CS@Cambridge

The Computer Science Registration Lecture

for

All Computer Scientists
NST students taking the CS option
PBS Students taking the CS option



Useful People To Know



Professor Andy Hopper CBE FRS FREng FIET Head of the Computer Laboratory



Professor Ann Copestake
Deputy Head for Teaching
Ann.Copestake@cl.cam.ac.uk



Dr David GreavesChair of the Tripos Management Committee
David.Greaves@cl.cam.ac.uk



Dr Robert Harle (me!)Part IA Co-ordinator
Robert.Harle@cl.cam.ac.uk



Course Structure

- There are two IA CST examination papers at the end of the year:
 - Paper 1 taken by everyone here
 - Paper 2 ONLY for CST and not NST or PBS

Paper 1	Paper 2	Paŗ	oer 1	NST Choice	Paper 1	PBS	
Maths	Choice	Má	aths	NST Choice	PBS	PBS	
CST			NST			PBS	



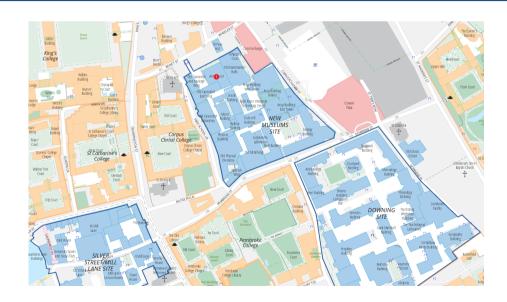
Lectures

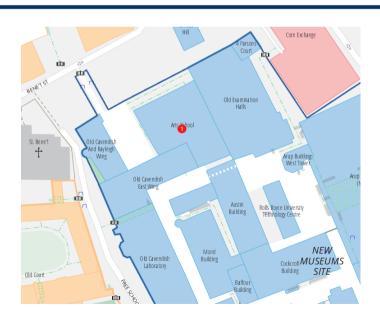
Paper 1

- MWF 10-11
- Arts School Room A
- Foundations of CS
 Object-Oriented Programming Algorithms
 Numerical Methods

Paper 2

- MWF 12-1
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- Digital Electronics
 Operating Systems
 Discrete Maths
 Software and Interface Design

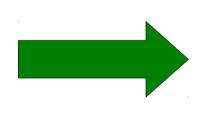






Optional Fundamentals Lectures

- We don't assume that you have studied any Computer Science before or that you have programmed computers before.
 However, many of you have some experience
- To help fill in gaps in knowledge there are four optional lectures given by me:



Computer Fundamentals
Optional 4-lecture course
Wednesdays, 4.15-5.15pm
In Lecture Theatre 1 - HERE



• The topics of each of these lectures will be emailed in advance. The content may be assumed in other courses so you should attend if you are unfamiliar with any topic

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5% chance of info retention

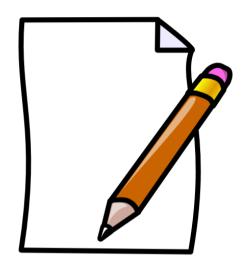
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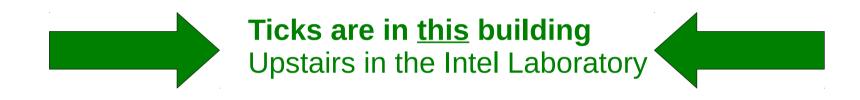


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Ticks

• CS Practicals are called *ticks* because they are pass/fail. For each tick, you have multiple attempts to pass. Most students get 100% of their required ticks and this should be your aim.



- NST/PBS students must compete 10 of the ticks to get full marks:
 - ML ticks 1-4, Java ticks 1-5, Algorithms tick 1
- CST students collect 20 ticks:
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Practical Allocations

A
Thursdays
4pm-6pm ML/Java

B
Thursdays
2pm-4pm ML/Java

Practical Allocations

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[CST Only]

AE Thursdays Even Weeks 4,6,8 1.30-4pm HW AO Thursdays Odd Weeks 3,5,7 1.30-4pm HW

BE Thursdays Even Weeks 4,6,8 10.30-1pm HW BO Thursdays Odd Weeks 3,5,7 10.30-1pm HW



Practical Allocations

- The group assignments are now available at http://www.cl.cam.ac.uk/teaching/1314/Registratn/
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- If you want to swap into another session, this is OK but you need to find someone to swap with

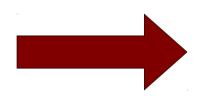






Wednesdays (CSTs only)

