

Arrows and Reagents

“KC” Sivaramakrishnan

Advanced Functional Programming

March 3rd, 2016

Arrows

```
module type Arrow =  
sig  
  type ('a,'b) t  
  val arr    : ('a -> 'b) -> ('a,'b) t  
  val (>>>) : ('a,'b) t -> ('b,'c) t -> ('a,'c) t  
  val first : ('a,'b) t -> ('a * 'c, 'b * 'c) t  
end
```

Laws

```
arr f >>> arr g ≡ arr (compose g f)  
(f >>> g) >>> h ≡ f >>> (g >>> h)  
arr id >>> f ≡ f  
... ..
```

Functions as Arrows

“If we think of a library as defining a domain specific **'language'**, whose constructions are represented as **combinators**, then the idea is to implement the language via a combination of a **static analysis** and **an optimised dynamic semantics.**”

John Hughes, “Generalising Monads to Arrows”

```
val (>>=) : 'a Monad.t -> ('a -> 'b Monad.t) -> 'b Monad.t
```

```
val (>>>) : ('a, 'b) Arrow.t -> ('b, 'c) Arrow.t -> ('a, 'c) Arrow.t
```

Functions with *cost*
as
Arrows

Reagents

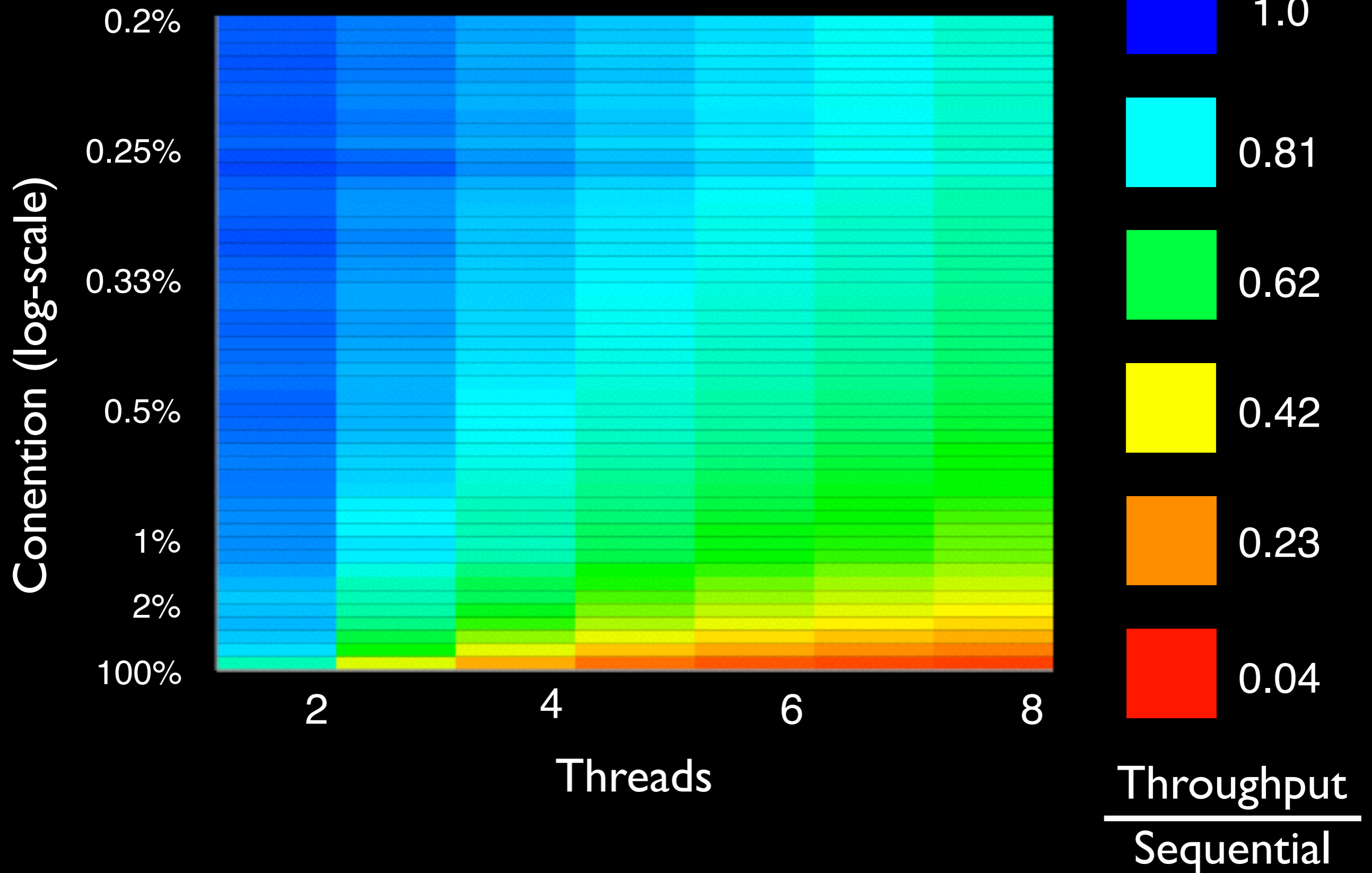
- DSL for *expressing* and *composing* fine-grained concurrency libraries
- Aaron Turon, “Reagents: expressing and composing fine-grained concurrency”, PLDI 2012
- Based on Arrows
 - Enable dynamic optimisations
- Built on *k-compare-and-swap* abstraction

Compare-and-swap (CAS)

```
module CAS : sig
  val cas : 'a ref -> expect:'a -> update:'a -> bool
end = struct
  (* atomically... *)
  let cas r ~expect ~update =
    if !r = expect then
      (r := update; true)
    else false
  end
```

- Implemented *atomically* by processors
 - x86: CMPXCHG and friends
 - arm: LDREX, STREX, etc.
 - ppc: lwarx, stwcx, etc.

CAS: cost versus contention



java.util.concurrent

Synchronization

Reentrant locks

Semaphores

R/W locks

Reentrant R/W locks

Condition variables

Countdown

Cyclic

PL

Exchangers

Data Structures

○

Blocking

Blocking (array & list)

Synchronous

Priority, nonblocking

Priority, blocking

Deque

Sets

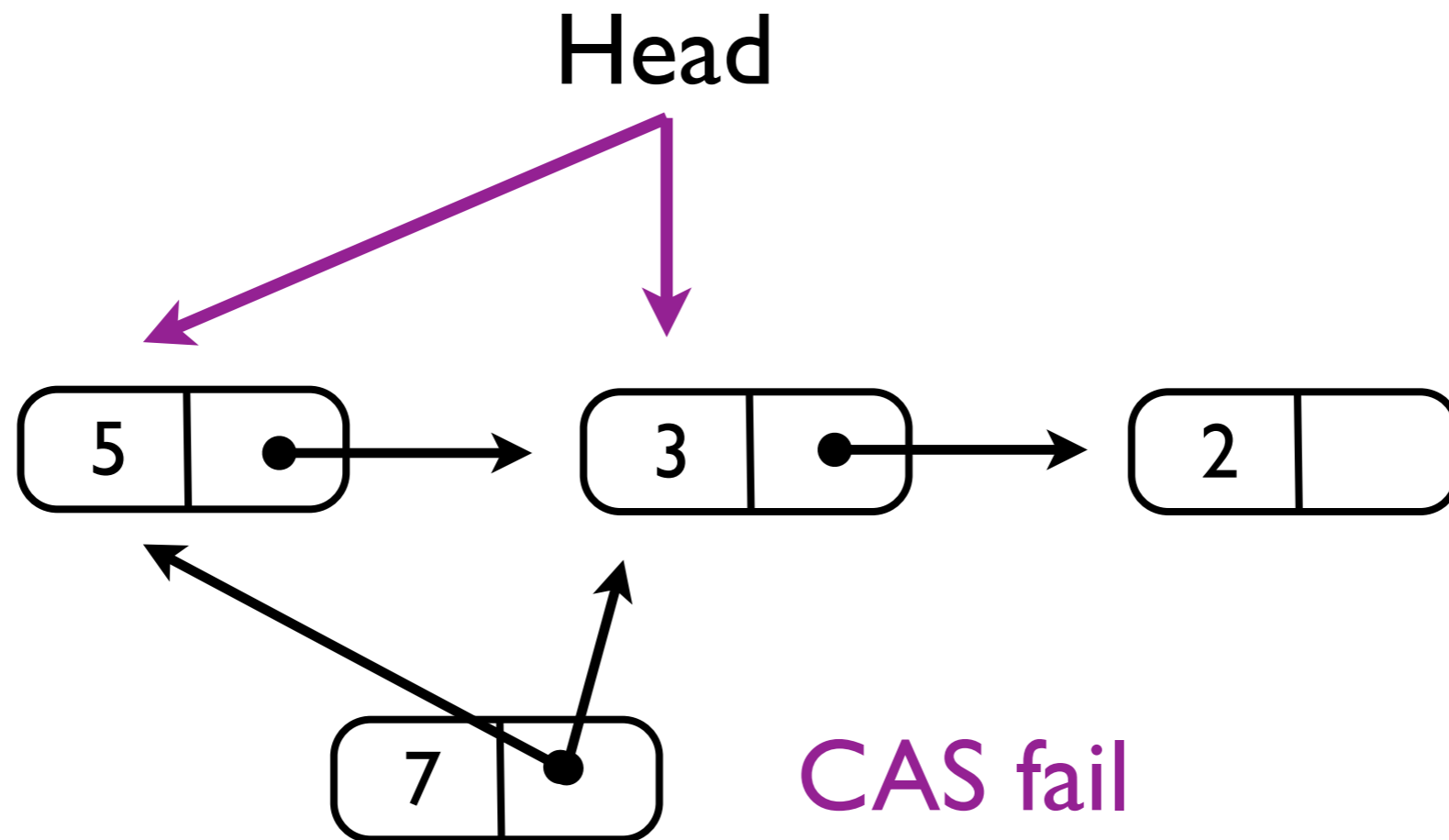
Maps (hash & skiplist)

