

III. Linear Programming

Thomas Sauerwald

Easter 2015



UNIVERSITY OF
CAMBRIDGE

Outline

Introduction

Standard and Slack Forms

Formulating Problems as Linear Programs



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities

Example: Political Advertising



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities

Example: Political Advertising

- Imagine you are a politician trying to win an election



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities

Example: Political Advertising

- Imagine you are a politician trying to win an election
- Your district has three different types of areas: Urban, suburban and rural, each with, respectively, 100,000, 200,000 and 50,000 registered voters



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities

Example: Political Advertising

- Imagine you are a politician trying to win an election
- Your district has three different types of areas: Urban, suburban and rural, each with, respectively, 100,000, 200,000 and 50,000 registered voters
- **Aim:** at least half of the registered voters in each of the three regions should vote for you



Linear Programming (informal definition)

- maximize or minimize an objective, given limited resources and competing constraint
- constraints are specified as (in)equalities

Example: Political Advertising

- Imagine you are a politician trying to win an election
- Your district has three different types of areas: Urban, suburban and rural, each with, respectively, 100,000, 200,000 and 50,000 registered voters
- **Aim:** at least half of the registered voters in each of the three regions should vote for you
- **Possible Actions:** Advertise on one of the primary issues which are (i) building more roads, (ii) gun control, (iii) farm subsidies and (iv) a gasoline tax dedicated to improve public transit.



Political Advertising Continued

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.



Political Advertising Continued

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- Possible Solution:
 - \$20,000 on advertising to building roads
 - \$0 on advertising to gun control
 - \$4,000 on advertising to farm subsidies
 - \$9,000 on advertising to a gasoline tax



Political Advertising Continued

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

$$\text{urban: } 20,000 \times (-2) + 0 \times (8) + 4,000 \times 0 + 9,000 \times 10 = 50,000 \checkmark$$

- Possible Solution:
 - \$20,000 on advertising to building roads
 - \$0 on advertising to gun control
 - \$4,000 on advertising to farm subsidies
 - \$9,000 on advertising to a gasoline tax
- Total cost: \$33,000



Political Advertising Continued

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- Possible Solution:
 - \$20,000 on advertising to building roads
 - \$0 on advertising to gun control
 - \$4,000 on advertising to farm subsidies
 - \$9,000 on advertising to a gasoline tax
- Total cost: \$33,000

What is the best possible strategy?



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax

Constraints:



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax

Constraints:

- $-2x_1 + 8x_2 + 0x_3 + 10x_4 \geq 50$



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax

Constraints:

- $-2x_1 + 8x_2 + 0x_3 + 10x_4 \geq 50$
- $5x_1 + 2x_2 + 0x_3 + 0x_4 \geq 100$



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax

Constraints:

- $-2x_1 + 8x_2 + 0x_3 + 10x_4 \geq 50$
- $5x_1 + 2x_2 + 0x_3 + 0x_4 \geq 100$
- $3x_1 - 5x_2 + 10x_3 - 2x_4 \geq 25$



Towards a Linear Program

policy	urban	suburban	rural
build roads	-2	5	3
gun control	8	2	-5
farm subsidies	0	0	10
gasoline tax	10	0	-2

The effects of policies on voters. Each entry describes the number of thousands of voters who could be **won (lost)** over by spending \$1,000 on advertising support of a policy on a particular issue.

- x_1 = number of thousands of dollars spent on advertising on building roads
- x_2 = number of thousands of dollars spent on advertising on gun control
- x_3 = number of thousands of dollars spent on advertising on farm subsidies
- x_4 = number of thousands of dollars spent on advertising on gasoline tax

Constraints:

- $-2x_1 + 8x_2 + 0x_3 + 10x_4 \geq 50$
- $5x_1 + 2x_2 + 0x_3 + 0x_4 \geq 100$
- $3x_1 - 5x_2 + 10x_3 - 2x_4 \geq 25$

Objective: Minimize $x_1 + x_2 + x_3 + x_4$



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & x_1, x_2, x_3, x_4 & & & & & & & \geq & 0 \end{array}$$



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & & & x_1, x_2, x_3, x_4 & & & & & \geq & 0 \end{array}$$

The solution of this linear program yields the optimal advertising strategy.



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & & & x_1, x_2, x_3, x_4 & & & & & \geq & 0 \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{rllllllll} \text{minimize} & & x_1 & + & x_2 & + & x_3 & + & x_4 & & \\ \text{subject to} & & & & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 & \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 & \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 & \\ & & & & & & & & & & x_1, x_2, x_3, x_4 & \geq & 0 & \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program

- Given a_1, a_2, \dots, a_n and a set of variables x_1, x_2, \dots, x_n , a linear function f is defined by

$$f(x_1, x_2, \dots, x_n) = a_1x_1 + a_2x_2 + \dots + a_nx_n = \langle a, x \rangle$$



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & & & & & & & & & x_1, x_2, x_3, x_4 \geq 0 \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program

- Given a_1, a_2, \dots, a_n and a set of variables x_1, x_2, \dots, x_n , a **linear function** f is defined by

$$f(x_1, x_2, \dots, x_n) = a_1x_1 + a_2x_2 + \dots + a_nx_n.$$

- Linear Equality:** $f(x_1, x_2, \dots, x_n) = b$



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{rllllllll} \text{minimize} & & x_1 & + & x_2 & + & x_3 & + & x_4 & & \\ \text{subject to} & & & & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 & \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 & \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 & \\ & & & & & & & & & & x_1, x_2, x_3, x_4 & \geq & 0 & \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program

- Given a_1, a_2, \dots, a_n and a set of variables x_1, x_2, \dots, x_n , a **linear function** f is defined by

$$f(x_1, x_2, \dots, x_n) = a_1x_1 + a_2x_2 + \dots + a_nx_n.$$

- Linear Equality:** $f(x_1, x_2, \dots, x_n) = b$
- Linear Inequality:** $f(x_1, x_2, \dots, x_n) \begin{matrix} \geq \\ \leq \end{matrix} b$



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & & & & & & & & & x_1, x_2, x_3, x_4 & \geq & 0 \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program

- Given a_1, a_2, \dots, a_n and a set of variables x_1, x_2, \dots, x_n , a **linear function** f is defined by

$$f(x_1, x_2, \dots, x_n) = a_1x_1 + a_2x_2 + \dots + a_nx_n.$$

- Linear Equality:** $f(x_1, x_2, \dots, x_n) = b$
- Linear Inequality:** $f(x_1, x_2, \dots, x_n) \begin{matrix} \geq \\ \leq \end{matrix} b$

Linear Constraints



The Linear Program

Linear Program for the Advertising Problem

$$\begin{array}{llllllll} \text{minimize} & & x_1 & + & x_2 & + & x_3 & + & x_4 \\ \text{subject to} & & & & & & & & \\ & -2x_1 & + & 8x_2 & + & 0x_3 & + & 10x_4 & \geq & 50 \\ & 5x_1 & + & 2x_2 & + & 0x_3 & + & 0x_4 & \geq & 100 \\ & 3x_1 & - & 5x_2 & + & 10x_3 & - & 2x_4 & \geq & 25 \\ & & & & & & & & & x_1, x_2, x_3, x_4 \geq 0 \end{array}$$

The solution of this linear program yields the optimal advertising strategy.

