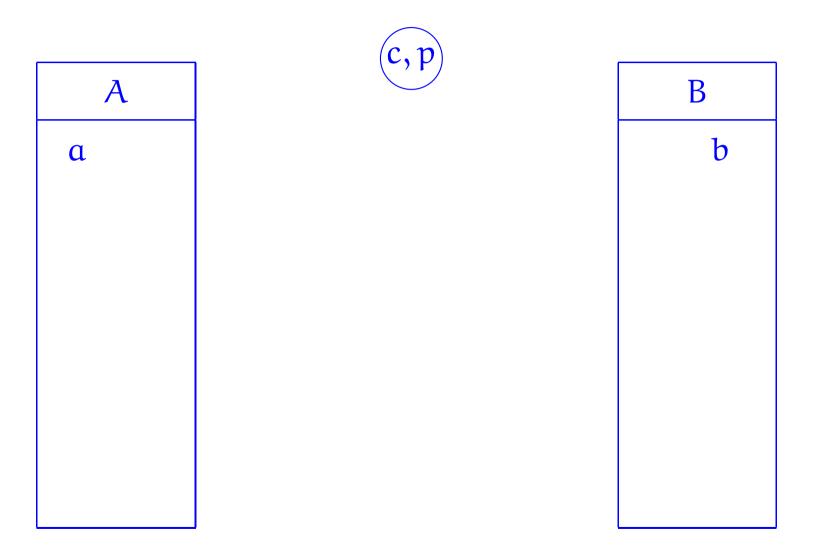
# Multiplicative inverses in modular arithmetic

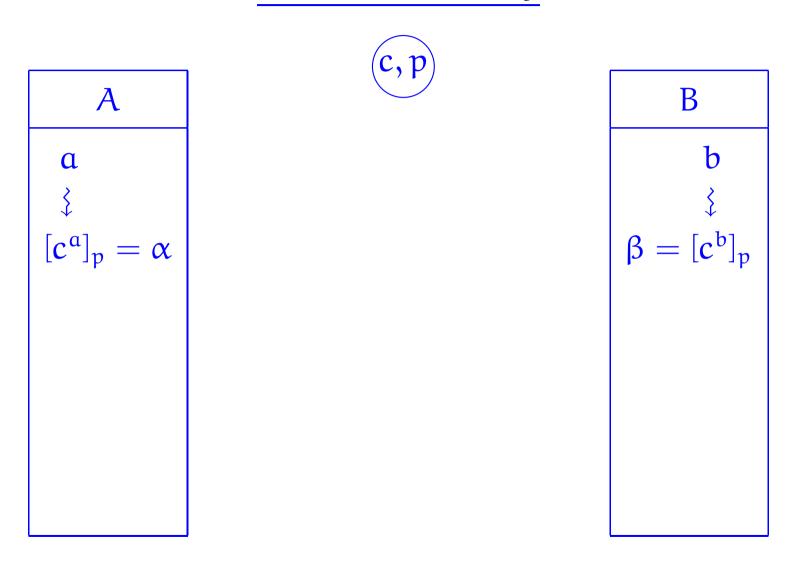
**Corollary 74** For all positive integers m and n,

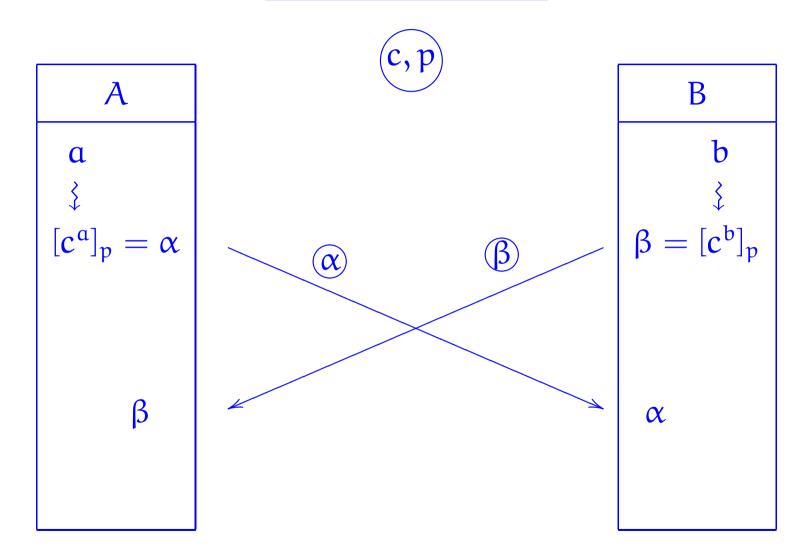
- 1.  $n \cdot lc_2(m, n) \equiv gcd(m, n)$  (mod m), and
- 2. whenever gcd(m, n) = 1,

 $\left[ {{{\rm{lc}}_2}(m,n)} \right]_m$  is the multiplicative inverse of  $[n]_m$  in  $\mathbb{Z}_m$  .