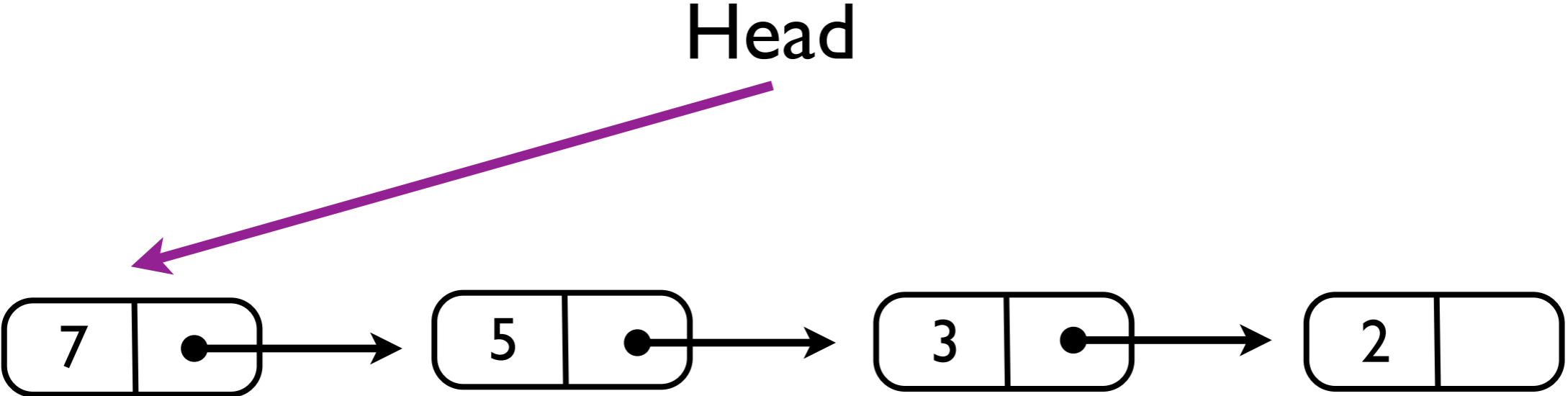
Not Composable

```
module type TREIBER_STACK = sig
  type 'a t
  val push : 'a t -> 'a -> unit
  ...
end
```

```
module Treiber_stack : TREIBER_STACK =
struct
  type 'a t = 'a list ref

  let rec push s t =
    let cur = !s in
    if CAS.cas s cur (t::cur) then ()
    else (backoff (); push s t)
end
```





```

module type TREIBER_STACK = sig
  type 'a t
  val push      : 'a t -> 'a -> unit
  val try_pop   : 'a t -> 'a option
end

module Treiber_stack : TREIBER_STACK =
struct
  type 'a t = 'a list ref

  let rec push s t = ...

  let rec try_pop s =
    match !s with
    | [] -> None
    | (x::xs) as cur ->
      if CAS.cas s cur xs then Some x
      else (backoff (); try_pop s)
end

```

The Problem:

Concurrency libraries are
indispensable, but hard to
build and extend

```
let v = Treiber_stack.pop s1 in  
Treiber_stack.push s2 v
```

is not ***atomic***

The Proposal:

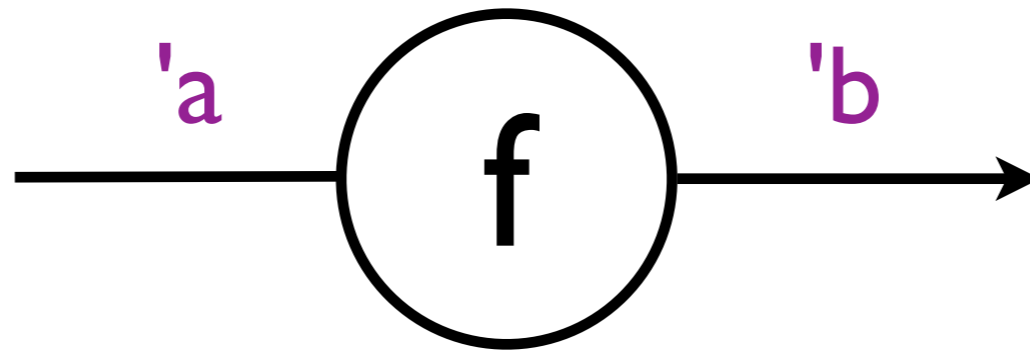
Scalable concurrent algorithms
can be **built** and **extended** using
abstraction and **composition**

```
Treiber_stack.pop s1 >>> Treiber_stack.push s2
```

