

Lambda calculus, part I

January 2018

Motivation & background

Function composition in OCaml:

```
fun f g x -> f (g x)
```

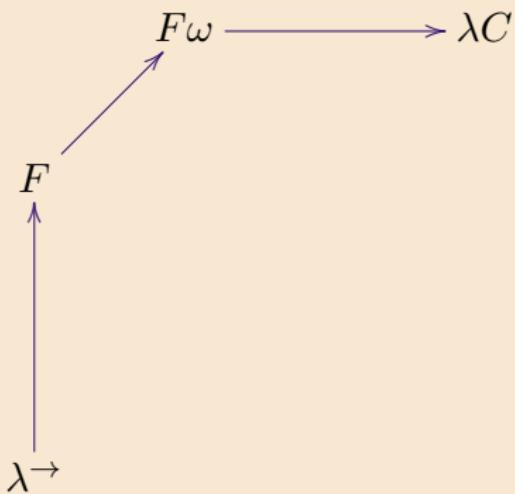
Function composition in System F ω :

$$\Lambda\alpha::*\mathbin{.}$$
$$\Lambda\beta::*\mathbin{.}$$
$$\Lambda\gamma::*\mathbin{.}$$
$$\lambda f:\alpha \rightarrow \beta \mathbin{.}$$
$$\lambda g:\gamma \rightarrow \alpha \mathbin{.}$$
$$\lambda x:\gamma . f\ (g\ x)$$

What's the point of System F, System $F\omega$, &c.?

Frameworks for understanding language features and programming patterns:

- the elaboration language for **type inference** (lecture 2)
- the proof system for reasoning with **propositional & predicate logic** (lecture 3)
- the background for **parametricity properties** (lectures 4-5)
- the elaboration language for **modules** (lectures 4-5)
- the core calculus for **indexed data** (lectures 8-9)
- an elaboration language for **implicits** (lecture 10)
- a foundation for **multi-stage programming** (lectures 14-15)



premise 1

premise 2

...

premise N

conclusion

rule name

Inference rules

$$\frac{\text{premise 1} \quad \text{premise 2} \quad \dots \quad \text{premise N}}{\text{conclusion}} \text{ rule name}$$

$\frac{\text{all } M \text{ are } P \quad \text{all } S \text{ are } M}{\text{all } S \text{ are } P}$ modus barbara

$$\frac{\text{premise 1} \quad \text{all } M \text{ are } P}{\text{premise 2} \quad \frac{\dots}{\text{premise N} \quad \frac{\text{conclusion}}{\text{rule name}} \text{ all } S \text{ are } M}} \text{ all } S \text{ are } P \text{ modus barbara}$$

$$\frac{\text{all programs are buggy} \quad \text{all functional programs are programs}}{\text{all functional programs are buggy}} \text{ modus barbara}$$

Typing rules

$$\frac{\Gamma \vdash M : A \rightarrow B}{\Gamma \vdash M N : B} \rightarrow\text{-elim}$$

Terms, types, kinds

Kinds: K, K_1, K_2, \dots

K is a kind

Types: A, B, C, \dots

$\Gamma \vdash A :: K$

Environments: Γ

Γ is an environment

Terms: L, M, N, \dots

$\Gamma \vdash M : A$

Simply-typed lambda calculus by example

In λ - \rightarrow :

$$\lambda x:A . \ x$$
$$\lambda f:B \rightarrow C .$$
$$\lambda g:A \rightarrow B .$$
$$\lambda x:A . \ f \ (g \ x)$$

In OCaml:

```
fun x -> x
```

```
fun f g x -> f (g x)
```

Kinds in λ^\rightarrow

$\frac{}{* \text{ is a kind}} * \text{-kind}$

Kinding rules (type formation) in λ^\rightarrow

$$\frac{}{\Gamma \vdash \mathcal{B} :: *} \text{ kind-}\mathcal{B}$$

$$\frac{\Gamma \vdash A :: * \quad \Gamma \vdash B :: *}{\Gamma \vdash A \rightarrow B :: *} \text{ kind-}\rightarrow$$