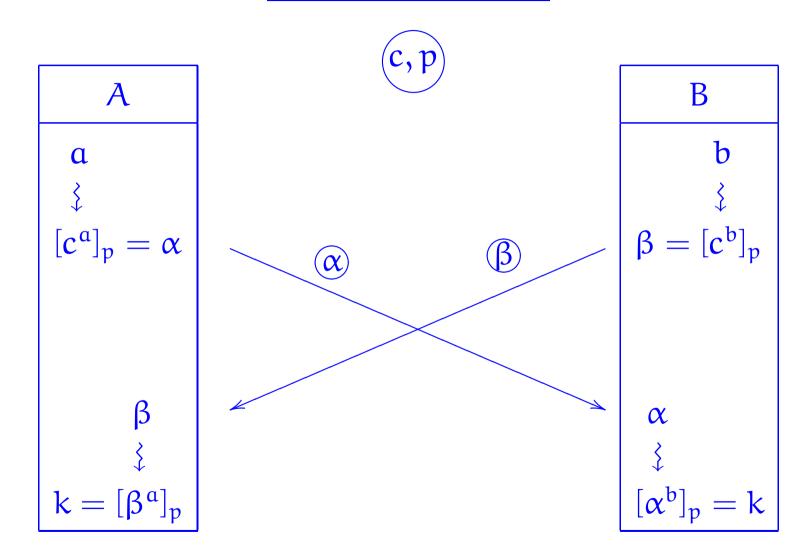








Shared secret key



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## Key exchange

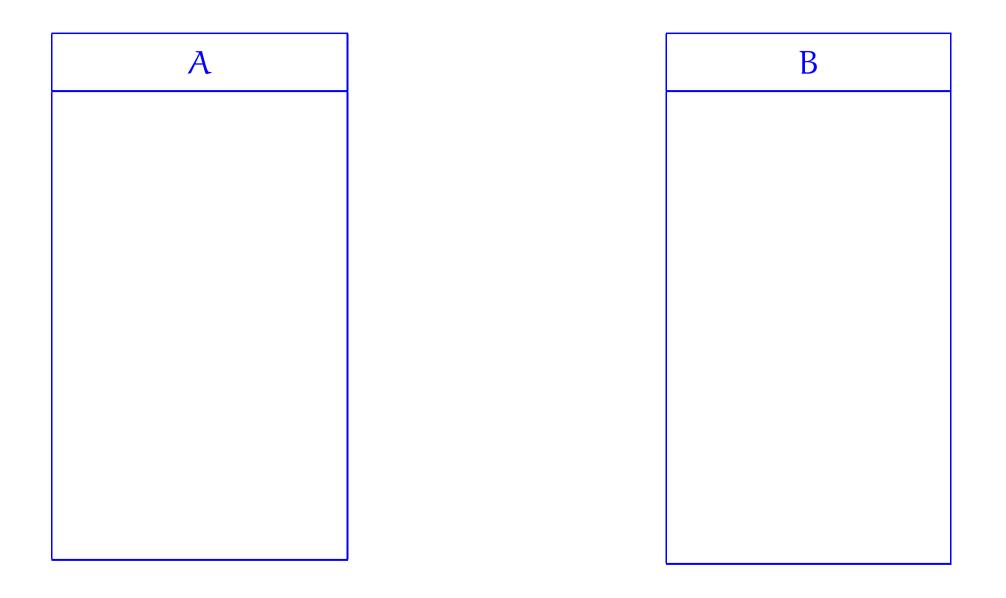
**Lemma 75** Let p be a prime and e a positive integer with gcd(p-1, e) = 1. Define

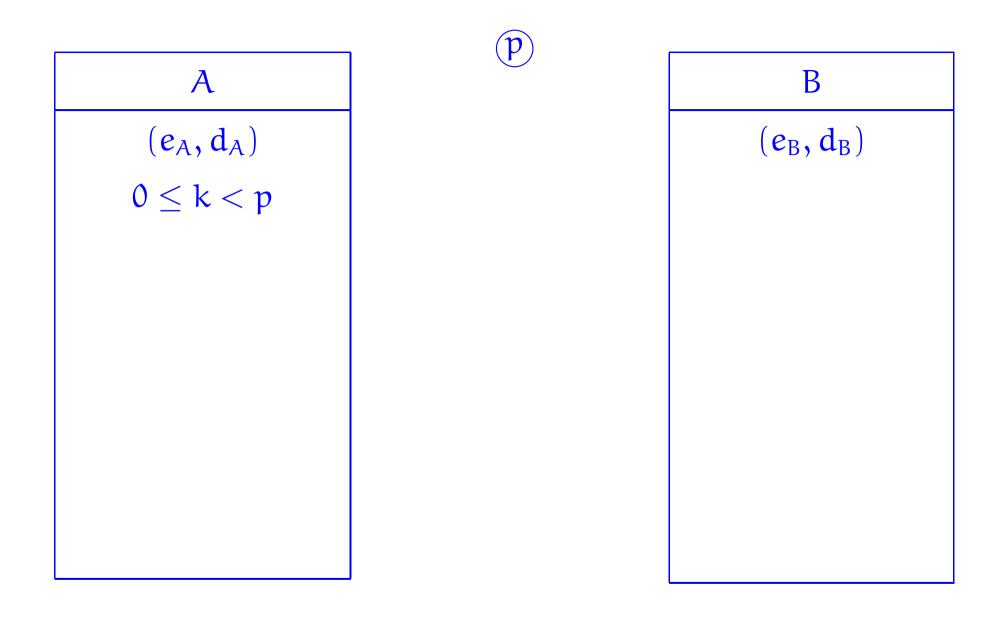
$$d = \big[ \operatorname{lc}_2(p-1,e) \,\big]_{p-1}$$

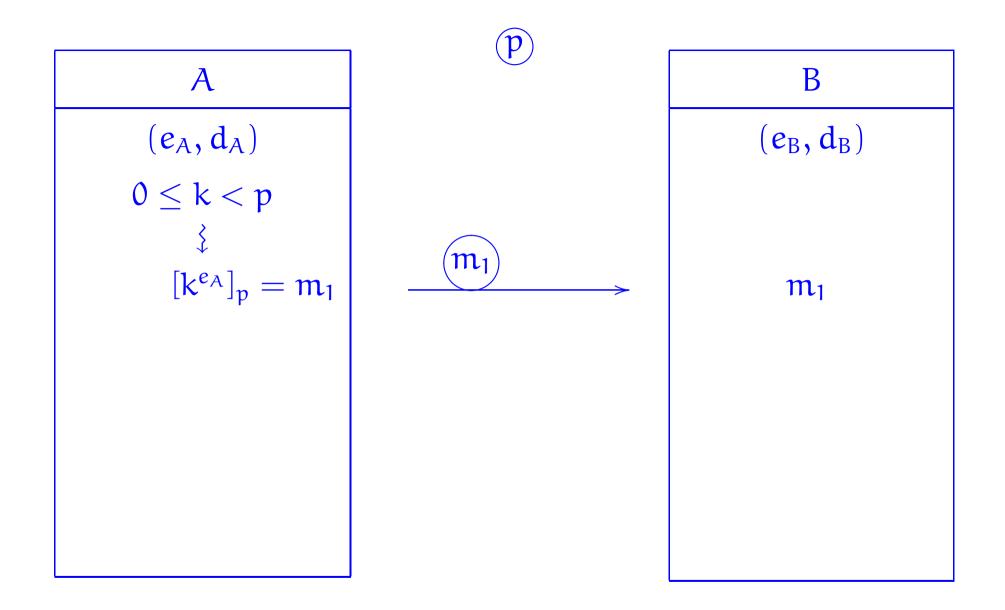
.

