

L11 : Algebraic Path Problems with Applications to Internet Routing

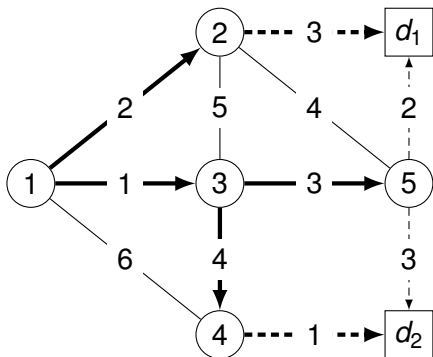
Lecture 10

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Example of routing = path finding + mapping



matrix	solves
\mathbf{A}^*	$\mathbf{R} = (\mathbf{A} \otimes \mathbf{R}) \oplus \mathbf{I}$
$\mathbf{A}^* \mathbf{M}$	$\mathbf{F} = (\mathbf{A} \otimes \mathbf{F}) \oplus \mathbf{M}$

$$\mathbf{M} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} \infty & \infty \\ \mathbf{3} & \infty \\ \infty & \infty \\ \infty & \mathbf{1} \\ \mathbf{2} & \mathbf{3} \end{bmatrix} \end{matrix}$$

Mapping matrix

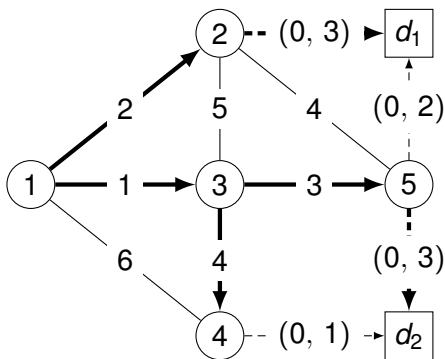
$$\mathbf{F} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} \mathbf{5} & \mathbf{6} \\ \mathbf{3} & \mathbf{7} \\ \mathbf{5} & \mathbf{5} \\ \mathbf{9} & \mathbf{1} \\ \mathbf{2} & \mathbf{3} \end{bmatrix} \end{matrix}$$

Forwarding matrix

Routing Matrix vs. Path Matrix

- Inspired by the the Locator/ID split work
 - ▶ See Locator/ID Separation Protocol (LISP)
- Let's make a distinction between infrastructure nodes V and destinations D .
- Assume $V \cap D = \{\}$
- \mathbf{M} is a $V \times D$ mapping matrix
 - ▶ $\mathbf{M}(v, d) \neq \infty$ means that destination (identifier) d is somehow attached to node (locator) v

More Interesting Example : Hot-Potato Idiom



$$\mathbf{M} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} \infty & \infty \\ (0, 3) & \infty \\ \infty & \infty \\ \infty & (0, 1) \\ (0, 2) & (0, 3) \end{bmatrix} \end{matrix}$$

Mapping matrix

$$\mathbf{F} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} (2, 3) & (4, 3) \\ (0, 3) & (4, 3) \\ (3, 2) & (3, 3) \\ (7, 2) & (0, 1) \\ (0, 2) & (0, 3) \end{bmatrix} \end{matrix}$$

Routing matrix

General Case

$G = (V, E)$, n is the size of V .

A $n \times n$ (left) path matrix \mathbf{L} solves an equation of the form

$$\mathbf{L} = (\mathbf{A} \otimes \mathbf{L}) \oplus \mathbf{I},$$

over semiring S .

D is a set of destinations, with size d .

A $n \times d$ routing matrix is defined as

$$\mathbf{F} = \mathbf{L} \triangleright \mathbf{M},$$

over some structure $(N, \square, \triangleright)$, where $\triangleright \in S \rightarrow (N \rightarrow N)$.

routing = path finding + mapping

Does this make sense?

$$\mathbf{F}(i, d) = (\mathbf{L} \triangleright \mathbf{M})(i, d) = \square_{q \in V} \mathbf{L}(i, q) \triangleright \mathbf{M}(q, d).$$

- Once again we are leaving paths implicit in the construction.
- Routing paths are best paths to egress nodes, selected with respect \square -minimality.
- \square -minimality can be very different from selection involved in path finding.

