

# Nominal Sets and their applications

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MPhil ACS, CST Part III 2013/14  
half module L23 (8hrs)

# Housekeeping

- ▶ Slides and exercise sheet on the course web page.
- ▶ Exercise sheet (not assessed): in addition to the lectures, I will try to organize a couple of examples classes to work through the exercises.
- ▶ Assessment will be via take-home test; details *tba*.
- ▶ If you want to discuss the course material or the exercises, just send me an email, or see me at the end of a lecture.

# Content

The lectures are based on parts of the following book,  
draft copies of which are available from AMP.

- ▶ [NSB] AM Pitts, *Nominal Sets: names and symmetry in computer science* (CUP Tracts in TCS, vol. 57, 2013).

The following three papers are relevant:

- ▶ AM Pitts, *Alpha-Structural Recursion and Induction*, JACM 53(2006)459–506.
- ▶ C Urban, AM Pitts and MJ Gabbay, *Nominal Unification*, TCS 323(2004) 473–497.
- ▶ AM Pitts, *Structural Recursion with Locally Scoped Names*, JFP 21(2011)235–286.

# Prerequisites

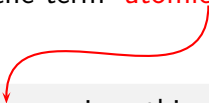
- ▶ Rule-based inductive definitions and proof by induction. [If in doubt, review section 3 of the CST IB Semantics course <http://www.cl.cam.ac.uk/teaching/1213/Semantics/notes.pdf>]
- ▶ Some category theory (e.g. know what is meant by a 'cartesian closed category') and typed  $\lambda$ -calculus. [Suggested reading: Crole, R. L. (1994), *Categories for types*, Cambridge University Press.]

This course is mathematical in nature. Background knowledge is not uniform across class members and I will try to adapt to that fact. **Please speak out if I use a term you do not know.**

# Lecture 1: introduction

# Names in computer science

I'll use the term 'atomic name'



'A **pure name** is nothing but a bit-pattern that is an identifier, and is only useful for comparing for identity with other such bit-patterns — which includes looking up in tables to find other information. The intended contrast is with names which yield information by examination of the names themselves, whether by reading the text of the name or otherwise. . . .like most good things in computer science, pure names help by putting in an extra stage of indirection; but they are not much good for anything else.'

RM Needham, *Names* (ACM, 1989) p 90

# Nominal sets

- ▶ Mathematical theory of names: **scope**, **binding**, **freshness**.
- ▶ Simple math to do with **properties invariant under permuting names**.
- ▶ Originally introduced by Gabbay & AMP circa 2000, but the math goes back to 1930's set theory & logic (Fraenkel & Mostowski).
- ▶ Applications: theorem-proving tools for PL semantics; metaprogramming (within functional and logic programming); verification of systems that are finite-modulo-symmetry [newish]; univalent foundations (HoTT) [very new].

# Nominal sets

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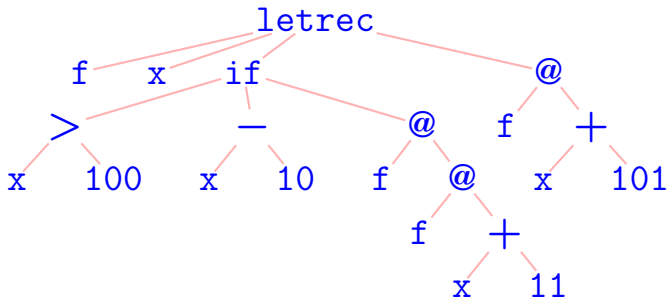
Motivating example: structurally recursive function definitions  
in the presence of name-binders.



For semantics, concrete syntax

```
letrec f x = if x > 100 then x - 10
else f ( f ( x + 11 ) ) in f ( x + 100 )
```

is unimportant compared to **abstract syntax** (ASTs)



since we aim for **compositional** semantics of programming language constructs.

ASTs enable two fundamental (and inter-linked) tools in programming language semantics:

- ▶ Definition of functions on syntax by **recursion on its structure**.
- ▶ Proof of properties of syntax by **induction on its structure**.

# Structural recursion

Recursive definitions of functions whose values at a *structure* are given functions of their values at *immediate substructures*.