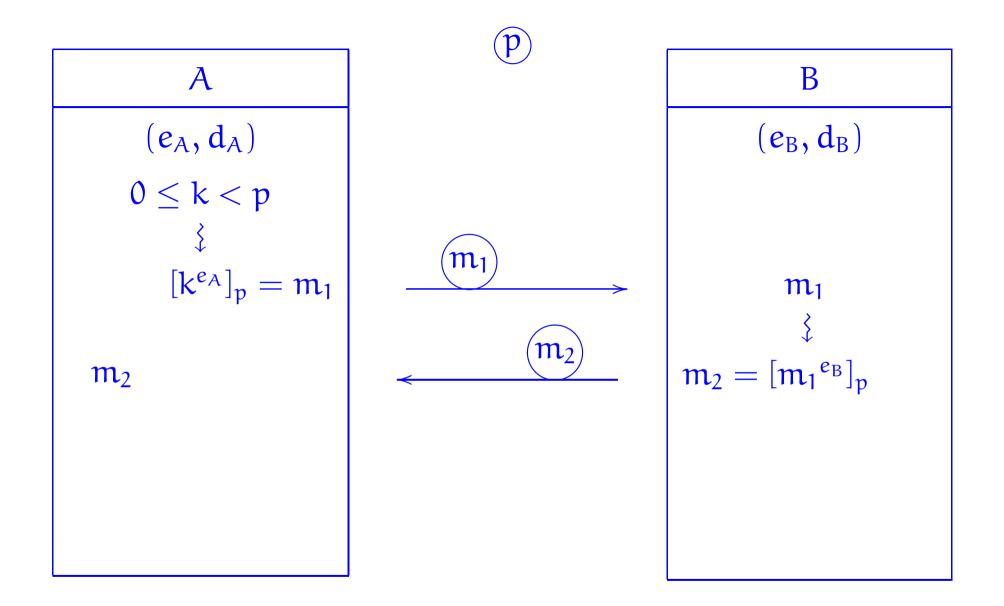
Then, for all integers k,

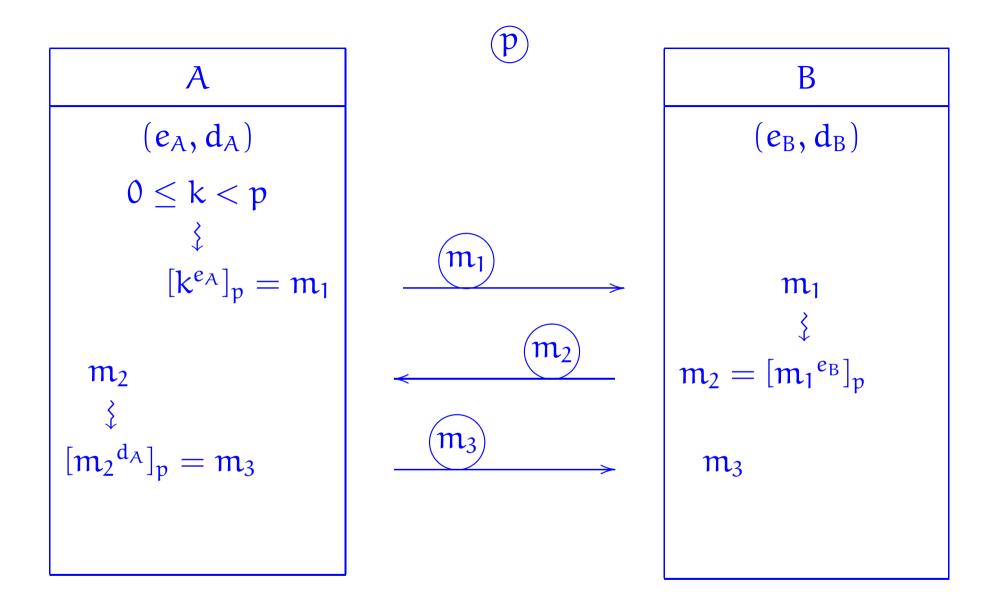
 $(k^e)^d \equiv k \pmod{p}$  .

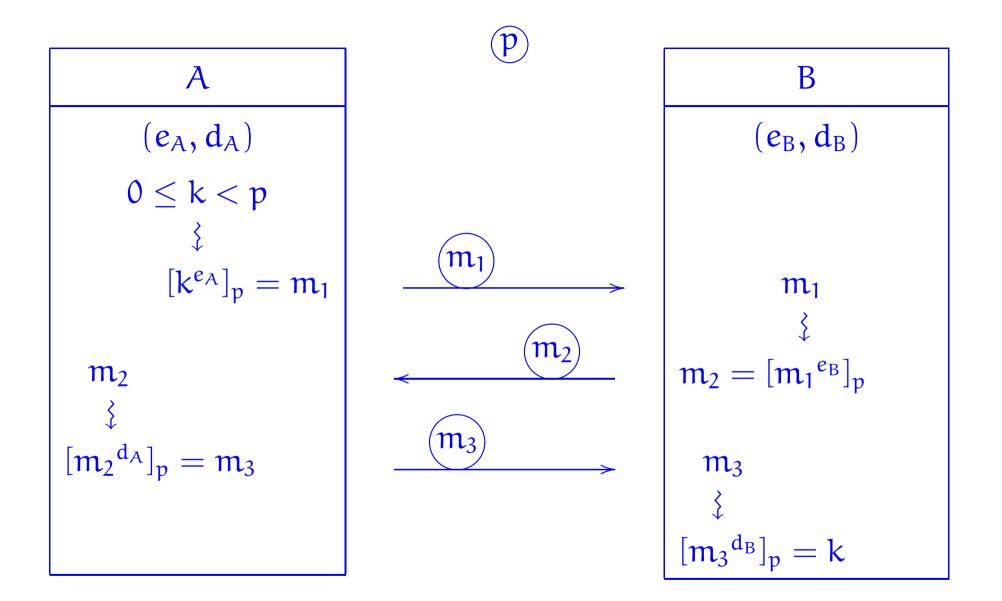












# Natural Numbers and mathematical induction

We have mentioned in passing that the natural numbers are generated from zero by succesive increments. This is in fact the defining property of the set of natural numbers, and endows it with a very important and powerful reasoning principle, that of *Mathematical Induction*, for establishing universal properties of natural numbers.

# Principle of Induction

```
Let P(m) be a statement for m ranging over the set of natural
numbers \mathbb{N}.
lf
 \blacktriangleright the statement P(0) holds, and
  ▶ the statement
         \forall n \in \mathbb{N}. (P(n) \implies P(n+1))
     also holds
then
  ► the statement
         \forall m \in \mathbb{N}. P(m)
     holds.
```

## Binomial Theorem

**Theorem 29** For all  $n \in \mathbb{N}$ ,

$$(x+y)^n = \sum_{k=0}^n \binom{n}{k} \cdot x^{n-k} \cdot y^k$$

.

## Principle of Induction from basis *l*

Let P(m) be a statement for m ranging over the natural numbers greater than or equal a fixed natural number  $\ell$ . If

- ▶  $P(\ell)$  holds, and
- ▶  $\forall n \ge l$  in  $\mathbb{N}$ . ( $P(n) \implies P(n+1)$ ) also holds

then

▶  $\forall m \ge \ell \text{ in } \mathbb{N}$ . P(m) holds.

# Principle of Strong Induction

from basis  $\ell$  and Induction Hypothesis P(m).

Let P(m) be a statement for m ranging over the natural numbers greater than or equal a fixed natural number  $\ell$ . If both

- ▶  $P(\ell)$  and
- $\blacktriangleright \forall n \ge \ell \text{ in } \mathbb{N}. \left( \left( \forall k \in [\ell..n]. P(k) \right) \implies P(n+1) \right)$

hold, then

▶  $\forall m \ge l$  in  $\mathbb{N}$ . P(m) holds.

# Fundamental Theorem of Arithmetic

**Proposition 76** Every positive integer greater than or equal 2 is a prime or a product of primes.

#### Theorem 77 (Fundamental Theorem of Arithmetic) For every

positive integer n there is a unique finite ordered sequence of primes  $(p_1 \leq \cdots \leq p_{\ell})$  with  $\ell \in \mathbb{N}$  such that

 $n = \prod(p_1,\ldots,p_\ell)$ .

# Euclid's infinitude of primes

**Theorem 80** The set of primes is infinite.

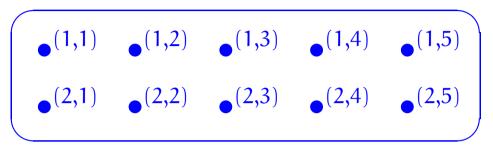


# Objectives

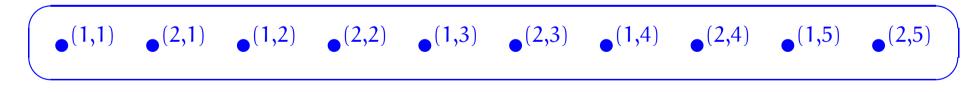
To introduce the basics of the theory of sets and some of its uses.