is ***atomic***

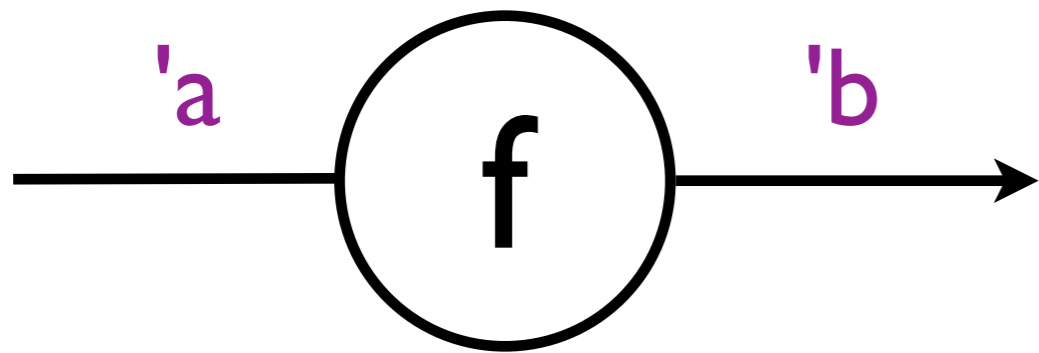
Design

Lambda: the ultimate abstraction

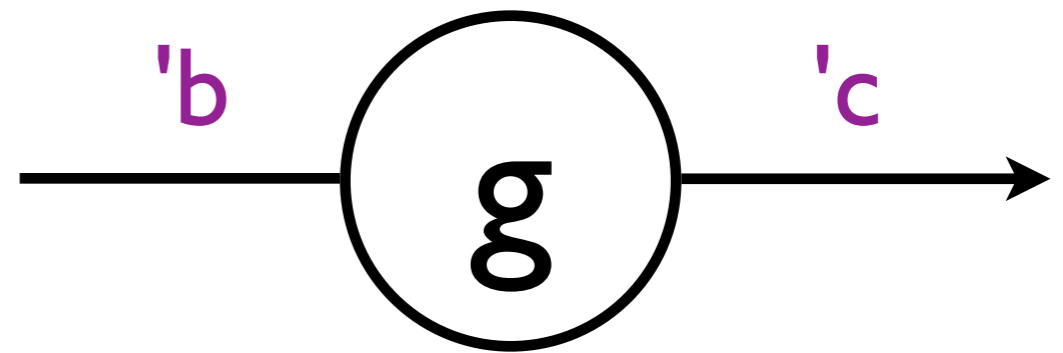


`val f : 'a -> 'b`

Lambda: the ultimate abstraction

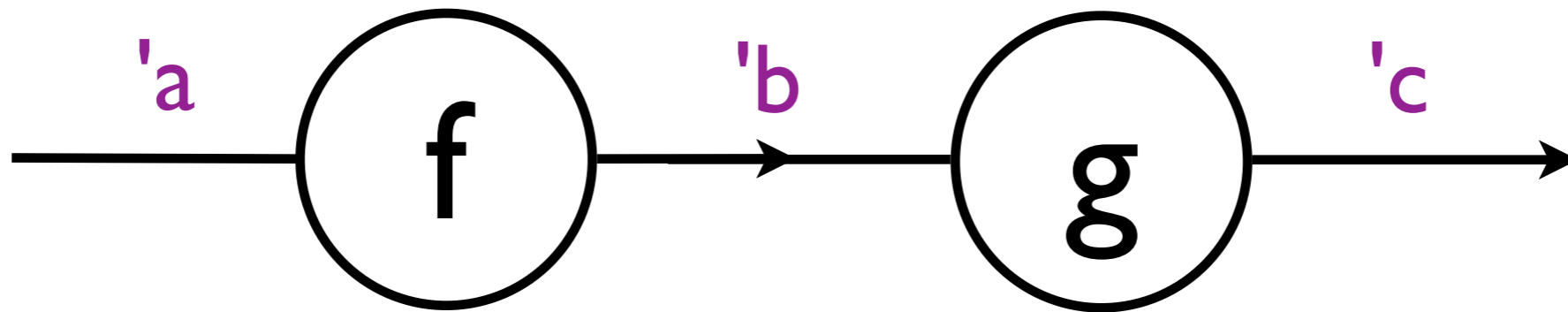


`val f : 'a -> 'b`



`val g : 'b -> 'c`

Lambda: the ultimate abstraction

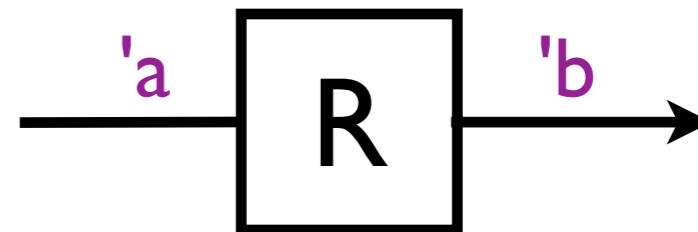


(compose g f): 'a -> 'c

Lambda abstraction:



Reagent abstraction:



('a, 'b) Reagent . t

Reagent combinators

```
module type Reagents = sig
  type ('a, 'b) t
  val never      : ('a, 'b) t
  val constant   : 'a -> ('b, 'a) t
  val (>>>)     : ('a, 'b) t -> ('b, 'c) t -> ('a, 'c) t

  module Ref : Ref.S with type ('a, 'b) reagent = ('a, 'b) t
  module Channel : Channel.S with type ('a, 'b) reagent = ('a, 'b) t

  val run      : ('a, 'b) t -> 'a -> 'b
  ...
end
```

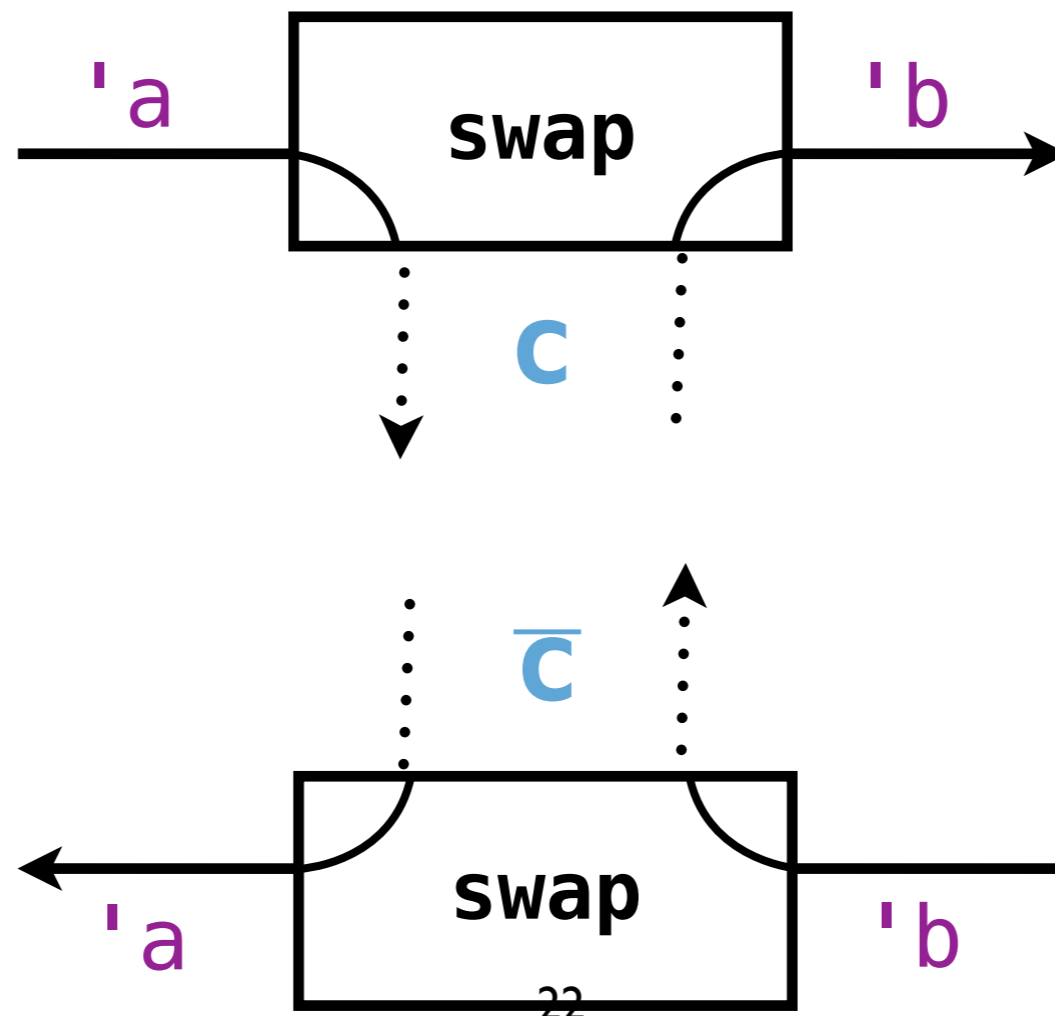
```

module type Channel = sig
  type ('a,'b) endpoint
  type ('a,'b) reagent

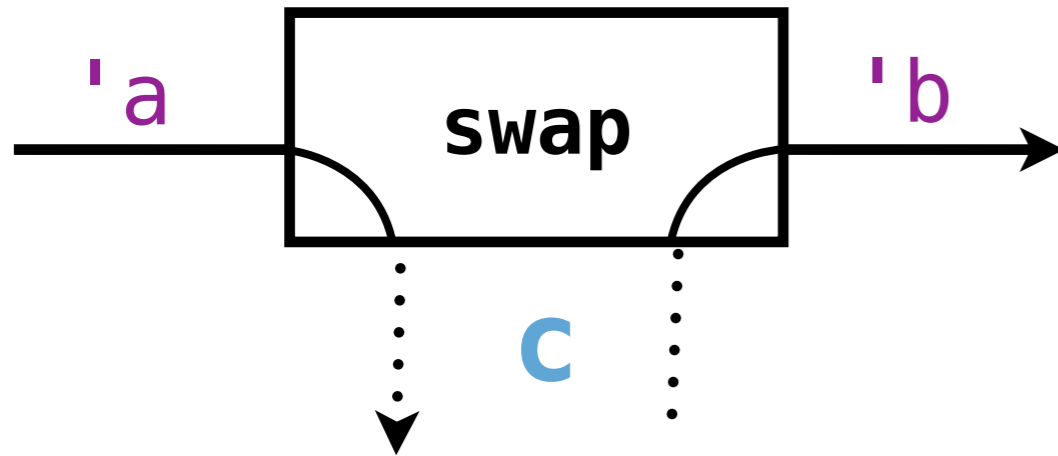
  val mk_chan : unit -> ('a,'b) endpoint * ('b,'a) endpoint
  val swap    : ('a,'b) endpoint -> ('a,'b) reagent
end

