NetworkX: Network Analysis with Python

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Outline

1. Introduction to NetworkX

2. Getting started with Python and NetworkX

3. Basic network analysis

4. Writing your own code

5. Ready for your own analysis!
1. Introduction to NetworkX
Introduction: networks are everywhere...

Social networks

Mobile phone networks
Web pages/citations
Internet routing

Vehicular flows

How can we analyse these networks?
Python + NetworkX
Introduction: why Python?

Python is an interpreted, general-purpose high-level programming language whose design philosophy emphasises code readability

- Clear syntax
- Multiple programming paradigms
- Dynamic typing
- Strong on-line community
- Rich documentation
- Numerous libraries
- Expressive features
- Fast prototyping

- Can be slow
- Beware when you are analysing very large networks
Introduction: Python’s Holy Trinity

SciPy.org

Python’s primary library for mathematical and statistical computing.

NumPy

NumPy is an extension to include multidimensional arrays and matrices.

Matplotlib

Matplotlib is the primary plotting library in Python.

Both SciPy and NumPy rely on the C library LAPACK for very fast implementation.

Contains toolboxes for:
• Numeric optimization
• Signal processing
• Statistics, and more...

Primary data type is an array.

Supports 2-D and 3-D plotting. All plots are highly customisable and ready for professional publication.
Introduction: NetworkX

A “high-productivity software for complex networks” analysis

• Data structures for representing various networks (directed, undirected, multigraphs)

• Extreme flexibility: nodes can be any hashable object in Python, edges can contain arbitrary data

• A treasure trove of graph algorithms

• Multi-platform and easy-to-use
Introduction: when to use NetworkX

When to use

Unlike many other tools, it is designed to handle data on a scale relevant to modern problems.

Most of the core algorithms rely on extremely fast legacy code.

Highly flexible graph implementations (a node/edge can be anything!)

When to avoid

Large-scale problems that require faster approaches (i.e. massive networks with 100M/1B edges)

Better use of memory/threads than Python (large objects, parallel computation)

Visualization of networks is better handled by other professional tools.
Introduction: a quick example

• Use Dijkstra’s algorithm to find the shortest path in a weighted and unweighted network.

```python
>>> import networkx as nx
>>> g = nx.Graph()
>>> g.add_edge('a', 'b', weight=0.1)
>>> g.add_edge('b', 'c', weight=1.5)
>>> g.add_edge('a', 'c', weight=1.0)
>>> g.add_edge('c', 'd', weight=2.2)
>>> print nx.shortest_path(g, 'b', 'd')
['b', 'c', 'd']
>>> print nx.shortest_path(g, 'b', 'd', weight='weight')
['b', 'a', 'c', 'd']
```
Introduction: drawing and plotting

• It is possible to draw small graphs with NetworkX. You can export network data and draw with other programs (GraphViz, Gephi, etc.).
Introduction: NetworkX official website

http://networkx.github.io/
2. Getting started with Python and NetworkX
Getting started: the environment

• Start Python (interactive or script mode) and import NetworkX

```bash
$ python
>>> import networkx as nx
```

• Different classes exist for directed and undirected networks. Let’s create a basic undirected Graph:

```python
>>> g = nx.Graph() # empty graph
```

• The graph $g$ can be grown in several ways. NetworkX provides many generator functions and facilities to read and write graphs in many formats.
Getting started: adding nodes

# One node at a time
```python
>>> g.add_node(1)
```

# A list of nodes
```python
>>> g.add_nodes_from([2, 3])
```

# A container of nodes
```python
>>> h = nx.path_graph(5)
>>> g.add_nodes_from(h)
```

# You can also remove any node of the graph
```python
>>> g.remove_node(2)
```
Getting started: node objects

• A node can be any hashable object such as a string, a function, a file and more.

```python
>>> import math
>>> g.add_node('string')
>>> g.add_node(math.cos) # cosine function
>>> f = open('temp.txt', 'w') # file handle
>>> g.add_node(f)
>>> print g.nodes()
['string', <open file 'temp.txt', mode 'w' at 0x000000000589C5D0>, <built-in function cos>]
```
Getting started: adding edges

```
# Single edge
>>> g.add_edge(1, 2)
>>> e = (2, 3)
>>> g.add_edge(*e)  # unpack tuple

# List of edges
>>> g.add_edges_from([(1, 2), (1, 3)])

# A container of edges
>>> g.add_edges_from(h.edges())

# You can also remove any edge
>>> g.remove_edge(1, 2)
```
Getting started: accessing nodes and edges

```python
>>> g.add_edges_from([(1, 2), (1, 3)])
>>> g.add_node('a')
>>> g.number_of_nodes()  # also g.order()
4
>>> g.number_of_edges()  # also g.size()
2
>>> g.nodes()
['a', 1, 2, 3]
>>> g.edges()
[(1, 2), (1, 3)]
>>> g.neighbors(1)
[2, 3]
>>> g.degree(1)
2
```
Getting started: Python dictionaries