Formal Definition of Linear Program

- Given a_1, a_2, \dots, a_n and a set of variables x_1, x_2, \dots, x_n , a **linear function** f is defined by

$$f(x_1, x_2, \dots, x_n) = a_1x_1 + a_2x_2 + \dots + a_nx_n.$$

- Linear Equality:** $f(x_1, x_2, \dots, x_n) = b$
- Linear Inequality:** $f(x_1, x_2, \dots, x_n) \geq b$ Linear Constraints
- Linear-Programming Problem:** either minimize or maximize a linear function subject to a set of linear constraints



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \geq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \geq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

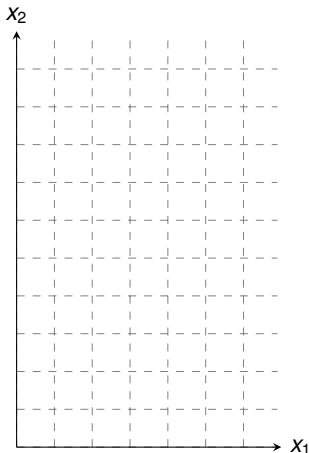
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{rllll} \text{maximize} & x_1 & + & x_2 & \\ \text{subject to} & & & & \\ & 4x_1 & - & x_2 & \leq 8 \\ & 2x_1 & + & x_2 & \leq 10 \\ & 5x_1 & - & 2x_2 & \geq -2 \\ & x_1, x_2 & & & \geq 0 \end{array}$$

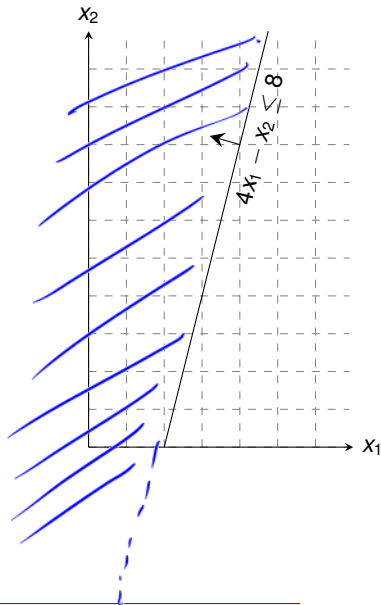
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \geq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

Any setting of x_1 and x_2 satisfying all constraints is a feasible solution

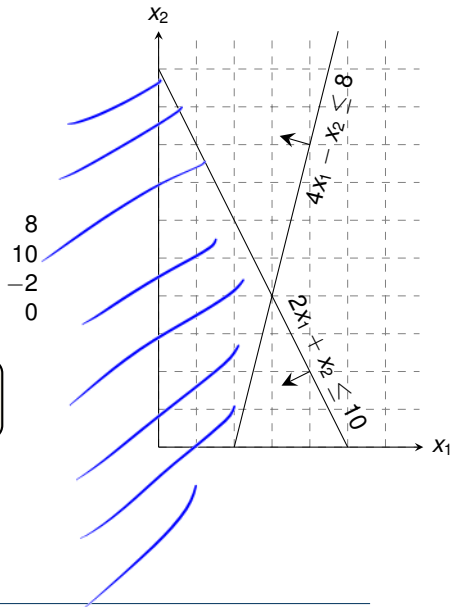


A Small(er) Example

maximize
subject to

$$\begin{array}{rccccccc} x_1 & + & x_2 & & & & \\ 4x_1 & - & x_2 & \leq & 8 & & \\ 2x_1 & + & x_2 & \leq & 10 & & \\ 5x_1 & - & 2x_2 & \leq & -2 & & \\ x_1, x_2 & & & \geq & 0 & & \end{array}$$

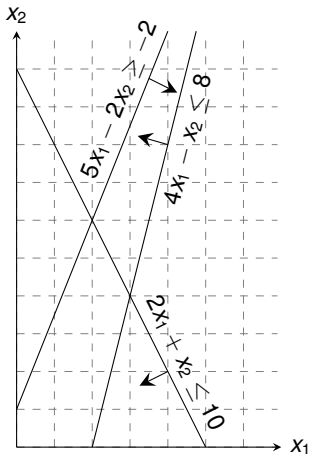
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & & x_1 & + & x_2 & & \\ \text{subject to} & & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 & \\ & 2x_1 & + & x_2 & \leq & 10 & \\ & 5x_1 & - & 2x_2 & \leq & -2 & \\ & x_1, x_2 & & & \leq & 0 & \end{array}$$

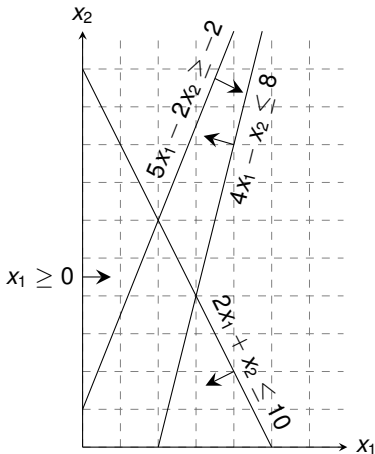
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \leq & 0 \end{array}$$

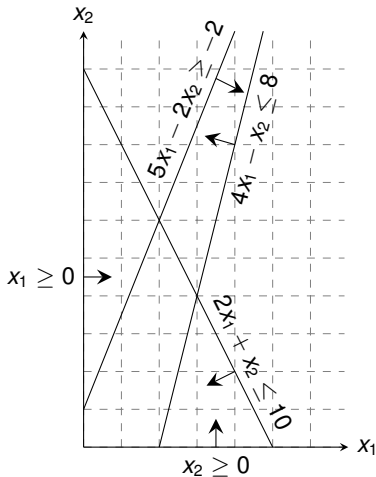
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

Any setting of x_1 and x_2 satisfying all constraints is a feasible solution

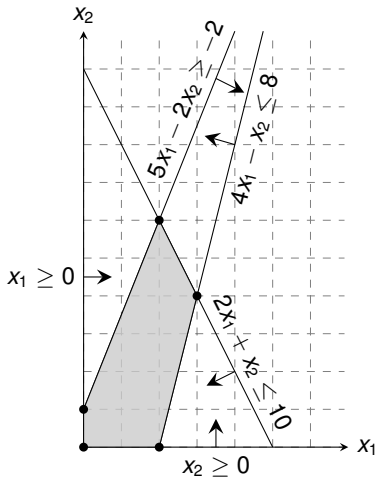


A Small(er) Example

maximize $x_1 + x_2$
subject to

$$\begin{array}{rcllcl} 4x_1 & - & x_2 & \leq & 8 \\ 2x_1 & + & x_2 & \leq & 10 \\ 5x_1 & - & 2x_2 & \leq & -2 \\ x_1, x_2 & & & \geq & 0 \end{array}$$

