Mobile and Sensor Systems

Lecture 12: Mobile Robots for Robotic Sensor Networks

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Autonomous Robots

• What is a robot?



microrobots [Wood, Harvard]



self-foldable / self-actuated [Sung and Rus; MIT]



lightweight aerial robots [Kumar et al.; UPenn]



consumer-grade drones



autonomous vehicles [Google]

- Challenges:
 - How to model and perceive the world?
 - How to process information and exert control?
 - How to reason and plan in the face of uncertainty?



Robots and Mobile Systems



smart infrastructure / mobility-on-demand



connected vehicles / automated highways



drone swarms / surveillance



truck platoons / long-haul transport



In this Lecture

- Introduction to mobile robot networks
- Methods to create a **robotic sensor network**
 - I. How to deploy multiple robots to cover an area?
 - Area tessellation
 - Coverage control
 - Lloyds algorithm
 - 2. How to use multiple robots for pose estimation?
 - Collaborative particle filter
 - 3. How to move a robot?
 - Basic principles of kinematics



What is a Robot?

• Basic building block of autonomy: perception-action loop



Three main variants:

- I. Reactive (e.g., nonlinear transform of sensor readings)
- 2. Reactive + memory (eg., filter, state variables)
- 3. Deliberative (e.g., planning)



Sensors for Robots

- Proprioceptive vs. exteroceptive
 - Proprioceptive: "body" sensors, e.g., motor speed, battery voltage, joint angle
 - Exteroceptive: "environment" sensors, e.g., distance measurement, light intensity
- Passive vs. active
 - Passive: "measure ambient energy", e.g., temperature probes, cameras, microphones
 - Active: "emit energy, and measure the environmental reaction", e.g., infrared proximity sensors, ultrasound sensors



Sensor and Actuators

- Actuators
 - For different purposes: e.g., locomotion, control of a body part, heating, sound emission.
 - Examples of electrical-to-mechanical actuators: DC motors, stepper motors, servos, loudspeakers.
- Uncertainty and disturbances
 - Causes for actuation noise: e.g., wheel slip, slack in mechanism
 - Causes for sensor noise: e.g., environmental factors, cheap circuitry



Multi-Robot Systems

- Terms used: robot swarms / robot teams / robot networks
- Why?
 - Distributed nature of many problems
 - Overall performance greater than sum of individual efforts
 - Redundancy
- Numerous commercial, civil, military applications



search & rescue



surveillance / monitoring



product pickup / delivery



Taxonomy of Multi-Robot Systems

- Architecture: centralized vs. decentralized
 - Centralized: one control/estimation unit communicates with all robots to issue commands; requires synchronized, reliable communication channels; single-point failures
 - Decentralized: scalable, robust to failure; often asynchronous; sub-optimal performance (w.r.t centralized)
- Communication: explicit vs. implicit
 - Implicit: observable states; information exchanged through observation
 - Explicit: unobservable states; need to be communicated explicitly
- Heterogeneity: homogenenous vs. heterogeneous
 - Robot teams can leverage inter-robot complementarities

Decentralization

- Goal: Achieve similar (or same) performance as would be achievable with an ideal, centralized system.
- Challenges:
 - Communication: delays and overhead
 - Input: asynchronous; with rumor propagation
 - Sub-optimality with respect to the centralized solution
- Advantages:
 - No single-point failure
 - Can converge to optimum as time progresses
 - 'Any-comm' algorithms exist (with graceful degradation)



Robotic Sensor Networks

A key application of multi-robot systems: robotic sensor networks

Coordinated sampling of dynamic oceanographic features with underwater vehicles [Das et al., 2012]:



Adaptive coverage and tracking [Kemna et al., 2018]





Coverage

- Coverage classes:
 - **Blanket**: Deploy sensors, e.g. carried by networked robots, in a *static arrangement* to cover an area.
 - **Barrier**: Deploy sensors in a *static arrangement* that minimizes the probability of undetected penetration through the barrier.
 - Sweep: Move a group of sensors across a coverage area to achieve a balance between maximizing the number of detections per time and minimizing the number of missed detections per area.



