# Quantum Computing Lecture 6

# Quantum Search

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## Grover's search problem

One of the two most important algorithms in quantum computing is Grover's search algorithm (invented by Lov Grover in 1996) for searching for a particular value in an unstructured / unsorted search space.

**Example:** Searching in a sorted vs unsorted database:

- find a name in a telephone directory
- find a phone number in a telephone directory

Given a black box that for each of N different input strings answers either **yes** or **no**, and there is a unique string with answer **yes**, Grover's algorithm finds this string with  $O(\sqrt{N})$  questions (with high probability).

This is a quantum alternative to brute-force search.

### Oracle function

Suppose the search space consists of  $N = 2^n$  elements which we identify with *n*-bit strings. Let  $f : \{0,1\}^n \to \{0,1\}$  be a function telling which of these elements are marked:

 $x \in \{0,1\}^n$  is marked if f(x) = 1 and unmarked otherwise.

**Important:** The oracle can recognize a solution but may not know what the solution is. Even when given the "source code" of f, we may still not be able to easily find x such that f(x) = 1.

**Example:** Assume f is hiding a password in one of two ways:

- f(x) = 1 iff x = password (knows the password)
- f(x) = 1 iff h(x) = c9b93f3f0682250b6cf8331b7ee68fd8
   (recognizes a correct password but does not know it since inverting a
   hash function h: {0,1}<sup>n</sup> → {0,1,...,f}<sup>m</sup> in general is very hard)

#### Grover's black box

Recall from Lecture 4 that any Boolean function  $f : \{0,1\}^n \to \{0,1\}$  can be implemented reversibly as follows, where  $x \in \{0,1\}^n$ ,  $y \in \{0,1\}$ :

$$U_{f}|x\rangle|y\rangle = |x\rangle|y \oplus f(x)\rangle \qquad |x\rangle \left\{ \boxed{\underbrace{\qquad}}_{U_{f}} \boxed{\underbrace{\qquad}}_{|y\rangle} \right\}|x\rangle$$

We refer to  $U_f$  as the black box or oracle for computing f.

Suppose there is a unique  $a \in \{0,1\}^n$  that yields value 1. Let

$$f_a(x) = egin{cases} 1 & ext{if } x = a \ 0 & ext{otherwise} \end{cases}$$

Grover's algorithm can determine the value of a with  $O(\sqrt{N})$  calls to the black box  $U_{f_a}$  where  $N = |\{0,1\}^n| = 2^n$ .

### Deutsch's algorithm revisited

Deutsch's algorithm determines  $f(0) \oplus f(1)$  with a single call to the oracle  $U_f$  for function  $f : \{0, 1\} \to \{0, 1\}$ :



Recall from  $U_f |x\rangle |y\rangle = |x\rangle |y \oplus f(x)\rangle$  the phase kick-back trick:

 $U_f|x\rangle|-\rangle = (-1)^{f(x)}|x\rangle|-\rangle$ 

Since the last qubit remains unaffected, we effectively have a single-qubit phase oracle  $V_f$  that acts as follows:

$$V_f |x\rangle = (-1)^{f(x)} |x\rangle \qquad |x\rangle - V_f - (-1)^{f(x)} |x\rangle$$

Note that  $V_f$  is a diagonal matrix with a  $\pm 1$  version of the truth table of f on its diagonal.

#### The action of $V_f$

For any  $f: \{0,1\}^n \to \{0,1\}$  and  $x \in \{0,1\}^n$  the two oracles are

$$|x\rangle \left\{ \underbrace{-}_{U_{f}} \underbrace{-}_{U_{f}} \underbrace{-}_{|-\rangle} \right\} (-1)^{f(x)} |x\rangle \qquad |x\rangle \left\{ \underbrace{-}_{U_{f}} \underbrace{-}_{V_{f}} \underbrace{-}_{|-\rangle} \right\} (-1)^{f(x)} |x\rangle$$

For simplicity, we will assume from now on that we are directly given the n-qubit phase oracle  $V_f$  rather than the (n + 1)-qubit oracle  $U_f$ .

Recall that  $f_a(x) = 1$  when x = a and  $f_a(x) = 0$  otherwise. Hence

$$egin{array}{ll} V_{f_a} |a
angle = -|a
angle \ V_{f_a} |x
angle = +|x
angle & {
m for any } x 
eq a \end{array}$$

Equivalently, the phase oracle for  $f_a$  is

$$V_{f_a} = I - 2|a\rangle\langle a|$$

This is known as the reflection with respect to  $|a\rangle$ .