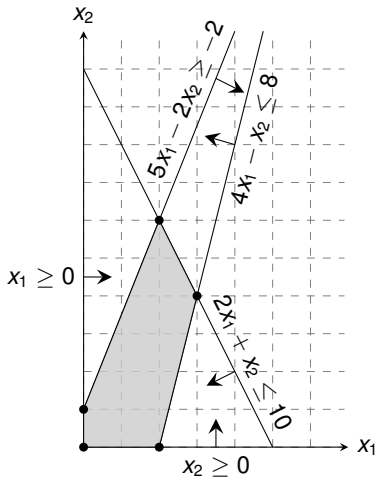
Any setting of x_1 and x_2 satisfying all constraints is a feasible solution



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

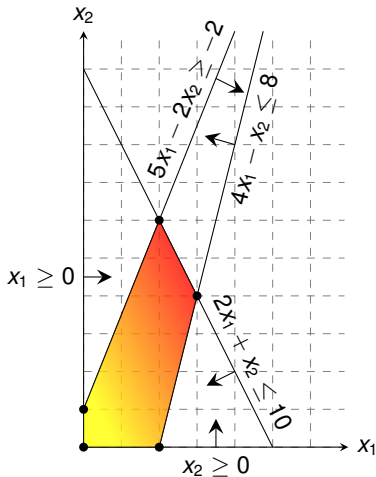
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

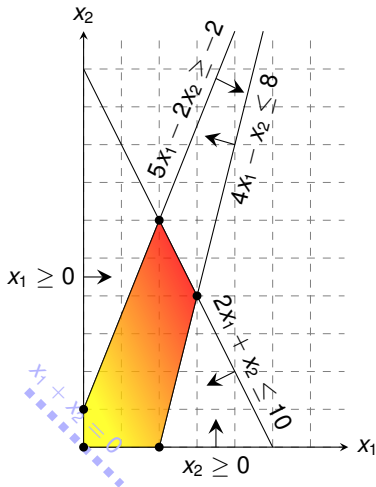
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

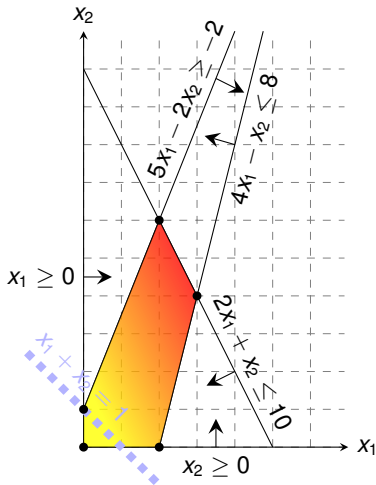
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

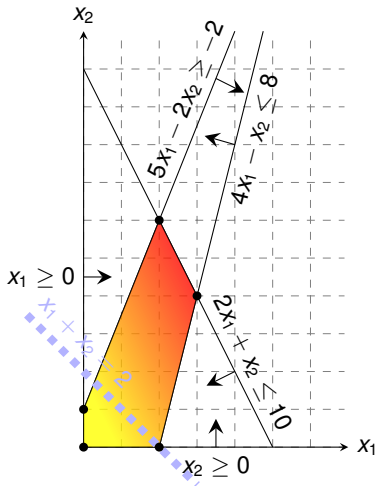
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.

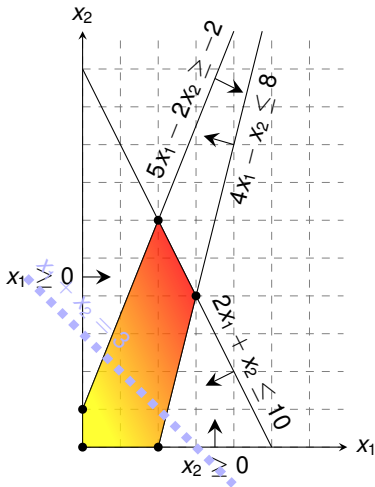


A Small(er) Example

maximize
subject to

$$\begin{array}{rclcl} x_1 & + & x_2 & & \\ 4x_1 & - & x_2 & \leq & 8 \\ 2x_1 & + & x_2 & \leq & 10 \\ 5x_1 & - & 2x_2 & \leq & -2 \\ x_1, x_2 & & & \geq & 0 \end{array}$$

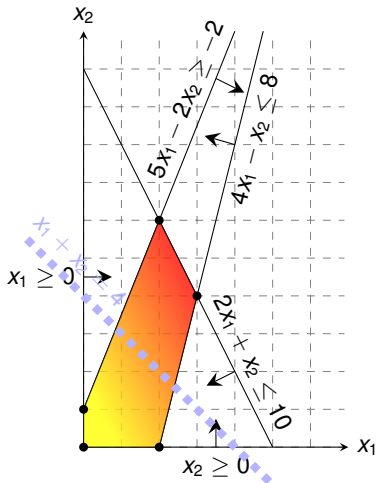
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.

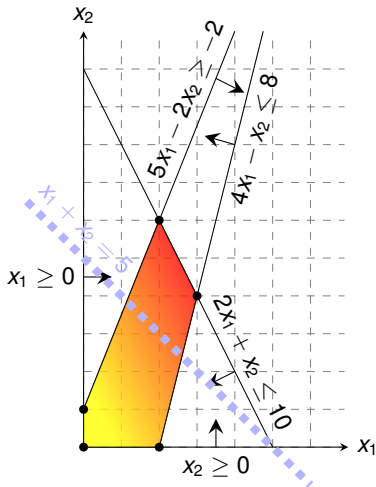


A Small(er) Example

maximize $x_1 + x_2$
subject to

$4x_1$	$-$	x_2	\leq	8
$2x_1$	$+$	x_2	\leq	10
$5x_1$	$-$	$2x_2$	\leq	-2
x_1, x_2			\geq	0

Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.

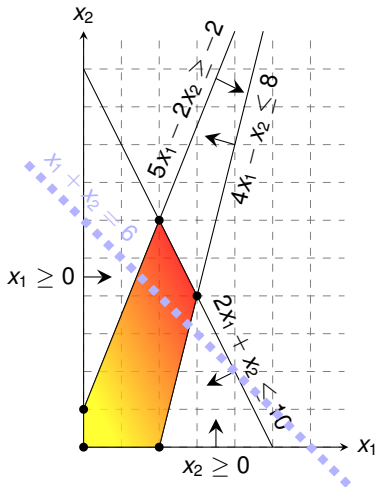


A Small(er) Example

maximize $x_1 + x_2$
subject to

$4x_1$	$-$	x_2	\leq	8
$2x_1$	$+$	x_2	\leq	10
$5x_1$	$-$	$2x_2$	\leq	-2
x_1, x_2			\geq	0

Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.