```

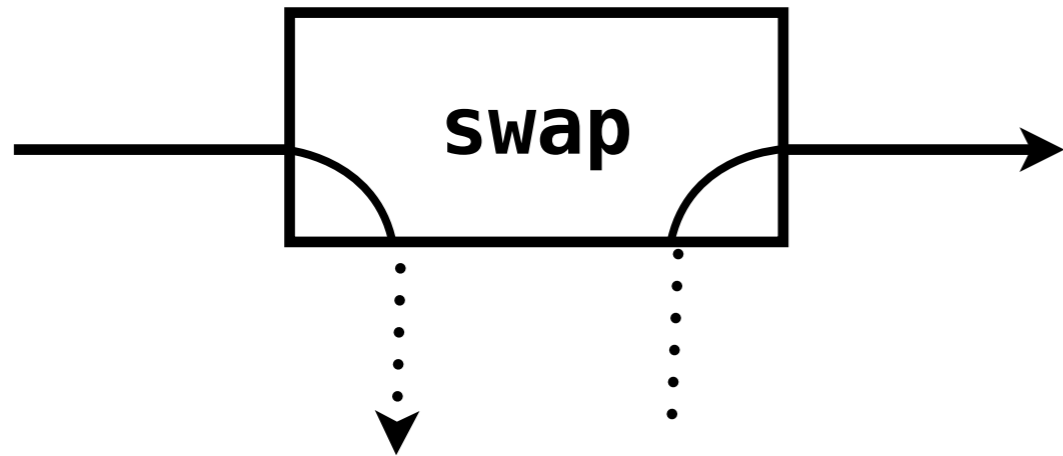
c: ('a,'b) endpoint



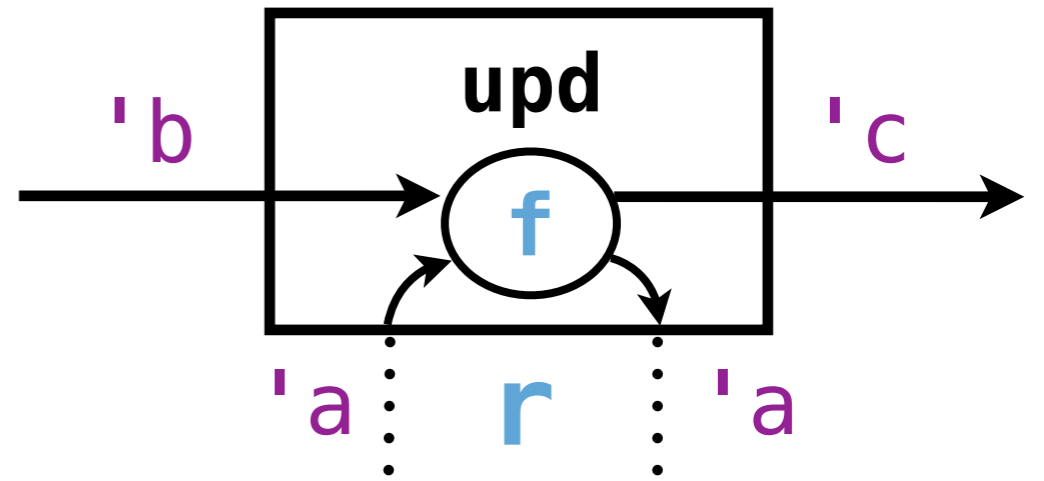
c: ('a, 'b) endpoint



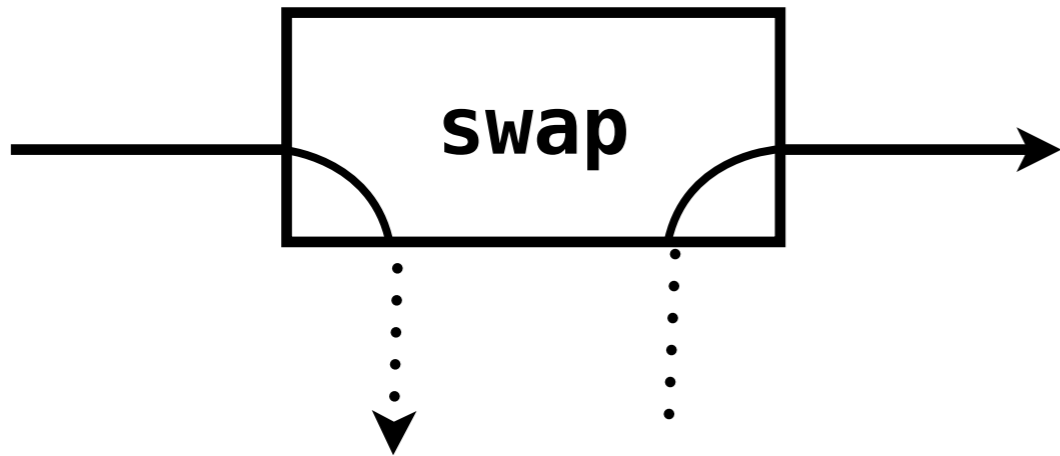
Message passing



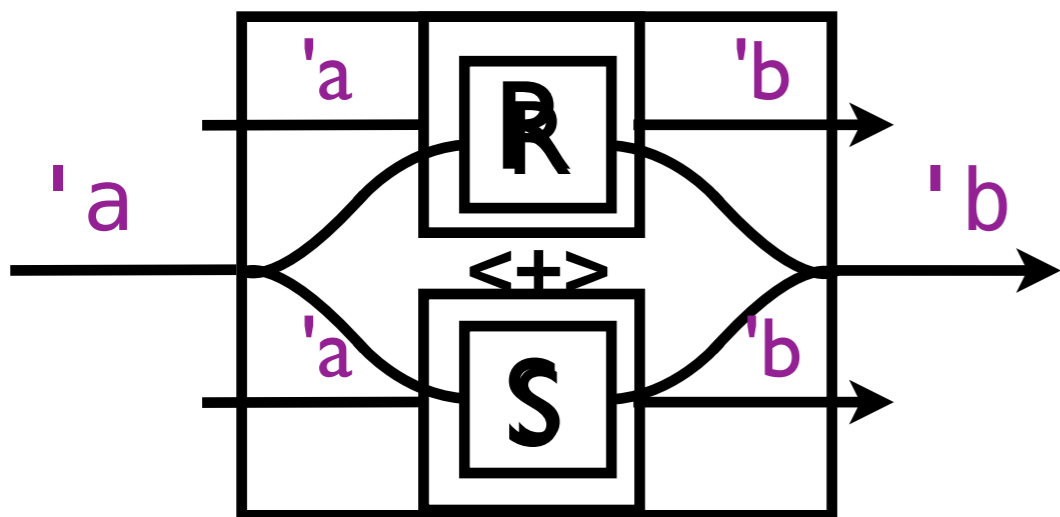
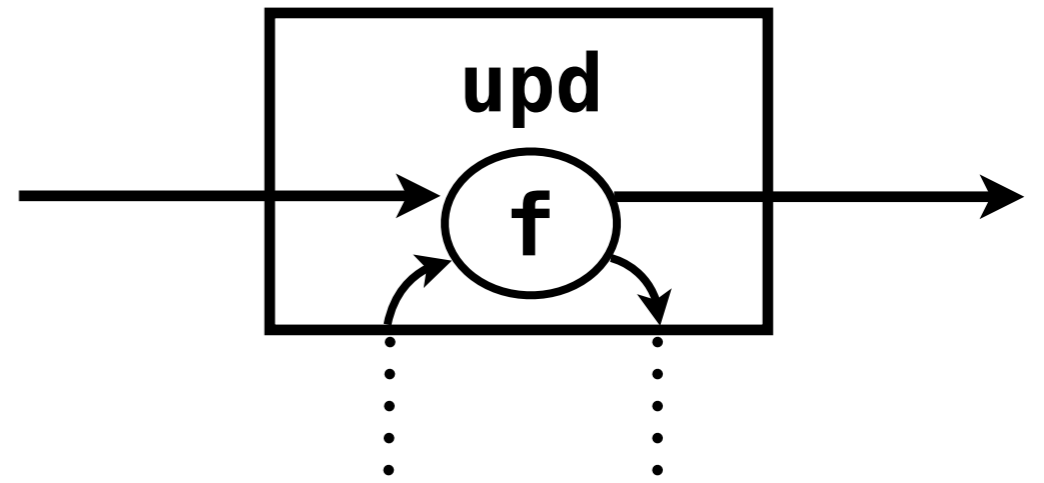
```
type 'a ref  
val upd : 'a ref  
-> f:('a -> 'b -> ('a * 'c) option)  
-> ('b, 'c) Reagent.t
```