When we are lucky ...

matrix	solves
\mathbf{A}^*	$\mathbf{L} = (\mathbf{A} \otimes \mathbf{L}) \oplus \mathbf{I}$
$\mathbf{A}^* \triangleright \mathbf{M}$	$\mathbf{F} = (\mathbf{A} \triangleright \mathbf{F}) \square \mathbf{M}$

When does this happen?

When $(N, \square, \triangleright)$ is a (left) semi-module over the semiring S .

(left) Semi-modules

- $(S, \oplus, \otimes, \bar{0}, \bar{1})$ is a semiring.

A (left) semi-module over S

Is a structure $(N, \square, \triangleright, \bar{0}_N)$, where

- $(N, \square, \bar{0}_N)$ is a commutative monoid
- \triangleright is a function $\triangleright \in (S \times N) \rightarrow N$
- $(a \otimes b) \triangleright m = a \triangleright (b \triangleright m)$
- $\bar{0} \triangleright m = \bar{0}_N$
- $s \triangleright \bar{0}_N = \bar{0}_N$
- $\bar{1} \triangleright m = m$

and **distributivity** holds,

$$\text{LD} : s \triangleright (m \square n) = (s \triangleright m) \square (s \triangleright n)$$

$$\text{RD} : (s \oplus t) \triangleright m = (s \triangleright m) \square (t \triangleright m)$$

Example : Hot-Potato

S idempotent and selective

$$\begin{aligned} S &= (S, \oplus_S, \otimes_S) \\ T &= (T, \oplus_T, \otimes_T) \\ \triangleright_{\text{fst}} &\in S \rightarrow (S \times T) \rightarrow (S \times T) \\ s_1 \triangleright_{\text{fst}} (s_2, t) &= (s_1 \otimes_S s_2, t) \end{aligned}$$

$$\text{Hot}(S, T) = (S \times T, \vec{\oplus}, \triangleright_{\text{fst}}),$$

where $\vec{\oplus}$ is the (left) lexicographic product of \oplus_S and \oplus_T .

Define $\triangleright_{\text{hp}}$ on matrices

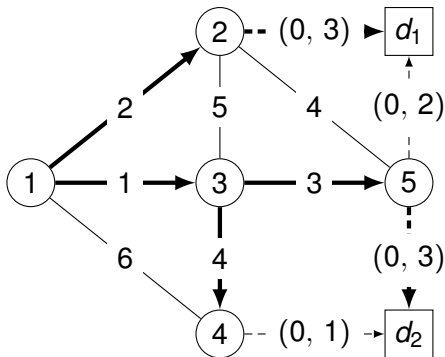
$$(\mathbf{L} \triangleright_{\text{hp}} \mathbf{M})(i, d) = \vec{\oplus}_{q \in V} \mathbf{L}(i, q) \triangleright_{\text{fst}} \mathbf{M}(q, d)$$

Sanity Check : does this implement hot-potato?

Define M to be simple if either $\mathbf{M}(v, d) = (1_S, t)$ or $\mathbf{M}(v, d) = (\infty_S, \infty_T)$.

$$\begin{aligned} & (\mathbf{L} \triangleright_{\text{hp}} \mathbf{M})(i, d) \\ = & \sum_{q \in V}^{\oplus} \mathbf{L}(i, q) \triangleright_{\text{fst}} \mathbf{M}(q, d) \\ = & \sum_{q \in V}^{\oplus} (\mathbf{L}(i, q) \otimes_S s, t) \\ & \mathbf{M}(q, d) = (s, t) \\ = & \sum_{q \in V}^{\oplus} (\mathbf{L}(i, q), t) \quad (\text{if } M \text{ is simple}) \\ & \mathbf{M}(q, d) = (1_S, t) \end{aligned}$$

Example of *hot-potato* routing



$$\mathbf{M} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} \infty & \infty \\ (0, 3) & \infty \\ \infty & \infty \\ \infty & (0, 1) \\ (0, 2) & (0, 3) \end{bmatrix} \end{matrix}$$