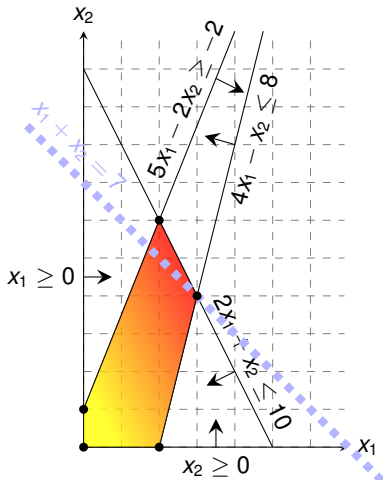


A Small(er) Example

maximize $x_1 + x_2$
subject to

$4x_1$	$-$	x_2	\leq	8
$2x_1$	$+$	x_2	\leq	10
$5x_1$	$-$	$2x_2$	\leq	-2
x_1, x_2			\geq	0

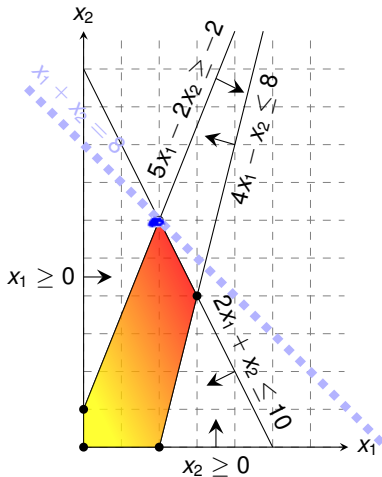
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

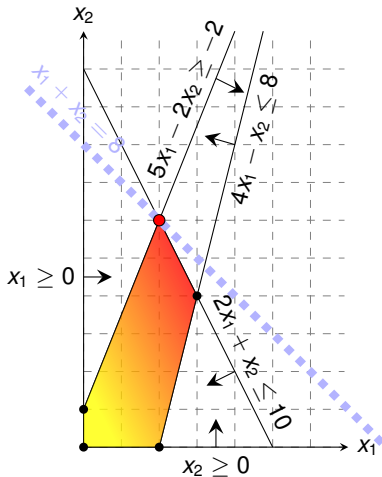
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

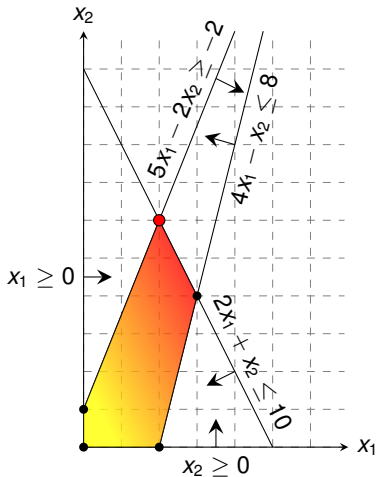
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

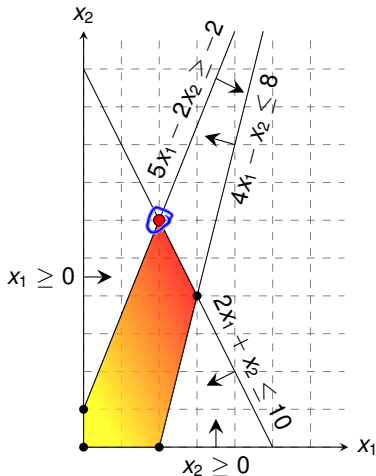
Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



A Small(er) Example

$$\begin{array}{llllll} \text{maximize} & x_1 & + & x_2 & & \\ \text{subject to} & & & & & \\ & 4x_1 & - & x_2 & \leq & 8 \\ & 2x_1 & + & x_2 & \leq & 10 \\ & 5x_1 & - & 2x_2 & \leq & -2 \\ & x_1, x_2 & & & \geq & 0 \end{array}$$

Graphical Procedure: Move the line $x_1 + x_2 = z$ as far up as possible.



While the same approach also works for higher-dimensions, we need to take a more systematic and algebraic procedure.



Introduction

Standard and Slack Forms



Formulating Problems as Linear Programs



Standard and Slack Forms

Standard Form

$$\text{maximize} \quad \sum_{j=1}^n c_j x_j$$

subject to

$$\sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{for } i = 1, 2, \dots, m$$

$$x_j \geq 0 \quad \text{for } j = 1, 2, \dots, n$$



Standard and Slack Forms

Standard Form

maximize $\sum_{j=1}^n c_j x_j$ 

subject to

$$\sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{for } i = 1, 2, \dots, m$$
$$x_j \geq 0 \quad \text{for } j = 1, 2, \dots, n$$



Standard and Slack Forms

Standard Form

maximize $\sum_{j=1}^n c_j x_j$ Objective Function

subject to

$n + m$ Constraints $\left\{ \begin{array}{l} \sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{for } i = 1, 2, \dots, m \\ x_j \geq 0 \quad \text{for } j = 1, 2, \dots, n \end{array} \right.$



Standard and Slack Forms

Standard Form

maximize $\sum_{j=1}^n c_j x_j$ Objective Function

subject to

$n + m$ Constraints $\left\{ \begin{array}{l} \sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{for } i = 1, 2, \dots, m \\ x_j \geq 0 \quad \text{for } j = 1, 2, \dots, n \end{array} \right.$

Non-Negativity Constraints



Standard and Slack Forms

Standard Form

maximize $\sum_{j=1}^n c_j x_j$ Objective Function

subject to

$n + m$ Constraints $\left\{ \begin{array}{l} \sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{for } i = 1, 2, \dots, m \\ x_j \geq 0 \quad \text{for } j = 1, 2, \dots, n \end{array} \right.$

Non-Negativity Constraints

Standard Form (Matrix-Vector-Notation)

maximize $c^T x$ Inner product of two vectors

subject to

*similar to
Gaussian Elimination
($A \cdot x = b$)*

$Ax \leq b$ Matrix-vector product

$x \geq 0$



Converting Linear Programs into Standard Form

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.
2. There might be variables without **nonnegativity constraints**.
3. There might be **equality constraints**.
4. There might be **inequality constraints** (with \geq instead of \leq).



Converting Linear Programs into Standard Form

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.
2. There might be variables without **nonnegativity constraints**.
3. There might be **equality constraints**.
4. There might be **inequality constraints** (with \geq instead of \leq).

Goal: Convert linear program into an **equivalent** program which is in standard form



Converting Linear Programs into Standard Form

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.
2. There might be variables without **nonnegativity constraints**.
3. There might be **equality constraints**.
4. There might be **inequality constraints** (with \geq instead of \leq).

Goal: Convert linear program into an **equivalent** program which is in standard form

Equivalence: a correspondence (not necessarily a bijection) between solutions so that their objective values are identical.



Converting Linear Programs into Standard Form

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.
2. There might be variables without **nonnegativity constraints**.
3. There might be **equality constraints**.
4. There might be **inequality constraints** (with \geq instead of \leq).

Goal: Convert linear program into an **equivalent** program which is in standard form

Equivalence: a correspondence (not necessarily a bijection) between solutions so that their objective values are identical.

When switching from maximization to minimization, sign of objective value changes.



Converting into Standard Form (1/5)

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.