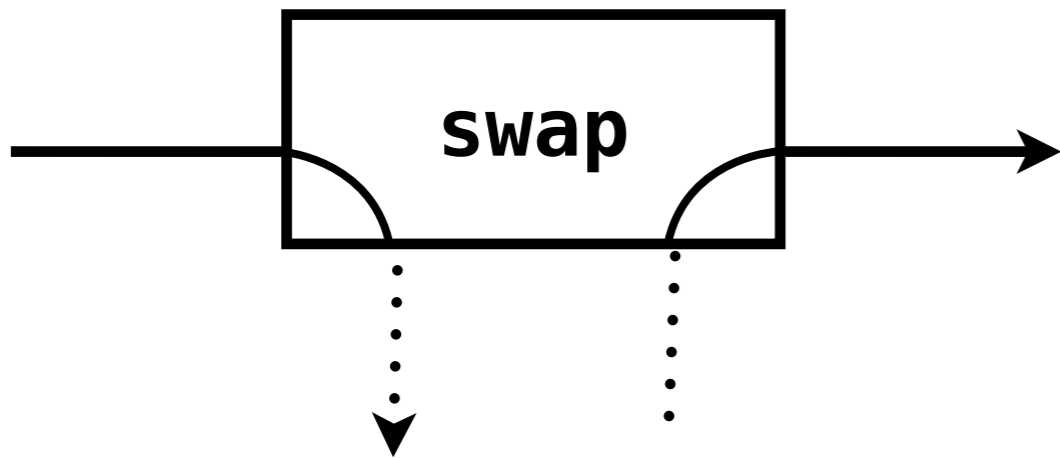
Message passing



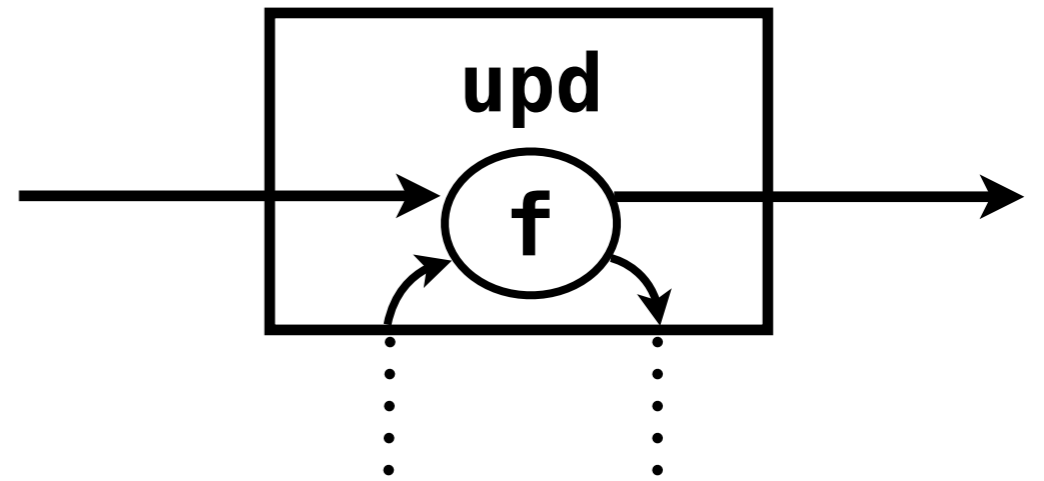
Shared state



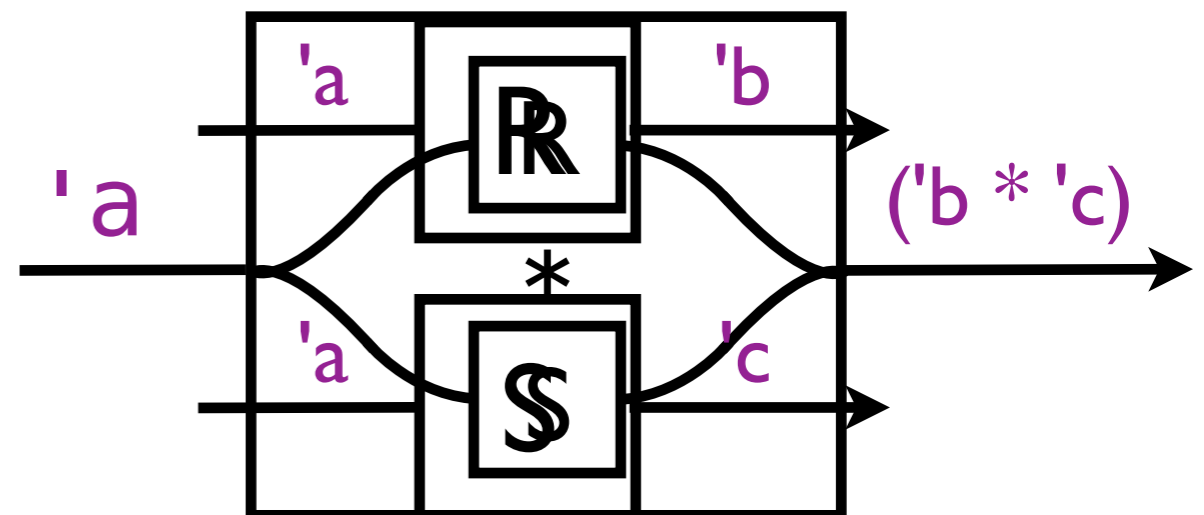
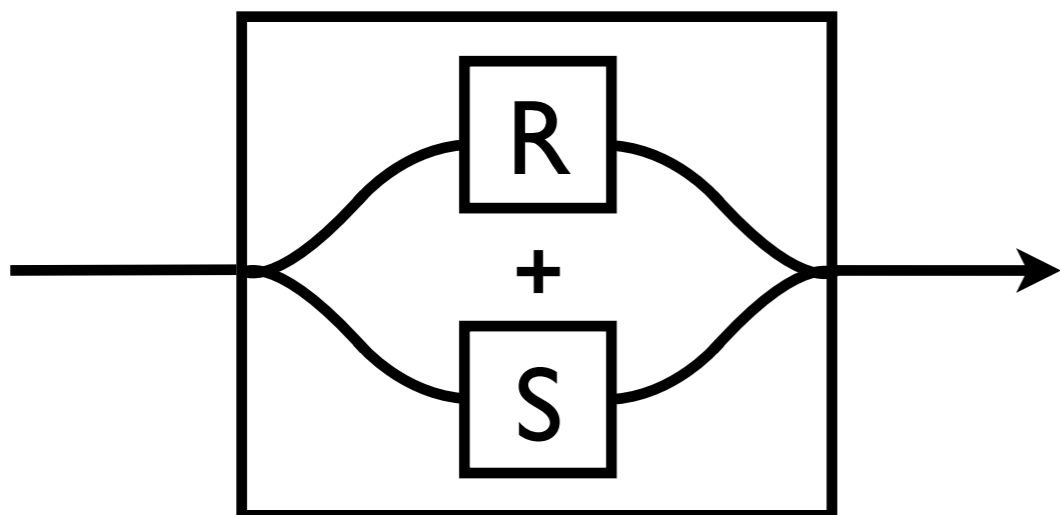
Message passing