• NetworkX takes advantage of Python dictionaries to store node and edge measures. The **dict** type is a data structure that represents a key-value mapping.

```python
# Keys and values can be of any data type
>>> fruit_dict = {'apple': 1, 'orange': [0.12, 0.02], 42: True}

# Can retrieve the keys and values as Python lists (vector)
>>> fruit_dict.keys()
['orange', 42, 'apple']

# Or (key, value) tuples
>>> fruit_dict.items()
[('orange', [0.12, 0.02]), (42, True), ('apple', 1)]

# This becomes especially useful when you master Python list comprehension
```
Getting started: graph attributes

• Any NetworkX graph behaves like a Python dictionary with nodes as primary keys (for access only!)

```python
>>> g.add_node(1, time='10am')
>>> g.node[1]['time']
10am
>>> g.node[1]  # Python dictionary
{'time': '10am'}
```

• The special edge attribute `weight` should always be numeric and holds values used by algorithms requiring weighted edges.

```python
>>> g.add_edge(1, 2, weight=4.0)
>>> g[1][2]['weight'] = 5.0  # edge already added
>>> g[1][2]
{'weight': 5.0}
```
Getting started: node and edge iterators

• Node iteration

```python
>>> g.add_edge(1, 2)
>>> for node in g.nodes():  # or node in g.nodes_iter():
    print node, g.degree(node)
1 1
2 1
```

• Edge iteration

```python
>>> g.add_edge(1, 3, weight=2.5)
>>> g.add_edge(1, 2, weight=1.5)
>>> for n1, n2, attr in g.edges(data=True):  # unpacking
    print n1, n2, attr['weight']
1 2 1.5
1 3 2.5
```
Getting started: directed graphs

>>> dg = nx.DiGraph()
>>> dg.add_weighted_edges_from([(1, 4, 0.5), (3, 1, 0.75)])
>>> dg.out_degree(1, weight='weight')
0.5
>>> dg.degree(1, weight='weight')
1.25
>>> dg.successors(1)
[4]
>>> dg.predecessors(1)
[3]

• Some algorithms work only for undirected graphs and others are not well defined for directed graphs. If you want to treat a directed graph as undirected for some measurement you should probably convert it using `Graph.to_undirected()`
Getting started: graph operators

- **subgraph**(G, nbunch) - induce subgraph of G on nodes in nbunch
- **union**(G1, G2) - graph union, G1 and G2 must be disjoint
- **cartesian_product**(G1, G2) - return Cartesian product graph
- **compose**(G1, G2) - combine graphs identifying nodes common to both
- **complement**(G) - graph complement
- **create_empty_copy**(G) - return an empty copy of the same graph class
- **convert_to_undirected**(G) - return an undirected representation of G
- **convert_to_directed**(G) - return a directed representation of G
Getting started: graph generators

# small famous graphs
>>> petersen = nx.petersen_graph()
>>> tutte = nx.tutte_graph()
>>> maze = nx.sedgewick_maze_graph()
>>> tet = nx.tetrahedral_graph()

# classic graphs
>>> K_5 = nx.complete_graph(5)
>>> K_3_5 = nx.complete_bipartite_graph(3, 5)
>>> barbell = nx.barbell_graph(10, 10)
>>> lollipop = nx.lollipop_graph(10, 20)

# random graphs
>>> er = nx.erdos_renyi_graph(100, 0.15)
>>> ws = nx.watts_strogatz_graph(30, 3, 0.1)
>>> ba = nx.barabasi_albert_graph(100, 5)
>>> red = nx.random_lobster(100, 0.9, 0.9)
Getting started: graph input/output

• General read/write

```python
>>> g = nx.read_<format>('path/to/file.txt',...options...)
>>> nx.write_<format>(g,'path/to/file.txt',...options...)
```

• Read and write edge lists

```python
>>> g = nx.read_edgelist(path, comments='#', create_using=None, delimiter=' ', nodetype=None, data=True, edgetype=None, encoding='utf-8')
>>> nx.write_edgelist(g, path, comments='#', delimiter=' ', data=True, encoding='utf-8')
```

• Data formats
  • Node pairs with no data: 1 2
  • Python dictionaries as data: 1 2 {'weight':7, 'color':'green'}
  • Arbitrary data: 1 2 7 green
Getting started: drawing graphs