Converting into Standard Form (1/5)

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.

$$\text{minimize } -2x_1 + 3x_2$$

subject to

$$x_1 + x_2 = 7$$

$$x_1 - 2x_2 \leq 4$$

$$x_1 \geq 0$$



Converting into Standard Form (1/5)

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.

$$\text{minimize } -2x_1 + 3x_2$$

subject to

$$x_1 + x_2 = 7$$

$$x_1 - 2x_2 \leq 4$$

$$x_1 \geq 0$$



Negate objective function



Converting into Standard Form (1/5)

Reasons for a LP not being in standard form:

1. The objective might be a **minimization** rather than **maximization**.

$$\begin{array}{l} \text{minimize} \quad -2x_1 + 3x_2 \\ \text{subject to} \end{array}$$

$$\begin{array}{rclcl} x_1 & + & x_2 & = & 7 \\ x_1 & - & 2x_2 & \leq & 4 \\ x_1 & & & \geq & 0 \end{array}$$



Negate objective function

$$\begin{array}{l} \text{maximize} \quad 2x_1 - 3x_2 \\ \text{subject to} \end{array}$$

$$\begin{array}{rclcl} x_1 & + & x_2 & = & 7 \\ x_1 & - & 2x_2 & \leq & 4 \\ x_1 & & & \geq & 0 \end{array}$$



Converting into Standard Form (2/5)

Reasons for a LP not being in standard form:

2. There might be variables without nonnegativity constraints.



Converting into Standard Form (2/5)

Reasons for a LP not being in standard form:

2. There might be variables without nonnegativity constraints.

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 \\ \text{subject to} & \\ & x_1 + x_2 = 7 \\ & x_1 - 2x_2 \leq 4 \\ & x_1 \geq 0 \end{array}$$



Converting into Standard Form (2/5)

Reasons for a LP not being in standard form:

2. There might be variables without nonnegativity constraints.

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 \\ \text{subject to} & \\ & x_1 + x_2 = 7 \\ & x_1 - 2x_2 \leq 4 \\ & x_1 \geq 0 \end{array}$$

$$\begin{array}{l} x_2 = x_2' - x_2'' \\ x_2' \geq 0, x_2'' \geq 0 \end{array}$$

Replace x_2 by two non-negative variables x_2' and x_2''



Converting into Standard Form (2/5)

Reasons for a LP not being in standard form:

2. There might be variables without nonnegativity constraints.

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 \\ \text{subject to} & \\ & x_1 + x_2 = 7 \\ & x_1 - 2x_2 \leq 4 \\ & x_1 \geq 0 \end{array}$$

Replace x_2 by two non-negative variables x_2' and x_2''

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2' + 3x_2'' \\ \text{subject to} & \\ & x_1 + x_2' - x_2'' = 7 \\ & x_1 - 2x_2' + 2x_2'' \leq 4 \\ & x_1, x_2', x_2'' \geq 0 \end{array}$$



Converting into Standard Form (3/5)

Reasons for a LP not being in standard form:

3. There might be equality constraints.



Converting into Standard Form (3/5)

Reasons for a LP not being in standard form:

3. There might be equality constraints.

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x'_2 + 3x''_2 \\ \text{subject to} & \\ & x_1 + x'_2 - x''_2 = 7 \\ & x_1 - 2x'_2 + 2x''_2 \leq 4 \\ & x_1, x'_2, x''_2 \geq 0 \end{array}$$



Converting into Standard Form (3/5)

Reasons for a LP not being in standard form:

3. There might be equality constraints.

maximize
subject to

$$2x_1 - 3x_2' + 3x_2''$$

$$x_1 + x_2' - x_2'' = 7$$

$$x_1 - 2x_2' + 2x_2'' \leq 4$$

$$x_1, x_2', x_2'' \geq 0$$

↓ Replace each equality
by two inequalities.



Converting into Standard Form (3/5)

Reasons for a LP not being in standard form:

3. There might be equality constraints.

maximize
subject to

$$2x_1 - 3x_2' + 3x_2''$$

$$x_1 + x_2' - x_2'' = 7$$

$$x_1 - 2x_2' + 2x_2'' \leq 4$$

$$x_1, x_2', x_2'' \geq 0$$



Replace each equality
by two inequalities.

maximize
subject to

$$2x_1 - 3x_2' + 3x_2''$$

$$x_1 + x_2' - x_2'' \leq 7$$

$$x_1 + x_2' - x_2'' \geq 7$$

$$x_1 - 2x_2' + 2x_2'' \leq 4$$

$$x_1, x_2', x_2'' \geq 0$$



Converting into Standard Form (4/5)

Reasons for a LP not being in standard form:

4. There might be inequality constraints (with \geq instead of \leq).



Converting into Standard Form (4/5)

Reasons for a LP not being in standard form:

4. There might be inequality constraints (with \geq instead of \leq).

maximize	$2x_1$	$-$	$3x_2'$	$+$	$3x_2''$		
subject to							
	x_1	$+$	x_2'	$-$	x_2''	\leq	7
	x_1	$+$	x_2'	$-$	x_2''	\geq	7
	x_1	$-$	$2x_2'$	$+$	$2x_2''$	\leq	4
	x_1, x_2', x_2''					\geq	0



Converting into Standard Form (4/5)

Reasons for a LP not being in standard form:

4. There might be inequality constraints (with \geq instead of \leq).

maximize
subject to

$$2x_1 - 3x_2' + 3x_2''$$

$$x_1 + x_2' - x_2'' \leq 7$$

$$x_1 + x_2' - x_2'' \geq 7$$

$$x_1 - 2x_2' + 2x_2'' \leq 4$$

$$x_1, x_2', x_2'' \geq 0$$

Negate respective inequalities.



Converting into Standard Form (4/5)

Reasons for a LP not being in standard form:

4. There might be inequality constraints (with \geq instead of \leq).

$$\begin{array}{r} \text{maximize} \\ \text{subject to} \end{array} \quad \begin{array}{r} 2x_1 - 3x_2' + 3x_2'' \\ x_1 + x_2' - x_2'' \leq 7 \\ x_1 + x_2' - x_2'' \geq 7 \\ x_1 - 2x_2' + 2x_2'' \leq 4 \\ x_1, x_2', x_2'' \geq 0 \end{array}$$

Negate respective inequalities.

$$\begin{array}{r} \text{maximize} \\ \text{subject to} \end{array} \quad \begin{array}{r} 2x_1 - 3x_2' + 3x_2'' \\ x_1 + x_2' - x_2'' \leq 7 \\ -x_1 - x_2' + x_2'' \leq -7 \\ x_1 - 2x_2' + 2x_2'' \leq 4 \\ x_1, x_2', x_2'' \geq 0 \end{array}$$



Converting into Standard Form (5/5)

$$\begin{array}{rcllclcl} \text{maximize} & 2x_1 & - & 3x_2 & + & 3x_3 & & \\ \text{subject to} & & & & & & & \\ & x_1 & + & x_2 & - & x_3 & \leq & 7 \\ & -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ & x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & x_1, x_2, x_3 & & & & & \geq & 0 \end{array}$$



Converting into Standard Form (5/5)

Rename variable names (for consistency).

$$\begin{array}{llllllll} \text{maximize} & 2x_1 & - & 3x_2 & + & 3x_3 & & \\ \text{subject to} & & & & & & & \\ & x_1 & + & x_2 & - & x_3 & \leq & 7 \\ & -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ & x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & x_1, x_2, x_3 & & & & & \geq & 0 \end{array}$$



Converting into Standard Form (5/5)

Rename variable names (for consistency).

$$\begin{array}{llllllll} \text{maximize} & 2x_1 & - & 3x_2 & + & 3x_3 & & \\ \text{subject to} & & & & & & & \\ & x_1 & + & x_2 & - & x_3 & \leq & 7 \\ & -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ & x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & x_1, x_2, x_3 & & & & & \geq & 0 \end{array}$$

It is always possible to convert a linear program into standard form.