Coverage Classes







Blanket

Barrier





Coverage Applications

Application	Coverage Class
Target search & rescue	Sweep
Reconaissance	Sweep
Sentry duty	Barrier
Communications relay	Blanket
Maintenance / inspection	Blanket



Tessellation

- Voronoi diagram:
 - Partitioning of a plane into regions based on distances to points in a specific subset of the plane.
 - A set of points (called seeds, sites, or generators) is specified beforehand, and for each seed there is a corresponding region consisting of all points closer to that seed than to any other.



Voronoi Coverage

- A widely studied class of solutions to coverage use Voronoi tessellations that optimize the configuration of *n* robots
- Assumption: I robot (generator) per Voronoi cell
- Optimization objective: minimize the average distance between robots and all points in their respective cells.
- Centroidal Voronoi Tessellation (CVT):

Density function $\phi(\mathbf{x})$ describes importance of different areas in space

Mass of a cell:
$$M_{V_i} = \int_{V_i} \phi(\mathbf{x}) d\mathbf{x}$$

Centroid of a cell: $\mathbf{c}_{V_i} = \frac{1}{M_{V_i}} \int_{V_i} \mathbf{x} \phi(\mathbf{x}) d\mathbf{x}$



Centroidal Voronoi Tessellation

• CVTs minimize this cost function (using Euclidean distance):

$$H(\mathbf{P}) = \sum_{i=1}^{n} H(\mathbf{p}_{i}) = \frac{1}{2} \sum_{i=1}^{n} \int_{V_{i}} \|\mathbf{p}_{i} - \mathbf{x}\|_{2}^{2} \phi(\mathbf{x}) d\mathbf{x}$$

• A Voronoi tessellation becomes a CVT when all generators coincide with the cell centroids.

$$\frac{\partial H(\mathbf{p}_i)}{\partial \mathbf{p}_i} = -M_{V_i}(\mathbf{c}_{V_i} - \mathbf{p}_i) = 0$$



Coverage Control

$$\frac{\partial H(\mathbf{p}_i)}{\partial \mathbf{p}_i} = -M_{V_i}(\mathbf{c}_{V_i} - \mathbf{p}_i) = 0$$

• Control strategy for 1st order dynamics:





Lloyd's Algorithm

- Lloyd's algorithm:
 - Deterministic way of **constructing CVTs**.
 - Iterates over 3 steps:
 - I. Construct the Voronoi partition for the generators
 - 2. Compute the centroids of these regions
 - 3. Move generators to centroids and start over.



- Convergence of Lloyd's algorithm:
 - A set of points in a given environment converges under the Lloyd algorithm to a centroidal Voronoi configuration.



Collaborative Multi-Robot Systems

Communication Topologies:







fully connected

star topology

random mesh

centralized / decentralized coordination

centralized / decentralized coordination

decentralized coordination



Distributed Estimation

- Goal: Estimate a local or global variable in distributed manner
- Filters can be distributed
 - Examples: Kalman filter, particle filter
 - Method: fuse relative observations of other robots
 - Correct implementation considers relative observations as dependent measurements; the whole history of measurements needs to be tracked (to avoid rumor propagation)!
- Other mechanisms:
 - Opportunistic mechanisms
 - Consensus (agreement mechanism)



Collaborative Localization



- Collaborative localization uses relative inter-robot observations
- Robots communicate their position estimate
- Fuse relative observation by transforming position into local frame



Collaborative Localization



- This example considers a particle filter (Kalman filter also possible)
- Detected robot weights its particles using belief of detecting robot
- Particles re-sampled according to new weights (standard filter)



Range & Bearing Model

$$\begin{aligned} r_{mn}^{[i]} &: \text{ range with center } \mathbf{x}_{m}^{[i]} \text{ to } \mathbf{x}_{n} \\ \theta_{mn}^{[i]} &: \text{ bearing from } \mathbf{x}_{m}^{[i]} \text{ with respect to } \mathbf{x}_{n} \\ \mathbf{d}_{mn} &: \mathbf{d}_{mn} = \langle r_{mn}, \theta_{mn}, X_{m} \rangle \\ p(\mathbf{x}_{n} | d_{mn}) &= \eta \cdot \sum_{\left\langle \mathbf{x}_{m}^{[i]}, w_{m}^{[i]} \right\rangle \in X_{m}} \Phi\left(\begin{bmatrix} r_{mn}^{[i]} \\ \theta_{mn}^{[i]} \end{bmatrix}; \begin{bmatrix} r_{mn} \\ \theta_{mn} \end{bmatrix}, \Sigma \right) \cdot w_{m}^{[i]} \end{aligned}$$



