

NetworkX: Network Analysis with Python

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February 2017

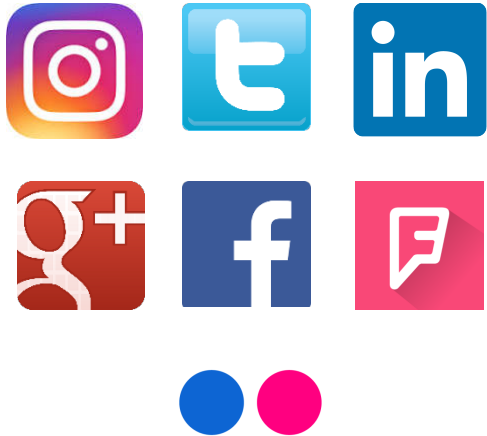
Outline

1. Introduction to NetworkX
2. Getting started with Python and NetworkX
3. Basic network analysis
4. Writing your own code
5. Ready for your own analysis!

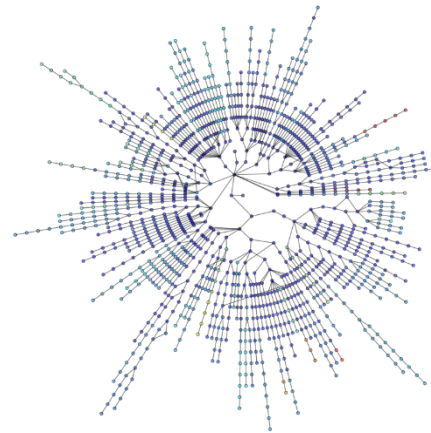
1. Introduction to NetworkX

Introduction: networks are everywhere...

Social
networks



Mobile phone networks
Web pages/citations
Internet routing



Vehicular flows



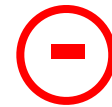
How can we analyse these networks?
Python + NetworkX

Introduction: why Python?

Python is an interpreted, general-purpose high-level programming language whose design philosophy emphasises code readability



- Clear syntax, indentation
- Multiple programming paradigms
- Dynamic typing, late binding
- Multiple data types and structures
- Strong on-line community
- Rich documentation
- Numerous libraries
- Expressive features
- Fast prototyping



- Can be slow**
- Beware when you are analysing very large networks**



Introduction: Python's Holy Trinity



Python's primary library for **mathematical and statistical computing**.

Contains toolboxes for:

- Numeric optimization
- Signal processing
- Statistics, and more...

Primary data type is an **array**.



NumPy is an extension to include **multidimensional arrays and matrices**.

Both SciPy and NumPy rely on the C library LAPACK for very fast implementation.



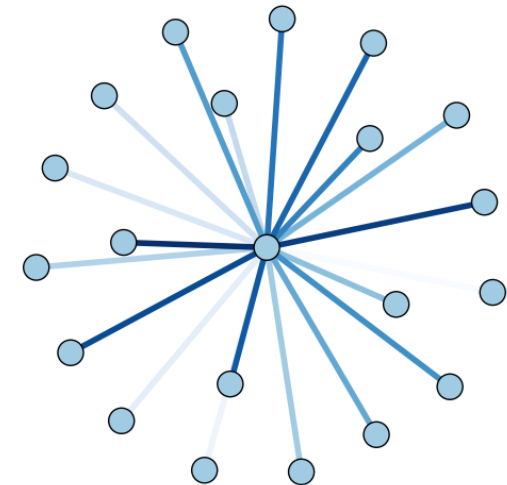
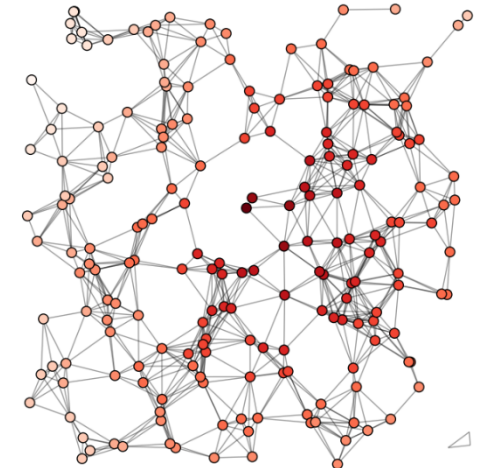
Matplotlib is the **primary plotting library** in Python.

Supports 2-D and 3-D plotting. All plots are highly customisable and ready for professional publication.

Introduction: NetworkX

A “high-productivity software for complex networks” analysis

- Data structures for representing various networks (directed, undirected, multigraphs)
- Extreme flexibility: nodes can be any hashable object in Python, edges can contain arbitrary data
- A treasure trove of graph algorithms
- Multi-platform and easy-to-use



Introduction: when to use NetworkX

When to use

Unlike many other tools, it is designed to handle data on a scale relevant to modern problems

Most of the core algorithms rely on extremely fast legacy code

Highly flexible graph implementations (a node/edge can be anything!)