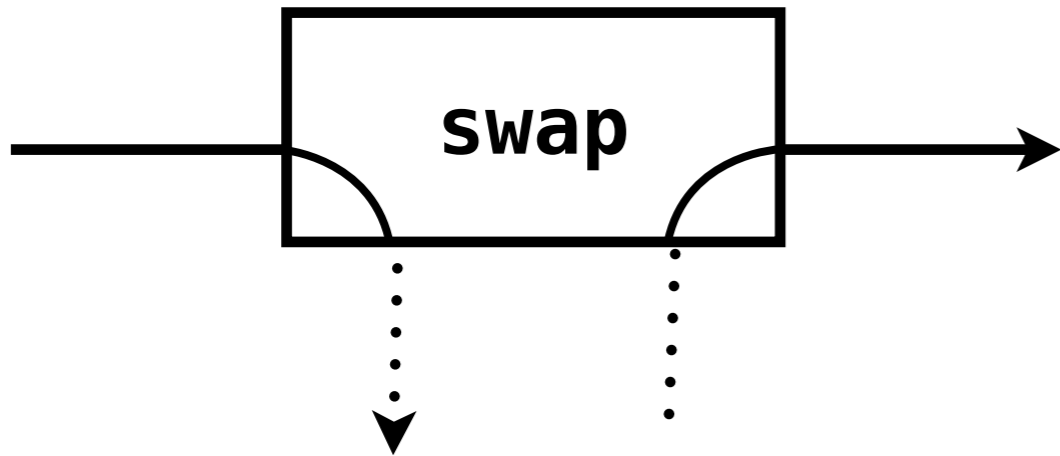
Shared state



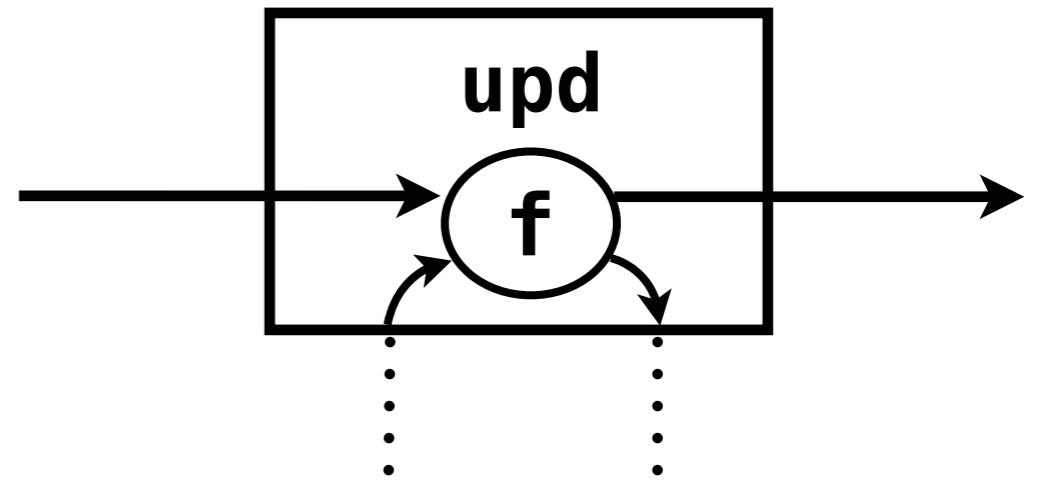
Disjunction



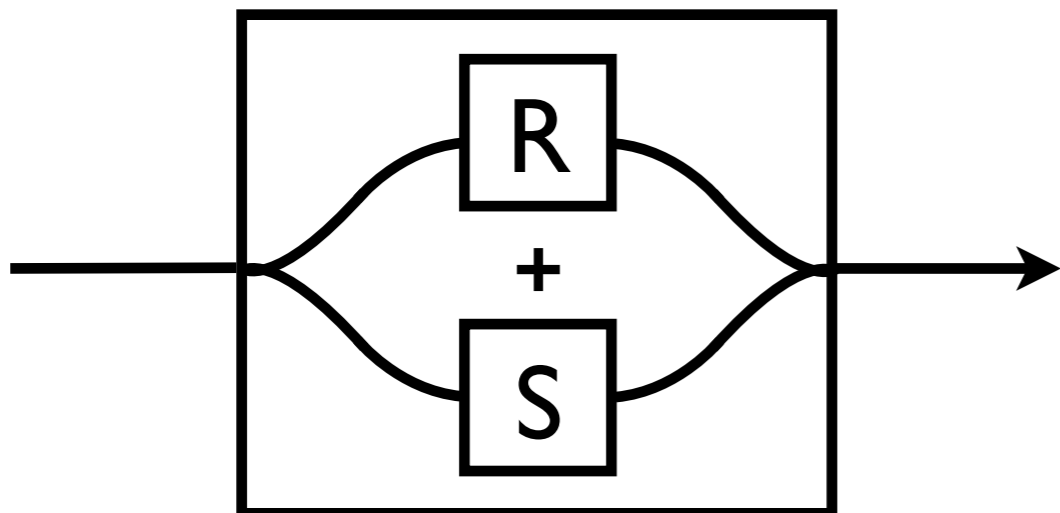
Message passing



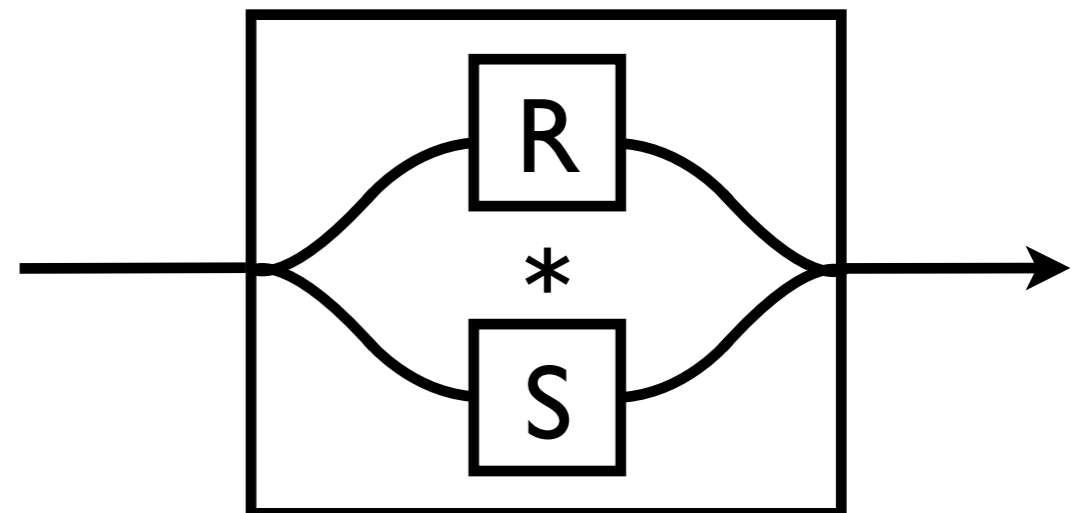
Shared state



Disjunction



Conjunction



```

module type TREIBER_STACK = sig
  type 'a t
  val create   : unit -> 'a t
  val push    : 'a t -> ('a, unit) Reagent.t
  val pop     : 'a t -> (unit, 'a) Reagent.t
  val try_pop : 'a t -> (unit, 'a option) Reagent.t
end

```

```

module Treiber_stack : TREIBER_STACK = struct
  type 'a t = 'a list Ref.ref

  let create () = Ref.mk_ref []

  let push r x = Ref.upd r (fun xs x -> Some (x::xs, ()))

  let try_pop r = Ref.upd r (fun l () ->
    match l with
    | [] -> Some ([], None)
    | x::xs -> Some (xs, Some x))

  let pop r = Ref.upd r (fun l () ->
    match l with
    | [] -> None
    | x::xs -> Some (xs, x))

end

```

Composability

Transfer elements atomically

`Treiber_stack.pop s1 >>> Treiber_stack.push s2`

Consume elements atomically

`Treiber_stack.pop s1 <*> Treiber_stack.pop s2`

Consume elements from either

`Treiber_stack.pop s1 <+> Treiber_stack.pop s2`



```
type fork =  
  {drop : (unit,unit) endpoint;  
   take : (unit,unit) endpoint}
```