## Abstract sets

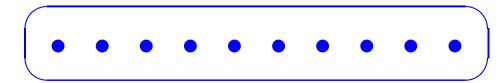
It has been said that a set is like a mental "bag of dots", except of course that the bag has no shape; thus,



may be a convenient way of picturing a certain set for some considerations, but what is apparently the same set may be pictured as



or even simply as



for other considerations.

# Naive Set Theory

We are not going to be formally studying Set Theory here; rather, we will be *naively* looking at ubiquituous structures that are available within it.

## Extensionality axiom

Two sets are equal if they have the same elements.

Thus,

$$\forall \text{ sets } A, B. \ A = B \iff ( \ \forall x. x \in A \iff x \in B )$$

.

#### **Example:**

$$\{0\} \neq \{0,1\} = \{1,0\} \neq \{2\} = \{2,2\}$$

## Subsets and supersets

#### Lemma 83

1. Reflexivity.

For all sets  $A, A \subseteq A$ .

2. Transitivity.

For all sets A, B, C,  $(A \subseteq B \land B \subseteq C) \implies A \subseteq C$ .

3. Antisymmetry.

For all sets A, B,  $(A \subseteq B \land B \subseteq A) \implies A = B$ .

# Separation principle

For any set A and any definable property P, there is a set containing precisely those elements of A for which the property P holds.

 $\{x \in A \mid P(x)\}$ 

# Russell's paradox

# Empty set Ø or {}

defined by

 $\forall x. x \notin \emptyset$ 

or, equivalently, by

 $\neg(\exists x. x \in \emptyset)$ 

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# Cardinality

The *cardinality* of a set specifies its size. If this is a natural number, then the set is said to be *finite*.

Typical notations for the cardinality of a set S are #S or |S|.

Example:

 $\#\emptyset = 0$ 

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## Powerset axiom

For any set, there is a set consisting of all its subsets.

 $\mathcal{P}(\mathbf{U})$ 

## $\forall \, X. \, \, X \in \mathfrak{P}(u) \iff X \subseteq u \quad .$

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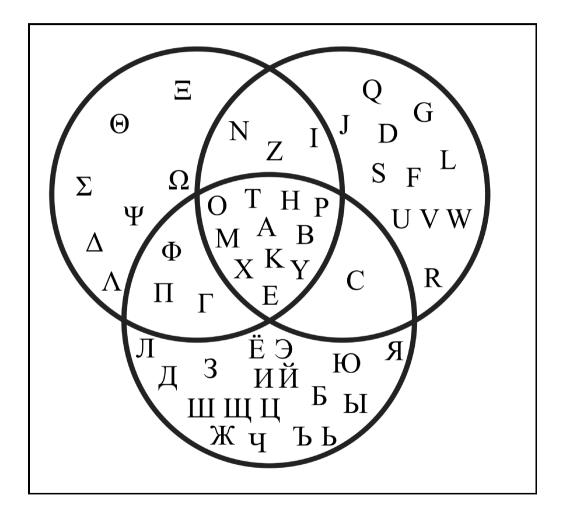
# Hasse diagrams

**Proposition 84** For all finite sets U,

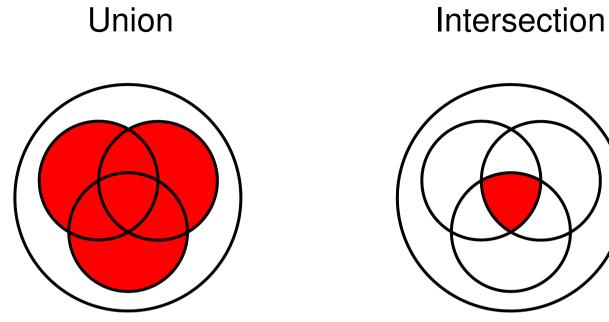
 $\# \mathcal{P}(\mathbf{U}) = 2^{\# \mathbf{U}}$  .

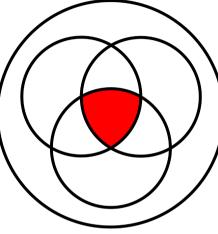
PROOF IDEA:

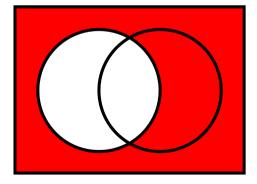
# Venn diagrams<sup>a</sup>



<sup>&</sup>lt;sup>a</sup>From http://en.wikipedia.org/wiki/Intersection\_(set\_theory).







Complement

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The powerset Boolean algebra  $( \mathcal{P}(U) , \emptyset, U, \cup, \cap, (\cdot)^{c} )$ For all  $A, B \in \mathcal{P}(U)$ ,  $A \cup B = \{ x \in U \mid x \in A \lor x \in B \} \in \mathcal{P}(U)$   $A \cap B = \{ x \in U \mid x \in A \land x \in B \} \in \mathcal{P}(U)$ 

 $A^{c} = \{ x \in U \mid \neg (x \in A) \} \in \mathcal{P}(U)$ 

► The union operation ∪ and the intersection operation ∩ are associative, commutative, and idempotent.

 $(A \cup B) \cup C = A \cup (B \cup C)$ ,  $A \cup B = B \cup A$ ,  $A \cup A = A$ 

 $(A \cap B) \cap C = A \cap (B \cap C)$ ,  $A \cap B = B \cap A$ ,  $A \cap A = A$ 

► The union operation ∪ and the intersection operation ∩ are associative, commutative, and idempotent.

 $(A \cup B) \cup C = A \cup (B \cup C)$ ,  $A \cup B = B \cup A$ ,  $A \cup A = A$ 

 $(A \cap B) \cap C = A \cap (B \cap C)$ ,  $A \cap B = B \cap A$ ,  $A \cap A = A$ 

► The empty set Ø is a neutral element for U and the universal set U is a neutral element for ∩.

$$\emptyset \cup A = A = U \cap A$$

► The empty set Ø is an annihilator for ∩ and the universal set U is an annihilator for U.

 $\emptyset \cap A = \emptyset$  $U \cup A = U$ 

► The empty set Ø is an annihilator for ∩ and the universal set U is an annihilator for U.

 $\emptyset \cap \mathsf{A} = \emptyset$  $\mathsf{U} \cup \mathsf{A} = \mathsf{U}$ 

► With respect to each other, the union operation ∪ and the intersection operation ∩ are distributive and absorptive.

 $A \cap (B \cup C) = (A \cap B) \cup (A \cap C) , \quad A \cup (B \cap C) = (A \cup B) \cap (A \cup C)$ 

$$A \cup (A \cap B) = A = A \cap (A \cup B)$$

• The complement operation  $(\cdot)^c$  satisfies complementation laws.

 $A \cup A^c = U$ ,  $A \cap A^c = \emptyset$ 

**Proposition 85** Let U be a set and let  $A, B \in \mathcal{P}(U)$ .

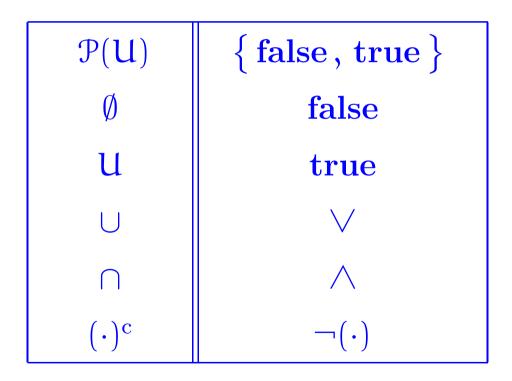
- **1.**  $\forall X \in \mathcal{P}(U)$ .  $A \cup B \subseteq X \iff (A \subseteq X \land B \subseteq X)$ .
- **2.**  $\forall X \in \mathcal{P}(U)$ .  $X \subseteq A \cap B \iff (X \subseteq A \land X \subseteq B)$ .