- ▶ Gödel System T (1958):

structure = numbers  
structural recursion = primitive recursion for  $\mathbb{N}$ .

- ▶ Burstall, Martin-Löf *et al* (1970s) generalised this to ASTs.

# Running example

Set of ASTs for  $\lambda$ -terms

OCaml:

```
type vr = int;;  
type tr = V of vr | A of tr * tr | L of vr * tr;;
```

Haskell:

```
type Vr = Int  
data Tr = V Vr | A Tr Tr | L Vr Tr
```

# Running example

Set of ASTs for  $\lambda$ -terms

$$Tr \triangleq \{t ::= v\ a \mid A(t, t) \mid L(a, t)\}$$

where  $a \in \mathbb{A}$ , fixed infinite set of names of variables.

Operations for constructing these ASTs:

$$V : \mathbb{A} \rightarrow Tr$$

$$A : Tr \times Tr \rightarrow Tr$$

$$L : \mathbb{A} \times Tr \rightarrow Tr$$

# Structural recursion for $Tr$

## Theorem.

$$\begin{array}{lcl} \text{Given} & f_1 \in \mathbb{A} \rightarrow X & \\ & f_2 \in X \times X \rightarrow X & \\ & f_3 \in \mathbb{A} \times X \rightarrow X & \\ \hline \text{exists unique } \hat{f} \in Tr \rightarrow X & \text{satisfying} & \end{array}$$

$$\begin{aligned} \hat{f}(V a) &= f_1 a \\ \hat{f}(A(t, t')) &= f_2(\hat{f} t, \hat{f} t') \\ \hat{f}(L(a, t)) &= f_3(a, \hat{f} t) \end{aligned}$$

# Structural recursion for $Tr$

E.g. the finite set  $\mathbf{var} t$  of variables occurring in  $t \in Tr$ :

$$\begin{aligned}\mathbf{var}(\mathbf{V} a) &= \{a\} \\ \mathbf{var}(\mathbf{A}(t, t')) &= (\mathbf{var} t) \cup (\mathbf{var} t') \\ \mathbf{var}(\mathbf{L}(a, t)) &= (\mathbf{var} t) \cup \{a\}\end{aligned}$$

is defined by structural recursion using

- ▶  $X = \mathbf{P}_f(\mathbb{A})$  (finite sets of variables)
- ▶  $f_1 a = \{a\}$
- ▶  $f_2(S, S') = S \cup S'$
- ▶  $f_3(a, S) = S \cup \{a\}$ .

# Structural recursion for $Tr$

E.g. swapping:  $(a\ b) \cdot t =$  result of transposing all occurrences of  $a$  and  $b$  in  $t$

For example

$$(a\ b) \cdot L(a, A(V\ b, V\ c)) = L(b, A(V\ a, V\ c))$$



# Structural recursion for $Tr$

E.g. swapping:  $(a\ b) \cdot t$  = result of transposing all occurrences of  $a$  and  $b$  in  $t$

$$(a\ b) \cdot \forall c \quad = \quad \text{if } c = a \text{ then } \forall b \text{ else} \\ \text{if } c = b \text{ then } \forall a \text{ else } \forall c$$

$$(a\ b) \cdot A(t, t') \quad = \quad A((a\ b) \cdot t, (a\ b) \cdot t')$$

$$(a\ b) \cdot L(c, t) \quad = \quad \text{if } c = a \text{ then } L(b, (a\ b) \cdot t) \\ \text{else if } c = b \text{ then } L(a, (a\ b) \cdot t) \\ \text{else } L(c, (a\ b) \cdot t)$$

is defined by structural recursion using...

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# Structural recursion for $Tr$

**Theorem.**

Given

$$\begin{array}{l} f_1 \in A \rightarrow X \\ f_2 \in X \times X \rightarrow X \\ f_3 \in A \times X \rightarrow X \end{array}$$


---

exists unique  $\hat{\cdot} : X$  satisfying

$$\begin{aligned} \hat{a} &= f_1 a \\ \hat{(L(a, t))} &= f_2(\hat{a}, \hat{t}) \\ \hat{(L(a, t))} &= f_3(a, \hat{t}) \end{aligned}$$

Doesn't take binding into account!