### Circuit for Grover's algorithm

Let  $N = 2^n$  and V be the phase oracle of some *n*-argument Boolean function  $f_a$ . Then Grover's algorithm looks as follows:



Here  $W = -(I - 2|\Psi\rangle\langle\Psi|)$  is another reflection, with respect to

$$|\Psi\rangle = \underbrace{|+\rangle \otimes \cdots \otimes |+\rangle}_{n} = |+\rangle^{\otimes n} = \frac{1}{\sqrt{2^{n}}} \sum_{s \in \{0,1\}^{n}} |s\rangle$$

The operator G = WV is known as the Grover iterate.

The final state before measurement is

$$G^{\sqrt{N}} \cdot H^{\otimes n} \cdot |0
angle^{\otimes n} = G^{\sqrt{N}} \cdot |+
angle^{\otimes n} = G^{\sqrt{N}} \cdot |\Psi
angle$$

#### The Grover iterate

Recall that G = WV where

$$W = 2|\Psi\rangle\langle\Psi| - I$$
  $V = I - 2|a\rangle\langle a|$ 

Since  $|\Psi\rangle$  is the uniform superposition over  $N = 2^n$  strings and a is one of them,  $\langle \Psi | a \rangle = \langle a | \Psi \rangle = 1/\sqrt{N}$ .

Consider the actions of W and V on the two states  $|\Psi\rangle$  and  $|a\rangle$ :

$$egin{aligned} W|\Psi
angle &=|\Psi
angle &-rac{2}{\sqrt{N}}|a
angle \\ W|a
angle &=rac{2}{\sqrt{N}}|\Psi
angle -|a
angle &V|a
angle &=-|a
angle \end{aligned}$$

Starting from the state  $|\Psi\rangle$ , repeated applications of V and W will always give a real linear combination of  $|a\rangle$  and  $|\Psi\rangle$ . Thus, the state remains in a 2-dimensional subspace throughout the algorithm!

### Geometric view of Grover's algorithm

We can picture the action of V and W in the two-dimensional real plane spanned by the vectors  $|a\rangle$  and  $|\Psi\rangle$ . They are both reflections:

- V reflects about the line perpendicular to  $|a\rangle$ , since  $V|a\rangle = -|a\rangle$
- W reflects about  $|\Psi\rangle,$  since  $W|\Psi\rangle=|\Psi\rangle$



**Fact:** The composition of two reflections is a rotation. If the angle between the reflection axes is  $\theta$  then the angle of rotation is  $2\theta$ .

#### The Grover rotation

The Grover iterate G = WV is a rotation through an angle  $2\theta$  in the direction from  $|\Psi\rangle$  to  $|a\rangle$ , where the angle between  $|\Psi\rangle$  and  $|a\rangle$  is  $\frac{\pi}{2} - \theta$ :

$$\sin \theta = \cos(\frac{\pi}{2} - \theta) = \langle a | \Psi \rangle = \frac{1}{\sqrt{N}} = \frac{1}{2^{n/2}}$$

If N is large,  $|\Psi\rangle$  and  $|a\rangle$  are nearly orthogonal so  $\theta$  is small:

$$\theta \sim \frac{1}{\sqrt{N}} = \frac{1}{2^{n/2}}$$

#### Number of iterations

After  $t = \frac{\pi/2}{2\theta} \sim \frac{\pi}{4}\sqrt{N}$  iterations of G = WV, the state of the system

 $G^t |\Psi\rangle$ 

is within an angle  $\theta$  of  $|a\rangle$ .

At this point, a measurement in the computational basis yields the state  $|a\rangle$  with probability

$$\left|\langle a|G^t|\Psi\rangle\right|^2 \ge (\cos\theta)^2 = 1 - (\sin\theta)^2 = \frac{N-1}{N}$$

which is close to 1 when N is large.

**Note:** Further iterations beyond t will reduce the probability of finding  $|a\rangle$ .

### Multiple solutions

Grover's algorithm works even if the solution  $a \in \{0,1\}^n$  is not unique.

Suppose there is a set of solutions  $A \subseteq \{0,1\}^n$  and let M = |A| be the number of solutions and  $N = 2^n$  be the total number of strings.