**PROOF:** 

**Corollary 86** Let U be a set and let  $A, B, C \in \mathcal{P}(U)$ .

```
1. C = A \cup B
        iff
                        |A \subseteq C \land B \subseteq C|
                   \wedge
                        \left[ \forall X \in \mathcal{P}(U). \ (A \subseteq X \land B \subseteq X) \implies C \subseteq X \right]
2.
                 C = A \cap B
        iff
                        |C \subseteq A \land C \subseteq B|
                   \wedge
                        \left[ \forall X \in \mathcal{P}(\mathcal{U}). \ (X \subseteq A \land X \subseteq B) \implies X \subseteq C \right]
```

## Sets and logic



## Pairing axiom

For every a and b, there is a set with a and b as its only elements.

 ${a, b}$ 

defined by

$$\forall x. x \in \{a, b\} \iff (x = a \lor x = b)$$

**NB** The set  $\{a, a\}$  is abbreviated as  $\{a\}$ , and referred to as a *singleton*.

#### **Examples:**

- $\blacktriangleright \#\{\emptyset\} = 1$
- ▶  $\#\{\{\emptyset\}\} = 1$
- ▶ #{  $\emptyset$  , {  $\emptyset$  } } = 2

# Ordered pairing

For every pair a and b, the set

 $\left\{\left\{a\right\},\left\{a,b\right\}\right\}$ 

is abbreviated as

 $\langle a, b \rangle$ 

and referred to as an ordered pair.

## **Proposition 87 (Fundamental property of ordered pairing)** For all a, b, x, y,

$$\langle a,b\rangle = \langle x,y\rangle \iff (a = x \land b = y)$$

.

**PROOF:** 

#### Products

The *product*  $A \times B$  of two sets A and B is the set

$$A \times B = \{ x \mid \exists a \in A, b \in B. x = (a, b) \}$$

where

 $\forall a_1, a_2 \in A, b_1, b_2 \in B.$  $(a_1, b_1) = (a_2, b_2) \iff (a_1 = a_2 \land b_1 = b_2) \quad .$ 

Thus,

 $\forall x \in A \times B. \exists! a \in A. \exists! b \in B. x = (a, b)$ .

#### **Proposition 89** For all finite sets A and B,

 $\#(A \times B) = \#A \cdot \#B$ .

PROOF IDEA:

# Big unions

**Definition 90** Let U be a set. For a collection of sets  $\mathcal{F} \in \mathcal{P}(\mathcal{P}(U))$ , we let the big union (relative to U) be defined as

 $\bigcup \mathcal{F} = \{ x \in U \mid \exists A \in \mathcal{F}. x \in A \} \in \mathcal{P}(U) .$ 

**Proposition 91** For all  $\mathcal{F} \in \mathcal{P}(\mathcal{P}(\mathcal{U})))$ ,

 $\bigcup \left( \ \bigcup \mathfrak{F} \right) \ = \ \bigcup \left\{ \ \bigcup \mathcal{A} \ \in \mathcal{P}(u) \ \Big| \ \mathcal{A} \in \mathfrak{F} \ \right\} \ \in \mathcal{P}(u) \quad .$ 

**PROOF:** 

## Big intersections

**Definition 92** Let U be a set. For a collection of sets  $\mathcal{F} \subseteq \mathcal{P}(U)$ , we let the big intersection (relative to U) be defined as

 $\bigcap \mathcal{F} = \{ x \in U \mid \forall A \in \mathcal{F}. x \in A \} .$ 

Theorem 93 Let

 $\mathcal{F} = \left\{ S \subseteq \mathbb{R} \mid (0 \in S) \land (\forall x \in \mathbb{R}. x \in S \implies (x+1) \in S) \right\} .$ Then, (i)  $\mathbb{N} \in \mathcal{F}$  and (ii)  $\mathbb{N} \subseteq \bigcap \mathcal{F}$ . Hence,  $\bigcap \mathcal{F} = \mathbb{N}$ . PROOF:

## Union axiom

Every collection of sets has a union.

 $\bigcup \mathcal{F}$ 

## $x \in \bigcup \ \mathcal{F} \iff \exists \ X \in \mathcal{F}. \ x \in X$

#### For *non-empty* $\mathcal{F}$ we also have

### $\bigcap \mathcal{F}$

defined by

 $\forall x. \ x \in \bigcap \mathcal{F} \iff (\forall X \in \mathcal{F}. x \in X) .$ 

## Disjoint unions

**Definition 94** The disjoint union  $A \uplus B$  of two sets A and B is the set

 $A \uplus B = (\{1\} \times A) \cup (\{2\} \times B)$ .

#### Thus,

 $\forall x. x \in (A \uplus B) \iff (\exists a \in A. x = (1, a)) \lor (\exists b \in B. x = (2, b)).$ 

**Proposition 96** For all finite sets A and B,

 $A \cap B = \emptyset \implies \#(A \cup B) = \#A + \#B$ .

PROOF IDEA:

**Corollary 97** For all finite sets A and B,

 $\#(A \uplus B) = \#A + \#B$ .

## Relations

# **Definition 99** A (binary) relation R from a set A to a set B $R : A \longrightarrow B$ or $R \in Rel(A, B)$ , is

 $R \subseteq A \times B$  or  $R \in \mathcal{P}(A \times B)$  .

#### **Notation 100** One typically writes a R b for $(a, b) \in R$ .

#### **Informal examples:**

- ► Computation.
- ► Typing.
- ► Program equivalence.
- ► Networks.
- ► Databases.

#### Examples:

- Empty relation.  $\emptyset : A \longrightarrow B$
- Full relation.  $(A \times B) : A \longrightarrow B$

 $(a (A \times B) b \iff true)$ 

 $(a \emptyset b \iff false)$ 

- ► Identity (or equality) relation.  $id_A = \{ (a, a) \mid a \in A \} : A \longrightarrow A$
- ► Integer square root.  $R_2 = \left\{ \begin{array}{c} (m,n) \mid m = n^2 \end{array} \right\} : \mathbb{N} \longrightarrow \mathbb{Z}$

 $(m R_2 n \iff m = n^2)$ 

 $(a \operatorname{id}_A a' \iff a = a')$ 

## Internal diagrams

#### Example:

 $R = \{ (0,0), (0,-1), (0,1), (1,2), (1,1), (2,1) \} : \mathbb{N} \longrightarrow \mathbb{Z}$  $S = \{ (1,0), (1,2), (2,1), (2,3) \} : \mathbb{Z} \longrightarrow \mathbb{Z}$ 

## Relational extensionality

 $\mathsf{R} = \mathsf{S} : \mathsf{A} \longrightarrow \mathsf{B}$ 

iff

 $\forall a \in A. \forall b \in B. a R b \iff a S b$ 

# Relational composition

**Theorem 102** *Relational composition is associative and has the identity relation as neutral element.* 

► Associativity.

