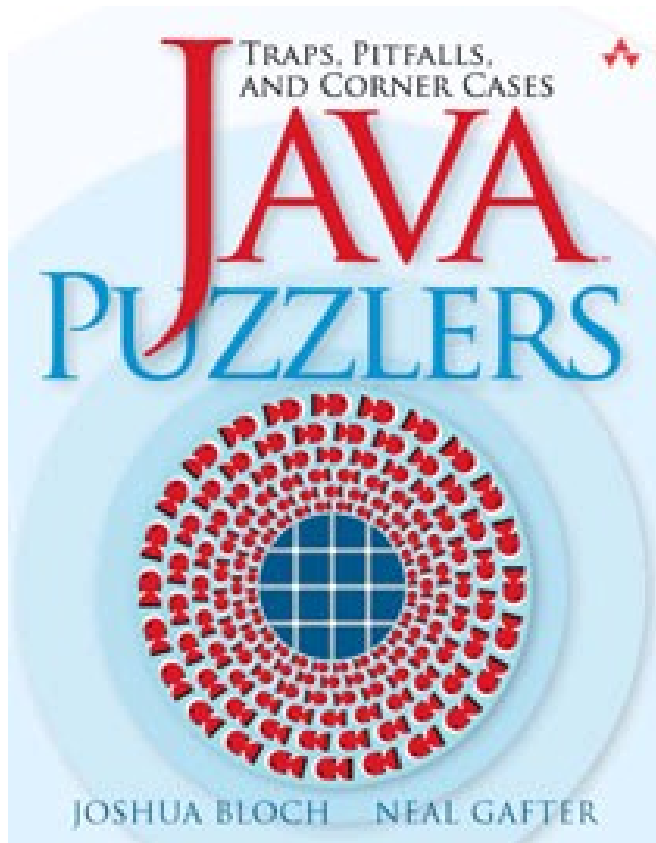


How good are your Java skills?

Today

- § Java traps, pitfalls, puzzles and problems.
- § A tour of things that go wrong



- § Some examples are taken from *Java Puzzlers* by Bloch and Gafter
- § Definitely worth a read, no matter what level of programmer you are
- § **Paperback:** 312 pages
- § **Publisher:** Addison Wesley (21 Jul 2005)
- § **ISBN-10:** 032133678X
- § **ISBN-13:** 978-0321336781


PolyPain

```
public class PolyPain {  
    public String name = "Parent";  
    public void Print() { System.out.println("Parent"); }  
    public static void Print2() { System.out.println("Parent"); }  
}
```

```
public class PolyPainChild extends PolyPain {  
    public String name = "Child";  
    public void Print() { System.out.println("Child"); }  
    public static void Print2() { System.out.println("Child"); }  
}
```

```
public static void main(String[] args) {  
    PolyPainChild c = new PolyPainChild();  
    PolyPain p = (PolyPain)c;  
    ↪ p.Print(); — Child  
    · p.Print2(); — Parent  
    System.out.println(p.name); — Child  
}
```

- A. "Parent"
- B. "Child"

- Overridden methods exhibit dynamic polymorphism 
- Overridden static methods do not
- Overridden (“shadowed”) fields do not

Even or odd?

```
public static boolean isOdd (int x) {  
    return (x % 2 == 1);  
}
```

- A. Works just fine
- B. Works for negative x only
- C. Works for positive x only ✓
- D. Fails all the time
- E. I don't care

Even or Odd?

- Java defines % as: $(a / b) * b + (a \% b) = a$
- So if $a < 0$, $b > 0$ then $(a \% b) < 0$.
- i.e. $(-7 \% 2) = -1$ and not 1!
- Fixes:

```
public static boolean isOdd (int x) {  
    return (x % 2 != 0);  
}
```

```
public static boolean isOdd (int x) {  
    return (x & 1 != 0);  
}
```

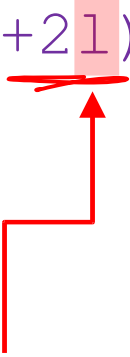
Can Java do simple maths?

```
public static void main (String[] args) {  
    System.out.println(12+21);  
}
```

- A. 32
- B. 31
- C. 14
- D. 7
- E. Still don't care

Can Java do simple maths?

```
public static main (String[] args) {  
    System.out.println(12+2l);  
}
```



Meant to be (int)12 + (long)2.
The problem is that Java doesn't enforce the use of capital "L", which causes confusion in certain fonts!