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint
- Introduce a **slack variable** s by



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint
- Introduce a **slack variable** s by

$$s = b_i - \sum_{j=1}^n a_{ij}x_j$$



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint
- Introduce a **slack variable** s by

$$s = b_i - \sum_{j=1}^n a_{ij}x_j$$

$$s \geq 0.$$



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint
- Introduce a **slack variable** s by

s measures the slack between the two sides of the inequality.

$$s = b_i - \sum_{j=1}^n a_{ij}x_j$$

$$s \geq 0.$$



Converting Standard Form into Slack Form (1/3)

Goal: Convert **standard form** into **slack form**, where all constraints except for the non-negativity constraints are equalities.

For the **simplex algorithm**, it is more convenient to work with equality constraints.

Introducing Slack Variables

- Let $\sum_{j=1}^n a_{ij}x_j \leq b_i$ be an inequality constraint
- Introduce a **slack variable** s by

s measures the slack between the two sides of the inequality.

$$s = b_i - \sum_{j=1}^n a_{ij}x_j$$

$$s \geq 0.$$

- Denote slack variable of the i th inequality by x_{n+i}



Converting Standard Form into Slack Form (2/3)

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 + 3x_3 \\ \text{subject to} & \\ & x_1 + x_2 - x_3 \leq 7 \\ & -x_1 - x_2 + x_3 \leq -7 \\ & x_1 - 2x_2 + 2x_3 \leq 4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$



Converting Standard Form into Slack Form (2/3)

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 + 3x_3 \\ \text{subject to} & \\ & x_1 + x_2 - x_3 \leq 7 \\ & -x_1 - x_2 + x_3 \leq -7 \\ & x_1 - 2x_2 + 2x_3 \leq 4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$



Introduce slack variables



Converting Standard Form into Slack Form (2/3)

maximize
subject to

$$2x_1 - 3x_2 + 3x_3$$

$$\begin{array}{rcccccc} x_1 & + & x_2 & - & x_3 & \leq & 7 \\ -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & & & & & \geq & 0 \end{array}$$

x_1, x_2, x_3



Introduce slack variables

subject to

$$x_4 = 7 - x_1 - x_2 + x_3$$



Converting Standard Form into Slack Form (2/3)

maximize
subject to

$$\begin{array}{rcccccc} 2x_1 & - & 3x_2 & + & 3x_3 & & \\ x_1 & + & x_2 & - & x_3 & \leq & 7 \\ -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & & & & & \geq & 0 \end{array}$$

x_1, x_2, x_3



Introduce slack variables

subject to

$$\begin{array}{rcccccc} x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \end{array}$$



Converting Standard Form into Slack Form (2/3)

maximize
subject to

$$\begin{array}{rcccccc} 2x_1 & - & 3x_2 & + & 3x_3 & & \\ x_1 & + & x_2 & - & x_3 & \leq & 7 \\ -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & & & & & \geq & 0 \end{array}$$

x_1, x_2, x_3



Introduce slack variables

subject to

$$\begin{array}{rcccccc} x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$



Converting Standard Form into Slack Form (2/3)

maximize
subject to

$$\begin{array}{rcccccc} 2x_1 & - & 3x_2 & + & 3x_3 & & \\ x_1 & + & x_2 & - & x_3 & \leq & 7 \\ -x_1 & - & x_2 & + & x_3 & \leq & -7 \\ x_1 & - & 2x_2 & + & 2x_3 & \leq & 4 \\ & & & & & \geq & 0 \end{array}$$

x_1, x_2, x_3



Introduce slack variables

subject to

$$\begin{array}{rcccccccc} x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \\ & & & & & & & & \geq & 0 \end{array}$$

$x_1, x_2, x_3, x_4, x_5, x_6$



Converting Standard Form into Slack Form (2/3)

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 + 3x_3 \\ \text{subject to} & \\ & x_1 + x_2 - x_3 \leq 7 \\ & -x_1 - x_2 + x_3 \leq -7 \\ & x_1 - 2x_2 + 2x_3 \leq 4 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$



Introduce slack variables

$$\begin{array}{ll} \text{maximize} & 2x_1 - 3x_2 + 3x_3 \\ \text{subject to} & \\ & x_4 = 7 - x_1 - x_2 + x_3 \\ & x_5 = -7 + x_1 + x_2 - x_3 \\ & x_6 = 4 - x_1 + 2x_2 - 2x_3 \\ & x_1, x_2, x_3, x_4, x_5, x_6 \geq 0 \end{array}$$



Converting Standard Form into Slack Form (3/3)

$$\begin{array}{rcllclclcl} \text{maximize} & & & & 2x_1 & - & 3x_2 & + & 3x_3 \\ \text{subject to} & & & & & & & & \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \\ & & & & x_1, x_2, x_3, x_4, x_5, x_6 & \geq & 0 & & \end{array}$$



Converting Standard Form into Slack Form (3/3)

maximize
subject to

$$2x_1 - 3x_2 + 3x_3$$

$$x_4 = 7 - x_1 - x_2 + x_3$$

$$x_5 = -7 + x_1 + x_2 - x_3$$

$$x_6 = 4 - x_1 + 2x_2 - 2x_3$$

$$x_1, x_2, x_3, x_4, x_5, x_6 \geq 0$$



Use variable z to denote objective function and omit the nonnegativity constraints.



Converting Standard Form into Slack Form (3/3)

$$\begin{array}{rcll} \text{maximize} & & 2x_1 & - & 3x_2 & + & 3x_3 \\ \text{subject to} & & & & & & \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \\ & & x_1, x_2, x_3, x_4, x_5, x_6 & & & & \geq & & 0 \end{array}$$

Use variable z to denote objective function and omit the nonnegativity constraints.

$$\begin{array}{rcll} z & = & & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$



Converting Standard Form into Slack Form (3/3)

$$\begin{aligned} & \text{maximize} && 2x_1 - 3x_2 + 3x_3 \\ & \text{subject to} && \\ & x_4 = & 7 - x_1 - x_2 + x_3 \\ & x_5 = & -7 + x_1 + x_2 - x_3 \\ & x_6 = & 4 - x_1 + 2x_2 - 2x_3 \\ & x_1, x_2, x_3, x_4, x_5, x_6 & \geq 0 \end{aligned}$$

Use variable z to denote objective function and omit the nonnegativity constraints.

z	$=$		$2x_1$	$-$	$3x_2$	$+$	$3x_3$
x_4	$=$	7	$-x_1$	$-$	x_2	$+$	x_3
x_5	$=$	-7	$+x_1$	$+$	x_2	$-$	x_3
x_6	$=$	4	$-x_1$	$+$	$2x_2$	$-$	$2x_3$

This is called **slack form**.

$(x_1, x_2, x_3, x_4, x_5, x_6)$
 $= (0, 0, 0, 7, -7, 4)$

↑
not feasible!



