

# Complexity Theory

## Lecture 11

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<http://www.cl.cam.ac.uk/teaching/1819/Complexity>

# Savitch's Theorem

Further simulation results for nondeterministic space are obtained by other algorithms for **Reachability**.

We can show that **Reachability** can be solved by a *deterministic* algorithm in  $O((\log n)^2)$  space.

Consider the following recursive algorithm for determining whether there is a path from  $a$  to  $b$  of length at most  $i$ .

$O((\log n)^2)$  space **Reachability** algorithm:

**Path**( $a, b, i$ )

if  $i = 1$  and  $a \neq b$  and  $(a, b)$  is not an edge reject

else if  $(a, b)$  is an edge or  $a = b$  accept

else, for each node  $x$ , check:

1. **Path**( $a, x, \lfloor i/2 \rfloor$ )

2. **Path**( $x, b, \lceil i/2 \rceil$ )

if such an  $x$  is found, then accept, else reject.

The maximum depth of recursion is  $\log n$ , and the number of bits of information kept at each stage is  $3 \log n$ .

# Savitch's Theorem

The space efficient algorithm for reachability used on the configuration graph of a nondeterministic machine shows:

$$\text{NSPACE}(f) \subseteq \text{SPACE}(f^2)$$

for  $f(n) \geq \log n$ .

This yields

$$\text{PSPACE} = \text{NSPACE} = \text{co-NPSPACE}.$$

# Complementation

A still more clever algorithm for [Reachability](#) has been used to show that nondeterministic space classes are closed under complementation:

If  $f(n) \geq \log n$ , then

$$\text{NSPACE}(f) = \text{co-NSPACE}(f)$$

In particular

$$\text{NL} = \text{co-NL}.$$

# Logarithmic Space Reductions

We write

$$A \leq_L B$$

if there is a reduction  $f$  of  $A$  to  $B$  that is computable by a deterministic Turing machine using  $O(\log n)$  workspace (with a *read-only* input tape and *write-only* output tape).

*Note:* We can compose  $\leq_L$  reductions. So,

$$\text{if } A \leq_L B \text{ and } B \leq_L C \text{ then } A \leq_L C$$

## NP-complete Problems

Analysing carefully the reductions we constructed in our proofs of NP-completeness, we can see that SAT and the various other NP-complete problems are actually complete under  $\leq_L$  reductions.

Thus, if  $SAT \leq_L A$  for some problem  $A$  in  $L$  then not only  $P = NP$  but also  $L = NP$ .

## P-complete Problems

It makes little sense to talk of complete problems for the class  $P$  with respect to polynomial time reducibility  $\leq_P$ .

There are problems that are complete for  $P$  with respect to *logarithmic space* reductions  $\leq_L$ .

One example is  $CVP$ —the circuit value problem.

That is, for every language  $A$  in  $P$ ,

$$A \leq_L CVP$$

- If  $CVP \in L$  then  $L = P$ .
- If  $CVP \in NL$  then  $NL = P$ .

# Reachability

Similarly, it can be shown that **Reachability** is, in fact, **NL**-complete.

*For any language  $A \in \text{NL}$ , we have  $A \leq_L \text{Reachability}$*

$L = \text{NL}$  if, and only if,  $\text{Reachability} \in L$

**Note:** it is known that the reachability problem for *undirected* graphs is in **L**.

# Provable Intractability

Our aim now is to show that there are languages (*or, equivalently, decision problems*) that we can prove are not in  $P$ .

This is done by showing that, for every *reasonable* function  $f$ , there is a language that is not in  $\text{TIME}(f)$ .

The proof is based on the diagonal method, as in the proof of the undecidability of the halting problem.

# Time Hierarchy Theorem

For any constructible function  $f$ , with  $f(n) \geq n$ , define the  $f$ -bounded *halting language* to be:

$$H_f = \{[M], x \mid M \text{ accepts } x \text{ in } f(|x|) \text{ steps}\}$$

where  $[M]$  is a description of  $M$  in some fixed encoding scheme. Then, we can show

$$H_f \in \text{TIME}(f(n)^2) \text{ and } H_f \notin \text{TIME}(f(\lfloor n/2 \rfloor))$$

## Time Hierarchy Theorem

For any constructible function  $f(n) \geq n$ ,  $\text{TIME}(f(n))$  is properly contained in  $\text{TIME}(f(2n+1)^2)$ .