For all  $R : A \longrightarrow B$ ,  $S : B \longrightarrow C$ , and  $T : C \longrightarrow D$ ,

 $(\mathsf{T} \circ \mathsf{S}) \circ \mathsf{R} = \mathsf{T} \circ (\mathsf{S} \circ \mathsf{R})$ 

► Neutral element.

For all  $R : A \rightarrow B$ ,

 $R \circ id_A = R = id_B \circ R$  .

# Relations and matrices

### **Definition 103**

1. For positive integers m and n, an  $(m \times n)$ -matrix M over a semiring  $(S, 0, \oplus, 1, \odot)$  is given by entries  $M_{i,j} \in S$  for all  $0 \le i < m$  and  $0 \le j < n$ .

**Theorem 104** *Matrix multiplication is associative and has the identity matrix as neutral element.* 

Relations from [m] to [n] and  $(m \times n)$ -matrices over Booleans provide two alternative views of the same structure.

This carries over to identities and to composition/multiplication .

## Directed graphs

**Definition 108** A directed graph (A, R) consists of a set A and a relation R on A (i.e. a relation from A to A).

## **Corollary 110** For every set A, the structure

 $(\operatorname{Rel}(A), \operatorname{id}_A, \circ)$ 

is a monoid.

**Definition 111** For  $R \in \text{Rel}(A)$  and  $n \in \mathbb{N}$ , we let

$$R^{\circ n} = \underbrace{R \circ \cdots \circ R}_{n \text{ times}} \in \operatorname{Rel}(A)$$

be defined as  $id_A$  for n = 0, and as  $R \circ R^{\circ m}$  for n = m + 1.

## Paths

**Proposition 113** Let (A, R) be a directed graph. For all  $n \in \mathbb{N}$  and  $s, t \in A$ ,  $s R^{\circ n} t$  iff there exists a path of length n in R with source s and target t.

**PROOF:** 

**Definition 114** For  $R \in Rel(A)$ , let

 $\mathbb{R}^{\circ *} = \bigcup \left\{ \mathbb{R}^{\circ n} \in \operatorname{Rel}(A) \mid n \in \mathbb{N} \right\} = \bigcup_{n \in \mathbb{N}} \mathbb{R}^{\circ n}$ .

**Corollary 115** Let (A, R) be a directed graph. For all  $s, t \in A$ ,  $s R^{\circ*} t$  iff there exists a path with source s and target t in R.

The  $(n \times n)$ -matrix M = mat(R) of a finite directed graph ([n], R) for n a positive integer is called its *adjacency matrix*.

The adjacency matrix  $M^* = mat(R^{\circ*})$  can be computed by matrix multiplication and addition as  $M_n$  where

$$\begin{cases} M_0 &= I_n \\ M_{k+1} &= I_n + (M \cdot M_k) \end{cases}$$

This gives an algorithm for establishing or refuting the existence of paths in finite directed graphs.

## Preorders

**Definition 116** A preorder  $(P, \sqsubseteq)$  consists of a set P and a relation  $\Box$  on P (i.e.  $\Box \in \mathcal{P}(P \times P)$ ) satisfying the following two axioms.

► *Reflexivity*.

#### $\forall x \in \mathbf{P}. \ x \sqsubseteq x$



#### $\forall x, y, z \in \mathsf{P.} \ (x \sqsubseteq y \land y \sqsubseteq z) \implies x \sqsubseteq z$

#### **Examples:**

- ▶  $(\mathbb{R}, \leq)$  and  $(\mathbb{R}, \geq)$ .
- ▶  $(\mathcal{P}(A), \subseteq)$  and  $(\mathcal{P}(A), \supseteq)$ .
- ▶ (ℤ, |).

**Theorem 118** For  $\mathbf{R} \subseteq \mathbf{A} \times \mathbf{A}$ , let

 $\mathcal{F}_{R} = \{ Q \subseteq A \times A \mid R \subseteq Q \land Q \text{ is a preorder } \} .$ 

Then, (i)  $\mathbb{R}^{\circ*} \in \mathcal{F}_{\mathbb{R}}$  and (ii)  $\mathbb{R}^{\circ*} \subseteq \bigcap \mathcal{F}_{\mathbb{R}}$ . Hence,  $\mathbb{R}^{\circ*} = \bigcap \mathcal{F}_{\mathbb{R}}$ .

**PROOF:** 

#### Partial functions

**Definition 119** A relation  $R : A \rightarrow B$  is said to be <u>functional</u>, and called a partial function, whenever it is such that

 $\forall a \in A. \forall b_1, b_2 \in B. \ a \, R \, b_1 \, \land \, a \, R \, b_2 \implies b_1 = b_2 \quad .$ 

**Theorem 121** The identity relation is a partial function, and the composition of partial functions yields a partial function.

NB

$$\begin{aligned} \mathbf{f} &= \mathbf{g} : \mathbf{A} \rightharpoonup \mathbf{B} \\ \text{iff} \\ \forall \mathbf{a} \in \mathbf{A}. \left( \mathbf{f}(\mathbf{a}) \downarrow \Longleftrightarrow \ \mathbf{g}(\mathbf{a}) \downarrow \ \right) \ \land \ \mathbf{f}(\mathbf{a}) = \mathbf{g}(\mathbf{a}) \end{aligned}$$

**Example:** The following defines a partial function  $\mathbb{Z} \times \mathbb{Z} \longrightarrow \mathbb{Z} \times \mathbb{N}$ :

- ▶ for  $n \ge 0$  and m > 0, (n,m)  $\mapsto$  (quo(n,m), rem(n,m))
- ► for  $n \ge 0$  and m < 0,  $(n,m) \mapsto (-\operatorname{quo}(n,-m), \operatorname{rem}(n,-m))$
- ▶ for n < 0 and m > 0,  $(n,m) \mapsto (-quo(-n,m) - 1, rem(m - rem(-n,m),m))$
- for n < 0 and m < 0, (n,m) → (quo(-n,-m) + 1, rem(-m - rem(-n,-m),-m))
   Its domain of definition is { (n,m) ∈ Z × Z | m ≠ 0 }.

#### **Proposition 122** For all finite sets A and B,

 $\#(A \Rightarrow B) = (\#B + 1)^{\#A}$ .

PROOF IDEA:

### Functions (or maps)

**Definition 123** A partial function is said to be <u>total</u>, and referred to as a <u>(total) function</u> or <u>map</u>, whenever its domain of definition coincides with its source.

**Theorem 124** For all  $f \in Rel(A, B)$ ,

 $f \in (A \Rightarrow B) \iff \forall a \in A. \exists ! b \in B. a f b$ . - 368 - **Proposition 125** For all finite sets A and B,

$$\#(A \Rightarrow B) = \#B^{\#A}$$

.

PROOF IDEA:

**Theorem 126** The identity partial function is a function, and the composition of functions yields a function.

## NB

- **1.**  $f = g : A \rightarrow B$  iff  $\forall a \in A. f(a) = g(a)$ .
- 2. For all sets A, the identity function  $id_A : A \to A$  is given by the rule

 $\operatorname{id}_A(\mathfrak{a}) = \mathfrak{a}$ 

and, for all functions  $f : A \to B$  and  $g : B \to C$ , the composition function  $g \circ f : A \to C$  is given by the rule

 $\big(g\circ f\big)(a)=g\big(f(a)\big)$  .