When to avoid

Large-scale problems that require faster approaches (i.e. massive networks with 100M/1B edges)

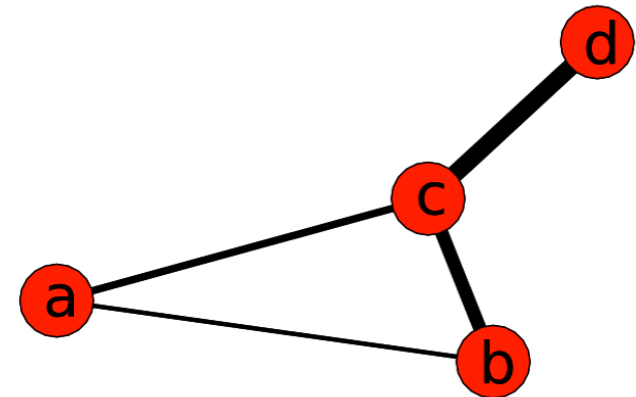
Better use of memory/threads than Python (large objects, parallel computation)

Visualization of networks is better handled by other professional tools (e.g Gephi, Cytoscape)

Introduction: a quick example

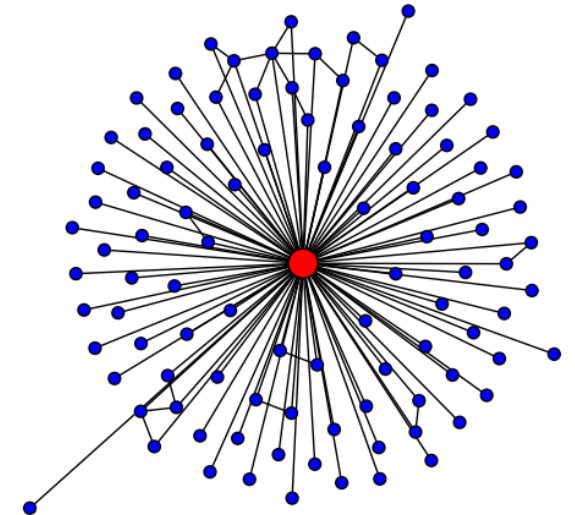
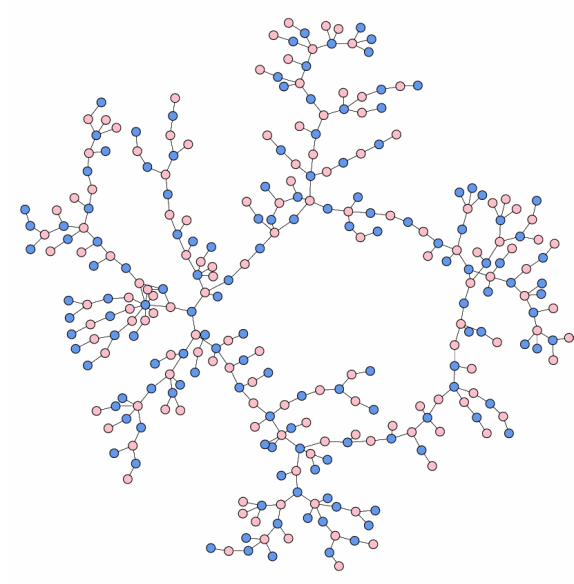
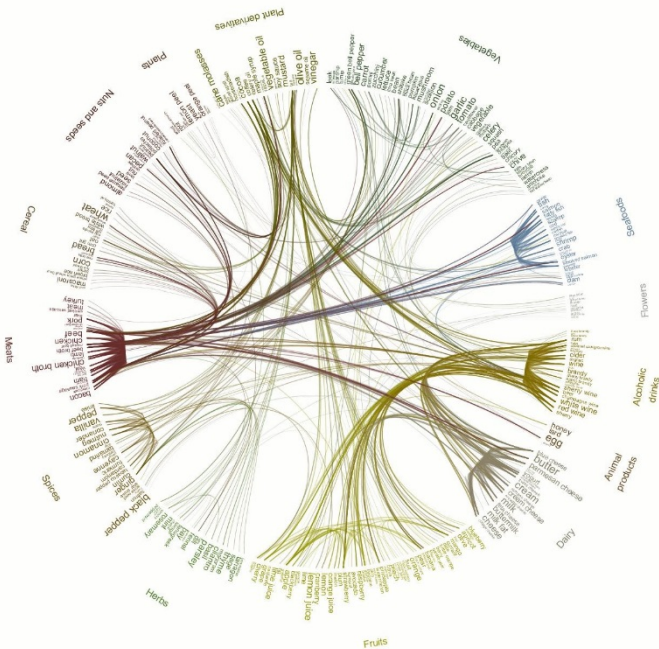
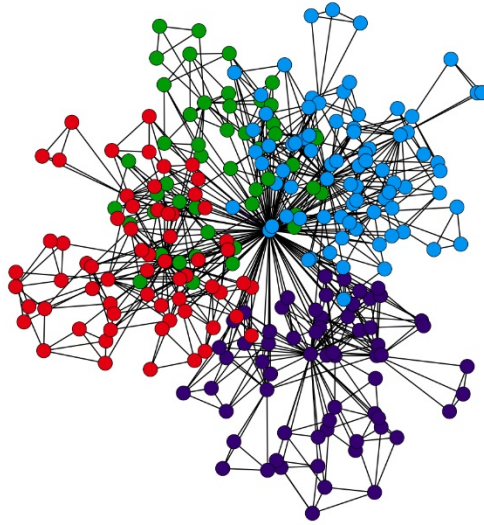
- Use Dijkstra's algorithm to find the shortest path in a weighted and unweighted network.

```
>>> import networkx as nx
>>> g = nx.Graph()
>>> g.add_edge('a', 'b', weight=0.1)
>>> g.add_edge('b', 'c', weight=1.5)
>>> g.add_edge('a', 'c', weight=1.0)
>>> g.add_edge('c', 'd', weight=2.2)
>>> print nx.shortest_path(g, 'b', 'd')
['b', 'c', 'd']
>>> print nx.shortest_path(g, 'b', 'd', weight='weight')
['b', 'a', 'c', 'd']
```



Introduction: drawing and plotting

- It is possible to draw small graphs with NetworkX. You can export network data and draw with other programs (Gephi, etc.).