Moral: Always use "L"

Can Java do simple maths 2?

```
public class CanJavaDoMaths2 {  
    public static void main(String[] args)  
    {  
        long prod = 1000000*5000;  
        System.out.println(prod);  
    }  
}
```

- A. 50000000000
- B. 5000
- C. 23560043
- D. 705032704
- E. Something else
- F. Seriously, I don't care

Can Java do simple maths 2?

```
public class CanJavaDoMaths2 {  
  
    public static void main(String[] args)  
    {  
  
        long prod = 1000000*5000;  
        System.out.println(prod);  
  
    }  
}
```

Same as:

```
int x = 1000000;  
int y = 5000;  
int xy = x*y; // This overflows!  
long prod = xy;
```

Can Java do simple maths 2?

```
public class CanJavaDoMaths2 {  
    public static void main(String[] args)  
    {  
        long prod = 1000000L*5000;  
        System.out.println(prod);  
    }  
}
```

Can Java do simple maths 3?

```
public class CanJavaDoMaths3 {  
    public static void main(String[]  
args) {  
        double x = 2.0;  
        double y = 1.1;  
        System.out.println( x - y );  
    }  
}
```

- A. 0
- B. 0.9
- C. Something else
- D. Are you not hearing me? I'm not interested

Can Java do simple maths 3?

- The problem here is that powers of ten (which we use so often for currency etc) can't be represented exactly using binary point
 - $1.1 = 11 \times 10^{-1}$ [decimal]
 - $11d = 1011b$
 - We want e s.t. $10^{-1} = 2^e$
 - $\log(10^{-1}) = e \log(2)$
 - $e = -1/(\log 2)$, but $(\log 2)$ is irrational!!
- In this case, 1.1 gets represented as the nearest double
 - Then we subtract
 - The answer is rounded to the nearest double, which happens to be the ugly thing you've just seen.
- **Moral: Use integers where you can!!!**

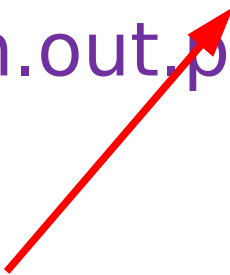
Can Java do simple maths 4?

```
public class CanJavaDoMaths4 {  
    public static void main(String[] args) {  
        int x = 10 + 010;  
        System.out.println(x);  
    }  
}
```

- A. 20
- B. 18
- C. 11
- D. Something else.
- E. Hmm.. I wonder how rude I can be on the feedback form?

Can Java do simple maths 4?

```
public class CanJavaDoMaths4 {  
    public static void main(String[]  
args) {  
        int x = 10 + 010;  
        System.out.println(x);  
    }  
}
```



If you prefix an integer with a zero, Java interprets it as being in octal (base-8) rather than in decimal!

010o = 8d

Can Java do simple maths 5?

```
public class CanJavaDoMaths5 {  
    public static void main(String[] args) {  
        double x = 1.0 / 2L;  
        System.out.println(x);  
    }  
}
```

- A. 0.5
- B. 0.0
- C. 1.0
- D. Something else.
- E. Where did I put that copy of Varsity?

Can Java do simple maths 5?

```
public class CanJavaDoMaths5 {  
    public static void main(String[] args) {  
        double x = 1.0 / 2L;  
        System.out.println(x);  
    }  
}
```

Just testing - there's nothing unexpected going on here!

Java's Gone Loopy

```
for (long i = Long.MAX_VALUE-5;  
     i<=Long.MAX_VALUE;  
     i++) {  
    System.out.println("Hello");  
}
```

- A. 4x
- B. 5x
- C. 6x
- D. 100x
- E. Never stops
- F. At least this is the last of these silly lectures

Loopy

```
for (long i = Long.MAX_VALUE-5;  
     i <= Long.MAX_VALUE;  
     i++) {  
    System.out.println("Hello");  
}
```

Always true.
Should have used
< and not <=

Mad Modulo

```
public class MadModulo {  
    public static void main(String[] args) {  
  
        int x = 11 % 2*5;  
        System.out.println(x);  
  
    }  
}
```

- A. **1**
- B. **0**
- C. **10**
- D. **5**
- E. **Something else**
- F. **Is it lunch time yet?**