# Alpha-equivalence

Smallest binary relation  $=_\alpha$  on  $Tr$  closed under the rules:

$$\frac{a \in \mathbb{A}}{\forall a =_\alpha \forall a} \qquad \frac{t_1 =_\alpha t'_1 \quad t_2 =_\alpha t'_2}{A(t_1, t_2) =_\alpha A(t'_1, t'_2)}$$

$$\frac{(a \ b) \cdot t =_\alpha (a' \ b) \cdot t' \quad b \notin \{a, a'\} \cup \text{var}(t \ t')}{L(a, t) =_\alpha L(a', t')}$$

E.g.  $A(L(a, A(\forall a, \forall b)), \forall c) =_\alpha A(L(c, A(\forall c, \forall b)), \forall c)$   
 $\neq_\alpha A(L(b, A(\forall b, \forall b)), \forall c)$

**Fact:**  $=_\alpha$  is transitive (and reflexive & symmetric). (Exercise)

# ASTs mod alpha equivalence

Dealing with issues to do with **binders** and **alpha equivalence** is

- ▶ pervasive (very many languages involve binding operations)
- ▶ difficult to formalise/mechanise without losing sight of common informal practice:

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“We identify expressions up to alpha-equivalence” . . .  
. . . and then forget about it, referring to  
alpha-equivalence classes  $[t]_\alpha$  only via representatives  $t$ .

# ASTs mod alpha equivalence

Dealing with issues to do with **binders** and **alpha equivalence** is

- ▶ pervasive (very many languages involve binding operations)
- ▶ difficult to formalise/mechanise without losing sight of common informal practice:

E.g. notation for  $\lambda$ -terms:

$$\Lambda \triangleq \{[t]_\alpha \mid t \in Tr\}$$

$a$	means	$[V a]_\alpha$ ( $= \{V a\}$ )
$e e'$	means	$[A(t, t')]_\alpha$ , where $e = [t]_\alpha$ and $e' = [t']_\alpha$
$\lambda a.e$	means	$[L(a, t)]_\alpha$ where $e = [t]_\alpha$



# Informal structural recursion

E.g. **capture-avoiding** substitution:

$$f = (-)[e_1/a_1] : \Lambda \rightarrow \Lambda$$

$$f a = \text{if } a = a_1 \text{ then } e_1 \text{ else } a$$

$$f(e e') = (f e) (f e')$$

$$f(\lambda a. e) = \text{if } a \notin \text{fv}(a_1, e_1) \text{ then } \lambda a. (f e) \\ \text{else don't care!}$$

Not an instance of structural recursion for **Tr**.

Why is **f** well-defined and total?

# Informal structural recursion

E.g. denotation of  $\lambda$ -term in a **suitable** domain  $D$ :

$$\llbracket - \rrbracket : \Lambda \rightarrow ((A \rightarrow D) \rightarrow D)$$

$$\llbracket a \rrbracket \rho = \rho a$$

$$\llbracket e e' \rrbracket \rho = \text{app}(\llbracket e \rrbracket \rho, \llbracket e' \rrbracket \rho)$$

$$\llbracket \lambda a. e \rrbracket \rho = \text{fun}(\lambda(d \in D). \llbracket e \rrbracket (\rho[a \rightarrow d]))$$

where  $\begin{cases} \text{app} \in D \times D \rightarrow_{cts} D \\ \text{fun} \in (D \rightarrow_{cts} D) \rightarrow_{cts} D \end{cases}$   
are continuous functions satisfying...

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why is this very standard  
definition independent of the  
choice of bound variable  $a$ ?

Is there a recursion principle for  $\Lambda$  that legitimises these  
'definitions' of  $(-)[e_1/a_1] : \Lambda \rightarrow \Lambda$  and  $\llbracket - \rrbracket : \Lambda \rightarrow D$   
(and many other e.g.s)?

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Great. What's the catch?

Need to learn a bit of possibly unfamiliar math, to do  
with permutations and support.

# Homework

- ▶ Read chapters 1 & 2 of [NSB].
- ▶ Try to prove by rule induction that the inductively defined binary relation  $=_\alpha$  from Slide 16 is transitive. What is the difficulty? Now read [NSB, chapter 7] up to and including Example 7.8.