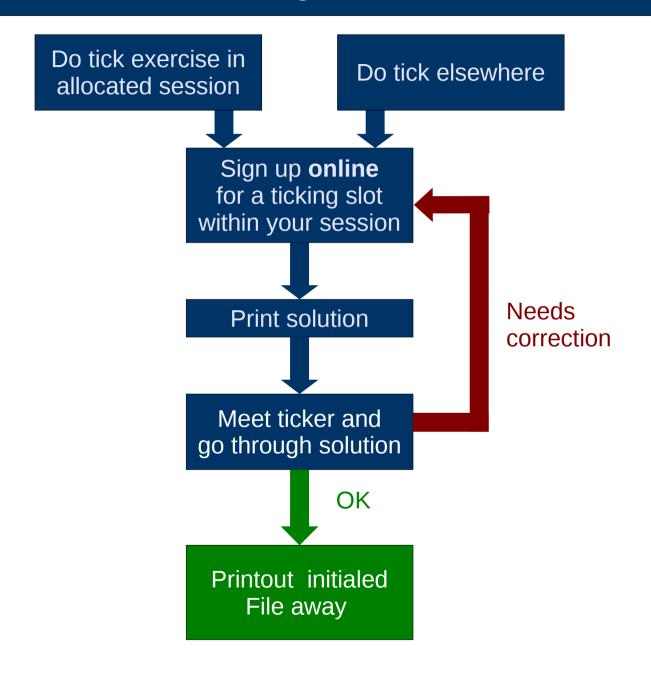
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- This allows us extra Paper 2 practical time for catch-up sessions, examples classes etc



Occasional Wednesday practicals for CSTs only Email notification will be given Best to keep the slot free of supervisions etc

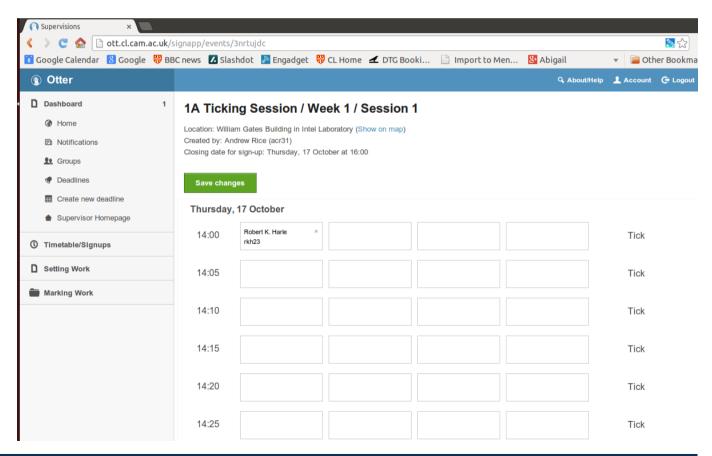


Ticking Process



The Tick Signup for ML/Java

- Online system for 5 min ticking slots
- First come, first served
- Sign up in advance or on the day





Running Ahead

- Practicals often align to roughly to lectures
- But we give you all the ticks at once so you can race ahead if you like
- Beware: you might not learn as much this way. Ticks can be solved in different ways and you might miss the clever subtleties...

Starred Ticks

- Some of the ticks have an extension called a 'star' to challenge you if you find the core tick easy
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Exercise 1* — Recursive Functions Continued

Note that although the following problems will not count towards a 'tick', it is a good idea to attempt them before next week's exercise.

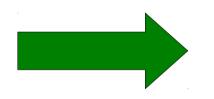
Remark: The function real converts an integer to a real number. The function floor converts a real number x to the largest integer i such that $i \le x$. These functions will be useful in the examples below, which involve both integer and real calculations.

1. Write an ML function sumt (n) to sum the n terms



The Tick Portfolio

- Each tick ends in a signed printout which you show a Ticker. He/she will ask you some questions on it and, if satisfied, will sign your printout
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PRINTOUTS YOU NEED THEM
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Course pages 2012-13

Computer Fundamentals



Principal lecturer: Dr Robert Harle

Taken by: Part IA CST, Part IA NST, Part I PPS

Past exam questions: Computer Fundamentals, Operating Syste Information for supervisors (contact lecturer for access permis

No. of lectures: 4

Suggested hours of supervisions: 1

This course is a prerequisite for Operating Systems.