Introduction: NetworkX official website

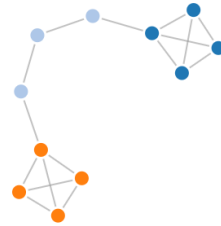
NetworkX

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<http://networkx.github.io/>

High-productivity software for complex networks

NetworkX is a Python language software package for the creation, manipulation, and study of the structure, dynamics, and functions of complex networks.



[Documentation](#)

all documentation

[Examples](#)

using the library

[Reference](#)

all functions and methods

Features

- Python language data structures for graphs, digraphs, and multigraphs.
- Many standard graph algorithms
- Network structure and analysis measures
- Generators for classic graphs, random graphs, and synthetic networks
- Nodes can be "anything" (e.g. text, images, XML records)
- Edges can hold arbitrary data (e.g. weights, time-series)
- Open source [BSD license](#)
- Well tested: more than 1800 unit tests, >90% code coverage
- Additional benefits from Python: fast prototyping, easy to teach, multi-platform

Versions

Latest Release

networkx-1.11
30 January 2016
[downloads](#) | [docs](#) | [pdf](#)

Development

2.0dev
[github](#) | [docs](#) | [pdf](#)
build passing
coverage 94%

Contact

[Mailing list](#)
[Issue tracker](#)



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2. Getting started with Python and NetworkX

Getting started: the environment

- Start Python (interactive or script mode) and import NetworkX

```
$ python  
>>> import networkx as nx
```

- Different classes exist for directed and undirected networks. Let's create a basic undirected Graph:

```
>>> g = nx.Graph() # empty graph
```

- The graph `g` can be grown in several ways. NetworkX provides many generator functions and facilities to read and write graphs in many formats.

Getting started: adding nodes

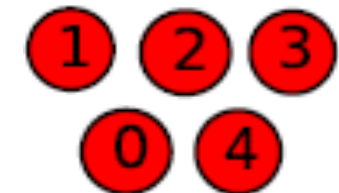
```
# One node at a time  
>>> g.add_node(1)
```



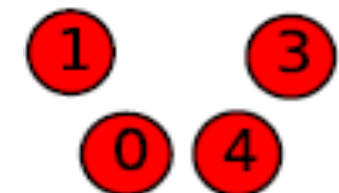
```
# A list of nodes  
>>> g.add_nodes_from([2, 3])
```



```
# A container of nodes  
>>> h = nx.path_graph(5)  
>>> g.add_nodes_from(h)
```



```
# You can also remove any node of the graph  
>>> g.remove_node(2)
```



Getting started: node objects

- A node can be any hashable object such as a string, a function, a file and more.

```
>>> import math
>>> g.add_node('string')
>>> g.add_node(math.cos) # cosine function
>>> f = open('temp.txt', 'w') # file handle
>>> g.add_node(f)
>>> print g.nodes()
['string', <open file 'temp.txt', mode 'w' at
0x000000000589C5D0>, <built-in function cos>]
```

Getting started: adding edges

```
# Single edge  
>>> g.add_edge(1, 2)  
>>> e = (2, 3)  
>>> g.add_edge(*e) # unpack tuple
```

```
# List of edges  
>>> g.add_edges_from([(1, 2), (1, 3)])
```

```
# A container of edges  
>>> g.add_edges_from(h.edges())
```

```
# You can also remove any edge  
>>> g.remove_edge(1, 2)
```


Getting started: accessing nodes and edges

```
>>> g.add_edges_from([(1, 2), (1, 3)])
>>> g.add_node('a')
>>> g.number_of_nodes() # also g.order()
4
>>> g.number_of_edges() # also g.size()
2
>>> g.nodes()
['a', 1, 2, 3]
>>> g.edges()
[(1, 2), (1, 3)]
>>> g.neighbors(1)
[2, 3]
>>> g.degree(1)
2
```

Getting started: Python dictionaries

- NetworkX takes advantage of Python dictionaries to store node and edge measures. The `dict` type is a data structure that represents a key-value mapping.

```
# Keys and values can be of any data type
>>> fruit_dict = {'apple': 1, 'orange': [0.12, 0.02], 42: True}

# Can retrieve the keys and values as Python lists (vector)
>>> fruit_dict.keys()
['orange', 42, 'apple']

# Or (key, value) tuples
>>> fruit_dict.items()
[('orange', [0.12, 0.02]), (42, True), ('apple', 1)]
# This becomes especially useful when you master Python list comprehension
```

Getting started: graph attributes

- Any NetworkX graph behaves like a Python dictionary with nodes as primary keys

```
>>> g.add_node(1, time='10am')
>>> g.node[1]['time']
10am
>>> g.node[1] # Python dictionary
{'time': '10am'}
```

- The special edge attribute **weight** should always be numeric and holds values used by algorithms requiring weighted edges.

```
>>> g.add_edge(1, 2, weight=4.0)
>>> g[1][2]['weight'] = 5.0 # edge already added
>>> g[1][2]
{'weight': 5.0}
```

Getting started: node and edge iterators

- Node iteration

```
>>> g.add_edge(1, 2)
>>> for node in g.nodes(): # or node in g.nodes_iter():
    print node, g.degree(node)

1 1
2 1
```