Mapping matrix

$$\mathbf{F} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} (2, 3) & (4, 3) \\ (0, 3) & (4, 3) \\ (3, 2) & (3, 3) \\ (7, 2) & (0, 1) \\ (0, 2) & (0, 3) \end{bmatrix} \end{matrix}$$

Routing matrix

matrix	solves
\mathbf{A}^*	$\mathbf{L} = (\mathbf{A} \otimes \mathbf{L}) \oplus \mathbf{I}$
$\mathbf{A}^* \triangleright_{hp} \mathbf{M}$	$\mathbf{F} = (\mathbf{A} \triangleright_{hp} \mathbf{F}) \oplus \mathbf{M}$

Example : Cold-Potato

T idempotent and selective

$$\begin{aligned} \mathbf{S} &= (\mathbf{S}, \oplus_{\mathbf{S}}, \otimes_{\mathbf{S}}) \\ \mathbf{T} &= (\mathbf{T}, \oplus_{\mathbf{T}}, \otimes_{\mathbf{T}}) \\ \triangleright_{\text{fst}} &\in \mathbf{S} \rightarrow (\mathbf{S} \times \mathbf{T}) \rightarrow (\mathbf{S} \times \mathbf{T}) \\ \mathbf{s}_1 \triangleright_{\text{fst}} (\mathbf{s}_2, t) &= (\mathbf{s}_1 \otimes_{\mathbf{S}} \mathbf{s}_2, t) \end{aligned}$$

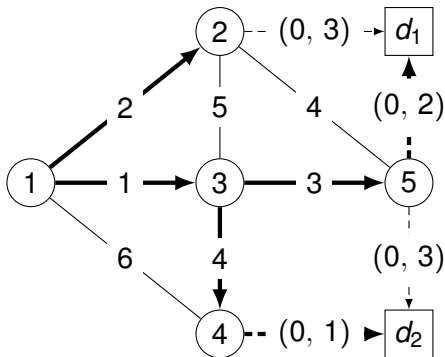
$$\text{Cold}(\mathbf{S}, \mathbf{T}) = (\mathbf{S} \times \mathbf{T}, \vec{\oplus}, \triangleright_{\text{fst}}),$$

where $\vec{\oplus}$ is the (left) lexicographic product of $\oplus_{\mathbf{S}}$ and $\oplus_{\mathbf{T}}$.

Define $\triangleright_{\text{cp}}$ on matrices

$$(\mathbf{L} \triangleright_{\text{cp}} \mathbf{M})(i, d) = \vec{\oplus}_{q \in V} \mathbf{L}(i, q) \triangleright_{\text{fst}} \mathbf{M}(q, d)$$

Example of *cold-potato* routing



matrix	solves
\mathbf{A}^*	$\mathbf{L} = (\mathbf{A} \otimes \mathbf{L}) \oplus \mathbf{I}$
$\mathbf{A}^* \triangleright_{cp} \mathbf{M}$	$\mathbf{F} = \mathbf{A} \triangleright_{cp} \mathbf{F} \oplus \mathbf{M}$

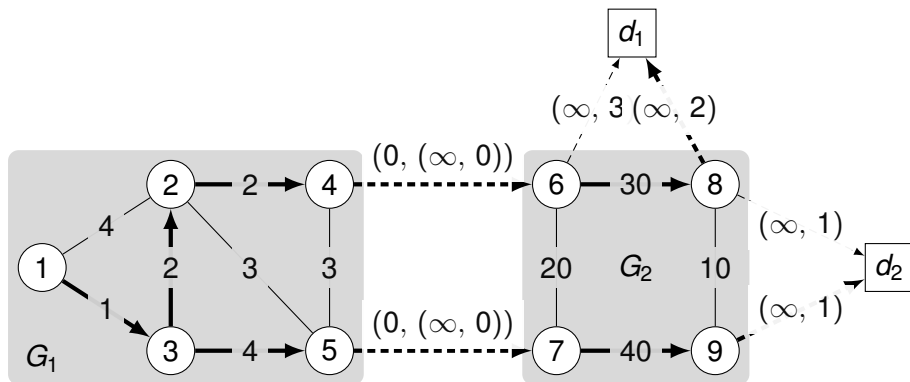
$$\mathbf{M} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} \infty & \infty \\ (0, 3) & \infty \\ \infty & \infty \\ \infty & (0, 1) \\ (0, 2) & (0, 3) \end{bmatrix} \end{matrix}$$