• NetworkX is not primarily a graph drawing package but it provides basic drawing capabilities by using matplotlib. For more complex visualization techniques it provides an interface to use the open source GraphViz software package.

```python
>>> import matplotlib.pyplot as plt  #import Matplotlib plotting interface
>>> g = nx.watts_strogatz_graph(100, 8, 0.1)
>>> nx.draw(g)
>>> nx.draw_random(g)
>>> nx.draw_circular(g)
>>> nx.draw_spectral(g)
>>> plt.savefig('graph.png')
```
3. Basic network analysis
Basic analysis: the Cambridge place network

A directed network with integer ids as nodes

Two places (nodes) are connected if a user transition has been observed between them

Visualization thanks to Java unfolding: http://processing.org/ http://unfoldingmaps.org/
Basic analysis: graph properties

- Find the number of nodes and edges, the average degree and the number of connected components

```python
cam_net = nx.read_edgelist('cambridge_net.txt', create_using=nx.DiGraph(), nodetype=int)
N, K = cam_net.order(), cam_net.size()
avg_deg = float(K) / N

print "Nodes: ", N
print "Edges: ", K
print "Average degree: ", avg_deg
print "SCC: ", nx.number_strongly_connected_components(cam_net)
print "WCC: ", nx.number_weakly_connected_components(cam_net)
```
Basic analysis: degree distribution

- Calculate in (and out) degrees of a directed graph

```python
in_degrees = cam_net.in_degree()  # dictionary node:degree
in_values = sorted(set(in_degrees.values()))
in_hist = [in_degrees.values().count(x) for x in in_values]
```

- Then use matplotlib (pylab) to plot the degree distribution

```python
plt.figure()  # you need to first do 'import pylab as plt'
plt.grid(True)
plt.plot(in_values, in_hist, 'ro-')  # in-degree
plt.plot(out_values, out_hist, 'bv-')  # out-degree
plt.legend(["In-degree", "Out-degree"])
plt.xlabel('Degree')
plt.ylabel('Number of nodes')
plt.title('network of places in Cambridge')
plt.xlim([0, 2*10**2])
plt.savefig('./output/cam_net_degree_distribution.pdf')
plt.close()
```
Basic analysis: degree distribution

Oops! What happened?
Basic analysis: degree distribution

Change scale of the x and y axes by replacing `plt.plot(in_values, in_hist, 'ro-')` with `plt.loglog(in_values, in_hist, 'ro-')`
Basic analysis: clustering coefficient

• We can get the clustering coefficient of individual nodes or all the nodes (but first we need to convert the graph to an undirected one)

```python
cam_net_ud = cam_net.to_undirected()

# Clustering coefficient of node 0
print nx.clustering(cam_net_ud, 0)

# Clustering coefficient of all nodes (in a dictionary)
clust_coefficients = nx.clustering(cam_net_ud)

# Average clustering coefficient
avg_clust = sum(clust_coefficients.values()) / len(clust_coefficients)
print avg_clust

# Or use directly the built-in method
print nx.average_clustering(cam_net_ud)
```
Basic analysis: node centralities

• We will first extract the largest connected component and then compute the node centrality measures

```python
# Connected components are sorted in descending order of their size
cam_net_components = nx.connected_component_subgraphs(cam_net_ud)
cam_net_mc = cam_net_components[0]

# Betweenness centrality
bet_cen = nx.betweenness_centrality(cam_net_mc)

# Closeness centrality
clo_cen = nx.closeness_centrality(cam_net_mc)

# Eigenvector centrality
eig_cen = nx.eigenvector_centrality(cam_net_mc)
```
Basic analysis: most central nodes

• We first introduce a utility method: given a dictionary and a threshold parameter K, the top K keys are returned according to the element values.

```python
def get_top_keys(dictionary, top):
    items = dictionary.items()
    items.sort(reverse=True, key=lambda x: x[1])
    return map(lambda x: x[0], items[:top])
```

• We can then apply the method on the various centrality metrics available. Below we extract the top 10 most central nodes for each case.

```
top_bet_cen = get_top_keys(bet_cen, 10)
top_clo_cen = get_top_keys(clo_cen, 10)
top_eig_cent = get_top_keys(eig_cen, 10)
```
Basic analysis: interpretability

• The nodes in our network correspond to real entities. For each place in the network, represented by its id, we have its title and geographic coordinates.

```python
### READ META DATA ###
node_data = {}
for line in open('./output/cambridge_net_titles.txt'):
    splits = line.split(';')
    node_id = int(splits[0])
    place_title = splits[1]
    lat = float(splits[2])
    lon = float(splits[3])
    node_data[node_id] = (place_title, lat, lon)
```

• Iterate through the lists of centrality nodes and use the meta data to print the titles of the respective places.

```python
print 'Top 10 places for betweenness centrality:'
for node_id in top_bet_cen:
    print node_data[node_id][0]
```
Basic analysis: most central nodes

The ranking for the different centrality metrics does not change much, although this may well depend on the type of network under consideration.