- Edge iteration

```
>>> g.add_edge(1, 3, weight=2.5)
>>> g.add_edge(1, 2, weight=1.5)
>>> for n1, n2, attr in g.edges(data=True): # unpacking
    print n1, n2, attr['weight']

1 2 1.5
1 3 2.5
```

Getting started: directed graphs

```
>>> dg = nx.DiGraph()
>>> dg.add_weighted_edges_from([(1, 4, 0.5), (3, 1, 0.75)])
>>> dg.out_degree(1, weight='weight')
0.5
>>> dg.degree(1, weight='weight')
1.25
>>> dg.successors(1)
[4]
>>> dg.predecessors(1)
[3]
```

- Some algorithms work only for undirected graphs and others are not well defined for directed graphs. If you want to treat a directed graph as undirected for some measurement you should probably convert it using `Graph.to_undirected()`

Getting started: graph operators

- `subgraph(G, nbunch)` - induce subgraph of `G` on nodes in `nbunch`
- `union(G1, G2)` - graph union, `G1` and `G2` must be disjoint
- `cartesian_product(G1, G2)` - return Cartesian product graph
- `compose(G1, G2)` - combine graphs identifying nodes common to both
- `complement(G)` - graph complement
- `create_empty_copy(G)` - return an empty copy of the same graph class
- `convert_to_undirected(G)` - return an undirected representation of `G`
- `convert_to_directed(G)` - return a directed representation of `G`

Getting started: graph generators

```
# small famous graphs
```

```
>>> petersen = nx.petersen_graph()
>>> tutte = nx.tutte_graph()
>>> maze = nx.sedgewick_maze_graph()
>>> tet = nx.tetrahedral_graph()
```

```
# classic graphs
```

```
>>> K_5 = nx.complete_graph(5)
>>> K_3_5 = nx.complete_bipartite_graph(3, 5)
>>> barbell = nx.barbell_graph(10, 10)
>>> lollipop = nx.lollipop_graph(10, 20)
```

```
# random graphs
```

```
>>> er = nx.erdos_renyi_graph(100, 0.15)
>>> ws = nx.watts_strogatz_graph(30, 3, 0.1)
>>> ba = nx.barabasi_albert_graph(100, 5)
>>> red = nx.random_lobster(100, 0.9, 0.9)
```

Getting started: graph input/output

- General read/write

```
>>> g = nx.read_<format>('path/to/file.txt', ...options...)  
>>> nx.write_<format>(g, 'path/to/file.txt', ...options...)
```

- Read and write edge lists

```
>>> g = nx.read_edgelist(path, comments='#', create_using=None,  
delimter=' ', nodetype=None, data=True, edgetype=None,  
encoding='utf-8')  
>>> nx.write_edgelist(g, path, comments='#', delimter=' ',  
data=True, encoding='utf-8')
```

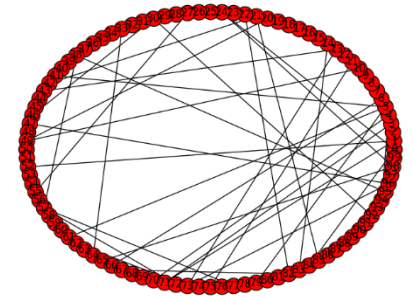
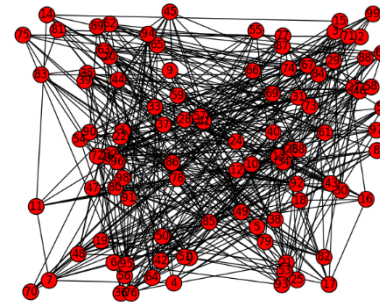
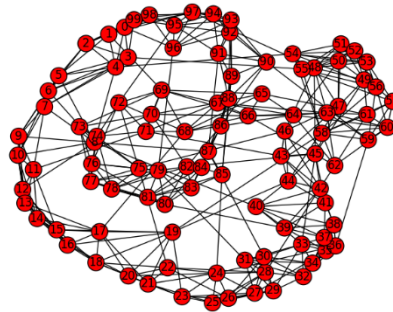
- Data formats

- Node pairs with no data: 1 2
- Python dictionaries as data: 1 2 {'weight':7, 'color':'green'}
- Arbitrary data: 1 2 7 green

Getting started: drawing graphs

- NetworkX is not primarily a graph drawing package but it provides basic drawing capabilities by using **matplotlib**. For more complex visualization techniques it provides an interface to use the open source **GraphViz** software package.

```
>>> import pylab as plt #import Matplotlib plotting interface
>>> g = nx.watts_strogatz_graph(100, 8, 0.1)
>>> nx.draw(g)
>>> nx.draw_random(g)
>>> nx.draw_circular(g)
>>> nx.draw_spectral(g)
>>> plt.savefig('graph.png')
```