A kinding derivation

$$\frac{}{\Gamma \vdash \mathcal{B} :: *} \text{ kind-}\mathcal{B} \quad \frac{}{\Gamma \vdash \mathcal{B} :: *} \text{ kind-}\mathcal{B} \quad \frac{}{\Gamma \vdash \mathcal{B} :: *} \text{ kind-}\mathcal{B}$$
$$\frac{\Gamma \vdash \mathcal{B} :: * \quad \Gamma \vdash \mathcal{B} \rightarrow \mathcal{B} :: *}{\Gamma \vdash (\mathcal{B} \rightarrow \mathcal{B}) \rightarrow \mathcal{B} :: *} \text{ kind-}\rightarrow \quad \frac{\Gamma \vdash \mathcal{B} :: * \quad \Gamma \vdash \mathcal{B} :: *}{\Gamma \vdash (\mathcal{B} \rightarrow \mathcal{B}) \rightarrow \mathcal{B} :: *} \text{ kind-}\rightarrow$$

Environment formation rules

$$\frac{}{\cdot \text{ is an environment}} \Gamma\text{-}\cdot$$

$$\frac{\Gamma \text{ is an environment} \quad \Gamma \vdash A :: *}{\Gamma, x:A \text{ is an environment}} \Gamma\text{-}:$$

Typing rules (term formation) in λ^\rightarrow

$$\frac{x:A \in \Gamma}{\Gamma \vdash x : A} \text{ tvar}$$

$$\frac{\Gamma, x:A \vdash M : B}{\Gamma \vdash \lambda x:A.M : A \rightarrow B} \rightarrow\text{-intro}$$

$$\frac{\Gamma \vdash M : A \rightarrow B \quad \Gamma \vdash N : A}{\Gamma \vdash M N : B} \rightarrow\text{-elim}$$

A typing derivation for the identity function

$$\frac{x:A \in (\cdot, x:A) \quad \frac{\cdot, x:A \vdash x : A}{\cdot \vdash \lambda x:A.x : A \rightarrow A} \text{ tvar}}{\cdot \vdash \lambda x:A.x : A \rightarrow A} \rightarrow\text{-intro}$$

Products by example

In λ^{\rightarrow} with products:

$$\lambda p : (A \rightarrow B) \times A . \\ \quad \text{fst } p \ (\text{snd } p)$$
$$\lambda x : A . \langle x , x \rangle$$
$$\lambda f : A \rightarrow C .$$
$$\lambda g : B \rightarrow C . \\ \lambda p : A \times B . \\ \quad \langle f \ (\text{fst } p) , \\ \quad \quad g \ (\text{snd } p) \rangle$$
$$\lambda p : A \times B . \langle \text{snd } p , \text{fst } p \rangle$$

In OCaml:

```
fun (f, p) -> f p
```

```
fun x -> (x, x)
```

```
fun f g (x, y) -> (f x, g y)
```

```
fun (x, y) -> (y, x)
```

Kinding and typing rules for products

$$\frac{\Gamma \vdash A :: * \quad \Gamma \vdash B :: *}{\Gamma \vdash A \times B :: *} \text{ kind-}\times$$

$$\frac{\Gamma \vdash M : A \quad \Gamma \vdash N : B}{\Gamma \vdash \langle M, N \rangle : A \times B} \times\text{-intro}$$

$$\frac{\Gamma \vdash M : A \times B}{\Gamma \vdash \mathbf{fst} \ M : A} \times\text{-elim-1}$$

$$\frac{\Gamma \vdash M : A \times B}{\Gamma \vdash \mathbf{snd} \ M : B} \times\text{-elim-2}$$

Sums by example

In λ^\rightarrow with sums:

```
 $\lambda f:A \rightarrow C.$ 
 $\lambda g:B \rightarrow C.$ 
 $\lambda s:A + B.$ 
  case s of
    x.f x
  | y.g y
```

$\lambda s:A + B.$

```
  case s of
    x.inr [B] x
  | y.inl [A] y
```

In OCaml:

```
fun f g s ->
  match s with
    Inl x -> f x
  | Inr y -> g y
```

```
function
  Inl x -> Inr x
  | Inr y -> Inl y
```