## Bijections

**Definition 127** A function  $f : A \rightarrow B$  is said to be <u>bijective</u>, or a <u>bijection</u>, whenever there exists a (necessarily unique) function  $g : B \rightarrow A$  (referred to as the <u>inverse</u> of f) such that

1. g is a retraction (or left inverse) for f:

 $g \circ f = \mathrm{id}_A$  ,

2. g is a section (or right inverse) for f:  $f \circ g = \mathrm{id}_B \quad .$ 

**Proposition 129** For all finite sets A and B,

$$\# \operatorname{Bij}(A, B) = \begin{cases} 0 & , \text{ if } \#A \neq \#B \\ n! & , \text{ if } \#A = \#B = n \end{cases}$$

**PROOF IDEA:** 

**Theorem 130** The identity function is a bijection, and the composition of bijections yields a bijection. **Definition 131** Two sets A and B are said to be <u>isomorphic</u> (and to have the <u>same cardinatity</u>) whenever there is a bijection between them; in which case we write

 $A \cong B$  or #A = #B.

#### **Examples:**

**1.**  $\{0, 1\} \cong \{$ **false**, **true** $\}$ .

2.  $\mathbb{N}\cong\mathbb{N}^+$ ,  $\mathbb{N}\cong\mathbb{Z}$ ,  $\mathbb{N}\cong\mathbb{N}\times\mathbb{N}$ ,  $\mathbb{N}\cong\mathbb{Q}$ .

## Equivalence relations and set partitions

► Equivalence relations.



**Theorem 134** For every set A,

 $\operatorname{EqRel}(A) \cong \operatorname{Part}(A)$ .

**PROOF:** 

#### Calculus of bijections

A ≃ A , A ≃ B ⇒ B ≃ A , (A ≃ B ∧ B ≃ C) ⇒ A ≃ C
If A ≃ X and B ≃ Y then
𝒫(A) ≃ 𝒫(X) , A × B ≃ X × Y , A ⊎ B ≃ X ⊎ Y , Rel(A, B) ≃ Rel(X, Y) , (A ⇒ B) ≃ (X ⇒ Y) ,

- ▶  $A \cong [1] \times A$ ,  $(A \times B) \times C \cong A \times (B \times C)$ ,  $A \times B \cong B \times A$
- $\blacktriangleright \quad [0] \uplus A \cong A \quad , \quad (A \uplus B) \uplus C \cong A \uplus (B \uplus C) \quad , \quad A \uplus B \cong B \uplus A$
- ▶  $[0] \times A \cong [0]$ ,  $(A \uplus B) \times C \cong (A \times C) \uplus (B \times C)$
- $\blacktriangleright (A \Rightarrow [1]) \cong [1] , (A \Rightarrow (B \times C)) \cong (A \Rightarrow B) \times (A \Rightarrow C)$
- $\blacktriangleright ([0] \Rightarrow A) \cong [1] , ((A \uplus B) \Rightarrow C) \cong (A \Rightarrow C) \times (B \Rightarrow C)$
- $\blacktriangleright \ ([1] \Rightarrow A) \cong A \ , \ ((A \times B) \Rightarrow C) \cong (A \Rightarrow (B \Rightarrow C))$
- $\blacktriangleright (A \Longrightarrow B) \cong (A \Longrightarrow (B \uplus [1]))$
- ▶  $\mathcal{P}(\mathbf{A}) \cong (\mathbf{A} \Rightarrow [2])$

## Characteristic (or indicator) functions $\mathcal{P}(\mathbf{A}) \cong (\mathbf{A} \Rightarrow [\mathbf{2}])$

#### Finite cardinality

**Definition 136** A set A is said to be finite whenever  $A \cong [n]$  for some  $n \in \mathbb{N}$ , in which case we write #A = n.

#### **Theorem 137** For all $m, n \in \mathbb{N}$ ,

- 1.  $\mathcal{P}([n]) \cong [2^n]$
- 2.  $[m] \times [n] \cong [m \cdot n]$
- 3.  $[m] \uplus [n] \cong [m+n]$
- 4.  $([m] \Rightarrow [n]) \cong [(n+1)^m]$
- 5.  $([m] \Rightarrow [n]) \cong [n^m]$
- **6.**  $Bij([n], [n]) \cong [n!]$

## Infinity axiom

There is an infinite set, containing  $\emptyset$  and closed under successor.

## Bijections

**Proposition 138** For a function  $f : A \rightarrow B$ , the following are equivalent.

- 1. f is bijective.
- **2.**  $\forall b \in B. \exists! a \in A. f(a) = b.$

**3**. 
$$(\forall b \in B. \exists a \in A. f(a) = b)$$
  
 $\land$   
 $(\forall a_1, a_2 \in A. f(a_1) = f(a_2) \implies a_1 = a_2$ 

#### Surjections

**Definition 139** A function  $f : A \to B$  is said to be surjective, or a surjection, and indicated  $f : A \twoheadrightarrow B$  whenever

 $\forall b \in B. \exists a \in A. f(a) = b$ .

**Theorem 140** The identity function is a surjection, and the composition of surjections yields a surjection.

The set of surjections from A to B is denoted

Sur(A, B)

and we thus have

 $\mathrm{Bij}(A,B)\subseteq \mathrm{Sur}(A,B)\subseteq \mathrm{Fun}(A,B)\subseteq \mathrm{Fun}(A,B)\subseteq \mathrm{Rel}(A,B)$  .

## Enumerability

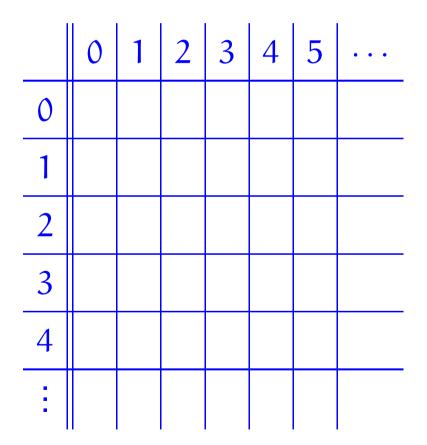
#### **Definition 142**

- 1. A set A is said to be <u>enumerable</u> whenever there exists a surjection  $\mathbb{N} \rightarrow A$ , referred to as an <u>enumeration</u>.
- 2. A countable set is one that is either empty or enumerable.

#### **Examples:**

1. A bijective enumeration of  $\mathbb{Z}$ .

2. A bijective enumeration of  $\mathbb{N} \times \mathbb{N}$ .



# **Proposition 143** *Every non-empty subset of an enumerable set is enumerable.*

**PROOF:** 

# Countability

#### **Proposition 144**

- 1.  $\mathbb{N}$ ,  $\mathbb{Z}$ ,  $\mathbb{Q}$  are countable sets.
- 2. The product and disjoint union of countable sets is countable.
- 3. Every finite set is countable.
- 4. Every subset of a countable set is countable.

# Axiom of choice

Every surjection has a section.

# Injections

**Definition 145** A function  $f : A \rightarrow B$  is said to be <u>injective</u>, or an injection, and indicated  $f : A \rightarrow B$  whenever

 $\forall a_1, a_2 \in A.(f(a_1) = f(a_2)) \implies a_1 = a_2$ .