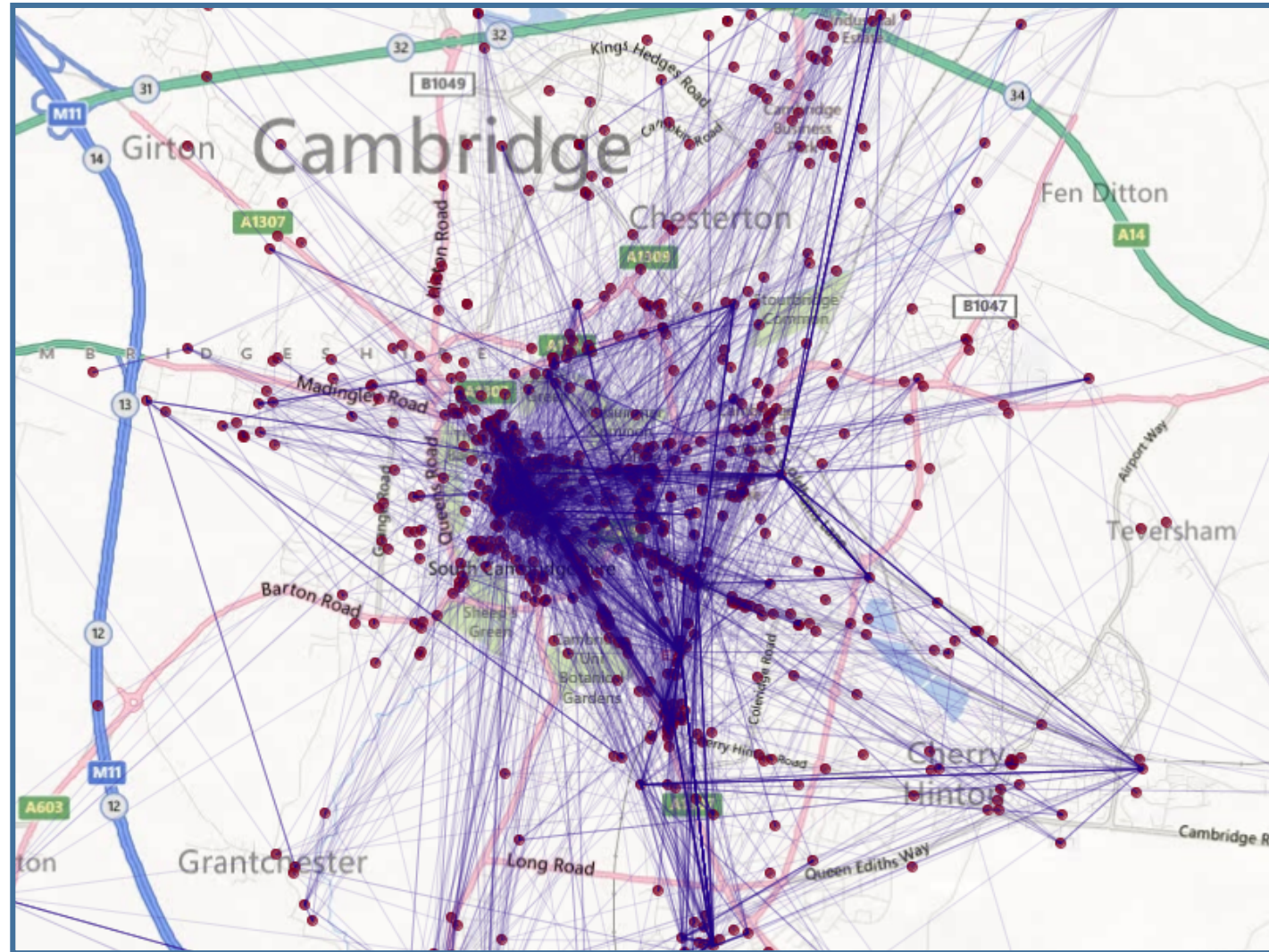
3. Basic network analysis

Basic analysis: the Cambridge place network

A directed network with integer ids as nodes

Two places (nodes) are connected if a user transition has been observed between them

Visualization thanks to Java unfolding:
<http://processing.org/>
<http://unfoldingmaps.org/>



Basic analysis: graph properties

- Find the number of nodes and edges, the average degree and the number of connected components

```
cam_net = nx.read_edgelist('cambridge_net.txt',
create_using=nx.DiGraph(), nodetype=int)
N, K = cam_net.order(), cam_net.size()
avg_deg = float(K) / N

print "Nodes: ", N
print "Edges: ", K
print "Average degree: ", avg_deg
print "SCC: ", nx.number_strongly_connected_components(cam_net)
print "WCC: ", nx.number_weakly_connected_components(cam_net)
```