Collaborative Localization Algorithm

Algorithm 1 MultiRob_Recip_MCL($X_{n,t-1}, u_{n,t}, z_{n,t}, D_{n,t}$) 1: $X_{n,t} = X_{n,t} = \emptyset$ 2: for i = 1 to M do 3: $\mathbf{x}_{n,t}^{[i]} \leftarrow \texttt{Motion_Model}(u_{n,t}, \mathbf{x}_{n,t-1}^{[i]})$ 4: $w_{n,t}^{[i]} \leftarrow \texttt{Measurement_Model}(\mathbf{x}_{n,t}^{[i]})$ 5: $w_{n,t}^{[i]} \leftarrow \texttt{Detection_Model}(D_{n,t}, \mathbf{x}_{n,t}^{[i]}, w_{n,t}^{[i]})$ $\bar{X}_{n,t} \leftarrow \bar{X}_{n,t} + \left\langle \mathbf{x}_{n,t}^{[i]}, w_{n,t}^{[i]} \right\rangle$ 6: 7: end for 8: for i = 1 to M do $r \sim \mathcal{U}(0,1)$ 9: if $r \leq (1 - \alpha)$ then 10: $\mathbf{x}_{n,t}^{[i]} \leftarrow \mathtt{Sampling}(ar{X}_{n,t})$ 11: 12: else $\mathbf{x}_{n,t}^{[i]} \leftarrow \texttt{Reciprocal}_\texttt{Sampling}(D_{n,t}, \bar{X}_{n,t})$ 13: 14: end if $X_{n,t} \leftarrow X_{n,t} + \left\langle \mathbf{x}_{n,t}^{[i]}, w_{n,t}^{[i]} \right\rangle$ 15: 16: end for 17: return $X_{n,t}$



[Prorok et al., 2011]

Collaborative Localization





Control

A Simple Closed-Loop Controller:

```
Algorithm: Bang-Bang Controller
forever do:
     error ← reference - measured // Distance
     if error < 0
                                       // Too far left
      left-motor-power \leftarrow 100
      right-motor-power \leftarrow -100
     if error > 0
                                       // Too far right
       left-motor-power \leftarrow -100
      right-motor-power ← 100
     if error = 0
                                       // Just right
      left-motor-power \leftarrow 100
      right-motor-power ← 100
```



Bang-Bang Controller

- Example: trajectory tracking
- The robot uses feedback to maintain a desired set-point.
- Assumption: robot receives feedback on distance to desired trajectory.



zig-zag behavior: we can do better!

'on-off' or 'bang-bang' controller



Proportional Control (P-Control)

- Example: trajectory tracking
- The robot uses feedback to maintain a desired set-point.
- Assumption: robot receives feedback on distance to line.
- Robot computes **error,** and **adjusts** control as a function of error





Proportional Control (P-Control)

Algorithm: P-Controller

forever do:
 error ← reference - measured // Distance
 power ← gain * error // Control value
 left-motor-power ← power
 right-motor-power ← power



Proportional Control (P-Control)

- Behavior of P-control:
 - Adapt control proportionally to your perceived error to set-point.
 - $u(t) = \kappa_p e(t)$
- Why is the target distance not reached?

- Behavior for varying gain values
- High gains not desirable! We call this an *unstable* controller.







Further Reading

Fundamental concepts:

- Elements of Robotics, F Mondada et al., 2018
- Autonomous Mobile Robots, R Siegwart et al., 2004

State of the art:

• The grand challenges of Science Robotics, Science, Yang et al. 2018

Further reading:

- Probabilistic Robotics, S Thrun et al, 2005
- Springer Handbook of Robotics, B Siciliano et al., 2008