Basic and Non-Basic Variables

$$\begin{array}{rclclclcl} Z & = & & & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$



Basic and Non-Basic Variables

$$\begin{array}{rcccccccc} z & = & & & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$

Basic Variables: $B = \{4, 5, 6\}$



Basic and Non-Basic Variables

$$\begin{array}{rclclclcl} z & = & & & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$

Basic Variables: $B = \{4, 5, 6\}$

Non-Basic Variables: $N = \{1, 2, 3\}$



Basic and Non-Basic Variables

$$\begin{array}{rcllclcl} z & = & 0 & + & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$

Basic Variables: $B = \{4, 5, 6\}$

Non-Basic Variables: $N = \{1, 2, 3\}$

Slack Form (Formal Definition)

Slack form is given by a tuple (N, B, A, b, c, v) so that

$$z = v + \sum_{j \in N} c_j x_j$$

$$x_i = b_i - \sum_{j \in N} a_{ij} x_j \quad \text{for } i \in B,$$

and all variables are non-negative.



Basic and Non-Basic Variables

$$\begin{array}{rcccccc} z & = & & 2x_1 & - & 3x_2 & + & 3x_3 \\ x_4 & = & 7 & - & x_1 & - & x_2 & + & x_3 \\ x_5 & = & -7 & + & x_1 & + & x_2 & - & x_3 \\ x_6 & = & 4 & - & x_1 & + & 2x_2 & - & 2x_3 \end{array}$$

Basic Variables: $B = \{4, 5, 6\}$

Non-Basic Variables: $N = \{1, 2, 3\}$

Slack Form (Formal Definition)

Slack form is given by a tuple (N, B, A, b, c, v) so that

$$z = v + \sum_{j \in N} c_j x_j$$
$$x_i = b_i - \sum_{j \in N} a_{ij} x_j \quad \text{for } i \in B,$$

and all variables are non-negative.

Variables on the right hand side are indexed by the entries of N .



Slack Form (Example)

$$\begin{array}{rclclclcl} z & = & 28 & - & \frac{x_3}{6} & - & \frac{x_5}{6} & - & \frac{2x_6}{3} \\ x_1 & = & 8 & + & \frac{x_3}{6} & + & \frac{x_5}{6} & - & \frac{x_6}{3} \\ x_2 & = & 4 & - & \frac{8x_3}{3} & - & \frac{2x_5}{3} & + & \frac{x_6}{3} \\ x_4 & = & 18 & - & \frac{x_3}{2} & + & \frac{x_5}{2} & & \end{array}$$

$(x_1, x_2, x_3, x_4, x_5, x_6) = (8, 4, 0, 18, 0, 0)$
is a feasible solution with objective value 28



Slack Form (Example)

$$\begin{aligned}z &= 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3} \\x_1 &= 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3} \\x_2 &= 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3} \\x_4 &= 18 - \frac{x_3}{2} + \frac{x_5}{2}\end{aligned}$$

Slack Form Notation



Slack Form (Example)

$$\begin{aligned}z &= 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3} \\x_1 &= 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3} \\x_2 &= 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3} \\x_4 &= 18 - \frac{x_3}{2} + \frac{x_5}{2}\end{aligned}$$

Slack Form Notation

- $B = \{1, 2, 4\}$, $N = \{3, 5, 6\}$



Slack Form (Example)

$$\begin{array}{rclclcl} z & = & 28 & - & \frac{x_3}{6} & - & \frac{x_5}{6} & - & \frac{2x_6}{3} \\ x_1 & = & 8 & + & \frac{x_3}{6} & + & \frac{x_5}{6} & - & \frac{x_6}{3} \\ x_2 & = & 4 & - & \frac{8x_3}{3} & - & \frac{2x_5}{3} & + & \frac{x_6}{3} \\ x_4 & = & 18 & - & \frac{x_3}{2} & + & \frac{x_5}{2} & & \end{array}$$

Slack Form Notation

- $B = \{1, 2, 4\}$, $N = \{3, 5, 6\}$

-

$$A = \begin{pmatrix} \underline{a_{13}} & \underline{a_{15}} & \underline{a_{16}} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$$



Slack Form (Example)

$$\begin{aligned}z &= 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3} \\x_1 &= 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3} \\x_2 &= 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3} \\x_4 &= 18 - \frac{x_3}{2} + \frac{x_5}{2}\end{aligned}$$

Slack Form Notation

- $B = \{1, 2, 4\}, N = \{3, 5, 6\}$

-

$$A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$$

-

$$b = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix},$$



Slack Form (Example)

$$\begin{aligned}z &= 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3} \\x_1 &= 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3} \\x_2 &= 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3} \\x_4 &= 18 - \frac{x_3}{2} + \frac{x_5}{2}\end{aligned}$$

Slack Form Notation

- $B = \{1, 2, 4\}, N = \{3, 5, 6\}$

-

$$A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$$

-

$$b = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix}, \quad c = \begin{pmatrix} c_3 \\ c_5 \\ c_6 \end{pmatrix} = \begin{pmatrix} -1/6 \\ -1/6 \\ -2/3 \end{pmatrix}$$



Slack Form (Example)

$$\begin{aligned}z &= 28 - \frac{x_3}{6} - \frac{x_5}{6} - \frac{2x_6}{3} \\x_1 &= 8 + \frac{x_3}{6} + \frac{x_5}{6} - \frac{x_6}{3} \\x_2 &= 4 - \frac{8x_3}{3} - \frac{2x_5}{3} + \frac{x_6}{3} \\x_4 &= 18 - \frac{x_3}{2} + \frac{x_5}{2}\end{aligned}$$

Slack Form Notation

- $B = \{1, 2, 4\}$, $N = \{3, 5, 6\}$

-

$$A = \begin{pmatrix} a_{13} & a_{15} & a_{16} \\ a_{23} & a_{25} & a_{26} \\ a_{43} & a_{45} & a_{46} \end{pmatrix} = \begin{pmatrix} -1/6 & -1/6 & 1/3 \\ 8/3 & 2/3 & -1/3 \\ 1/2 & -1/2 & 0 \end{pmatrix}$$

-

$$b = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix} = \begin{pmatrix} 8 \\ 4 \\ 18 \end{pmatrix}, \quad c = \begin{pmatrix} c_3 \\ c_5 \\ c_6 \end{pmatrix} = \begin{pmatrix} -1/6 \\ -1/6 \\ -2/3 \end{pmatrix}$$

- $v = 28$



The Structure of Optimal Solutions

Definition

A point x is a vertex if it cannot be represented as a strict convex combination of two other points in the feasible set.

$$x = \lambda \cdot y + (1 - \lambda) \cdot z$$
$$\lambda \in (0, 1)$$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

The set of feasible solutions is a convex set.