Mapping matrix

$$\mathbf{F} = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} (4, 2) & (5, 1) \\ (4, 2) & (9, 1) \\ (3, 2) & (4, 1) \\ (7, 2) & (0, 1) \\ (0, 2) & (7, 1) \end{bmatrix} \end{matrix}$$

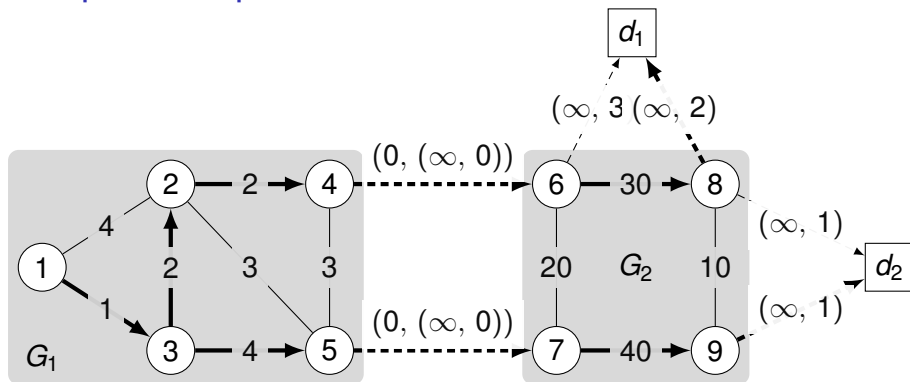
Routing matrix

A simple example of route redistribution



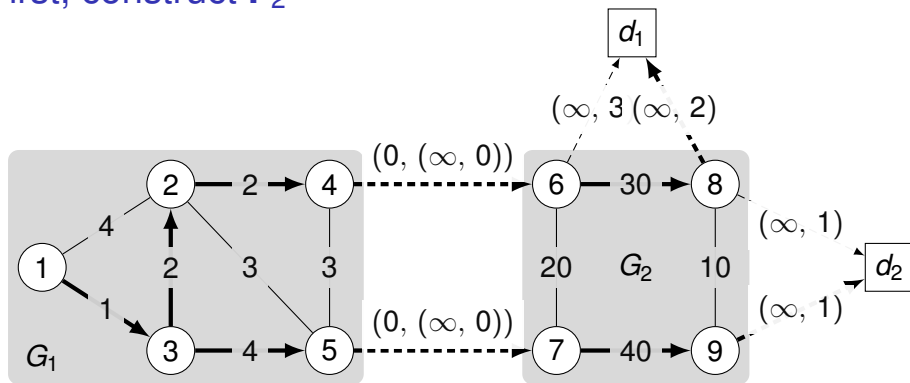
We will use the routing of G_2 to construct a mapping for G_1 ...

A simple example of route redistribution



- G_2 is path finding with the bandwidth semiring bw
- G_2 is routing with $\text{Cold}(\text{bw}, \text{sp})$
- G_1 is path finding with the bandwidth semiring sp
- G_1 is routing with $\text{Hot}(\text{sp}, \text{Cold}(\text{bw}, \text{sp}))$

