Complexity Theory Lecture 6

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http://www.cl.cam.ac.uk/teaching/1112/Complexity/

A Boolean expression is in **3CNF** if it is in conjunctive normal form and each clause contains at most 3 literals.

3SAT is defined as the language consisting of those expressions in 3CNF that are satisfiable.

**3SAT** is NP-complete, as there is a polynomial time reduction from CNF-SAT to 3SAT.

## **Composing Reductions**

Polynomial time reductions are clearly closed under composition. So, if  $L_1 \leq_P L_2$  and  $L_2 \leq_P L_3$ , then we also have  $L_1 \leq_P L_3$ .

Note, this is also true of  $\leq_L$ , though less obvious.

If we show, for some problem A in NP that

 $\mathsf{SAT} \leq_P A$ 

or

#### $3SAT \leq_P A$

it follows that A is also NP-complete.

#### **Independent Set**

Given a graph G = (V, E), a subset  $X \subseteq V$  of the vertices is said to be an *independent set*, if there are no edges (u, v) for  $u, v \in X$ .

The natural algorithmic problem is, given a graph, find the largest independent set.

To turn this *optimisation problem* into a *decision problem*, we define IND as:

The set of pairs (G, K), where G is a graph, and K is an integer, such that G contains an independent set with K or more vertices.

IND is clearly in NP. We now show it is NP-complete.

### Reduction

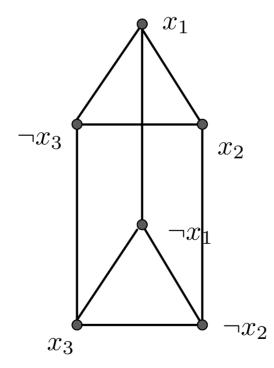
We can construct a reduction from 3SAT to IND.

A Boolean expression  $\phi$  in **3CNF** with m clauses is mapped by the reduction to the pair (G, m), where G is the graph obtained from  $\phi$  as follows:

G contains m triangles, one for each clause of  $\phi$ , with each node representing one of the literals in the clause. Additionally, there is an edge between two nodes in different triangles if they represent literals where one is the negation of the other.

# Example

$$(x_1 \lor x_2 \lor \neg x_3) \land (x_3 \lor \neg x_2 \lor \neg x_1)$$



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## Clique

Given a graph G = (V, E), a subset  $X \subseteq V$  of the vertices is called a *clique*, if for every  $u, v \in X$ , (u, v) is an edge.

As with IND, we can define a decision problem version: CLIQUE is defined as:

The set of pairs (G, K), where G is a graph, and K is an integer, such that G contains a clique with K or more vertices.

 $\mathsf{CLIQUE}$  is in  $\mathsf{NP}$  by the algorithm which guesses a clique and then verifies it.

CLIQUE is NP-complete, since

 $\mathsf{IND} \leq_P \mathsf{CLIQUE}$ 

by the reduction that maps the pair (G, K) to  $(\overline{G}, K)$ , where  $\overline{G}$  is the complement graph of G.

## *k*-Colourability

A graph G = (V, E) is k-colourable, if there is a function

 $\chi: V \to \{1, \dots, k\}$ 

such that, for each  $u, v \in V$ , if  $(u, v) \in E$ ,

 $\chi(u) \neq \chi(v)$ 

This gives rise to a decision problem for each k.

2-colourability is in P.

For all k > 2, k-colourability is NP-complete.

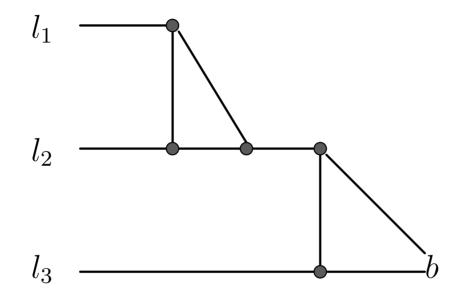
# **3-Colourability**

3-Colourability is in NP, as we can guess a colouring and verify it.

To show NP-completeness, we can construct a reduction from **3SAT** to **3-Colourability**.

For each variable x, have two vertices x,  $\overline{x}$  which are connected in a triangle with the vertex a (common to all variables).

In addition, for each clause containing the literals  $l_1$ ,  $l_2$  and  $l_3$  we have a gadget.



With a further edge from a to b.

#### Hamiltonian Graphs

Recall the definition of HAM—the language of Hamiltonian graphs.

Given a graph G = (V, E), a *Hamiltonian cycle* in G is a path in the graph, starting and ending at the same node, such that every node in V appears on the cycle *exactly once*.

A graph is called *Hamiltonian* if it contains a Hamiltonian cycle.

The language HAM is the set of encodings of Hamiltonian graphs.

## Hamiltonian Cycle

We can construct a reduction from 3SAT to HAM

Essentially, this involves coding up a Boolean expression as a graph, so that every satisfying truth assignment to the expression corresponds to a Hamiltonian circuit of the graph.

This reduction is much more intricate than the one for IND.

# **Travelling Salesman**

Recall the travelling salesman problem

Given

- V a set of nodes.
- $c: V \times V \to \mathbb{N}$  a cost matrix.

Find an ordering  $v_1, \ldots, v_n$  of V for which the total cost:

$$c(v_n, v_1) + \sum_{i=1}^{n-1} c(v_i, v_{i+1})$$

is the smallest possible.

# **Travelling Salesman**

As with other optimisation problems, we can make a decision problem version of the Travelling Salesman problem.

The problem  $\mathsf{TSP}$  consists of the set of triples

 $(V, c: V \times V \to \mathbb{N}, t)$ 

such that there is a tour of the set of vertices V, which under the cost matrix c, has cost t or less.

### Reduction

There is a simple reduction from HAM to TSP, mapping a graph (V, E) to the triple  $(V, c : V \times V \to \mathbb{N}, n)$ , where

$$c(u,v) = \begin{cases} 1 & \text{if } (u,v) \in E \\ 2 & otherwise \end{cases}$$

and n is the size of V.