Mad Modulo

```
public class MadModulo {  
    public static void main(String[] args) {  
  
        int x = 11 % 2*5;  
        System.out.println(x);  
  
    }  
}
```

Operator precedence is the same for % and *

So Java does $(11 \% 2) * 5 = 5$

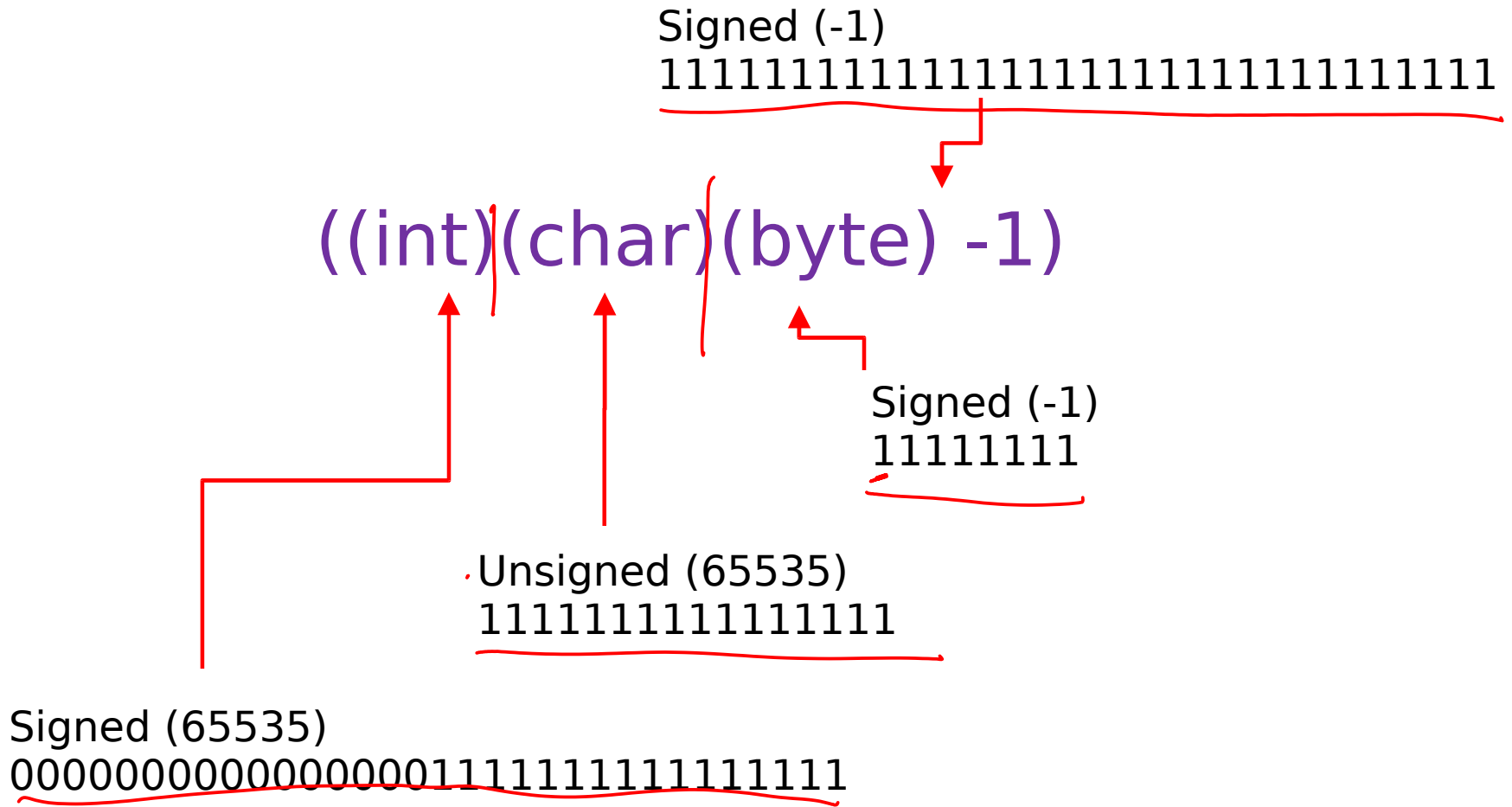
We should have been explicit: $11\%(2*5);$

Cast-igation

`((int)(char)(byte) -1)`

- A. 0
- B. -1
- C. 255
- D. 65535
- E. Something else
- F. ZZZzzz...