**Theorem 146** The identity function is an injection, and the composition of injections yields an injection.

The set of injections from A to B is denoted

Inj(A, B)

and we thus have

Sur(A, B) Sur(

with

**Proposition 147** For all finite sets A and B,

$$\# \operatorname{Inj}(A, B) = \begin{cases} \binom{\#B}{\#A} \cdot (\#A)! & \text{, if } \#A \leq \#B \\ 0 & \text{, otherwise} \end{cases}$$

PROOF IDEA:

# Relational images

**Definition 150** Let  $R : A \rightarrow B$  be a relation.

• The direct image of  $X \subseteq A$  under R is the set  $\overrightarrow{R}(X) \subseteq B$ , defined as

$$\overrightarrow{R}(X) = \{ b \in B \mid \exists x \in X. x R b \}.$$

**NB** This construction yields a function  $\overrightarrow{R} : \mathcal{P}(A) \to \mathcal{P}(B)$ . - 409 - ► The inverse image of  $Y \subseteq B$  under R is the set  $\overleftarrow{R}(Y) \subseteq A$ , defined as

 $\overleftarrow{\mathsf{R}}(\mathsf{Y}) = \{ a \in \mathsf{A} \mid \forall b \in \mathsf{B}. a \, \mathsf{R} \, b \implies b \in \mathsf{Y} \}$ 

**NB** This construction yields a function  $\overleftarrow{R} : \mathcal{P}(B) \to \mathcal{P}(A)$ . - 410 --

# Replacement axiom

The direct image of every definable functional property on a set is a set.

# Set-indexed constructions

For every mapping associating a set  $A_{i}$  to each element of a set  $I, \ensuremath{\mathsf{We}}$  have the set

$$\bigcup_{i\in I} A_i = \bigcup \{A_i \mid i \in I\} = \{a \mid \exists i \in I. a \in A_i\}$$

### Examples:

1. Indexed disjoint unions:

2. Finite sequences on a set A:

$$A^* = \biguplus_{n \in \mathbb{N}} A^n$$

3. Finite partial functions from a set A to a set B:

$$(A \Longrightarrow_{\mathrm{fin}} B) = \biguplus_{S \in \mathcal{P}_{\mathrm{fin}}(A)} (S \Rightarrow B)$$

where

$$\mathcal{P}_{fin}(A) = \left\{ S \subseteq A \mid S \text{ is finite} \right\}$$

- 4. Non-empty indexed intersections: for  $I \neq \emptyset$ ,  $\bigcap_{i \in I} A_i = \{ x \in \bigcup_{i \in I} A_i \mid \forall i \in I. x \in A_i \}$
- 5. Indexed products:

$$\prod_{i\in I} A_i = \left\{ \alpha \in \left(I \Rightarrow \bigcup_{i\in I} A_i\right) \mid \forall i \in I. \ \alpha(i) \in A_i \right\}$$

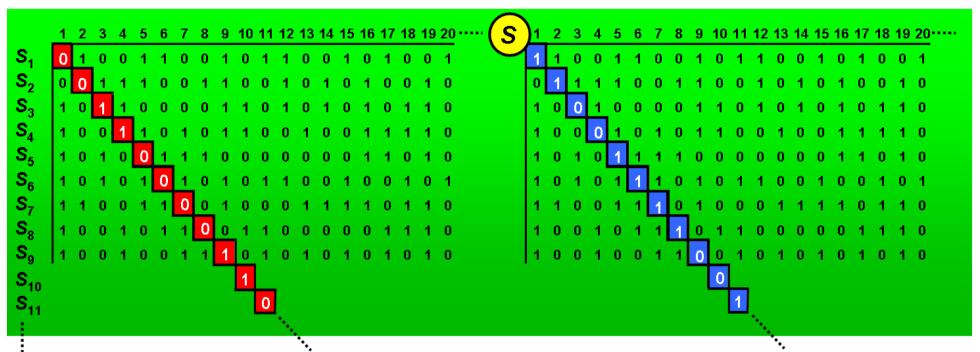
**Proposition 153** An enumerable indexed disjoint union of enumerable sets is enumerable.

**PROOF:** 

**Corollary 155** If X and A are countable sets then so are  $A^*$ ,  $\mathcal{P}_{fin}(A)$ , and  $(X \Longrightarrow_{fin} A)$ .

#### **THEOREM OF THE DAY**

Cantor's Uncountability Theorem There are uncountably many infinite 0-1 sequences.



**Proof:** Suppose you *could* count the sequences. Label them in order:  $S_1, S_2, S_3, \ldots$ , and denote by  $S_i(j)$  the *j*-th entry of sequence  $S_i$ . Now define a new sequence, S, whose *i*-th entry is  $S_i(i) + 1 \pmod{2}$ . So S is  $S_1(1) + 1, S_2(2) + 1, S_3(3) + 1, S_4(4) + 1, \ldots$ , with all entries remaindered modulo 2. S is certainly an infinite sequence of 0s and 1s. So it must appear in our list: it is, say,  $S_k$ , so its *k*-th entry is  $S_k(k)$ . But this is, by definition,  $S_k(k) + 1 \pmod{2} \neq S_k(k)$ . So we have contradicted the possibility of forming our enumeration. QED.

The theorem establishes that the real numbers are *uncountable* — that is, they cannot be enumerated in a list indexed by the positive integers (1, 2, 3, ...). To see this informally, consider the infinite sequences of 0s and 1s to be the binary expansions of fractions (e.g. 0.010011... = 0/2 + 1/4 + 0/8 + 0/16 + 1/32 + 1/64 + ...). More generally, it says that the set of subsets of a countably infinite set is uncountable, and to see *that*, imagine every 0-1 sequence being a different recipe for building a subset: the *i*-th entry tells you whether to include the *i*-th element (1) or exclude it (0).

Georg Cantor (1845–1918) discovered this theorem in 1874 but it apparently took another twenty years of thought about what were then new and controversial concepts: 'sets', 'cardinalities', 'orders of infinity', to invent the important proof given here, using the so-called *diagonalisation method*.

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**Web link:** www.math.hawaii.edu/~dale/godel/godel.html. There is an interesting discussion on mathoverflow.net about the history of diagonalisation: type 'earliest diagonal' into their search box.

Further reading: Mathematics: the Loss of Certainty by Morris Kline, Oxford University Press, New York, 1980.



# Unbounded cardinality

### **Theorem 156 (Cantor's diagonalisation argument)** For every

set A, no surjection from A to  $\mathcal{P}(A)$  exists.

**PROOF:** 

**Definition 157** A fixed-point of a function  $f : X \to X$  is an element  $x \in X$  such that f(x) = x.

#### Theorem 158 (Lawvere's fixed-point argument) For sets A and

X, if there exists a surjection  $A \rightarrow (A \Rightarrow X)$  then every function

 $X \rightarrow X$  has a fixed-point; and hence X is a singleton.

**PROOF:** 

Corollary 159 The sets

 $\mathcal{P}(\mathbb{N}) \cong (\mathbb{N} \Rightarrow [2]) \cong [0,1] \cong \mathbb{R}$ 

are not enumerable.

**Corollary 160** *There are* non-computable *infinite sequences of bits.* 

# Foundation axiom

The membership relation is well-founded.

Thereby, providing a

Principle of  $\in$ -Induction .