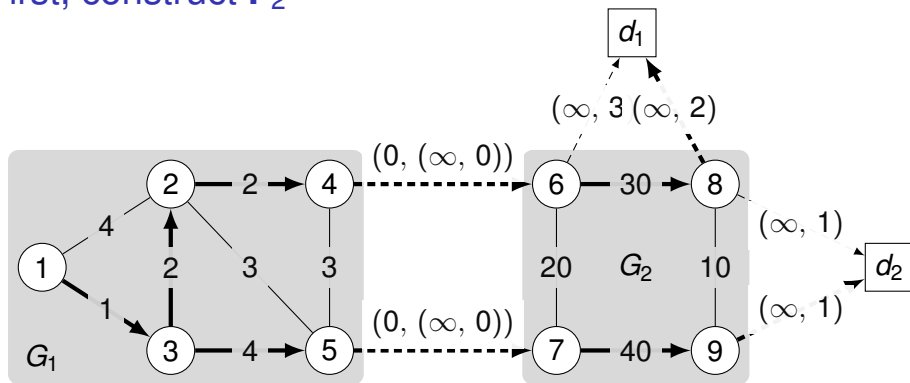
First, construct F_2



$$L_2 = \begin{matrix} & 6 & 7 & 8 & 9 \\ \begin{matrix} 6 \\ 7 \\ 8 \\ 9 \end{matrix} & \begin{bmatrix} \infty & 20 & 30 & 20 \\ 20 & \infty & 20 & 40 \\ 30 & 20 & \infty & 20 \\ 20 & 40 & 20 & \infty \end{bmatrix} \end{matrix}$$

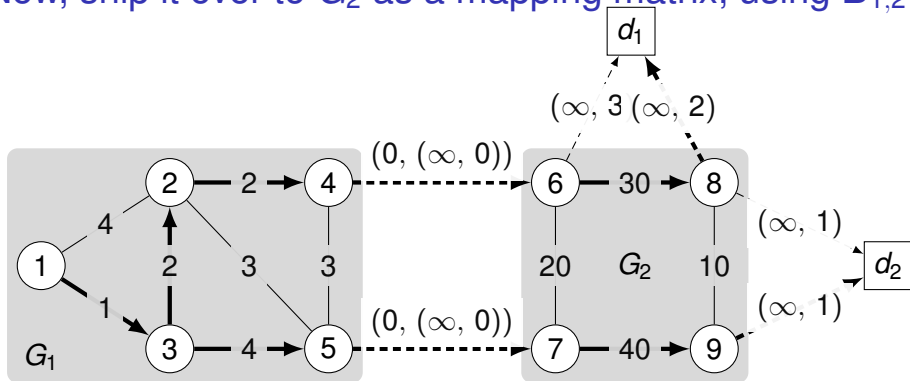
$$M_2 = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 6 \\ 7 \\ 8 \\ 9 \end{matrix} & \begin{bmatrix} (\infty, 3) & \infty \\ \infty & \infty \\ (\infty, 2) & (\infty, 1) \\ \infty & (\infty, 1) \end{bmatrix} \end{matrix}$$

First, construct F_2



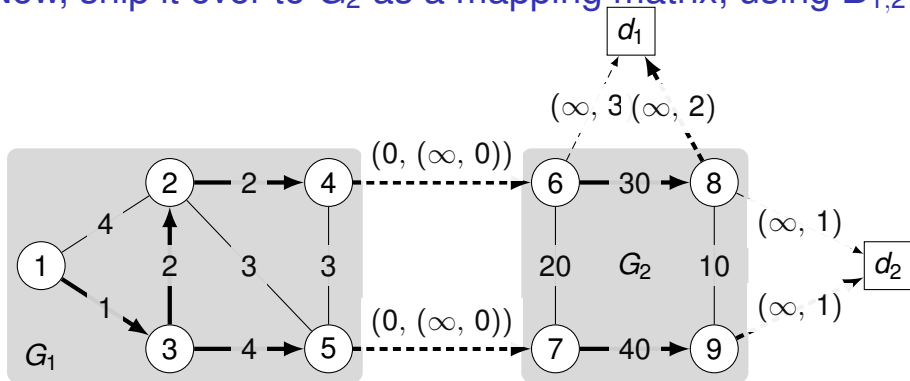
$$F_2 = L_2 \triangleright_{cp} M_2 = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 6 \\ 7 \\ 8 \\ 9 \end{matrix} & \begin{bmatrix} (30, 2) & (30, 1) \\ (20, 2) & (40, 1) \\ (\infty, 2) & (\infty, 1) \\ (20, 2) & (\infty, 1) \end{bmatrix} \end{matrix}$$