Grover iterate is then a rotation in the space spanned by the following two vectors:

$$|\Psi\rangle = \frac{1}{\sqrt{N}} \sum_{s \in \{0,1\}^n} |s\rangle \qquad \qquad |A\rangle = \frac{1}{\sqrt{M}} \sum_{a \in A} |a\rangle$$

As the angle between these is smaller, the number of iterations drops, but so does the probability of success.

The total number of iterations in this case is  $O(\sqrt{N/M})$ .

# Implementing W

How do we implement the second reflection  $W = 2|\Psi\rangle\langle\Psi| - I$  using only CNOT and single-qubit unitaries (see Lecture 4)?

Recall that  $|\Psi\rangle = |+\rangle^{\otimes n}$  is the uniform superposition over all *n*-bit strings. Note that for any *n*-qubit unitary *U*,

$$UWU^{\dagger} = U(2|\Psi\rangle\langle\Psi| - I)U^{\dagger} = 2U|\Psi\rangle\langle\Psi|U^{\dagger} - I$$

so  $UWU^{\dagger}$  is a reflection around  $U|\Psi\rangle$ . If we take  $U=H^{\otimes n}$  then

 $H^{\otimes n}WH^{\otimes n} = 2|0^n\rangle\langle 0^n| - I$ 

since  $H|+\rangle = |0\rangle$ , where  $|0^n\rangle \equiv |0\rangle^{\otimes n}$ . Further notice that

$$X^{\otimes n}(H^{\otimes n}WH^{\otimes n})X^{\otimes n} = 2|1^n\rangle\langle 1^n| - I$$

Doing everything in reverse, we can express W as follows:

 $W = -H^{\otimes n} \left( X^{\otimes n} \mathcal{C}_{n-1}(Z) X^{\otimes n} \right) H^{\otimes n}$ 

### Implementing multiple-controlled Z

What remains is to implement the (n-1)-fold controlled Z operation

$$C_{n-1}(Z) = I - 2|11...1\rangle\langle 11...1|$$

that reflects around the final standard basis vector.



Note that  $C_1(X) = CNOT$  is the controlled NOT while  $C_1(Z)$  is the controlled Z gate. Also note that HZH = X, so we can implement  $C_1(Z)$  using H and CNOT:

$$C_1(Z) = (I \otimes H) CNOT(I \otimes H)$$

 $C_{n-1}(Z)$  can be implemented using O(n) Toffoli and  $C_1(Z)$  gates, using some extra workspace qubits.

### Quantum speed-up

For classical algorithms, searching an unstructured space of size N requires at least  $\Omega(N)$  calls to the black box function f to identify the unique solution.

Grover's algorithm demonstrates that for certain problems a quantum algorithm can beat any classical algorithm.

It is possible to show an  $\Omega(\sqrt{N})$  lower bound for the number of calls to  $U_f$  (or  $V_f$ ) by any quantum algorithm that identifies a unique solution.

Grover's algorithm does not allow quantum computers to solve NP-complete problems in polynomial time. It can only provide a polynomial speed-up!

### Summary

- Grover's problem: given access to f, find x such that f(x) = 1 (equivalent to brute-force search)
- Black box function:  $U_f|x\rangle|y\rangle = |x\rangle|y \oplus f(x)\rangle$ , it can recognize a solution but may not know it
- Phase oracle:  $V_f|x\rangle = (-1)^{f(x)}|x\rangle$ ; you get it from  $U_f$  by putting  $|-\rangle$  in the last register;  $V_{f_a} = I 2|a\rangle\langle a|$  when  $f_a(x) = 1$  iff x = a
- **Reflection:**  $I 2|v\rangle \langle v|$  is a reflection around vector  $|v\rangle$
- Grover iterate: G = WV where  $W = 2|\Psi\rangle\langle\Psi| I$  and  $|\Psi\rangle = |+\rangle^{\otimes n}$ ; V is the phase oracle for  $f_a$  for some unknown a
- Grover's algorithm:  $G^{\sqrt{N}}|+\rangle^{\otimes n}$  where  $N=2^n$
- Grover's rotation: two reflections make a rotation!
- **Complexity:**  $O(\sqrt{N})$  iterations suffice to find the unique solution with probability 1 1/N; for M solutions,  $O(\sqrt{N/M})$  iterations suffice to find a random solution with probability 1 M/N
- Implementation:  $W = -H^{\otimes n}(X^{\otimes n}C_{n-1}(Z)X^{\otimes n})H^{\otimes n}$  where  $C_{n-1}(Z)$  is the (n-1)-fold controlled Z gate