Cast-igation



Rule: Sign extension is performed if the original value is signed. Otherwise zero extension.

Cast-igation Part II

```
Student p = new Student();  
Object o = (Object)p;  
Sausage b = (Sausage)o;
```

- A. Won't compile
- B. Gives ClassCastException
- C. Runs fine
- D. Something else
- E. Aaaarrggghhh...

Cast-igation Part III

```
Student p = null;  
Object o = (Object)p;  
Sausage b = (Sausage)o;
```

- A. Won't compile
- B. Gives ClassCastException
- C. Runs fine
- D. Something else
- E. Aaarrgggghhh...

Cast-igation Part III

```
Student p = null;  
Object o = (Object);  
Sausage b = (Sausage)o;
```

It turns out that Java lets
us cast null to anything
we like without throwing
an error!!!

TryHarder

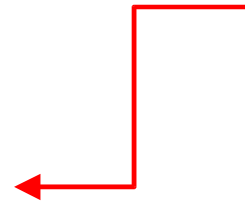
```
public class TryHarder {  
    public static boolean test() {  
        try {  
            return true;  
        }  
        finally {  
            return false;  
        }  
    }  
  
    public static void main(String[] args) {  
        System.out.println(test());  
    }  
}
```

- A. True
- B. False
- C. 42
- D. Would he notice if I snuck out?

TryHarder

```
public class TryHarder {  
    public static boolean test() {  
        try {  
            return true;  
        }  
        finally {  
            return false;  
        }  
    }  
}
```

finally will *always*
run when the
function
surrenders control
so the “return
true” is
overridden



```
    public static void main(String[] args) {  
        System.out.println(test());  
    }  
}
```

PlusPlusPain

```
int j=0;  
for (int i=0; i<100; i++) j=j++;  
System.out.println(j);
```

- A. 100
- B. 99
- C. 0
- D. 1
- E. Something else
- F. Arrggghhh.. Let me out of here!

PlusPlusPain

```
int j=0;  
for (int i=0; i<100; i++) j=j++;  
System.out.println(j);
```



This is a *postfix* operator. That means this is the same as:

```
int j2 = j;  
j = j + 1;  
j = j2;
```

Lesson: Don't assign the same variable more than once per line

PlusPlusPain

```
int j=0;  
int i = (j++) + (j++);  
System.out.println(i+ " " +j);
```

- A. 0 1
- B. 1 2
- C. 0 2
- D. 0 0
- E. Something else
- F. This *is* the last lecture, right?

Strung out

```
public class StrungOut {  
    public static void main(String[] args) {  
        System.out.print("R" + "2");  
        System.out.print('D' + '2');  
    }  
}
```

- A. R2D2
- B. R2
- C. Something else which I could figure out if I wanted to
- D. No idea, but you're probably trying to trick us
- E. *< head-butting table repeatedly >*

Strung out

'A' is a char (an unsigned 16-bit number)
"A" is a string

char is treated as a number for the + operator. So when two chars are added, we get a numerical result.

Shift Shame

```
public class ShiftShame {  
    public static void main (String[] args) {  
  
        long x = 1 << 32;  
        System.out.println(x);  
    }  
}
```

- A. 0
- B. 255
- C. 1
- D. Something else
- E. I could be home in bed right now

Shift Shame

```
public class ShiftShame {  
    public static void main (String[] args) {  
  
        long x = 1 << 32;  
        System.out.println(x);  
    }  
}
```

LHS treated as an int

But isn't $(1 \ll 32)$ all zeroes, so the answer should have been 0?

The java shift operator performs shifts by modulo-32 (int) or modulo-64 (long) amounts.

$(1 \ll 32)$ is therefore $(1 \ll 0)$

ClassyConundrum

```
public class ClassyConundrum {  
    public String mString = "CS is fun";  
  
    public void ClassyConundrum() {  
        mString = "CS is dull";  
    }  
  
    public static void main(String[] args) {  
        ClassyConundrum cc = new ClassyConundrum();  
        System.out.println(cc.mString);  
    }  
}
```

- A. CS is fun
- B. CS is dull
- C. Something else
- D. Surely there can't be any more... can there?