Aims

The overall aim of this course is to provide a general understanding memory, devices), as well as how to program a computer at a low

Lectures

- Computer components. Brief history. Main components: CPU devices), motherboard, buses.
- Data representation and operations. Simple model of mem arrays. Data as instructions: von-Neumann architecture, fetch
- Low- and high-level computing. Pointers. The stack and he level languages. Compilers and interpreters. Read-eval-print log
- Platforms and multitasking. The need for operating systems portability. ML as a high-level language emphasising mathemal



Syllabus Booklets (Errata!)

- If you have a hard copy of the syllabus booklet please note that some course syllabuses (OOP especially) have been updated on the web
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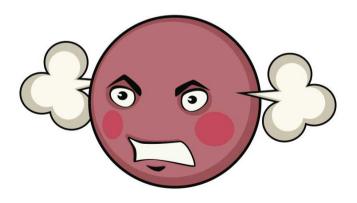


If you do NST Maths you need to do the Scientific Computing course as well as this option



Feedback 1: SSCOF

- Staff-Student Consultative Forum
 - Allows you to give feedback to the department on anything from ticks to room temperature.
 - You elect a CST and an NST/PBS representative to this committee. They will periodically ask for your input.





Feedback 2: Course Feedback

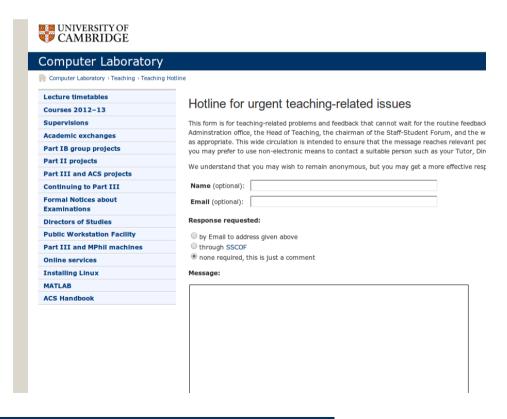
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What you should do ASAP

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Maths	NST Choice		
NST			

Paper 1	PBS		
PBS	PBS		
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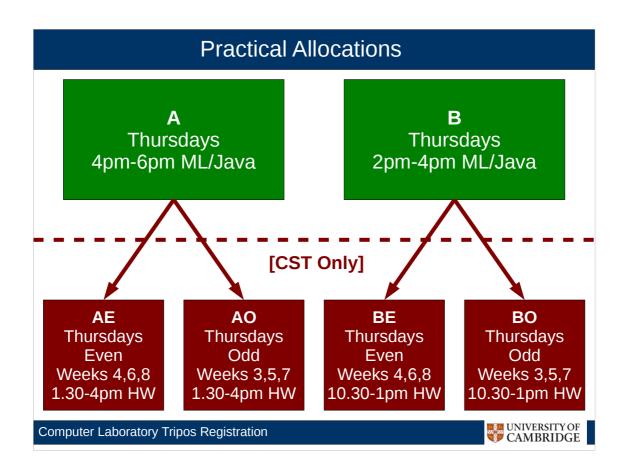


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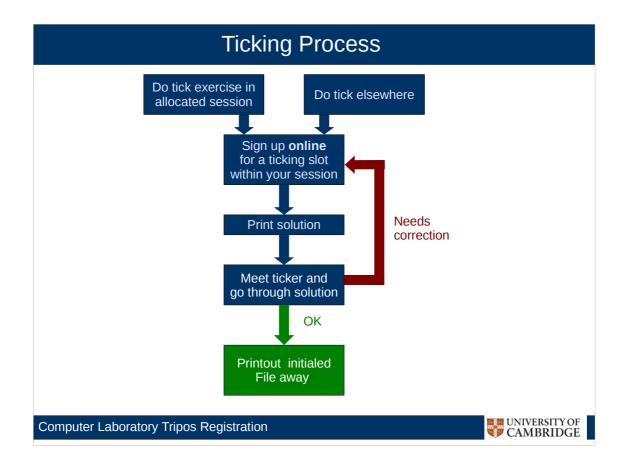
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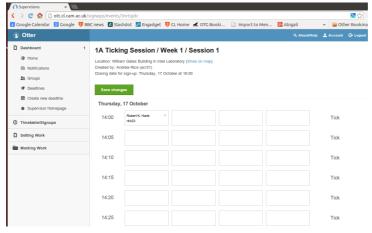
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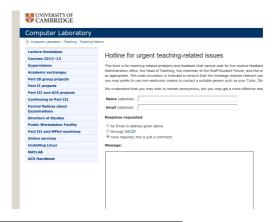
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