Basic analysis: degree distribution

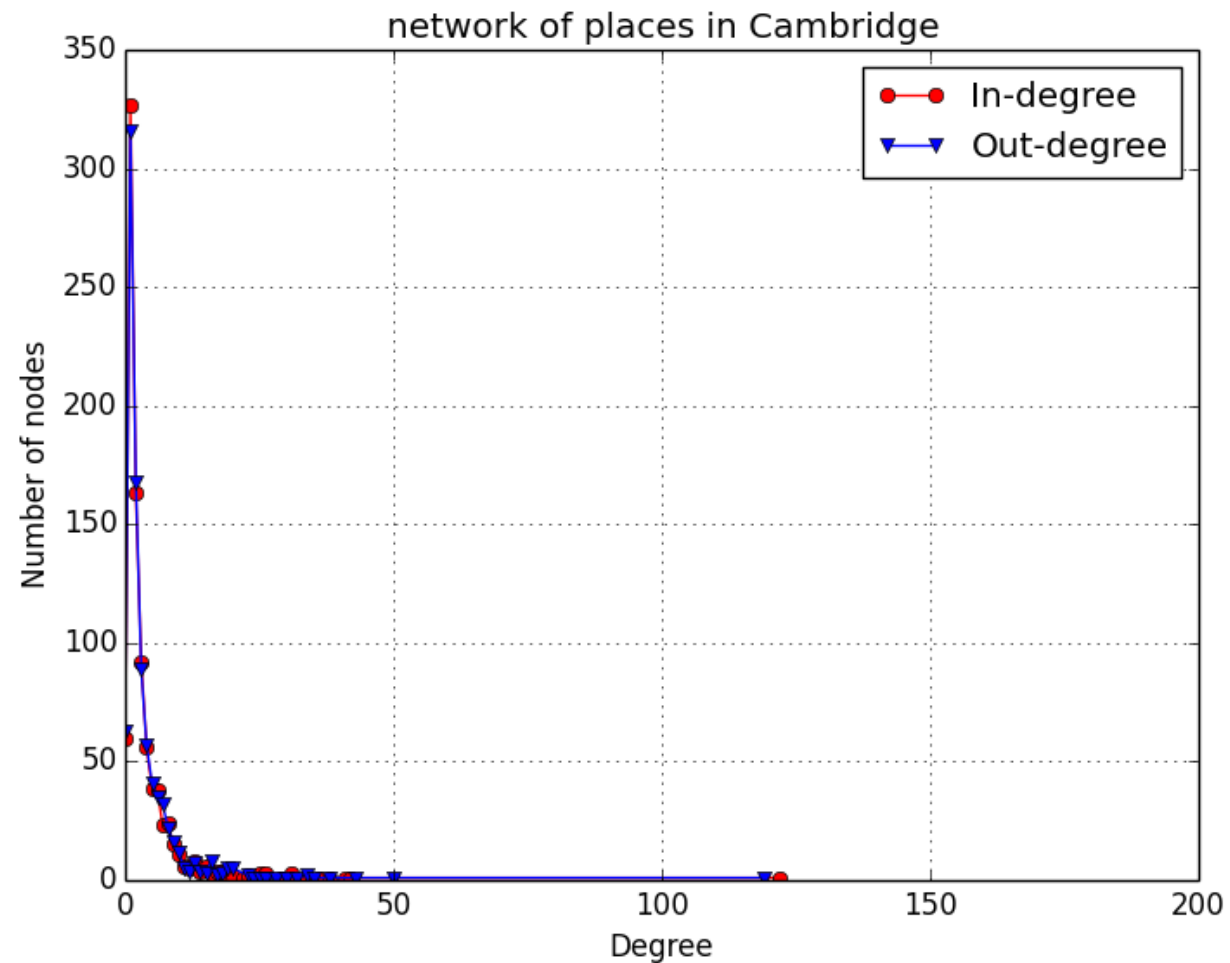
- Calculate in (and out) degrees of a directed graph

```
in_degrees = cam_net.in_degree() # dictionary node:degree
in_values = sorted(set(in_degrees.values()))
in_hist = [in_degrees.values().count(x) for x in in_values]
```

- Then use matplotlib (pylab) to plot the degree distribution

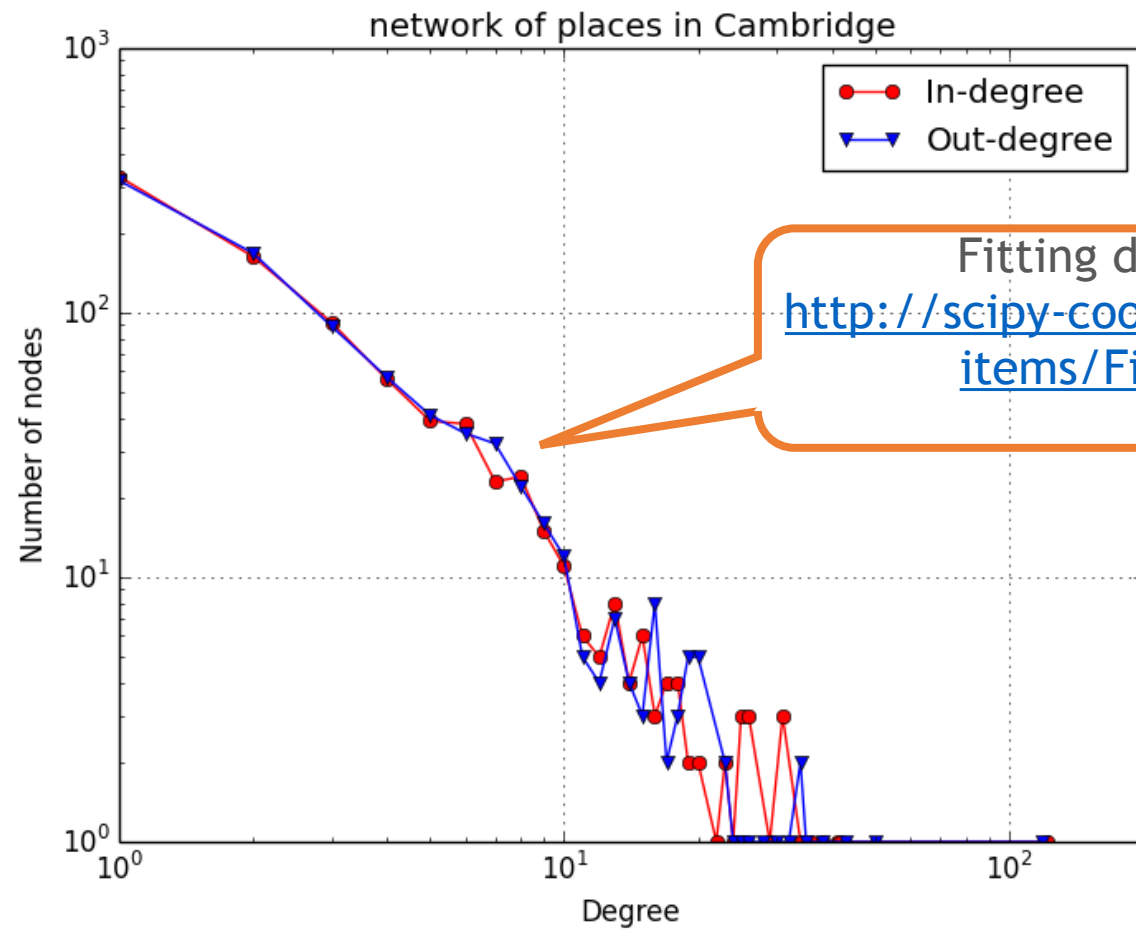
```
plt.figure() # you need to first do 'import pylab as plt'
plt.grid(True)
plt.plot(in_values, in_hist, 'ro-') # in-degree
plt.plot(out_values, out_hist, 'bv-') # out-degree
plt.legend(['In-degree', 'Out-degree'])
plt.xlabel('Degree')
plt.ylabel('Number of nodes')
plt.title('network of places in Cambridge')
plt.xlim([0, 2*10**2])
plt.savefig('./output/cam_net_degree_distribution.pdf')
plt.close()
```