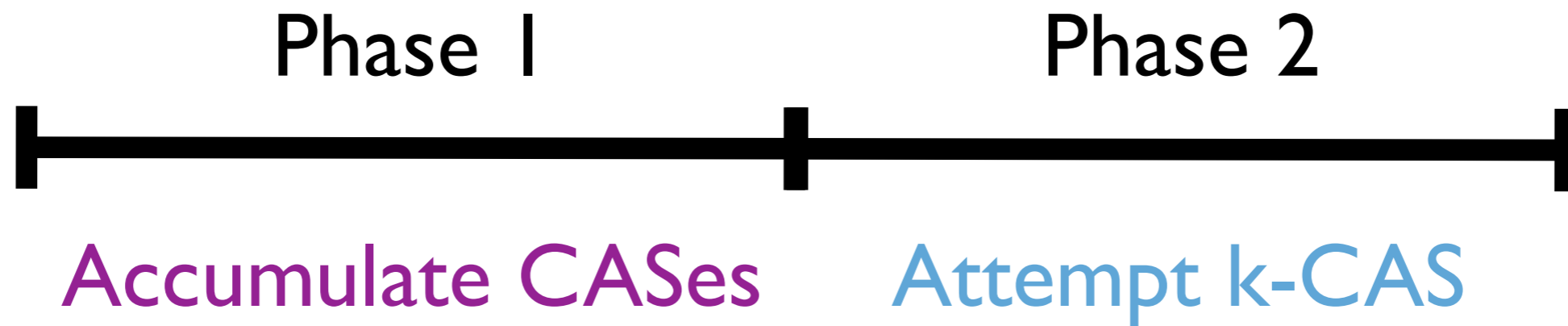
```
let mk_fork () =  
  let drop, take = mk_chan () in  
  {drop; take}
```

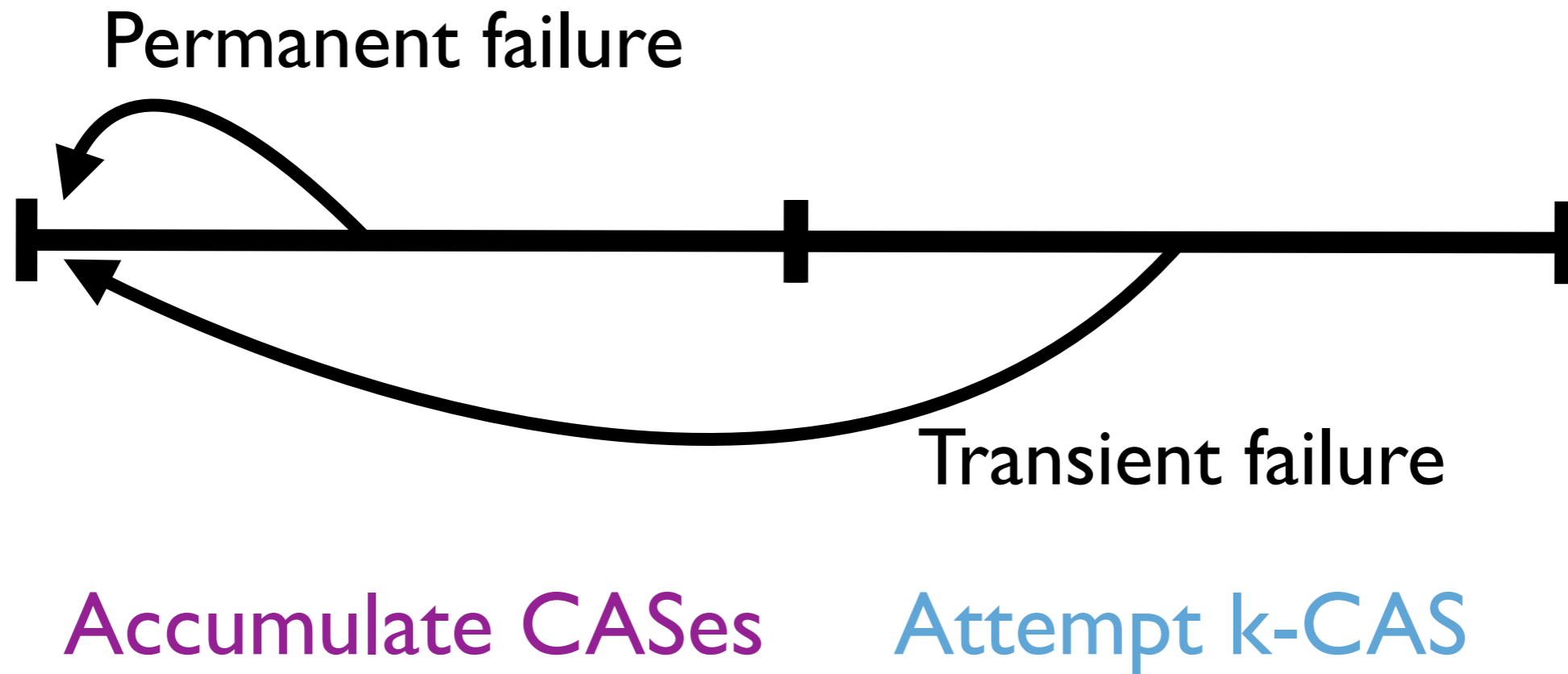
```
let drop f = swap f.drop  
let take f = swap f.take
```

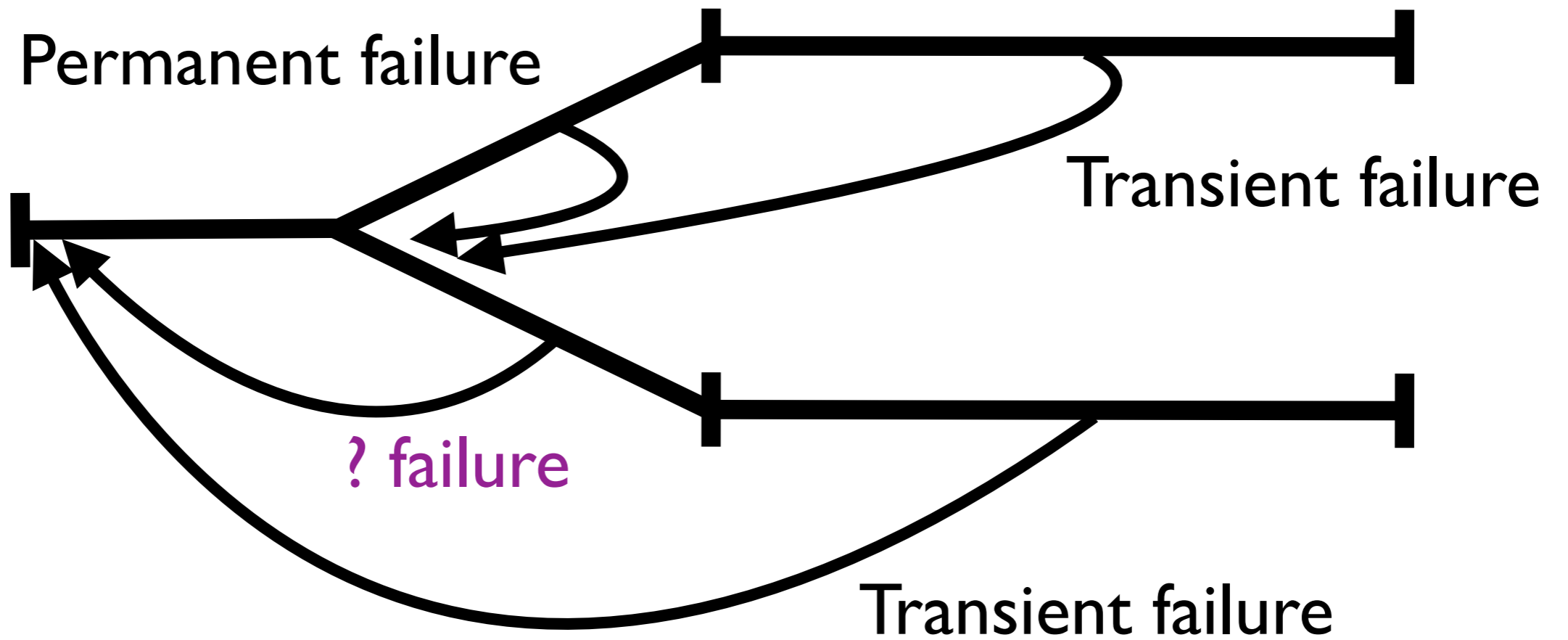
```
let init forks =  
  List.iter (fun fork ->  
    Thread.spawn @@ run (drop fork)) forks
```

```
let eat l_fork r_fork =  
  run (take l_fork <*> take r_fork) ();  
  (* ...  
   * eat  
   * ... *)  
  run (drop l_fork) ();  
  run (drop r_fork) ()
```