- Betweenness centrality
  - Top 10
    - Cambridge Railway Station (CBG)
    - Grand Arcade
    - Cineworld Cambridge
    - Greens
    - King's College
    - Cambridge Market
    - Grafton Centre
    - Apple Store
    - Anglia Ruskin University
    - Addenbrooke's Hospital

- Closeness centrality
  - Top 10
    - Cambridge Railway Station (CBG)
    - Grand Arcade
    - Cineworld Cambridge
    - Apple Store
    - Grafton Centre
    - Cambridge Market
    - Greens
    - King's College
    - Addenbrooke's Hospital
    - Parker's Piece

- Eigenvector centrality
  - Top 10
    - Cambridge Railway Station (CBG)
    - Cineworld Cambridge
    - Grand Arcade
    - King's College
    - Apple Store
    - Cambridge Market
    - Greens
    - Addenbrooke's Hospital
    - Grafton Centre
    - Revolution Bar (Vodka Revolutions)
Basic analysis: drawing our network

```python
# draw the graph using information about the nodes geographic position
pos_dict = {}
for node_id, node_info in node_data.items():
    pos_dict[node_id] = (node_info[2], node_info[1])
nx.draw(cam_net, pos=pos_dict, with_labels=False, node_size=25)
plt.savefig('cam_net_graph.pdf')
plt.close()
```
Basic analysis: working with JSON data

- Computing network centrality metrics can be slow, especially for large networks.
- JSON (JavaScript Object Notation) is a lightweight data interchange format which can be used to serialize and deserialize Python objects (dictionaries and lists).

```python
import json

# Utility function: saves data in JSON format
def dump_json(out_file_name, result):
    with open(out_file_name, 'w') as out_file:
        out_file.write(json.dumps(result, indent=4, separators=('',' ':')))

# Utility function: loads JSON data into a Python object
def load_json(file_name):
    with open(file_name) as f:
        return json.loads(f.read())

path = 'betweenness_centrality.txt'  # Example
dump_json(path, bet_cen)
saved_centrality = load_json(path)  # Result is a Python dictionary
```
4. Writing your own code
Writing your own code: BFS

• With Python and NetworkX it is easy to write any graph-based algorithm

```python
from collections import deque

def breadth_first_search(g, source):
    queue = deque([(None, source)])
    enqueued = set([source])
    while queue:
        parent, n = queue.popleft()
        yield parent, n
        new = set(g[n]) - enqueued
        enqueued |= new
        queue.extend([(n, child) for child in new])
```

Check out how to use generators:
https://wiki.python.org/moin/Generators
Writing your own code: network triads

• Extract all unique triangles in a graph with integer node IDs

```python
def get_triangles(g):
    nodes = g.nodes()
    for n1 in nodes:
        neighbors1 = set(g[n1])
        for n2 in filter(lambda x: x>n1, nodes):
            neighbors2 = set(g[n2])
            common = neighbors1 & neighbors2
            for n3 in filter(lambda x: x>n2, common):
                yield n1, n2, n3
```
Writing your own code: average neighbours’ degree

• Compute the average degree of each node’s neighbours:

```python
def avg_neigh_degree(g):
    data = {}
    for n in g.nodes():
        if g.degree(n):
            data[n] = float(sum(g.degree(i) for i in g[n]))/g.degree(n)
    return data
```

• And the more compact version in a single line:

```python
def avg_neigh_degree(g):
    return dict((n, float(sum(g.degree(i) for i in g[n]))/g.degree(n))
                for n in g.nodes() if g.degree(n))
```
5. Ready for your own analysis!
What you have learnt today

• How to create graphs from scratch, with generators and by loading local data

• How to compute basic network measures, how they are stored in NetworkX and how to manipulate them with list comprehension

• How to load/store NetworkX data from/to files

• How to use matplotlib to visualize and plot results (useful for final report!)

• How to use and include NetworkX features to design your own algorithms
Useful links

• Code & data used in this lecture: www.cl.cam.ac.uk/~pig20/stna-examples.zip
• NodeXL: a graphical front-end that integrates network analysis into Microsoft Office and Excel. (http://nodexl.codeplex.com/)
• Pajek: a program for network analysis for Windows (http://pajek.imfm.si/doku.php).
• Gephi: an interactive visualization and exploration platform (http://gephi.org/)
• Power-law Distributions in Empirical Data: tools for fitting heavy-tailed distributions to data (http://www.santafe.edu/~aaronc/powerlaws/)
• GraphViz: graph visualization software (http://www.graphviz.org/)
• Matplotlib: full documentation for the plotting library (http://matplotlib.org/)
• Unfolding Maps: map visualization software in Java (http://unfoldingmaps.org/)
Questions?

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