Kinding and typing rules for sums

$$\frac{\Gamma \vdash A :: * \quad \Gamma \vdash B :: *}{\Gamma \vdash A + B :: *} \text{ kind-+}$$

$$\frac{\Gamma \vdash M : A}{\Gamma \vdash \text{inl } [B] M : A + B} \text{ +-intro-1}$$

$$\frac{\Gamma \vdash N : B}{\Gamma \vdash \text{inr } [A] N : A + B} \text{ +-intro-2}$$

$$\frac{\begin{array}{c} \Gamma \vdash L : A + B \\ \Gamma, x:A \vdash M : C \\ \Gamma, y:B \vdash N : C \end{array}}{\Gamma \vdash \text{case } L \text{ of } x.M \mid y.N : C} \text{ +-elim}$$

System F by example

$\Lambda\alpha::*\lambda x:\alpha.x$

$\Lambda\alpha::*$.

$\Lambda\beta::*$.

$\Lambda\gamma::*$.

$\lambda f:\beta \rightarrow \gamma.$

$\lambda g:\alpha \rightarrow \beta.$

$\lambda x:\alpha.f(g\ x)$

$\Lambda\alpha::*\Lambda\beta::*\lambda p:(\alpha \rightarrow \beta) \times \alpha.\mathbf{fst}\ p\ (\mathbf{snd}\ p)$

New kinding rules for System F

$$\frac{\Gamma, \alpha::K \vdash A :: *}{\Gamma \vdash \forall \alpha::K. A :: *} \text{ kind-}\forall$$

$$\frac{\alpha::K \in \Gamma}{\Gamma \vdash \alpha :: K} \text{ tyvar}$$

New environment rule for System F

$$\frac{\Gamma \text{ is an environment} \quad K \text{ is a kind}}{\Gamma, \alpha :: K \text{ is an environment}} \Gamma\text{-::}$$

New typing rules for System F

$$\frac{\Gamma, \alpha::K \vdash M : A}{\Gamma \vdash \Lambda \alpha::K. M : \forall \alpha::K. A} \text{ } \forall\text{-intro}$$

$$\frac{\Gamma \vdash M : \forall \alpha::K. A \quad \Gamma \vdash B :: K}{\Gamma \vdash M [B] : A[\alpha ::= B]} \text{ } \forall\text{-elim}$$

三

What's the point of existentials?

- \forall and \exists in logic are closely connected to polymorphism and existentials in type theory
- As in logic, \forall and \exists for types are closely related to each other
- Module types can be viewed as a kind of existential type
- OCaml's variant types now support existential variables

Existentials
correspond to
abstract types

Kinding rules for existentials

$$\frac{\Gamma, \alpha::K \vdash A :: *}{\Gamma \vdash \exists \alpha::K.A :: *} \text{ kind-}\exists$$

Typing rules for existentials

$$\frac{\Gamma \vdash \exists \alpha :: K.A :: * \quad \Gamma \vdash M : A[\alpha ::= B]}{\Gamma \vdash \text{pack } B, M \text{ as } \exists \alpha :: K.A : \exists \alpha :: K.A} \exists\text{-intro}$$

$$\frac{\Gamma \vdash M : \exists \alpha :: K.A \quad \Gamma, \alpha :: K, x:A \vdash M' : B}{\Gamma \vdash \text{open } M \text{ as } \alpha, x \text{ in } M' : B} \exists\text{-elim}$$

Unit in OCaml

```
type u = Unit
```

Encoding data types in System F: unit

The **unit** type has **one inhabitant**.

We can **represent** it as the type of the **identity function**.

Unit = $\forall \alpha : *. \alpha \rightarrow \alpha$

The unit value is the single inhabitant:

Unit = $\Lambda \alpha : *. \lambda a : \alpha . a$

We can package the type and value as an **existential**:

pack ($\forall \alpha : *. \alpha \rightarrow \alpha$,
 $\Lambda \alpha : *. \lambda a : \alpha . a$)
as $\exists u : *. u$

We'll write **1** for the unit type and **$\langle \rangle$** for its inhabitant.