Basic analysis: degree distribution



Oops! What happened?

Basic analysis: degree distribution



Fitting data with SciPy:
[http://scipy-cookbook.readthedocs.io/
items/FittingData.html](http://scipy-cookbook.readthedocs.io/items/FittingData.html)

Change scale of the x and y axes by replacing
`plt.plot(in_values, in_hist, 'ro-')`
with
`plt.loglog(in_values, in_hist, 'ro-')`

Basic analysis: clustering coefficient

- We can get the clustering coefficient of individual nodes or all the nodes (but first we need to convert the graph to an undirected one)

```
cam_net_ud = cam_net.to_undirected()

# Clustering coefficient of node 0
print nx.clustering(cam_net_ud, 0)

# Clustering coefficient of all nodes (in a dictionary)
clust_coefficients = nx.clustering(cam_net_ud)

# Average clustering coefficient
avg_clust = sum(clust_coefficients.values()) / len(clust_coefficients)
print avg_clust

# Or use directly the built-in method
print nx.average_clustering(cam_net_ud)
```


Basic analysis: node centralities

- We will first extract the largest connected component and then compute the node centrality measures

```
# Connected components are sorted in descending order of their size
cam_net_components = nx.connected_component_subgraphs(cam_net_ud)
cam_net_mc = cam_net_components[0]

# Betweenness centrality
bet_cen = nx.betweenness_centrality(cam_net_mc)

# Closeness centrality
clo_cen = nx.closeness_centrality(cam_net_mc)

# Eigenvector centrality
eig_cen = nx.eigenvector_centrality(cam_net_mc)
```

Basic analysis: most central nodes

- We first introduce a utility method: given a dictionary and a threshold parameter K, the top K keys are returned according to the element values.

```
def get_top_keys(dictionary, top):  
    items = dictionary.items()  
    items.sort(reverse=True, key=lambda x: x[1])  
    return map(lambda x: x[0], items[:top])
```

- We can then apply the method on the various centrality metrics available. Below we extract the top 10 most central nodes for each case.

```
top_bet_cen = get_top_keys(bet_cen,10)  
top_clo_cen = get_top_keys(clo_cen,10)  
top_eig_cen = get_top_keys(eig_cen,10)
```

Basic analysis: interpretability

- The nodes in our network correspond to real entities. For each place in the network, represented by its id, we have its title and geographic coordinates.

```
### READ META DATA ###
node_data = {}
for line in open('./output/cambridge_net_titles.txt'):
    splits = line.split(';')
    node_id = int(splits[0])
    place_title = splits[1]
    lat = float(splits[2])
    lon = float(splits[3])
    node_data[node_id] = (place_title, lat, lon)
```

- Iterate through the lists of centrality nodes and use the meta data to print the titles of the respective places.

```
print 'Top 10 places for betweenness centrality:'
for node_id in top_bet_cen:
    print node_data[node_id][0]
```

Basic analysis: most central nodes

Betweenness centrality

Top 10
Cambridge Railway Station (CBG)
Grand Arcade
Cineworld Cambridge
Greens
King's College
Cambridge Market
Grafton Centre
Apple Store
Anglia Ruskin University
Addenbrooke's Hospital

Closeness centrality

Top 10
Cambridge Railway Station (CBG)
Grand Arcade
Cineworld Cambridge
Apple Store
Grafton Centre
Cambridge Market
Greens
King's College
Addenbrooke's Hospital
Parker's Piece