Now, ship it over to G_2 as a mapping matrix, using $\mathbf{B}_{1,2}$



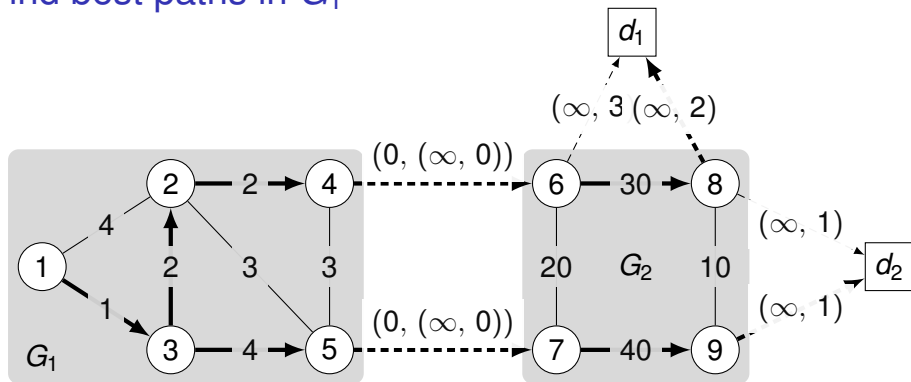
$$\mathbf{B}_{1,2} = \begin{matrix} & & 6 & 7 & 8 & 9 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \left[\begin{array}{ccccc} \infty & \infty & \infty & \infty & \infty \\ \infty & \infty & \infty & \infty & \infty \\ \infty & \infty & \infty & \infty & \infty \\ (0, (\infty, 0)) & \infty & \infty & \infty & \infty \\ \infty & (0, (\infty, 0)) & \infty & \infty & \infty \end{array} \right] \end{matrix}$$

Now, ship it over to G_2 as a mapping matrix, using $\mathbf{B}_{1,2}$



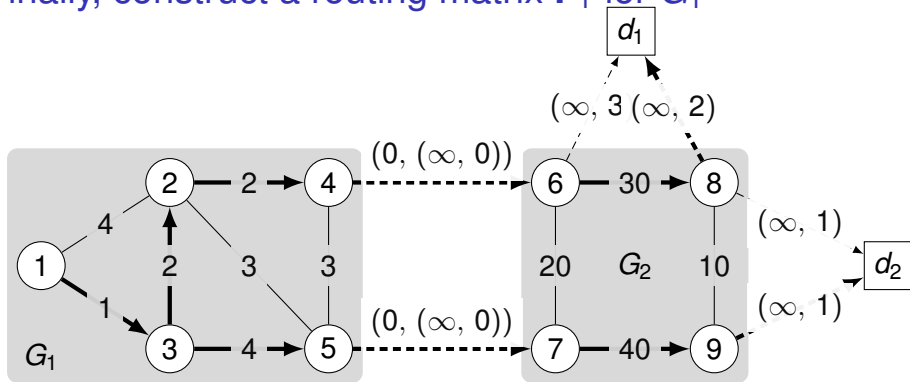
$$\mathbf{M}_1 = \mathbf{B}_{1,2} \triangleleft_{\text{hp}} \mathbf{F}_2 = \begin{matrix} & d_1 & d_2 \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \left[\begin{array}{cc} \infty & \infty \\ \infty & \infty \\ \infty & \infty \\ (0, (30, 2)) & (0, (30, 1)) \\ (0, (20, 2)) & (0, (40, 1)) \end{array} \right] \end{matrix}$$

Find best paths in G_1



$$\mathbf{L}_1 = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & 3 & 1 & 5 & 5 \\ 3 & 0 & 2 & 2 & 3 \\ 1 & 2 & 0 & 4 & 4 \\ 5 & 2 & 4 & 0 & 3 \\ 5 & 3 & 4 & 3 & 0 \end{bmatrix} \end{matrix}$$

Finally, construct a routing matrix \mathbf{F}_1 for G_1



$$\mathbf{F}_1 = \mathbf{L}_1 \triangleright_{\text{hp}} \mathbf{M}_1 = \begin{array}{c} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{array} \begin{bmatrix} (5, (30, 2)) & (5, (40, 1)) \\ (2, (30, 2)) & (2, (30, 1)) \\ (4, (30, 2)) & (4, (40, 1)) \\ (0, (30, 2)) & (0, (30, 1)) \\ (0, (20, 2)) & (0, (40, 1)) \end{bmatrix}$$