A boolean data type:

```
type bool = False | True
```

A destructor for bool:

```
val _if_ : bool -> 'a -> 'a -> 'a
```

```
let _if_ b _then_ _else_ =
  match b with
    False -> _else_
  | True -> _then_
```

Encoding data types in System F: booleans

The **boolean** type has two inhabitants: **false** and **true**.

We can **represent** it using sums and unit.

```
Bool = 1 + 1
```

The constructors are represented as injections:

```
false = inl [1] ()  
true = inr [1] ()
```

The destructor (**if**) is implemented using **case**:

```
 $\lambda b:\text{Bool}.$   
 $\Lambda \alpha::*.$   
 $\lambda r:\alpha.$   
 $\lambda s:\alpha. \text{case } b \text{ of } x.s \mid y.r$ 
```

Encoding data types in System F: booleans

We can package the definition of booleans as an existential:

```
pack (1+1,
      ⟨inr [1] ⟩,
      ⟨inl [1] ⟩,
      λb:Bool.
        Λ $\alpha$ ::*.
        λr: $\alpha$ .
        λs: $\alpha$ .
        case b of x.s | y.r⟩⟩)
as  $\exists\beta::*$ .
     $\beta \times$ 
     $\beta \times$ 
     $(\beta \rightarrow \forall\alpha::*. \alpha \rightarrow \alpha \rightarrow \alpha)$ 
```

A nat data type

```
type nat =
    Zero : nat
  | Succ : nat -> nat
```

A destructor for nat:

```
val foldNat : nat -> 'a -> ('a -> 'a) -> 'a

let rec foldNat n z s =
  match n with
    Zero -> z
  | Succ n -> s (foldNat n z s)
```

Encoding data types in System F: \mathbb{N}

The type of **natural numbers** is inhabited by **Z**, **SZ**, **SSZ**, ...
We can represent it using a polymorphic function of two parameters:

$$\mathbb{N} = \forall \alpha : * . \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha$$

The **Z** and **S** constructors are represented as functions:

$$z : \mathbb{N}$$

$$z = \Lambda \alpha : *. \lambda z : \alpha . \lambda s : \alpha \rightarrow \alpha . z$$

$$s : \mathbb{N} \rightarrow \mathbb{N}$$

$$s = \lambda n : \forall \alpha : *. \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha . \\ \quad \Lambda \alpha : *. \lambda z : \alpha . \lambda s : \alpha \rightarrow \alpha . s (n [\alpha] z s),$$

The **foldN** destructor allows us to analyse natural numbers:

$$\text{foldN} : \mathbb{N} \rightarrow \forall \alpha : * . \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha$$

$$\text{foldN} = \lambda n : \forall \alpha : * . \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha . n$$

Encoding data types in System F: \mathbb{N} (continued)

`foldN : $\mathbb{N} \rightarrow \forall \alpha :: * . \alpha \rightarrow (\alpha \rightarrow \alpha) \rightarrow \alpha$`

For example, we can use `foldN` to write a function to test for zero:

```
 $\lambda n:\mathbb{N} . \text{foldN } n [\text{Bool}] \text{ true } (\lambda b:\text{Bool} . \text{false})$ 
```

Or we could instantiate the type parameter with \mathbb{N} and write an addition function:

```
 $\lambda m:\mathbb{N} . \lambda n:\mathbb{N} . \text{foldN } m [\mathbb{N}] \text{ n succ}$ 
```

Encoding data types in System F: \mathbb{N} (concluded)

Of course, we can package the definition of \mathbb{N} as an existential:

```
pack (forall alpha: *. alpha -> (alpha -> alpha) -> alpha ,  
      <lambda alpha: *. lambda z:alpha . lambda s:alpha -> alpha . z ,  
      <lambda n:forall alpha: *. alpha -> (alpha -> alpha) -> alpha .  
          lambda alpha: *. lambda z:alpha . lambda s:alpha -> alpha . s (n [alpha] z s) ,  
      <lambda n:forall alpha: *. alpha -> (alpha -> alpha) -> alpha . n>>>)  
as exists N: *.  
    N x  
    (N -> N) x  
    (N -> forall alpha: *. alpha -> (alpha -> alpha) -> alpha)
```

$\Gamma \vdash M : ?$