Implementation







$$P \& P = P$$

$$P \& T = T$$

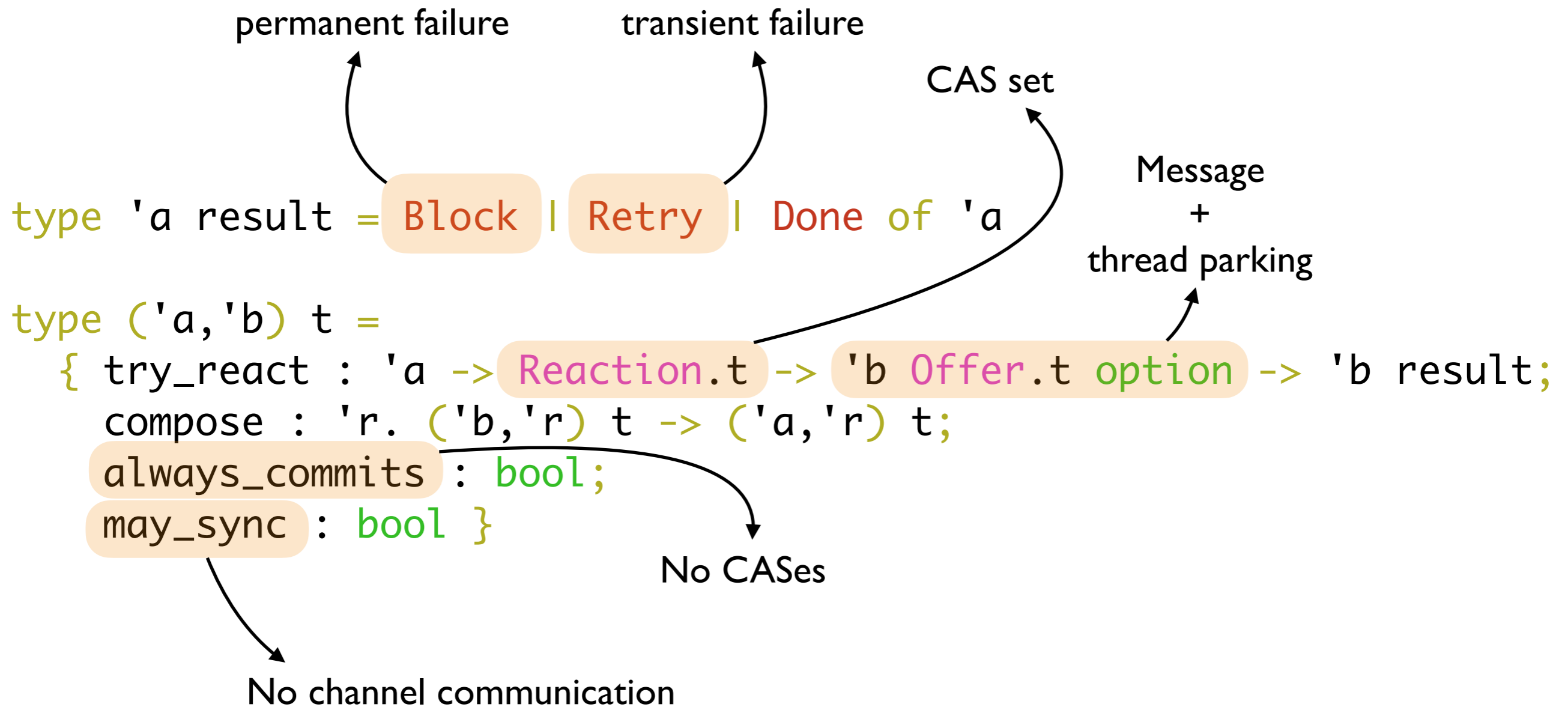
$$T \& T = T$$

$$T \& P = T$$

Trouble with k-CAS

- Most processors do not support k-CAS
- Implemented as a multi-phase protocol
 1. Sort refs
 2. Lock refs in order (CAS); rollback if conflicts.
 3. Commit refs
- Additional book-keeping required
 - CAS list, messages to be consumed, post-commit actions, etc.
- Common case is *just a single CAS*
 - *Identify and optimise with Arrows*

Reagent type



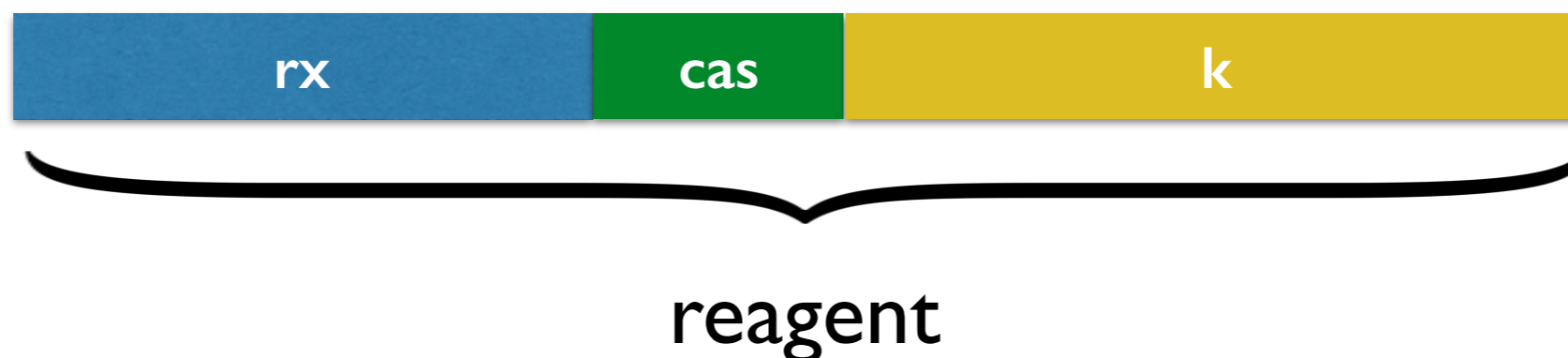
```
let rec never : 'a 'b. ('a,'b) t =  
  { try_react = (fun _ _ _ -> Block);  
    may_sync = false;  
    always_commits = false;  
    compose = fun _ -> never }
```

```
let rec constant : 'a 'b 'r. 'a -> ('a,'r) t -> ('b, 'r) t =  
  fun x k (* continuation *) ->  
    { may_sync = k.may_sync;  
      always_commits = k.always_commits;  
      try_react = (fun _ rx o -> k.try_react x rx o);  
      compose = (fun next -> constant x (k.compose next)) }
```

```
let rec <+> : 'a 'b 'r. ('a,'b) t -> ('a,'b) t -> ('a,'b) t =  
  fun r1 r2 ->  
    { always_commits = r1.always_commits && r2.always_commits;  
      may_sync = r1.may_sync || r2.may_sync;  
      ...
```

Specialising k-CAS

```
let rec cas r ~expect ~update k =  
  let try_react () rx o =  
    if Reaction.has_no_cas rx &&  
      k.always_commits then  
      if CAS.cas r.data expect update then  
        ( k.try_react () rx o ) (* Will succeed! *)  
      else Retry  
    else  
      (* slow path with bookkeeping *)  
in  
...
```



Optimising Transient Failures

```
let rec without_offer pause r v =  
  match r.try_react v Reaction.empty None with  
  | Done res -> res  
  | Retry ->  
    ( pause ();  
      if r.may_sync  
      then with_offer pause r v  
      else without_offer pause r v )  
  | Block -> with_offer pause r v
```

```
let run r v =  
  let b = Backoff.create () in  
  let pause () = Backoff.once b in  
  without_offer pause r v
```