= finite intersection
of halfspaces



The Structure of Optimal Solutions

Definition

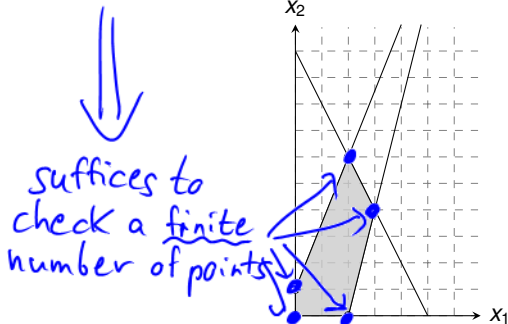
A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, ~~it~~ occurs at a vertex of the polygon.

one of them



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

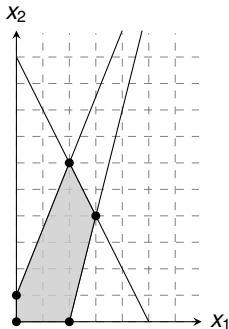
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof: (non-examinable)

- Let x be an optimal solution which is not a vertex



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

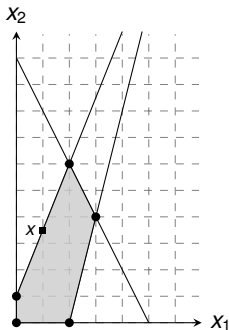
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

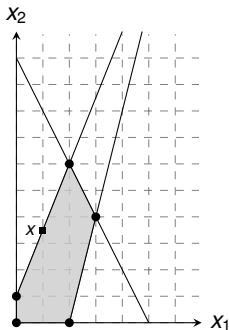
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

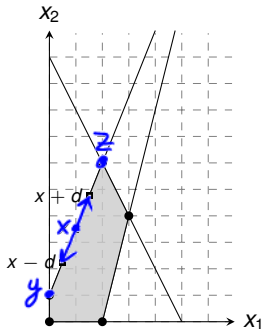
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

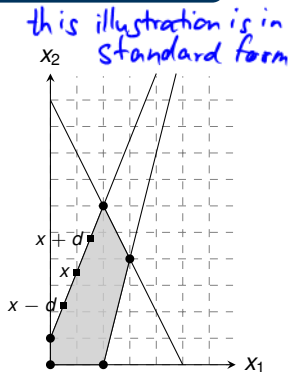
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

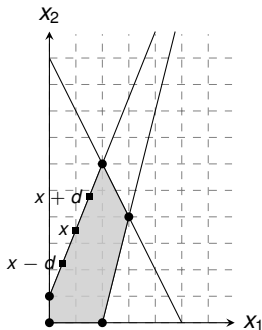
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $\underline{c^T d} > 0$ (otherwise replace d by $-d$)



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

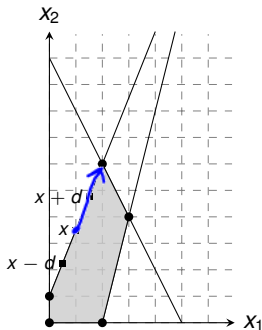
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

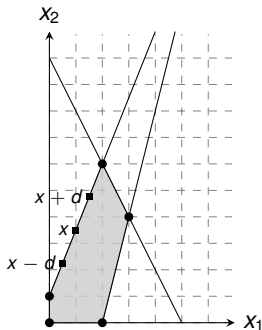
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 1: There exists j with $d_j < 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

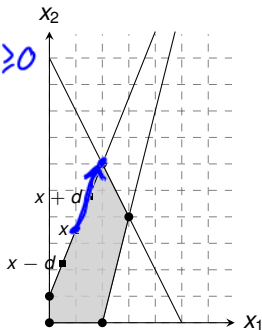
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 1: There exists j with $d_j < 0$
 - Increase λ from 0 to λ' until a new entry of $x + \lambda d$ becomes zero



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

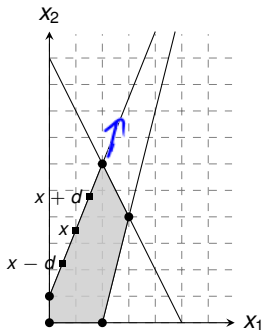
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 1: There exists j with $d_j < 0$
 - Increase λ from 0 to λ' until a new entry of $x + \lambda d$ becomes zero
 - $x + \lambda' d$ feasible since $A(x + \lambda' d) = Ax = b$ and $x + \lambda' d \geq 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

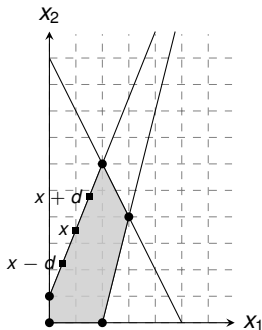
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is **not a vertex**
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 1** There exists j with $d_j < 0$
 - Increase λ from 0 to λ' until **a new entry of $x + \lambda d$ becomes zero**!
 - $x + \lambda' d$ feasible, since $A(x + \lambda' d) = Ax = b$ and $x + \lambda' d \geq 0$
 - $c^T(x + \lambda' d) = c^T x + c^T \lambda' d \geq c^T x$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

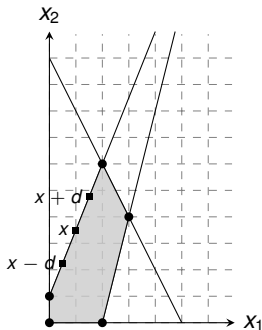
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 2:** For all j , $d_j \geq 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

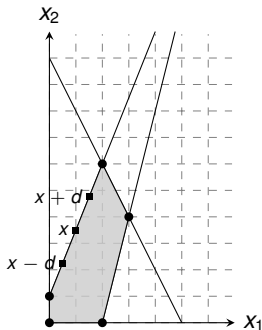
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 2:** For all j , $d_j \geq 0$
 - $x + \lambda d$ is feasible for all $\lambda \geq 0$: $A(x + \lambda d) = b$ and $x + \lambda d \geq x \geq 0$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

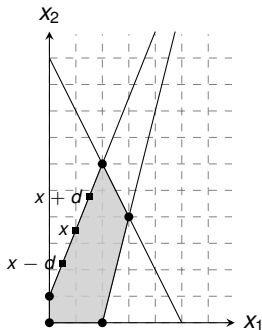
The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 2:** For all j , $d_j \geq 0$
 - $x + \lambda d$ is feasible for all $\lambda \geq 0$: $A(x + \lambda d) = b$ and $x + \lambda d \geq x \geq 0$
 - If $\lambda \rightarrow \infty$, then $c^T(x + \lambda d) \rightarrow \infty$



The Structure of Optimal Solutions

Definition

A point x is a **vertex** if it cannot be represented as a strict convex combination of two other points in the feasible set.

The set of feasible solutions is a convex set.

Theorem

If there exists an optimal solution, it occurs at a vertex of the polygon.

Proof:

- Let x be an optimal solution which is not a vertex
 $\Rightarrow \exists$ vector d so that $x - d$ and $x + d$ are feasible
- Since $A(x + d) = b$ and $Ax = b \Rightarrow Ad = 0$
- W.l.o.g. assume $c^T d \geq 0$ (otherwise replace d by $-d$)
- Consider $x + \lambda d$ as a function of $\lambda \geq 0$
- Case 2: For all j , $d_j \geq 0$
 - $x + \lambda d$ is feasible for all $\lambda \geq 0$: $A(x + \lambda d) = b$ and $x + \lambda d \geq x \geq 0$
 - If $\lambda \rightarrow \infty$, then $c^T(x + \lambda d) \rightarrow \infty$ \Rightarrow This contradicts the assumption that there exists an optimal solution.