ClassyConundrum

```
public class ClassyConundrum {  
    public String mString = "CS is fun";  
  
    public void ClassyConundrum() {  
        mString = "CS is dull";  
    }  
  
    public static void main(String[] args) {  
        ClassyConundrum cc = new  
ClassyConundrum();  
        System.out.println(c.mString);  
    }  
}
```

Moral: don't name your methods after your class (unless they are constructors!)

Enough Already!

Course Review

Computer Basics

- Virtual Machines
- Compilation
- Pointers
- References

OOP Fundamentals

- Modularity
- Encapsulation
- Inheritance
- Polymorphism
- UML Class Diagrams
- Abstract Classes
- Interfaces [Java]
- Constructors
- Destructors
- Static Data and Methods

Design Patterns

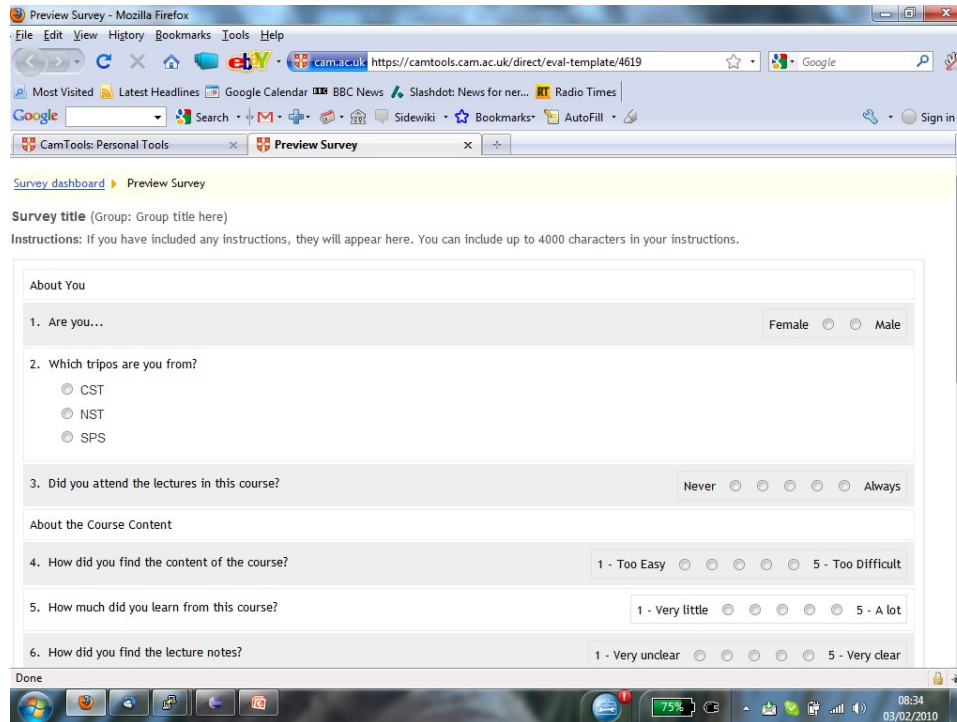
- Decorator
- State
- Strategy
- Composite
- Singleton
- Proxy
- Observer
- Abstract factory

Java

- Cloning Objects
- Comparing Objects
- Packages
- Collections
- Generics

Course Feedback

- § You will get an email request to fill in a feedback questionnaire on this course.
- § **PLEASE** fill it in



The screenshot shows a Mozilla Firefox browser window displaying a survey preview page. The address bar shows the URL <https://camtools.cam.ac.uk/direct/eval-template/4619>. The page content includes a navigation bar with "Survey dashboard" and "Preview Survey". Below this, there is a section for "Survey title" and "Instructions". The main content area contains a form with the following questions:

- About You**
 - 1. Are you... Female Male
- 2. Which trips are you from?**
 - CST
 - NST
 - SPS
- 3. Did you attend the lectures in this course?**
 - Never Always
- About the Course Content**
 - 4. How did you find the content of the course? 1 - Too Easy 5 - Too Difficult
 - 5. How much did you learn from this course? 1 - Very little 5 - A lot
 - 6. How did you find the lecture notes? 1 - Very unclear 5 - Very clear

The browser's taskbar at the bottom shows the system tray with the time 08:34 and date 03/02/2010, and a battery level of 75%.

Thank you for your attention
(or for not snoring at least)