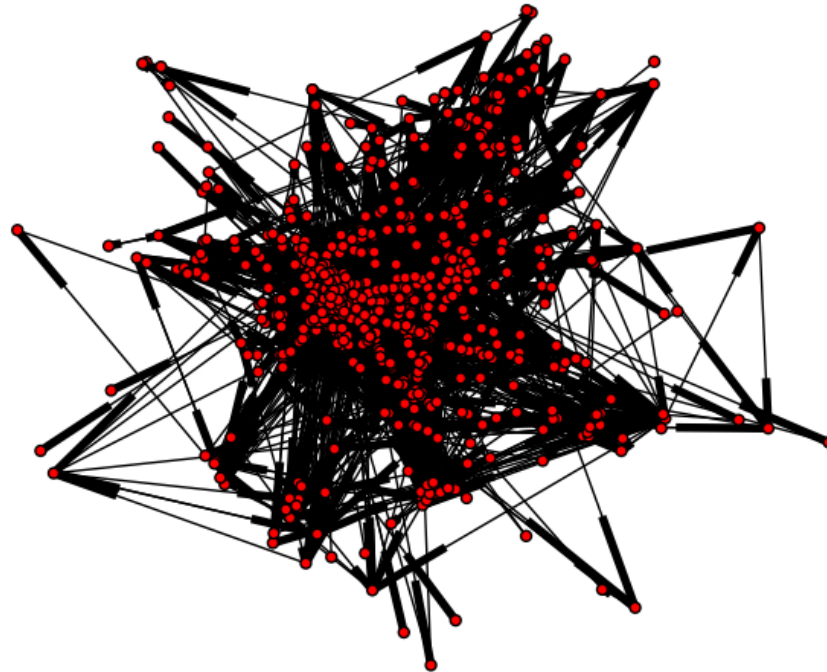
Eigenvector centrality

Top 10
Cambridge Railway Station (CBG)
Cineworld Cambridge
Grand Arcade
King's College
Apple Store
Cambridge Market
Greens
Addenbrooke's Hospital
Grafton Centre
Revolution Bar (Vodka
Revolutions)

- The ranking for the different centrality metrics does not change much, although this may well depend on the type of network under consideration.

Basic analysis: drawing our network

```
# draw the graph using information about the nodes geographic position  
pos_dict = {}  
for node_id, node_info in node_data.items():  
    pos_dict[node_id] = (node_info[2], node_info[1])  
nx.draw(cam_net, pos=pos_dict, with_labels=False, node_size=25)  
plt.savefig('cam_net_graph.pdf')  
plt.close()
```



Basic analysis: working with JSON data

- Computing network centrality metrics can be slow, especially for large networks.
- JSON (JavaScript Object Notation) is a lightweight data interchange

```
import json
# Utility function: saves data in JSON format
def dump_json(out_file_name, result):
    with open(out_file_name, 'w') as out_file:
        out_file.write(json.dumps(result, indent=4, separators=(',', ': ')))

# Utility function: loads JSON data into a Python object
def load_json(file_name):
    with open(file_name) as f:
        return json.loads(f.read())

path = 'betwenness_centrality.txt' # Example
dump_json(path, bet_cen)
saved_centrality = load_json(path) # Result is a Python dictionary
```

4. Writing your own code

Writing your own code: BFS

- With Python and NetworkX it is easy to write any graph-based algorithm

```
from collections import deque

def breadth_first_search(g, source):
    queue = deque([(None, source)])
    enqueued = set([source])
    while queue:
        parent, n = queue.popleft()
        yield parent, n
        new = set(g[n]) - enqueued
        enqueued |= new
        queue.extend([(n, child) for child in new])
```

Check out how to use generators:
<https://wiki.python.org/moin/Generators>

Writing your own code: network triads

- Extract all unique triangles in a graph with integer node IDs

```
def get_triangles(g):
    nodes = g.nodes()
    for n1 in nodes:
        neighbors1 = set(g[n1])
        for n2 in filter(lambda x: x>n1, nodes):
            neighbors2 = set(g[n2])
            common = neighbors1 & neighbors2
            for n3 in filter(lambda x: x>n2, common):
                yield n1, n2, n3
```

Writing your own code: average neighbours' degree

- Compute the average degree of each node's neighbours:

```
def avg_neigh_degree(g):  
    data = {}  
    for n in g.nodes():  
        if g.degree(n):  
            data[n] = float(sum(g.degree(i) for i in g[n]))/g.degree(n)  
    return data
```

- And the more compact version in a single line:

```
def avg_neigh_degree(g):  
    return dict((n, float(sum(g.degree(i) for i in g[n])) / g.degree(n))  
                for n in g.nodes() if g.degree(n))
```

5. Ready for your own analysis!

What you have learnt today

- How to create graphs from scratch, with generators and by loading local data
- How to compute basic network measures, how they are stored in NetworkX and how to manipulate them with list comprehension
- How to load/store NetworkX data from/to files
- How to use matplotlib to visualize and plot results (useful for final report!)
- How to use and include NetworkX features to design your own algorithms

Useful links

Code & data used in this lecture: www.cl.cam.ac.uk/~dm754/stna/stna-examples.zip

NodeXL: a graphical front-end that integrates network analysis into Microsoft Office and Excel. (<http://nodexl.codeplex.com/>)

Pajek: a program for network analysis for Windows and MacOS (<http://pajek.imfm.si/doku.php>).

Graph-tool : Python module for network analysis, with the core data structures and algorithms implemented in C++ and are based on the Boost Graph Library - also many algorithms are implemented in OpenMP (<https://graph-tool.skewed.de/>)

Gephi: an interactive visualization and exploration platform (<http://gephi.org/>)

Power-law Distributions in Empirical Data: tools for fitting heavy-tailed distributions to data (<http://tuvalu.santafe.edu/~aaronc/powerlaws/>)

GraphViz: graph visualization software (<http://www.graphviz.org/>)

Matplotlib: full documentation for the plotting library (<http://matplotlib.org/>)

Unfolding Maps: map visualization software in Java (<http://unfoldingmaps.org/>)

Folium: Python module for visualisation on an interactive [Leaflet](#) map (<https://folium.readthedocs.io/en/latest/>)

Datasets

- Many online resources, e.g. [SNAP](#), [DNAC](#)
- Mine your own data: [\[1\]](#), [\[2\]](#)



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Web: http://www.cl.cam.ac.uk/~dm754/stna/stna-tutorial_2017.pdf